

Advanced Git: Functionality and Features

Brent Laster (author of Professional Git)

Open Source 101 Conference
February 4, 2017



About me

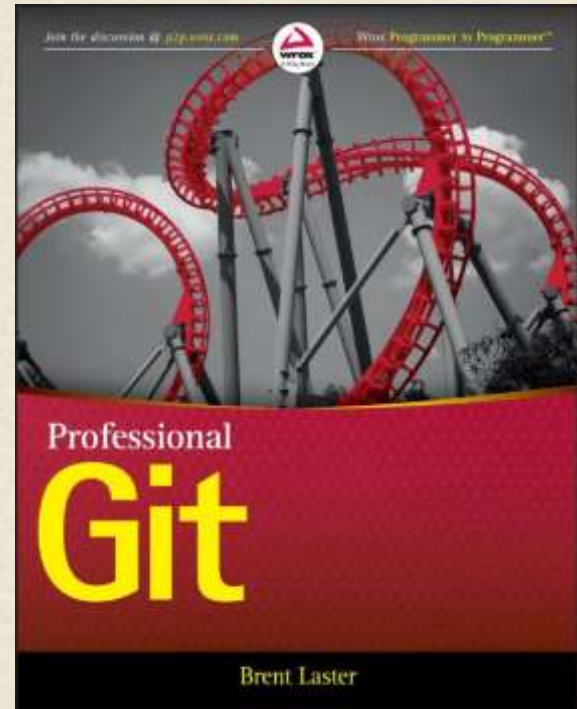
2

- Senior Manager, R&D at SAS in Cary, NC
- Global Trainer and Speaker
- Git, Gerrit, Gradle, Jenkins, Pipelines
- Author - NFJS magazine, Professional Git book
- LinkedIn <https://www.linkedin.com/in/brentlaster>
- Twitter @BrentCLaster

Professional Git

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- Available on:
 - Amazon.com
 - Wiley.com



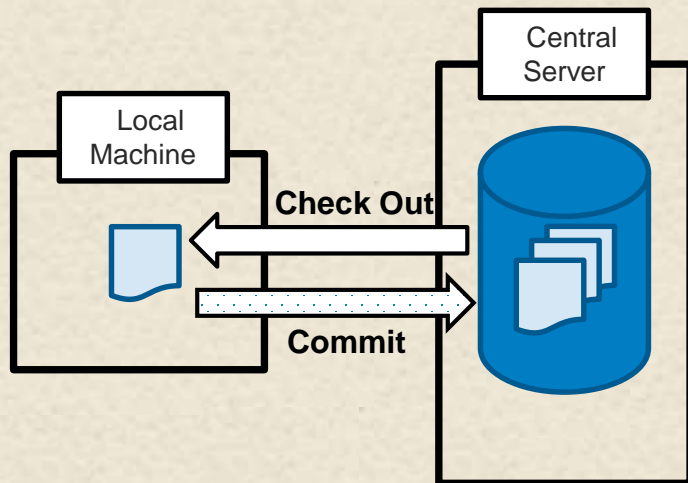


Agenda

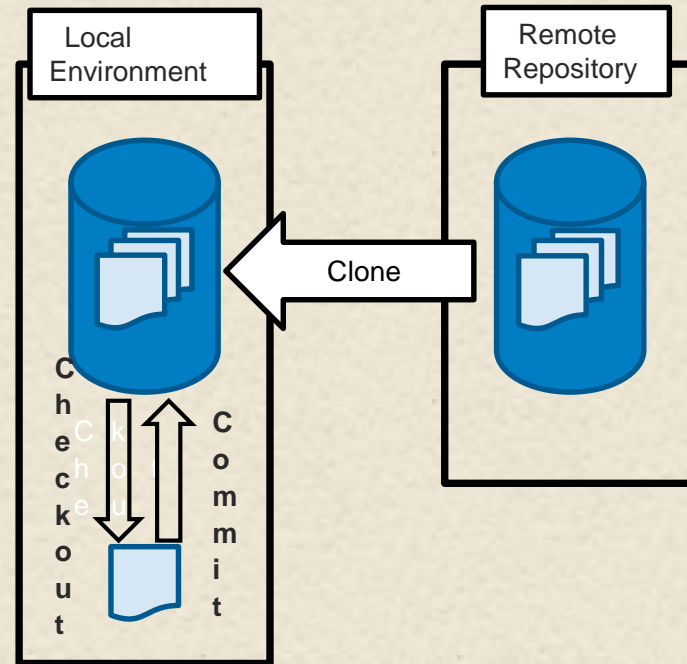
- **Core concepts refresh**
- **Merging and Rebasing**
- **Stash**
- **Reset and Revert**
- **Rerere**
- **Bisect**
- **Worktrees**
- **Submodules**
- **Subtrees**
- **Interactive Rebase**
- **Notes**
- **Grep**

Centralized vs. Distributed VCS

Centralized Version Control Model

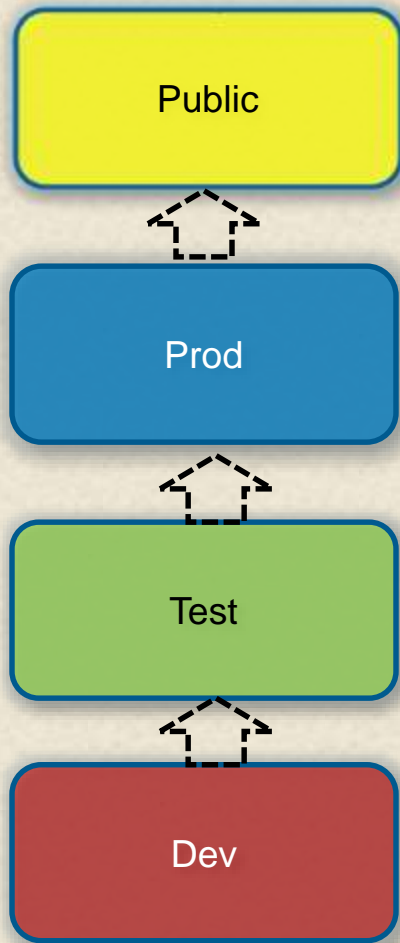


Distributed Version Control Model

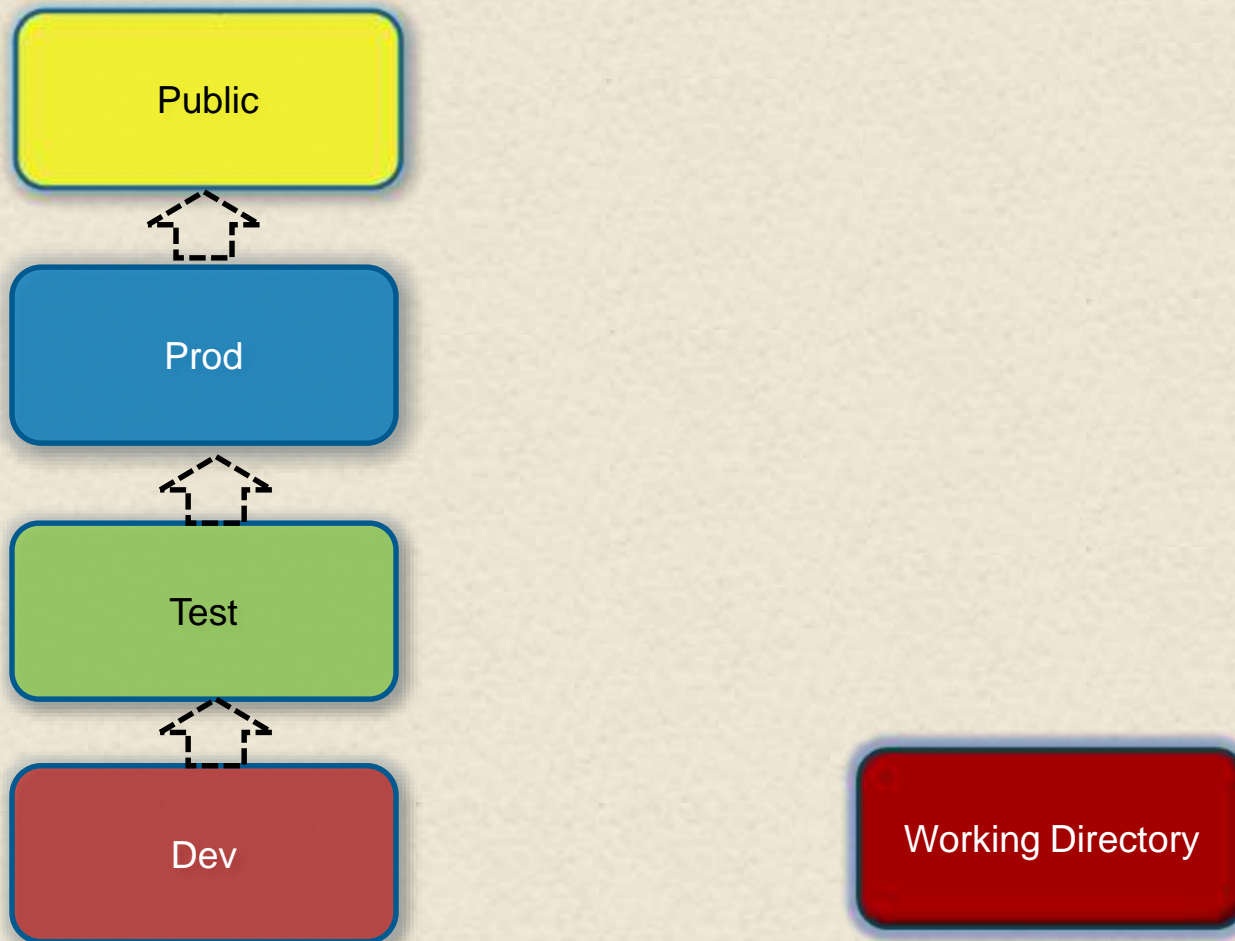


Git in One Picture

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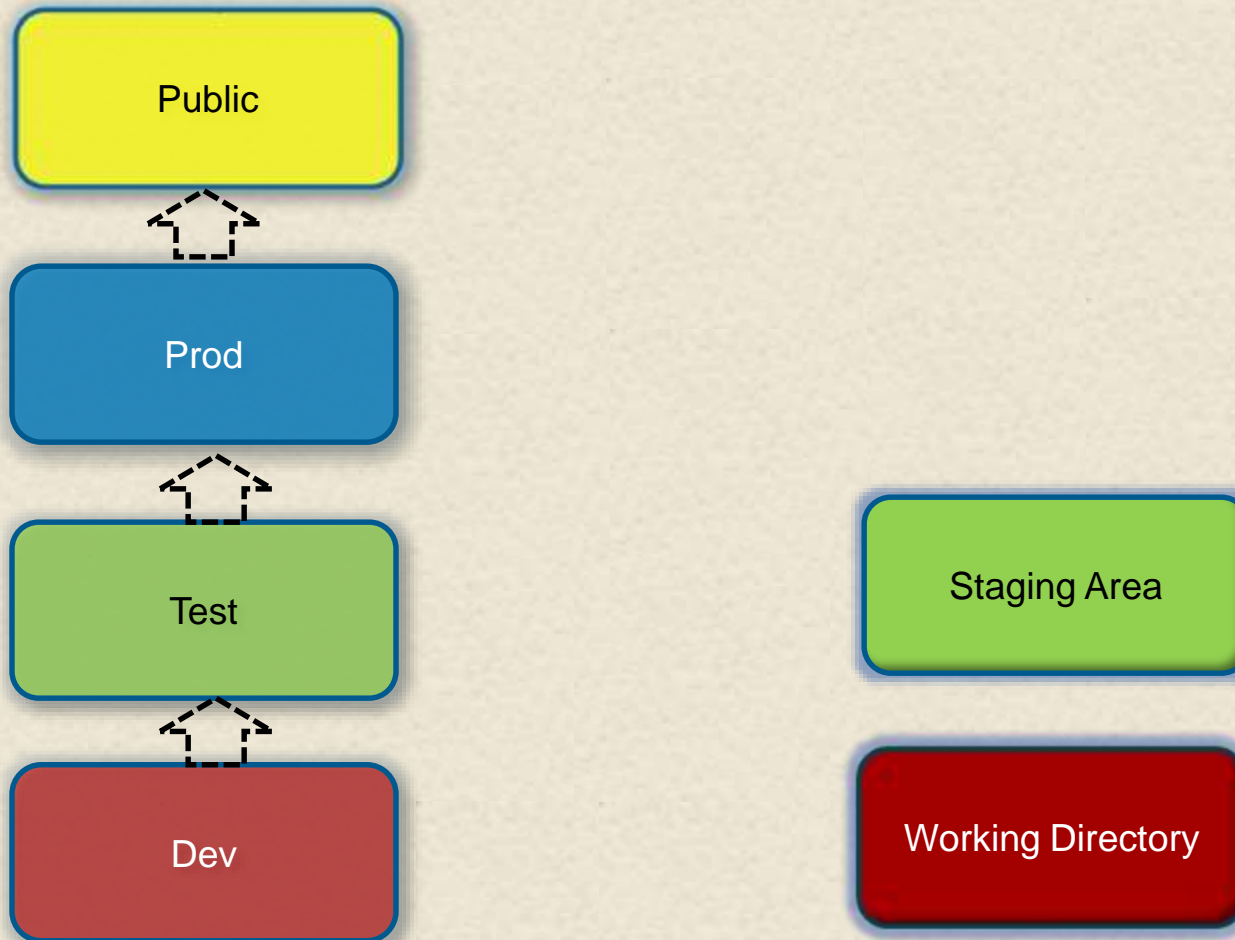


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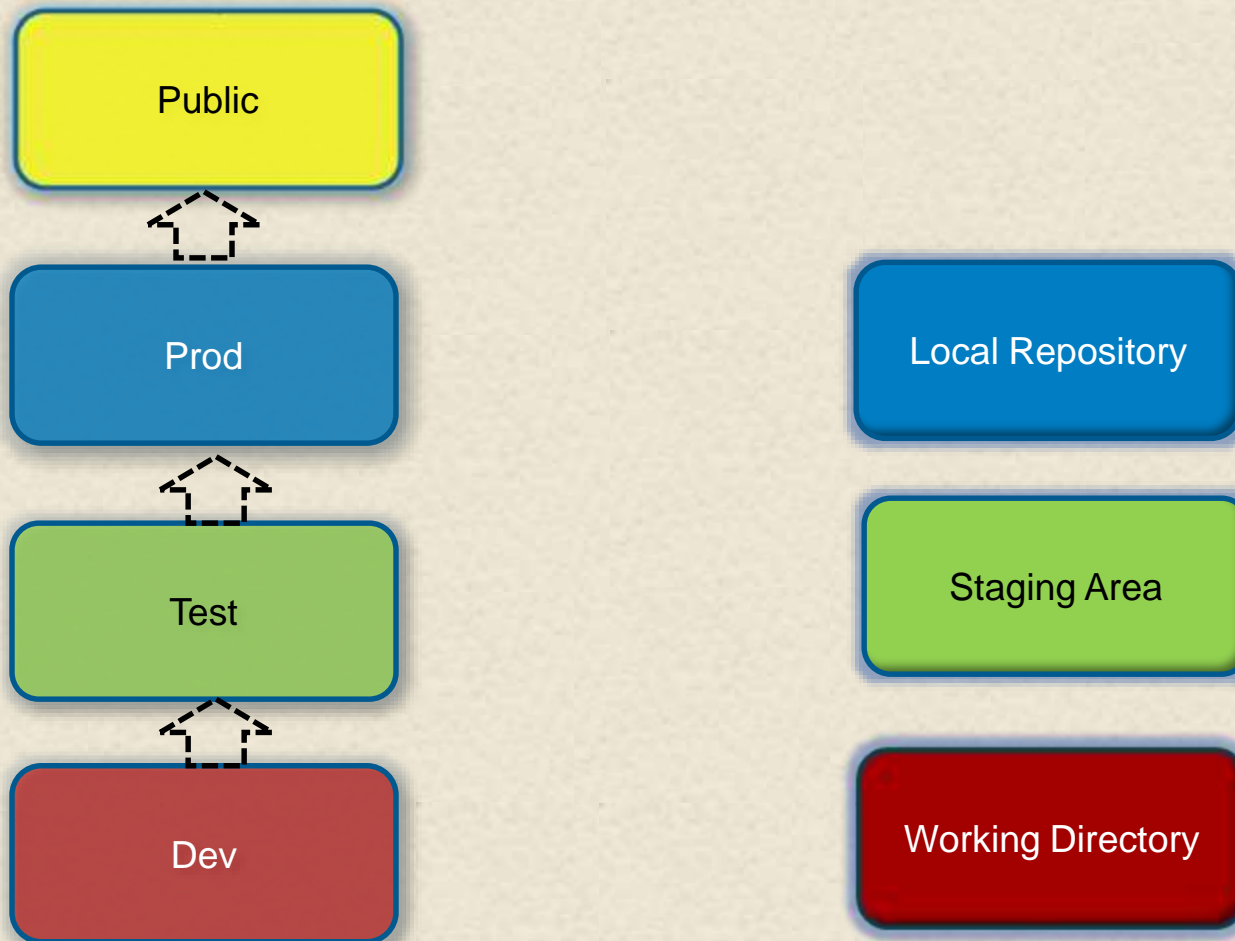
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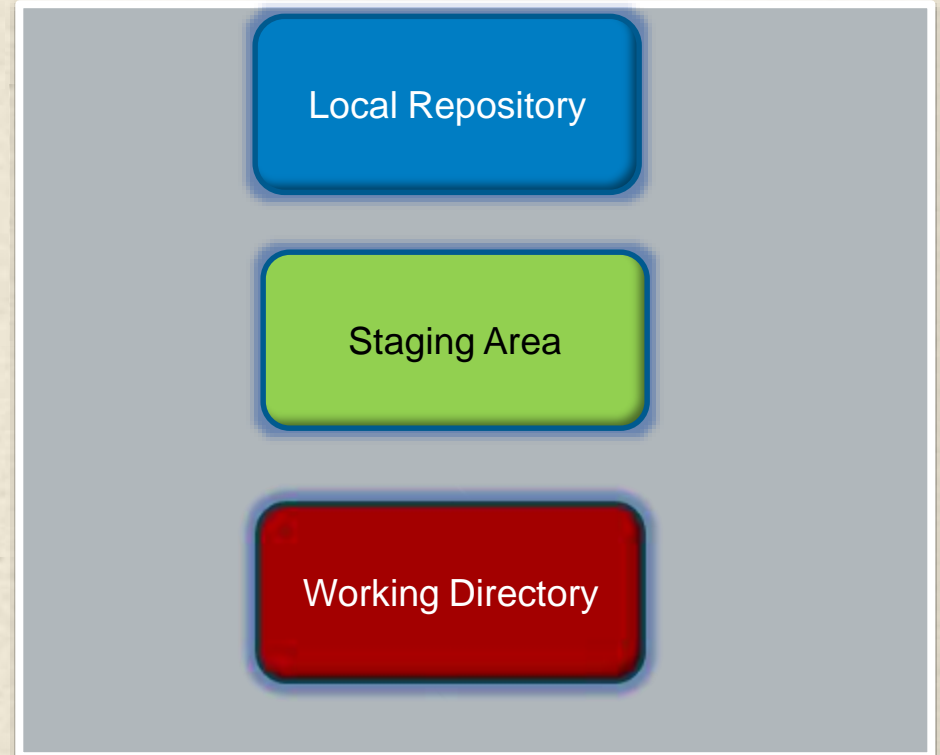
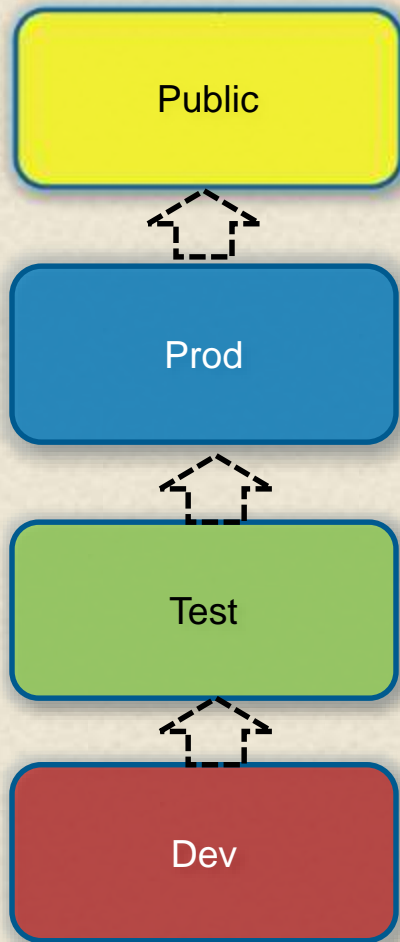
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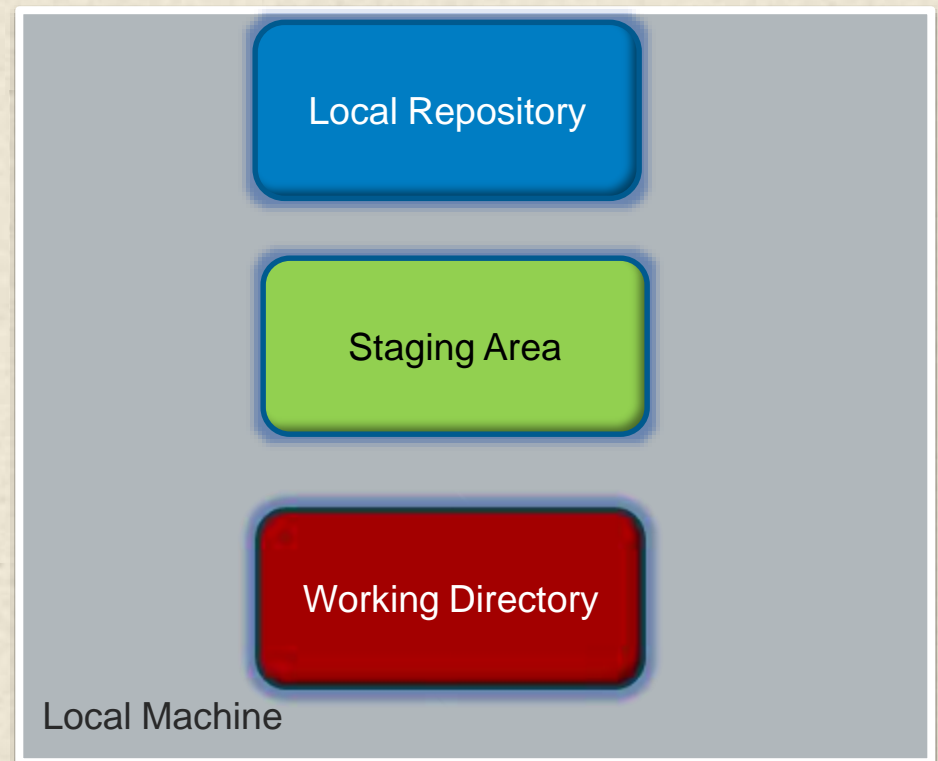
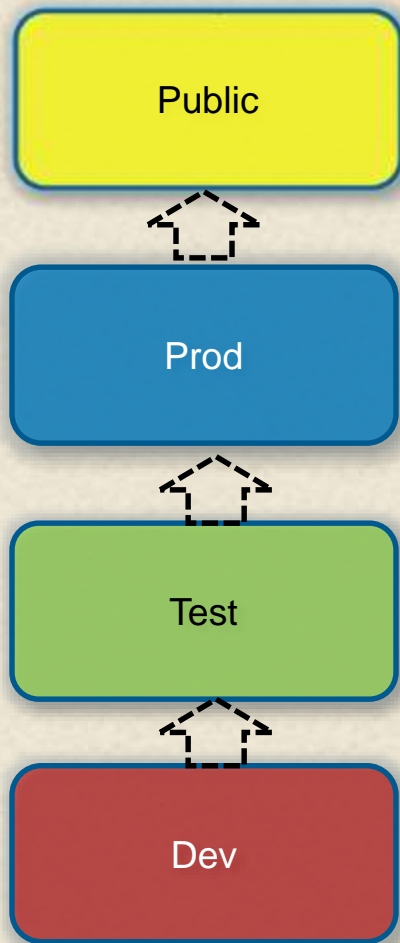
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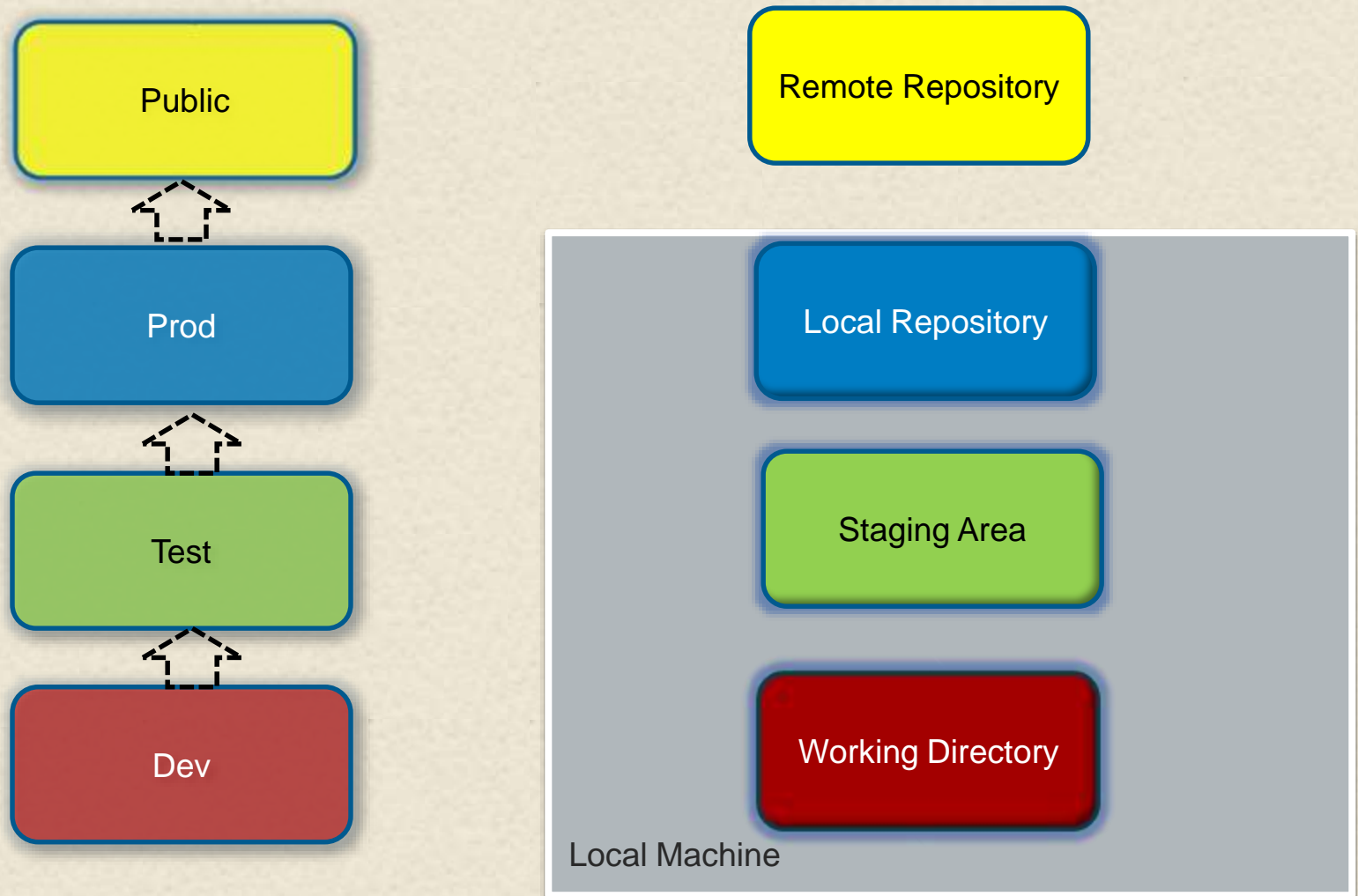


