

Designing Fluent APIs in C#

UNDERSTANDING FLUENT APIs – AN INTRODUCTION



Floyd May

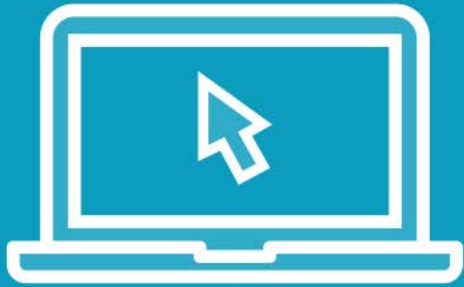
SOFTWARE CRAFTSMAN

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Demo



Examples of fluent APIs



Fluent APIs emphasize the
intent of your code



Fluent APIs enable you to
write less code



Fluent APIs express
complex concepts
succinctly





Intermediate C# skills

- Inheritance
- Generics
- Unit testing

You build code for others to use

You can talk to your users

- Face-to-face
or
- Digital

Desire for creative elegant solutions

What We'll Cover



Fundamentals

- Vocabulary
- Definitions
- Patterns

Demonstrations

- Seeman's INotifyPropertyChanged API
- FluentMapper
- Test-driven approach

Design Process

- Language arts
- Collaboration



Domain-Specific Languages (DSLs)

Targeted for a
specific purpose

Limited scope

Solves a particular
problem domain
really well



Embedded DSL

A domain-specific language (DSL) that is expressed using the syntax and semantics of a host language.

