

git init

This command turns a directory into an empty Git repository. This is the first step in creating a repository. After running git init, adding and committing files/directories is possible.

Usage:

```
# change directory to codebase
$ cd /file/path/to/code

# make directory a git repository
$ git init
```

In Practice:

```
# change directory to codebase
$ cd /Users/computer-name/Documents/website

# make directory a git repository
$ git init
Initialized empty Git repository in /Users/computer-name/Documents/website/.git/
```

git add

Adds files in the to the staging area for Git. Before a file is available to commit to a repository, the file needs to be added to the Git index (staging area). There are a few different ways to use git add, by adding entire directories, specific files, or all unstaged files.

Usage:

```
$ git add <file or directory name>
```

In Practice:

```
# To add all files not staged:
$ git add .

# To stage a specific file:
$ git add index.html

# To stage an entire directory:
$ git add css
```

git commit

Record the changes made to the files to a local repository. For easy reference, each commit has a unique ID.

It's best practice to include a message with each commit explaining the changes made in a commit. Adding a commit message helps to find a particular change or understanding the changes.

Usage:

```
# Adding a commit with message
$ git commit -m "Commit message in quotes"
```

In Practice:

```
$ git commit -m "My first commit message"
[SecretTesting 0254c3d] My first commit message
1 file changed, 0 insertions(+), 0 deletions(-)
create mode 100644 homepage/index.html
```

git status

This command returns the current state of the repository.

git status will return the current working branch. If a file is in the staging area, but not committed, it shows with *git status*. Or, if there are no changes it'll return *nothing to commit, working directory clean*.

Usage:

```
$ git status
```

In Practice:

```
# Message when files have not been staged (git add)
$ git status
On branch SecretTesting
Untracked files:
  (use "git add <file>..." to include in what will be committed)

    homepage/index.html

# Message when files have been not been committed (git commit)
$ git status
On branch SecretTesting
Your branch is up-to-date with 'origin/SecretTesting'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    new file:   homepage/index.html

# Message when all files have been staged and committed
$ git status
On branch SecretTesting
nothing to commit, working directory clean
```

git config

With Git, there are many configurations and settings possible. *git config* is how to assign these settings. Two important settings are user.name and user.email. These values set what email address and name commits will be from on a local computer. With *git config*, a *--global* flag is used to write the settings to all repositories on a computer. Without a *--global* flag settings will only apply to the current repository that you are currently in.

There are many other variables available to edit in *git config*. From editing color outputs to changing the behavior of *git status*. Learn about *git config* settings in the official [Git documentation](#).

Usage:

```
$ git config <setting> <command>
```

In Practice:

```
# Running git config globally
$ git config --global user.email "my@emailaddress.com"
$ git config --global user.name "Brian Kerr"

# Running git config on the current repository settings
$ git config user.email "my@emailaddress.com"
$ git config user.name "Brian Kerr"
```

git branch

To determine what branch the local repository is on, add a new branch, or delete a branch.

Usage:

```
# Create a new branch
$ git branch <branch_name>

# List all remote or local branches
$ git branch -a

# Delete a branch
$ git branch -d <branch_name>
```

In Practice:

```
# Create a new branch
$ git branch new_feature

# List branches
$ git branch -a
* SecretTesting
  new_feature
  remotes/origin/stable
  remotes/origin/staging
  remotes/origin/master -> origin/SecretTesting

# Delete a branch
$ git branch -d new_feature
Deleted branch new_feature (was 0254c3d).
```

git checkout

To start working in a different branch, use *git checkout* to switch branches.

Usage:

```
# Checkout an existing branch
$ git checkout <branch_name>

# Checkout and create a new branch with that name
$ git checkout -b <new_branch>
```

In Practice:

```
# Switching to branch 'new_feature'
$ git checkout new_feature
Switched to branch 'new_feature'

# Creating and switching to branch 'staging'
$ git checkout -b staging
Switched to a new branch 'staging'
```

git merge

Integrate branches together. *git merge* combines the changes from one branch to another branch. For example, merge the changes made in a staging branch into the stable branch.

Usage:

```
# Merge changes into current branch
$ git merge <branch_name>
```

In Practice:

```
# Merge changes into current branch
$ git merge new_feature
Updating 0254c3d..4c0f37c
Fast-forward
 homepage/index.html | 297 +++++
 1 file changed, 297 insertions(+)
 create mode 100644 homepage/index.html
```

Working with remote repositories

git remote

To connect a local repository with a remote repository. A remote repository can have a name set to avoid having to remember the URL of the repository.

Usage:

```
# Add remote repository
$ git remote <command> <remote_name> <remote_URL>

# List named remote repositories
$ git remote -v
```

In Practice:

```
# Adding a remote repository with the name of beanstalk
$ git remote add origin
git@account_name.git:beanstalkapp.com:/account_name/repository_name.git

# List named remote repositories
$ git remote -v
origin git@account_name.git:beanstalkapp.com:/account_name/repository_name.git (fetch)
origin git@account_name.git:beanstalkapp.com:/account_name/repository_name.git (push)
```

Note: A remote repository can have any name. It's common practice to name the remote repository 'origin'.

git clone

To create a local working copy of an existing remote repository, use *git clone* to copy and download the repository to a computer. Cloning is the equivalent of *git init* when working with a remote repository. Git will create a directory locally with all files and repository history.

Usage:

```
$ git clone <remote_URL>
```

In Practice:

```
$ git clone git@account_name.git.beanstalkapp.com:/account_name/repository_name.git
Cloning into 'repository_name'...
remote: Counting objects: 5, done.
remote: Compressing objects: 100% (3/3), done.
remote: Total 5 (delta 0), reused 0 (delta 0)
Receiving objects: 100% (5/5), 3.08 KiB | 0 bytes/s, done.
Checking connectivity... done.
```

git pull

To get the latest version of a repository run *git pull*. This pulls the changes from the remote repository to the local computer.