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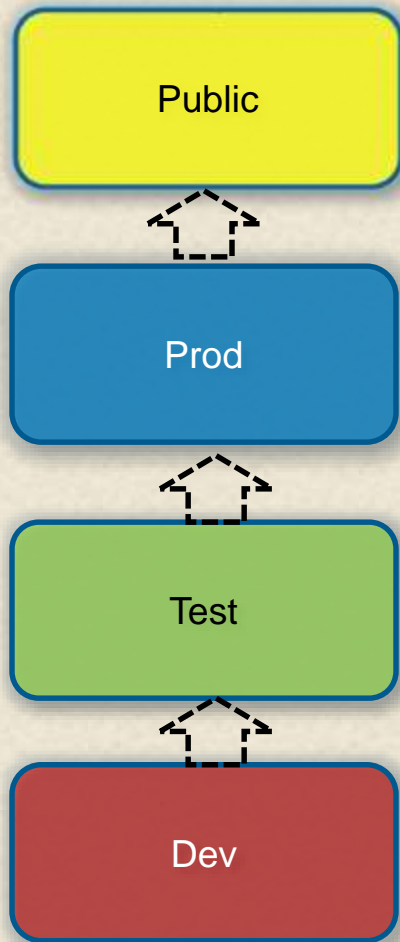
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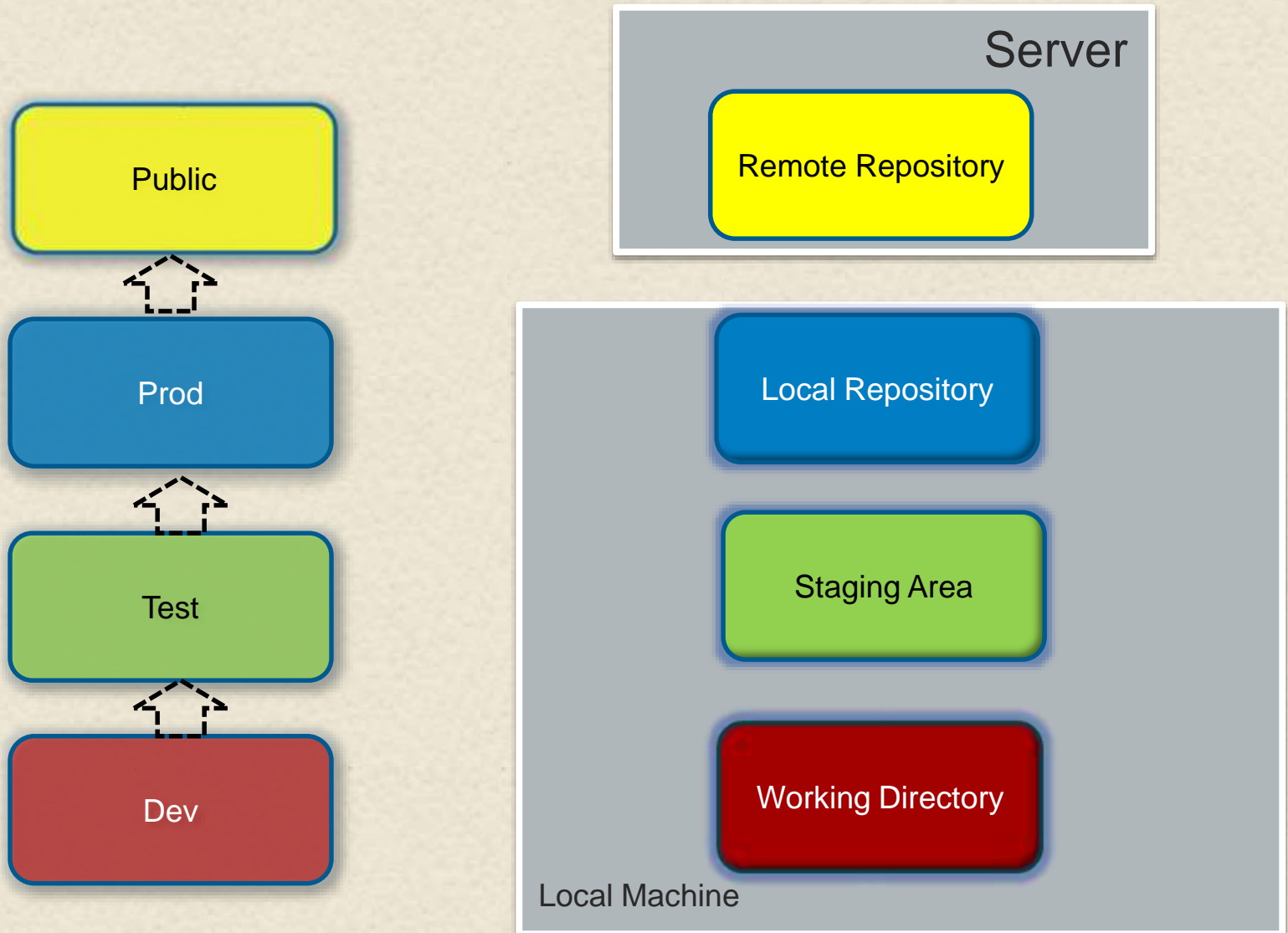
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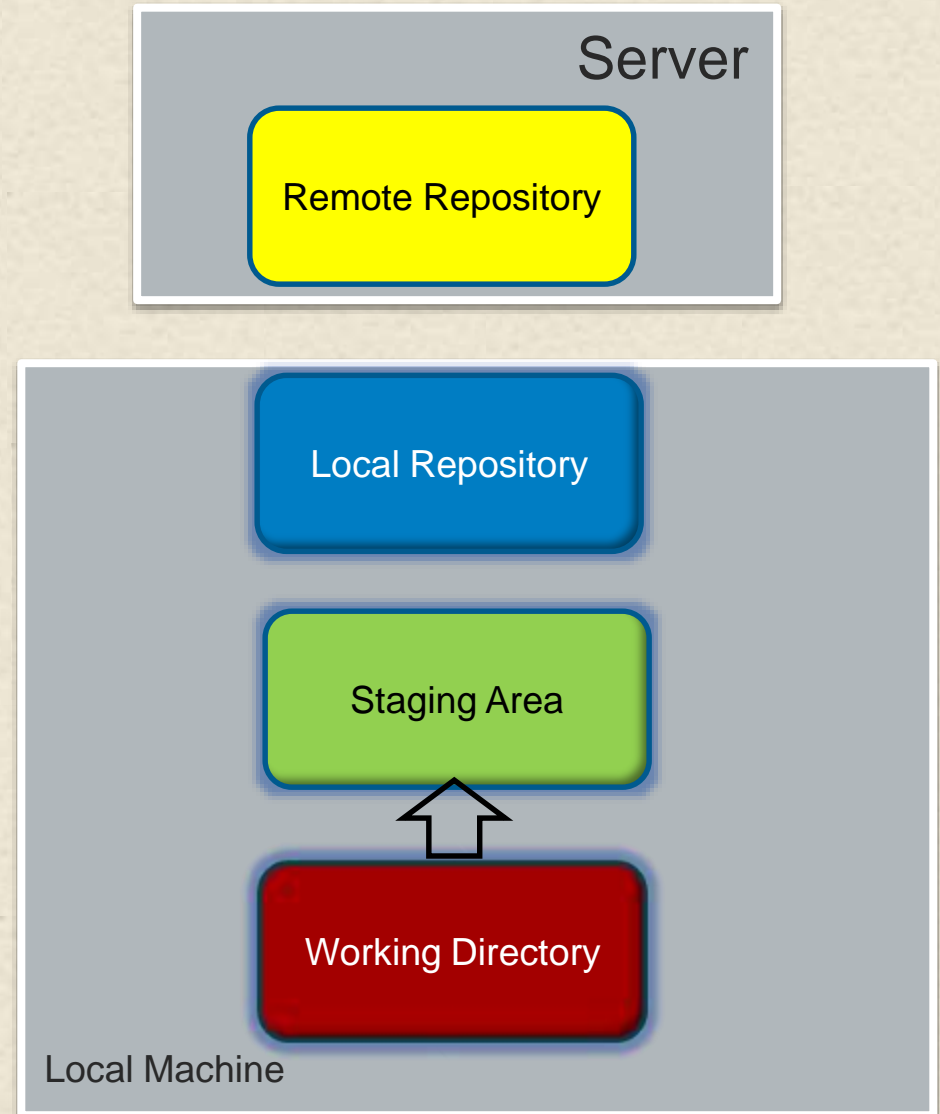
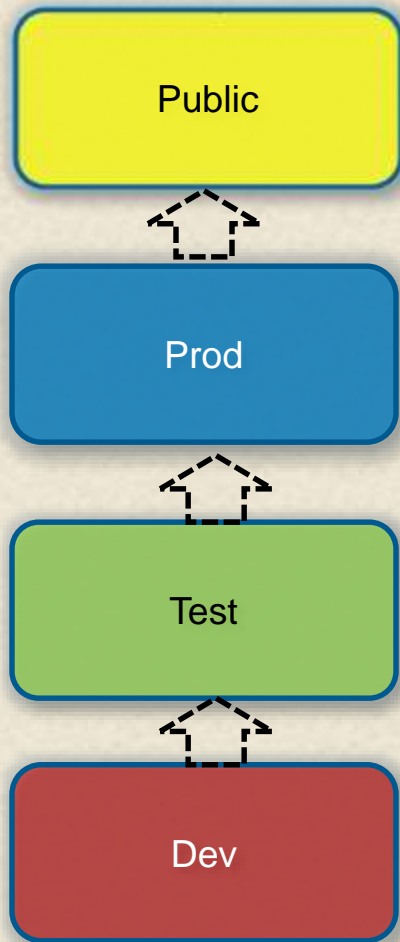
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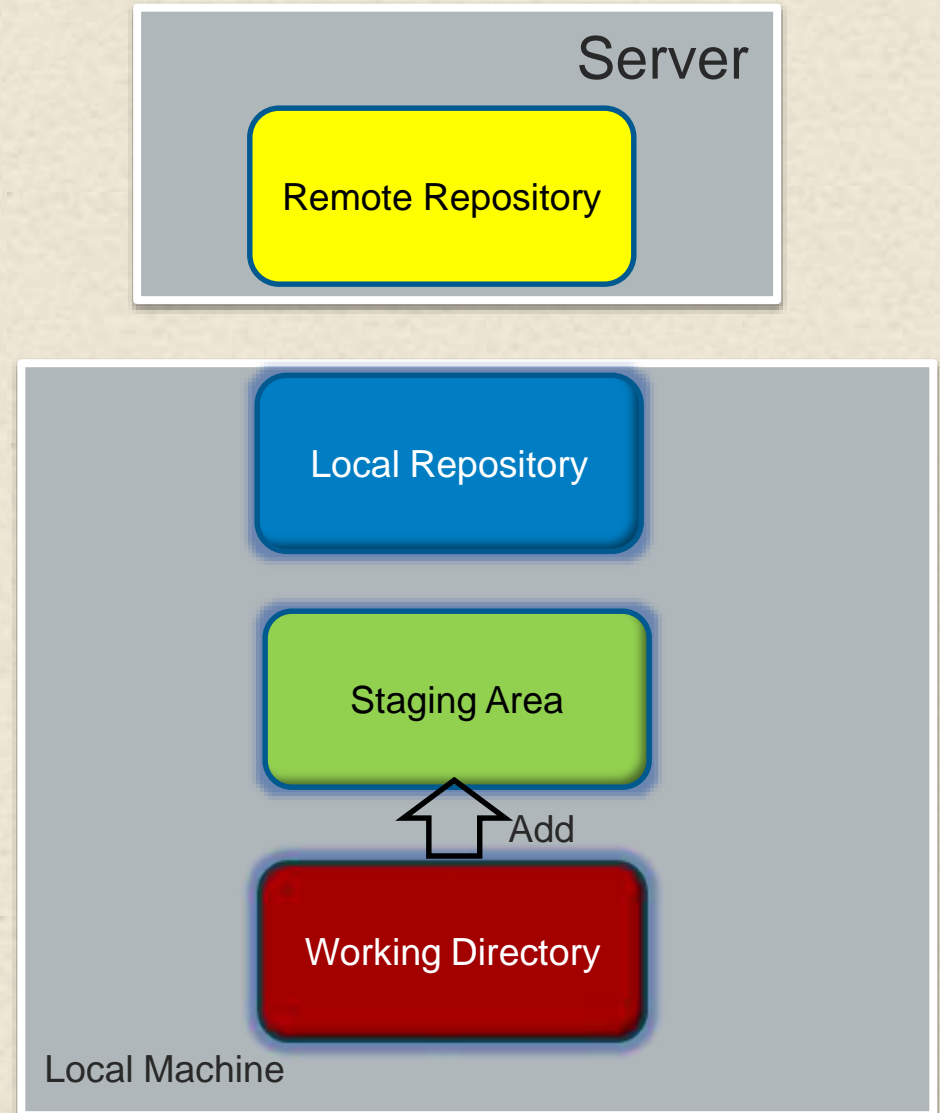
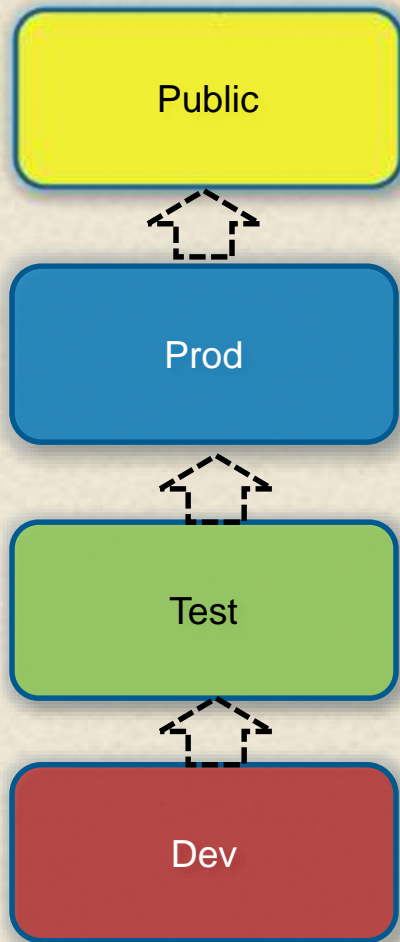
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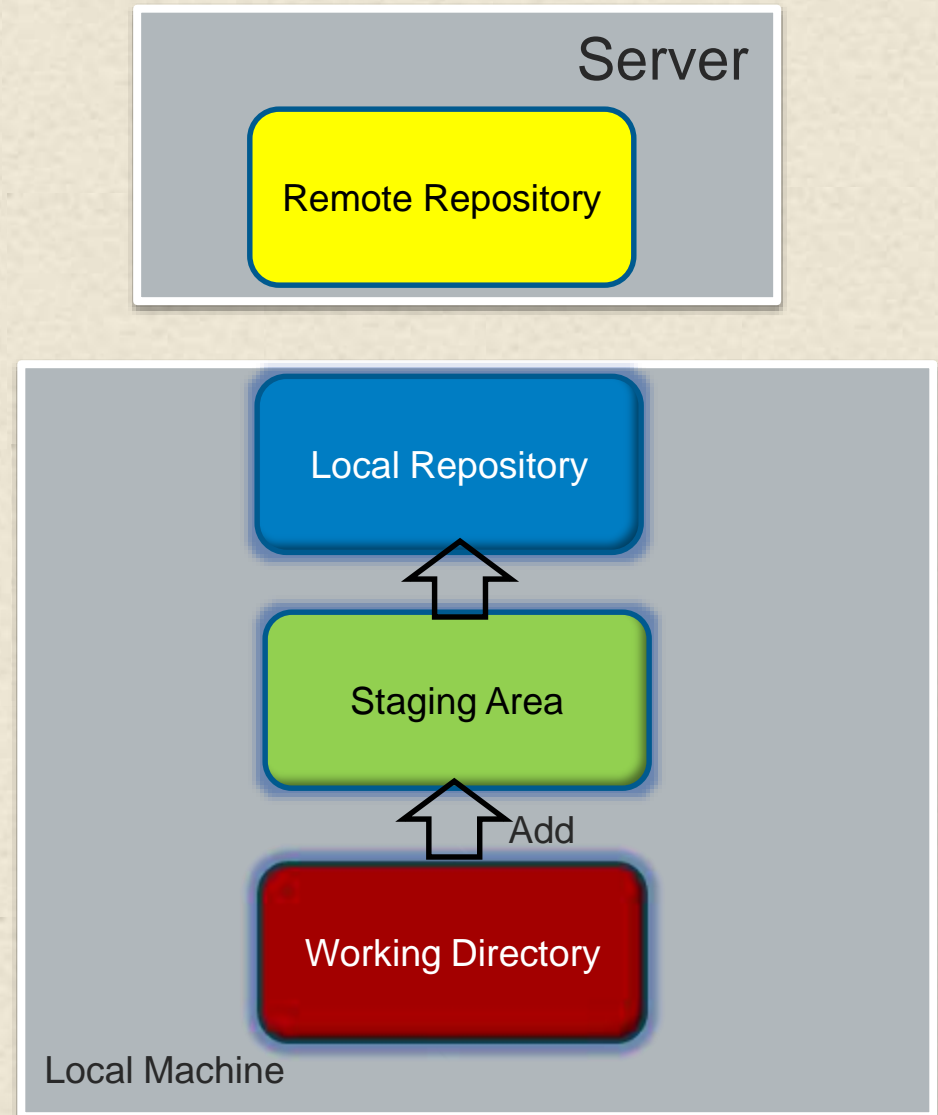
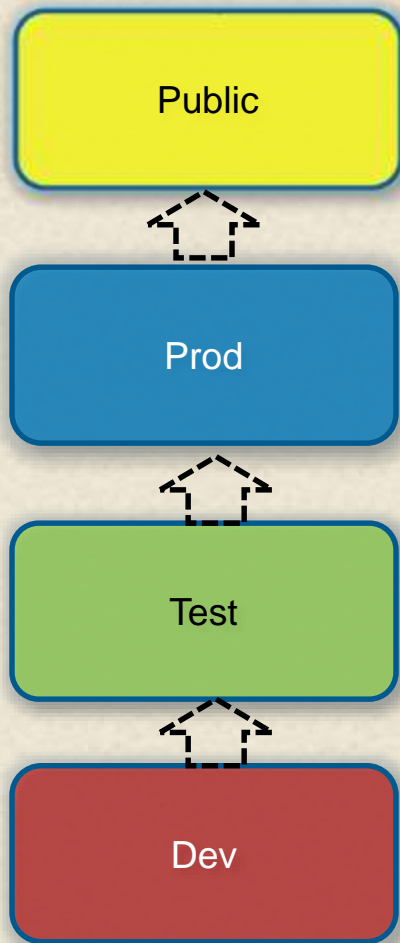
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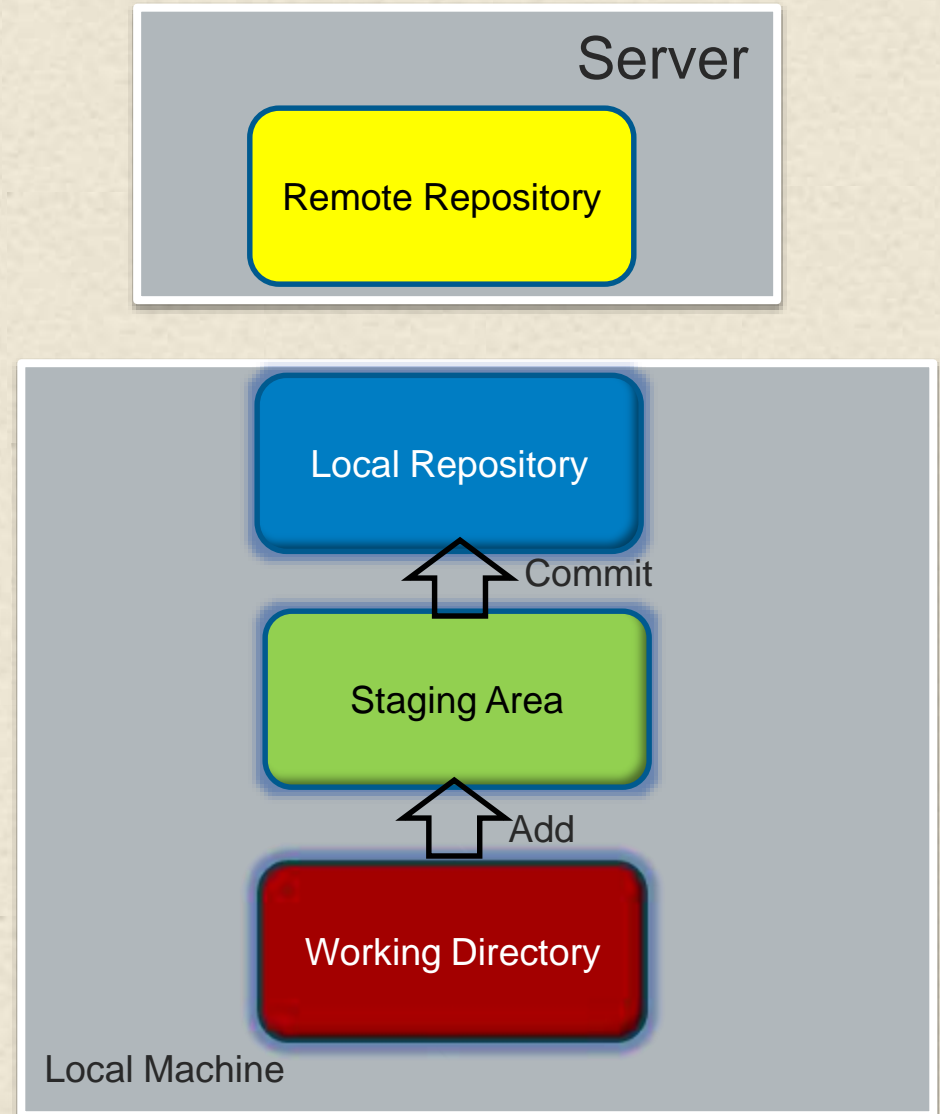
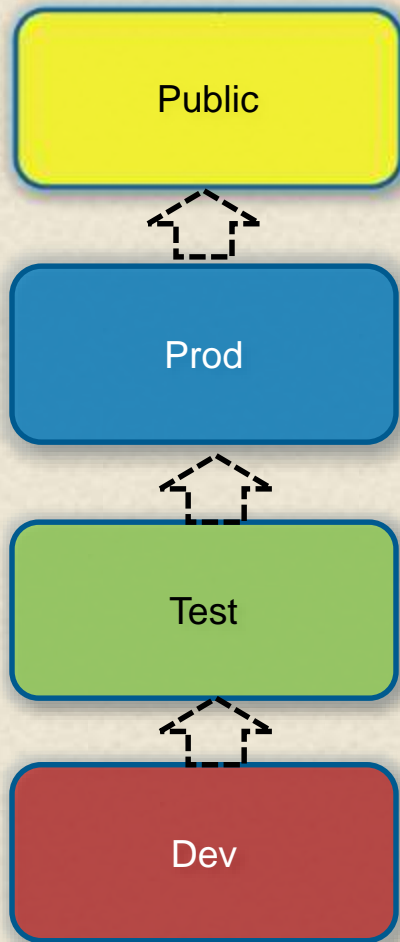
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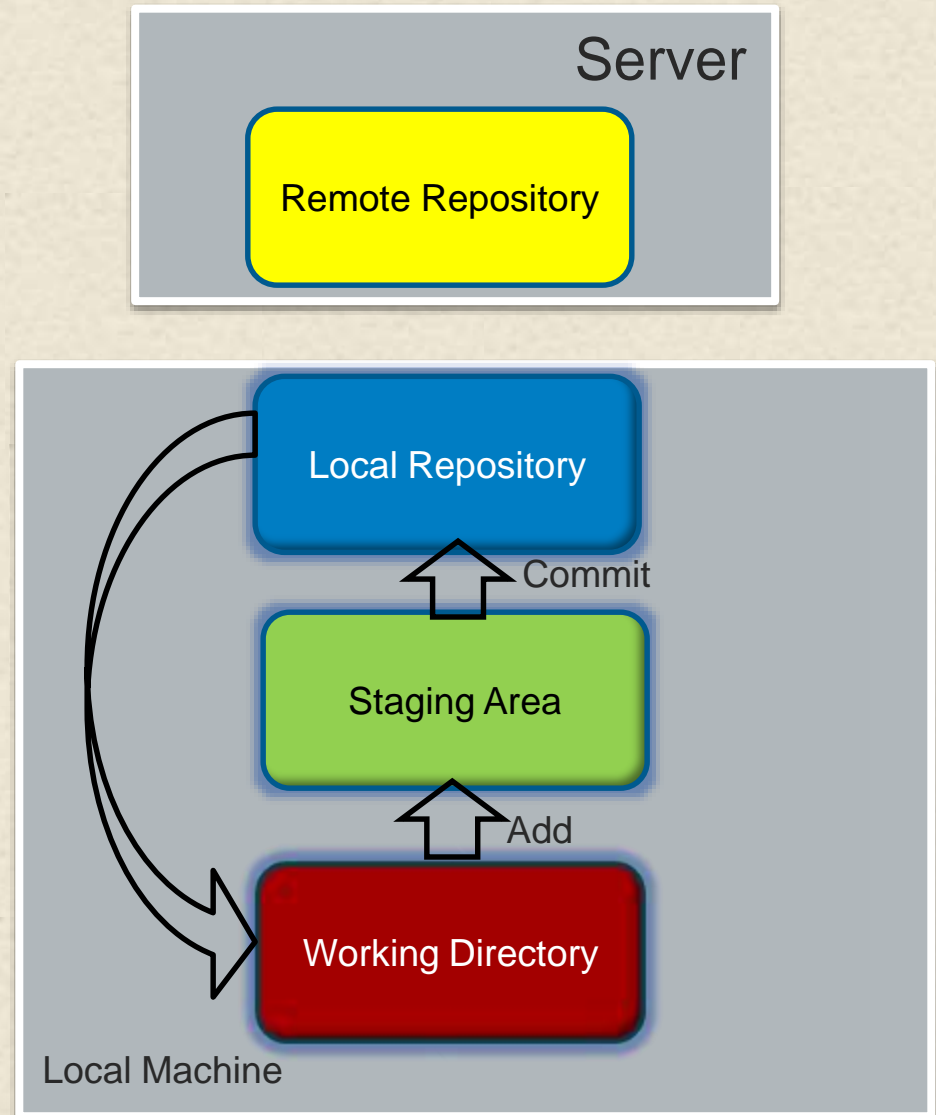
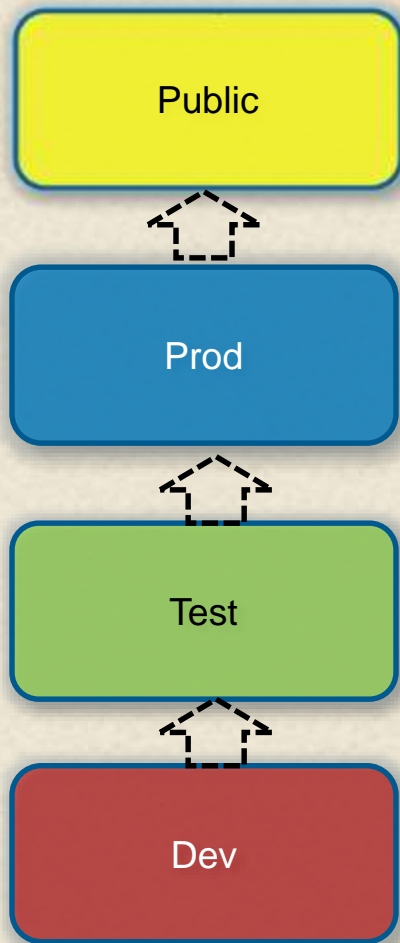
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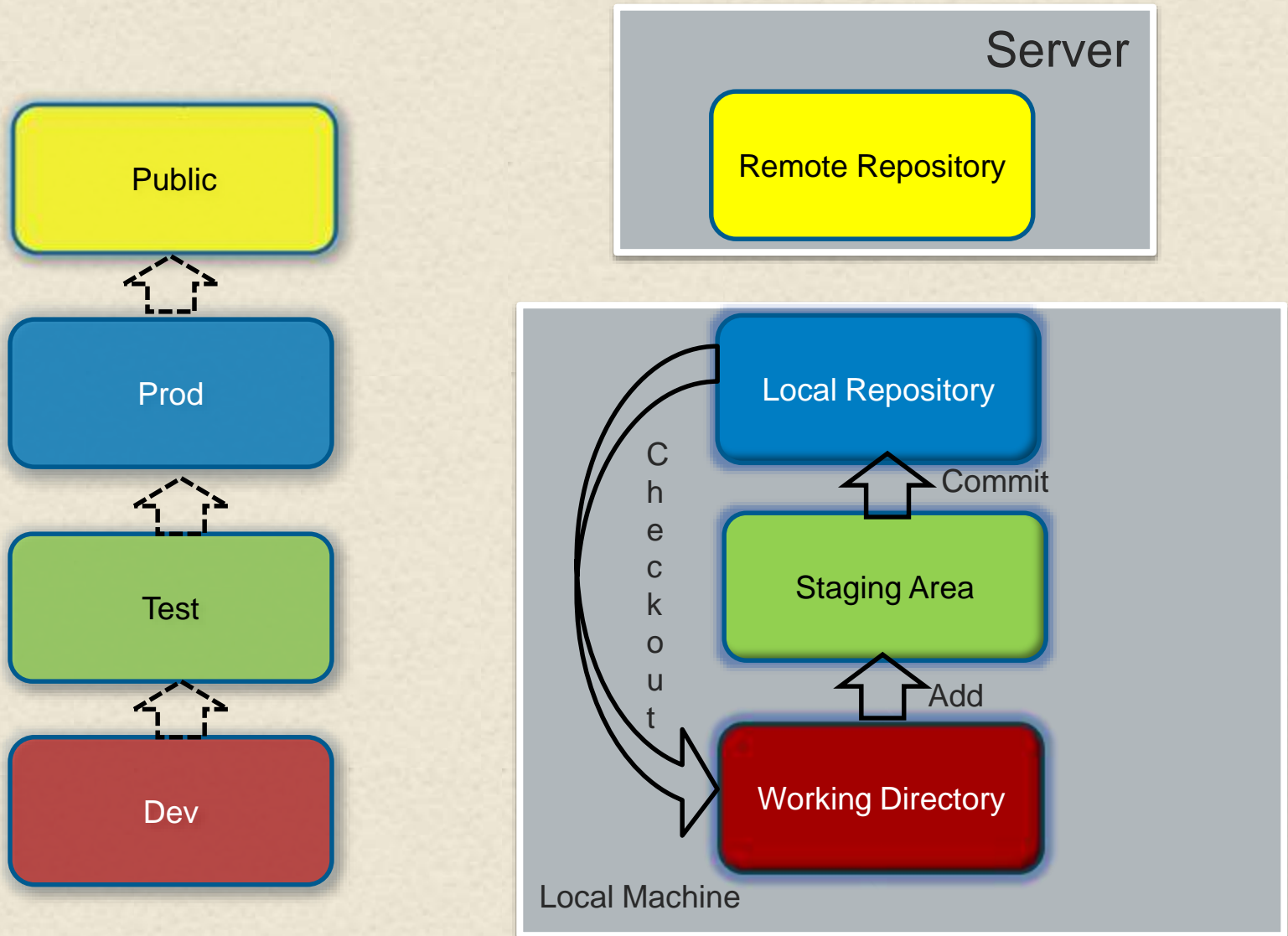
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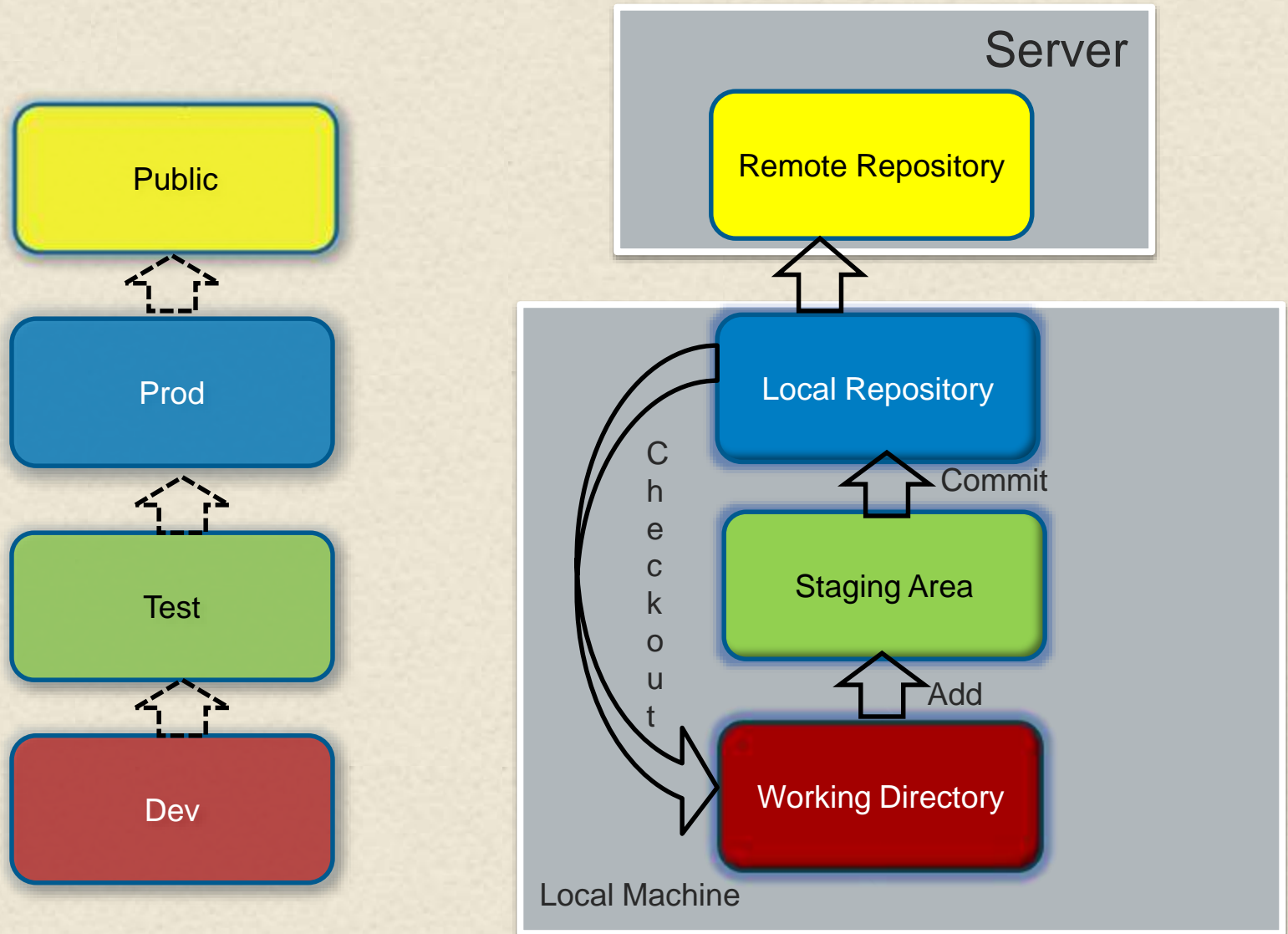
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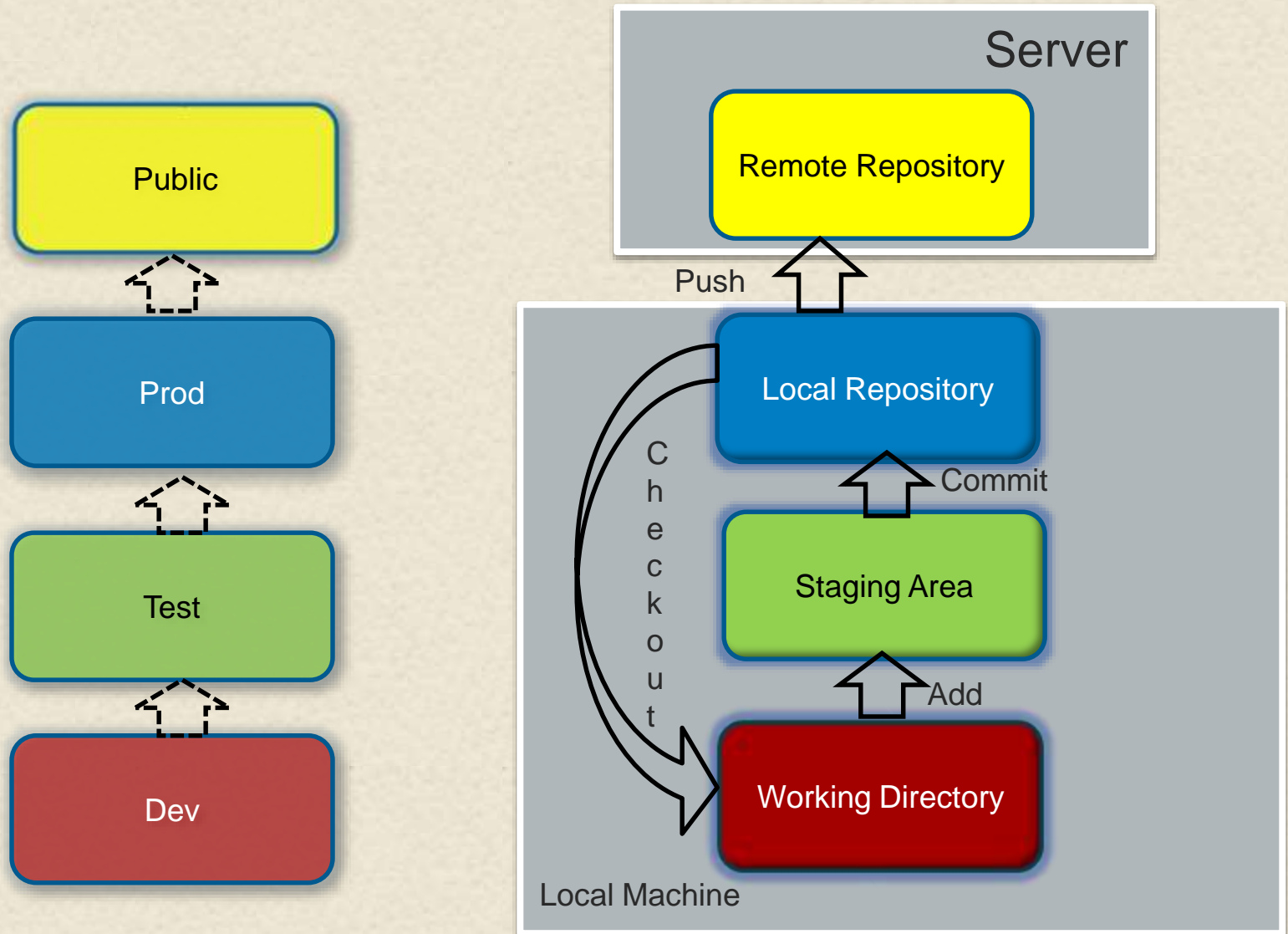
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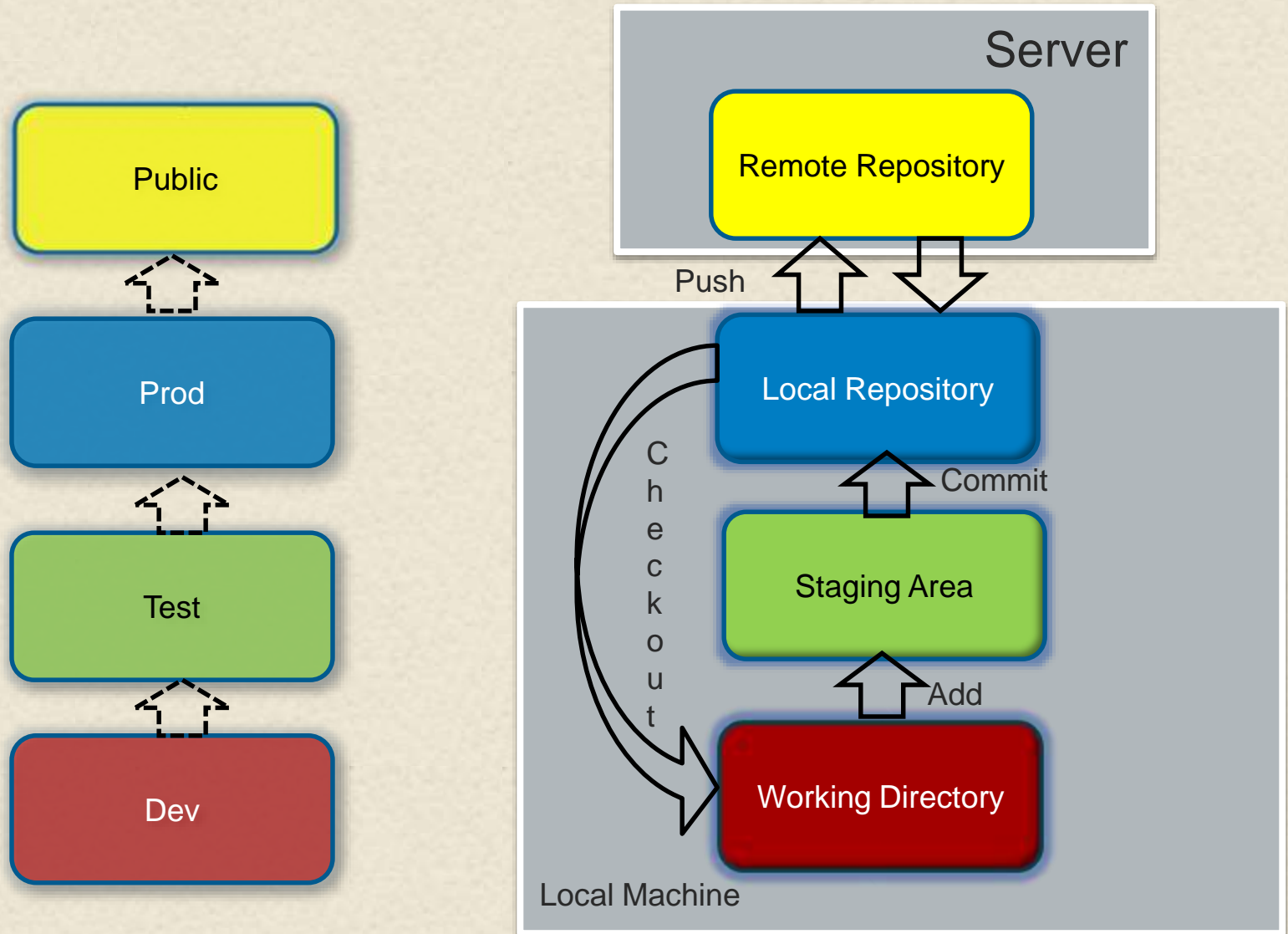
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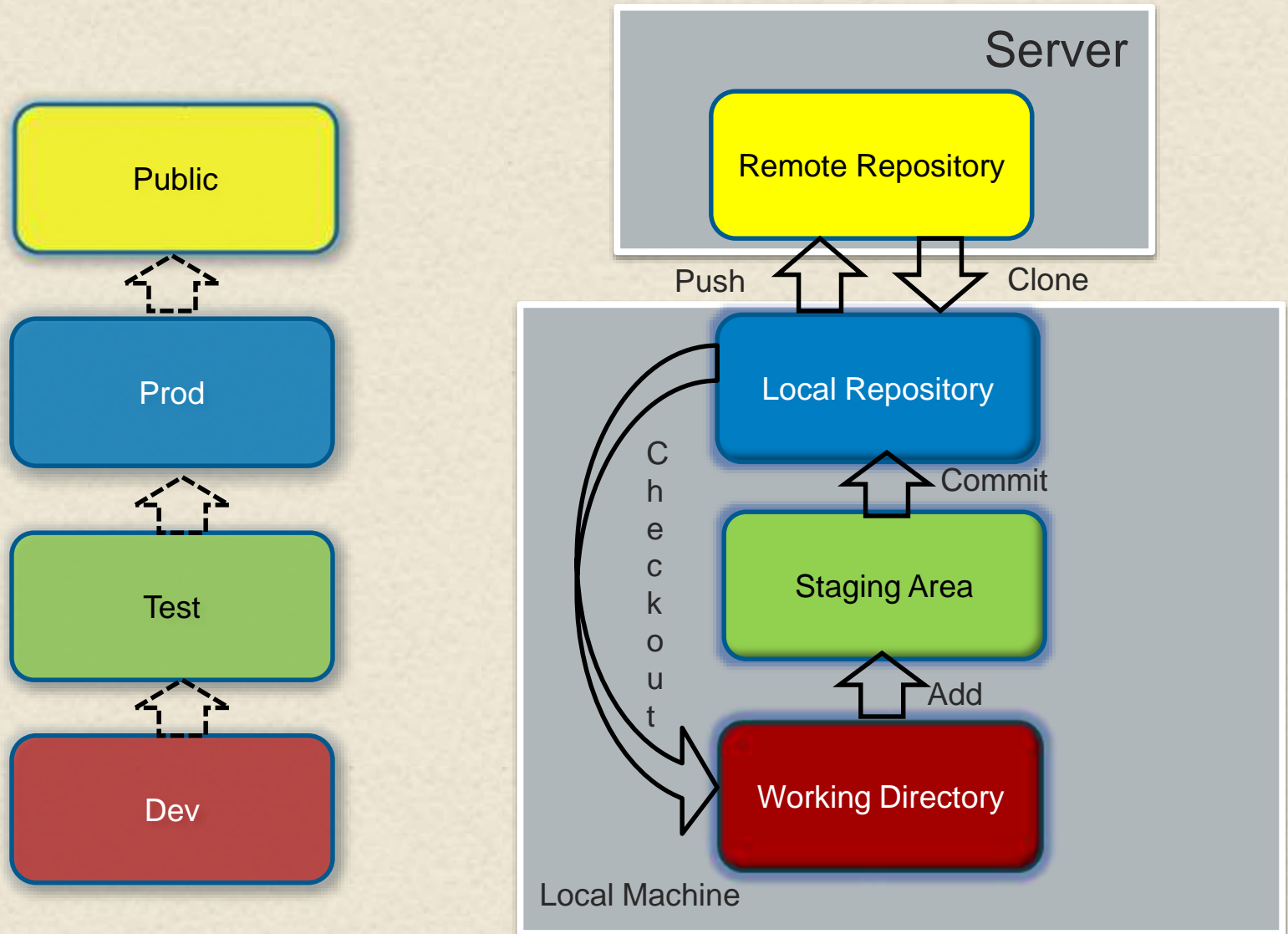
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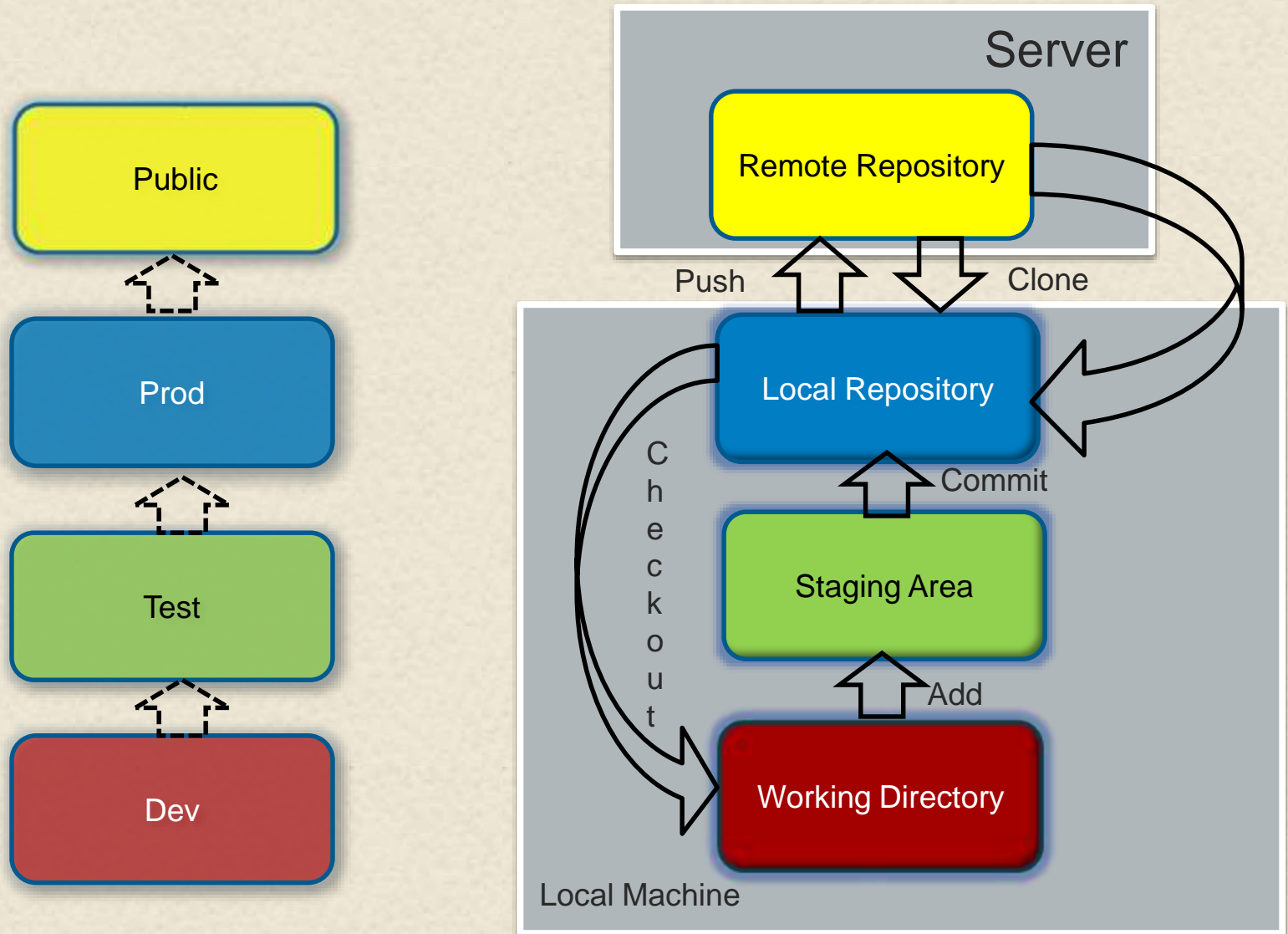
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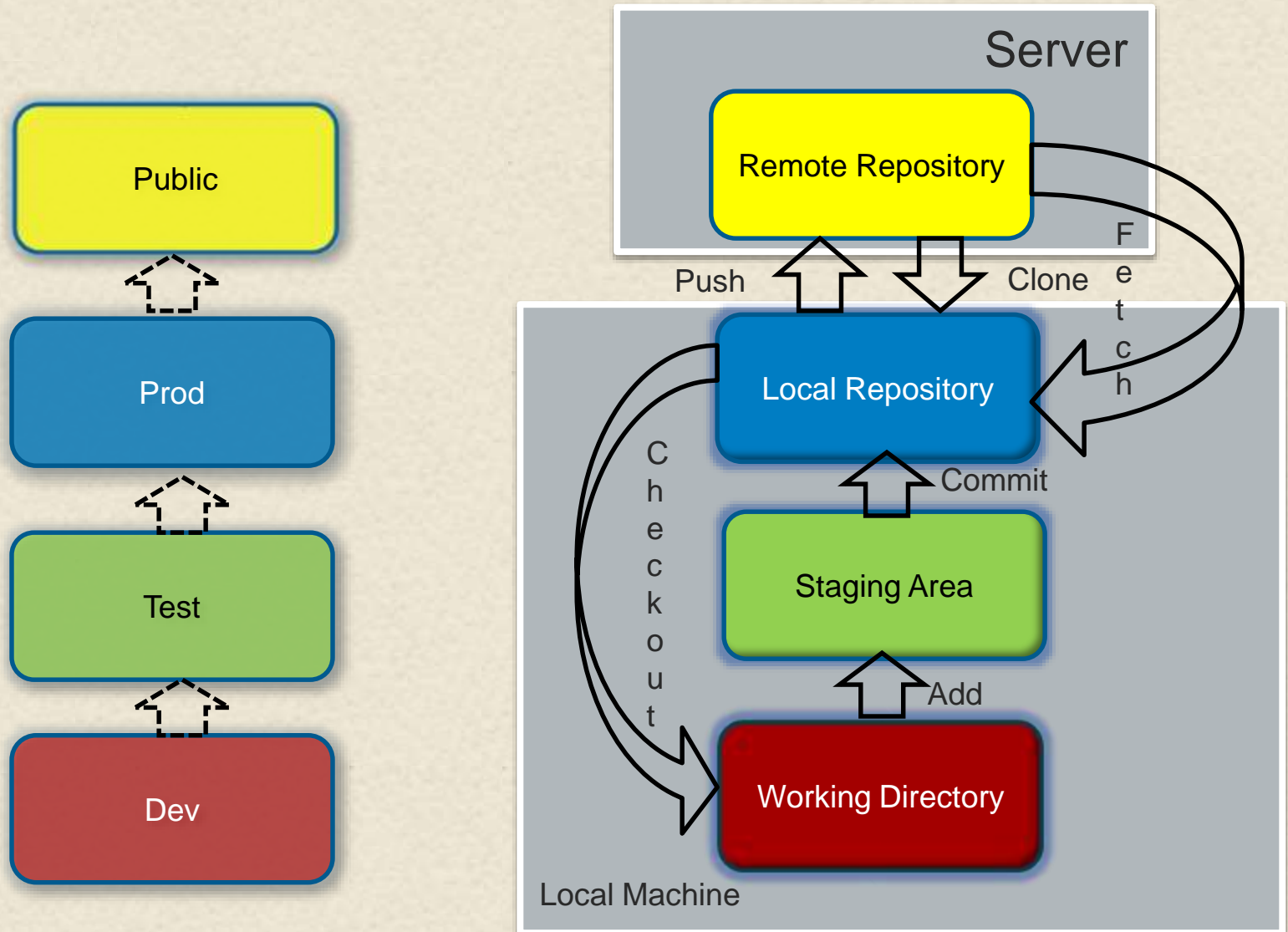
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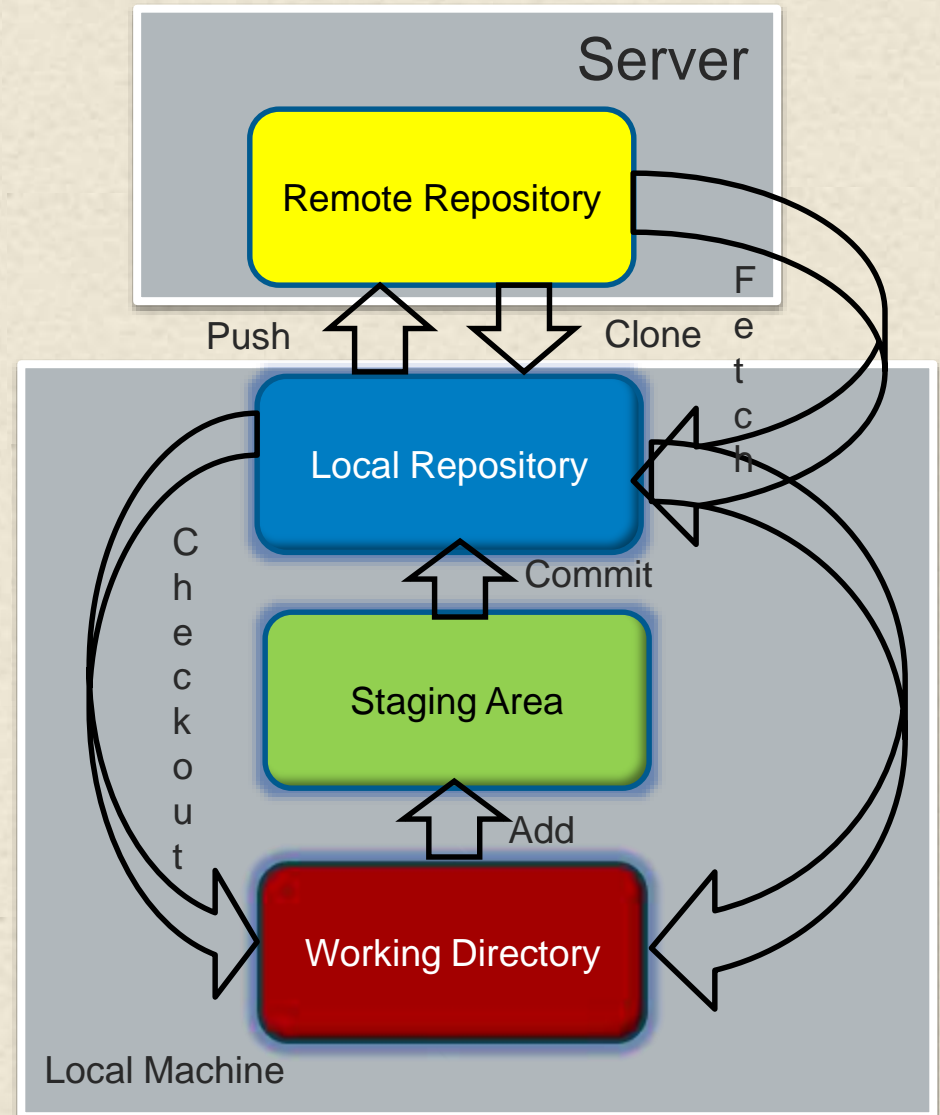
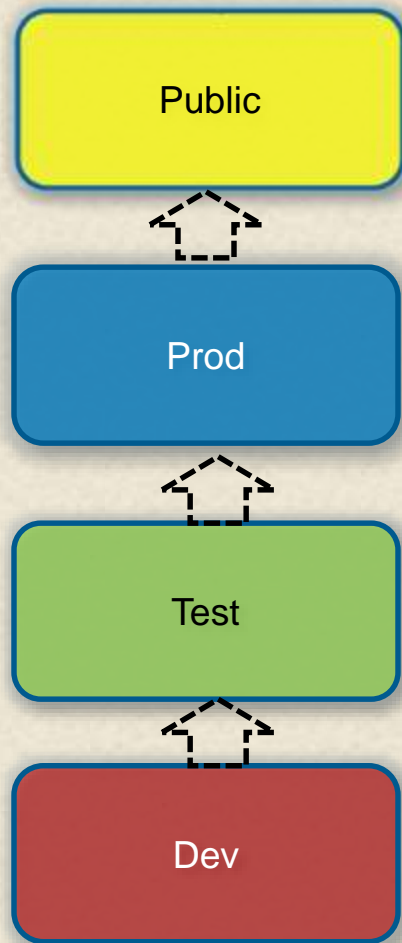
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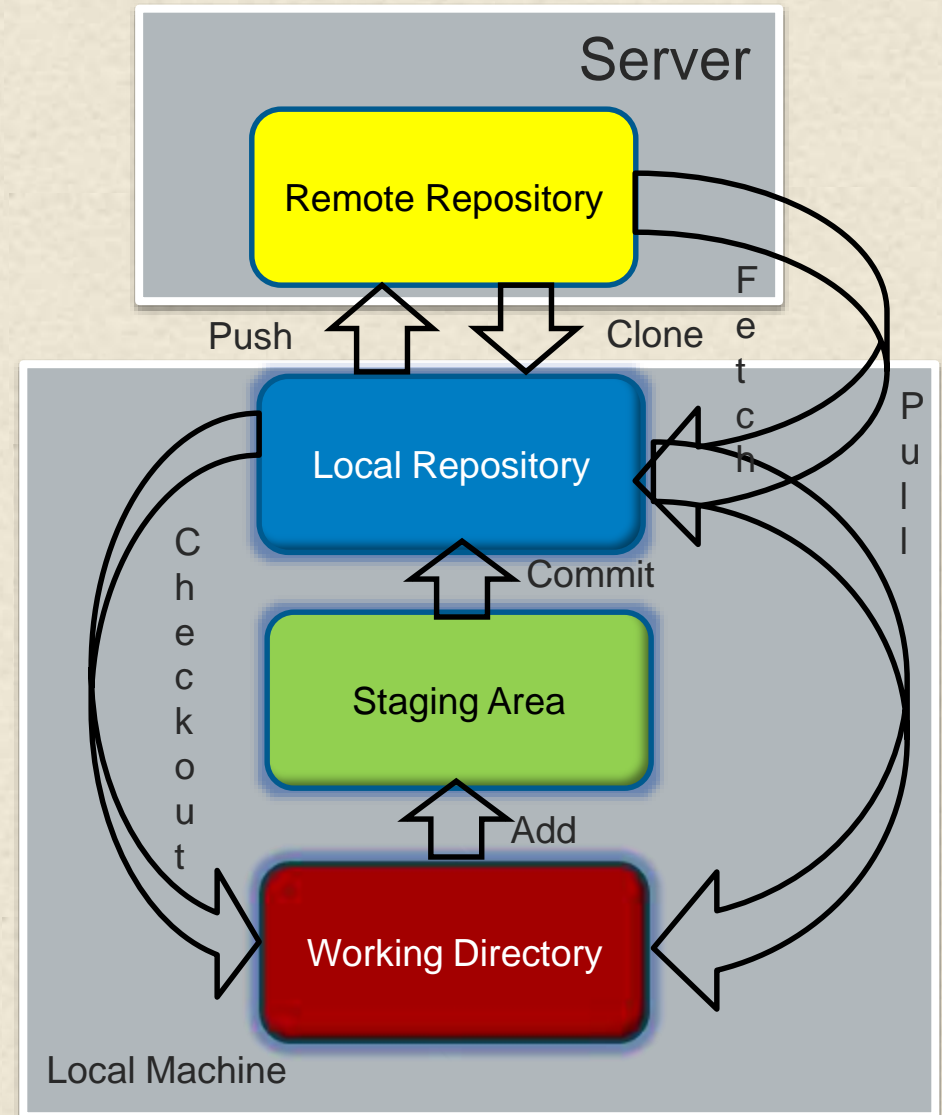
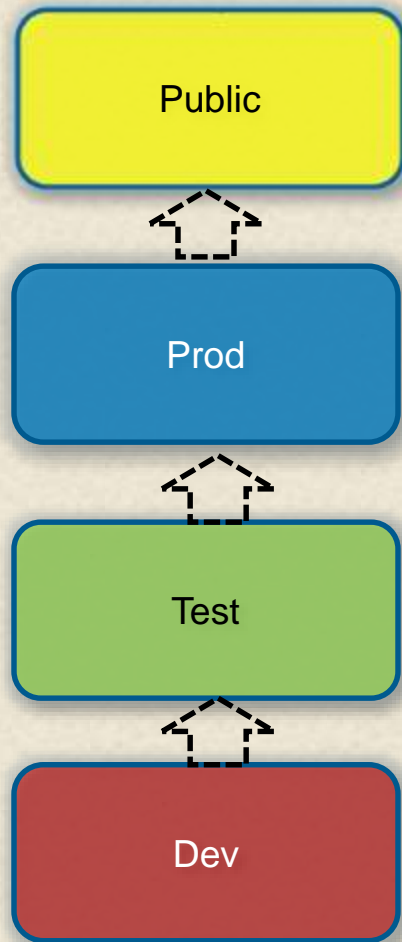
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file1.java

Git Granularity (What is a unit?)

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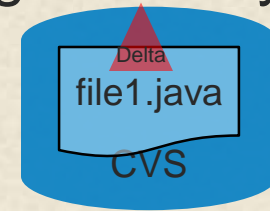
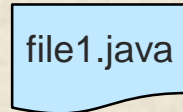
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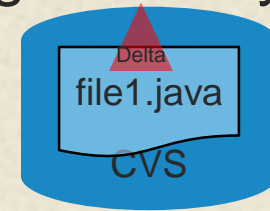
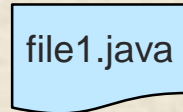
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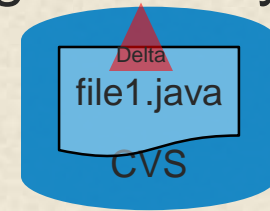
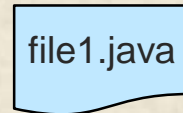


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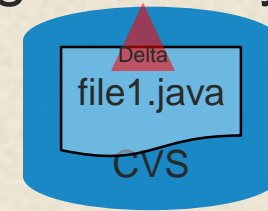
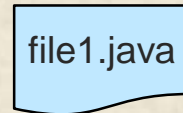
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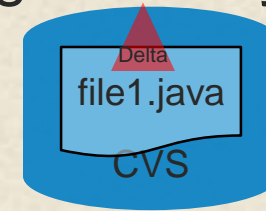
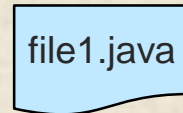
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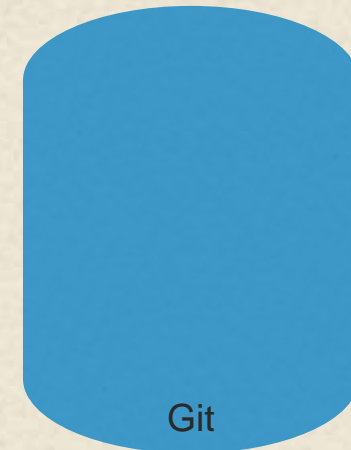
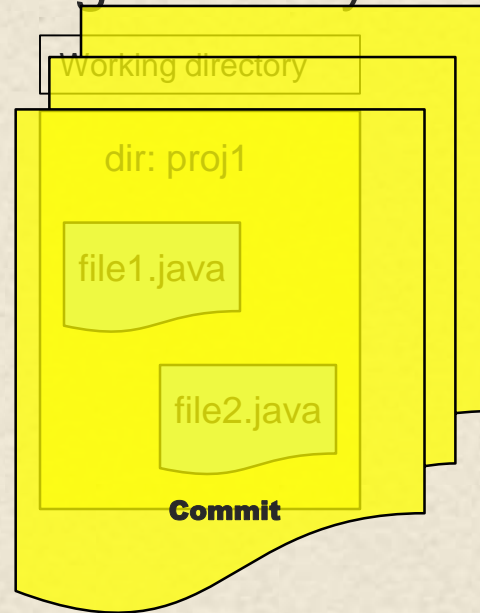
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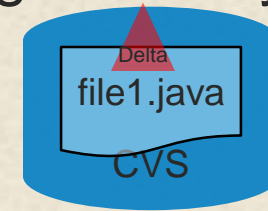
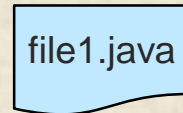
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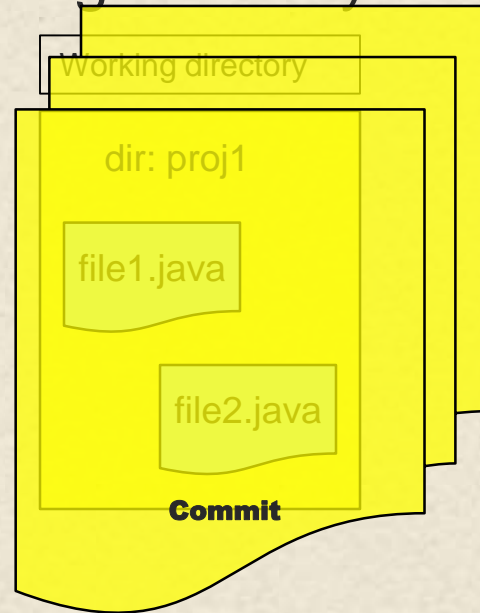
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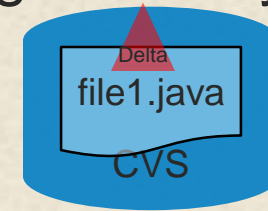
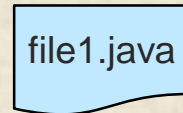


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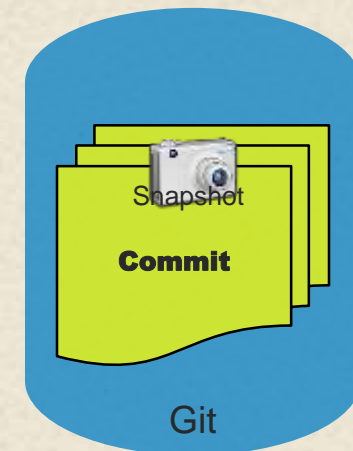
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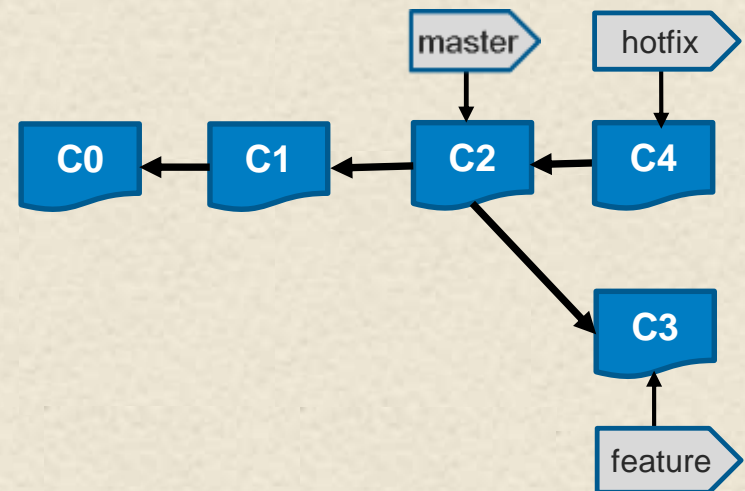
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Merging: What is a Fast-forward?

40

- Assume you have three branches as below
- You want to merge hotfix into master (so master will have your hotfix for future development)