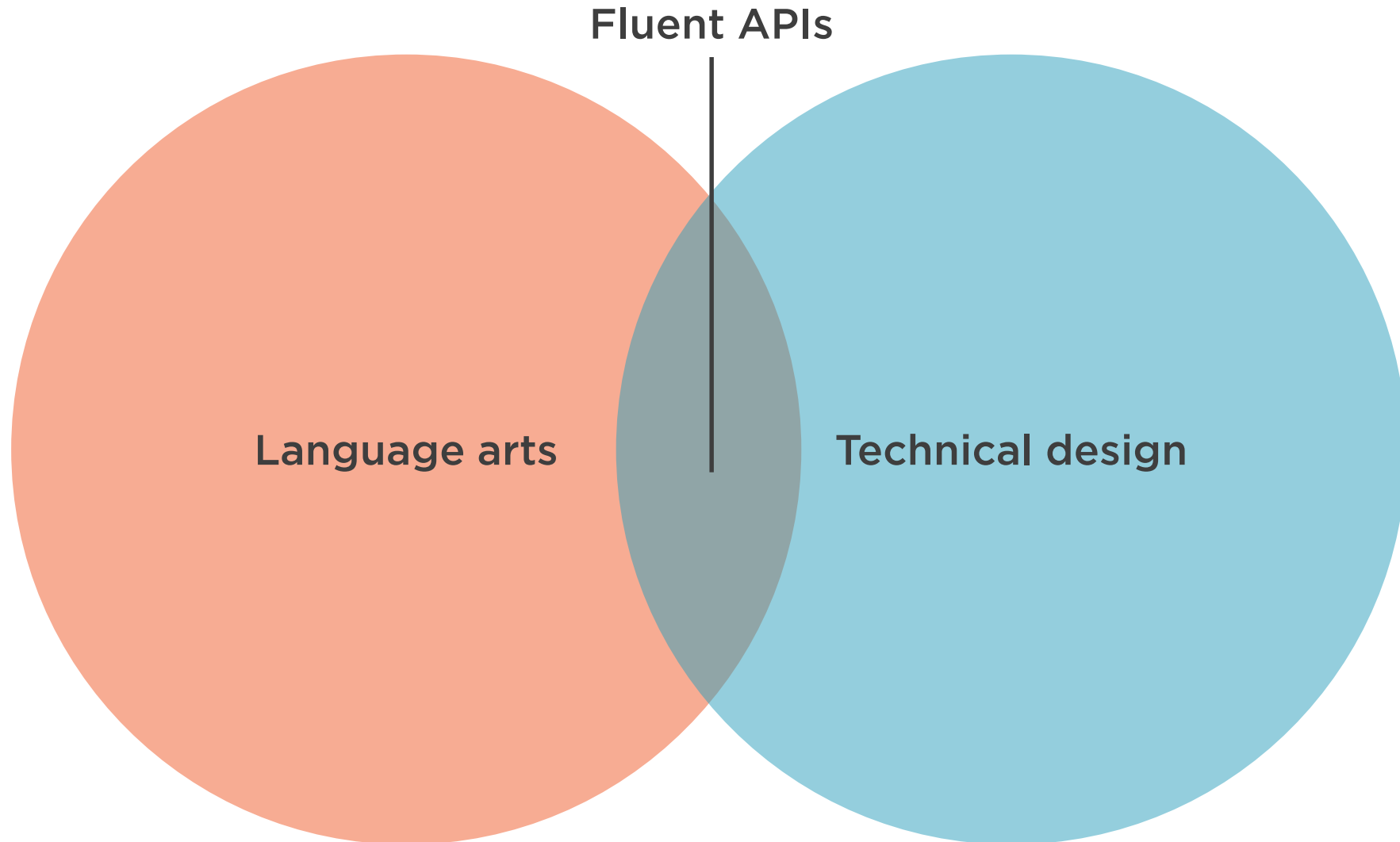




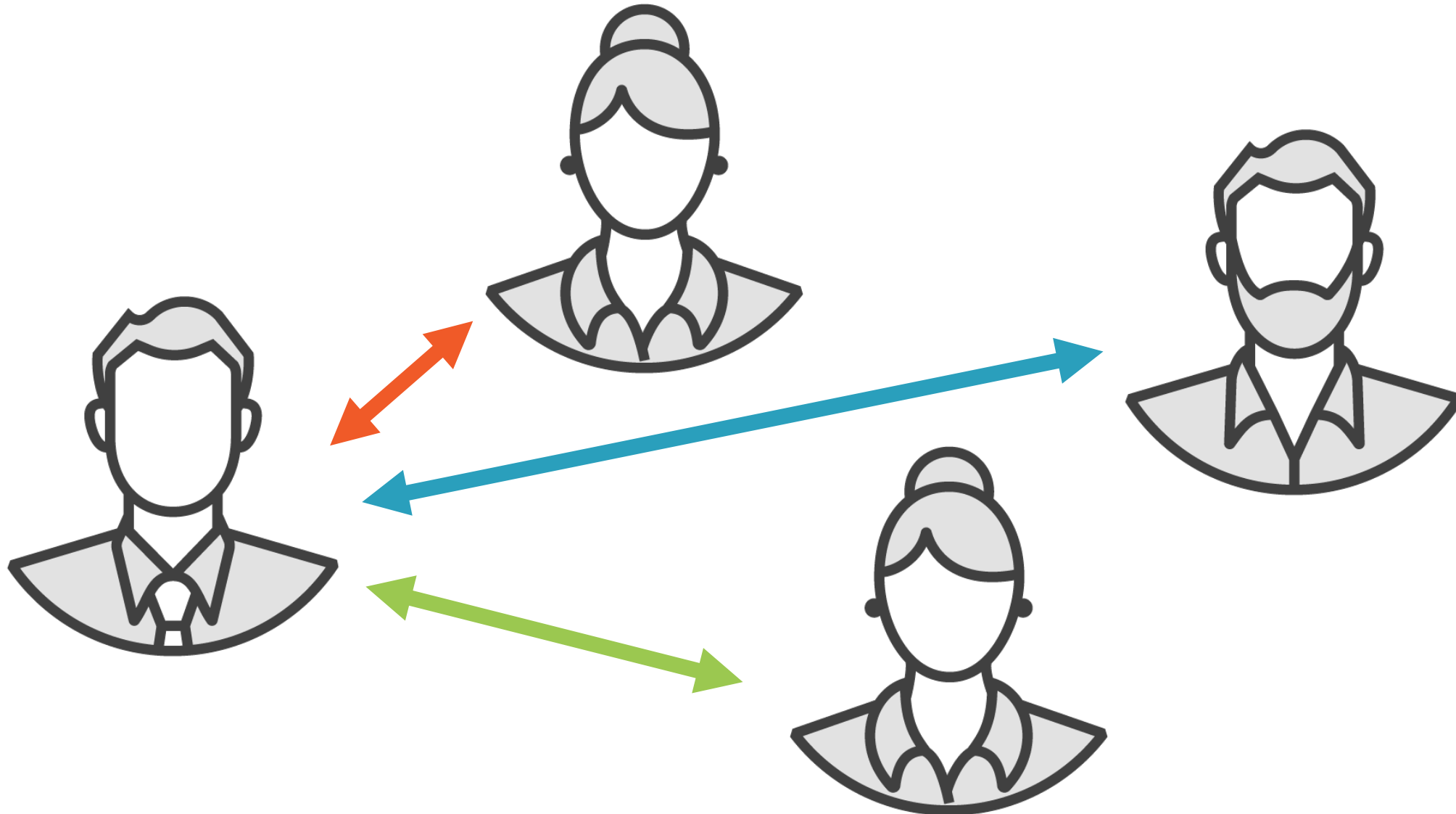
Targeting the problem domain



An Important Combination



Fluent API Design Is Social



```
testee.ShouldNotNotifyFor(x => x.LastName)
    .And(x => x.AnotherProperty)
    .When(x => x.FirstName = "Something");
```

A Feature Request – Negative Testing

I'd like to verify that property change notifications do *not* occur when a particular action is taken.



```
testee.ShouldNotifyFor(x => x.FirstName)
    .And(x => x.FullName)
    .ButNot(x => x.PhoneNumber)
    .And(x => x.EmailAddress)
    .When(x => x.FirstName = "Something");
```

An Observation – Mix-and-match Is Unclear

Using “And” to express both positive and negative notifications is confusing.



```
testee.ShouldNotifyFor(x => x.FirstName)
    .And(x => x.FullName)
    .ButNot(x => x.PhoneNumber)
    .Nor(x => x.EmailAddress)
    .When(x => x.FirstName = "Something");
```

A Clearer Expression – “And” vs. “Nor”

Using two different conjunctions, “and” and “nor”, improves the clarity.

Establishing best-practice indentation also adds clarity.



```
testee.ShouldNotifyFor(x => x.FirstName)
    .And(x => x.FullName)
    .Nor(x => x.EmailAddress) // syntax error
    .When(x => x.FirstName = "Something");
```

Tightening the Rules

Don't allow mixing “and” and “nor”.

Specify all positive tests, then all negative tests.



