

Breathing Life Back into Factory Methods with Lambdas



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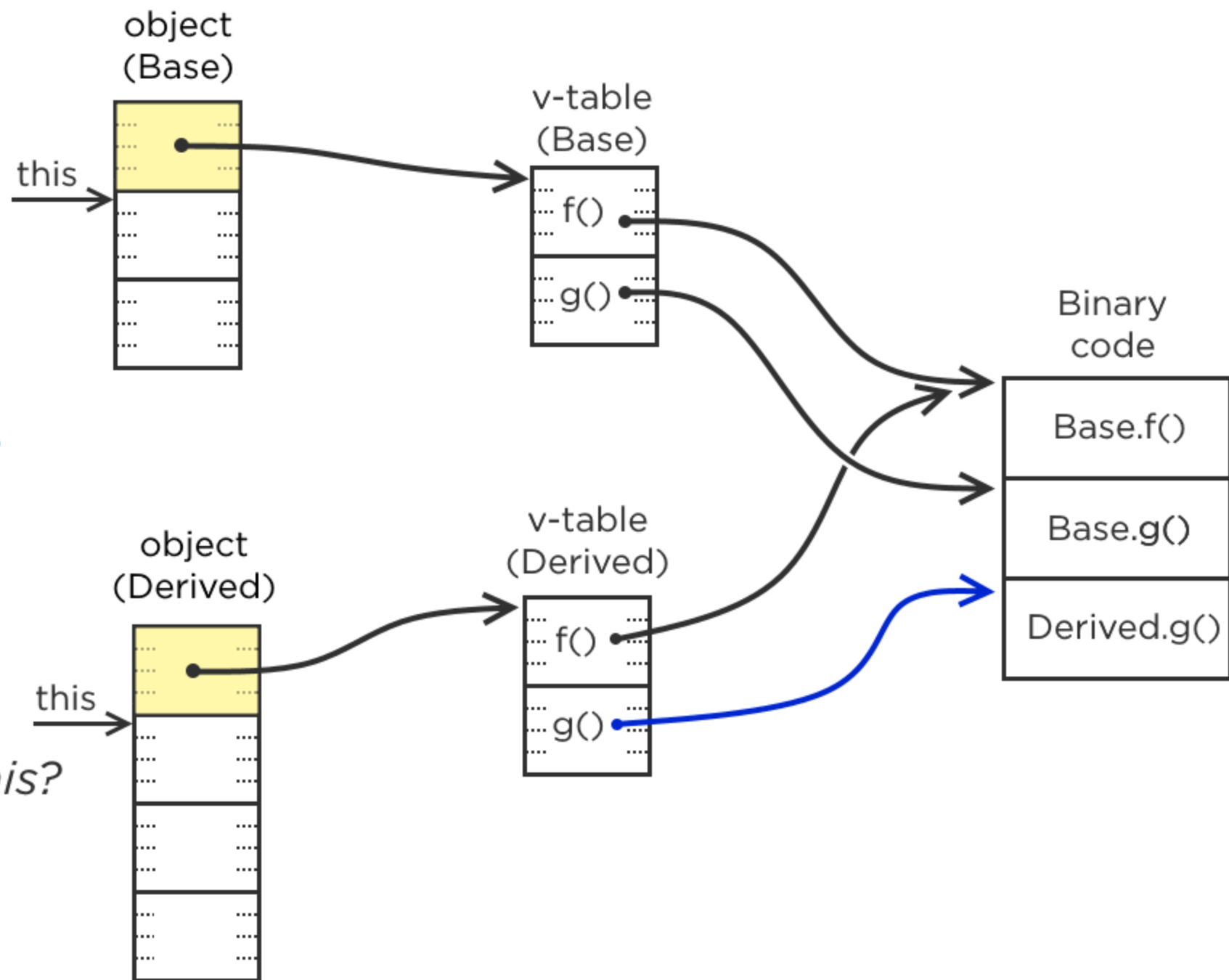
Factory Method Pattern

In this module:

- ↳ to an injectable delegate

- ↳ composition (similar to Strategy pattern)