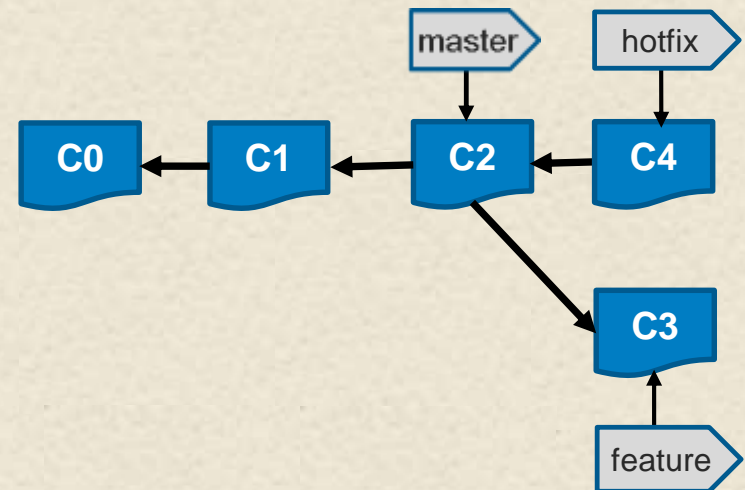


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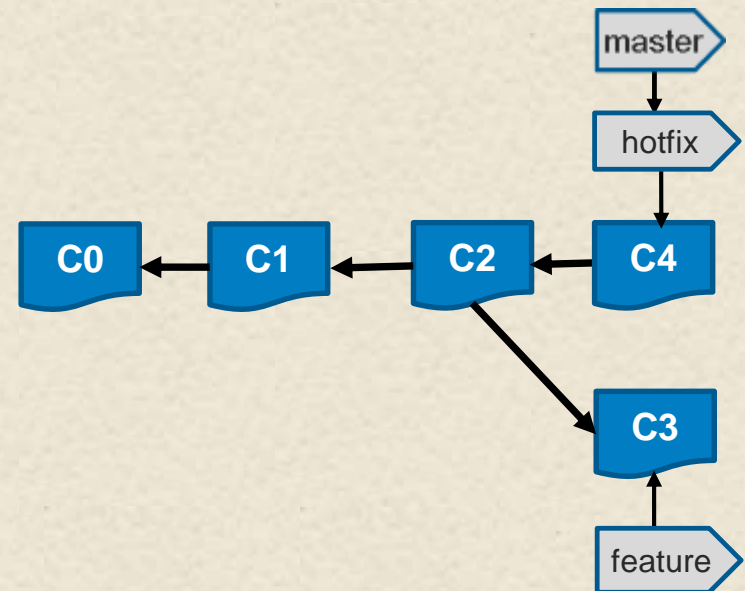
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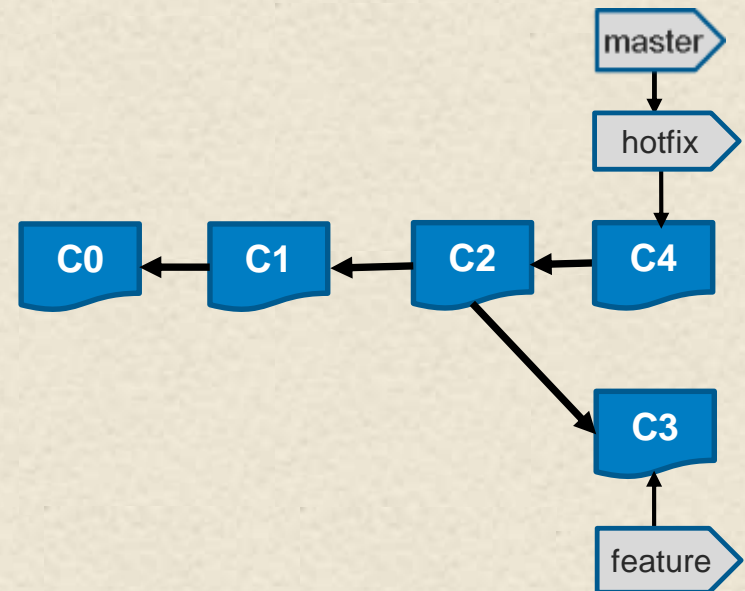
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$ git merge hotfix
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```
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Fast Forward
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```
README | 1-
```

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1 files changed, 0 insertions(+) 1 deletions (-)
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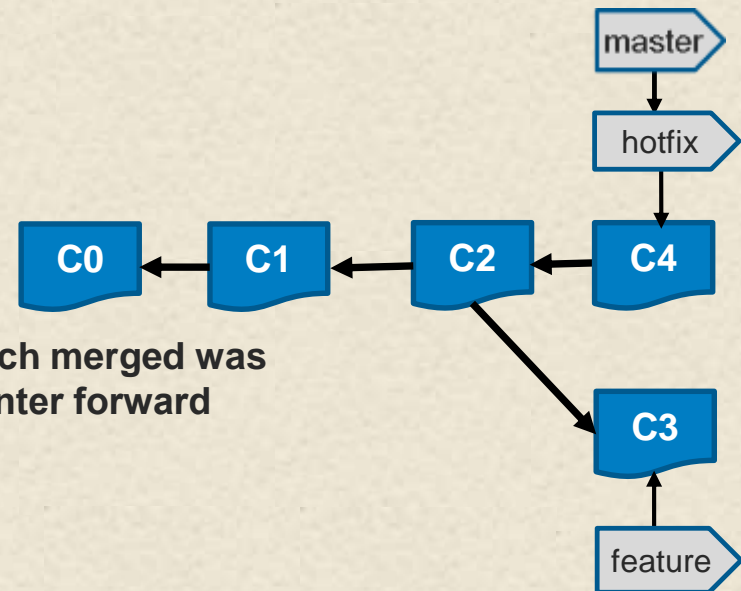
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About “Fast Forward” – because commit pointed to by branch merged was directly “upstream” of the current commit, Git moves the pointer forward

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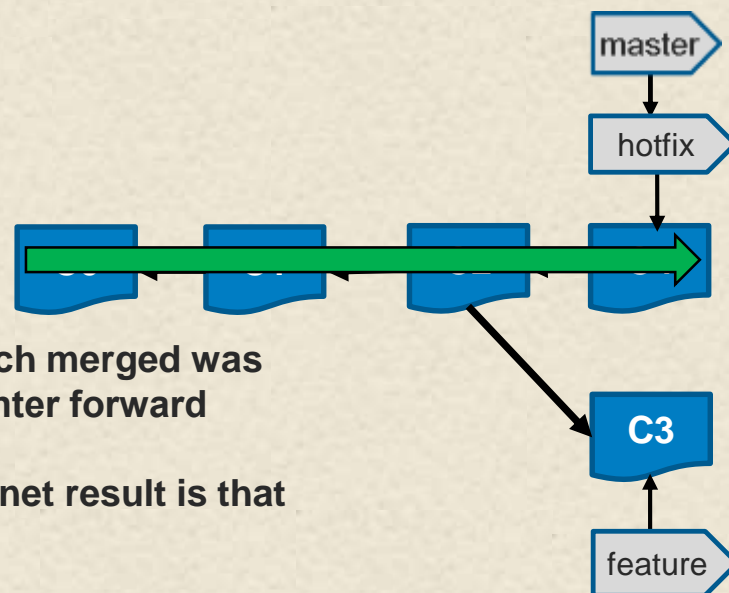
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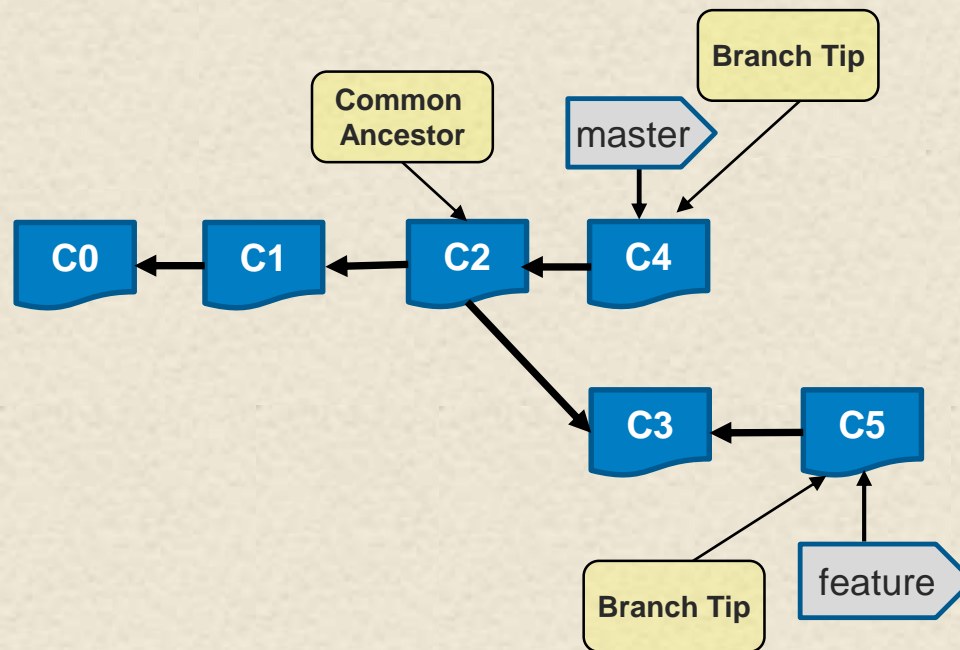


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(Both branches were in the same line of development, so the net result is that master and hotfix point to the same commit)

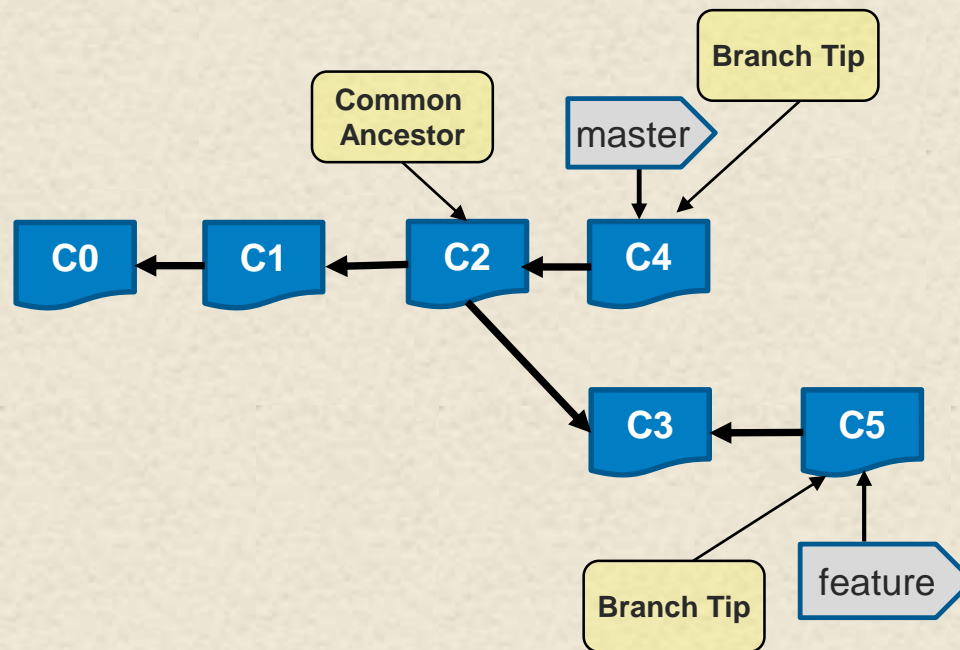
Merging: What is a 3-way Merge?

- Assume branching scenario below



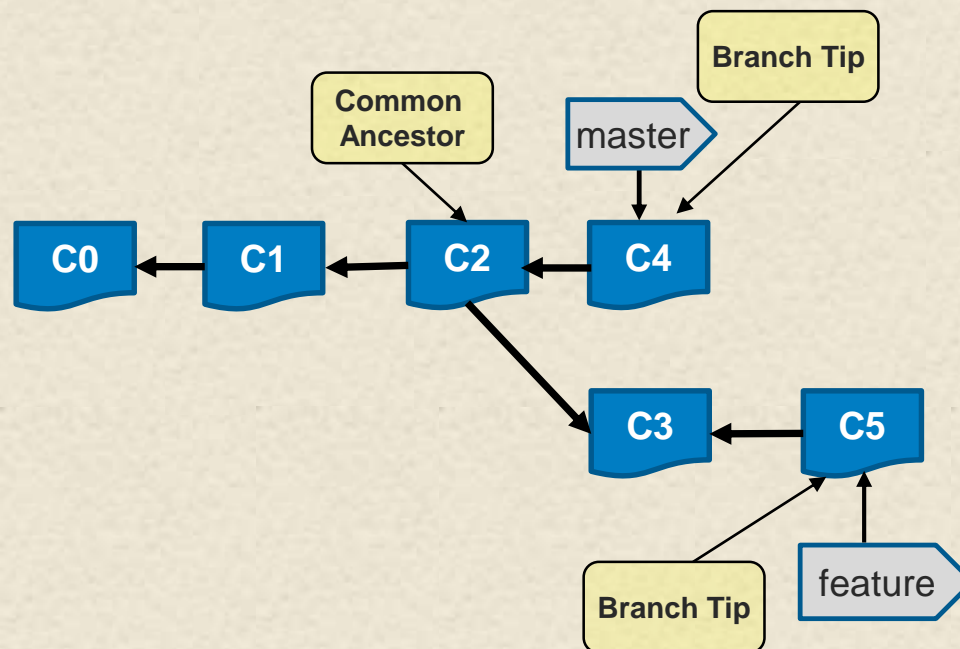
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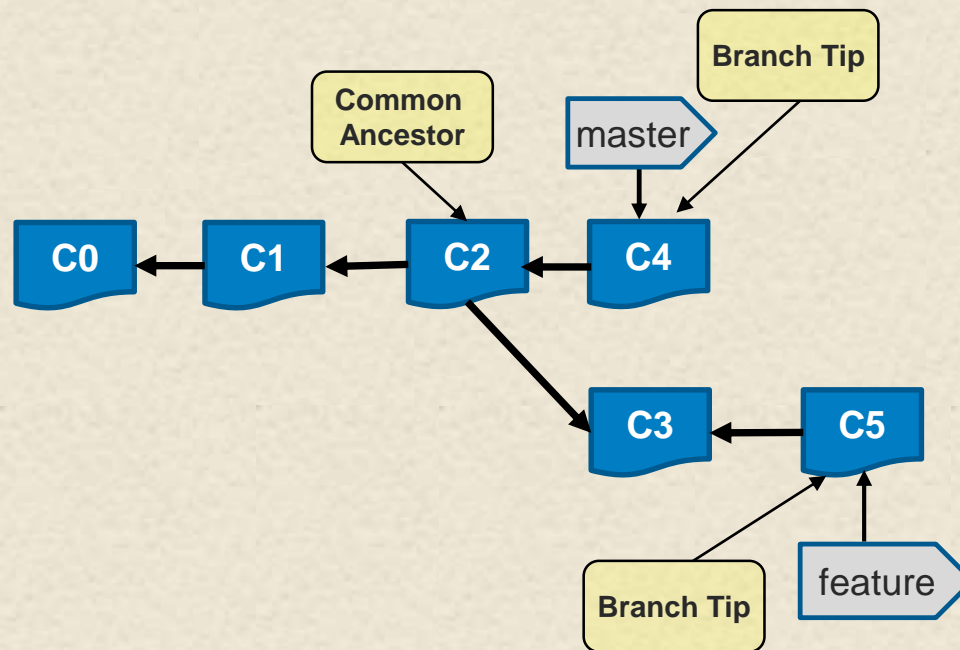
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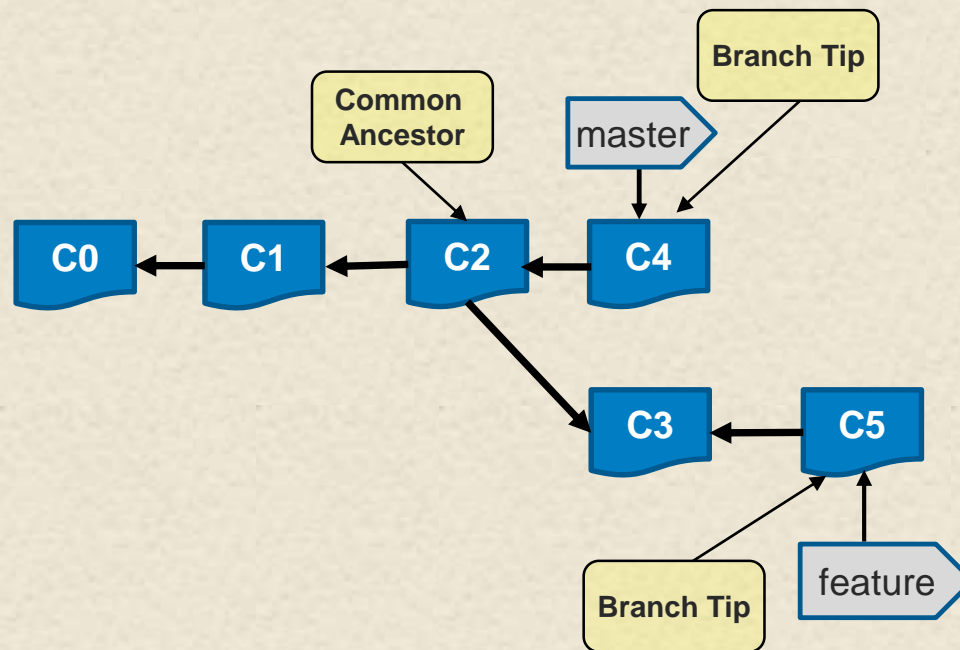
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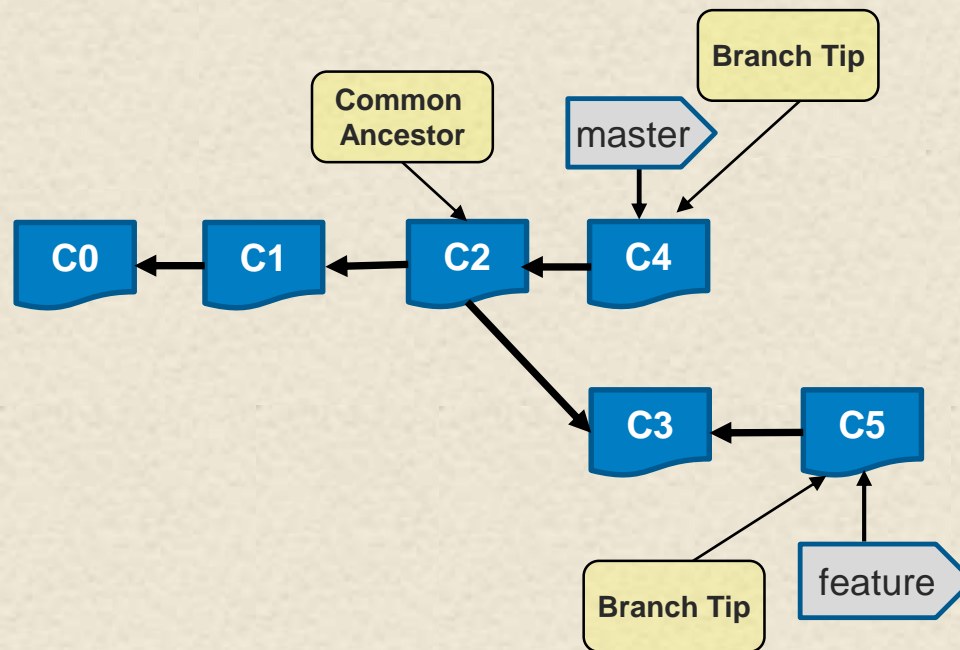
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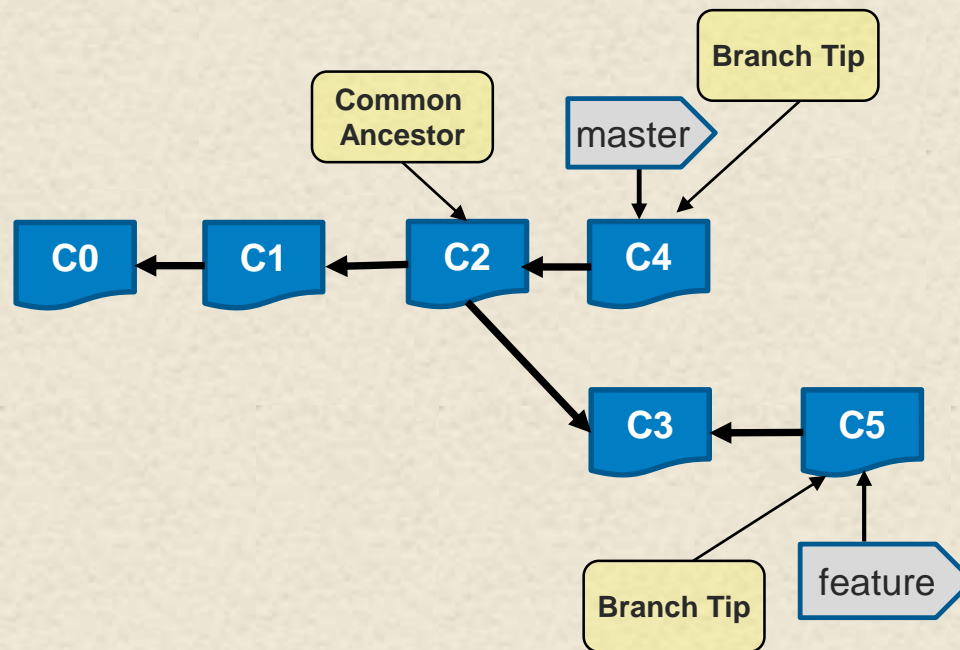
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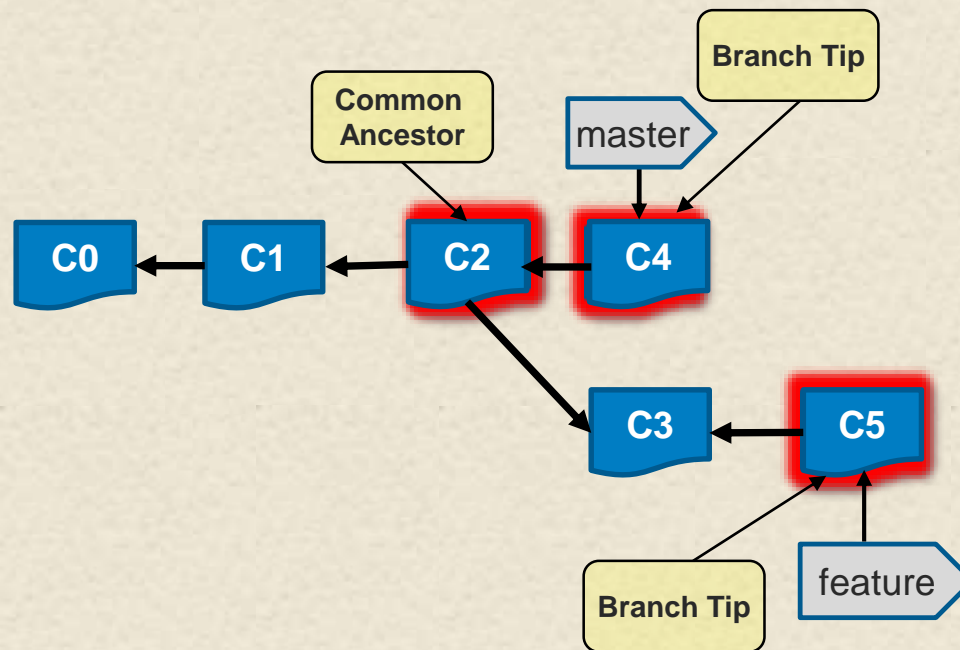
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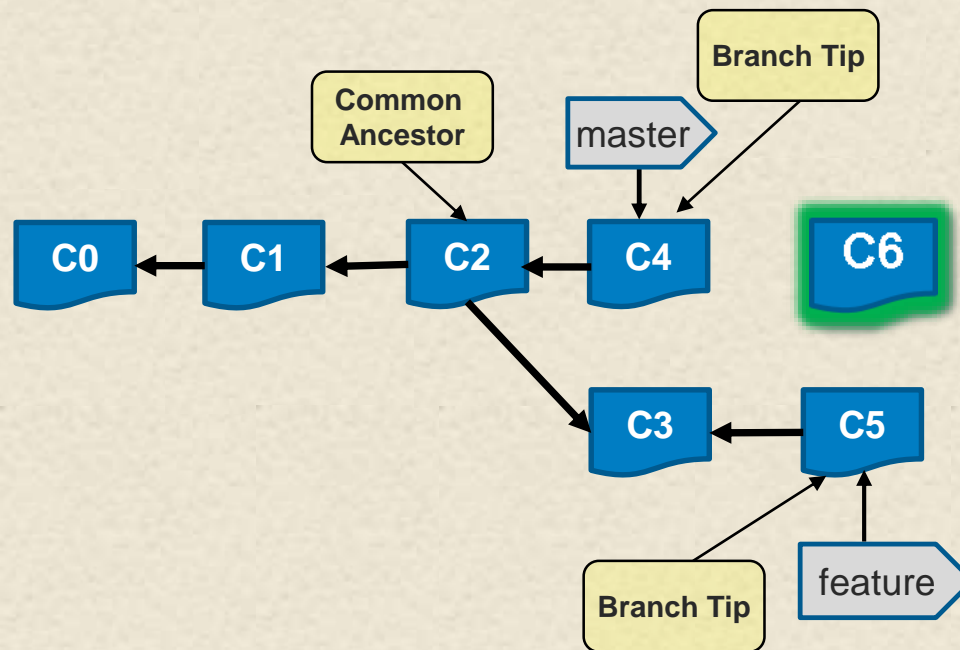
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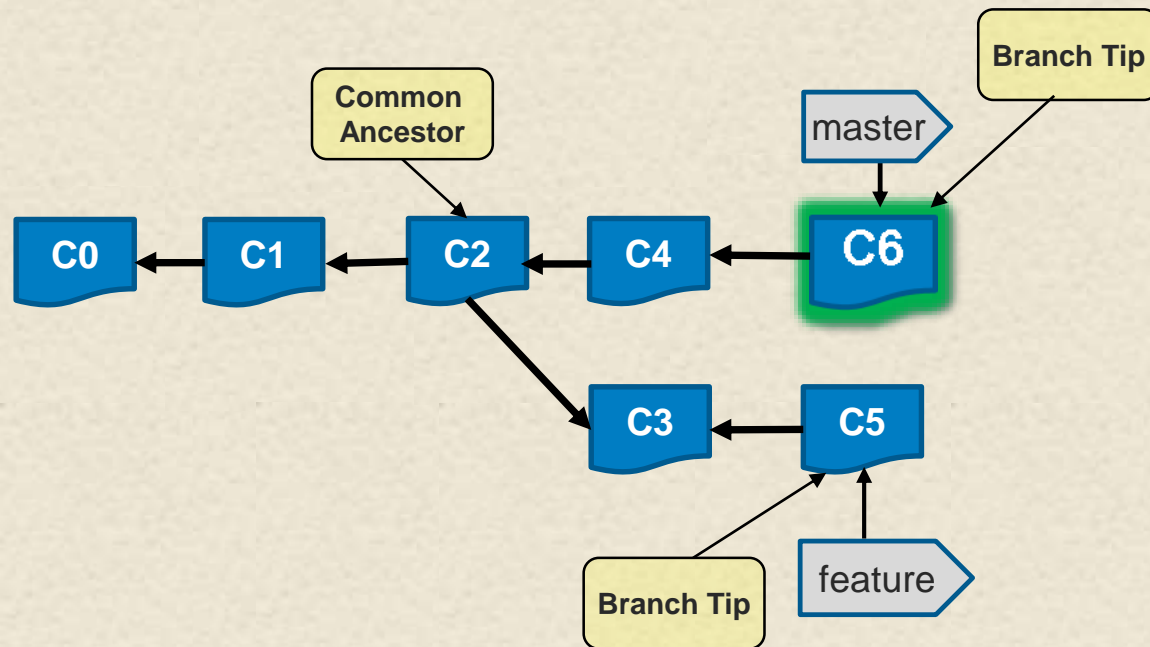
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\$ git merge feature

Merging: What is a 3-way Merge?

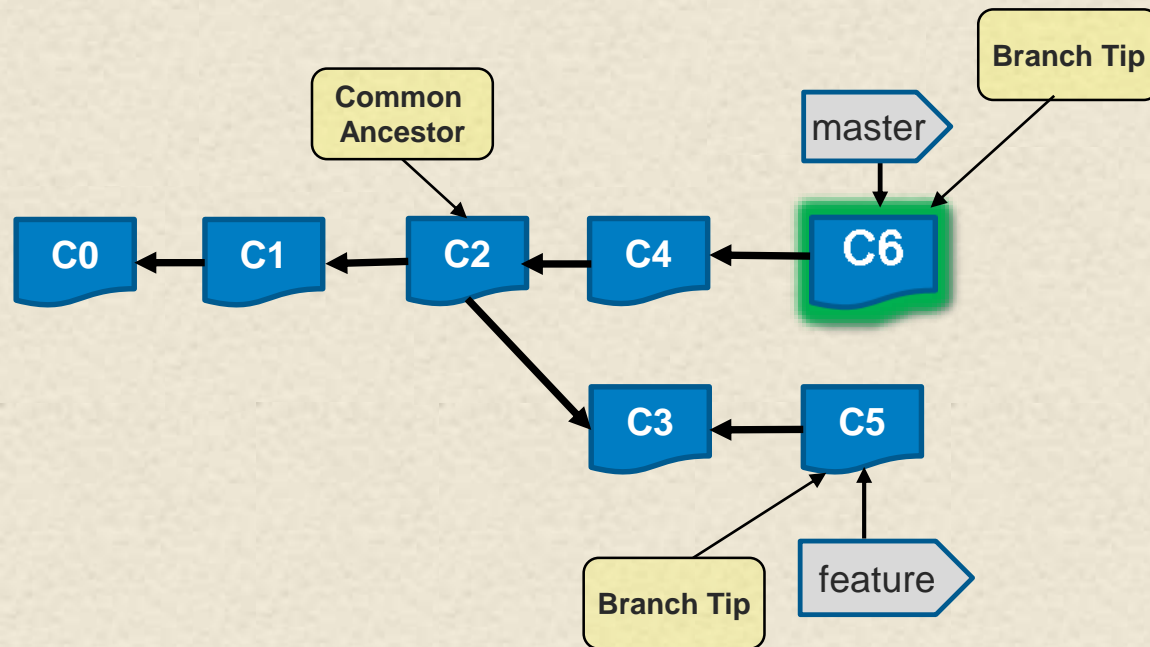
- Assume branching scenario below
 - master and feature branches have both diverged (changed) since their last common ancestor (commit/snapshot)
- Intent is to change to master and merge in feature
- Current commit on target branch isn't a direct ancestor of current commit on branch you're merging in (i.e. C4 isn't on the same line of development as C5)
- Git does 3-way merge using common ancestor



\$ git checkout master
\$ git merge feature

Merging: What is a 3-way Merge?

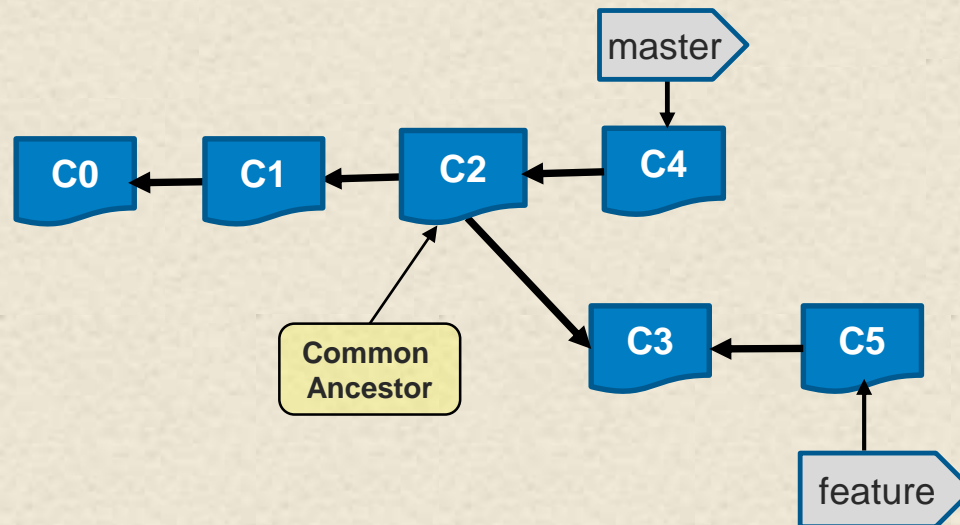
- Assume branching scenario below
 - master and feature branches have both diverged (changed) since their last common ancestor (commit/snapshot)
- Intent is to change to master and merge in feature
- Current commit on target branch isn't a direct ancestor of current commit on branch you're merging in (i.e. C4 isn't on the same line of development as C5)
- Git does 3-way merge using common ancestor
- Instead of just moving branch pointer forward, Git creates a new snapshot and a new commit that points to it called a "merge commit"



\$ git checkout master
\$ git merge feature

Merging: What is a Rebase?

57

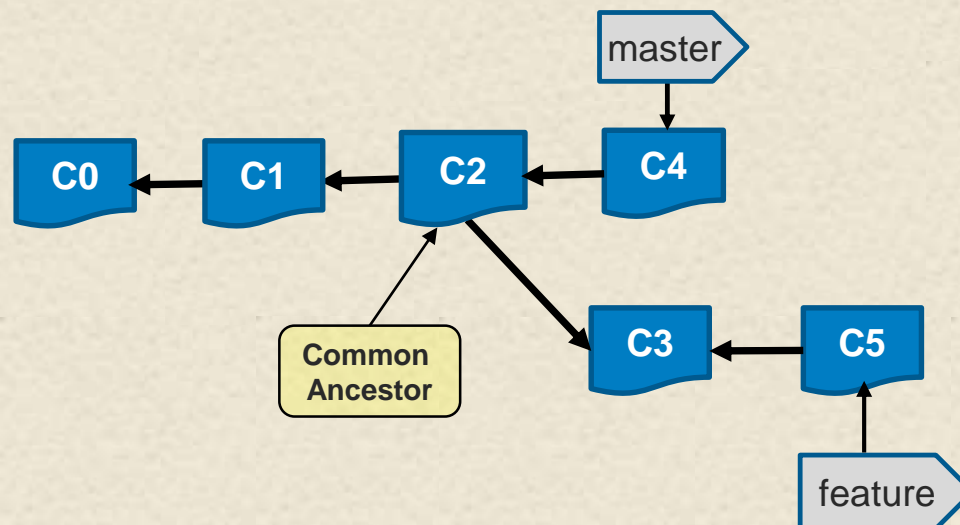


57

Merging: What is a Rebase?

58

- Rebase – take all of the changes that were committed on one branch and replay them on another one.

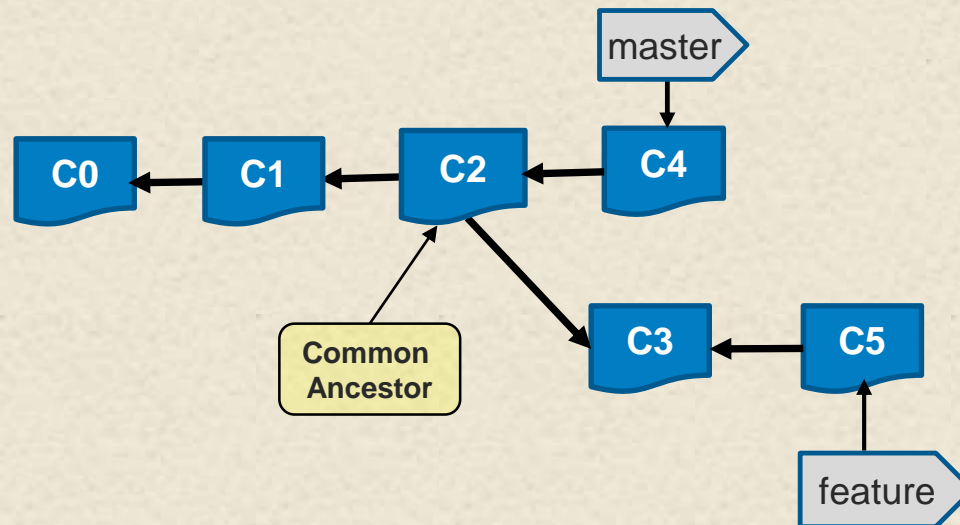


58

Merging: What is a Rebase?

59

- Rebase – take all of the changes that were committed on one branch and replay them on another one.
- Concepts in simple syntax (**git rebase branch2 [branch1]**):

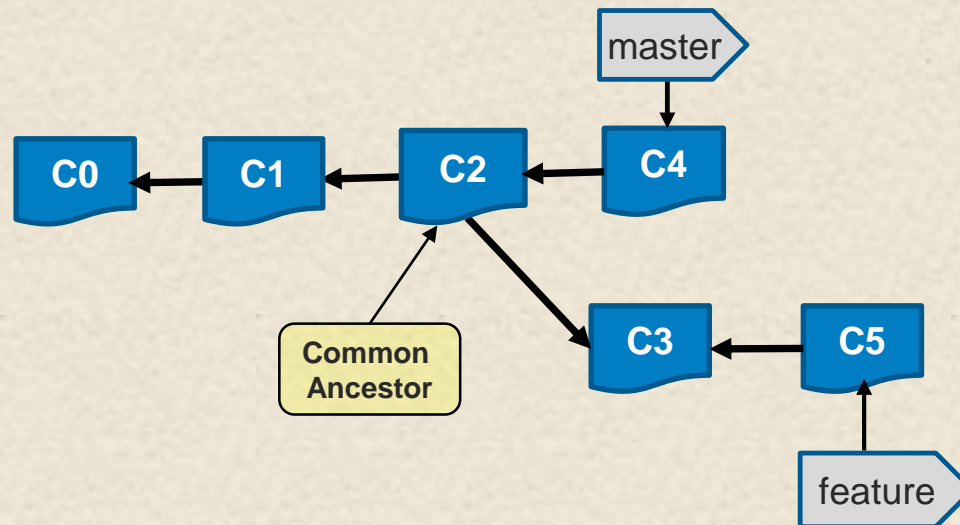


59

Merging: What is a Rebase?

60

- Rebase – take all of the changes that were committed on one branch and replay them on another one.
- Concepts in simple syntax (**git rebase branch2 [branch1]**):
 - Move branchpoint of branch (carrying along all commits) to be off of a different commit (new base)

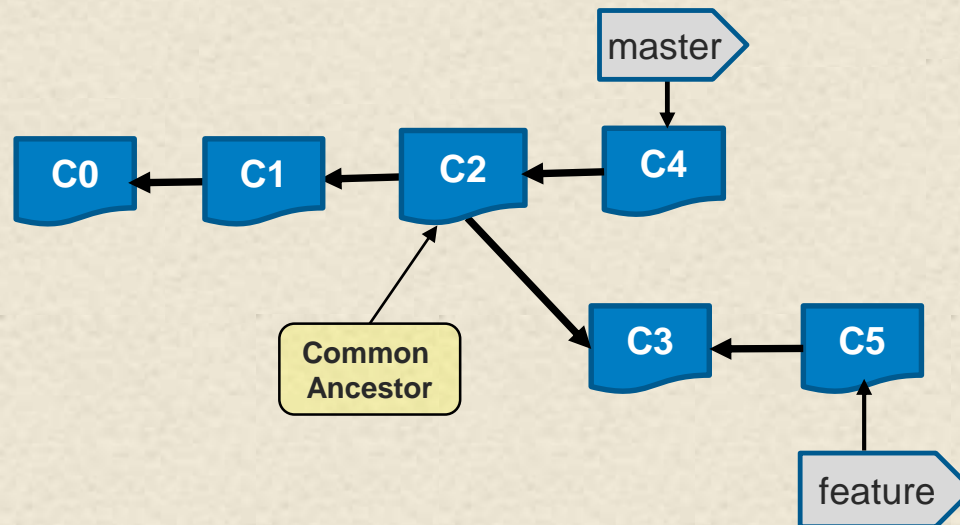


60

Merging: What is a Rebase?

61

- Rebase – take all of the changes that were committed on one branch and replay them on another one.
- Concepts in simple syntax (**git rebase branch2 [branch1]**):
 - Move branchpoint of branch (carrying along all commits) to be off of a different commit (new base)
 - Current branch (or branch1 if supplied) is one having its branchpoint moved

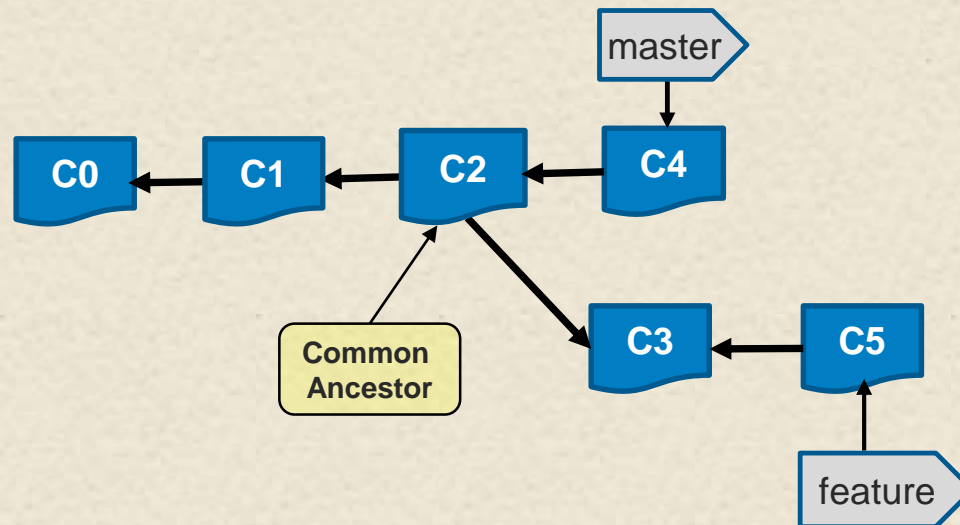


61

Merging: What is a Rebase?

62

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- Concepts in simple syntax (**git rebase branch2 [branch1]**):
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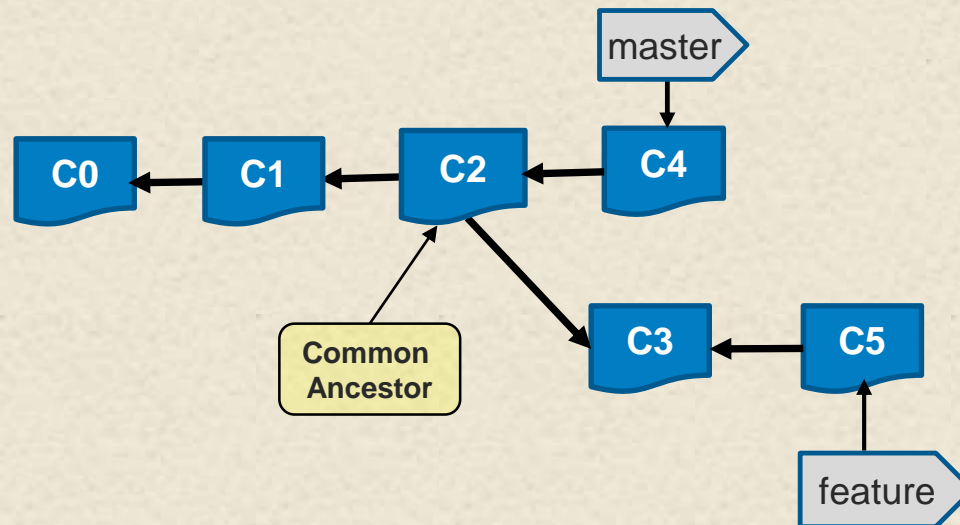


62

Merging: What is a Rebase?

63

- Rebase – take all of the changes that were committed on one branch and replay them on another one.
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 - In simple case, think of it as “pick up branch1 entirely and move its branchpoint to be after the tip of branch2)”

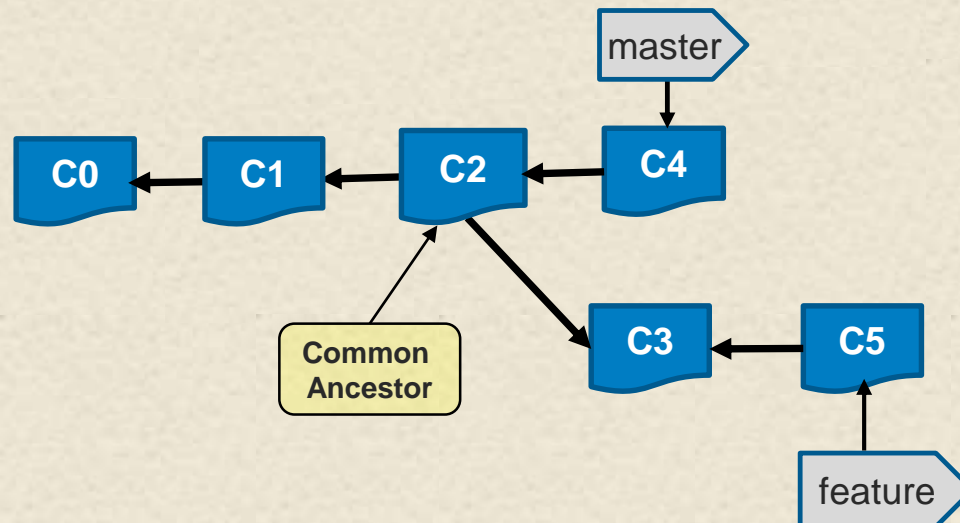


63

Merging: What is a Rebase?

64

- Rebase – take all of the changes that were committed on one branch and replay them on another one.
- Concepts in simple syntax (**git rebase branch2 [branch1]**):
 - Move branchpoint of branch (carrying along all commits) to be off of a different commit (new base)
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- Process:

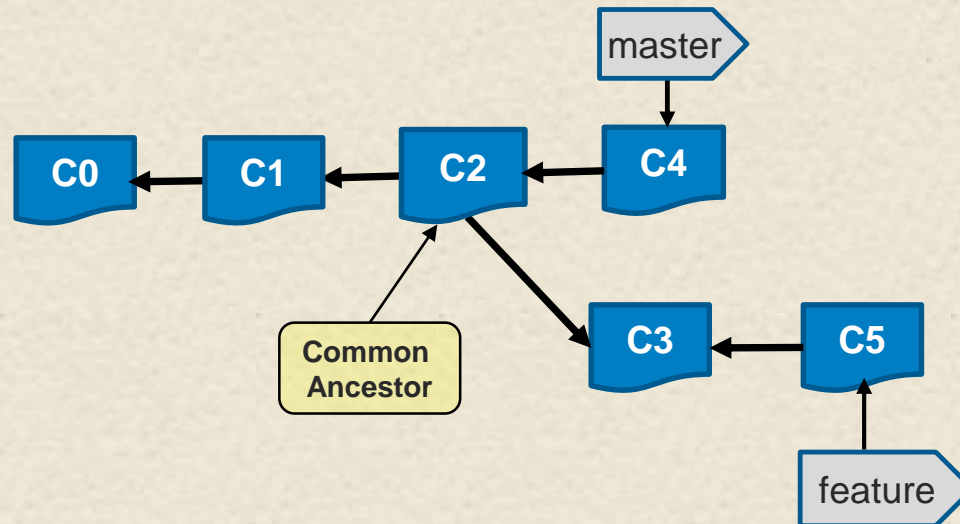


64

Merging: What is a Rebase?

65

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- Process:



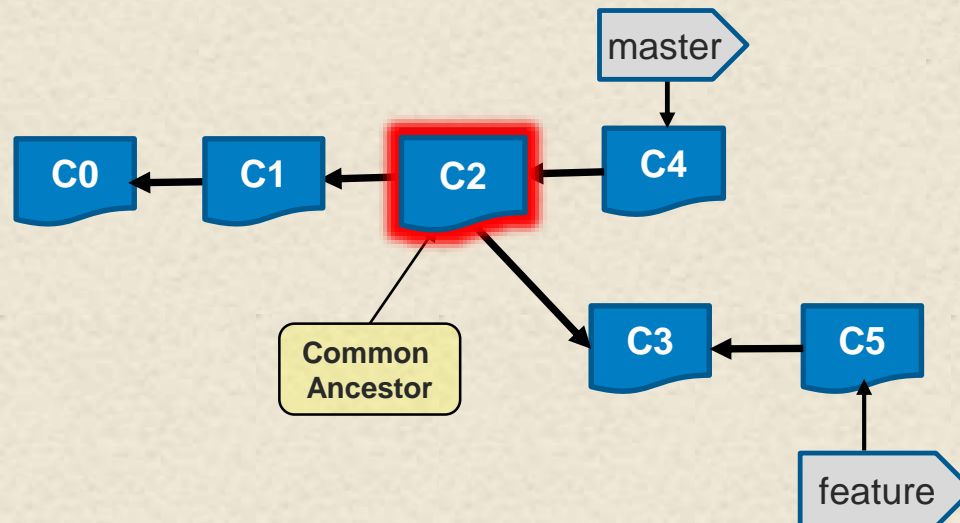
\$ git checkout feature
\$ git rebase master

65

Merging: What is a Rebase?

66

- Rebase – take all of the changes that were committed on one branch and replay them on another one.
- Concepts in simple syntax (**git rebase branch2 [branch1]**):
 - Move branchpoint of branch (carrying along all commits) to be off of a different commit (new base)
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 - In simple case, think of it as “pick up branch1 entirely and move its branchpoint to be after the tip of branch2”
- Process:
 - Goes to the common ancestor of the two branches (the one you are on and the one you are rebasing onto)



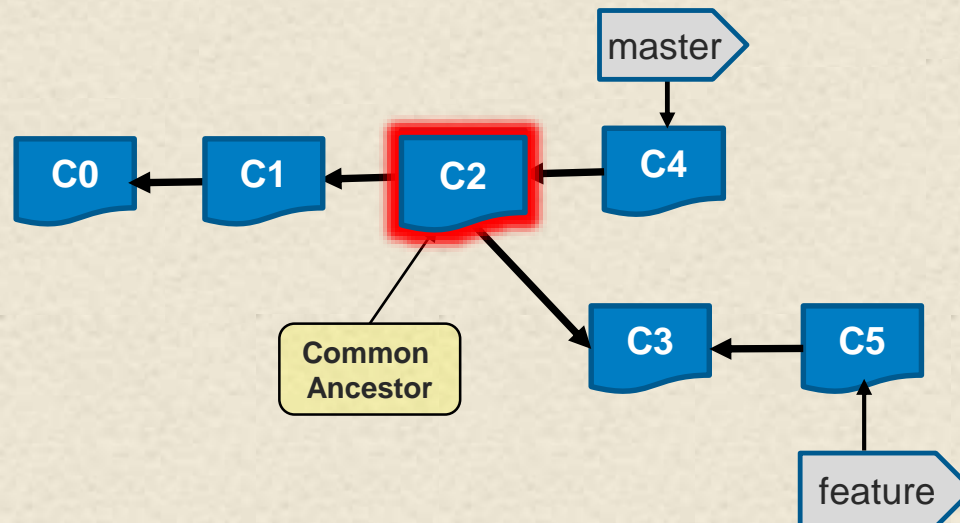
\$ git checkout feature
\$ git rebase master

66

Merging: What is a Rebase?

67

- Rebase – take all of the changes that were committed on one branch and replay them on another one.
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- Process:
 - Goes to the common ancestor of the two branches (the one you are on and the one you are rebasing onto)
 - Gets the diff introduced by each commit of the branch you are on, saving them to temporary files

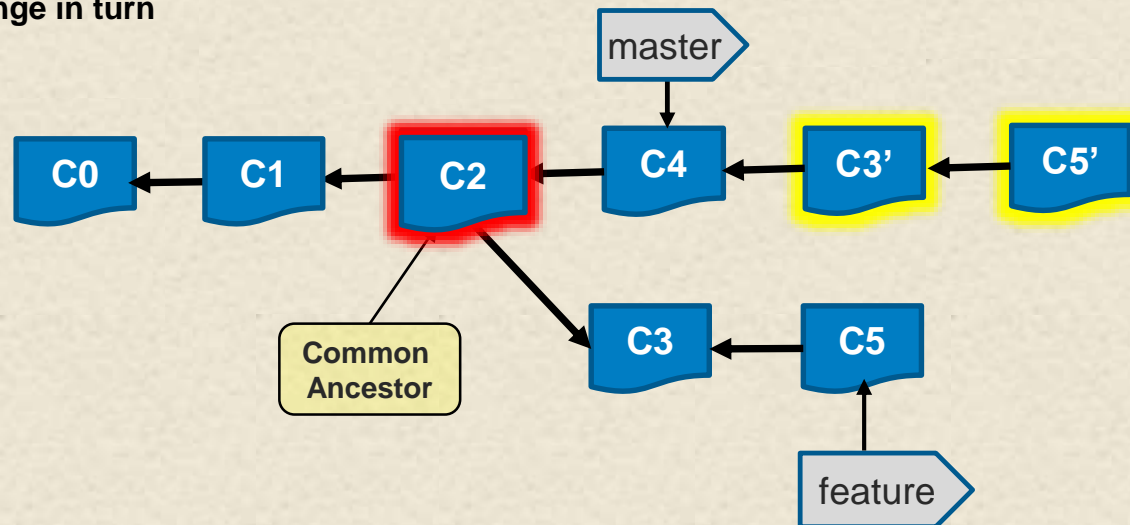


\$ git checkout feature
\$ git rebase master

67

Merging: What is a Rebase?

- Rebase – take all of the changes that were committed on one branch and replay them on another one.
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 - Applies each change in turn

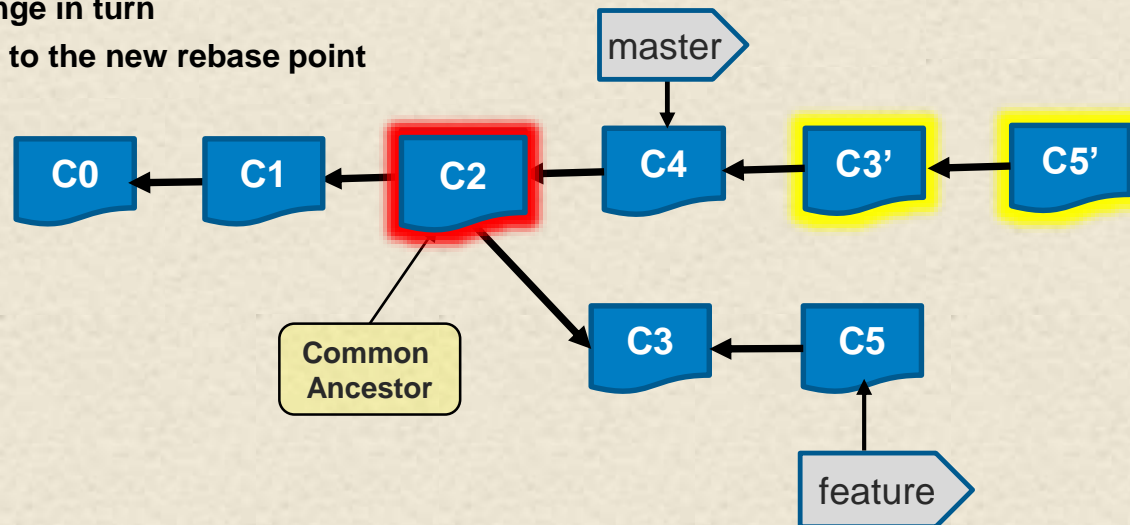


\$ git checkout feature
\$ git rebase master

Merging: What is a Rebase?

69

- Rebase – take all of the changes that were committed on one branch and replay them on another one.
- Concepts in simple syntax (**git rebase branch2 [branch1]**):
 - Move branchpoint of branch (carrying along all commits) to be off of a different commit (new base)
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 - Gets the diff introduced by each commit of the branch you are on, saving them to temporary files
 - Applies each change in turn
 - Moves the branch to the new rebase point



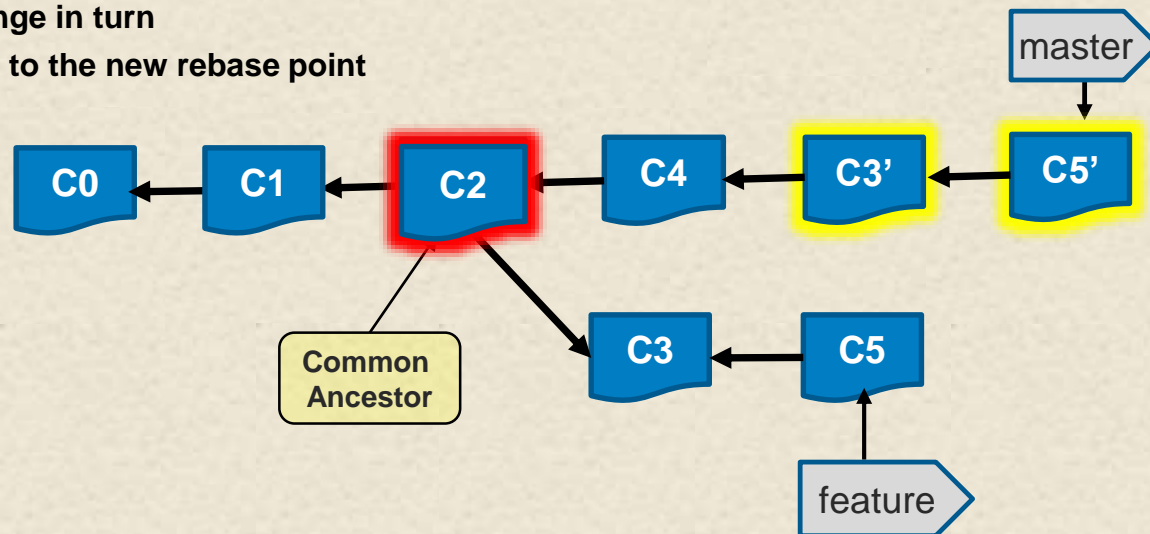
\$ git checkout feature
\$ git rebase master

69

Merging: What is a Rebase?

70

- Rebase – take all of the changes that were committed on one branch and replay them on another one.
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- Process:
 - Goes to the common ancestor of the two branches (the one you are on and the one you are rebasing onto)
 - Gets the diff introduced by each commit of the branch you are on, saving them to temporary files
 - Applies each change in turn
 - Moves the branch to the new rebase point



\$ git checkout feature
\$ git rebase master

70

- Purpose -- allow you to keep a backup copy of your work that hasn't been committed yet
- Use case - you want to switch branches but don't want to lose work that hasn't been committed; you want to save something you've tried and may want to come back to

- Syntax:

```
git stash list [<options>]
```

```
git stash show [<stash>]
```

```
git stash drop [-q|--quiet] [<stash>]
```

```
git stash ( pop | apply ) [--index] [-q|--quiet] [<stash>]
```

```
git stash branch <branchname> [<stash>]
```

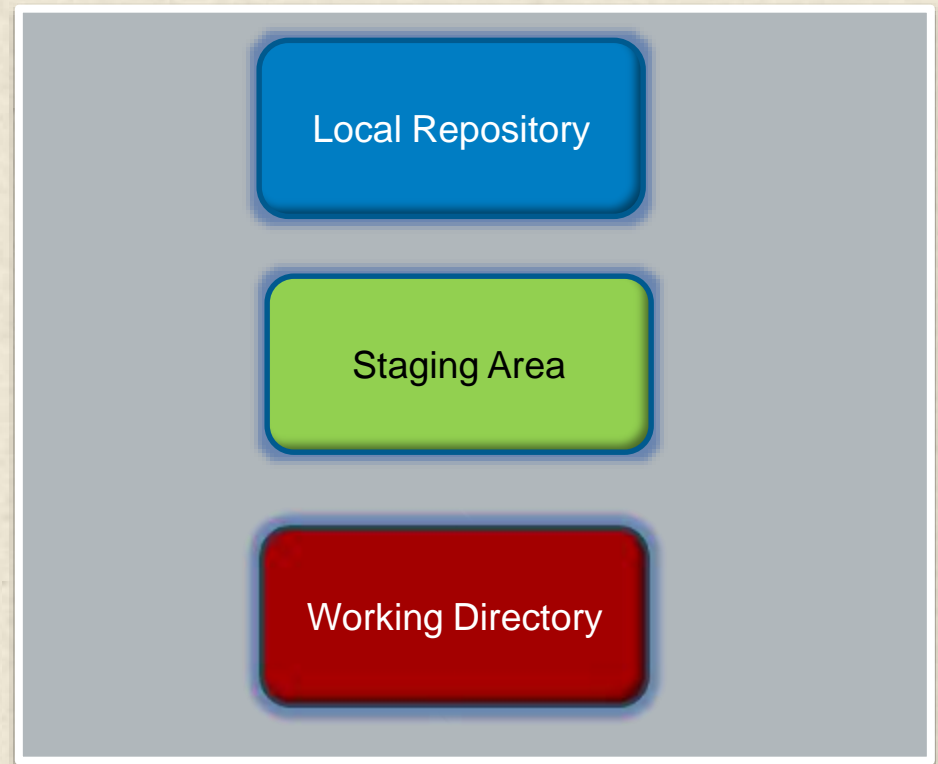
```
git stash [save [-p|--patch] [-k|--[no-]keep-index] [-q|--quiet]  
            [-u|--include-untracked] [-a|--all] [<message>]]
```

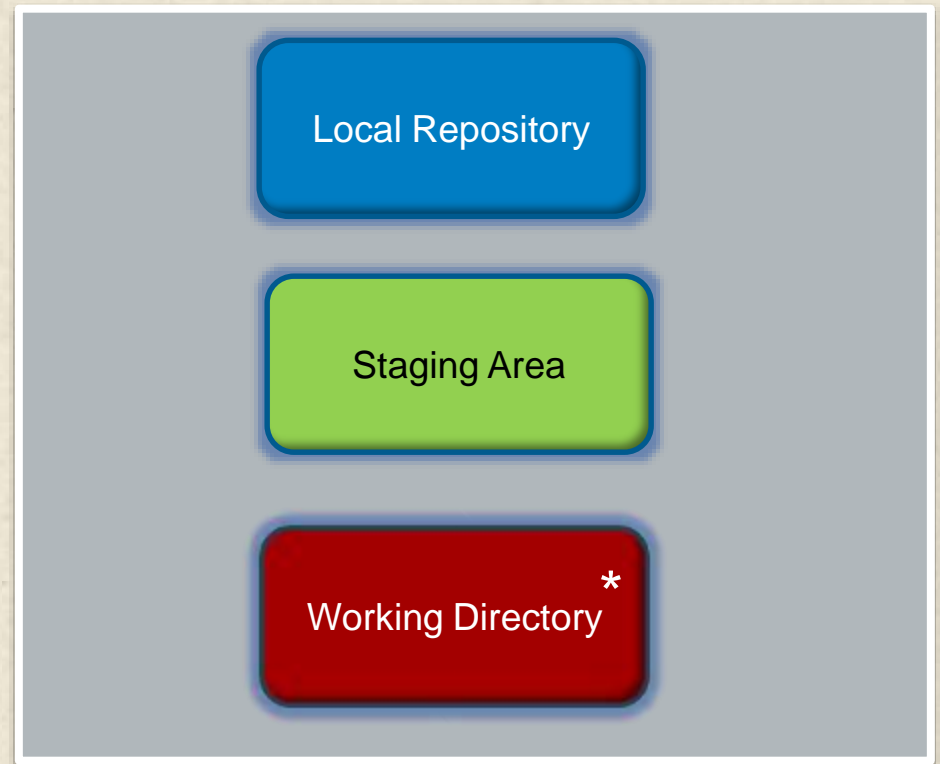
```
git stash clear
```

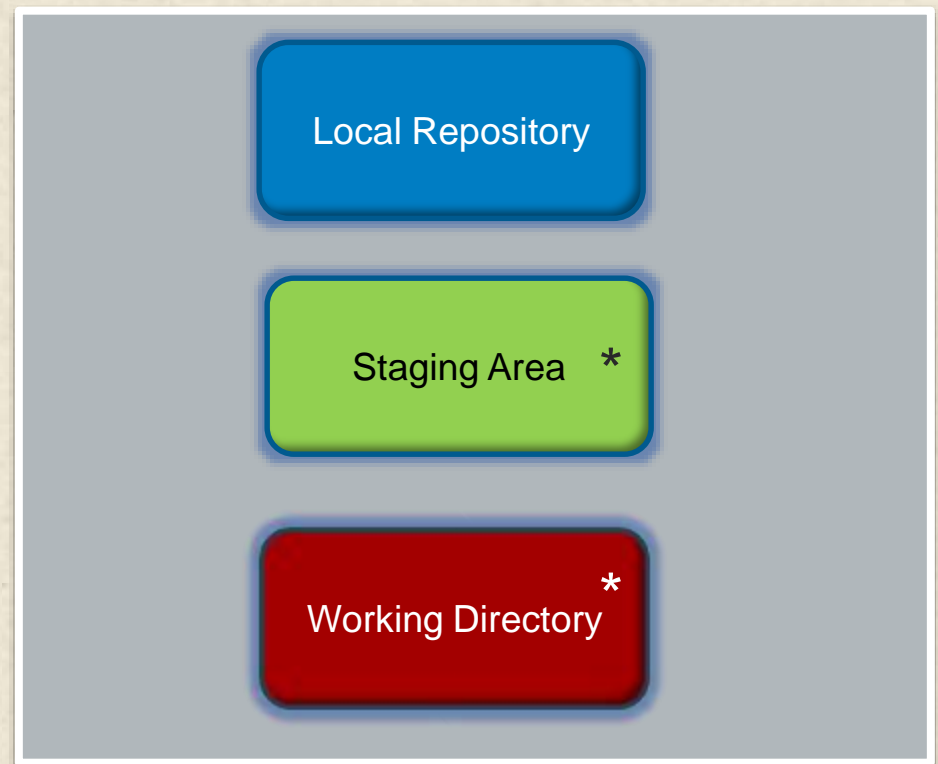
```
git stash create [<message>]
```