Design Guidelines



Embrace collaboration

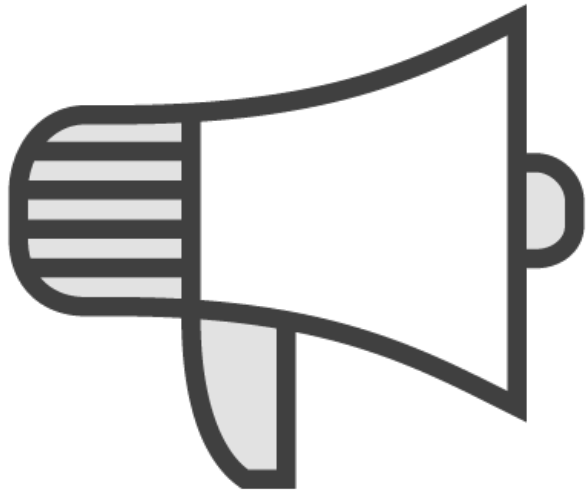


**Consider “what if?”
scenarios**



Apply language skills

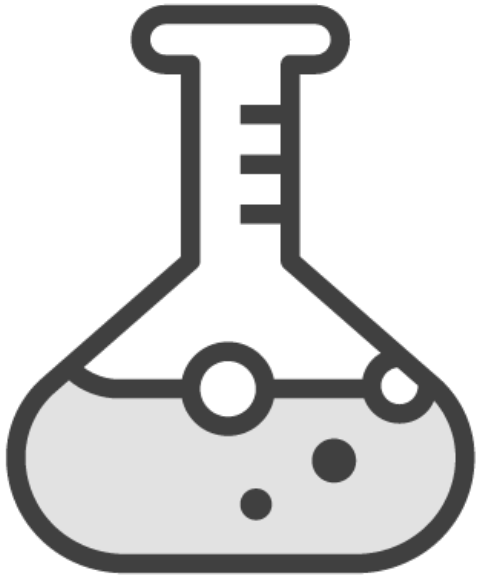




User feedback reflects real-world desires
and expectations

Keep those desires and expectations safe





Encode user feedback into tests

Protect API behavior over time



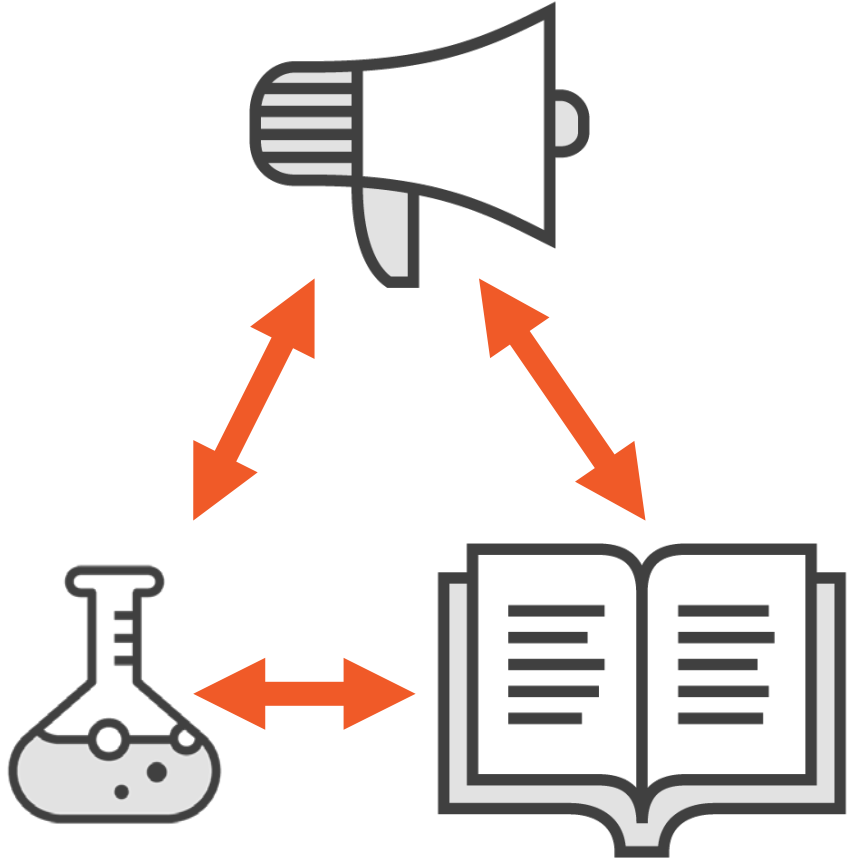


Living documentation – never out of date

Fine-grained information

API documentation is *code*





User feedback drives tests and documentation

The same code samples in all three places

Recap: Benefits of Fluent APIs

**Emphasizes the
intent of the code**

**Enables you to
write less code**

**Expresses
complex concepts
succinctly**



Recap: Domain-specific Languages (DSLs)



Targeted at a specific purpose

Limited in scope

**Solves a specific type of problem
*really well***

Recap: Embedded DSLs

Expressed within the syntax of
a *host language* (C#)

No compiler writing



Recap: Two Disciplines

Language arts

Technical design



Recap: Collaboration



Creativity

Constructive criticism

Iterating and refining drafts



Recap: Three for One

User feedback

Acceptance tests

Documentation