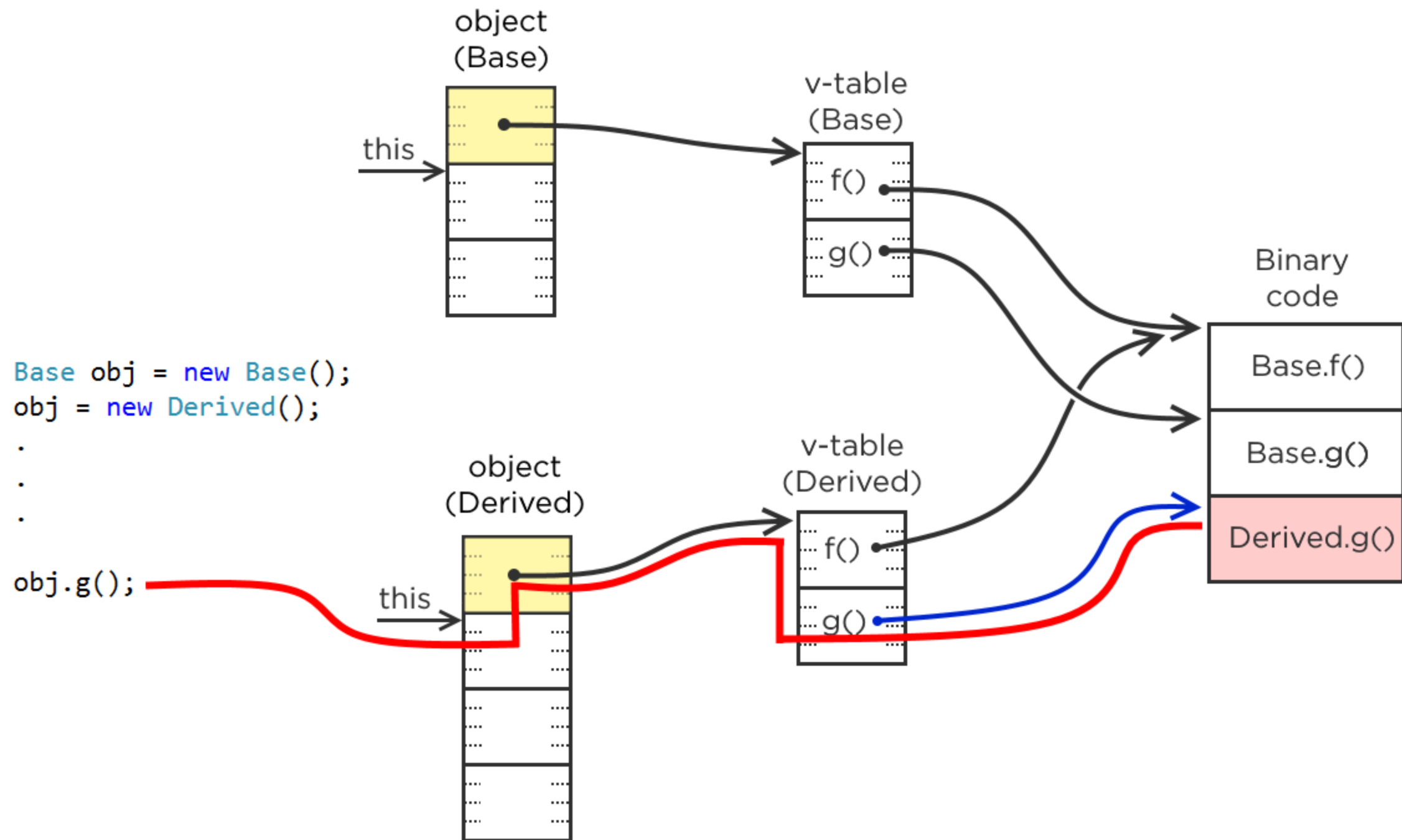
```
Base obj = new Base();
```

```
obj = new Derived();
```