```
git stash store [-m|--message <message>] [-q|--quiet] <commit>
```

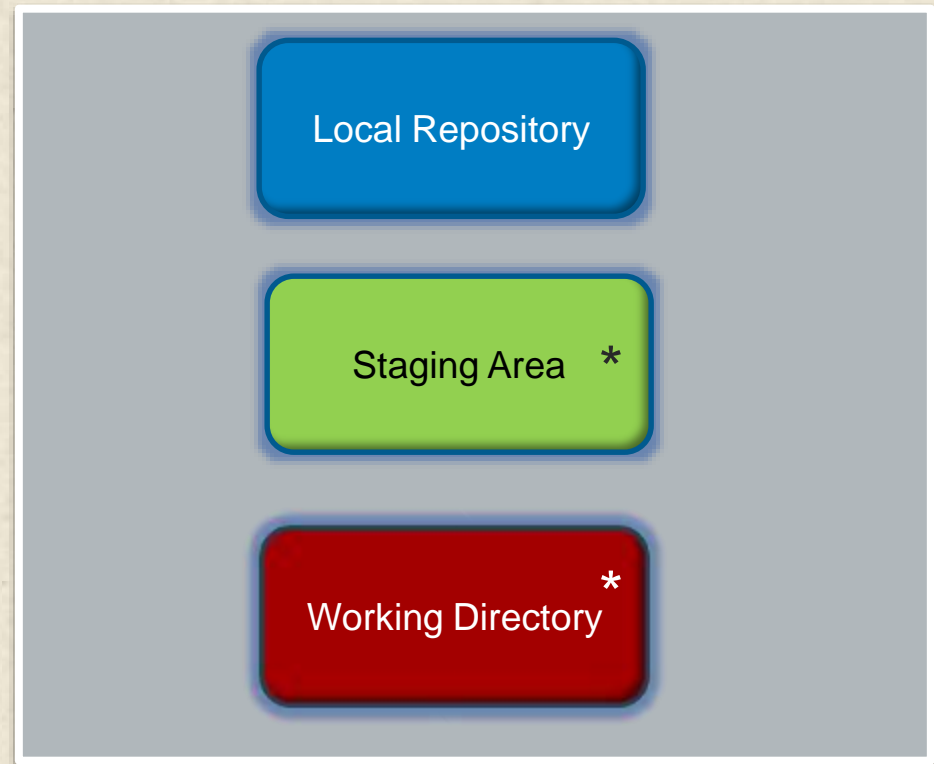


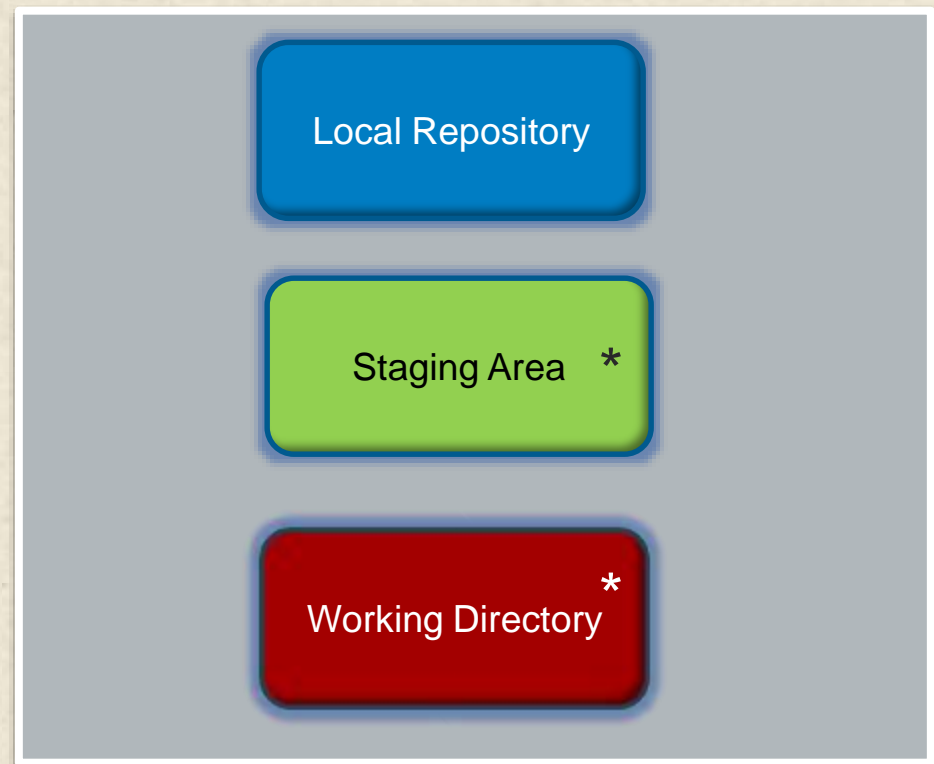




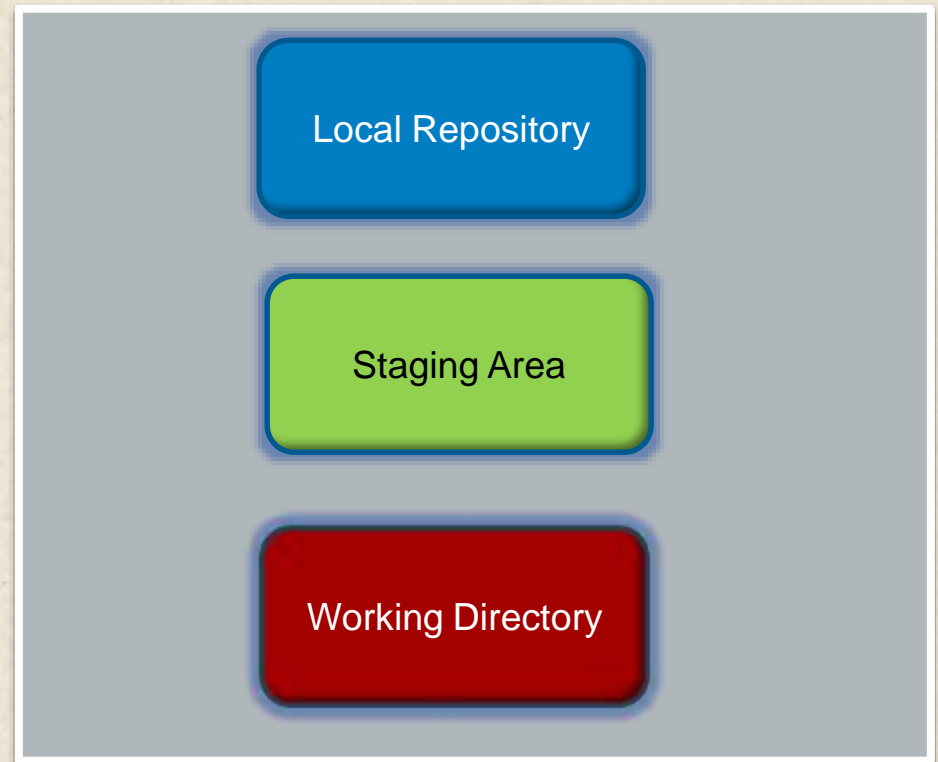
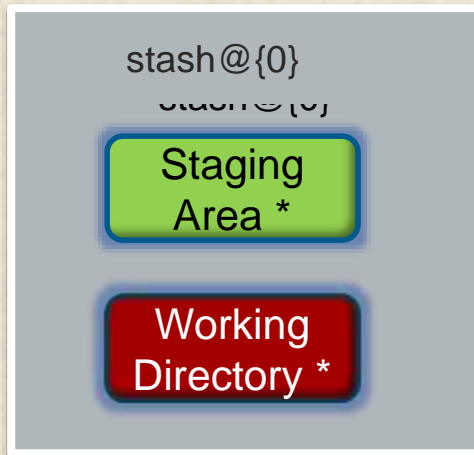
> git stash



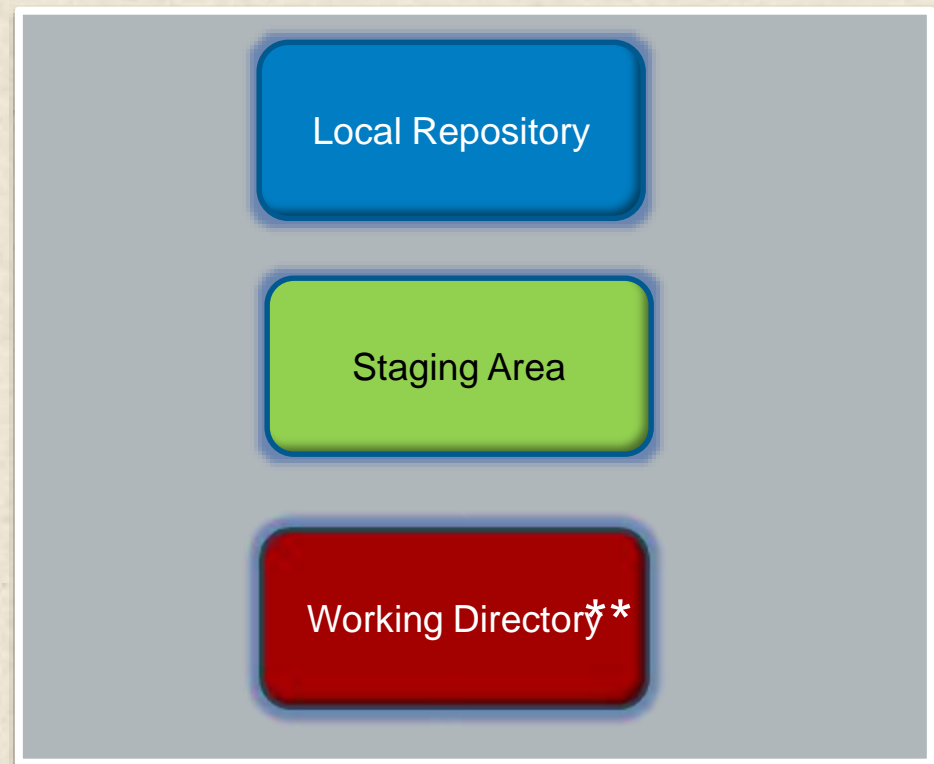
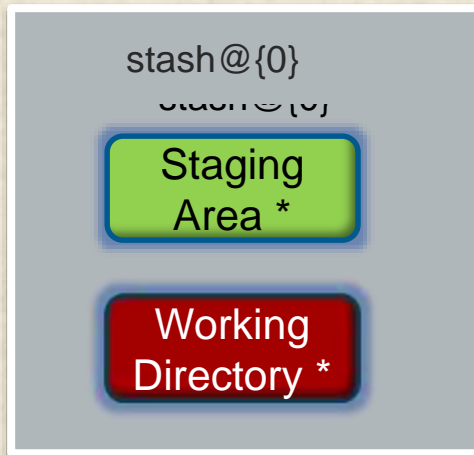
> git stash



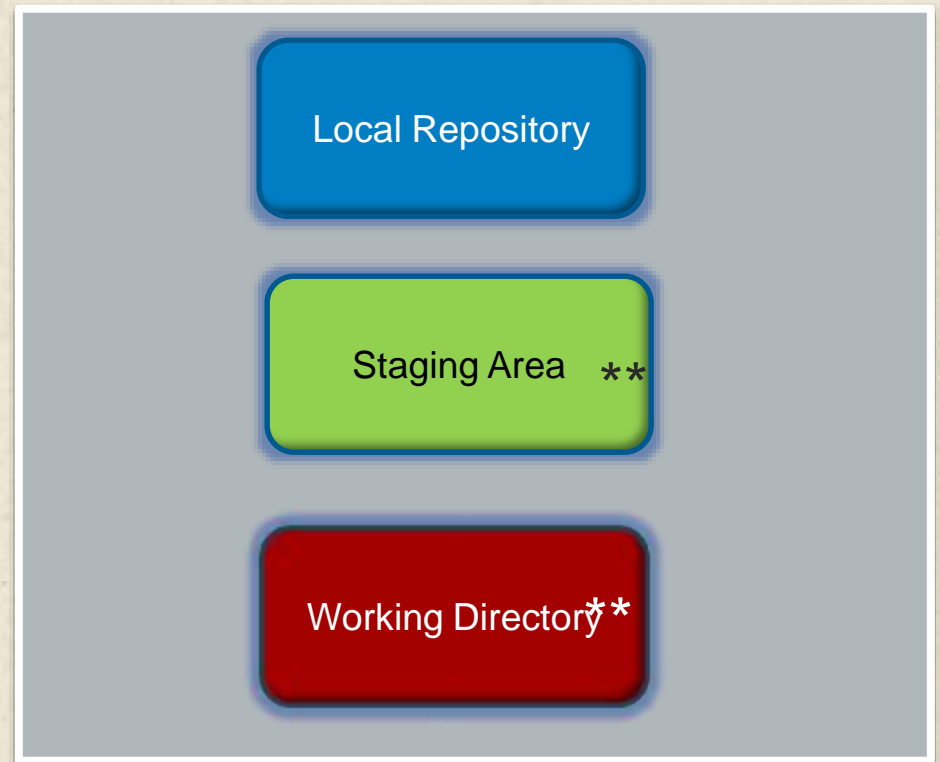
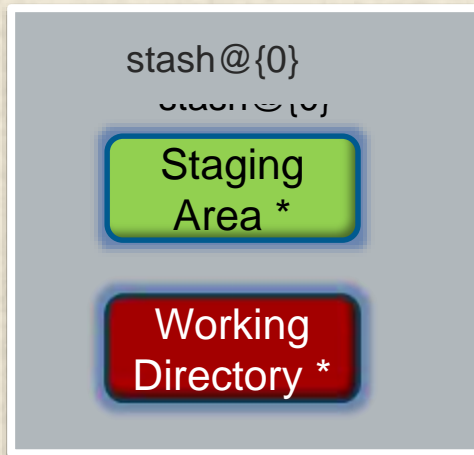
> git stash



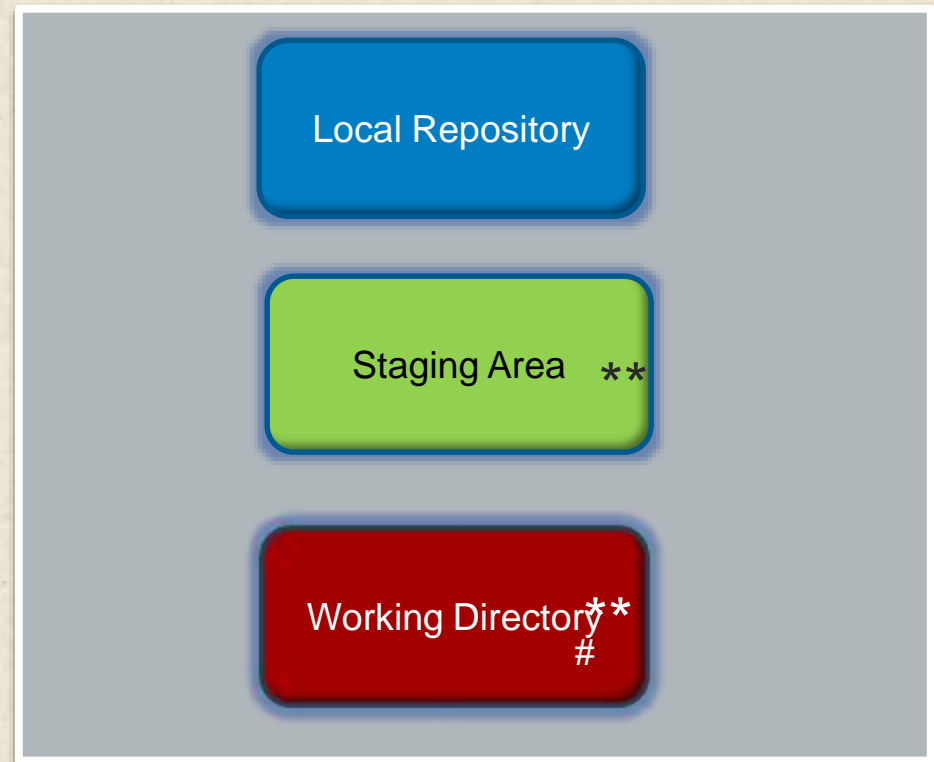
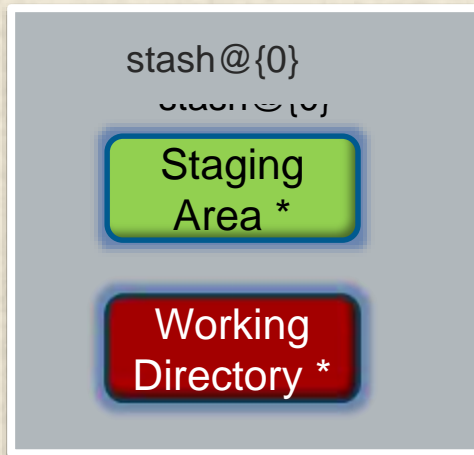
> git stash



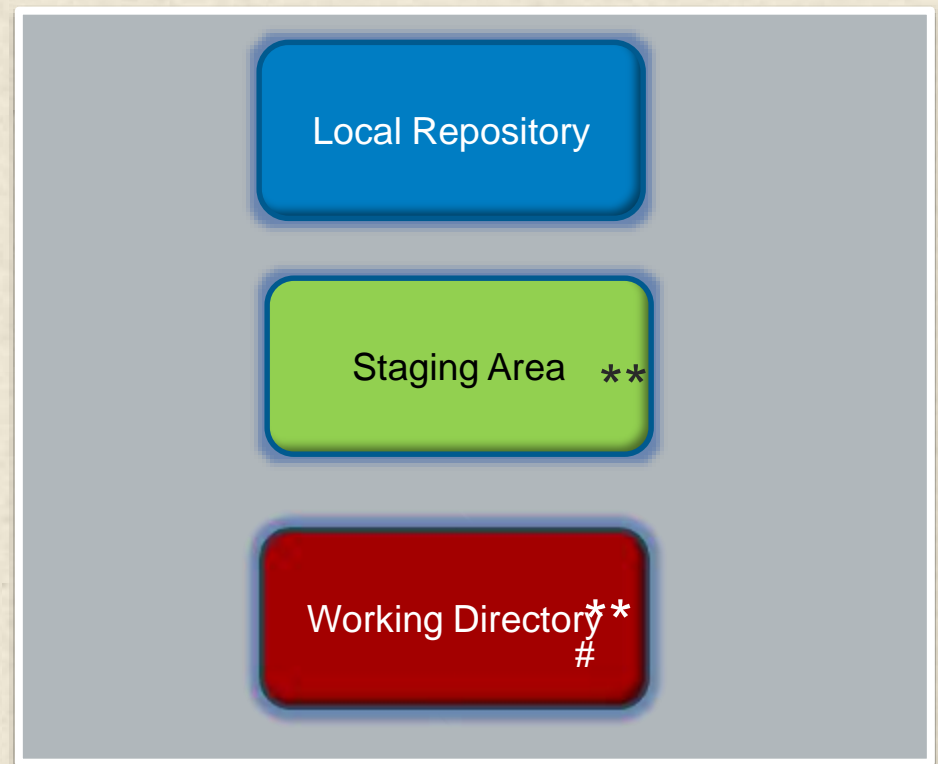
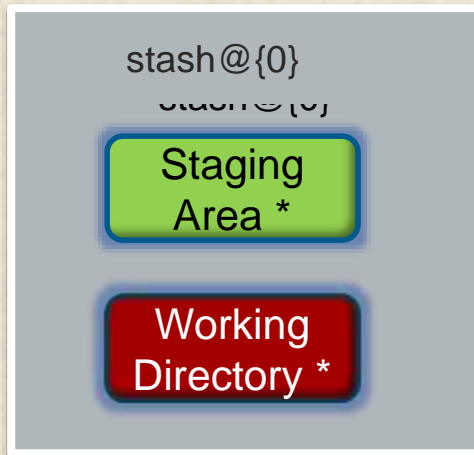
> git stash



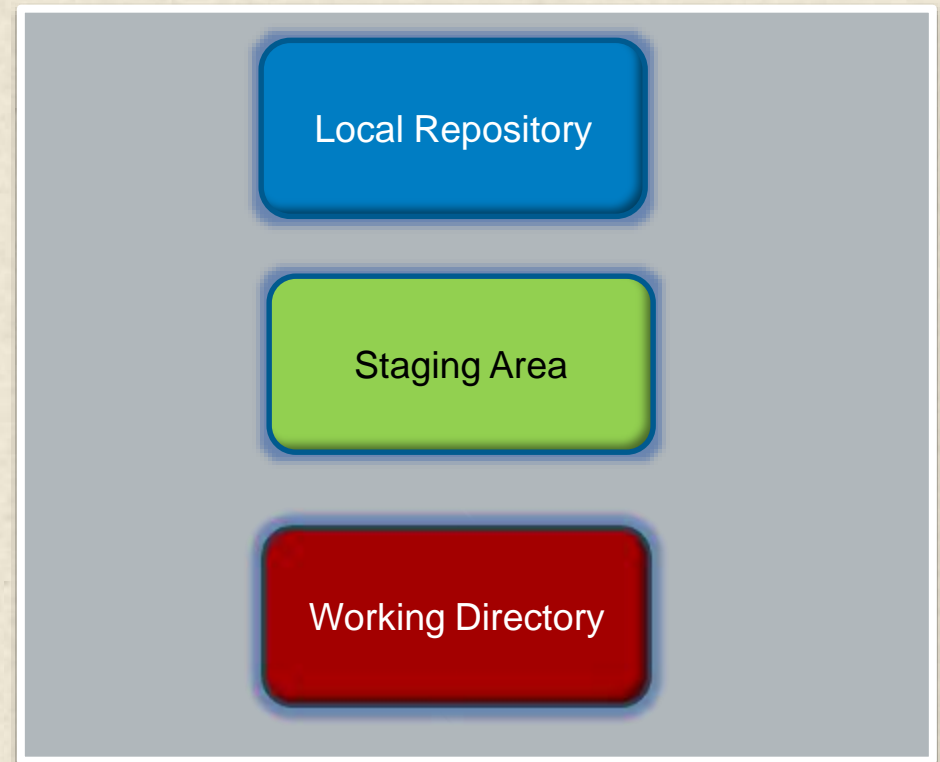
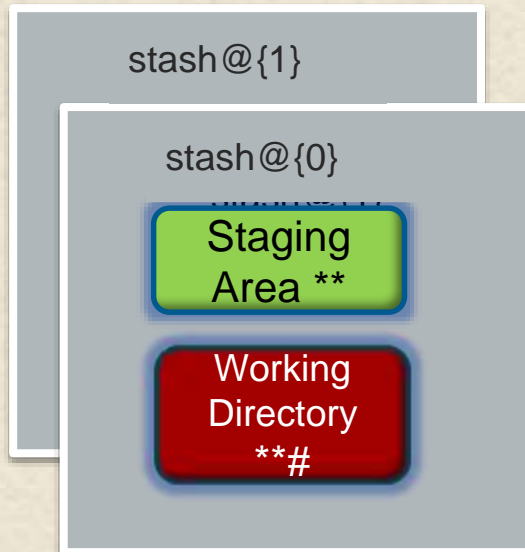
> git stash



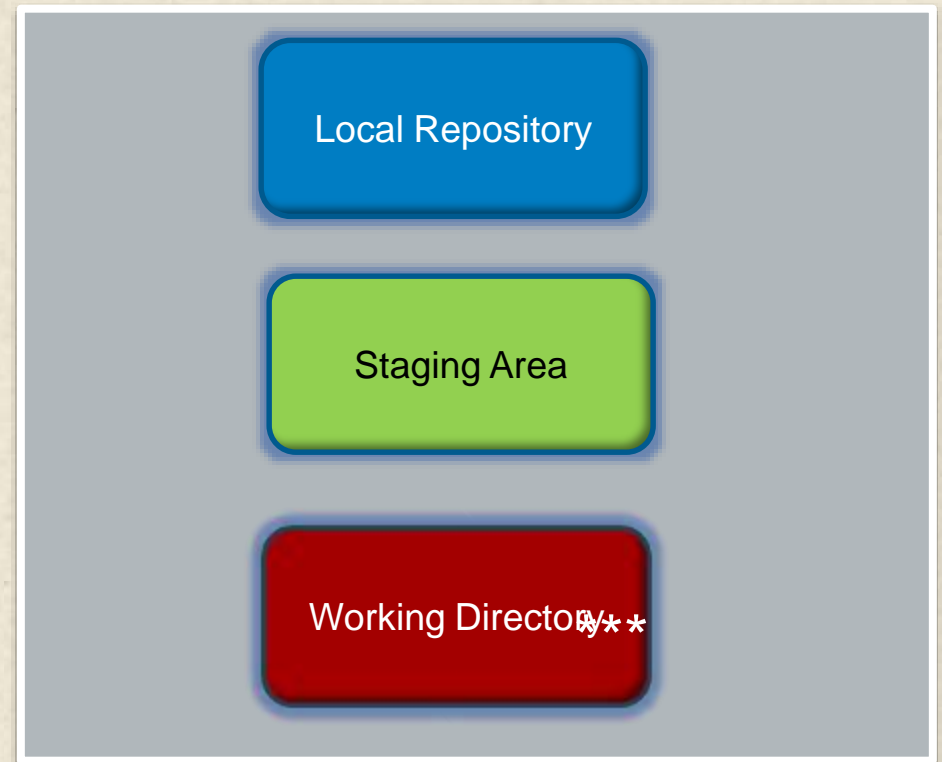
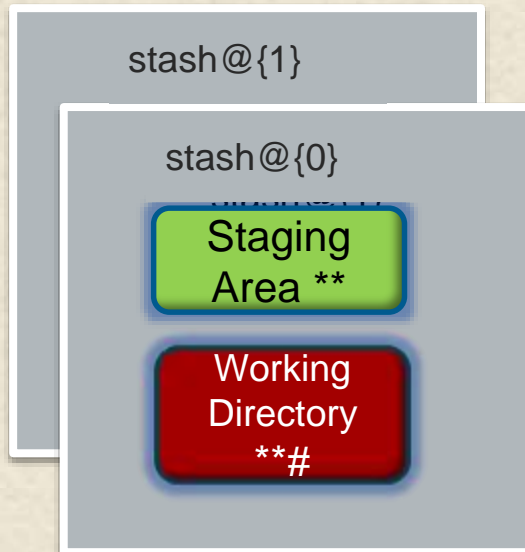
> git stash -u



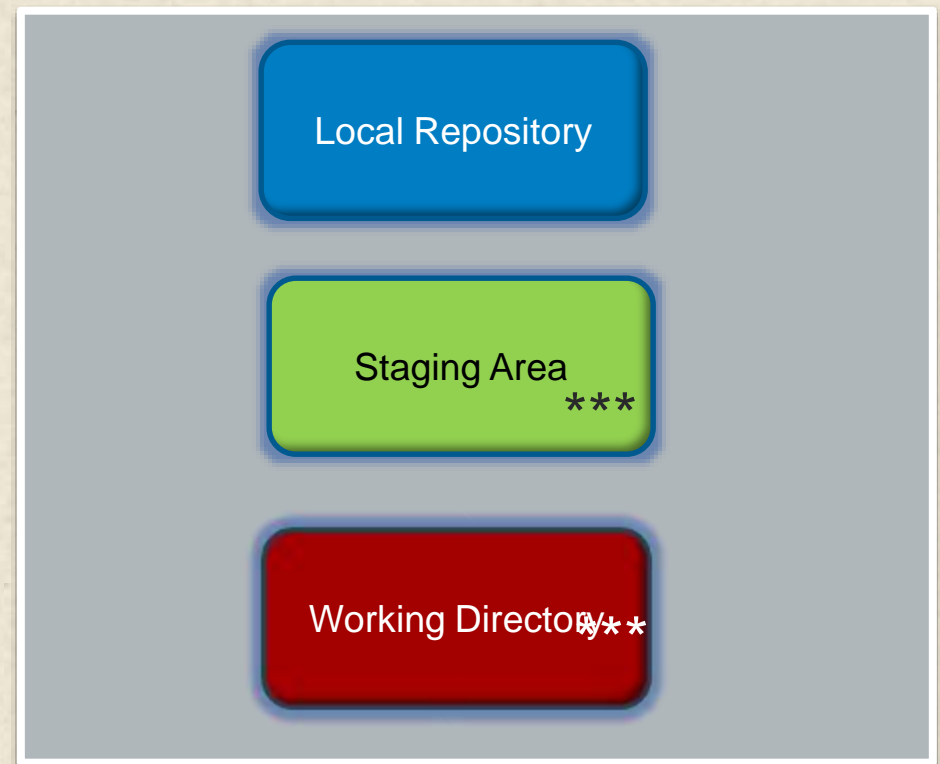
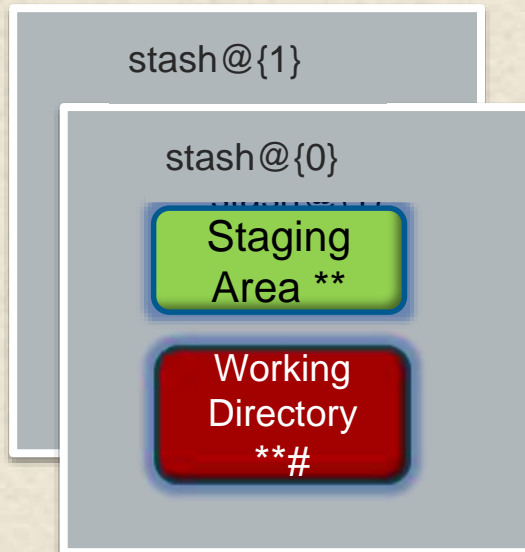
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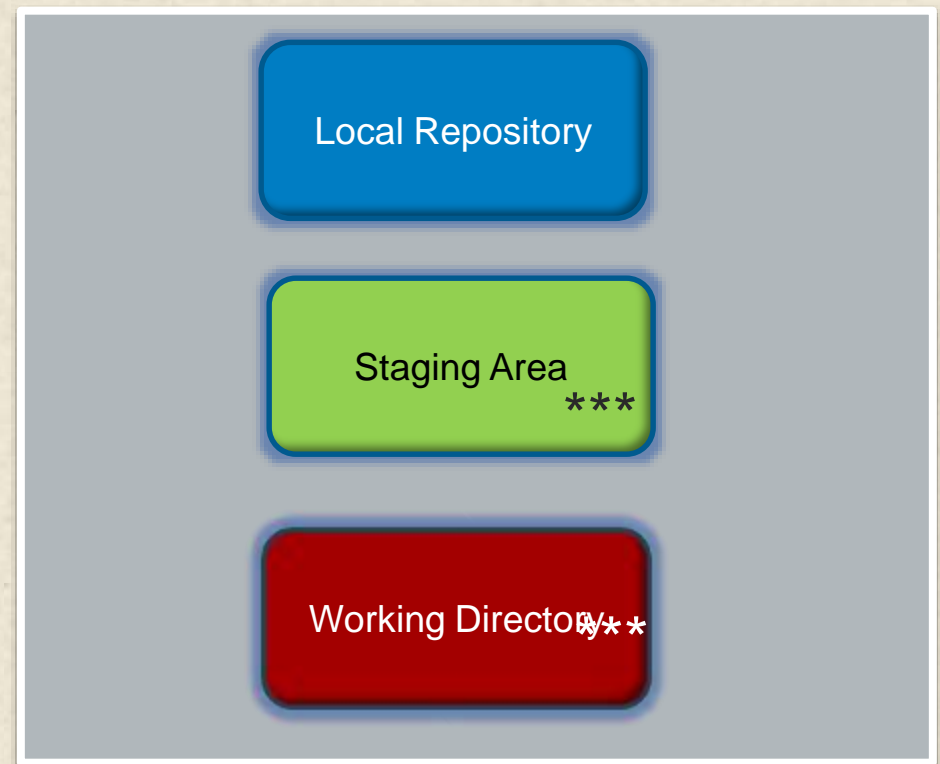
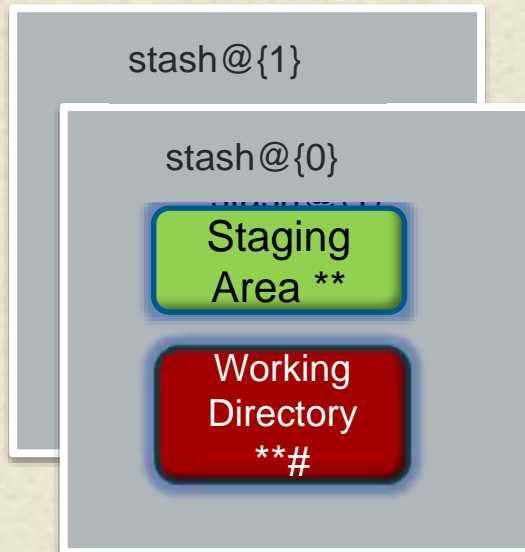
> git stash -u

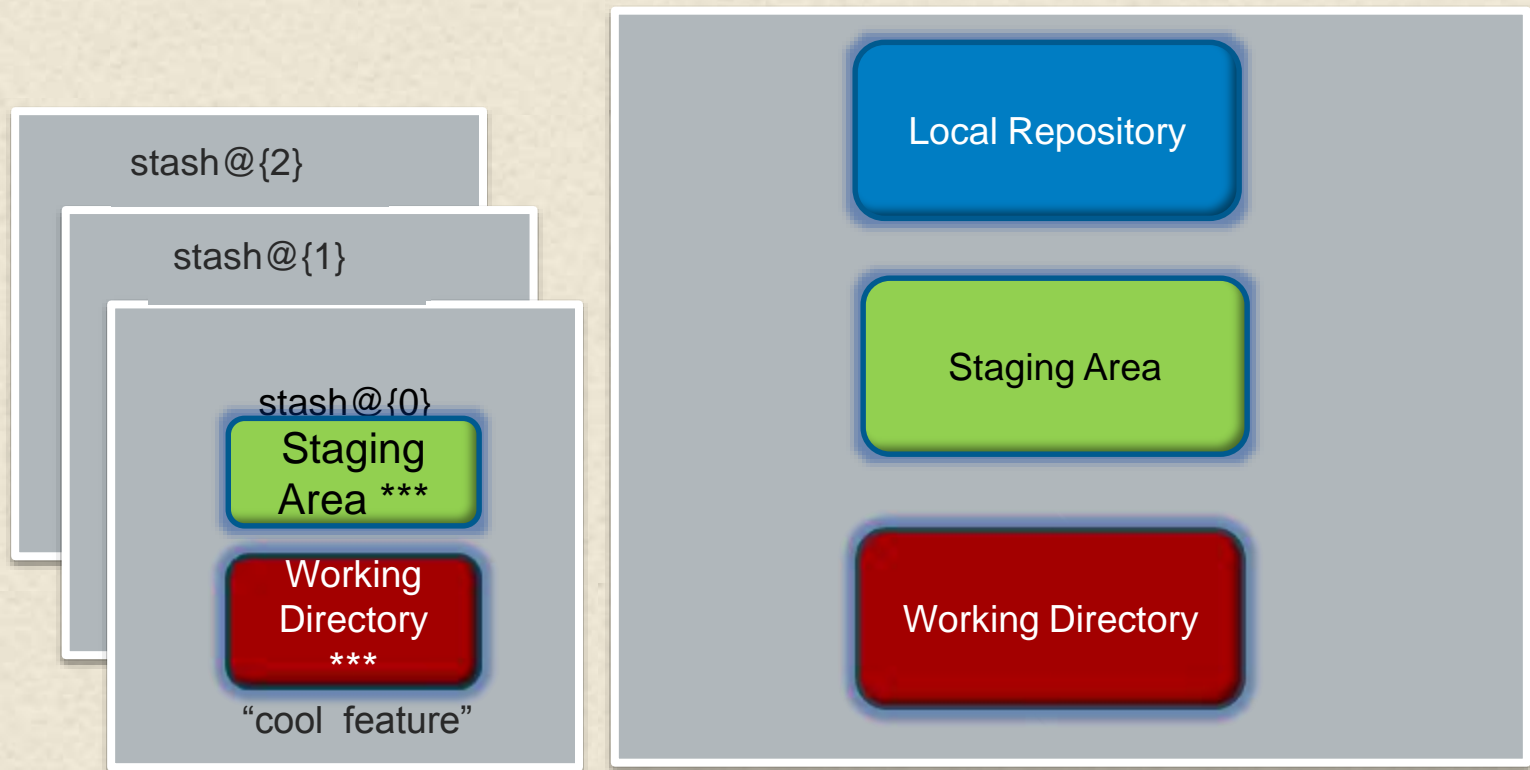


> git stash -u

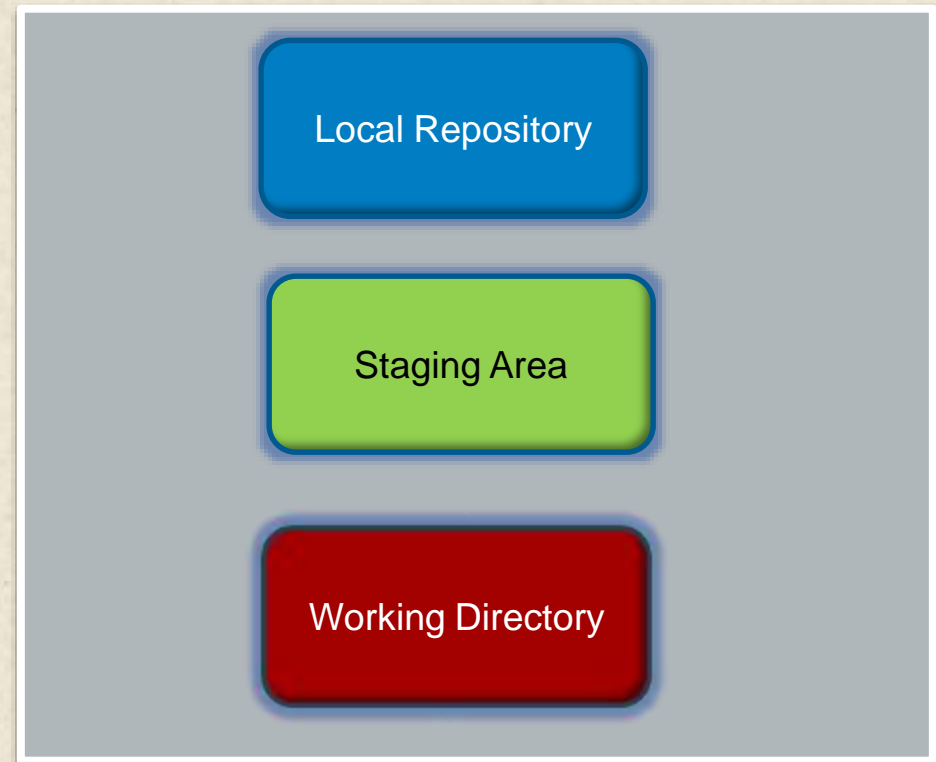
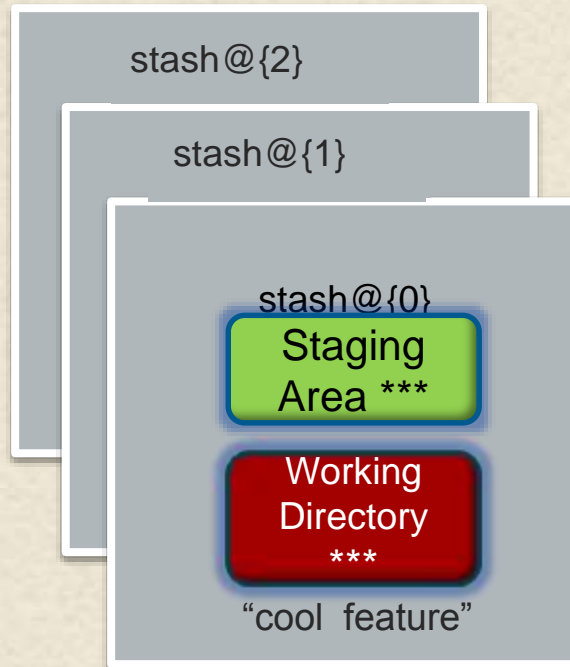


> git stash save "cool feature"

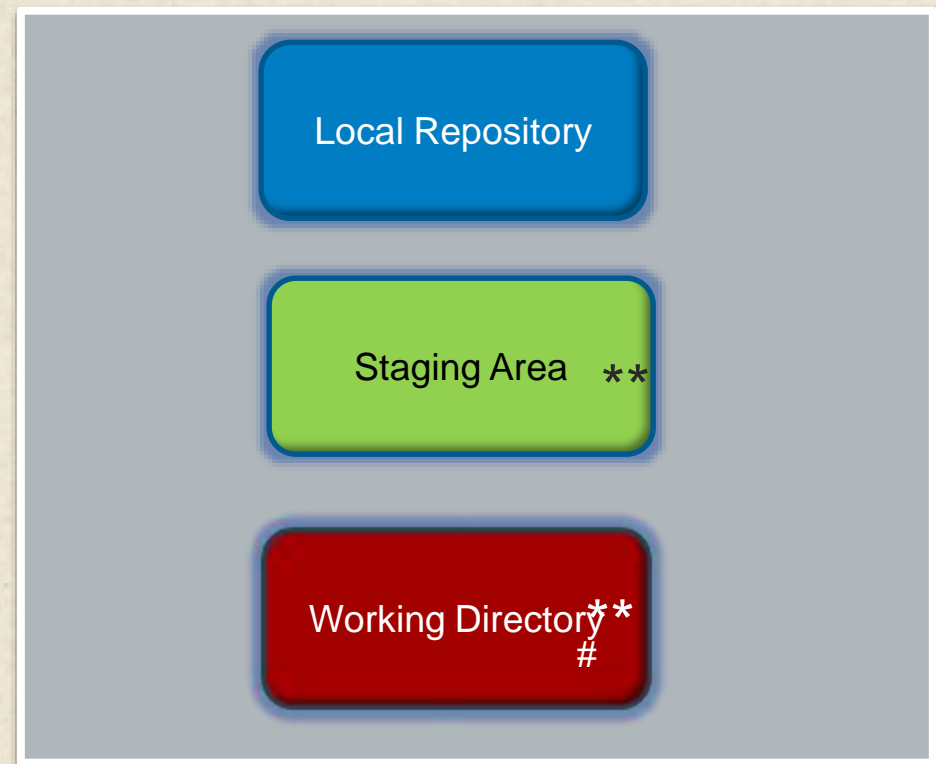
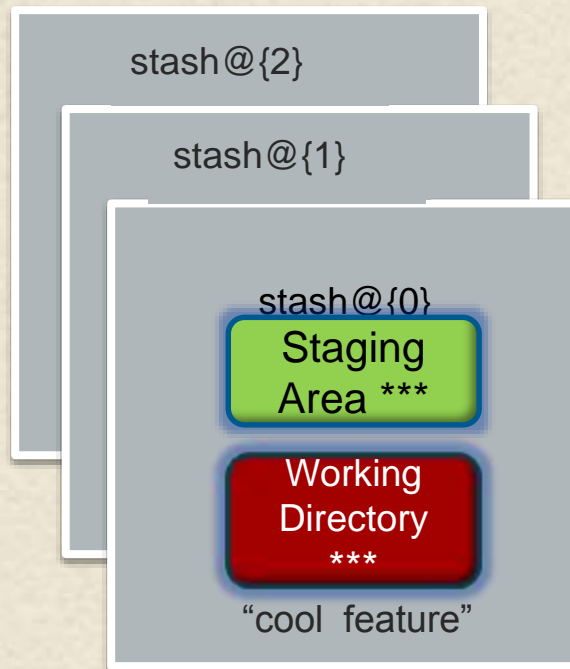




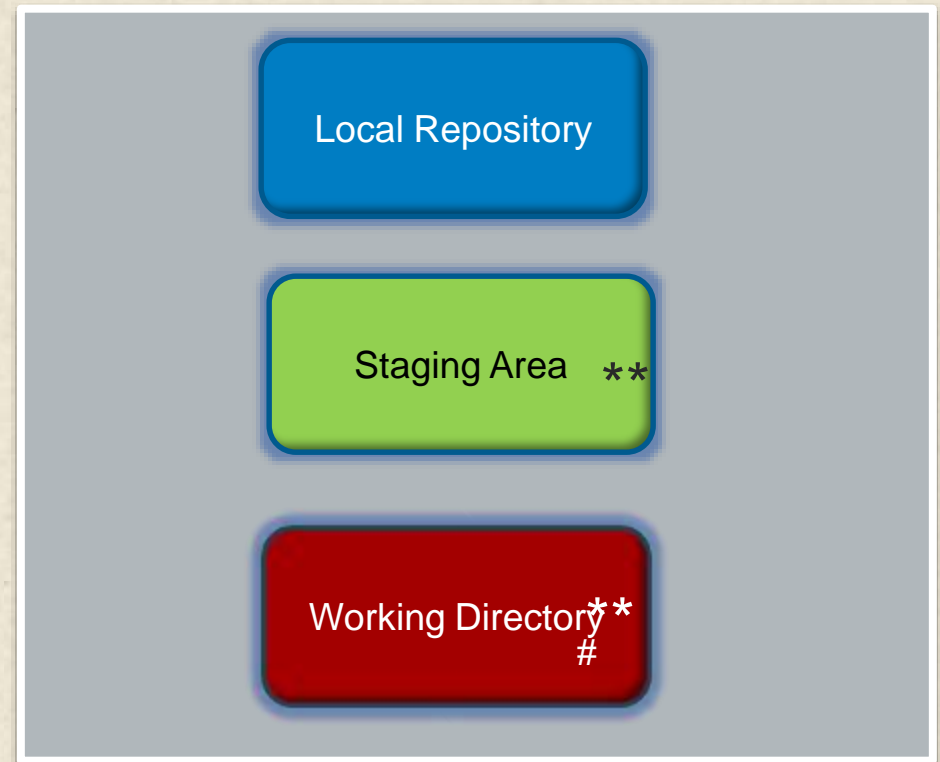
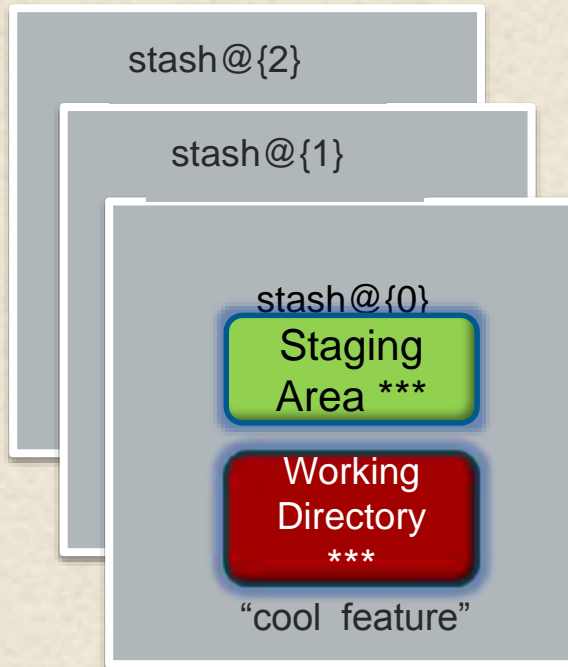
> git stash apply stash@{1}



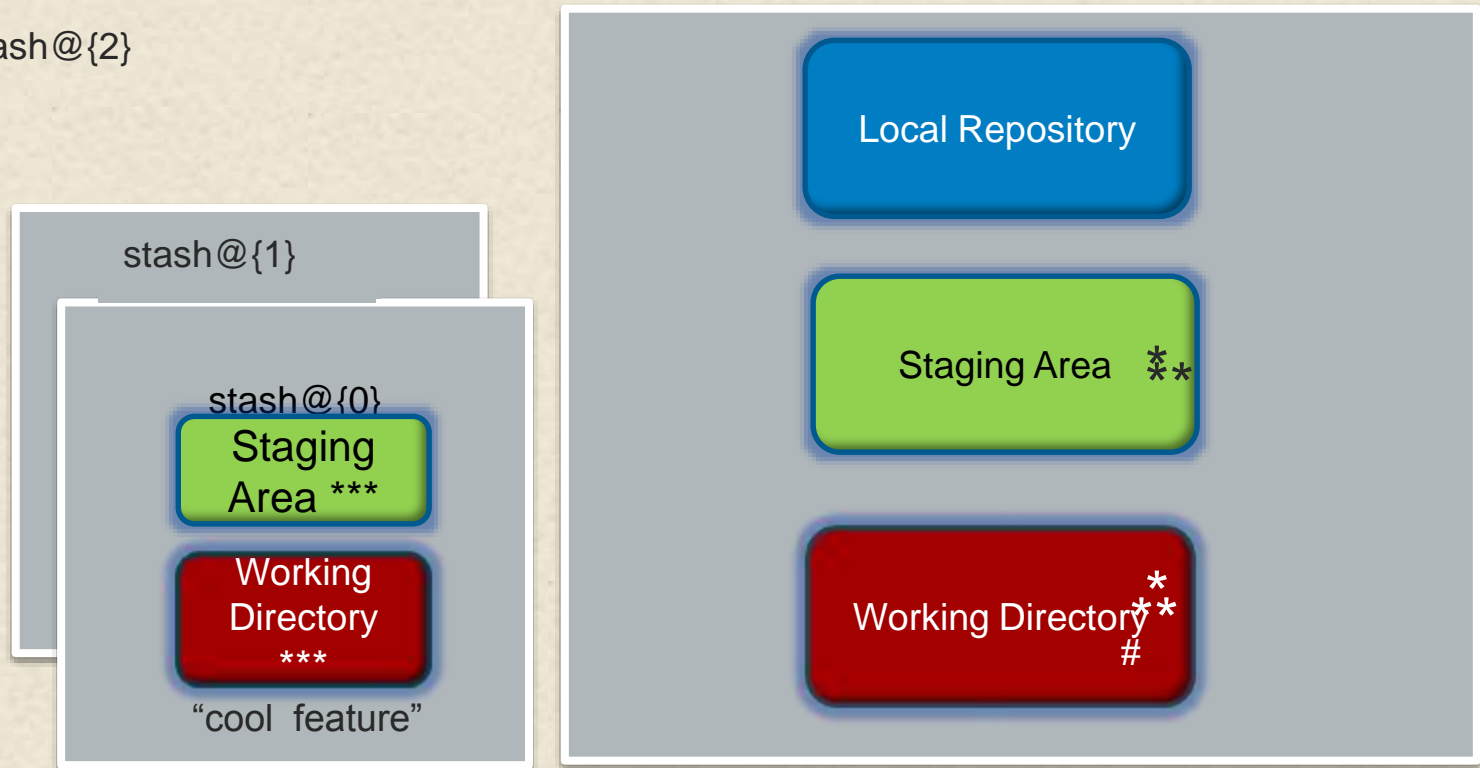
> git stash apply stash@{1}



```
$ git stash pop stash@{2}
```



```
$ git stash pop stash@{2}
```



Command: Git Reset

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- Purpose -- allow you to “roll back” so that your branch points at a previous commit ; optionally also update staging area and working directory to that commit
- Use case - you want to update your local environment back to a previous point in time; you want to overwrite or a local change you’ve made
- Syntax:

```
git reset [-q] [<tree-ish>] [--] <paths>...
```

```
git reset (--patch | -p) [<tree-ish>] [--] [<paths>...]
```

```
EXPERIMENTAL: git reset [-q] [--stdin [-z]] [<tree-ish>]
```

```
git reset [--soft | --mixed [-N] | --hard | --merge | --keep] [-q] [<commit>]
```

- **Warning: --hard overwrites everything**

- Purpose -- allow you to “undo” by adding a new change that cancels out effects of previous one
- Use case - you want to cancel out a previous change but not roll things back
- Syntax:

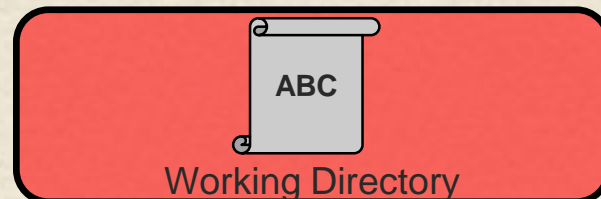
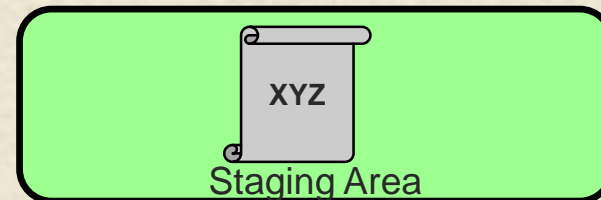
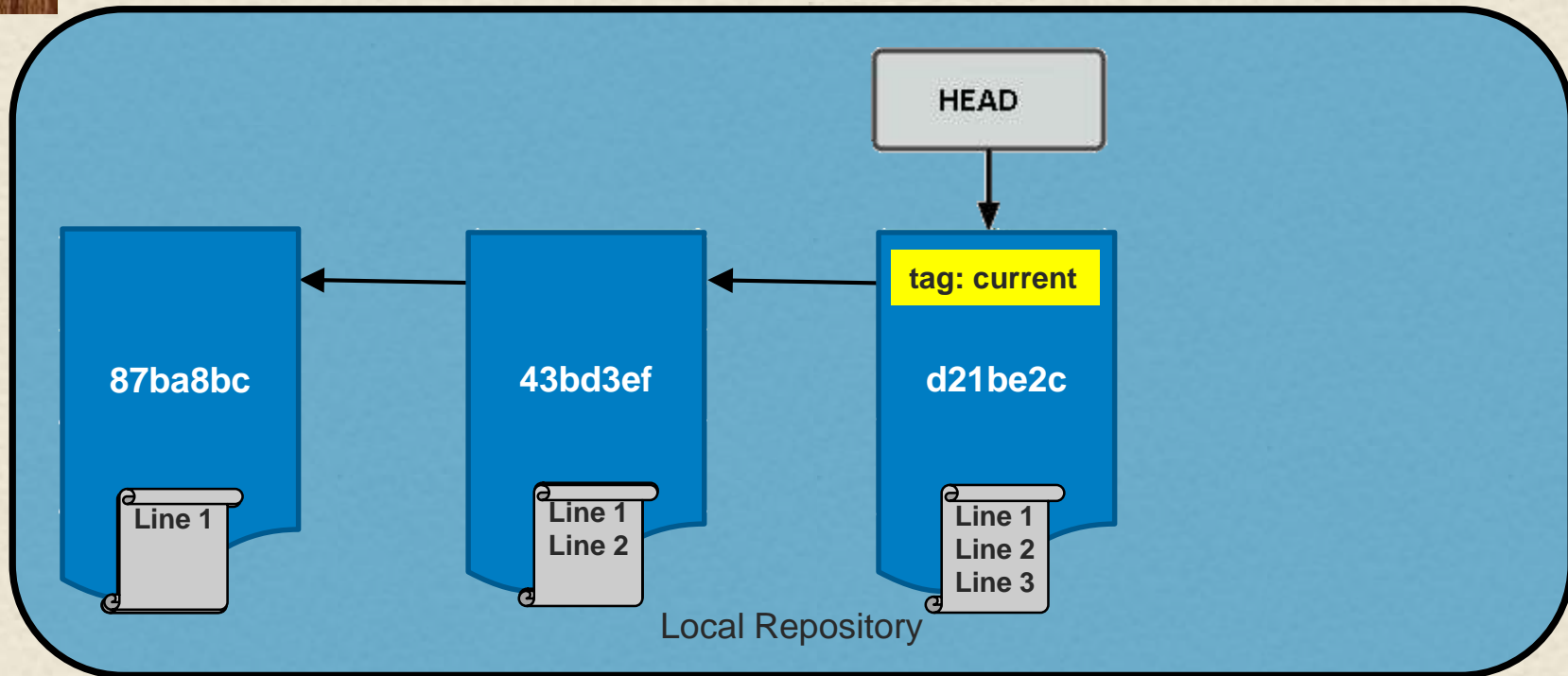
```
git revert [--[no-]edit] [-n] [-m parent-number] [-s] [-S[<keyid>]] <commit>...
```

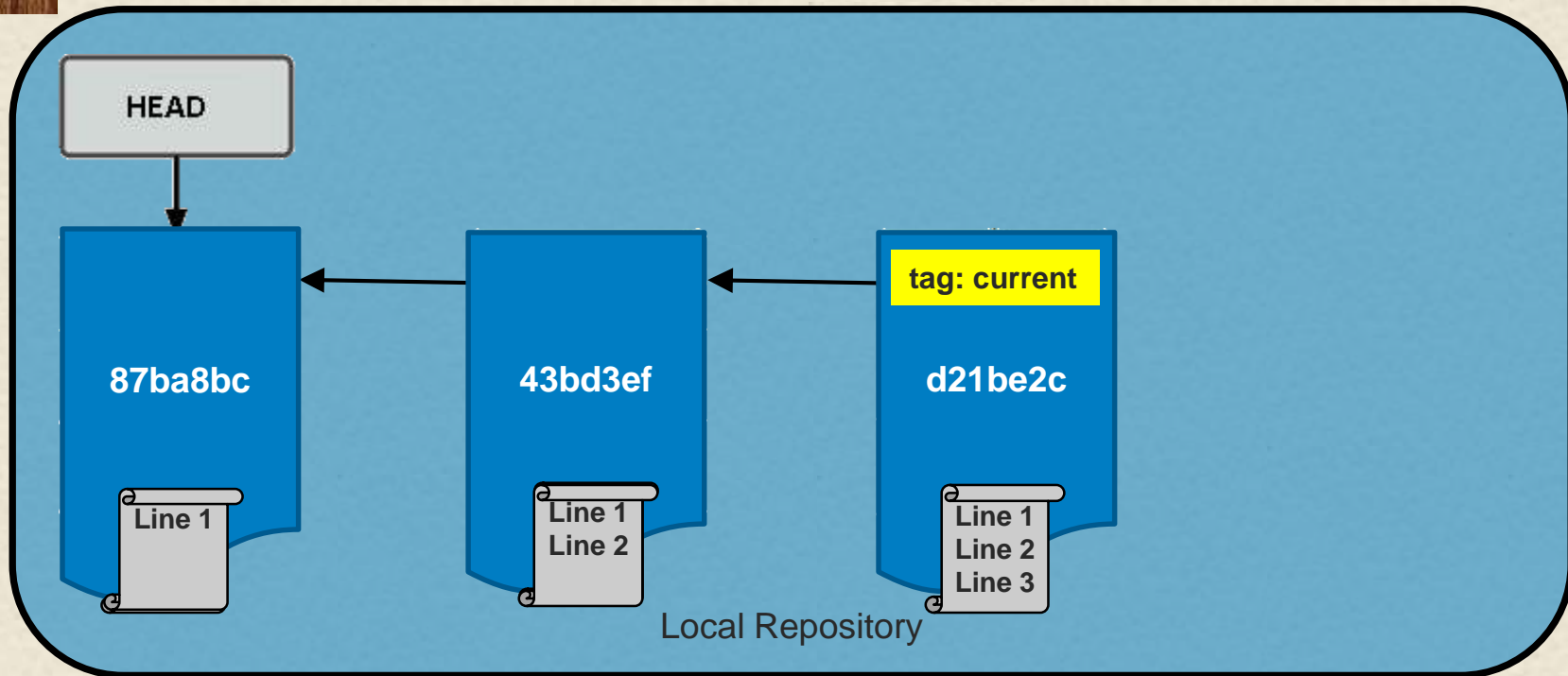
```
git revert --continue
```