Usage:

```
$ git pull <branch_name> <remote_URL/remote_name>
```

In Practice:

```
# Pull from named remote
$ git pull origin staging
From account_name.git.beanstalkapp.com:/account_name/repository_name
 * branch          staging    -> FETCH_HEAD
 * [new branch]    staging    -> origin/staging
Already up-to-date.

# Pull from URL (not frequently used)
$ git pull git@account_name.git.beanstalkapp.com:/account_name/repository_name.git staging
From account_name.git.beanstalkapp.com:/account_name/repository_name
 * branch          staging    -> FETCH_HEAD
 * [new branch]    staging    -> origin/staging
Already up-to-date.
```

git push

Sends local commits to the remote repository. *git push* requires two parameters: the remote repository and the branch that the push is for.

Usage:

```
$ git push <remote_URL/remote_name> <branch>
```

```
# Push all local branches to remote repository
$ git push --all
```

In Practice:

```
# Push a specific branch to a remote with named remote
$ git push origin staging
Counting objects: 5, done.
Delta compression using up to 4 threads.
Compressing objects: 100% (3/3), done.
Writing objects: 100% (5/5), 734 bytes | 0 bytes/s, done.
Total 5 (delta 2), reused 0 (delta 0)
To git@account_name.git.beanstalkapp.com:/account_name/repository_name.git
    ad189cb..0254c3d  SecretTesting -> SecretTesting

# Push all local branches to remote repository
$ git push --all
Counting objects: 4, done.
Delta compression using up to 4 threads.
Compressing objects: 100% (4/4), done.
Writing objects: 100% (4/4), 373 bytes | 0 bytes/s, done.
Total 4 (delta 2), reused 0 (delta 0)
remote: Resolving deltas: 100% (2/2), completed with 2 local objects.
To git@account_name.git.beanstalkapp.com:/account_name/repository_name.git
    0d56917..948ac97  master -> master
    ad189cb..0254c3d  SecretTesting -> SecretTesting
```

Advanced Git Commands

git stash

To save changes made when they're not in a state to commit them to a repository. This will store the work and give a clean working directory. For instance, when working on a new feature that's not complete, but an urgent bug needs attention.

Usage:

```
# Store current work with untracked files
$ git stash -u

# Bring stashed work back to the working directory
$ git stash pop
```

In Practice:

```
# Store current work
$ git stash -u
Saved working directory and index state WIP on SecretTesting: 4c0f37c Adding new file to branch
HEAD is now at 4c0f37c Adding new file to branch

# Bring stashed work back to the working directory
$ git stash pop
On branch SecretTesting
Your branch and 'origin/SecretTesting' have diverged,
```

and have 1 and 1 different commit each, respectively.
(use "git pull" to merge the remote branch into yours)
Changes not staged for commit:
(use "git add <file>..." to update what will be committed)
(use "git checkout -- <file>..." to discard changes in working directory)

modified: index.html

no changes added to commit (use "git add" and/or "git commit -a")
Dropped refs/stash@{0} (3561897724c1f448ae001edf3ef57415778755ec)

git log

To show the chronological commit history for a repository. This helps give context and history for a repository. *git log* is available immediately on a recently cloned repository to see history.

Usage:

```
# Show entire git log
$ git log

# Show git log with date parameters
$ git log --<after/before/since/until>=<date>

# Show git log based on commit author
$ git log --<author>="Author Name"
```

In Practice:

```
# Show entire git log
$ git log
commit 4c0f37c711623d20fc60b9cbcf393d515945952f
Author: Brian Kerr <my@emailaddress.com>
Date: Tue Oct 25 17:46:11 2016 -0500

    Updating the wording of the homepage footer

commit 0254c3da3add4ebe9d7e1f2e76f015a209e1ef67
Author: Ashley Harpp <my@emailaddress.com>
Date: Wed Oct 19 16:27:27 2016 -0500

    My first commit message

# Show git log with date parameters
$ git log --before="Oct 20"
commit 0254c3da3add4ebe9d7e1f2e76f015a209e1ef67
Author: Ashley Harpp <my@emailaddress.com>
Date: Wed Oct 19 16:27:27 2016 -0500

    My first commit message

# Show git log based on commit author
$ git log --author="Brian Kerr"
commit 4c0f37c711623d20fc60b9cbcf393d515945952f
Author: Brian Kerr <my@emailaddress.com>
Date: Tue Oct 25 17:46:11 2016 -0500
```

git rm

Remove files or directories from the working index (staging area). With *git rm*, there are two options to keep in mind: force and cached. Running the command with force deletes the file. The cached command removes the file from the working index. When removing an entire directory, a recursive command is necessary.

Usage:

```
# To remove a file from the working index (cached):
$ git rm --cached <file name>

# To delete a file (force):
$ git rm -f <file name>

# To remove an entire directory from the working index (cached):
$ git rm -r --cached <directory name>

# To delete an entire directory (force):
$ git rm -r -f <file name>
```

In Practice:

```
# To remove a file from the working index:
$ git rm --cached css/style.css
rm 'css/style.css'

# To delete a file (force):
$ git rm -f css/style.css
rm 'css/style.css'

# To remove an entire directory from the working index (cached):
$ git rm -r --cached css/
rm 'css/style.css'
rm 'css/style.min.css'

# To delete an entire directory (force):
$ git rm -r -f css/
rm 'css/style.css'
rm 'css/style.min.css'
```