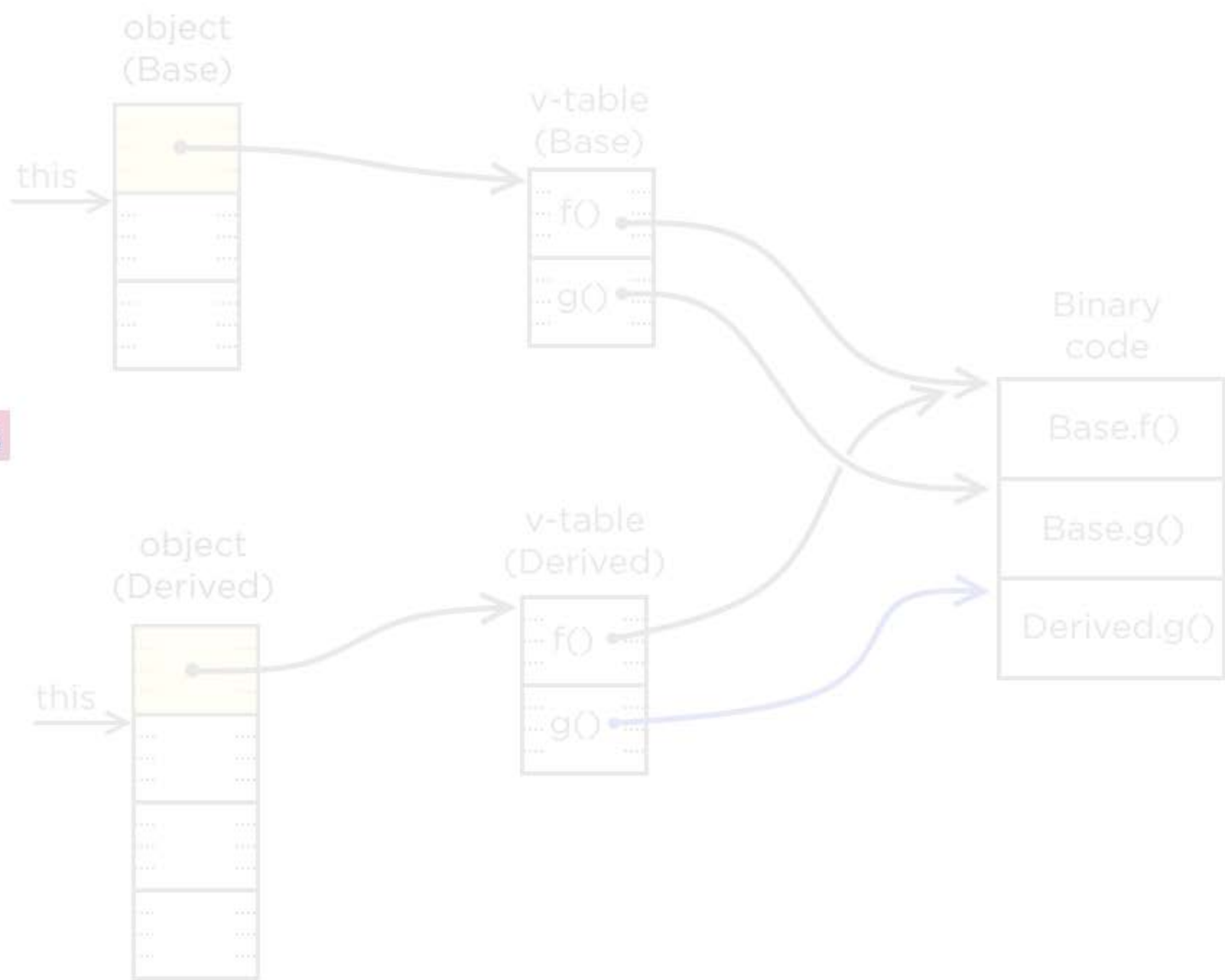
```
.  
. .  
. .  
. .
```

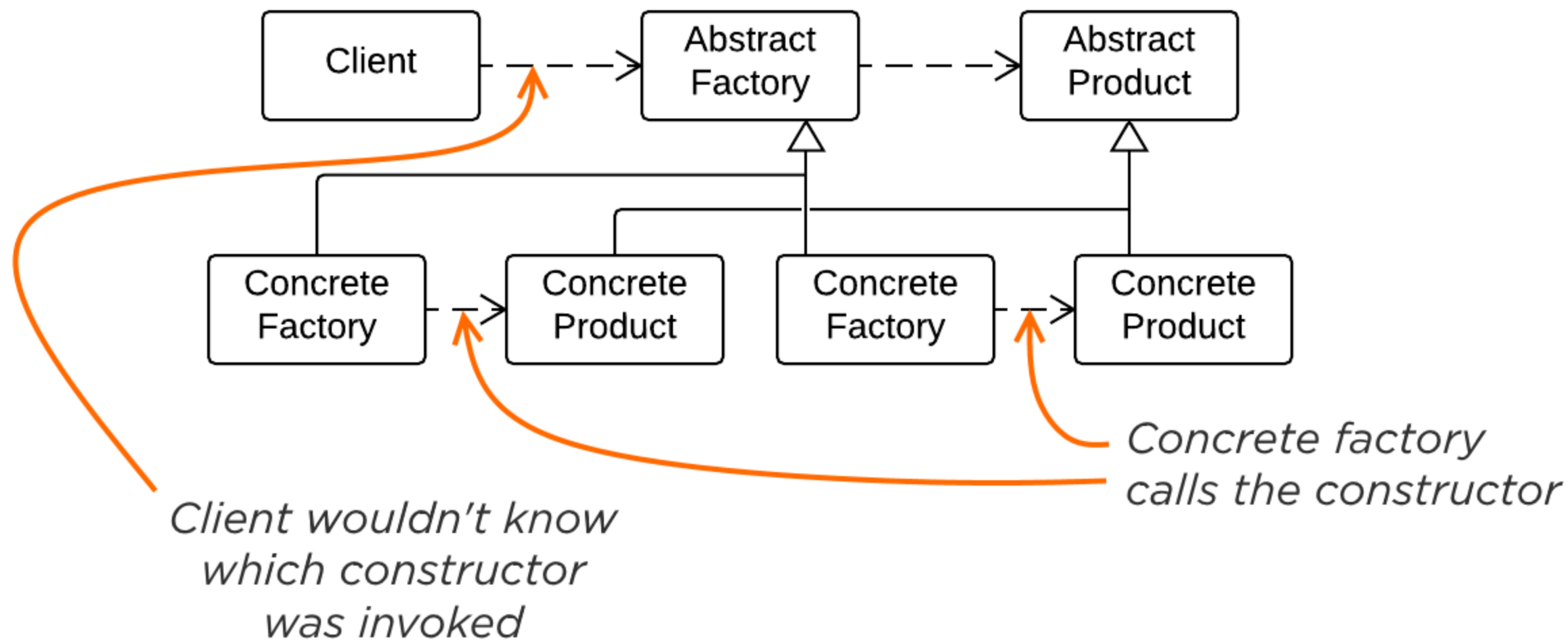