```
git revert --quit
```

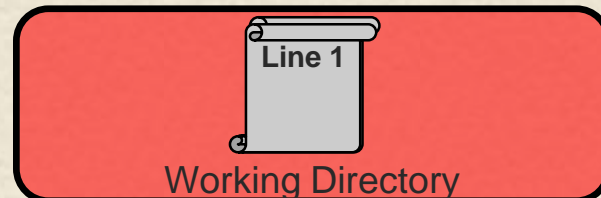
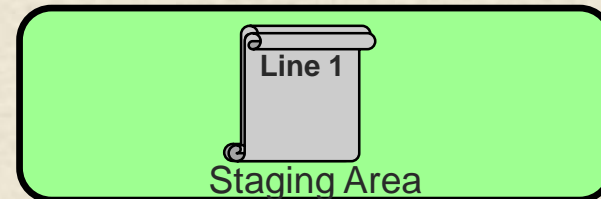
```
git revert --abort
```

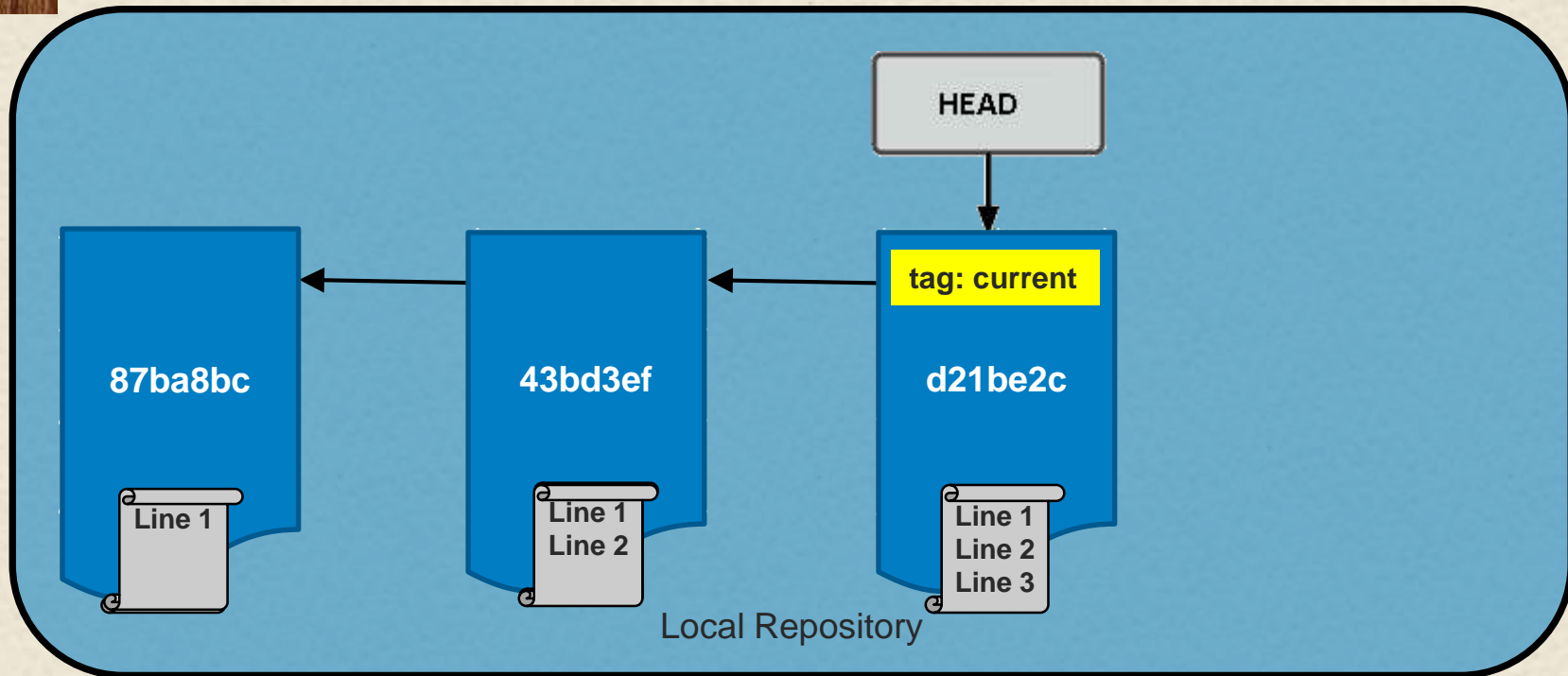
- Note: The net result of using this command vs. reset can be the same. If so, and content that is being reset/revert has been pushed such that others may be consuming it, preference is for revert.



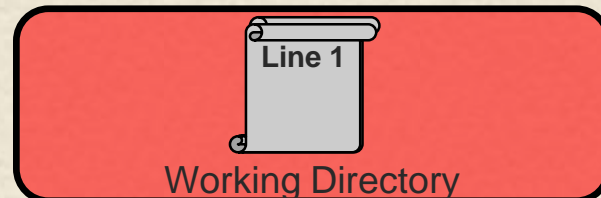
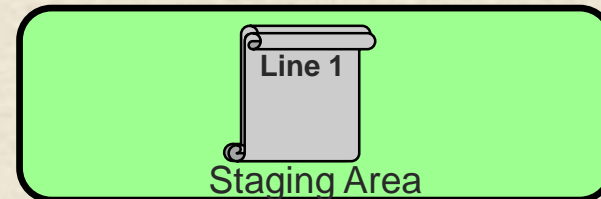


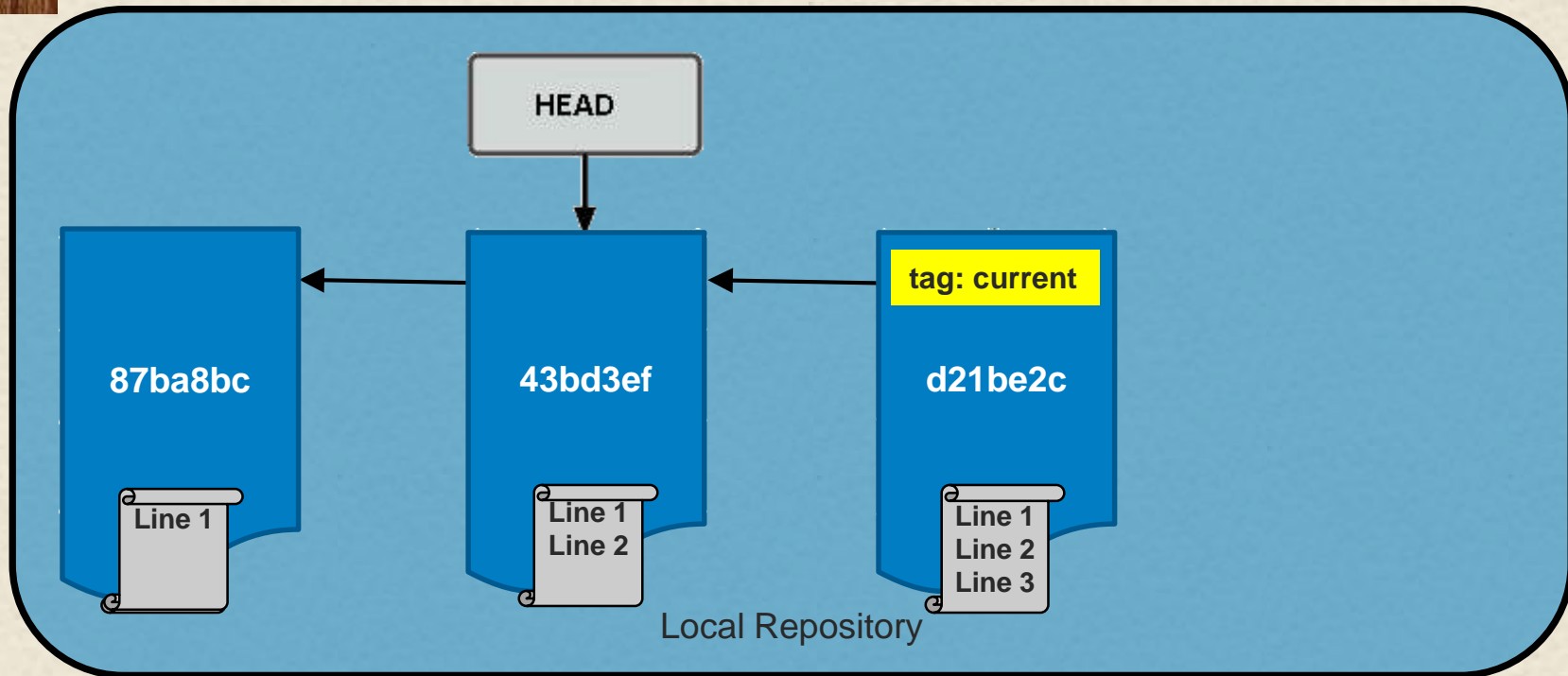
`git reset --hard 87ba8bc`



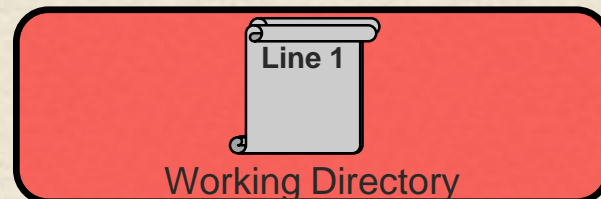
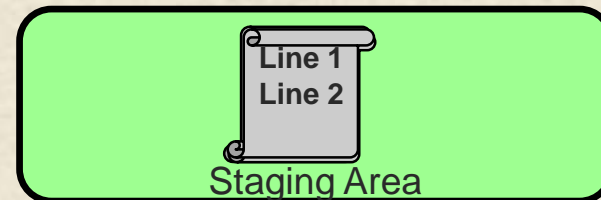


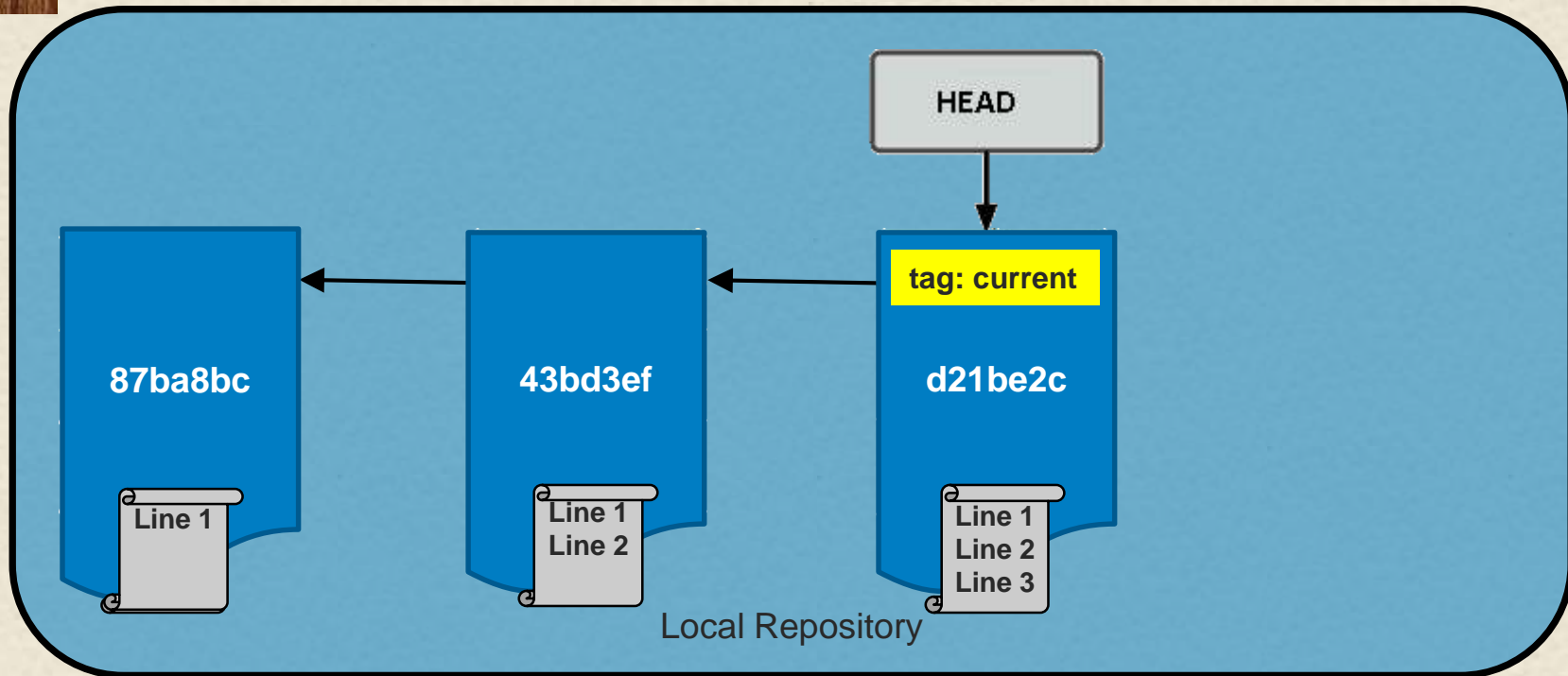
`git reset --hard 87ba8bc`



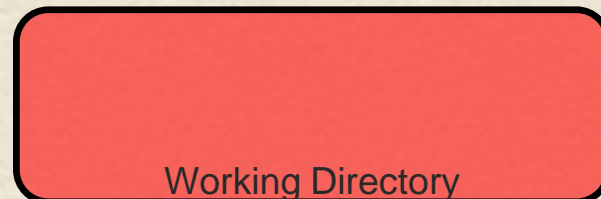
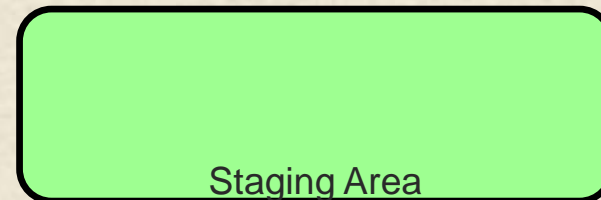


`git reset current~1 [--mixed]`



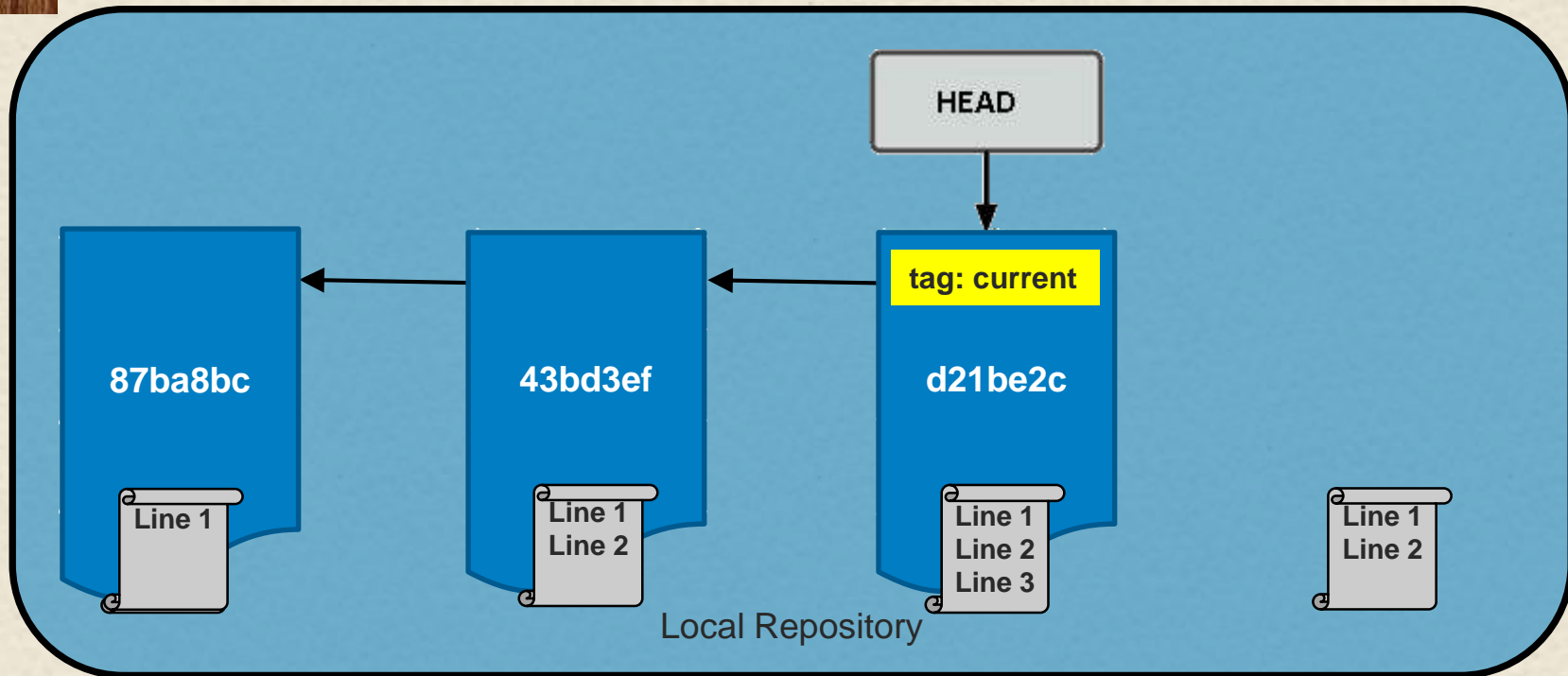


`git reset current~1 [--mixed]`

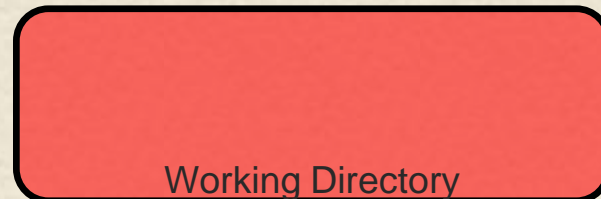
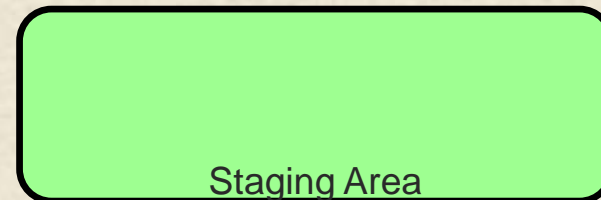


Reset and Revert

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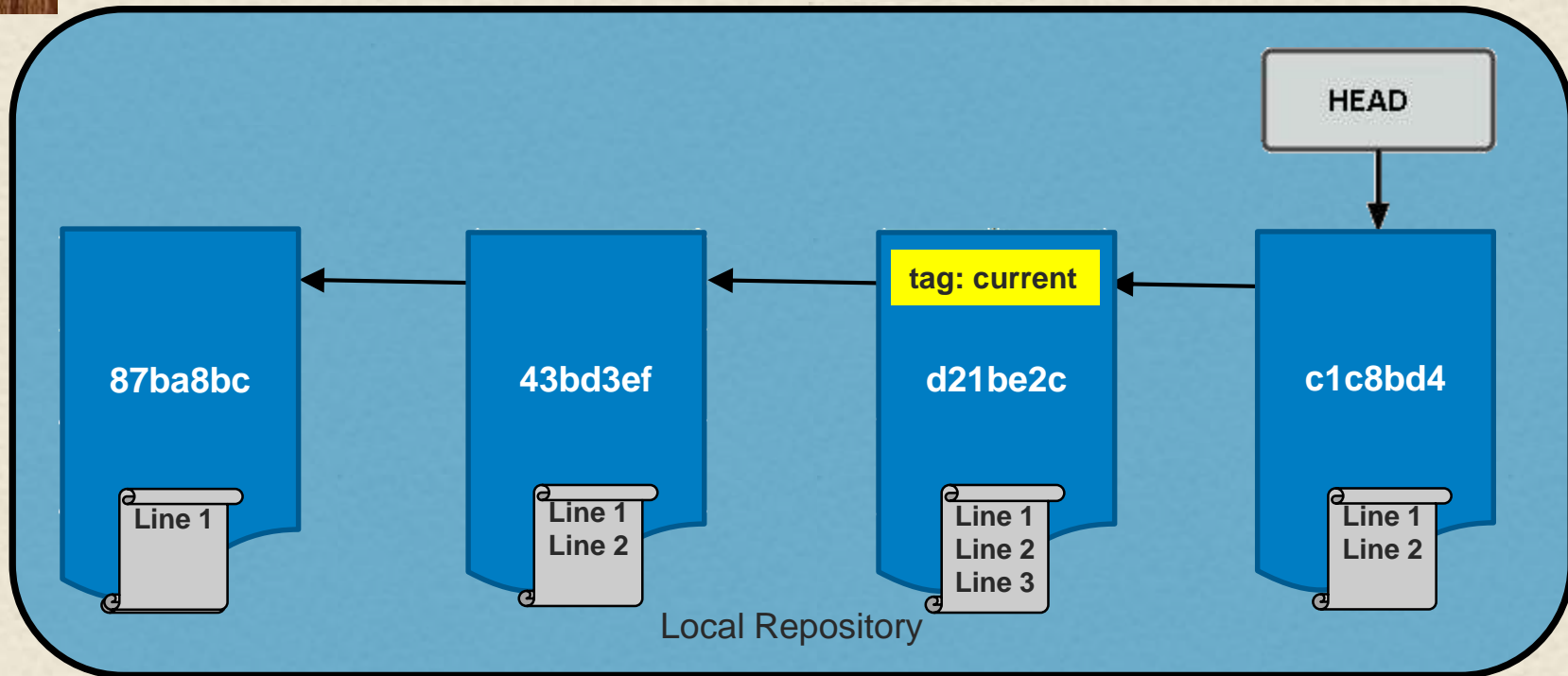


git revert HEAD~1

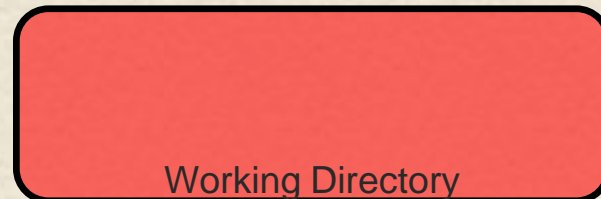
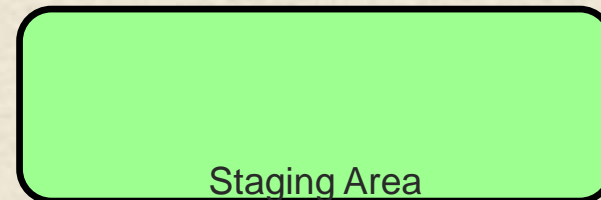


Reset and Revert

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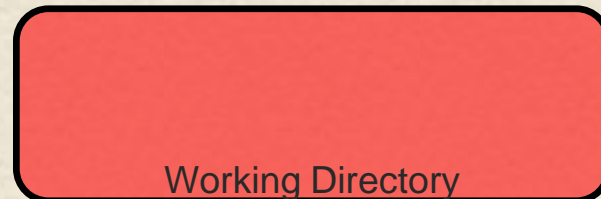
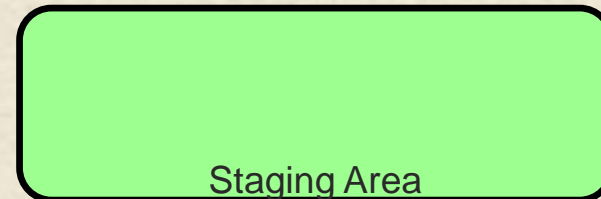
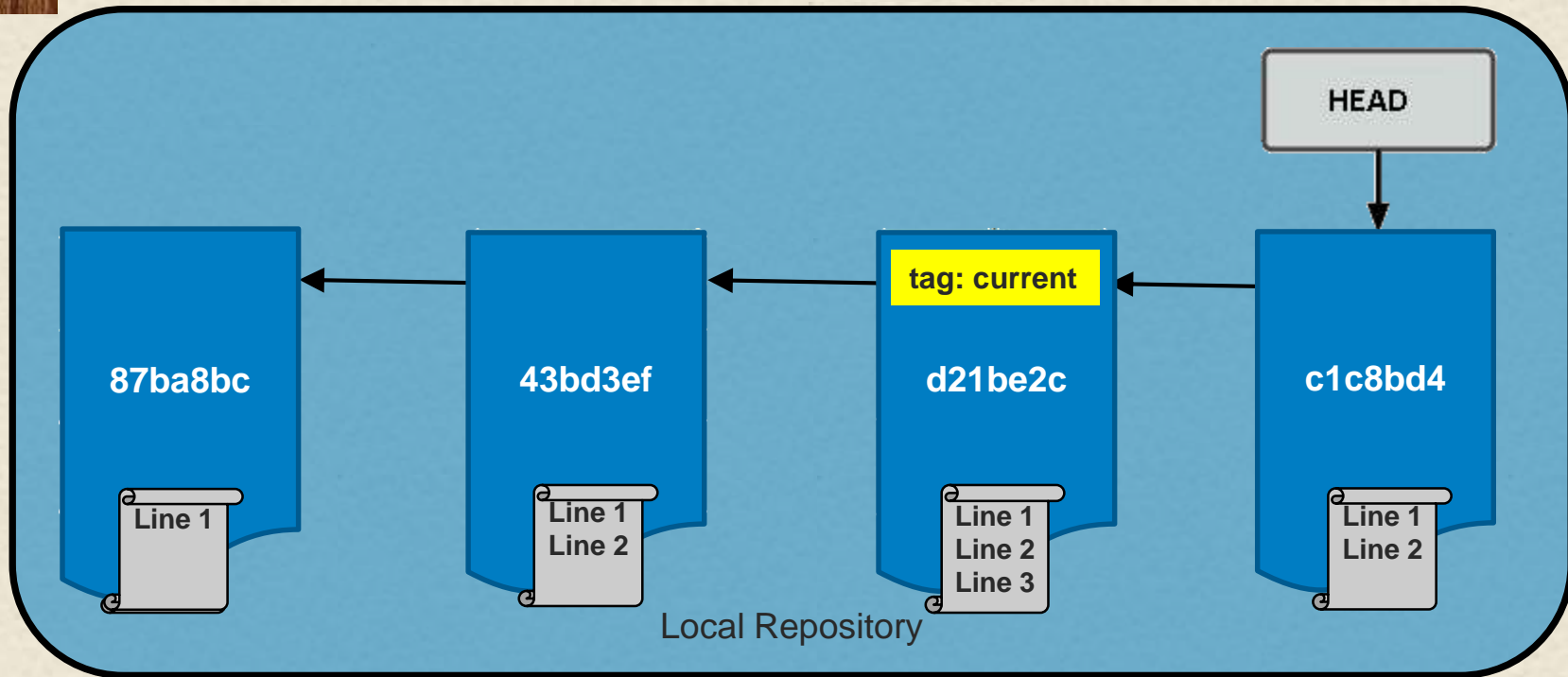


git revert HEAD~1



Reset and Revert

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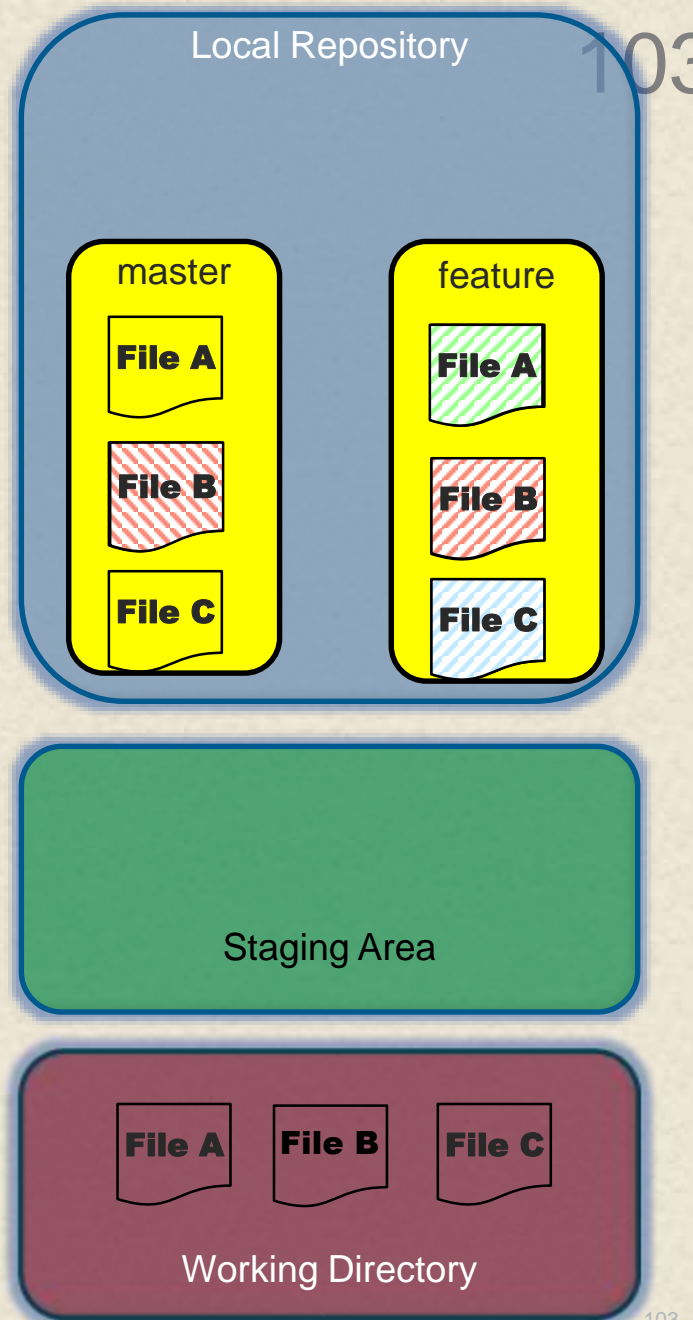
Command: Git Rerere (Reuse Recorded Resolution)

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- Purpose -- allows recording of how you solve a merge situation and then can automatically resolve the same situation in the same way if needed later
- Use case - trial and repeated merges; merging newer versions of a branch with the same conflicts into a newer one periodically; resolve conflicts after reset or revert; applicable to any repeated merge case: rebase, merge
- Syntax: `git rerere [clear|forget <pathspec>|diff|remaining|status|gc]`
- Note: This is a “state” command. Enabled by turning on a state in Git, rather than just running a command
 - Enabled via `git config --global rerere.enabled 1`
 - » Then runs automatically
 - Invoked directly via `git rerere` for related commands or options

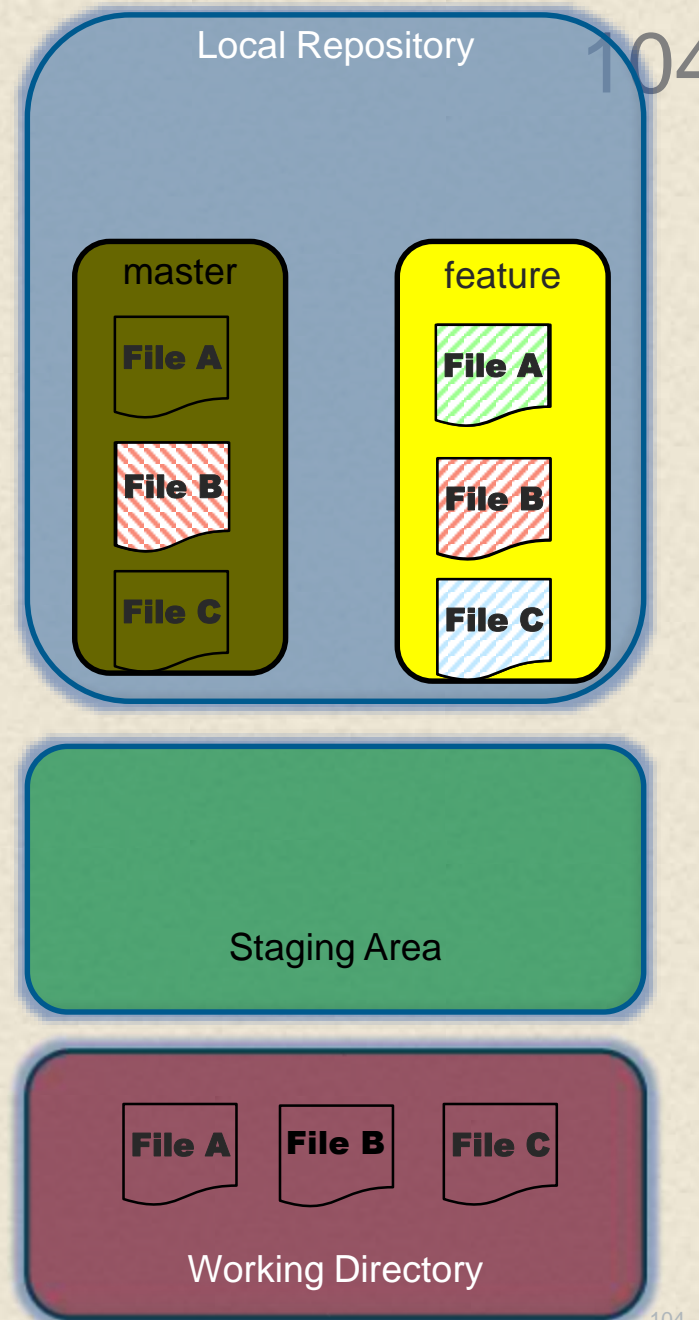
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Git Rerere 1



Git Rerere 1

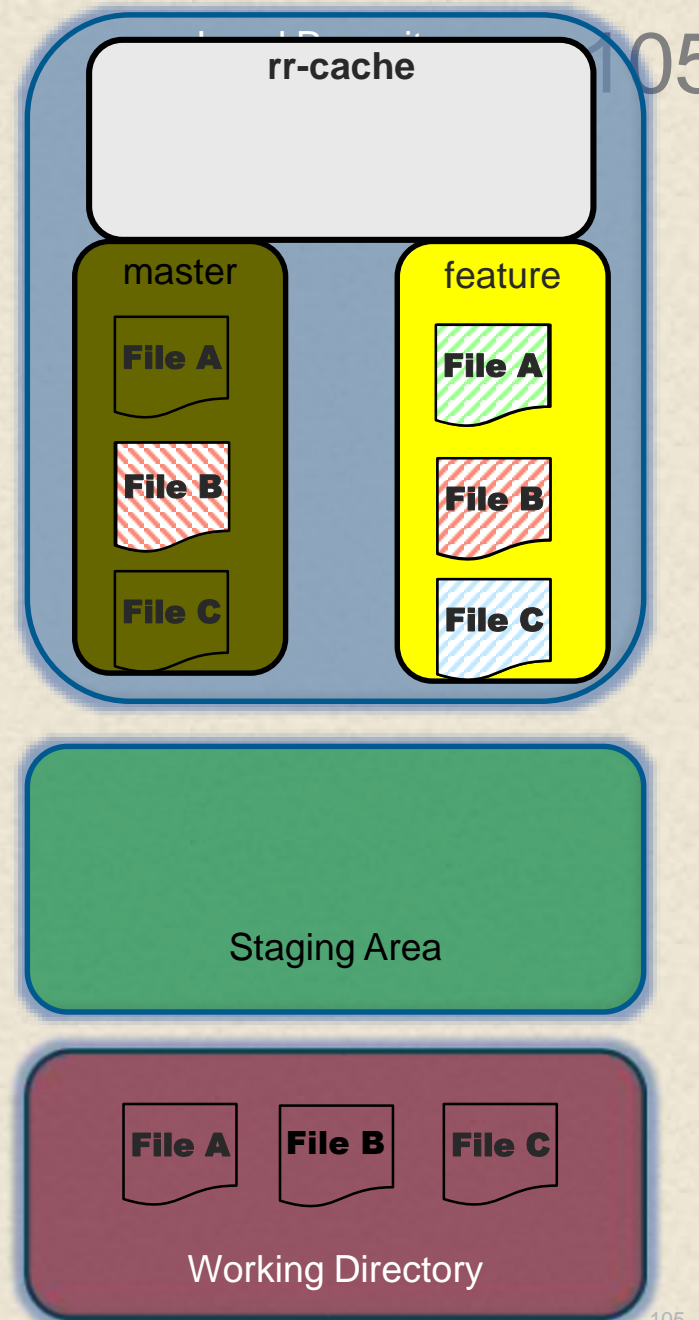
\$ git checkout master



Git Rerere 1

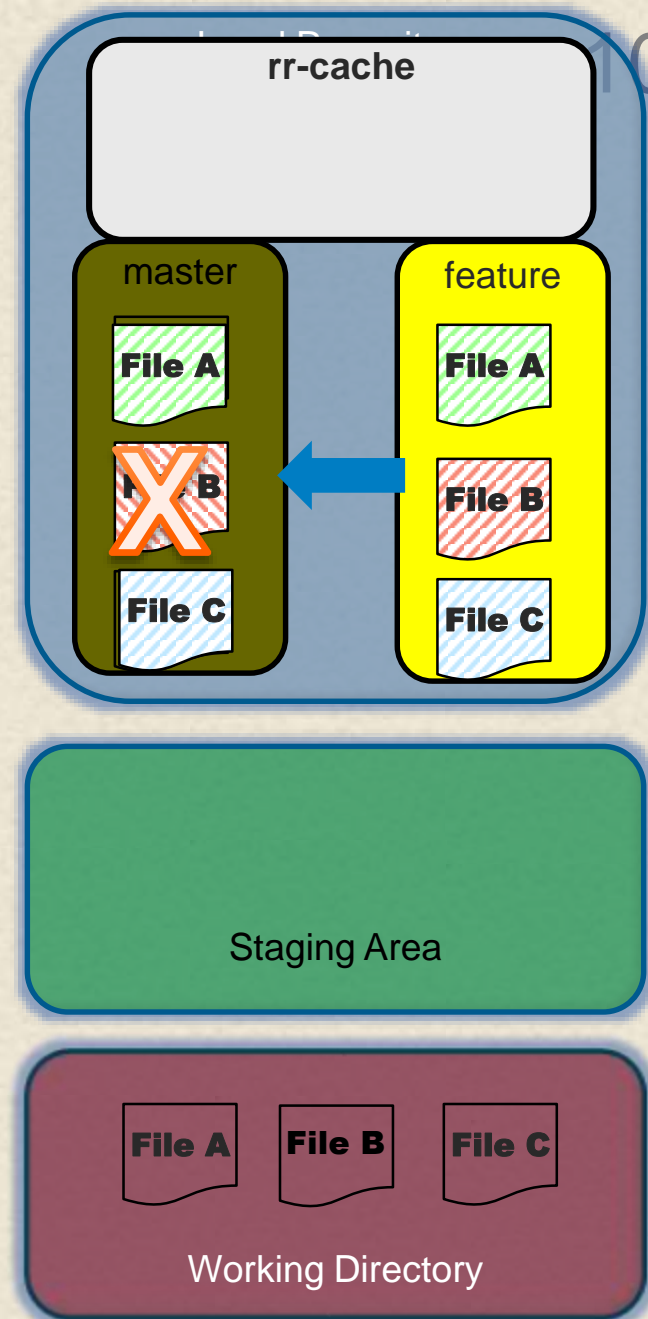
\$ git checkout master

\$ git config --global rerere.enabled 1



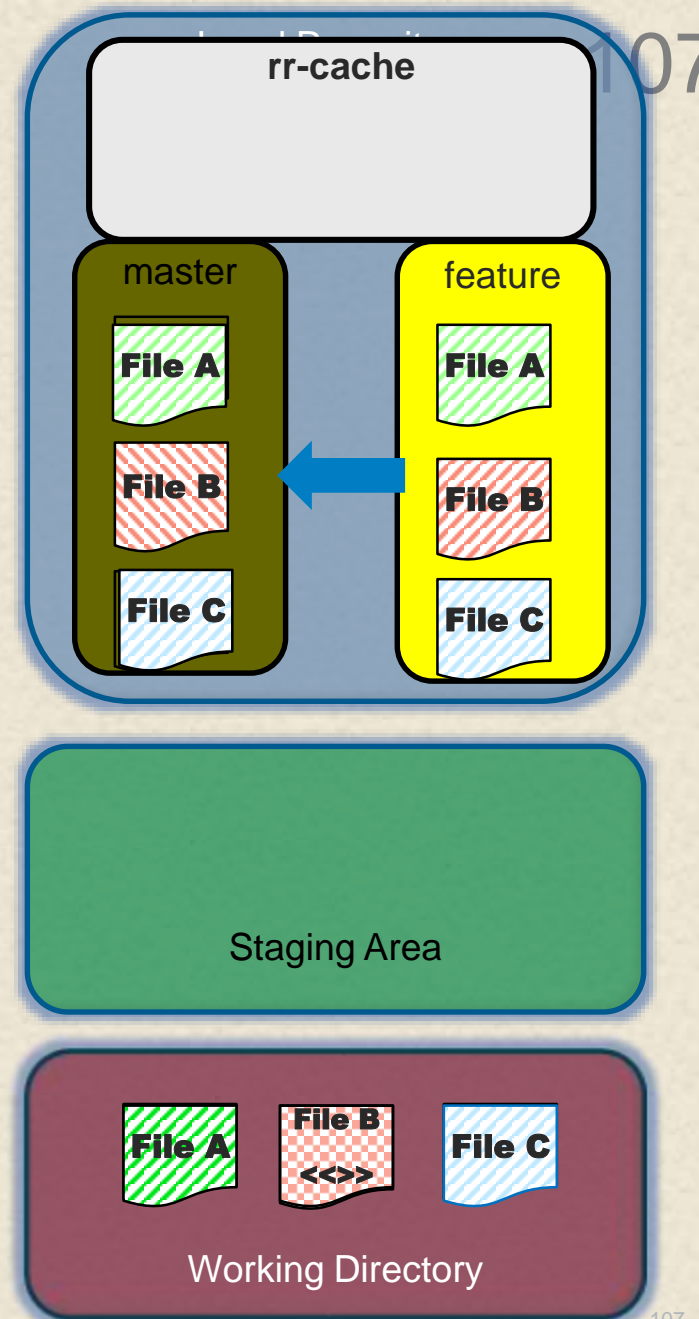
Git Rerere 1

```
$ git checkout master  
$ git config --global rerere.enabled 1  
$ git merge feature
```



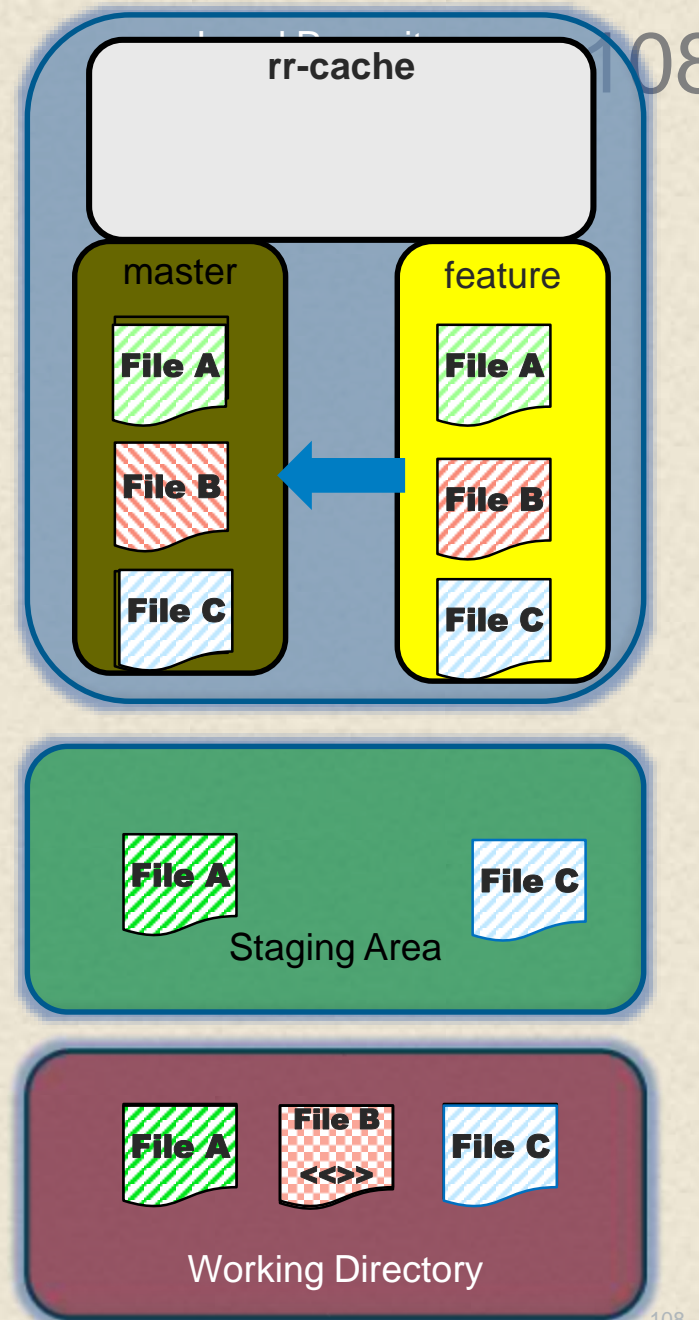
Git Rerere 1

```
$ git checkout master  
$ git config --global rerere.enabled 1  
$ git merge feature
```



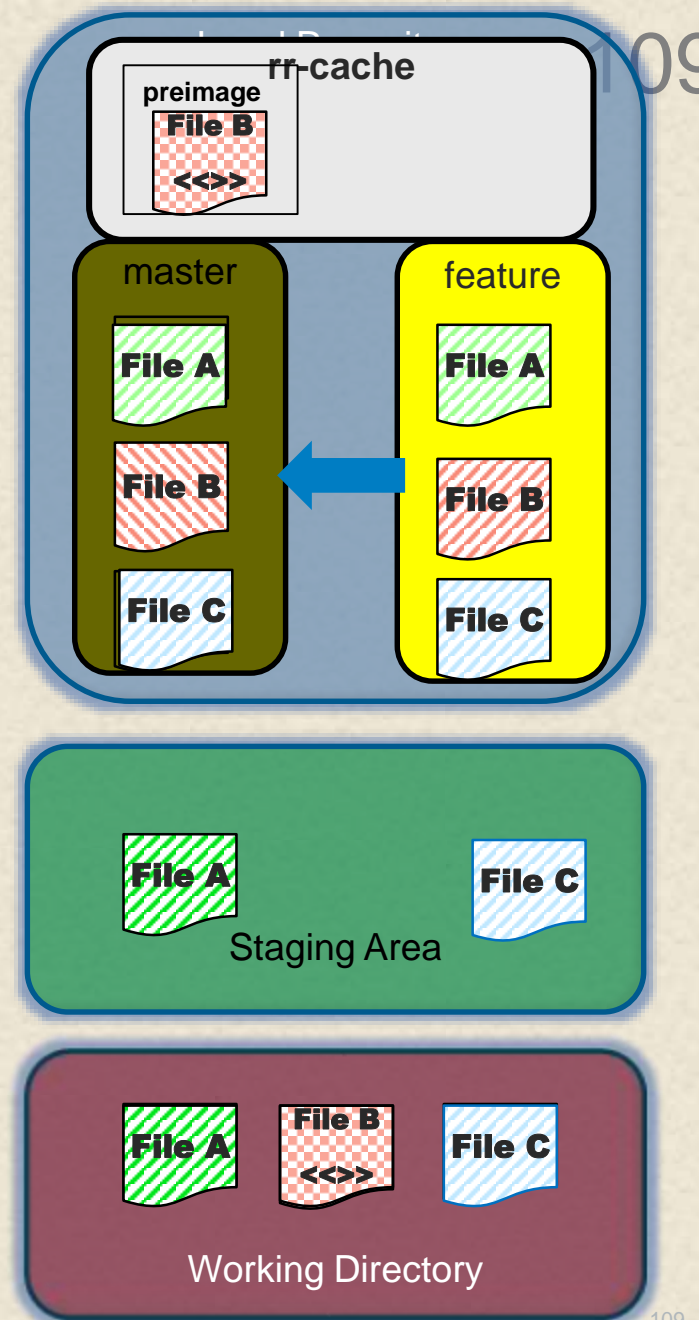
Git Rerere 1

```
$ git checkout master  
$ git config --global rerere.enabled 1  
$ git merge feature
```



Git Rerere 1

```
$ git checkout master  
$ git config --global rerere.enabled 1  
$ git merge feature
```



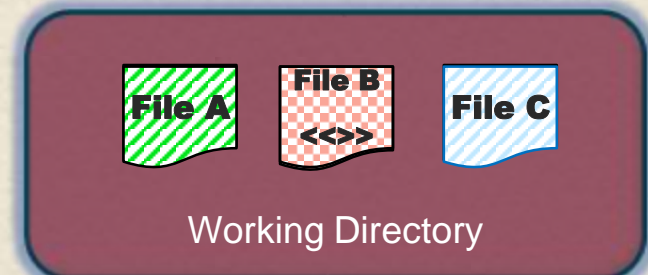
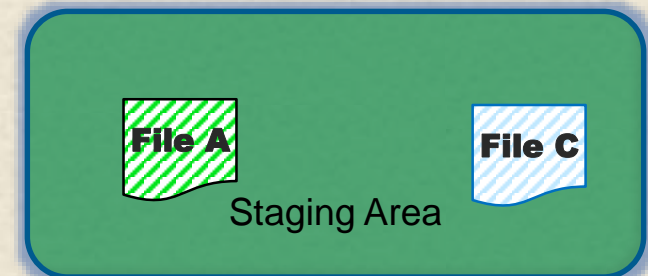
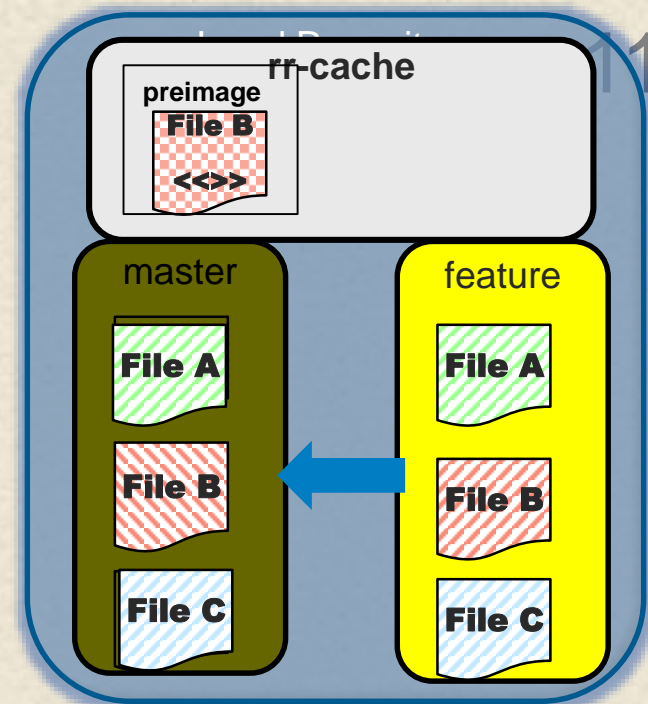
Git Rerere 1

\$ git checkout master

\$ git config --global rerere.enabled 1

\$ git merge feature

Recorded preimage for 'File B'



Git Rerere 1

\$ git checkout master

\$ git config --global rerere.enabled 1

\$ git merge feature

Recorded preimage for 'File B'

\$ git status

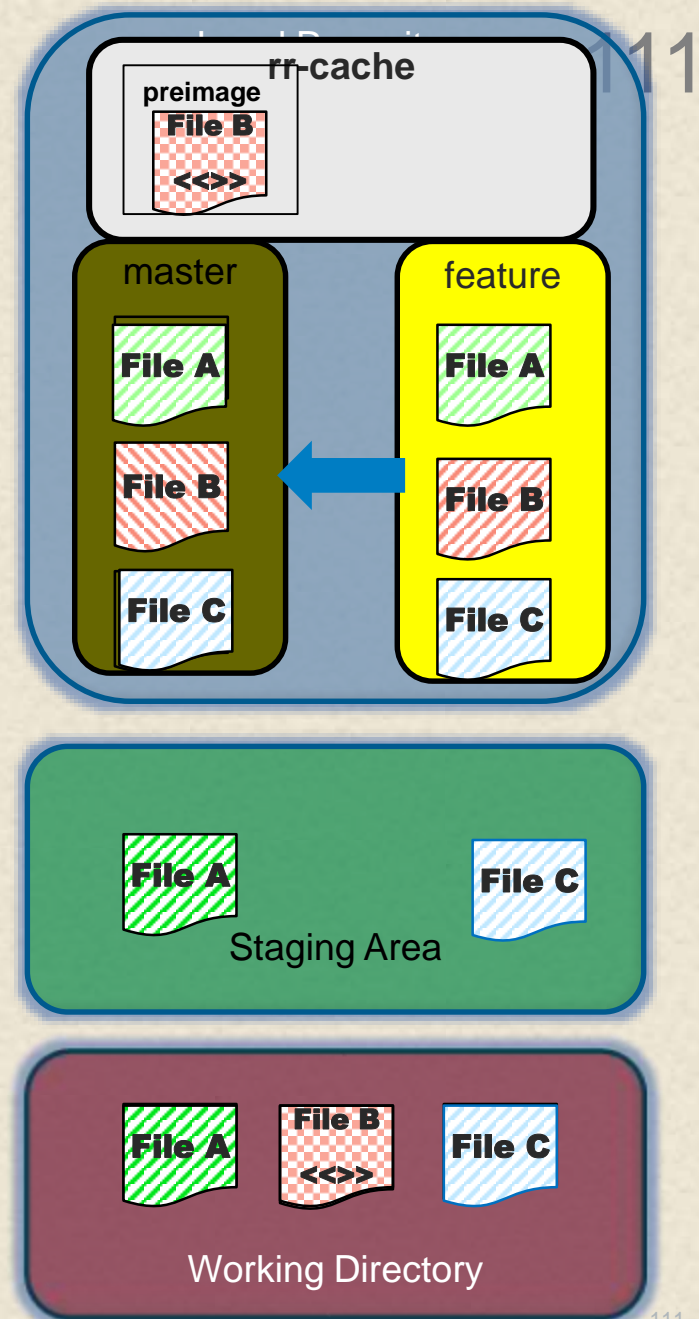
Changes to be committed:

modified: File A

modified: File C

Unmerged paths

both modified: File B



Git Rerere 1

\$ git checkout master

\$ git config --global rerere.enabled 1

\$ git merge feature

Recorded preimage for 'File B'

\$ git status

Changes to be committed:

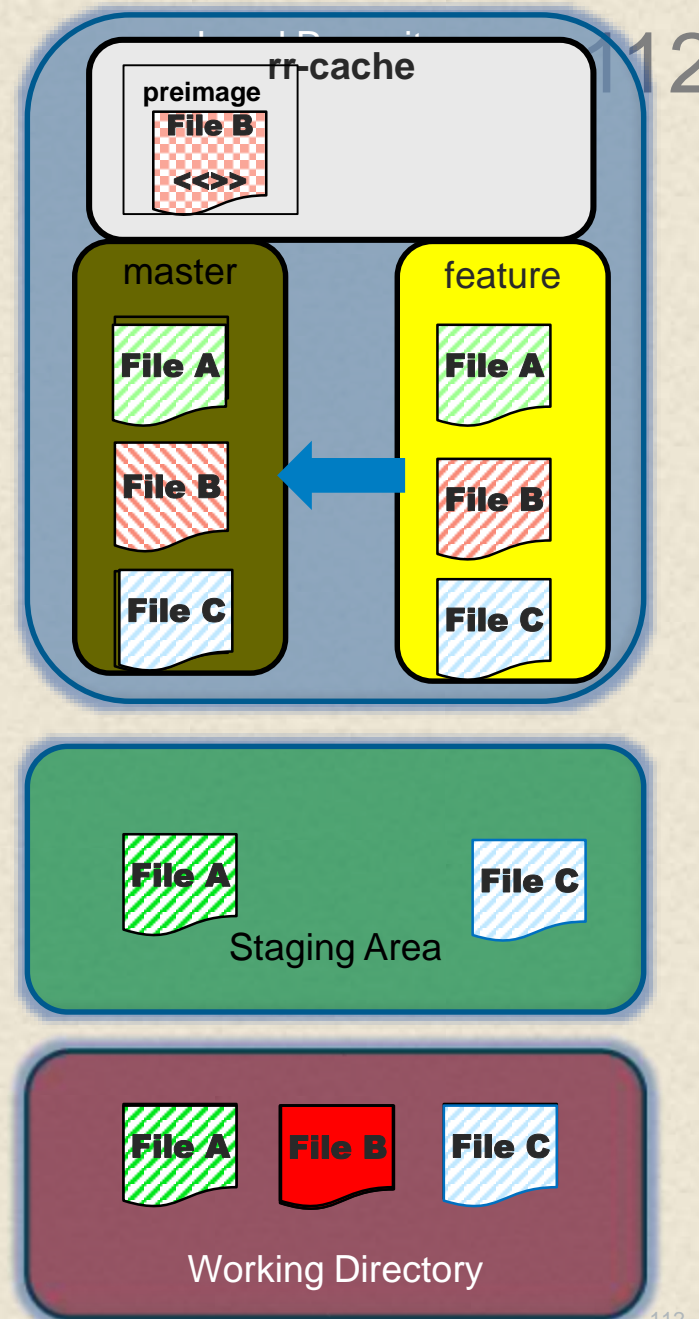
modified: File A

modified: File C

Unmerged paths

both modified: File B

[fix conflicts]



Git Rerere 1

```
$ git checkout master  
$ git config --global rerere.enabled 1  
$ git merge feature
```

Recorded preimage for 'File B'

```
$ git status
```

Changes to be committed:

modified: File A

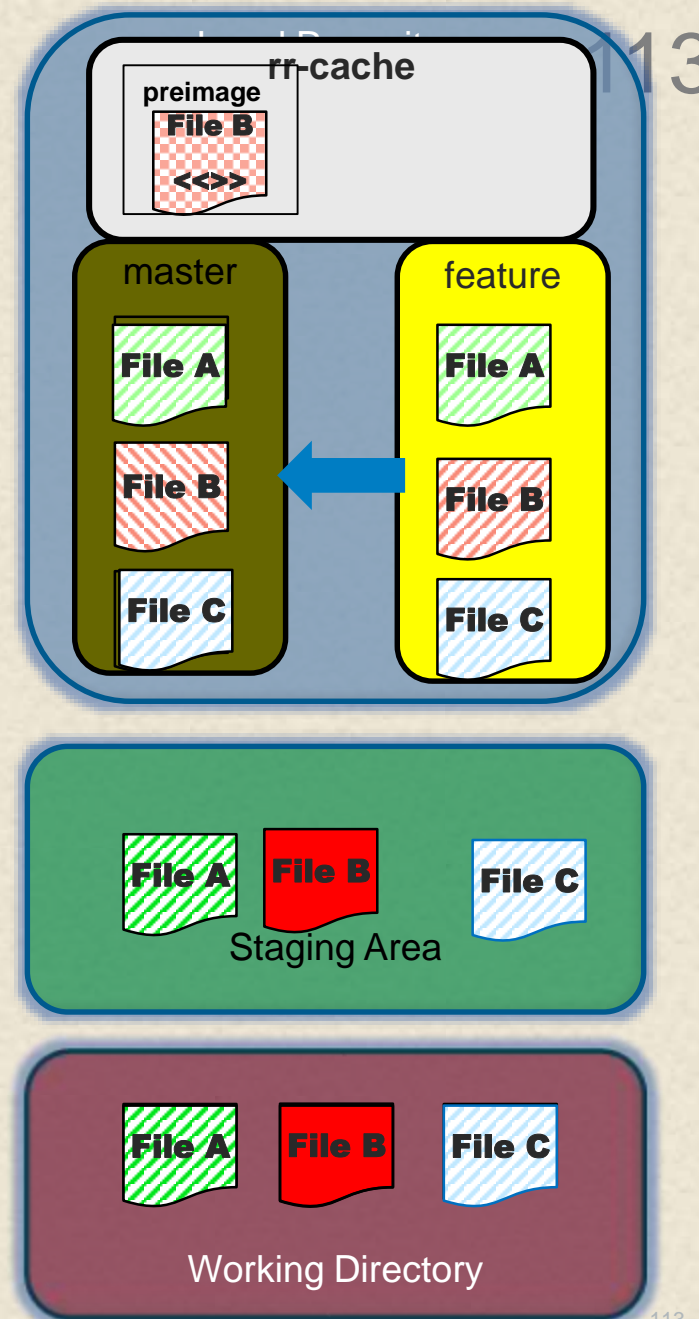
modified: File C

Unmerged paths

both modified: File B

```
[fix conflicts]
```

```
$ git add .
```



Git Rerere 1

```
$ git checkout master  
$ git config --global rerere.enabled 1  
$ git merge feature
```

Recorded preimage for 'File B'

```
$ git status
```

Changes to be committed:

modified: File A

modified: File C

Unmerged paths

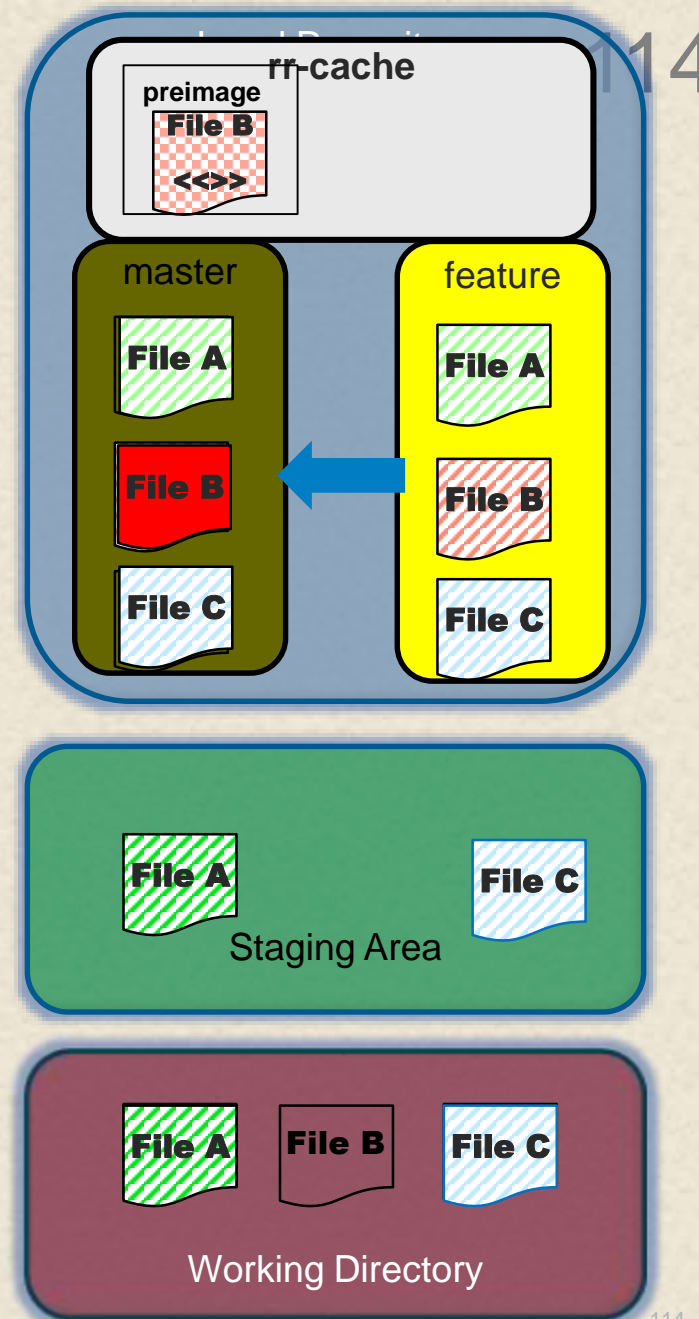
both modified: File B

```
[fix conflicts]
```

```
$ git add .
```

```
$ git commit -m
```

```
"finalize merge"
```



Git Rerere 1

```
$ git checkout master  
$ git config --global rerere.enabled 1  
$ git merge feature
```

Recorded preimage for 'File B'

```
$ git status
```

Changes to be committed:

modified: File A

modified: File C

Unmerged paths

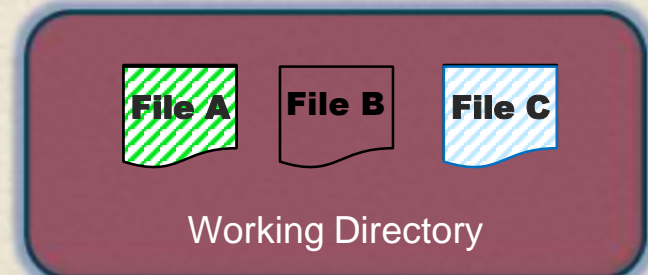
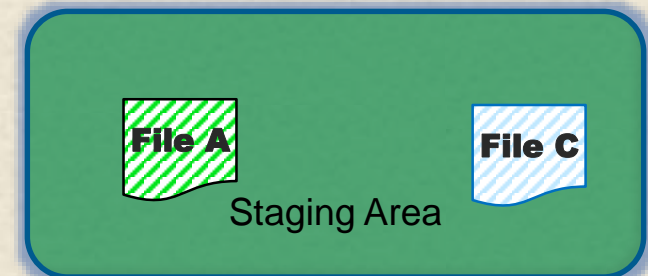
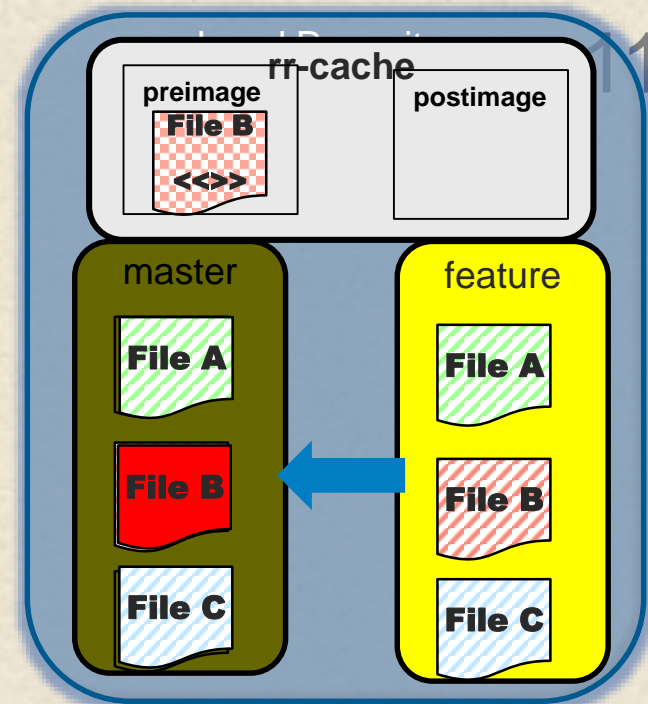
both modified: File B

```
[fix conflicts]
```

```
$ git add .
```

```
$ git commit -m
```

```
"finalize merge"
```



Git Rerere 1

```
$ git checkout master  
$ git config --global rerere.enabled 1  
$ git merge feature
```

Recorded preimage for 'File B'

```
$ git status
```

Changes to be committed:

modified: File A

modified: File C

Unmerged paths

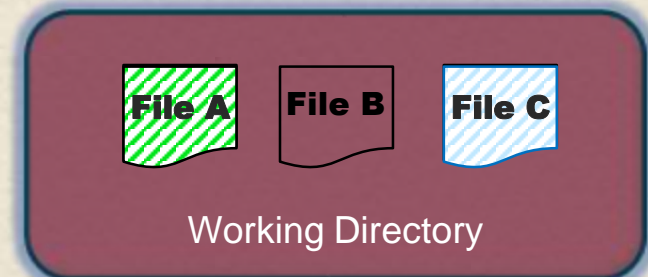
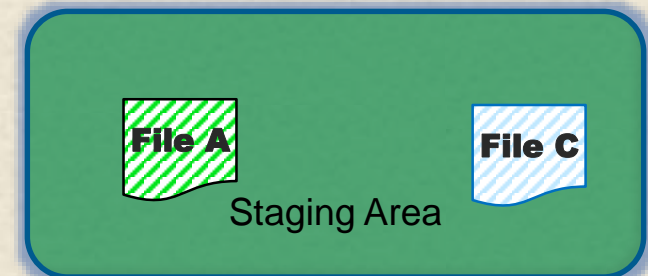
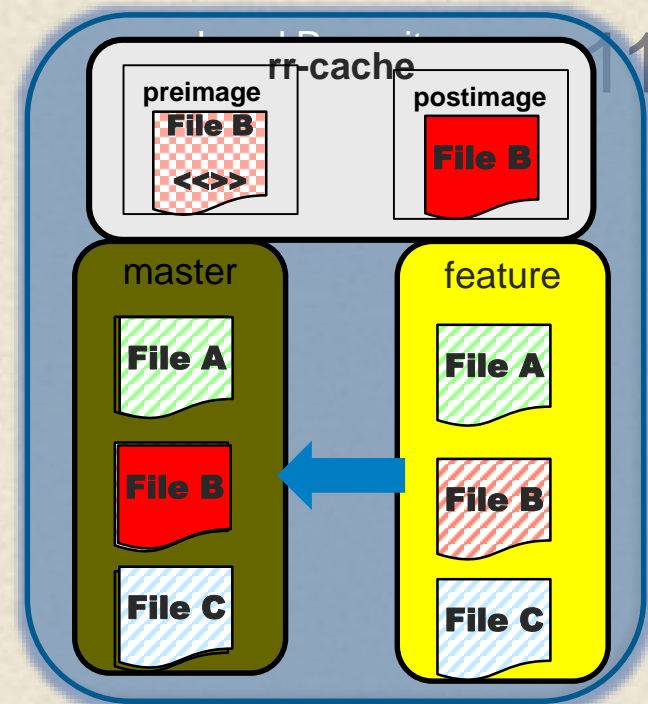
both modified: File B

```
[fix conflicts]
```

```
$ git add .
```

```
$ git commit -m
```

```
"finalize merge"
```



Git Rerere 1

```
$ git checkout master  
$ git config --global rerere.enabled 1  
$ git merge feature
```

Recorded preimage for 'File B'

```
$ git status
```

Changes to be committed:

modified: File A

modified: File C

Unmerged paths

both modified: File B

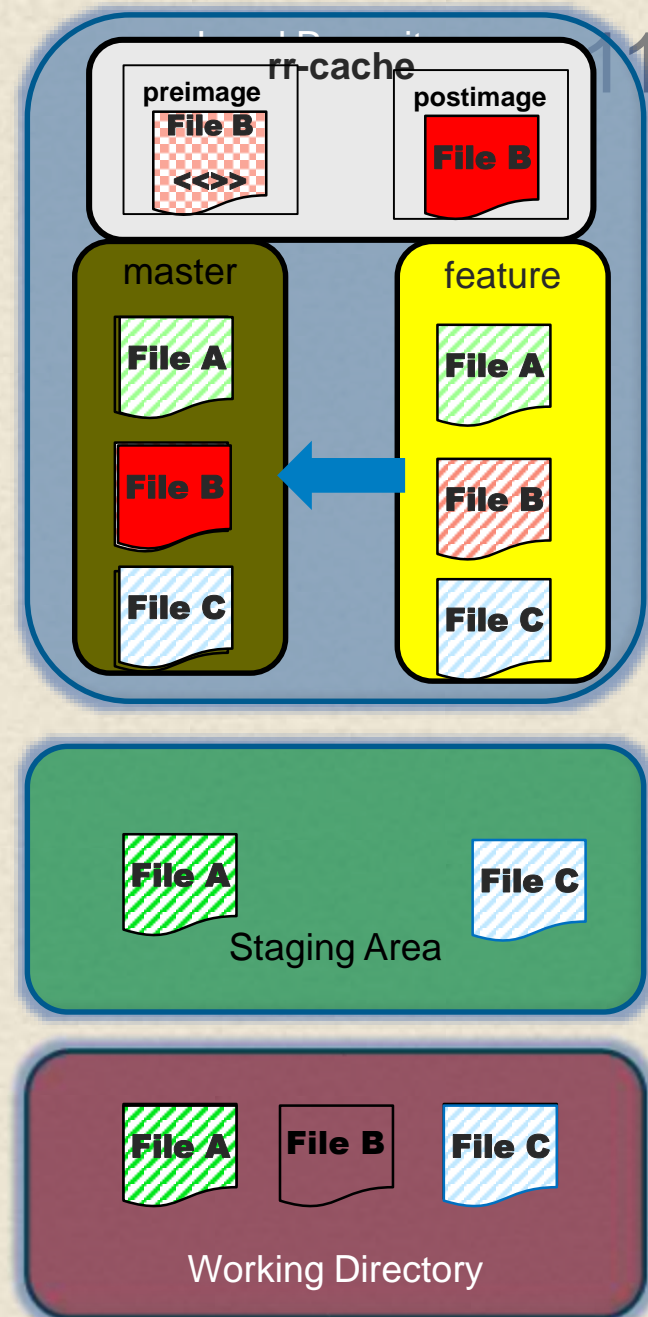
```
[fix conflicts]
```

```
$ git add .
```

```
$ git commit -m
```

```
"finalize merge"
```

Recorded resolution for 'File B'



Git Rerere 1

```
$ git checkout master  
$ git config --global rerere.enabled 1  
$ git merge feature
```

Recorded preimage for 'File B'

```
$ git status
```

Changes to be committed:

modified: File A

modified: File C

Unmerged paths

both modified: File B

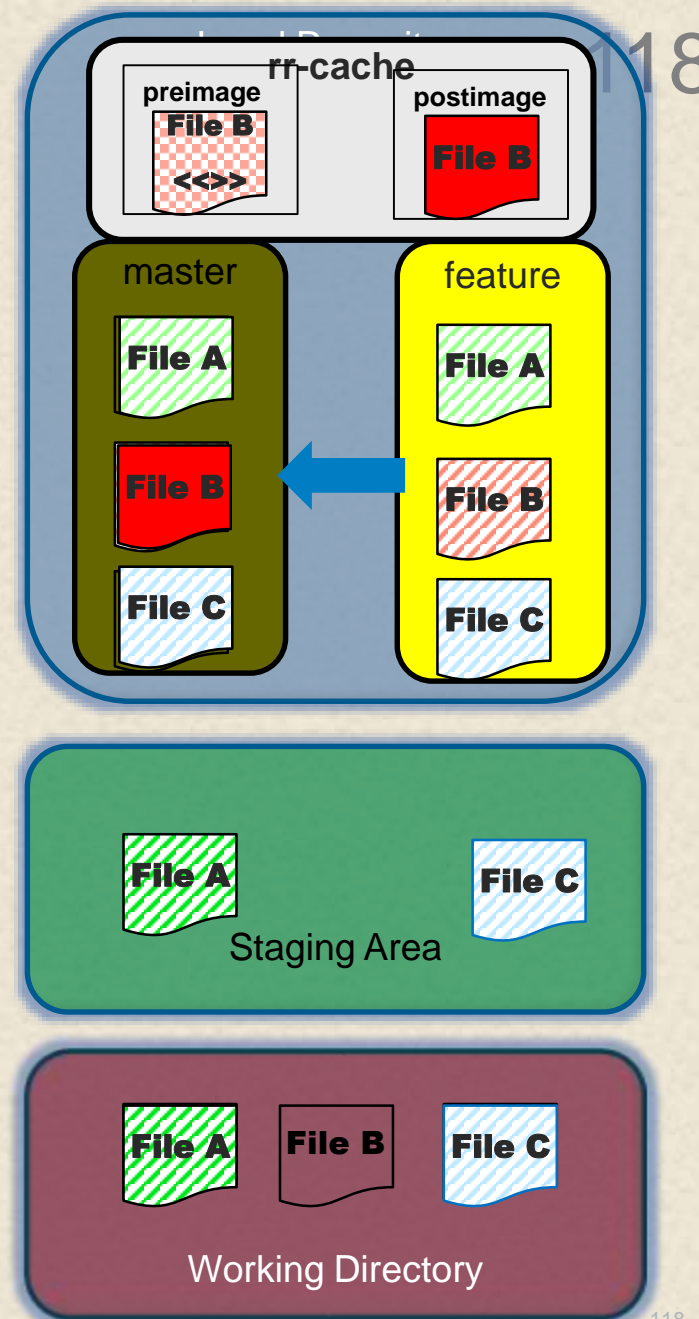
```
[fix conflicts]
```

```
$ git add .
```

```
$ git commit -m
```

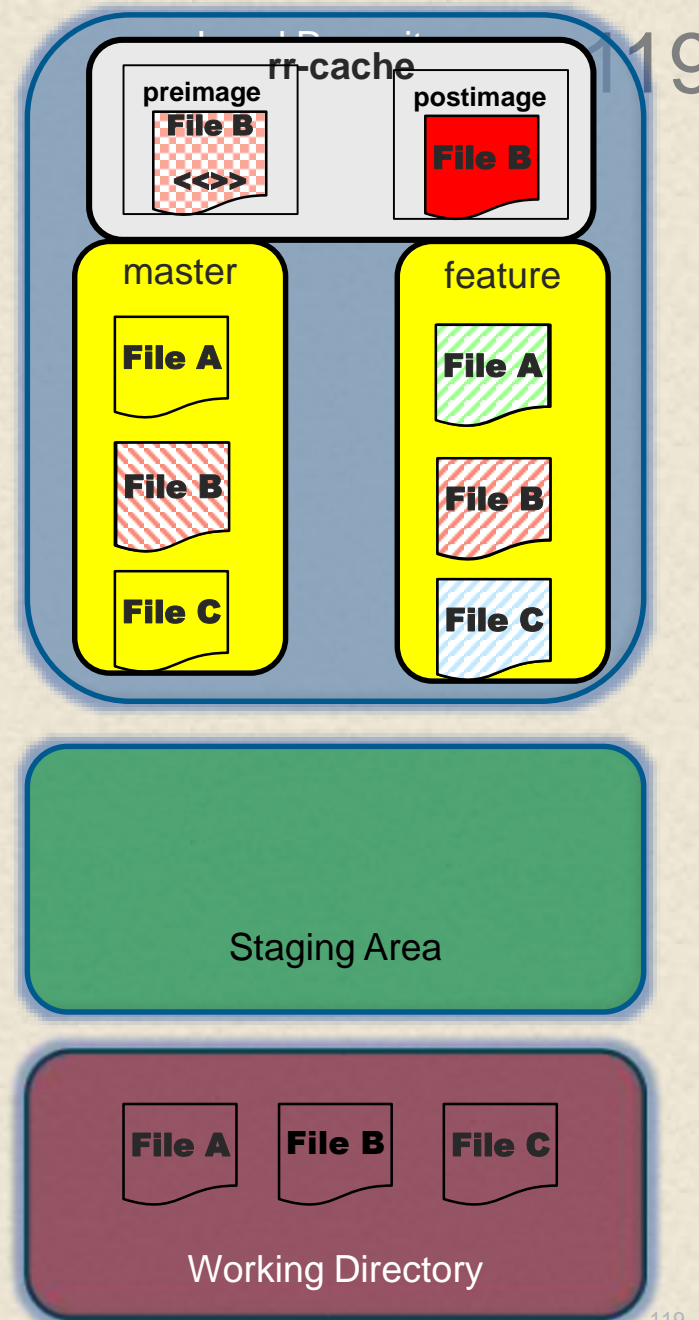
```
"finalize merge"
```

Recorded resolution for 'File B'



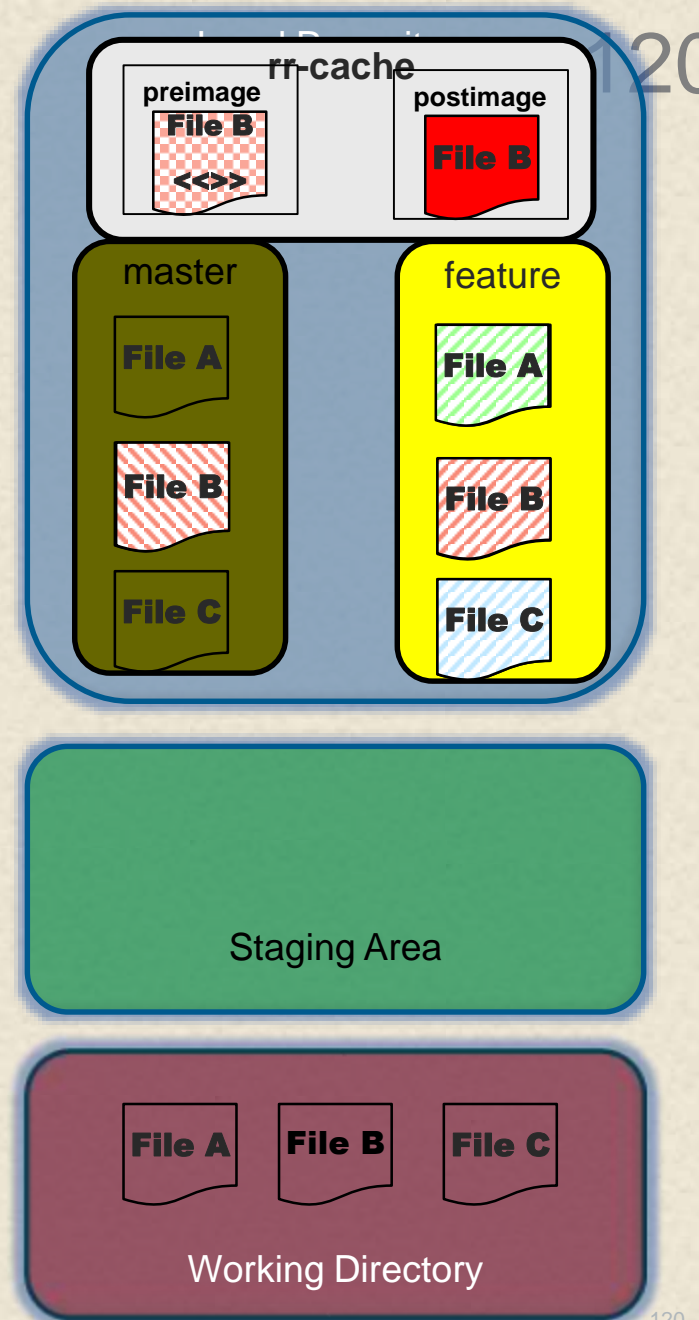
Git Rerere 2

\$ git reset --hard HEAD~1



Git Rerere 2

```
$ git reset --hard HEAD~1  
$ git checkout master
```



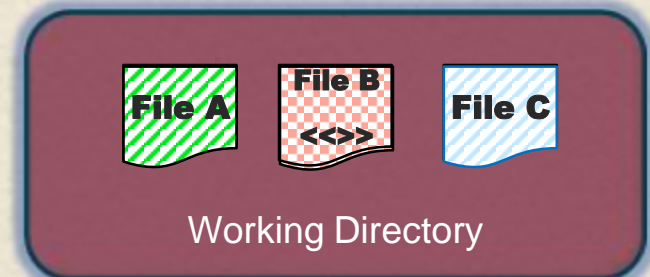
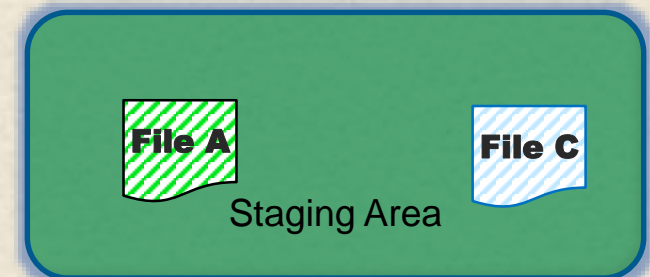
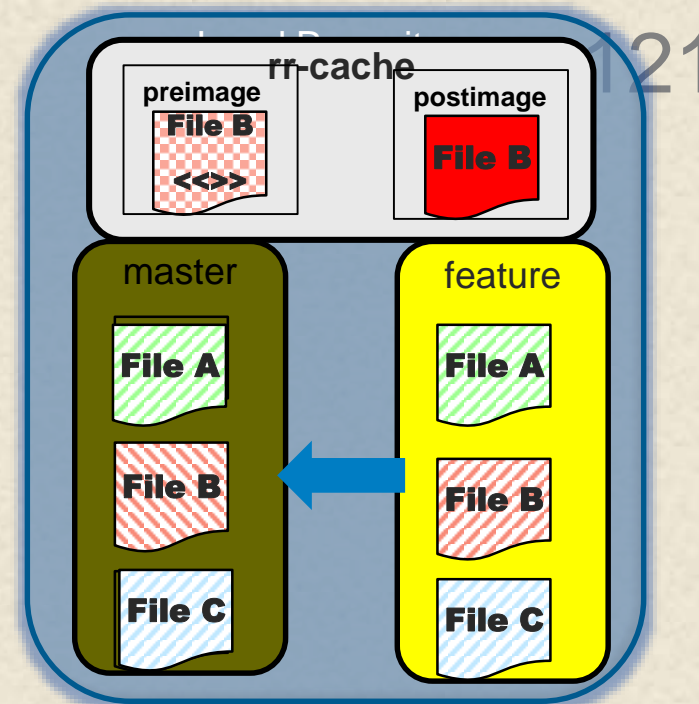
Git Rerere 2

\$ git reset --hard HEAD~1

\$ git checkout master

\$ git merge feature

Merge conflict in 'File B'



Git Rerere 2

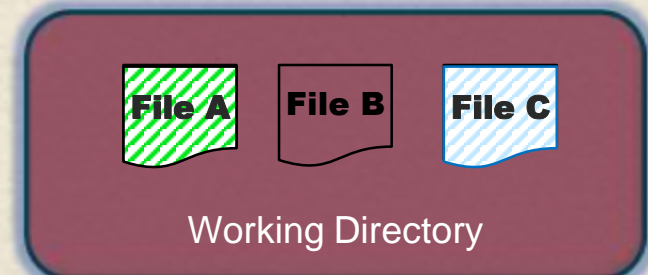
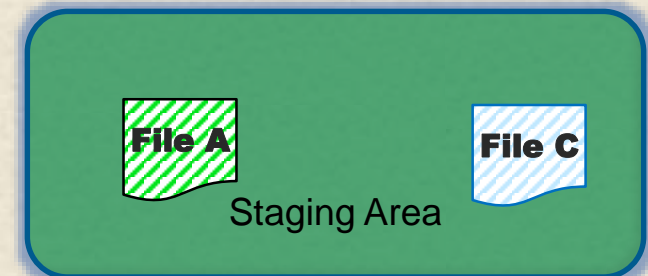
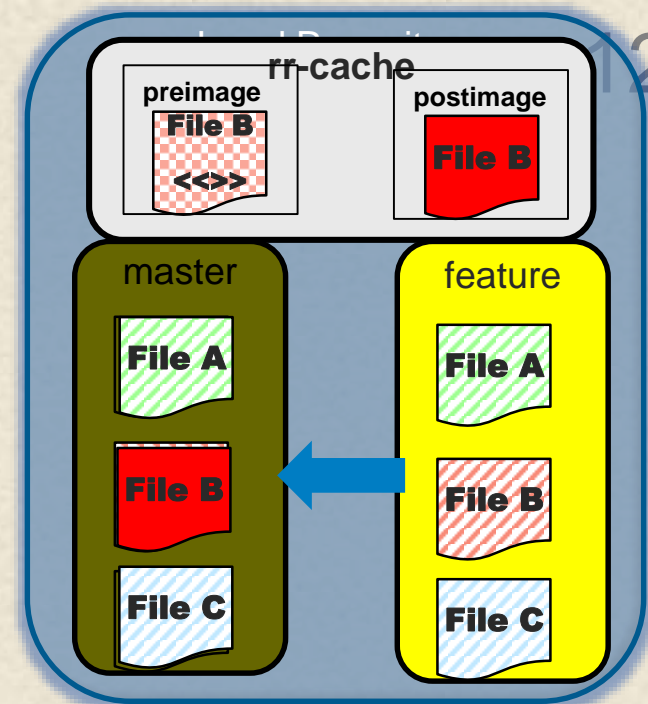
\$ git reset --hard HEAD~1

\$ git checkout master

\$ git merge feature

Merge conflict in 'File B'

Resolved 'File B' using previous resolution



- Purpose - Use “automated” binary search through Git’s history to find a specific commit that first introduced a problem (i.e. “first bad commit”)
- Use case - Quickly locate the commit in Git’s history that introduced a bug
- Syntax:

```
git bisect start [--term-{old,good}=<term> --term-{new,bad}=<term>]
                [--no-checkout] [<bad> [<good>...]] [--] [<paths>...]
git bisect (bad|new) [<rev>]
git bisect (good|old) [<rev>...]
git bisect terms [--term-good | --term-bad]
git bisect skip [(<rev>|<range>)...]
git bisect reset [<commit>]
git bisect visualize
git bisect replay <logfile>
git bisect log
git bisect run <cmd>...
git bisect help
```


Bisect

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Bisect

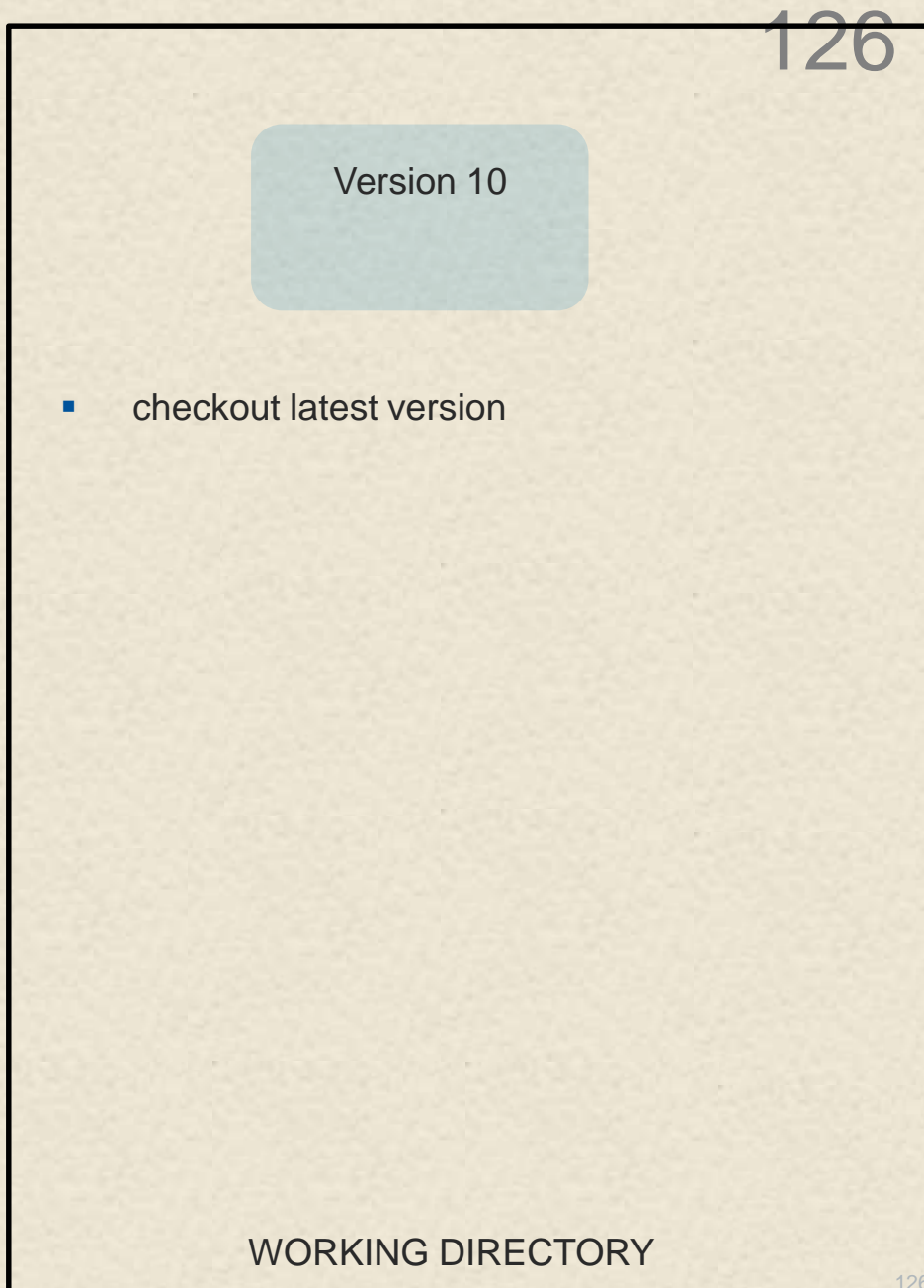
125



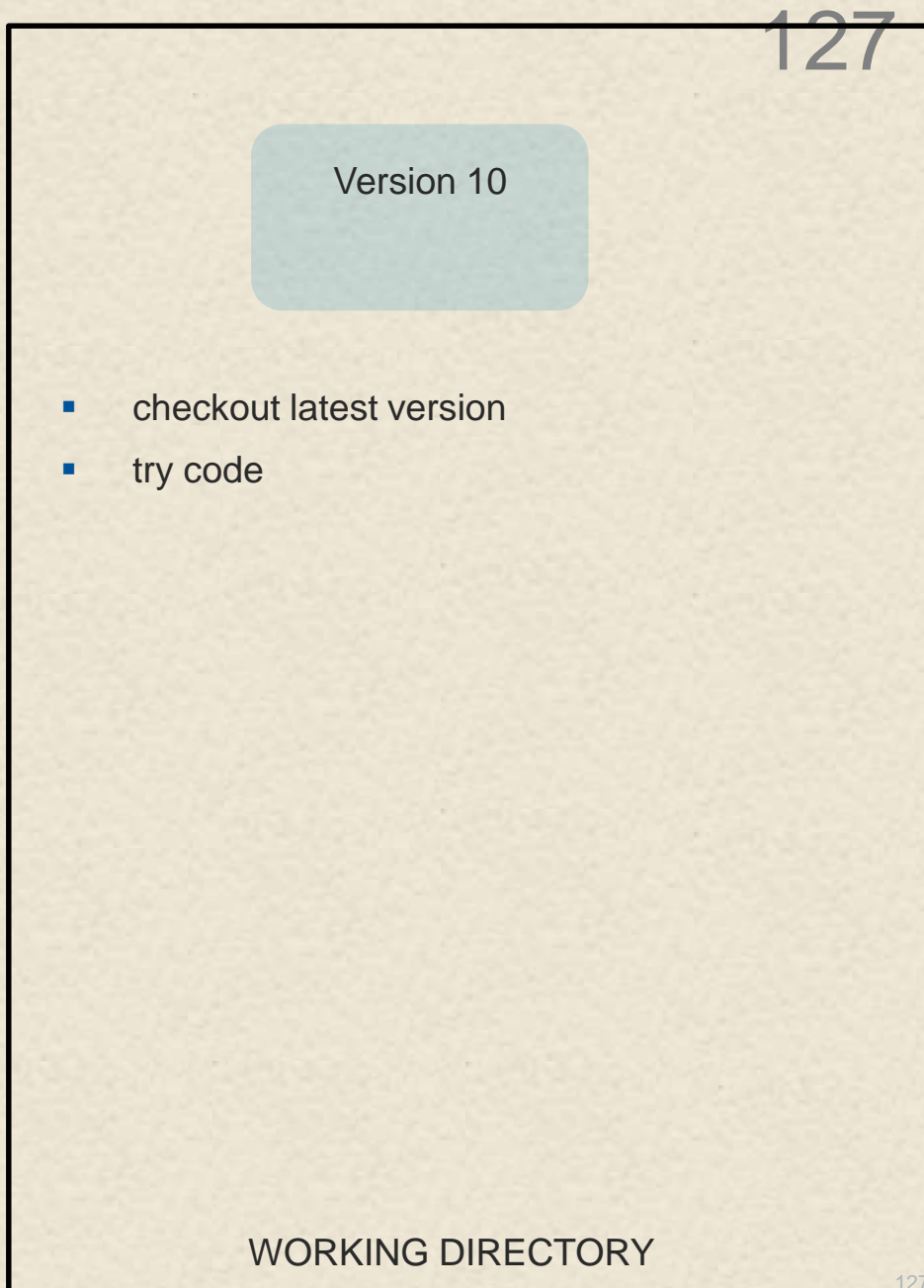
- checkout latest version

WORKING DIRECTORY

Bisect



Bisect



Bisect



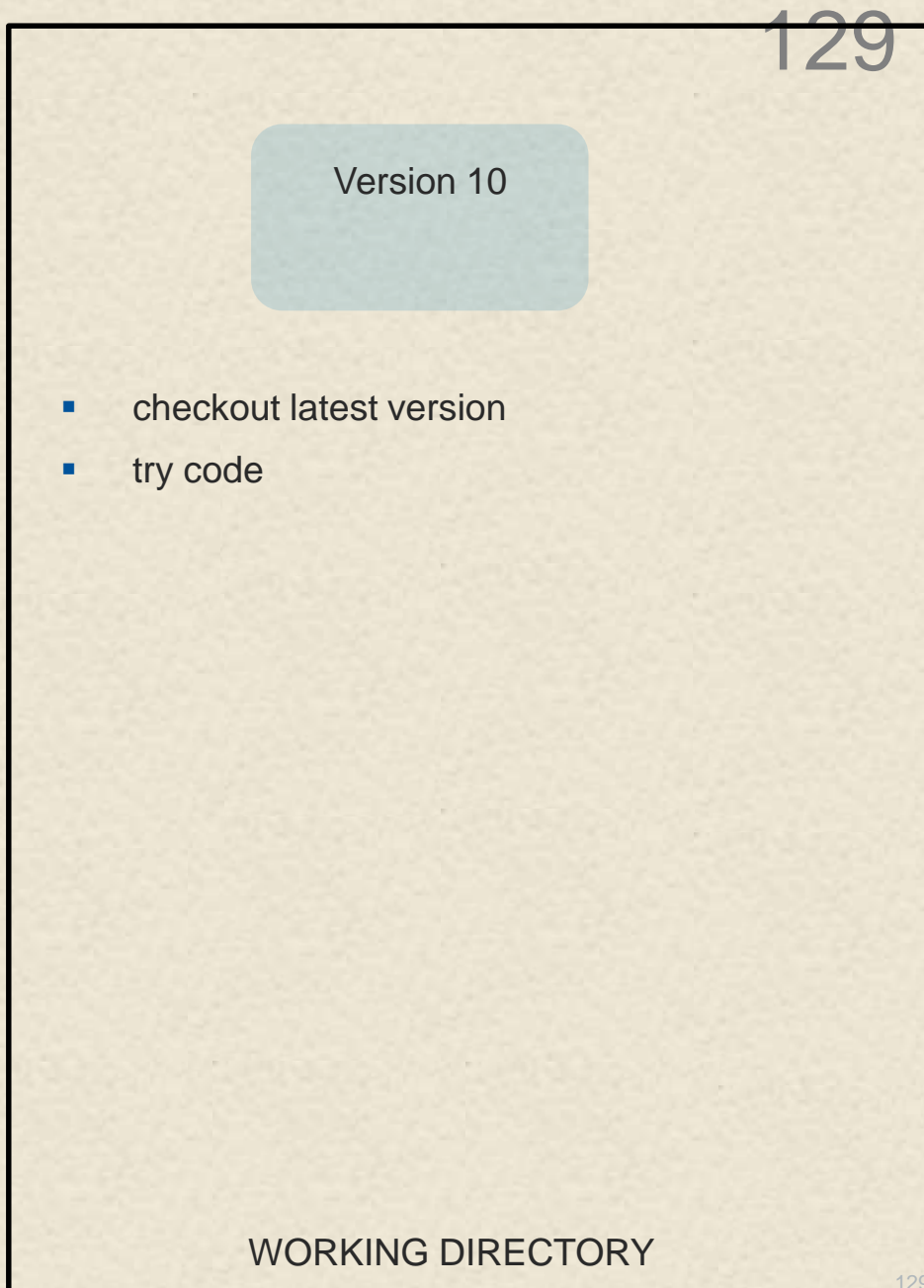
Version 10



- checkout latest version
- try code

WORKING DIRECTORY

Bisect



Bisect



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Version 10

- checkout latest version
- try code
- `git bisect start`

WORKING DIRECTORY

Bisect



Version 10

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`

WORKING DIRECTORY

Bisect



Version 10

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)

WORKING DIRECTORY

Bisect



Version 1

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)

WORKING DIRECTORY

Bisect

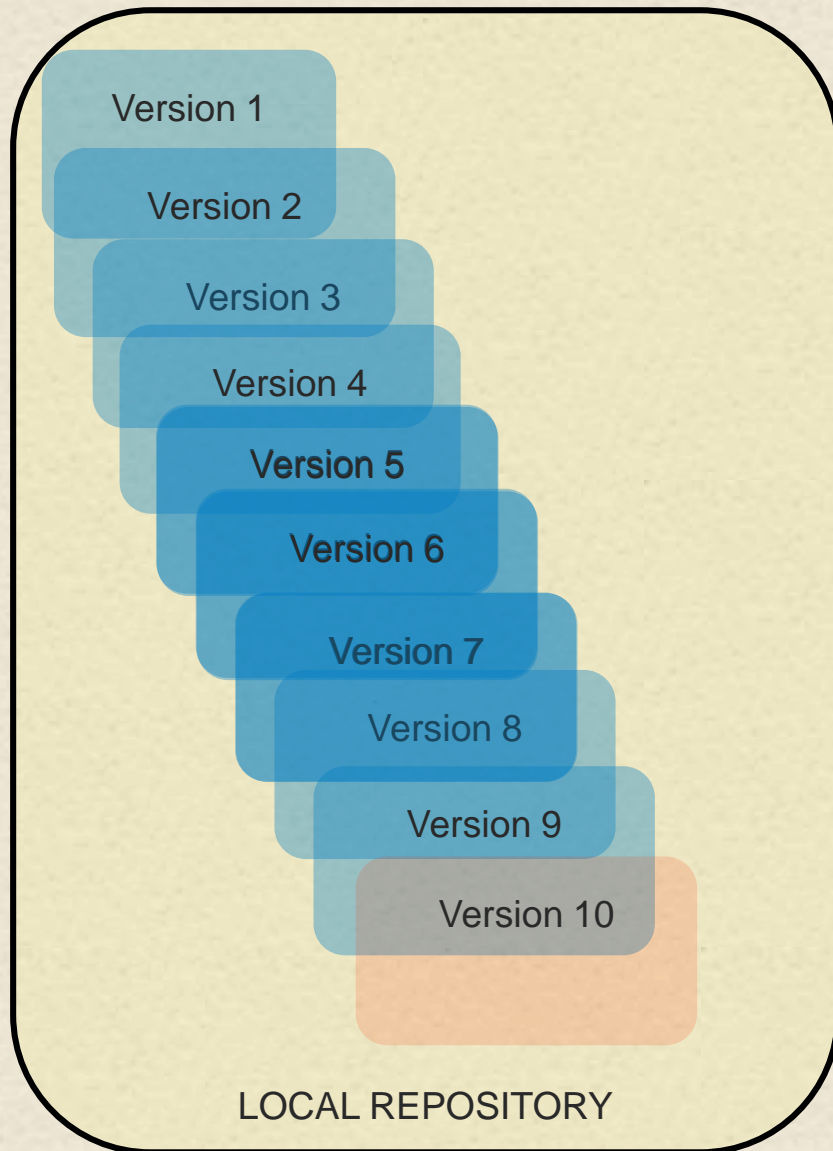


Version 1

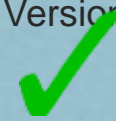
- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code

WORKING DIRECTORY

Bisect



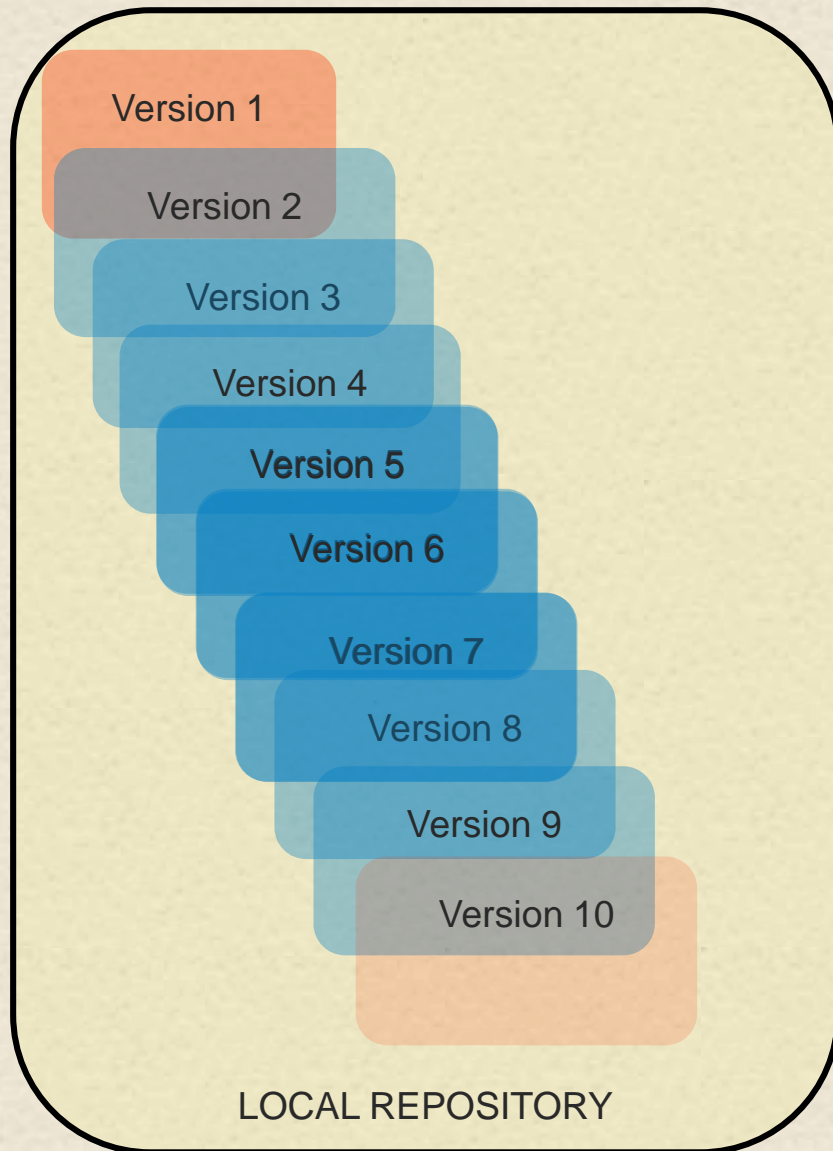
Version 1



- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code

WORKING DIRECTORY

Bisect



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Version 1

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)

WORKING DIRECTORY

Bisect

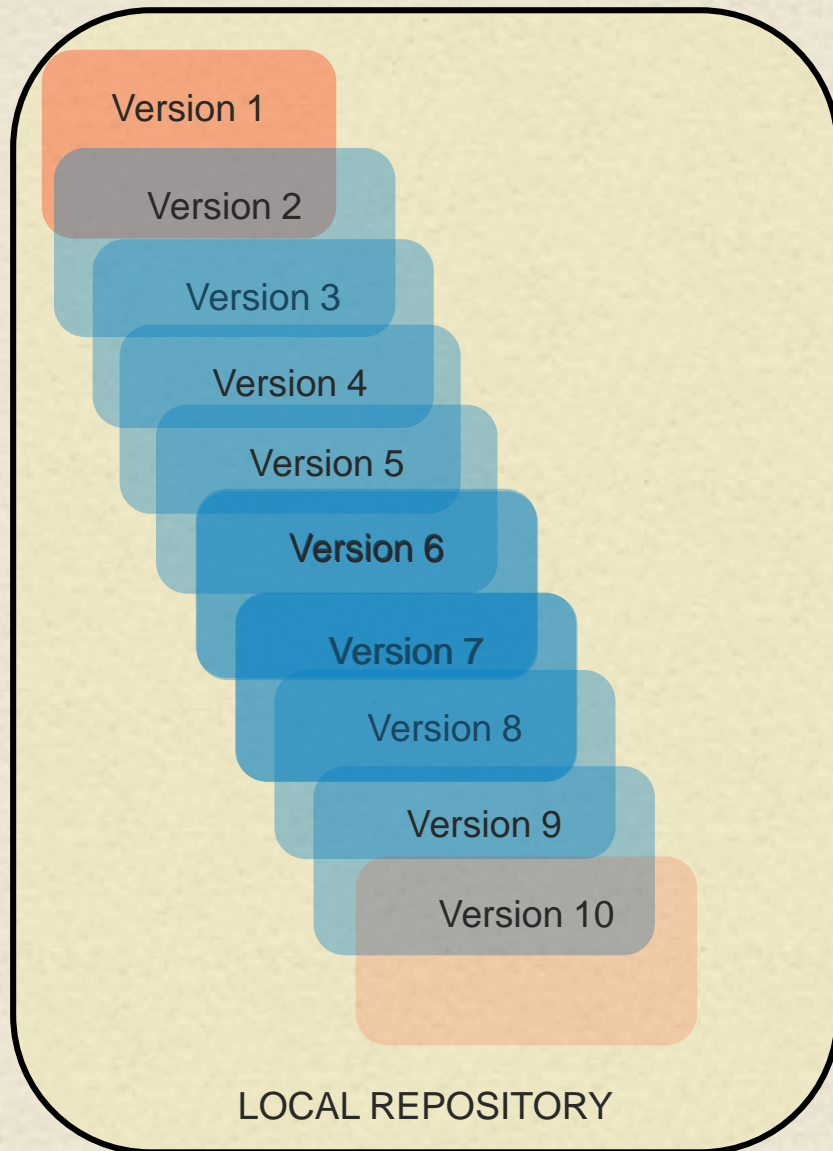


Version 5

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)

WORKING DIRECTORY

Bisect

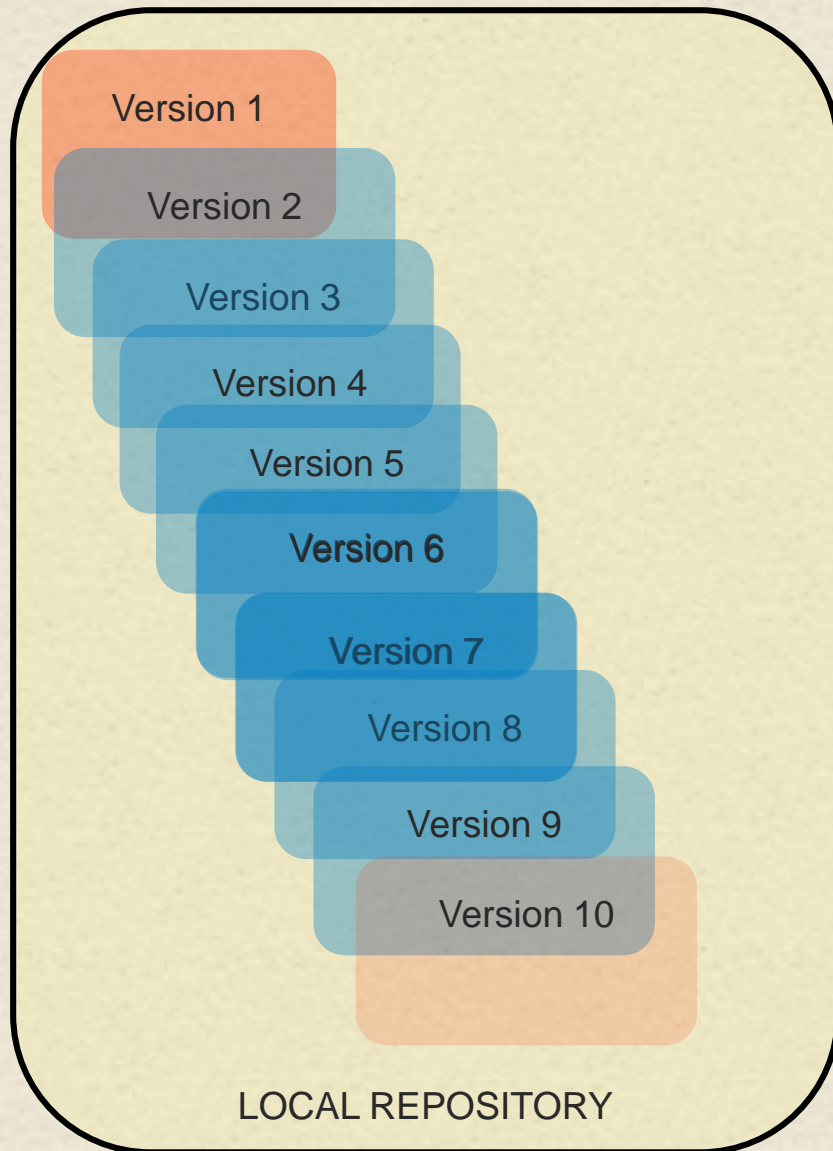


Version 5

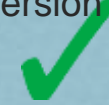
- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)
- try code

WORKING DIRECTORY

Bisect



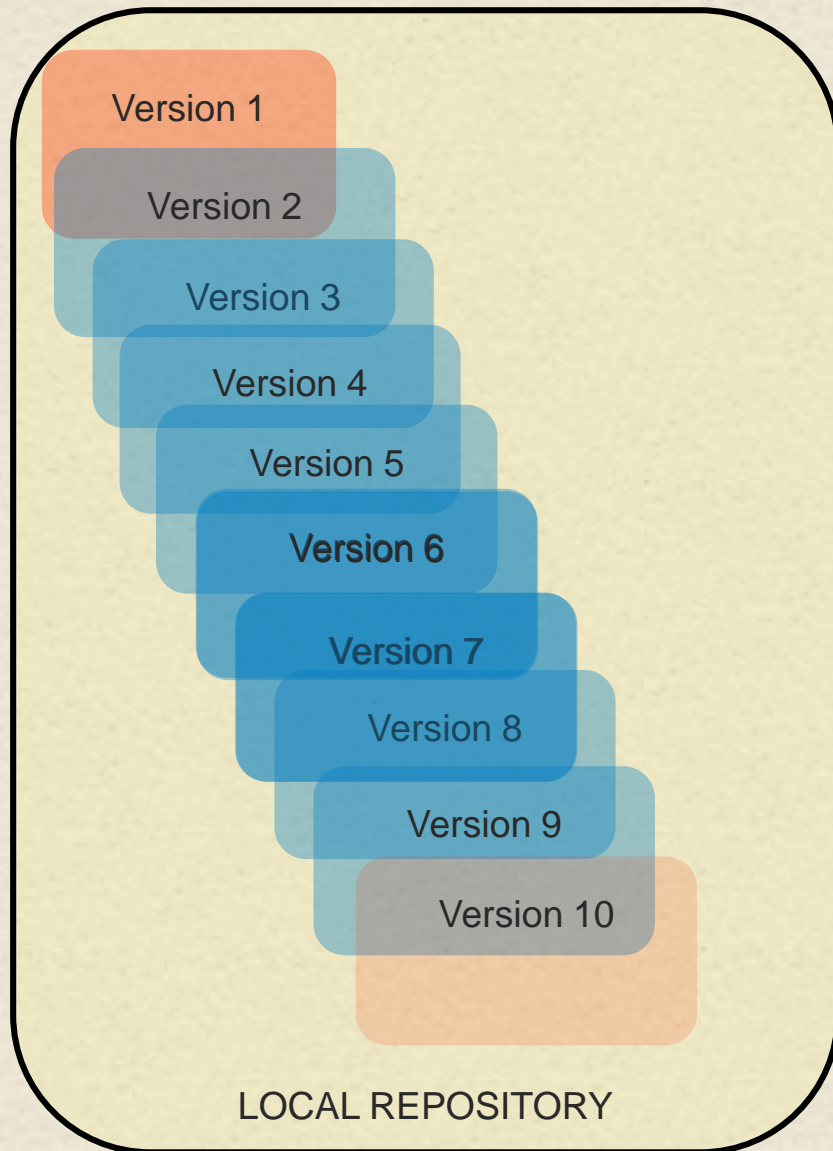
Version 5



- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)
- try code

WORKING DIRECTORY

Bisect



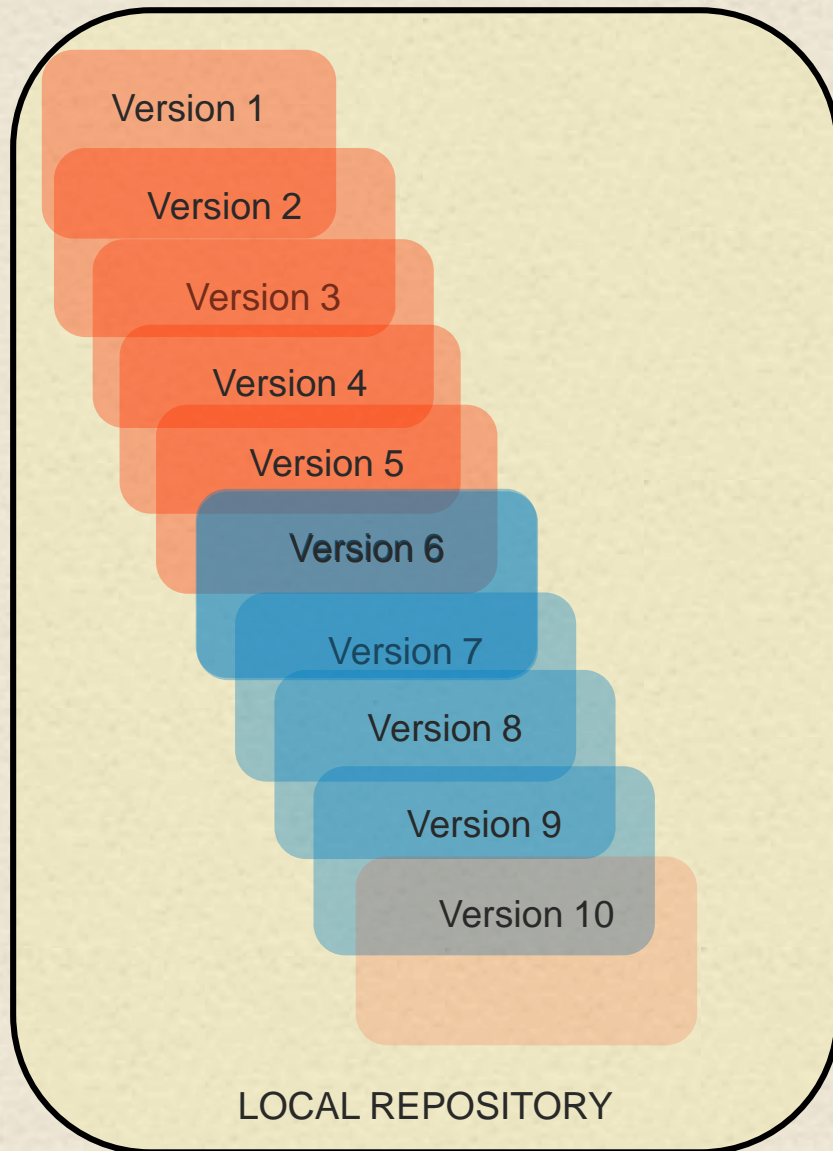
140

Version 5

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)
- try code

WORKING DIRECTORY

Bisect



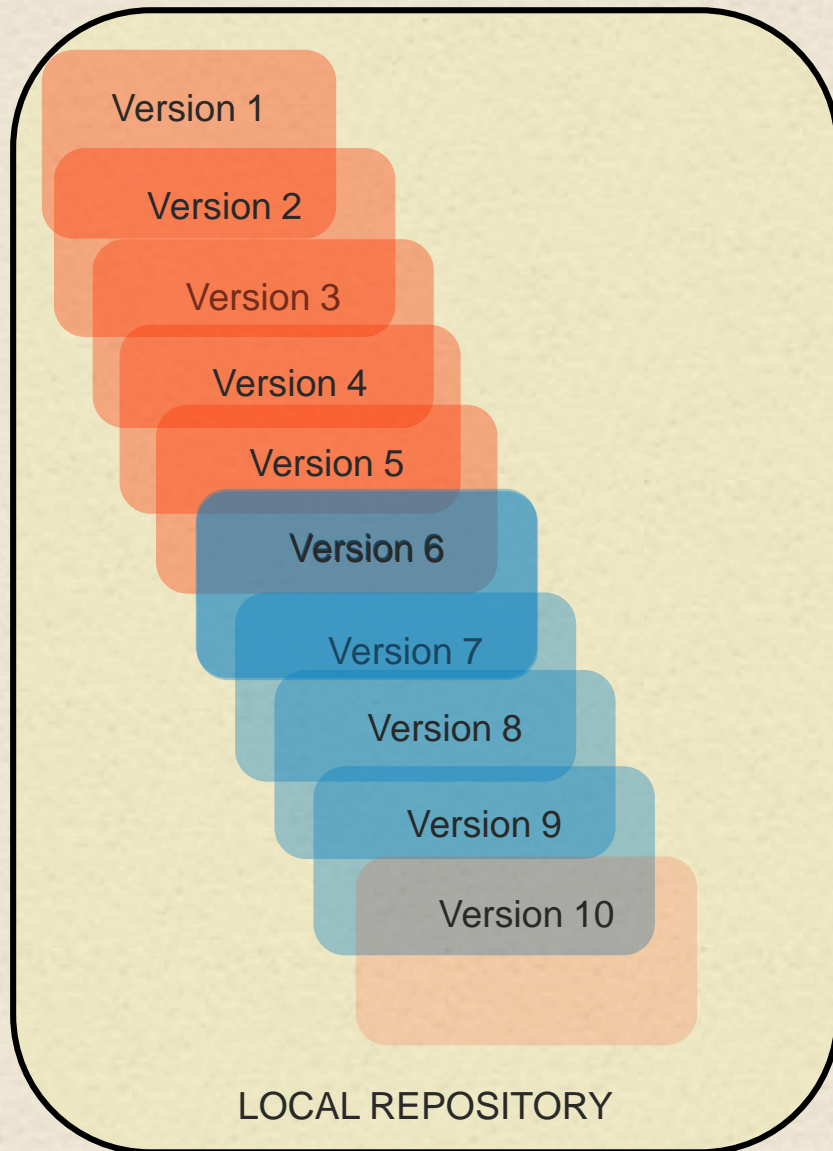
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Version 7

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)
- try code
- `git bisect good` (bisect checks out version 7)

WORKING DIRECTORY

Bisect

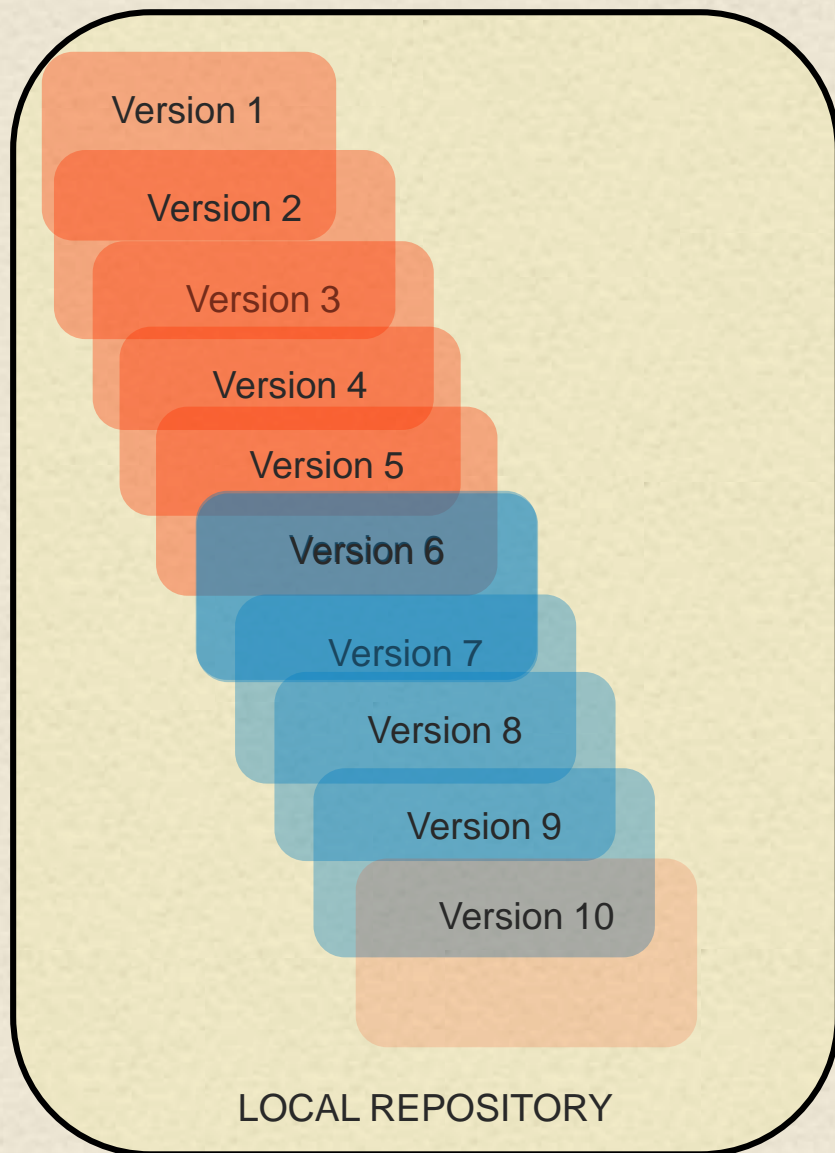


Version 7

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)
- try code
- `git bisect good` (bisect checks out version 7)
- try code

WORKING DIRECTORY

Bisect

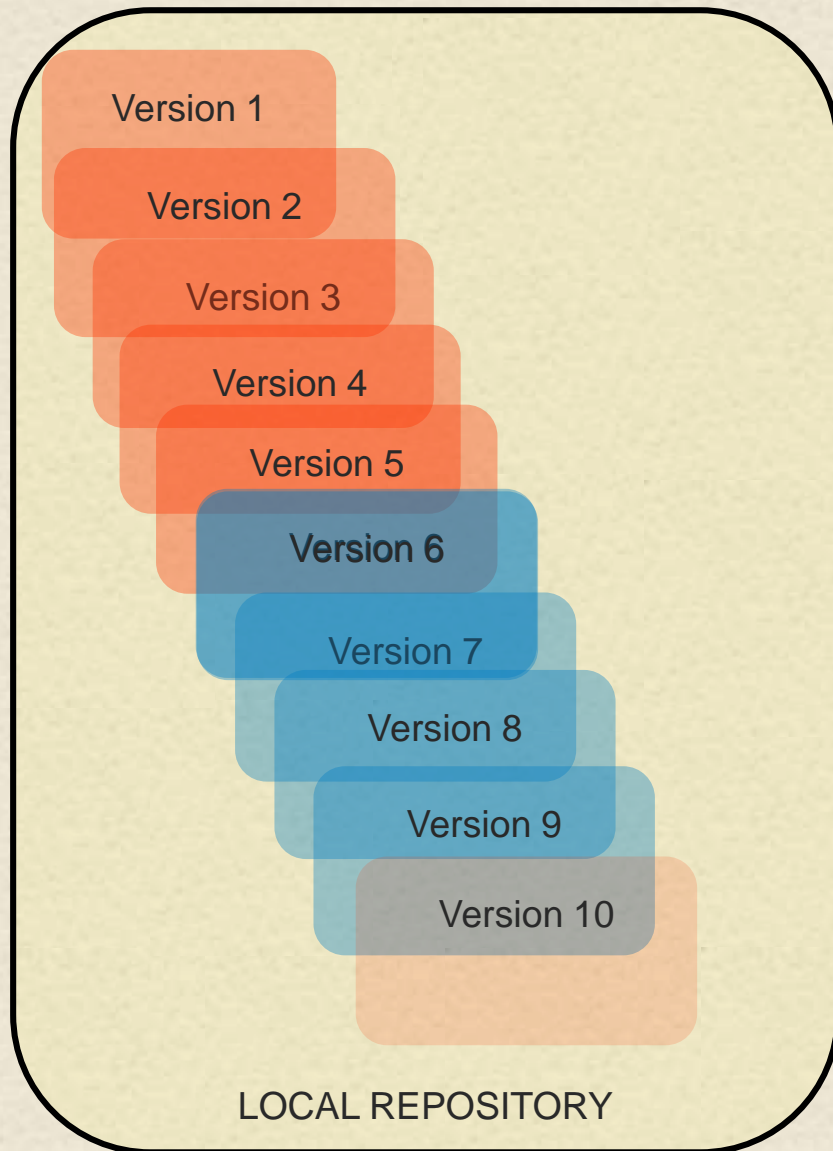


Version 7

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)
- try code
- `git bisect good` (bisect checks out version 7)
- try code

WORKING DIRECTORY

Bisect

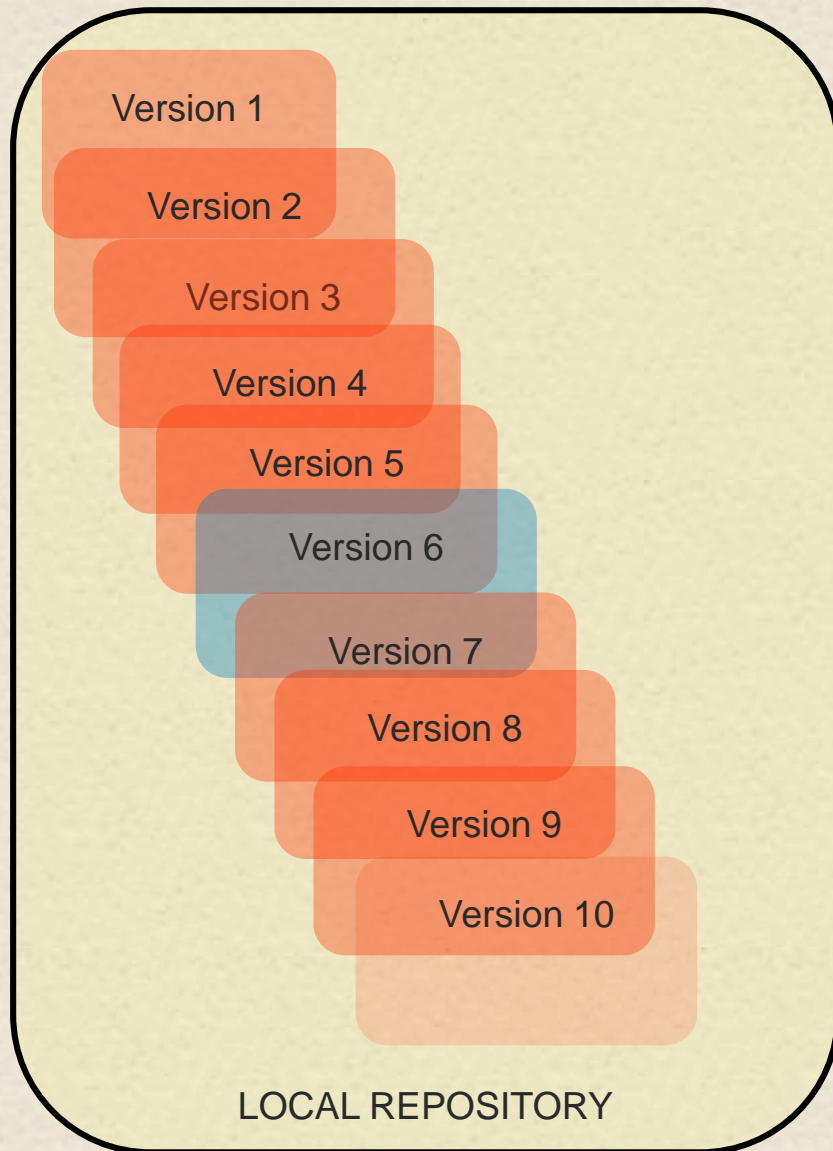


Version 7

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)
- try code
- `git bisect good` (bisect checks out version 7)
- try code

WORKING DIRECTORY

Bisect



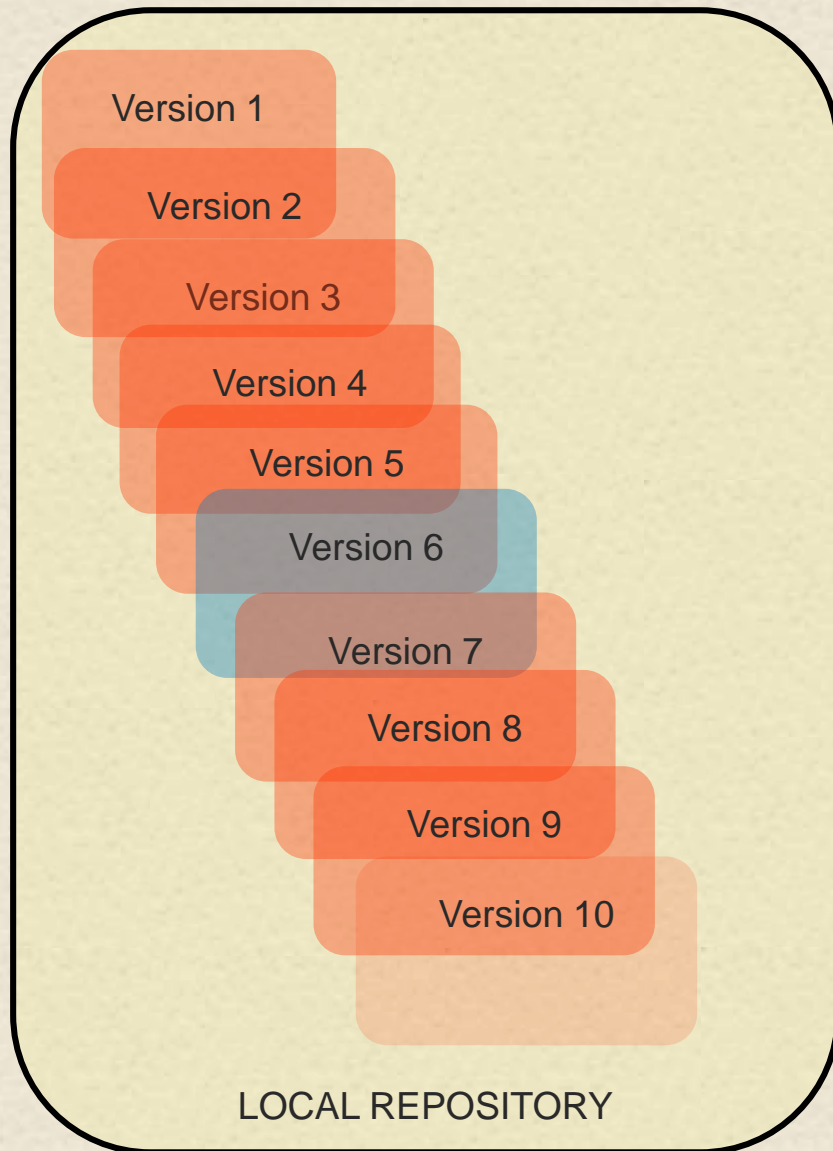
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Version 6

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)
- try code
- `git bisect good` (bisect checks out version 7)
- try code
- `git bisect bad` (bisect checks out version 6)

WORKING DIRECTORY

Bisect

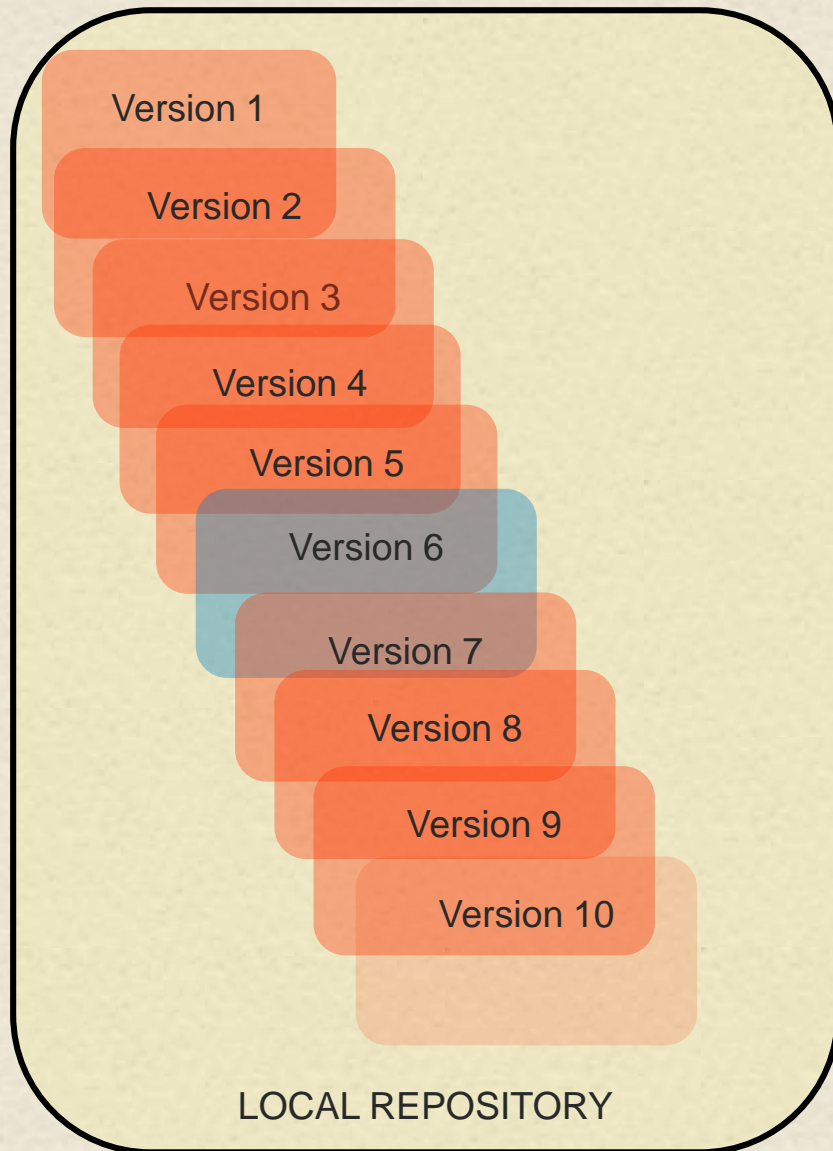


Version 6

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)
- try code
- `git bisect good` (bisect checks out version 7)
- try code
- `git bisect bad` (bisect checks out version 6)
- try code

WORKING DIRECTORY

Bisect

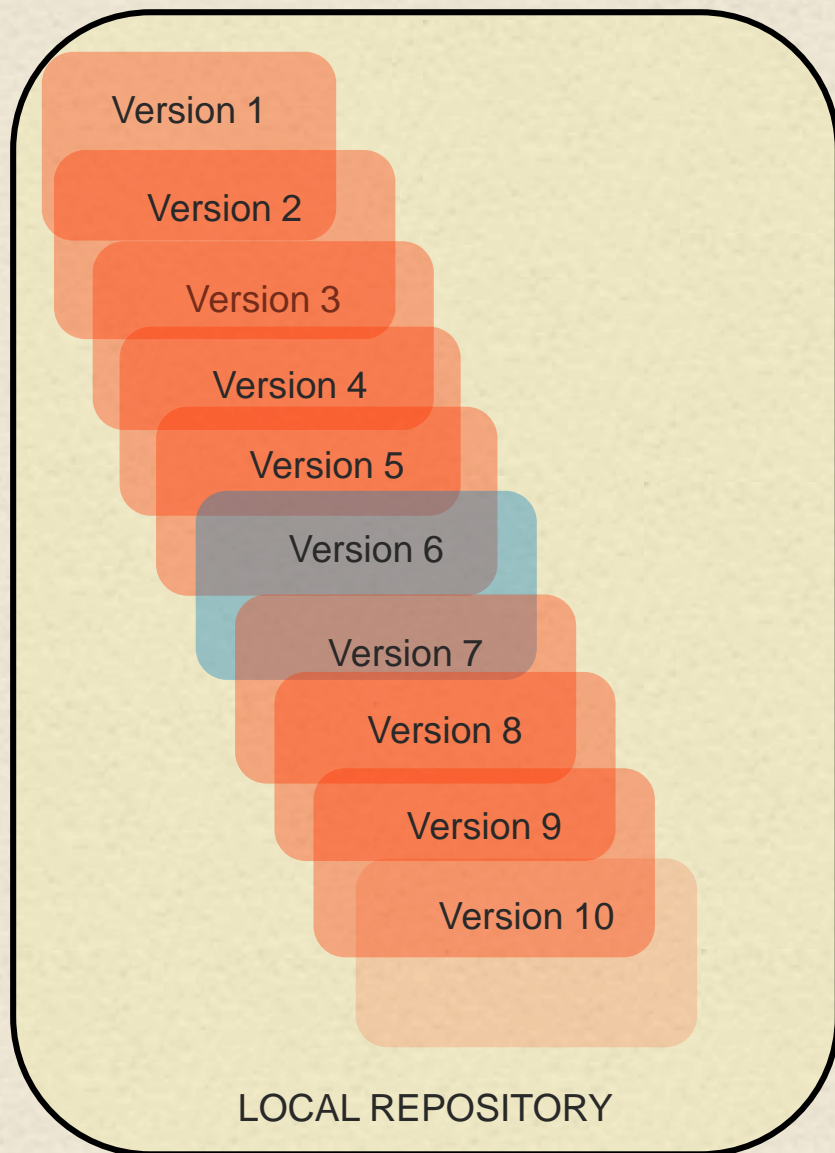


Version 6

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)
- try code
- `git bisect good` (bisect checks out version 7)
- try code
- `git bisect bad` (bisect checks out version 6)
- try code

WORKING DIRECTORY

Bisect

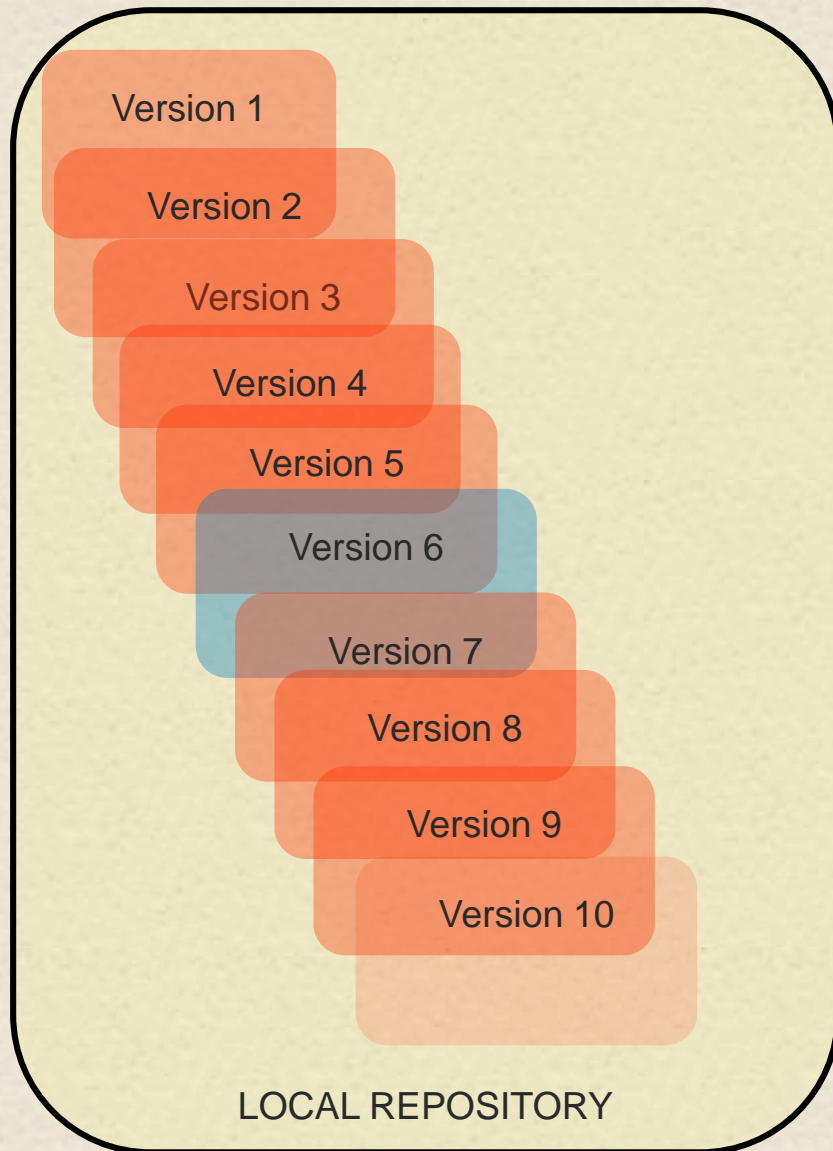


Version 6

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)
- try code
- `git bisect good` (bisect checks out version 7)
- try code
- `git bisect bad` (bisect checks out version 6)
- try code

WORKING DIRECTORY

Bisect



Version 6

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)
- try code
- `git bisect good` (bisect checks out version 7)
- try code
- `git bisect bad` (bisect checks out version 6)
- try code
- `git bisect bad` (git reports version 6 as the first bad commit)

WORKING DIRECTORY

Bisect



Version 6

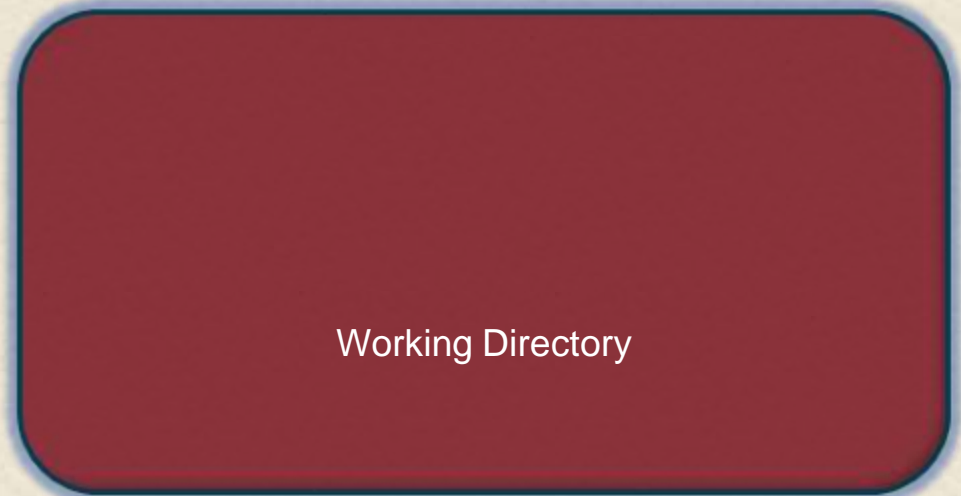
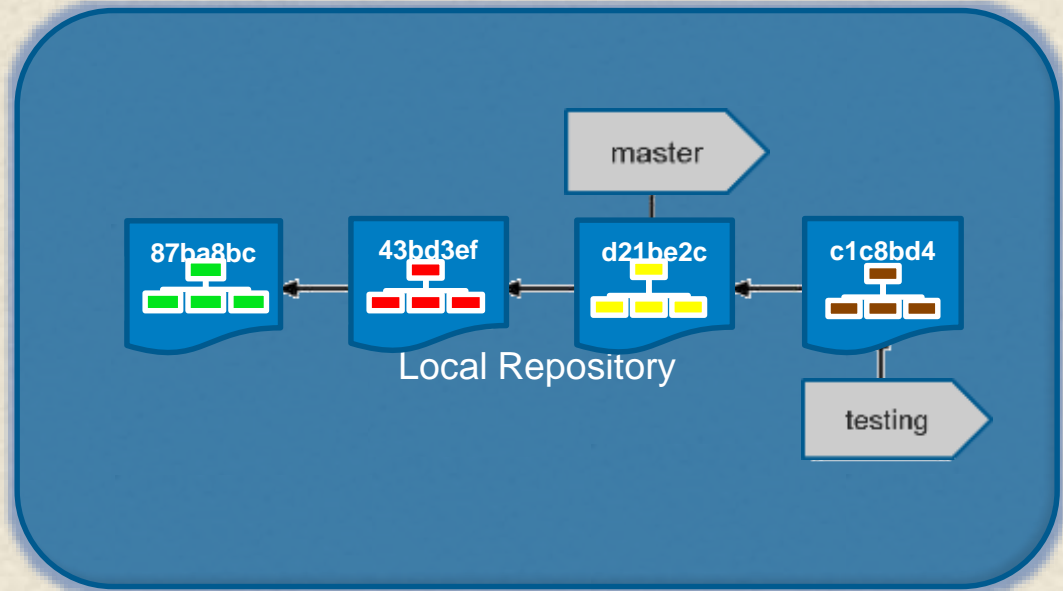
FIRST BAD COMMIT

- checkout latest version
- try code
- `git bisect start`
- `git bisect bad`
- checkout earlier version (user checks out)
- try code
- `git bisect good` (bisect checks out version 5)
- try code
- `git bisect good` (bisect checks out version 7)
- try code
- `git bisect bad` (bisect checks out version 6)
- try code
- `git bisect bad` (git reports version 6 as the first bad commit)

WORKING DIRECTORY

Background: Switching between Branches

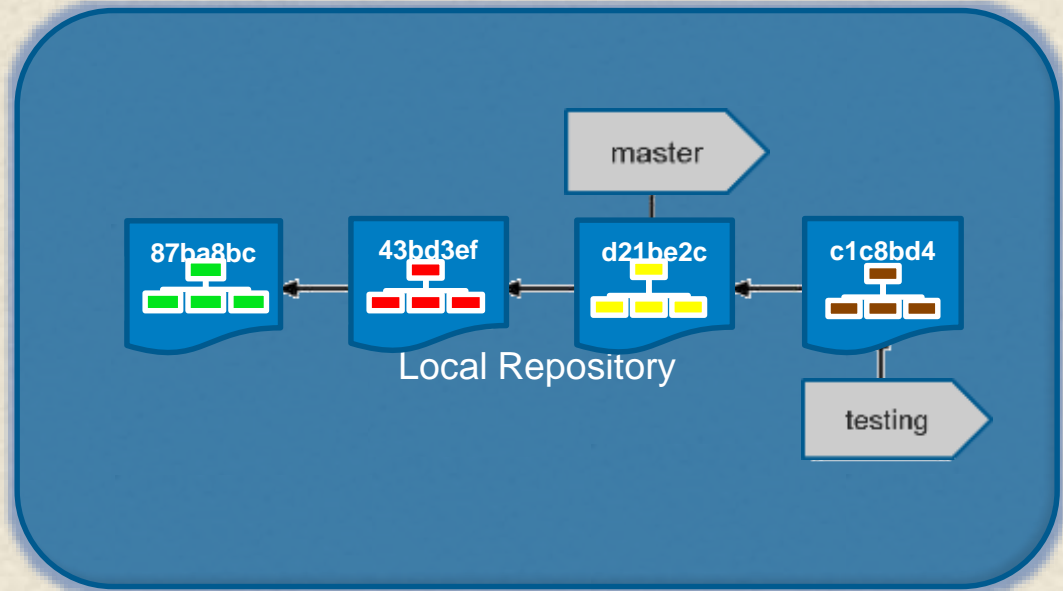
151



151

Background: Switching between Branches ¹⁵²

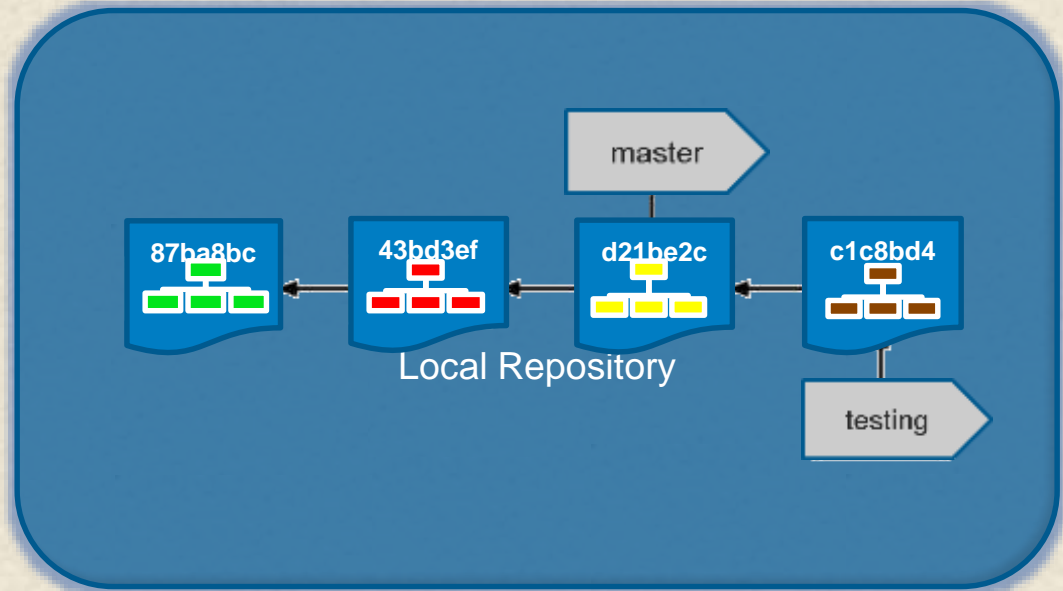
Command: `git checkout <branch>`



Working Directory

Background: Switching between Branches 153

Command: `git checkout <branch>`
`git checkout master`

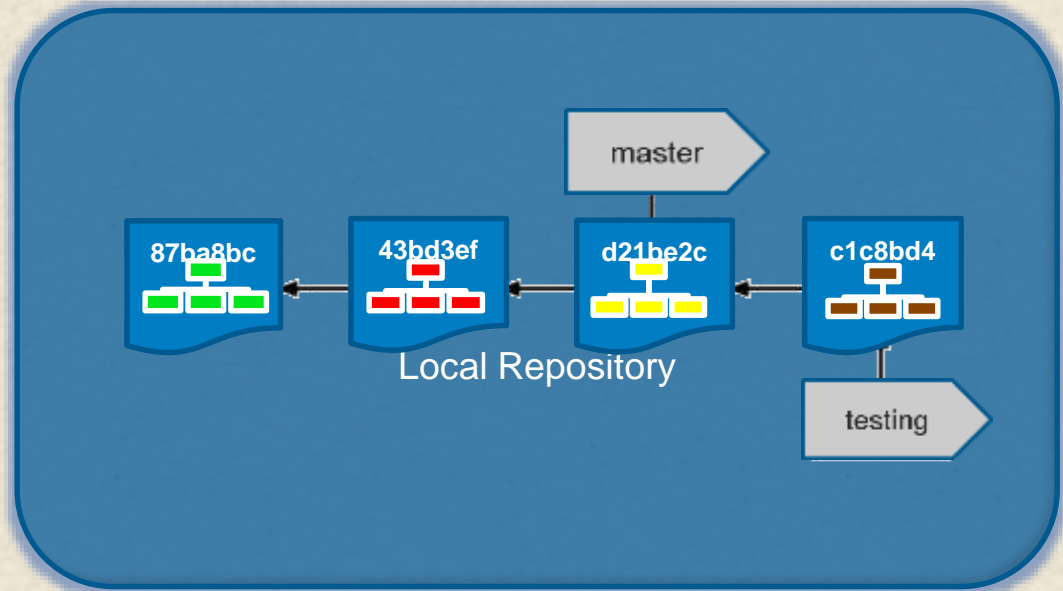


Working Directory

Background: Switching between Branches 154

Command: `git checkout <branch>`
`git checkout master`

- Does three things

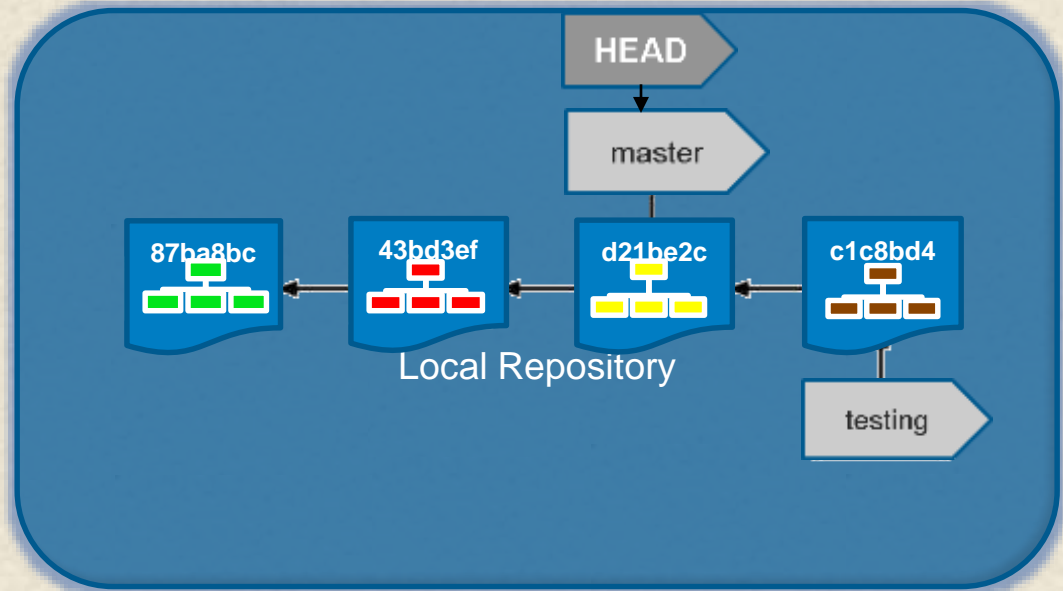


Working Directory

Background: Switching between Branches 155

Command: `git checkout <branch>`
`git checkout master`

- Does three things
 - Moves HEAD pointer back to <branch>

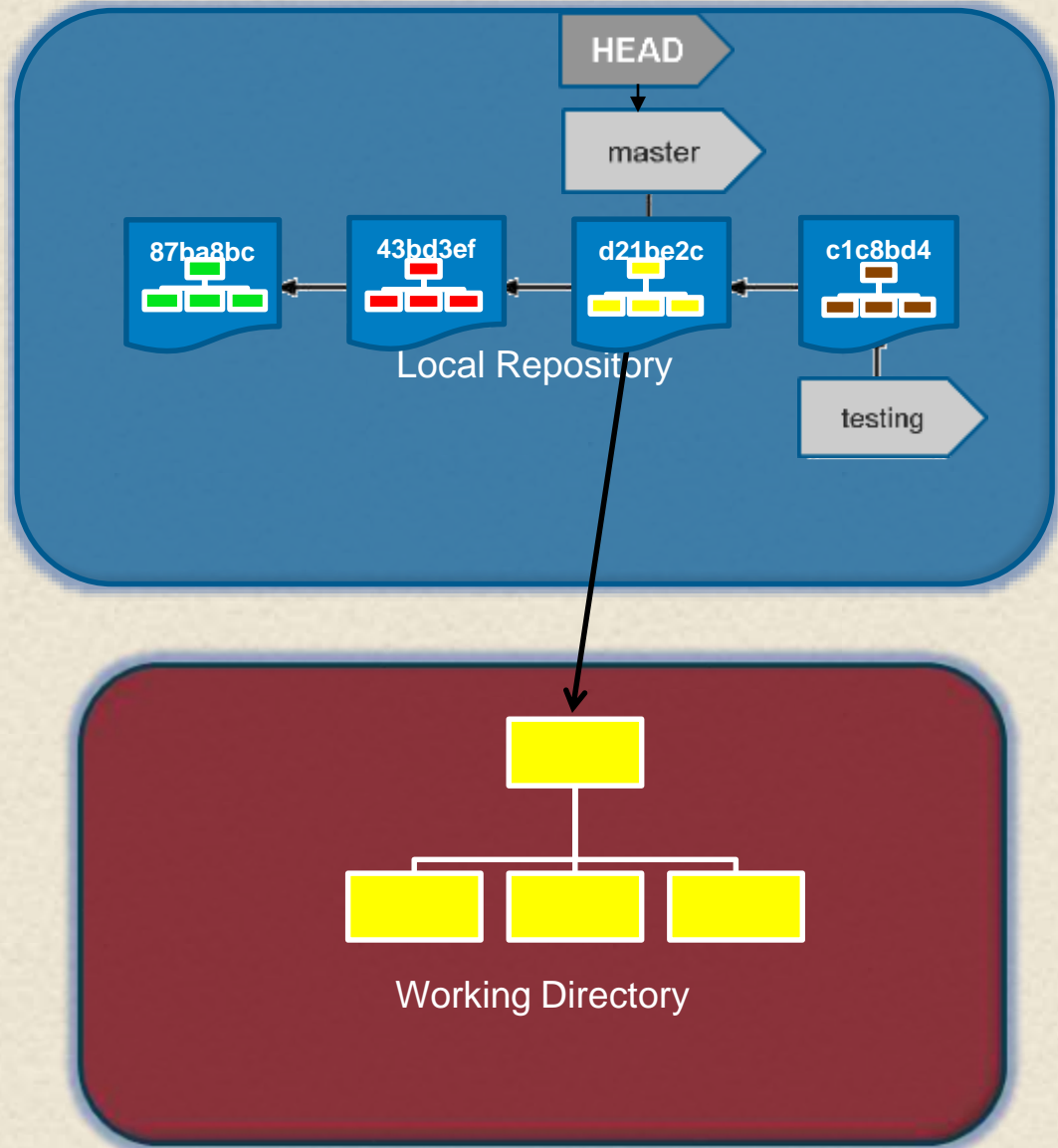


Working Directory

Background: Switching between Branches 156

Command: `git checkout <branch>`
`git checkout master`

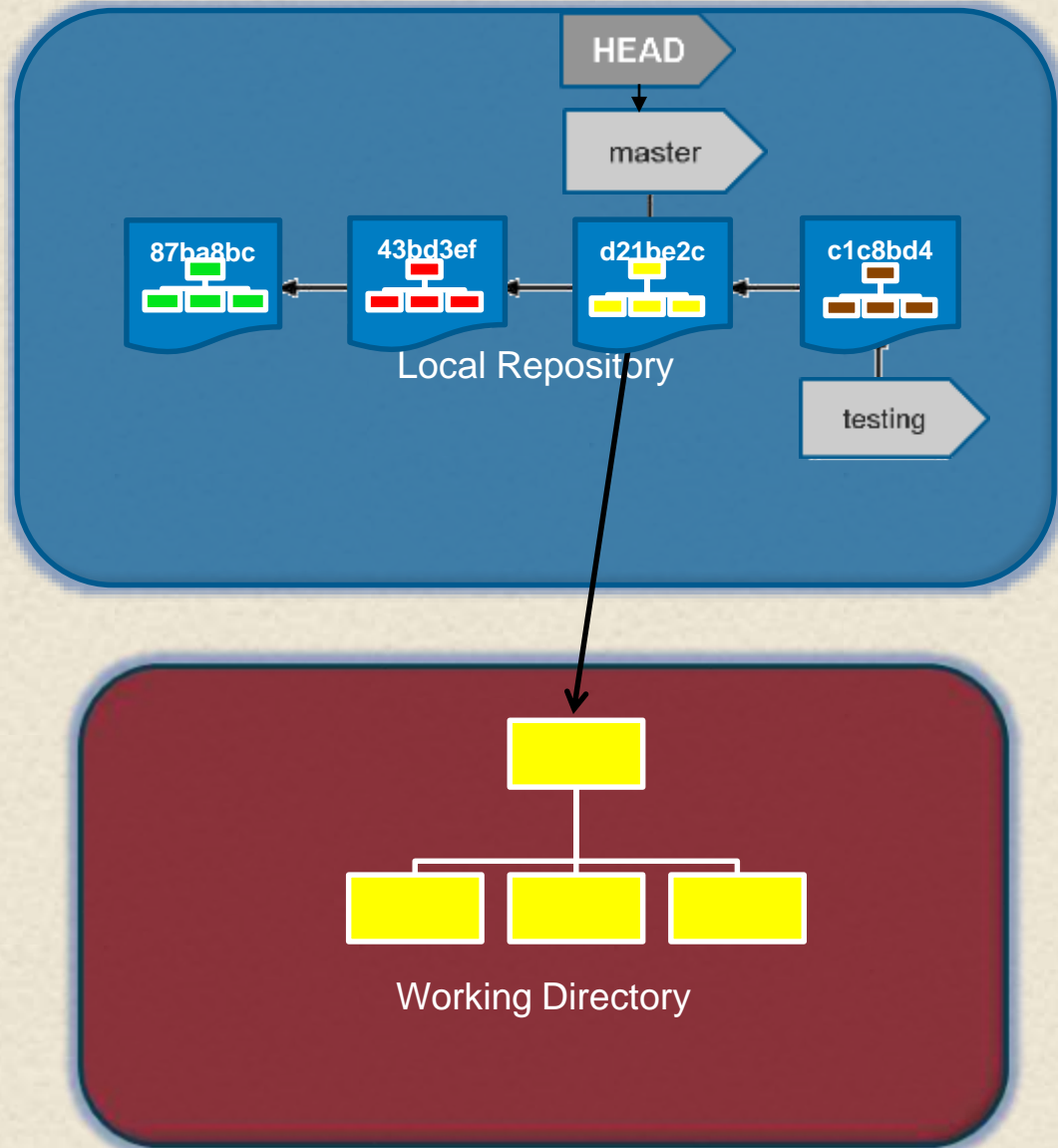
- **Does three things**
 - Moves HEAD pointer back to <branch>
 - Reverts files in working directory to snapshot pointed to by <branch>



Background: Switching between Branches 157

Command: `git checkout <branch>`
`git checkout master`

- **Does three things**
 - Moves HEAD pointer back to <branch>
 - Reverts files in working directory to snapshot pointed to by <branch>
 - Updates indicators



Background: Switching between Branches 158

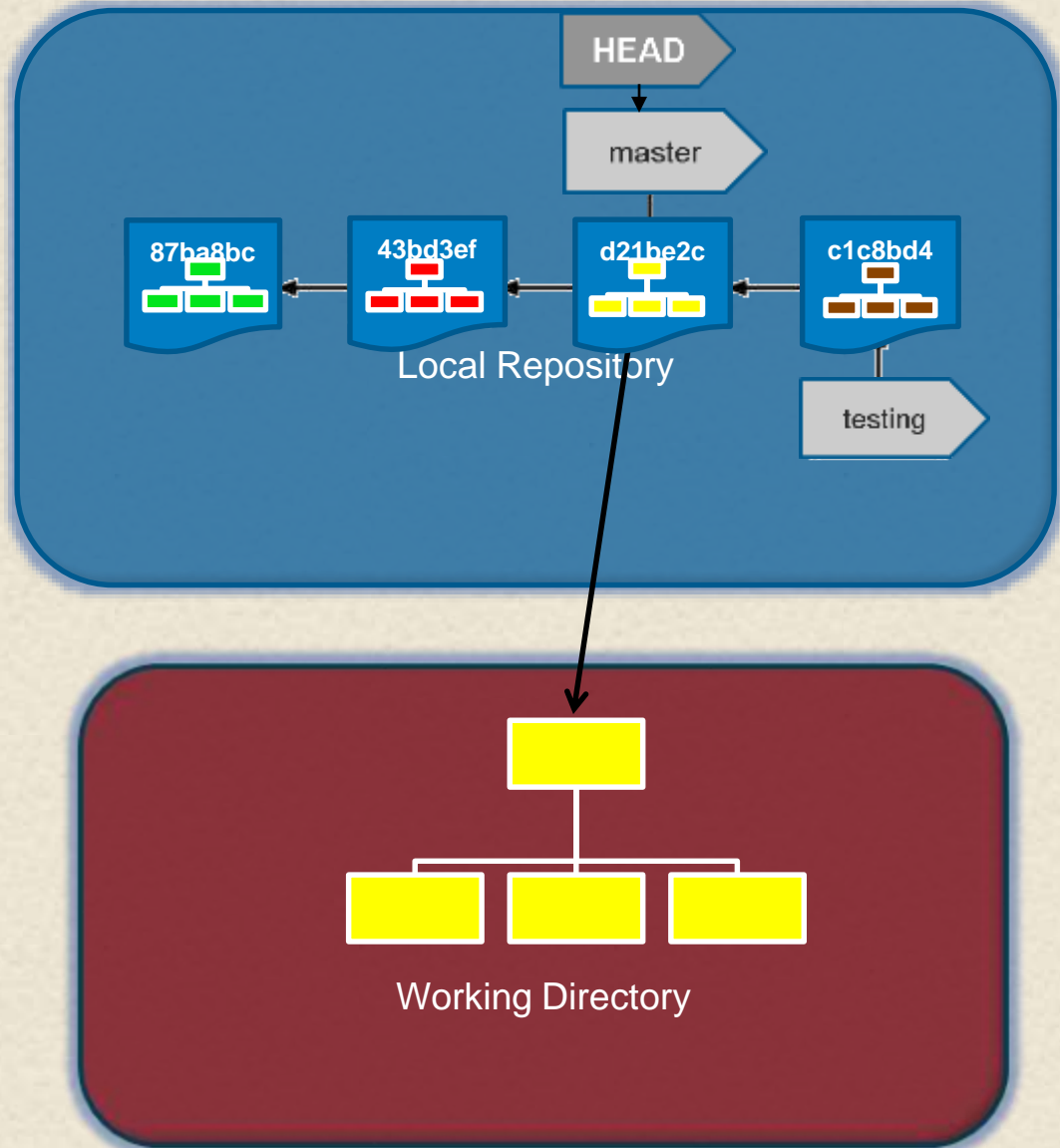
Command: `git checkout <branch>`
`git checkout master`

- **Does three things**

- Moves HEAD pointer back to <branch>
- Reverts files in working directory to snapshot pointed to by <branch>
- Updates indicators

- **git branch**

- * master
- testing



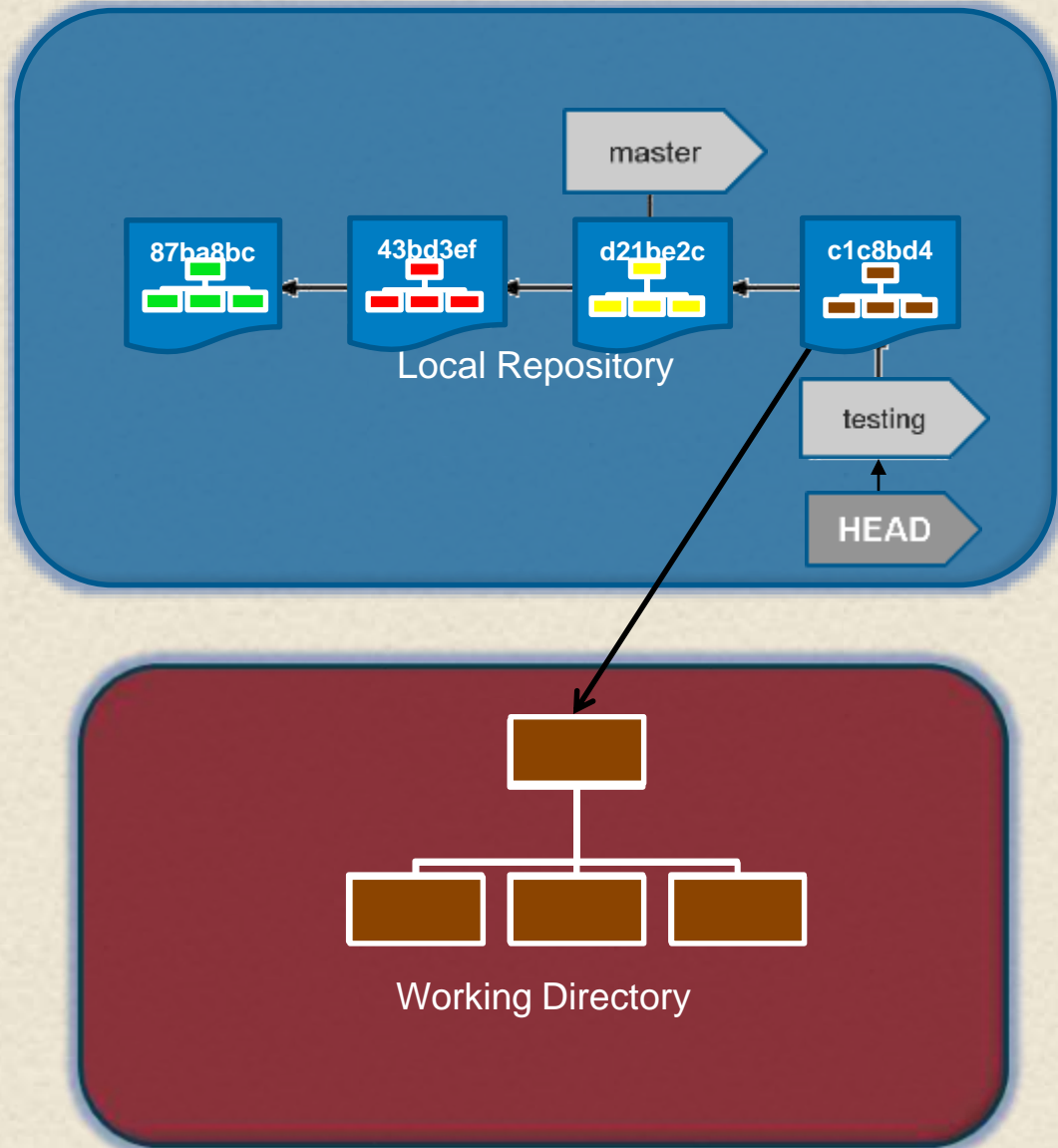
Background: Switching between Branches 159

Command: `git checkout <branch>`
`git checkout master`

- **Does three things**
 - Moves HEAD pointer back to <branch>
 - Reverts files in working directory to snapshot pointed to by <branch>
 - Updates indicators

`git checkout testing`

- `git branch`
 - master
 - * testing



Background: Switching between Branches 160

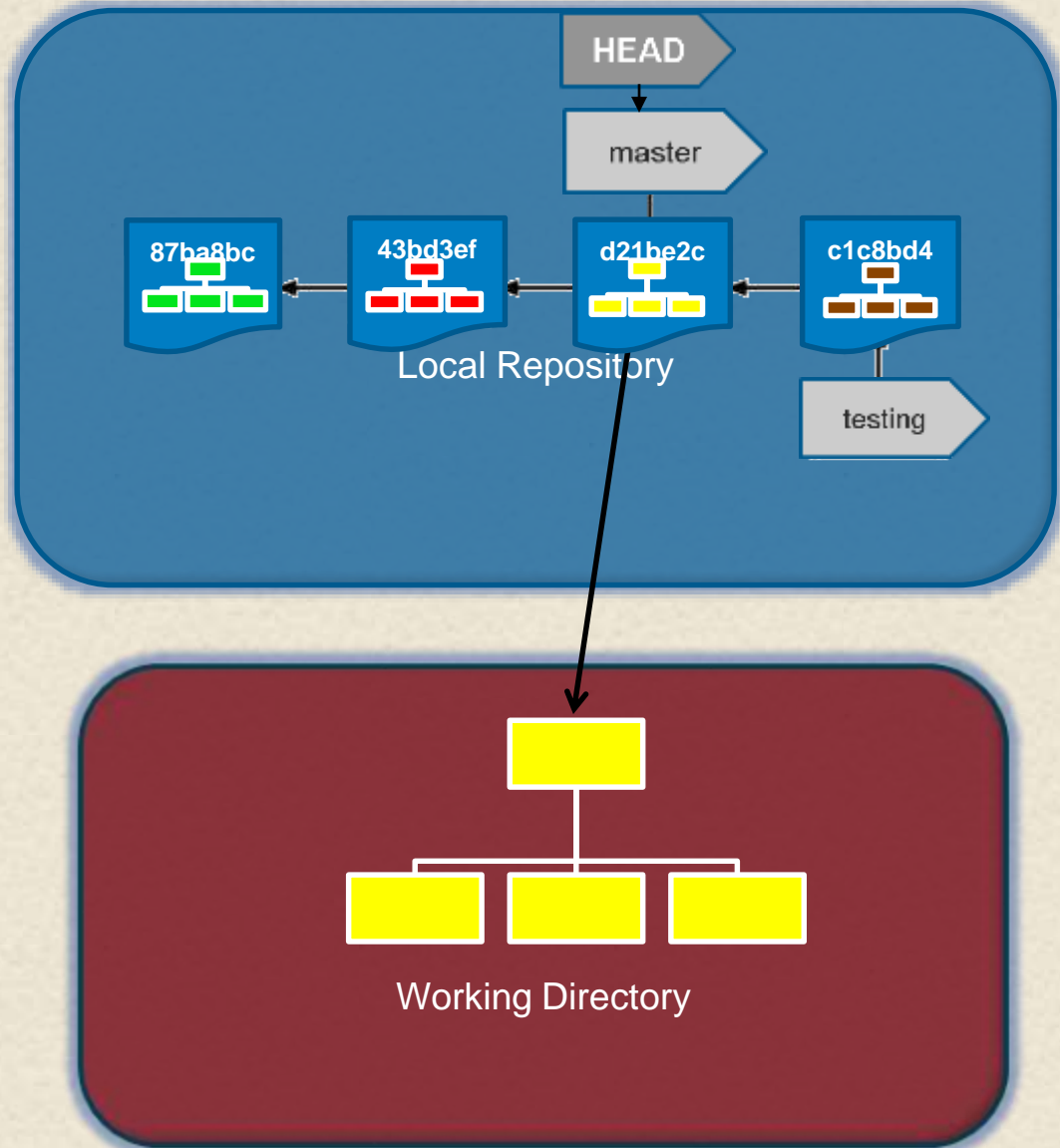
Command: `git checkout <branch>`
`git checkout master`

- **Does three things**

- Moves HEAD pointer back to <branch>
- Reverts files in working directory to snapshot pointed to by <branch>
- Updates indicators

`git checkout testing`
`git checkout master`

- **git branch**
 - * master
 - testing



Background: Switching between Branches 161

Command: `git checkout <branch>`
`git checkout master`

- **Does three things**

- Moves HEAD pointer back to <branch>
- Reverts files in working directory to snapshot pointed to by <branch>
- Updates indicators

`git checkout testing`

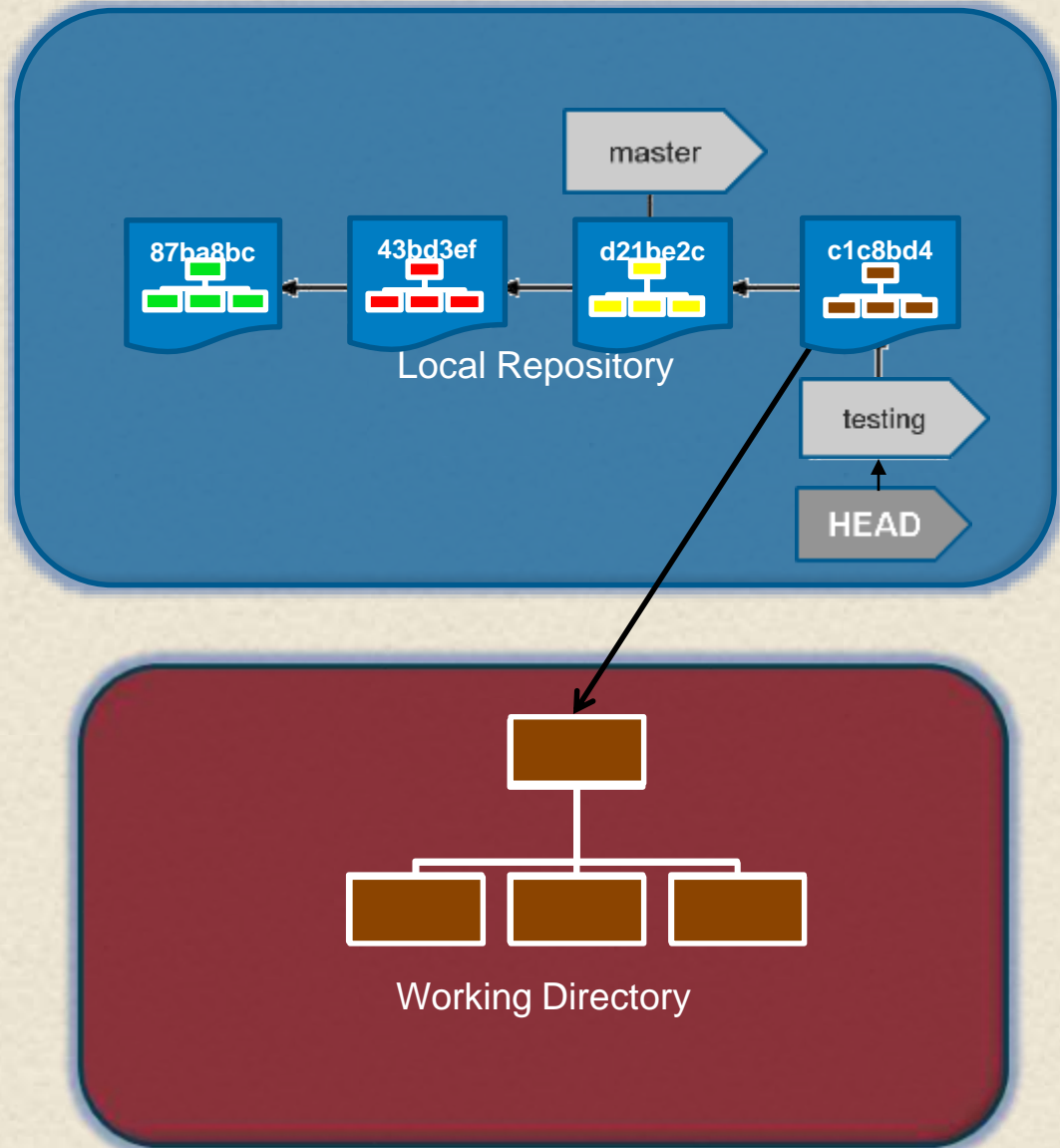
`git checkout master`

`git checkout testing`

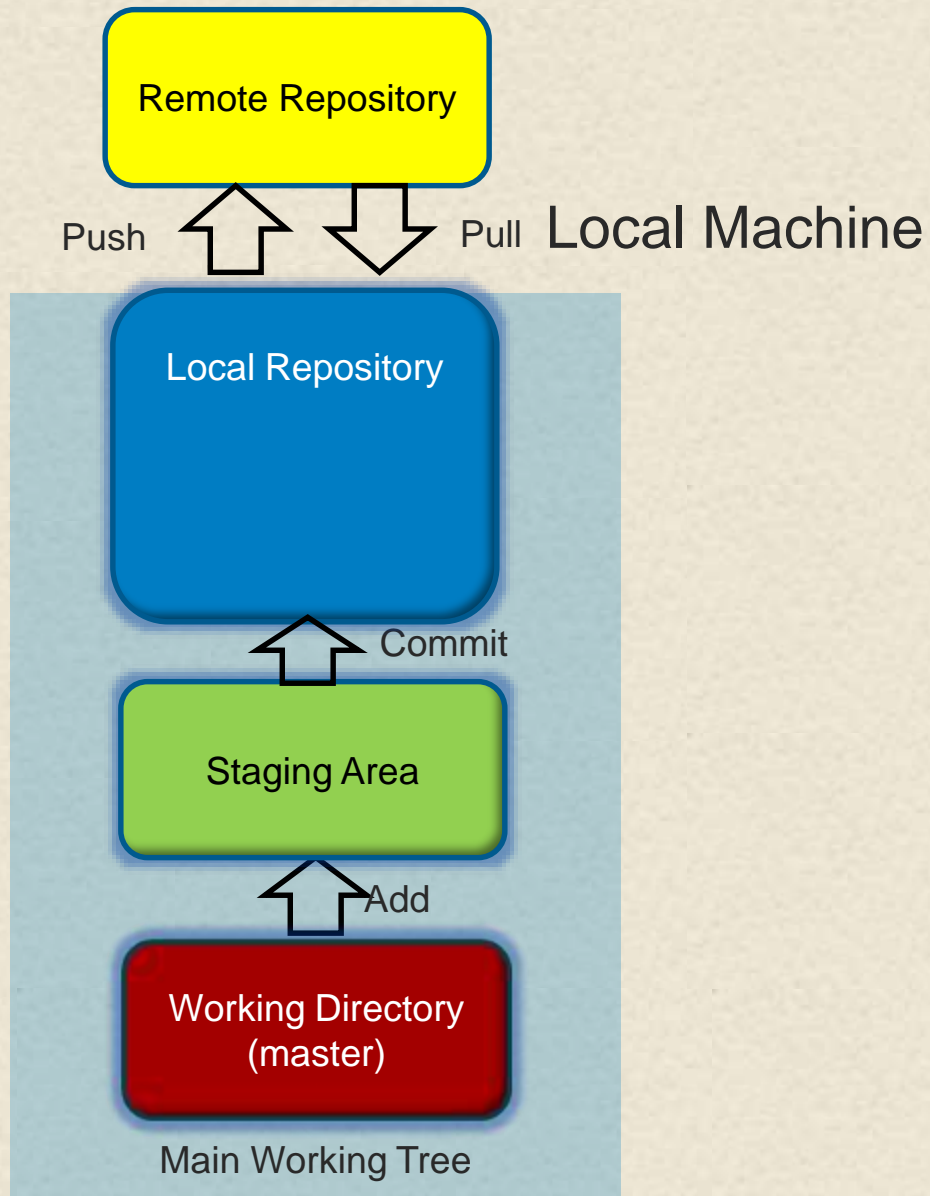
- **git branch**

master

* testing



- Purpose - Allows multiple, separate Working Areas attached to one Local Repository
- Use case - Simultaneous development in multiple branches
- Syntax
 - `git worktree add [-f] [--detach] [-b <new-branch>] <path> [<branch>]`
 - `git worktree list [--porcelain]`
 - `git worktree prune [-n] [-v] [--expire <expire>]`
- Notes
 - “Traditional” working directory is called the *main working tree*; Any new trees you create with this command are called *linked working trees*
 - Information about working trees is stored in the .git area (assuming .git default GIT_DIR is used)
 - Working tree information is stored in .git/worktrees/<name of worktree>.

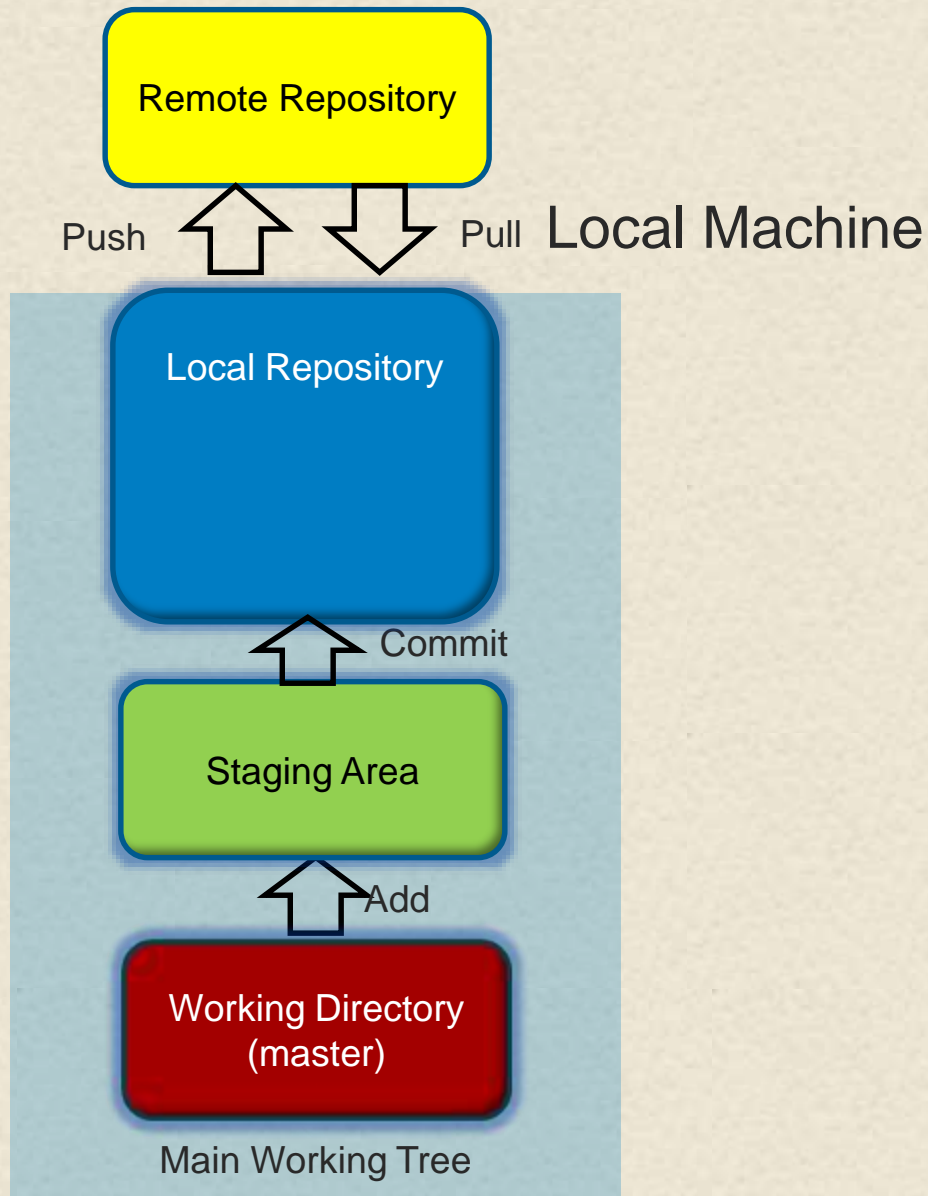


Worktrees

Server

164

- git worktree add -b exp tree1



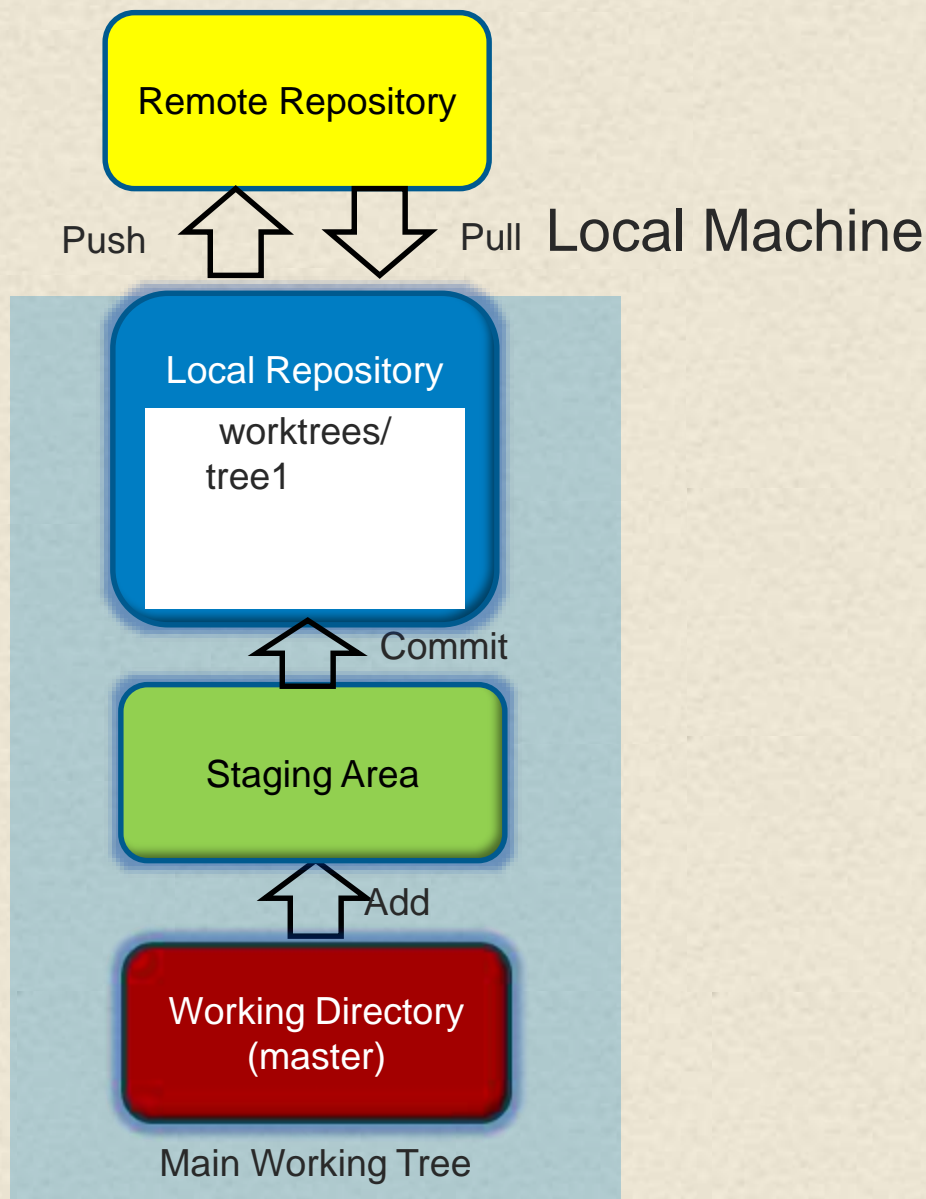
164

Worktrees

Server

165

- git worktree add -b exp tree1



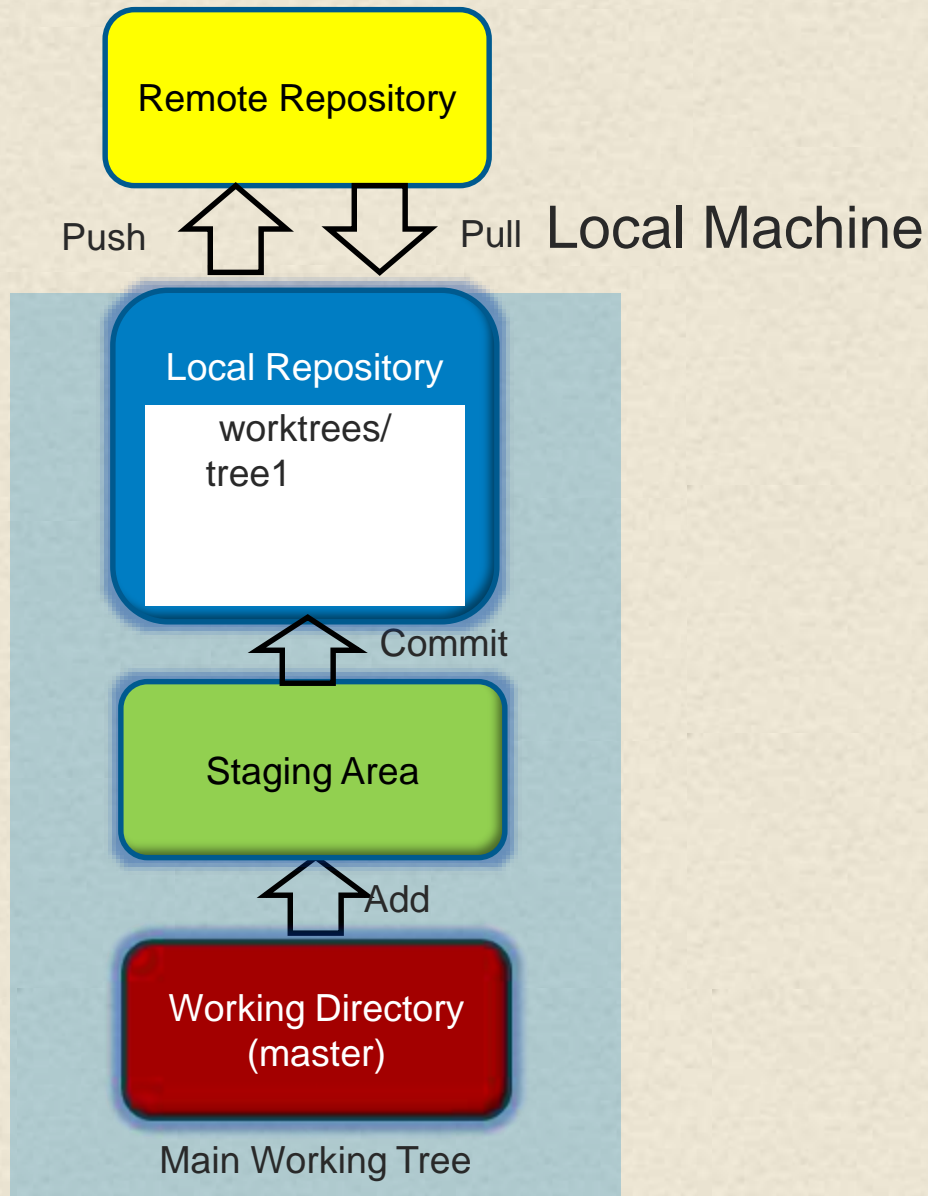
165

Worktrees

Server

166

- git worktree add -b exp tree1



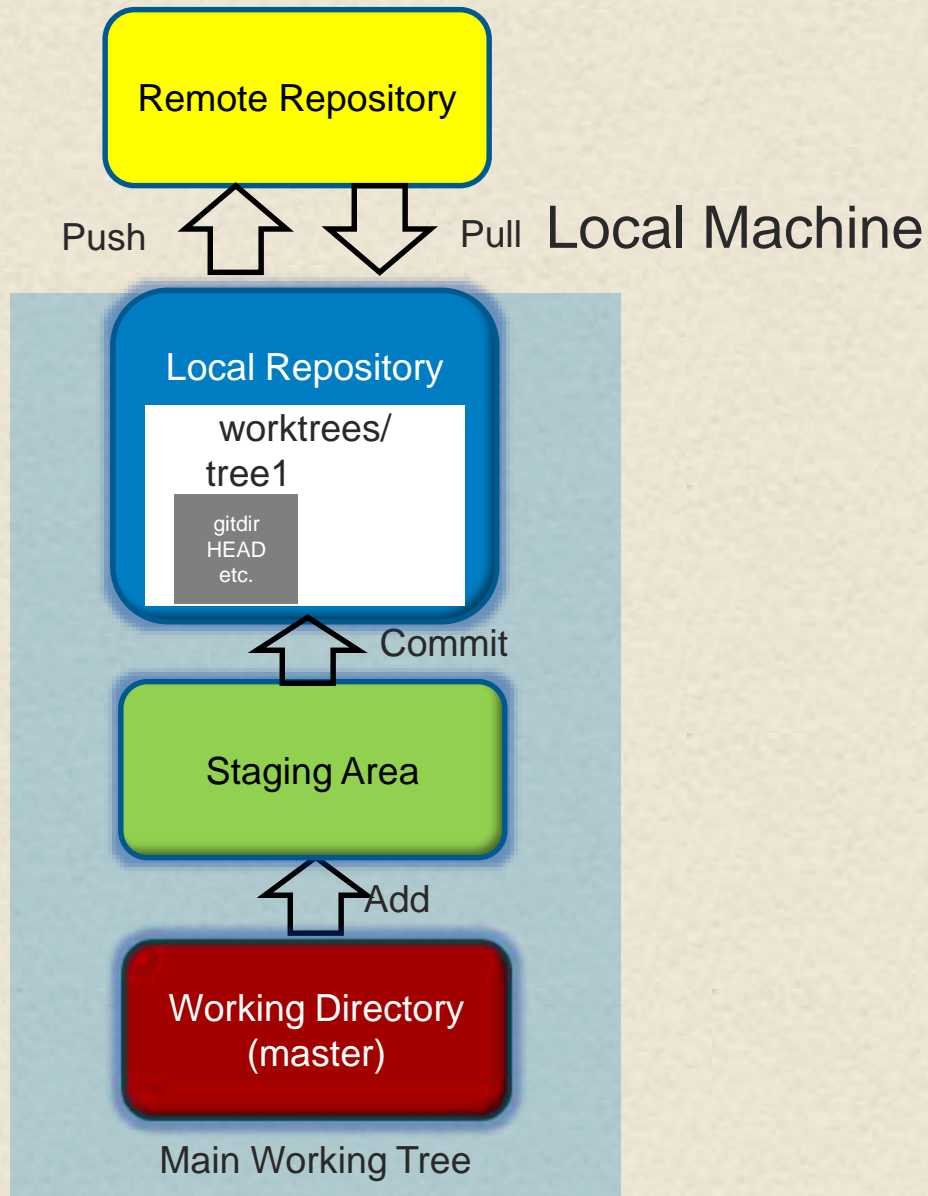
166

Worktrees

Server

167

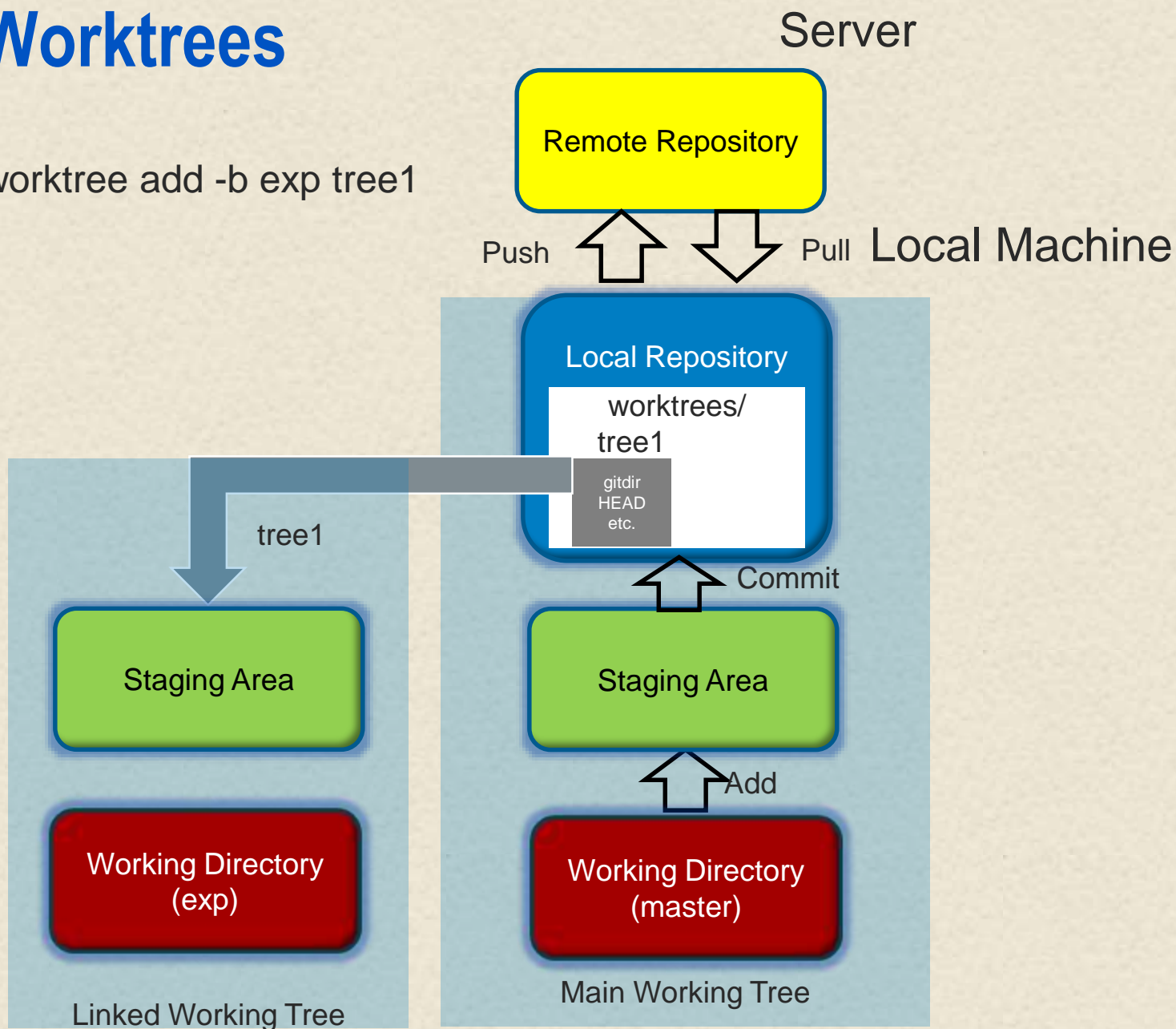
- git worktree add -b exp tree1



Worktrees

168

- git worktree add -b exp tree1



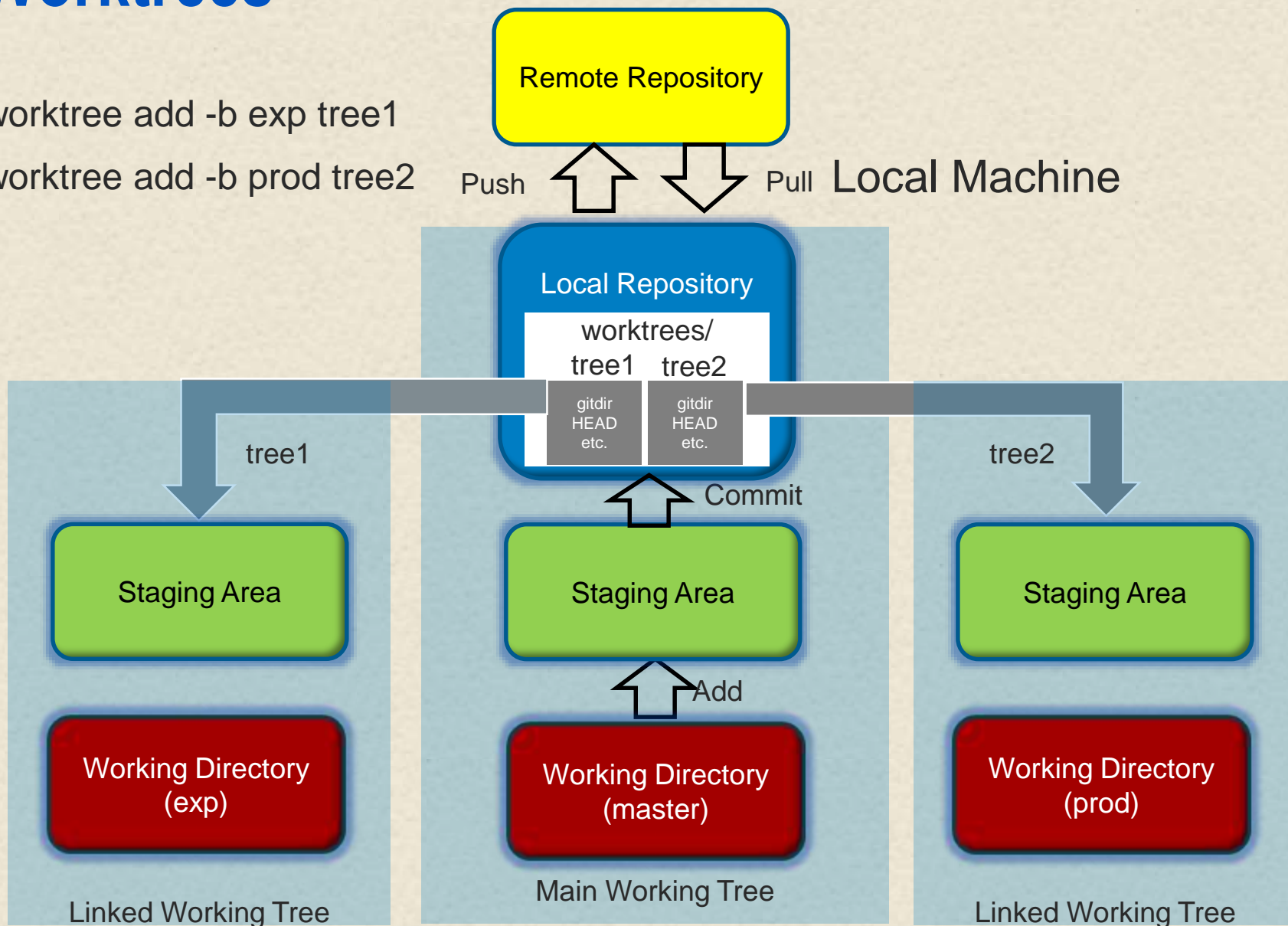
168

Worktrees

Server

169

- `git worktree add -b exp tree1`
- `git worktree add -b prod tree2`



Command: Submodules

170

- Purpose - Allows including a separate repository with your current repository
- Use case - include the Git repository for one or more dependencies along with the original repository for a project

- Syntax