```
obj.g();
```

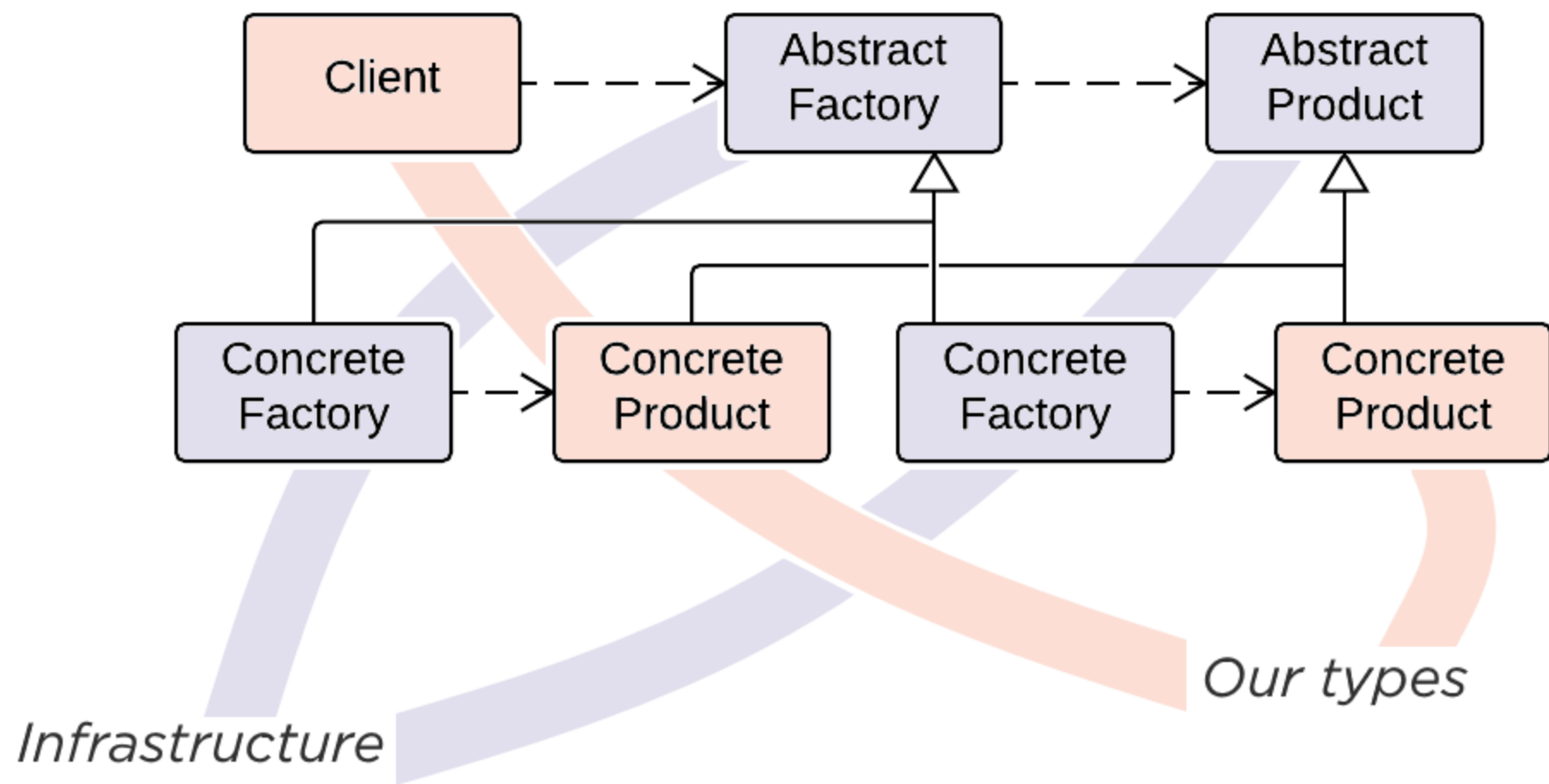
*Which object is this?
What is its type?*

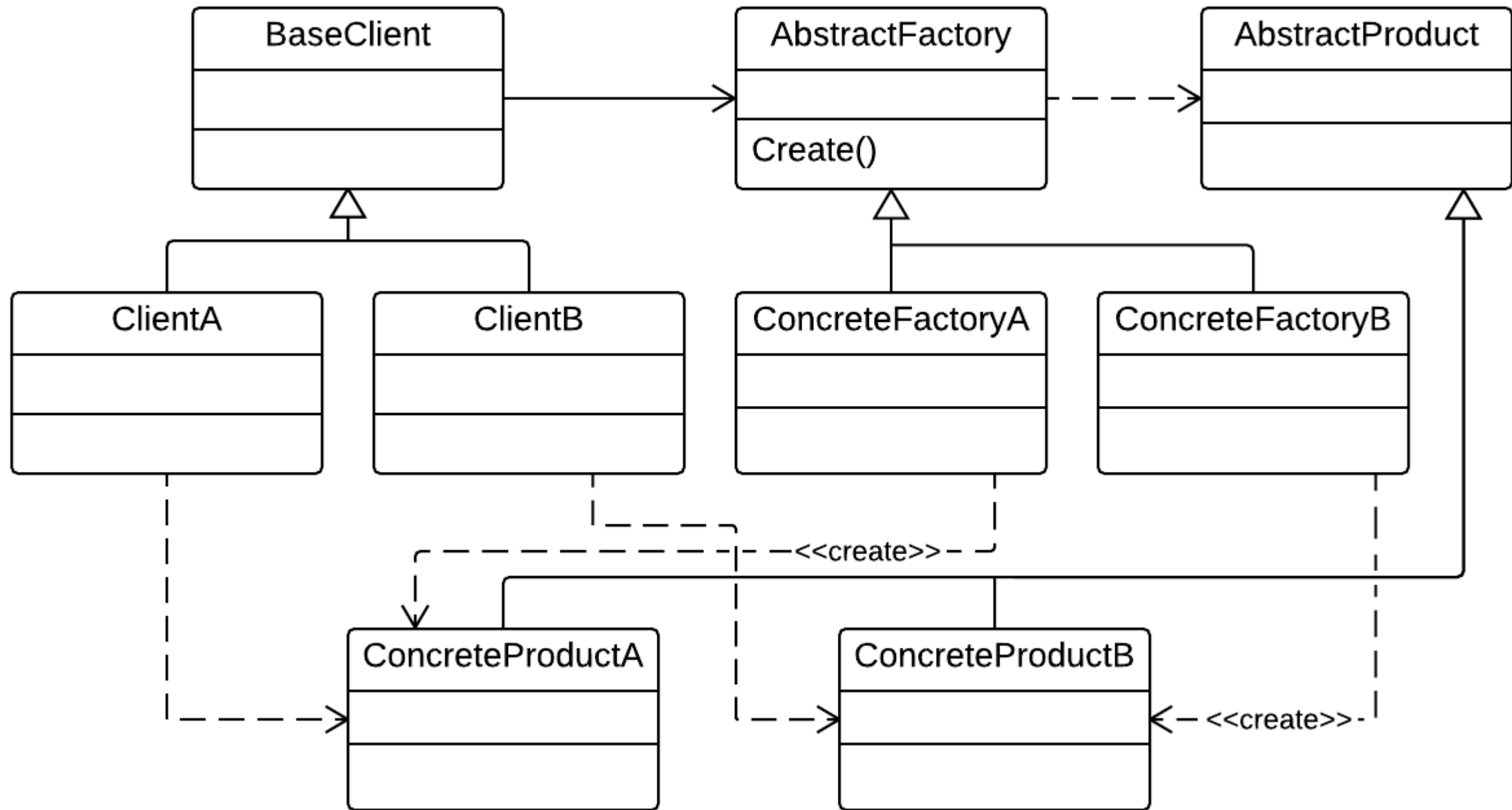


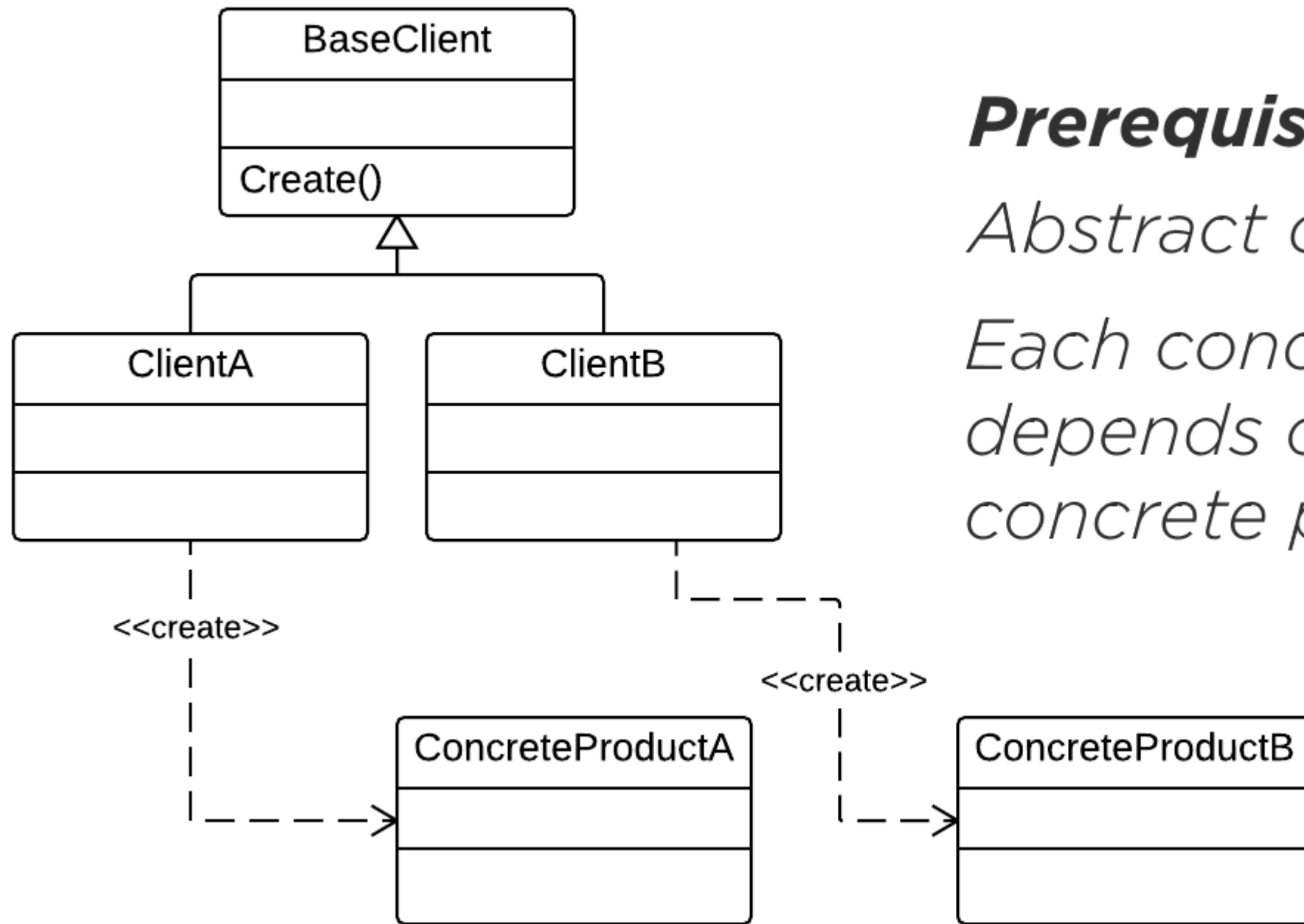
```
Base obj = new Base();  
obj = new Derived();  
.  
.  
.  
obj.g();
```







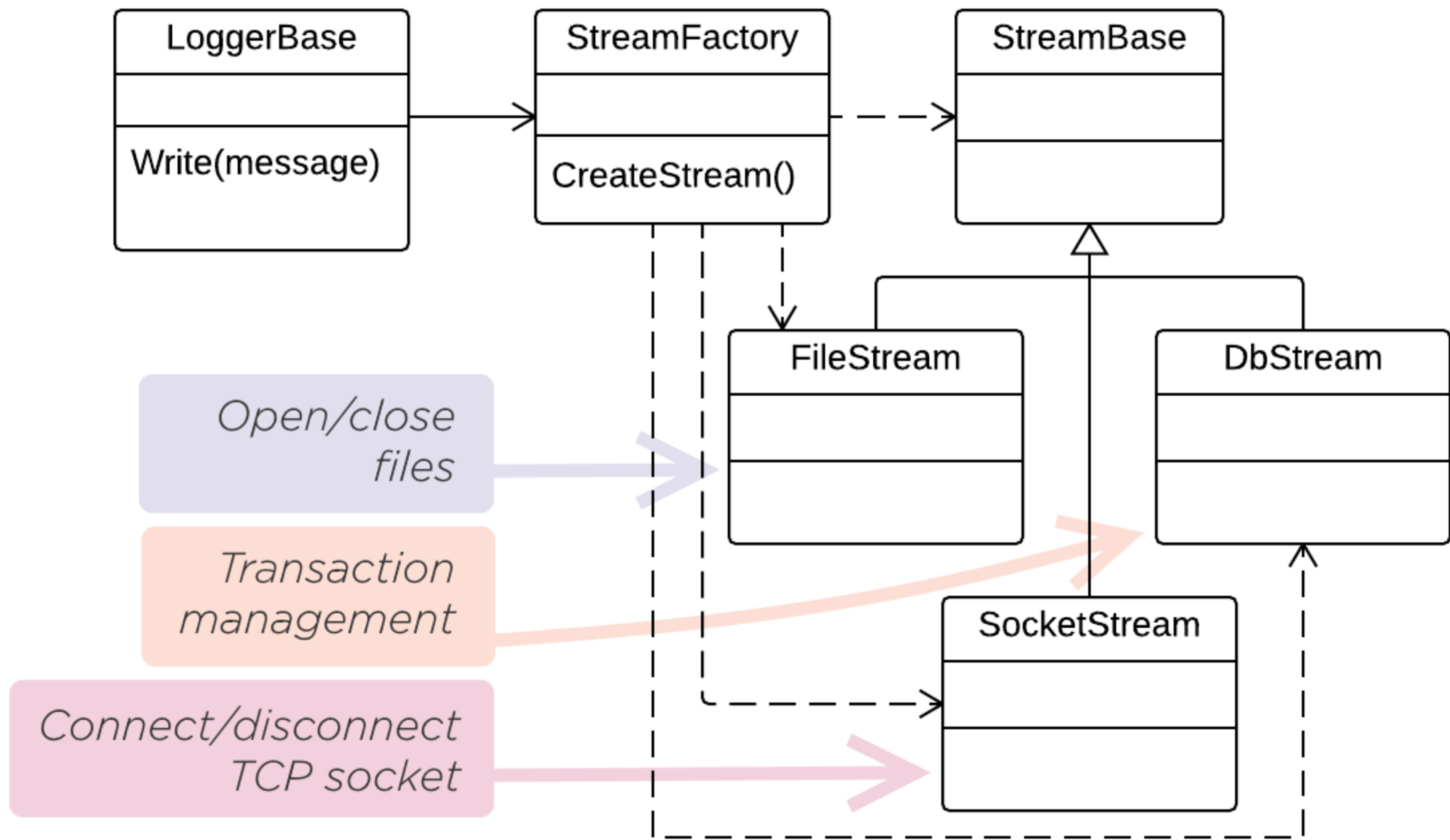


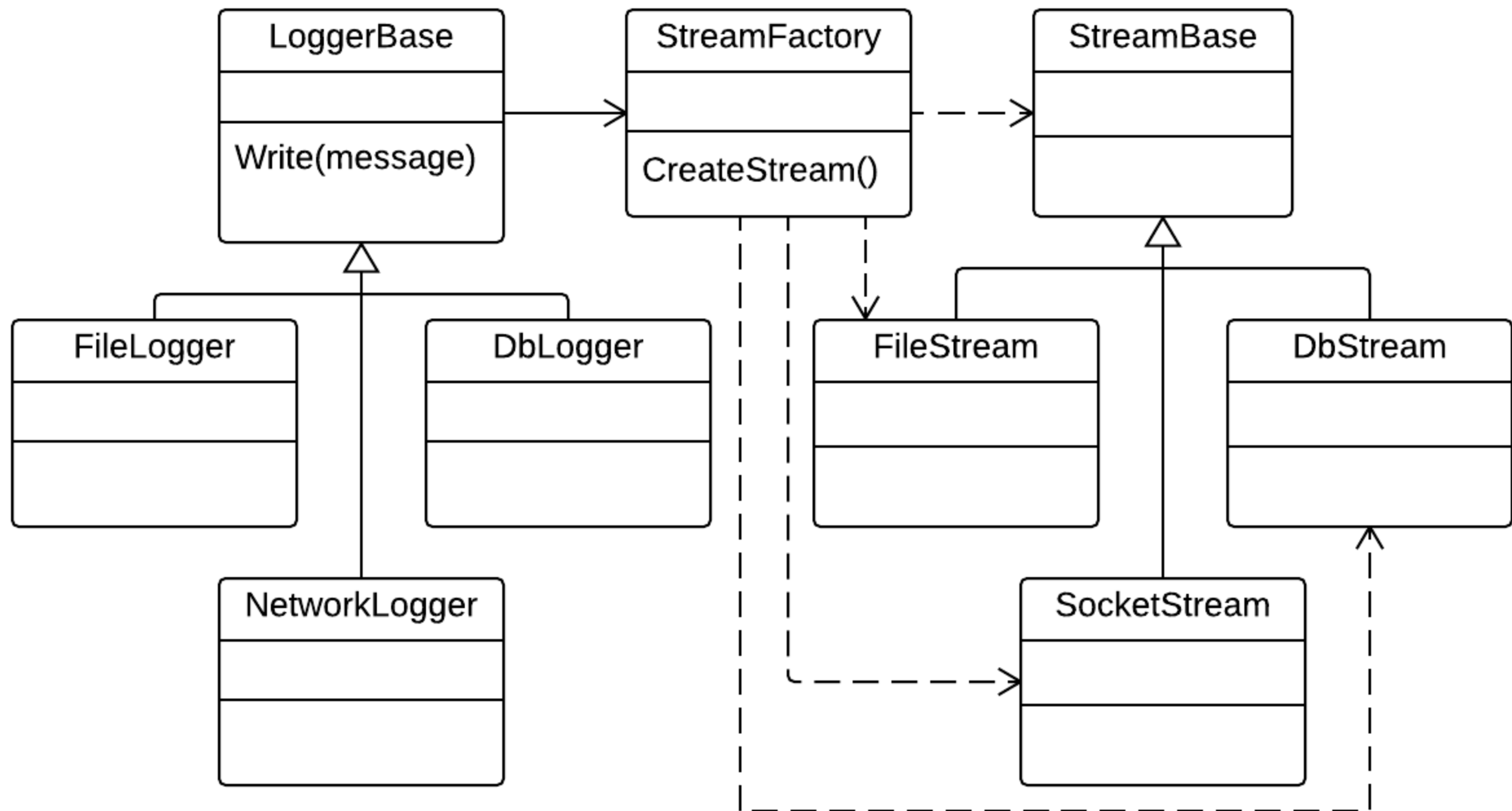


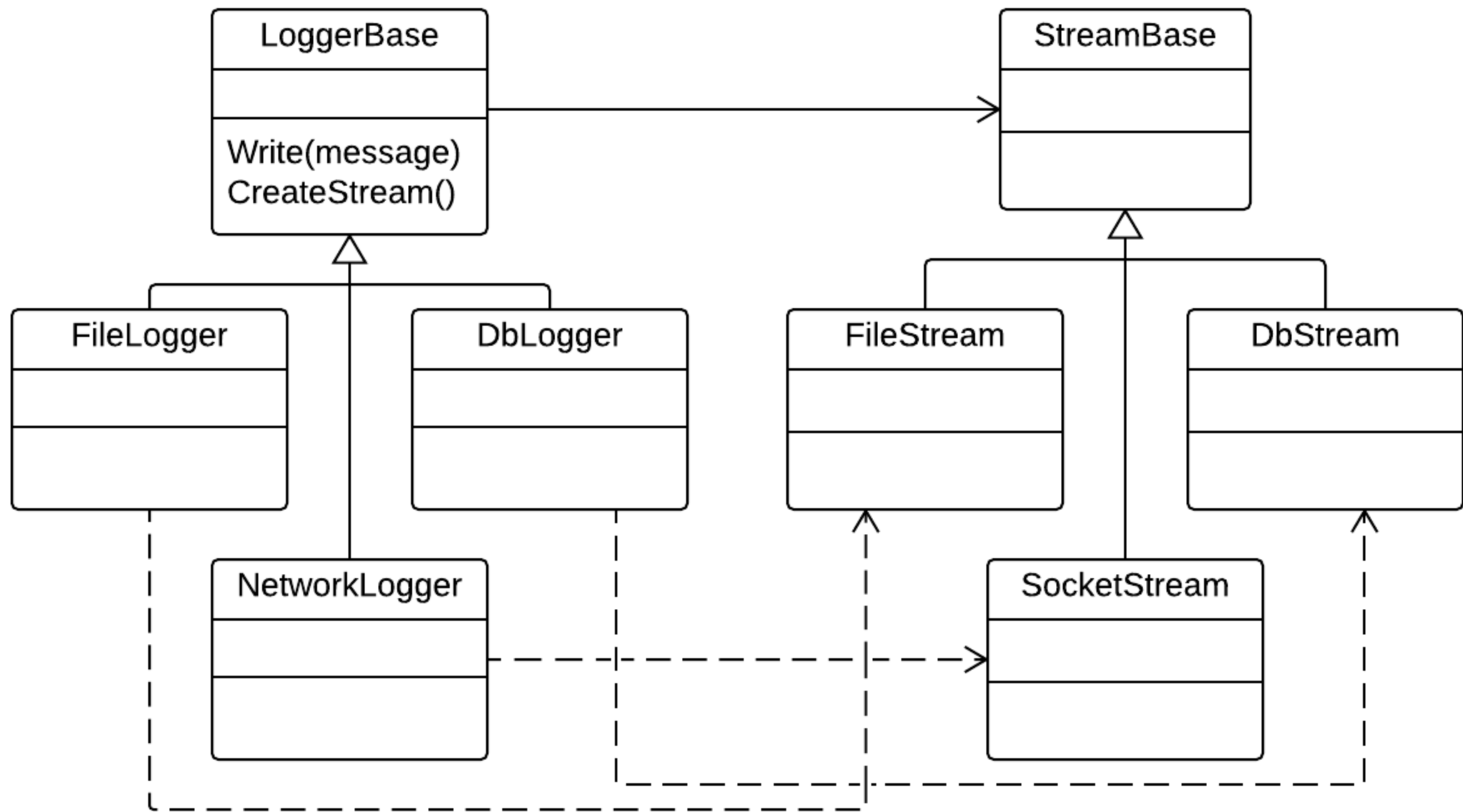
Prerequisites:

Abstract client

Each concrete client depends on one concrete product







Summary



Factory Method design pattern

- Original implementation relies on class inheritance
- Derived class provides concrete factory method implementation
- Useful if we already have a hierarchy of classes
- Base class becomes Abstract Factory



Summary



Alternate implementation of the Factory Method

- Use lambda expressions to construct factory method on the fly
- Inject lambda expression into an object
- No need for derived classes



Summary



Alternate uses of the Factory Method

- Wrap Builder inside Factory Method
- Factory Method is covariant
- Builder was not covariant

Beyond Factory Method

- Constructing a complex object
- Would require a tree of nested Factory Methods

Next module -

*Building Complex Objects
with the Specification Pattern*