```
git submodule [--quiet] add [-b <branch>] [-f|--force] [--name <name>]
    [--reference <repository>] [--depth <depth>] [--] <repository> [<path>]
```

```
git submodule [--quiet] status [--cached] [--recursive] [--] [<path>...]
```

```
git submodule [--quiet] init [--] [<path>...]
```

```
git submodule [--quiet] deinit [-f|--force] [--] <path>...
```

```
git submodule [--quiet] update [--init] [--remote] [-N|--no-fetch]
```

```
    [-f|--force] [--rebase|--merge] [--reference <repository>]
```

```
    [--depth <depth>] [--recursive] [--] [<path>...]
```

```
git submodule [--quiet] summary [--cached|--files] [(-n|--summary-limit) <n>]
```

```
    [commit] [--] [<path>...]
```

```
git submodule [--quiet] foreach [--recursive] <command>
```

```
git submodule [--quiet] sync [--recursive] [--] [<path>...]
```

- Notes

- Creates a subdirectory off of your original repository that contains a clone of another Git repository
- Original repository is typically called *superproject*
- Metadata stored in *.gitmodules* file

170

Submodules 1

Remote Repository

171



Submodules 1

Remote Repository

172

What happens when you add a submodule?



Submodules 1

Remote Repository

173

What happens when you add a submodule?



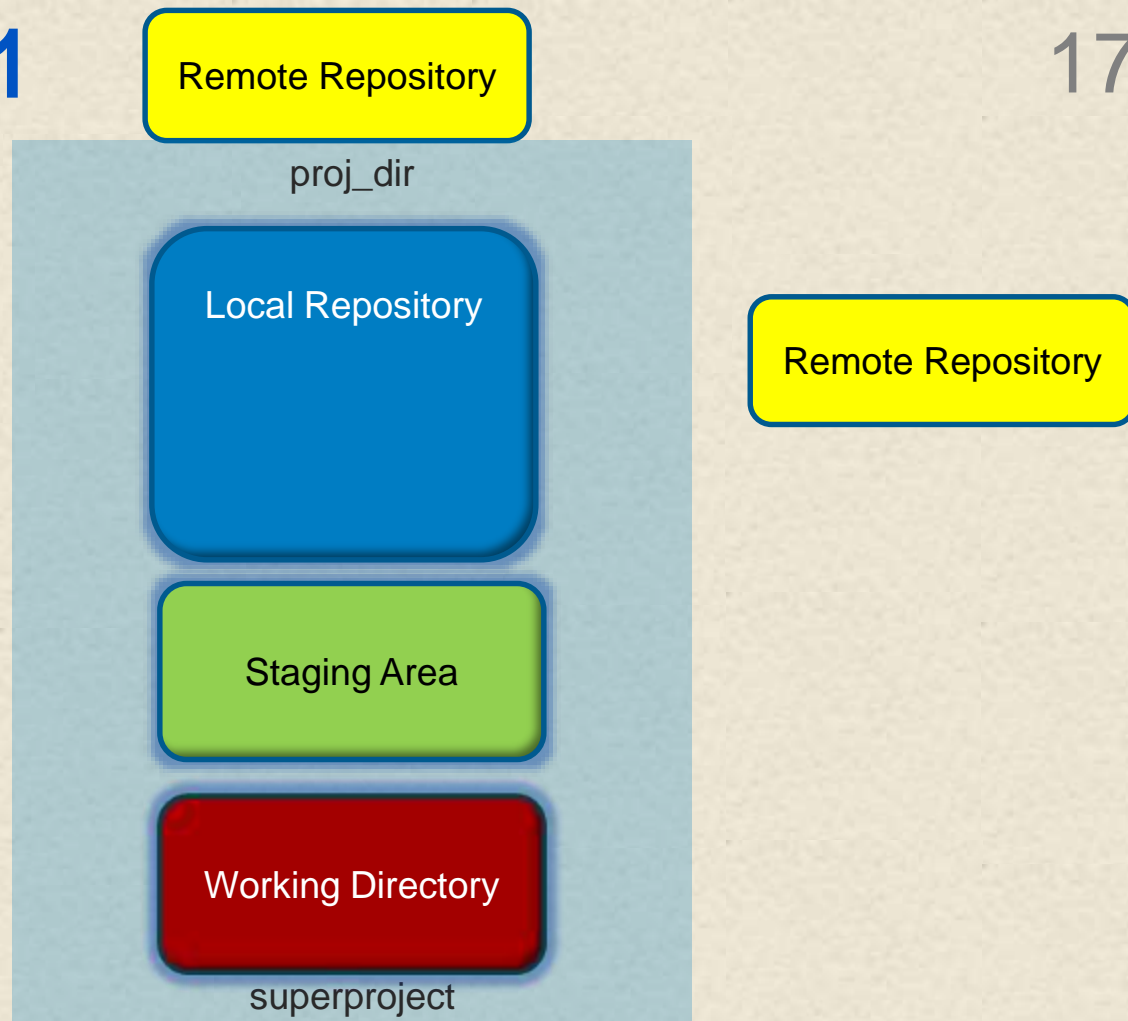
Remote Repository

Submodules 1

174

What happens when you add a submodule?

1. Git clones down the repository for the submodule into the current directory.



Submodules 1

175

What happens when you add a submodule?

1. Git clones down the repository for the submodule into the current directory.

```
$ git submodule add <remote path for mod1> mod1
Cloning into 'mod1'...
done.
```



Submodules 1

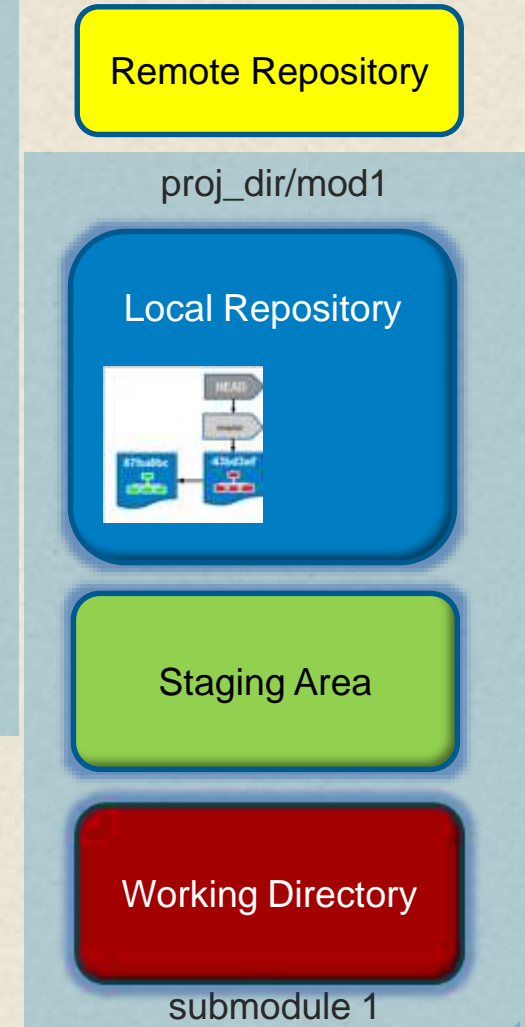
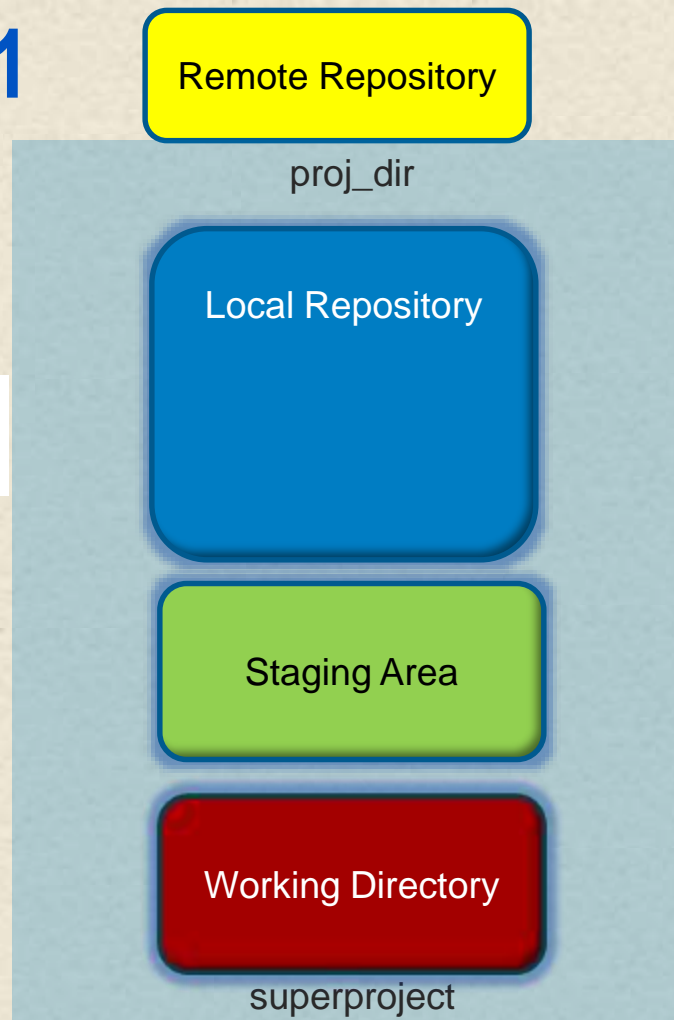
176

What happens when you add a submodule?

1. Git clones down the repository for the submodule into the current directory.

```
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Cloning into 'mod1'...
done.
```

2. By default, Git checks out the master branch.



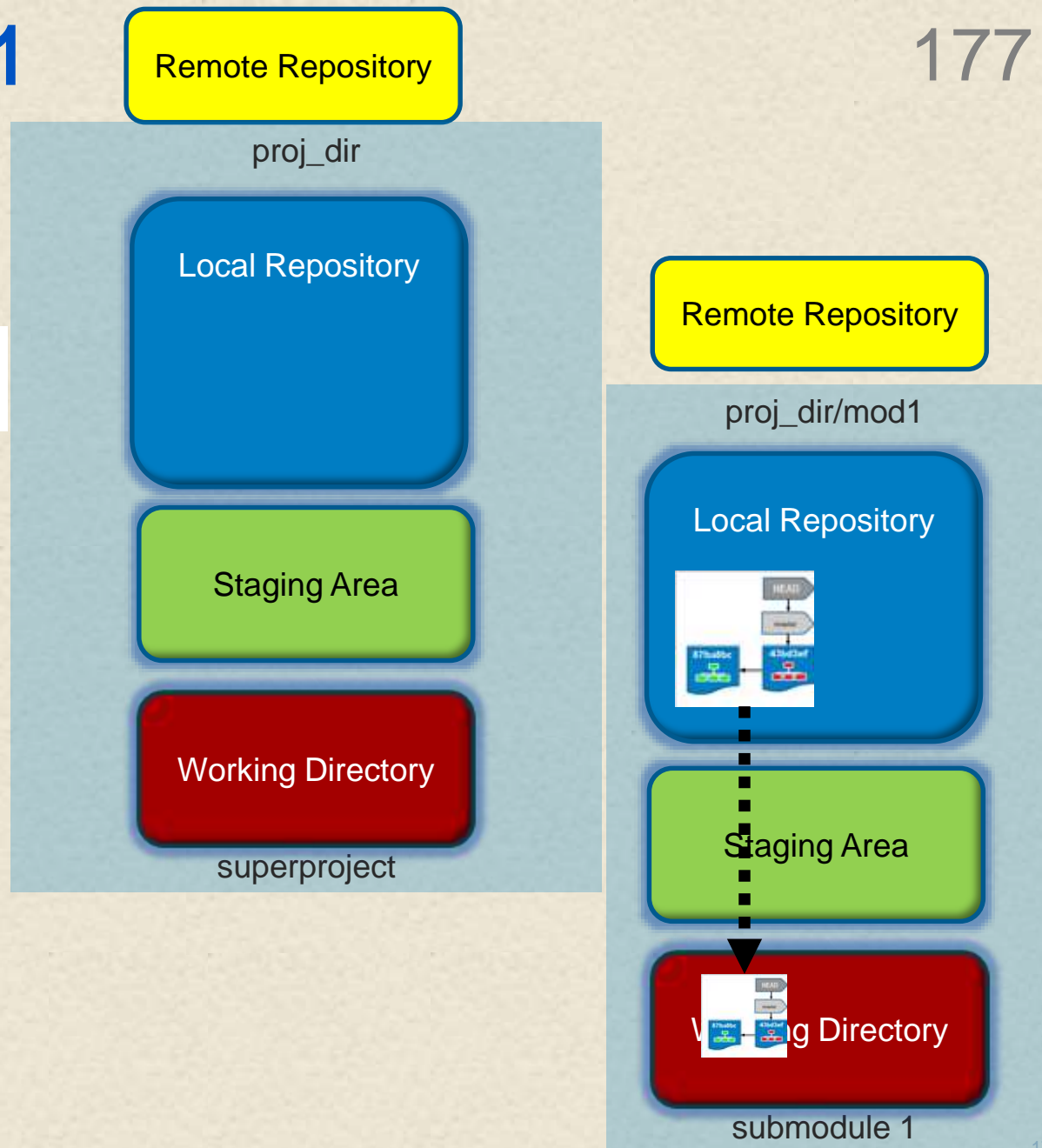
Submodules 1

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```
$ git submodule add <remote path for mod1> mod1
Cloning into 'mod1'...
done.
```

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Submodules 1

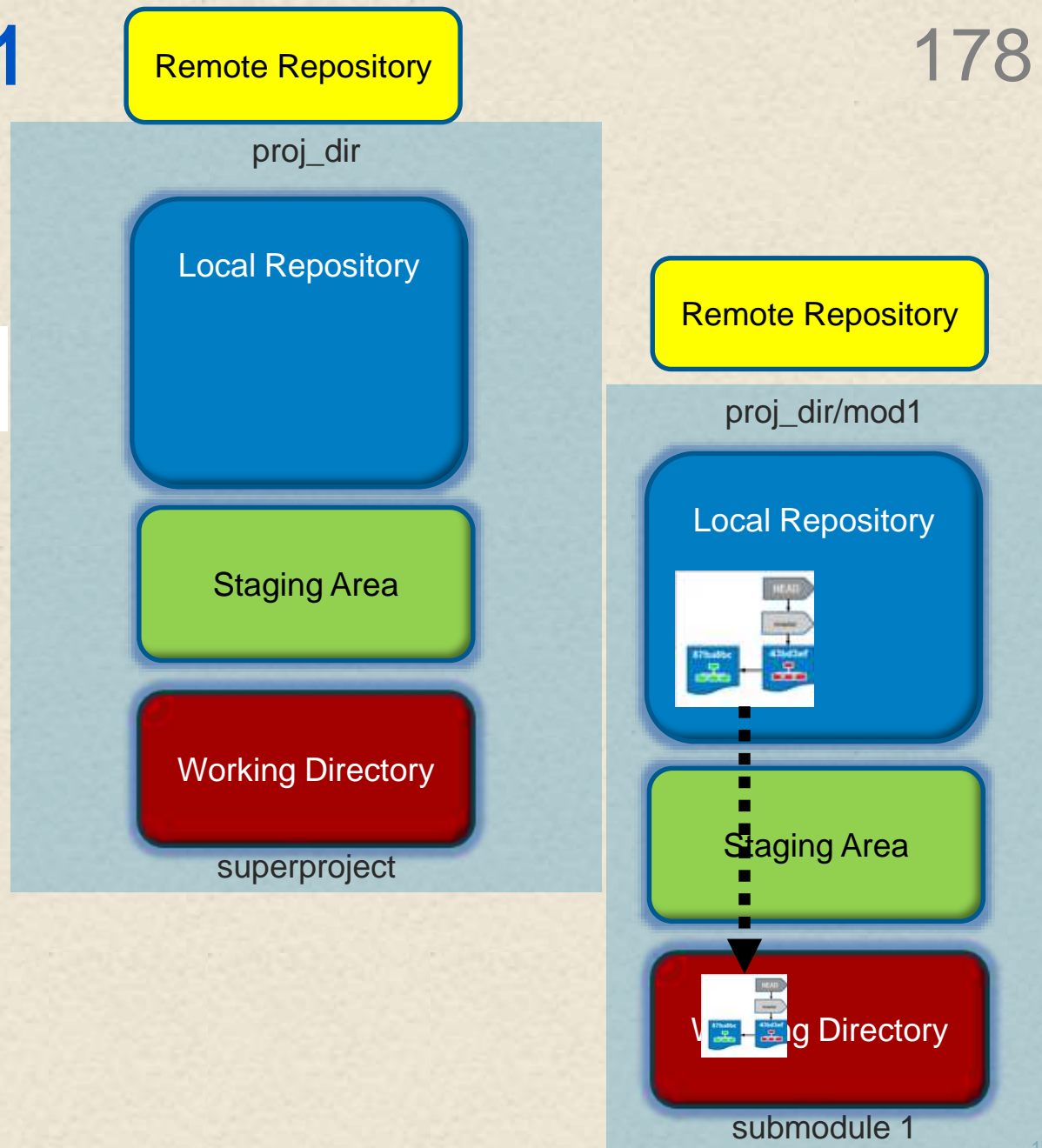
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```
$ git submodule add <remote path for mod1> mod1
Cloning into 'mod1'...
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```

2. By default, Git checks out the master branch.

3. Git adds the submodule's path for cloning to the .gitmodules file.



Submodules 1

179

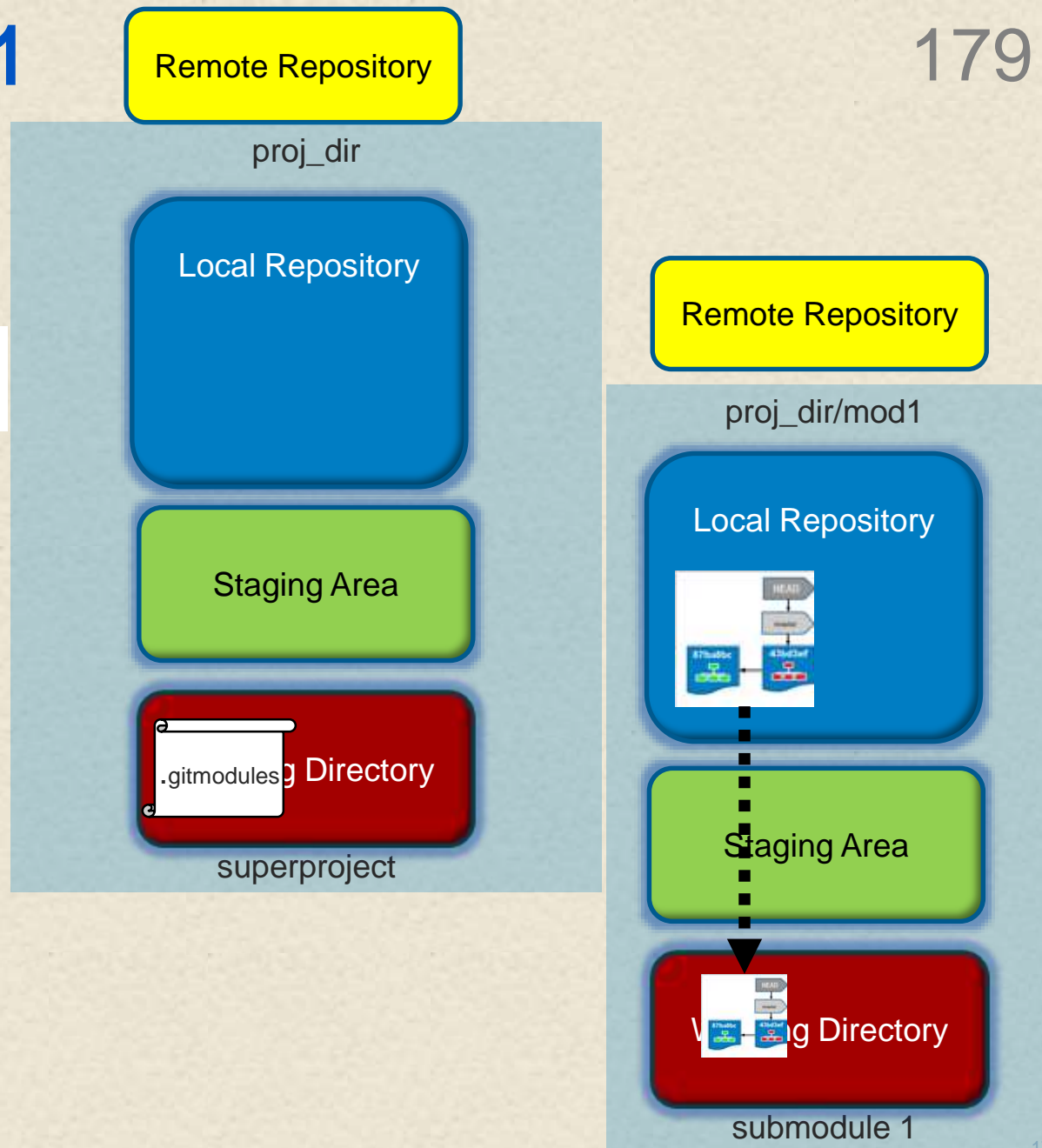
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Submodules 1

180

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Cloning into 'mod1'...
done.
```

2. By default, Git checks out the master branch.

3. Git adds the submodule's path for cloning to the .gitmodules file.

```
$ cat .gitmodules
[submodule "mod1"]
    path = mod1
    url = <remote path for mod1>
```



180

Submodules 1

181

What happens when you add a submodule?

1. Git clones down the repository for the submodule into the current directory.

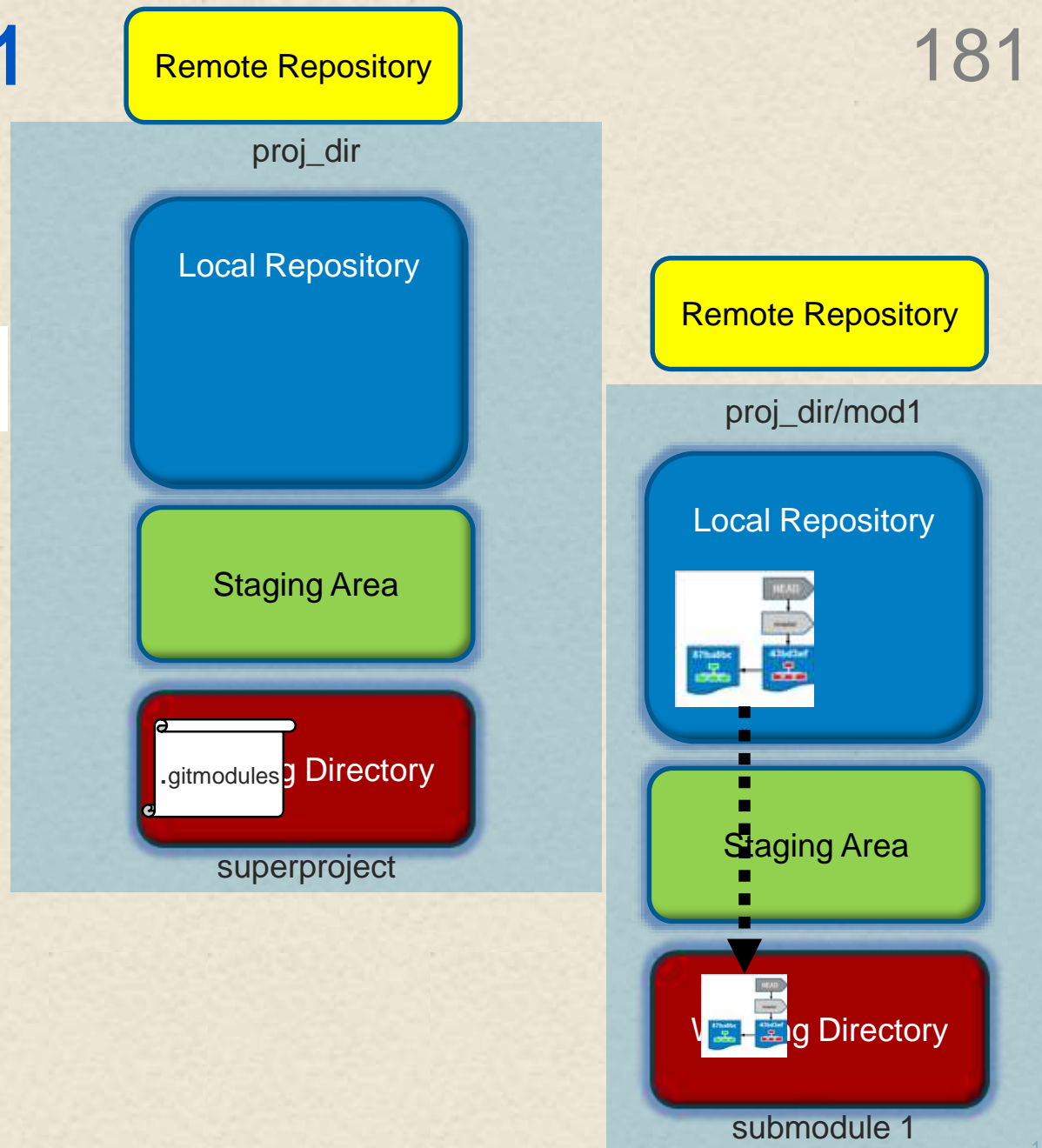
```
$ git submodule add <remote path for mod1> mod1
Cloning into 'mod1'...
done.
```

2. By default, Git checks out the master branch.

3. Git adds the submodule's path for cloning to the .gitmodules file.

```
$ cat .gitmodules
[submodule "mod1"]
    path = mod1
    url = <remote path for mod1>
```

4. Git adds the .gitmodules file to the index, ready to be committed.



181

Submodules 1

182

What happens when you add a submodule?

1. Git clones down the repository for the submodule into the current directory.

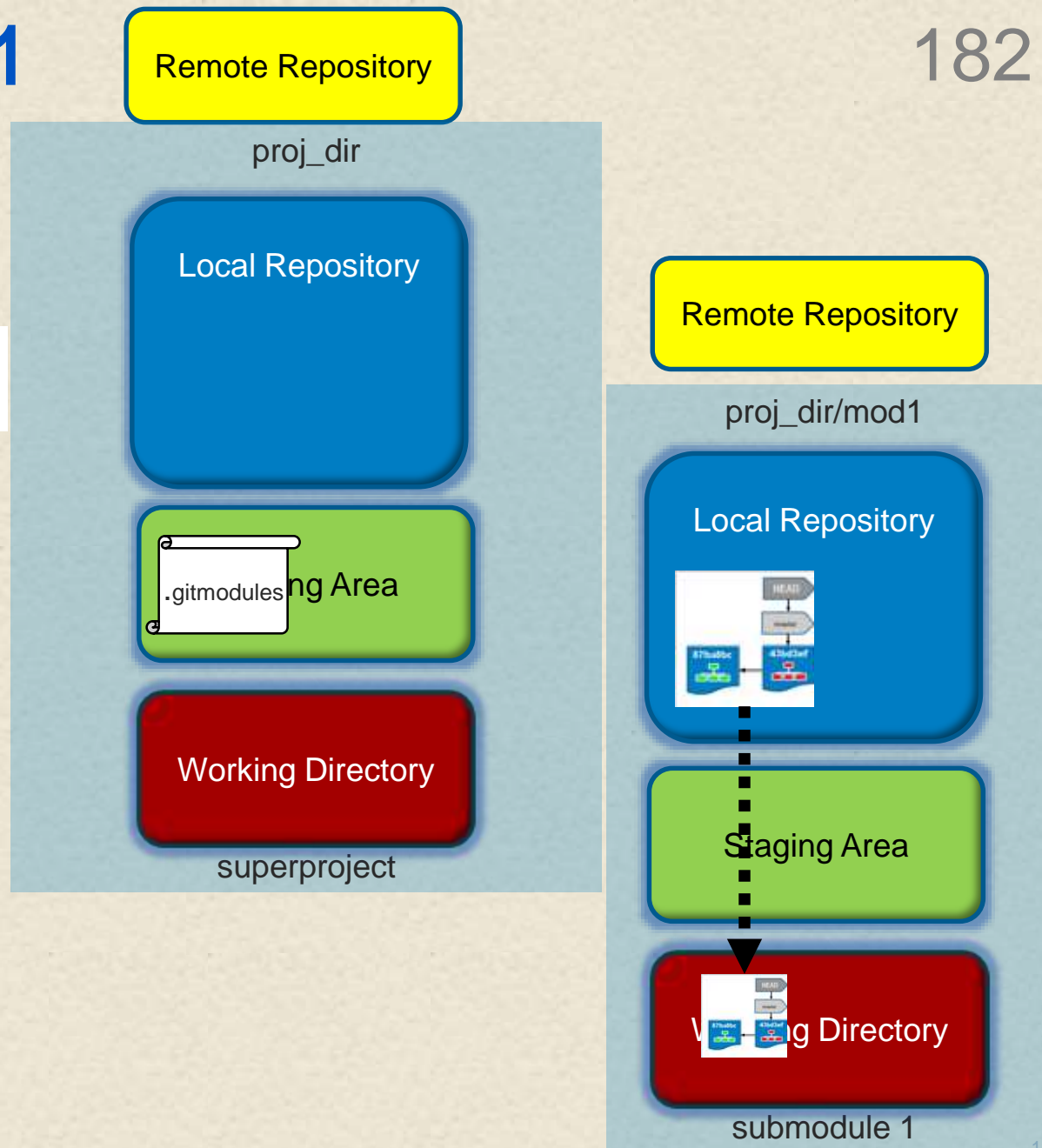
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$ git submodule add <remote path for mod1> mod1
Cloning into 'mod1'...
done.
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182

Submodules 1

183

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```
$ git submodule add <remote path for mod1> mod1
Cloning into 'mod1'...
done.
```

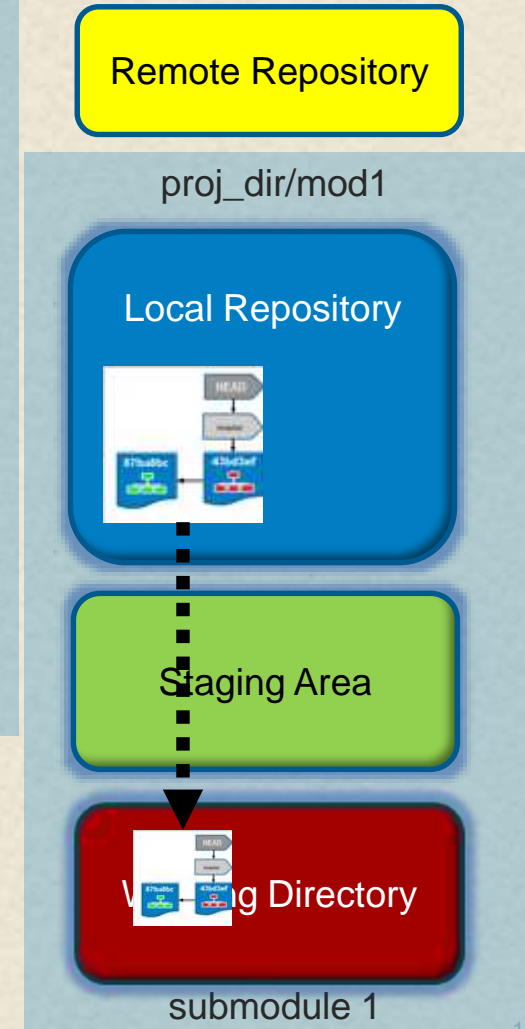
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3. Git adds the submodule's path for cloning to the .gitmodules file.

```
$ cat .gitmodules
[submodule "mod1"]
    path = mod1
    url = <remote path for mod1>
```

4. Git adds the .gitmodules file to the index, ready to be committed.

5. Git adds the current commit ID of the submodule to the index, ready to be committed.



Submodules 1

184

What happens when you add a submodule?

1. Git clones down the repository for the submodule into the current directory.

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Cloning into 'mod1'...
done.
```

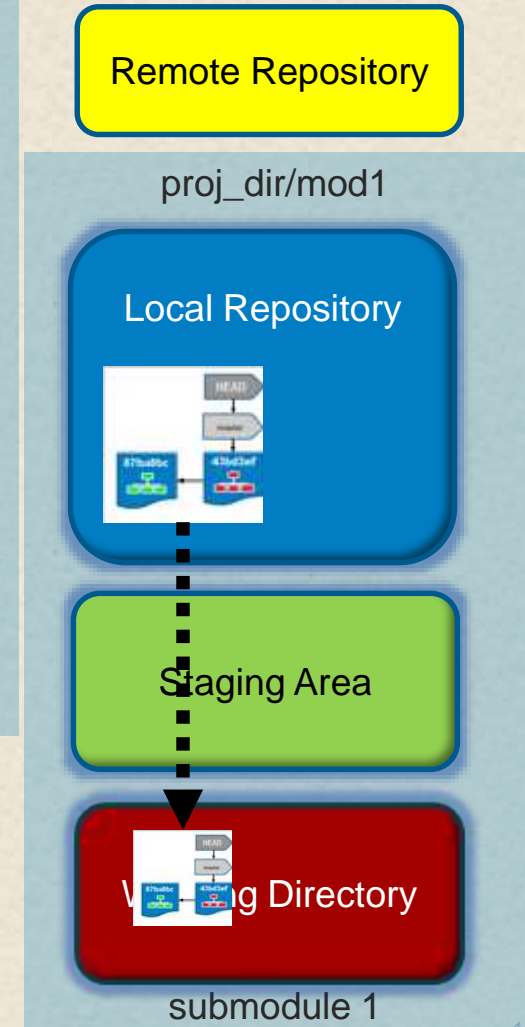
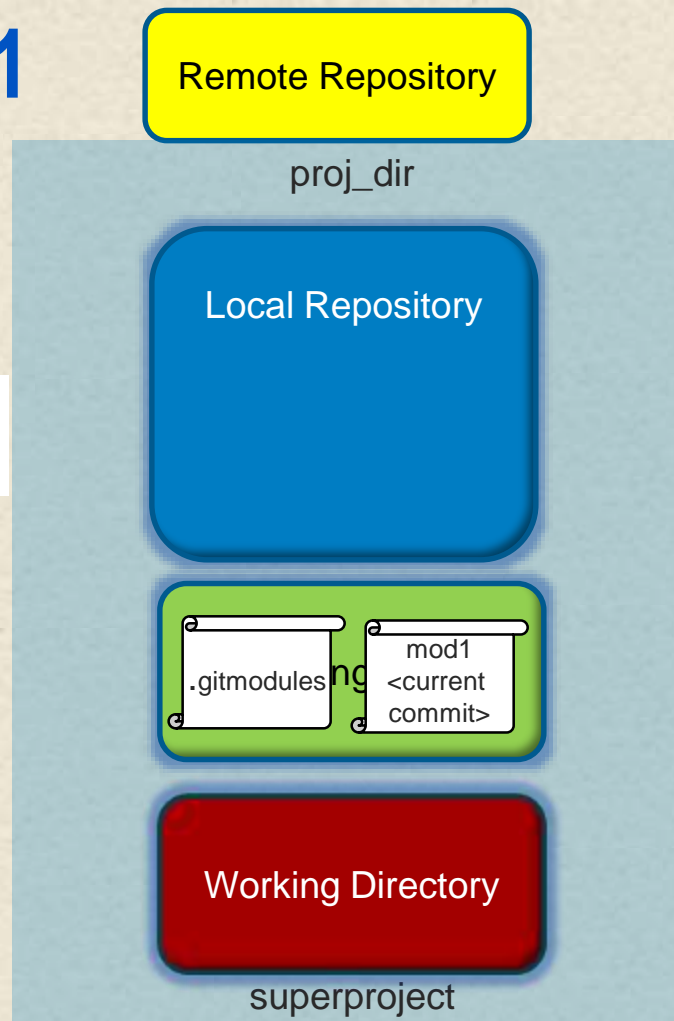
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    path = mod1
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Submodules 1

185

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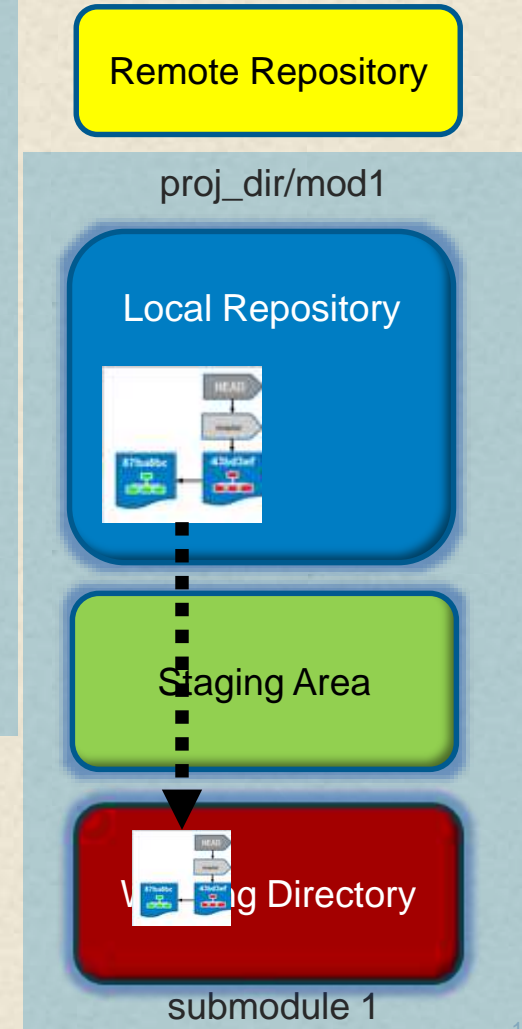
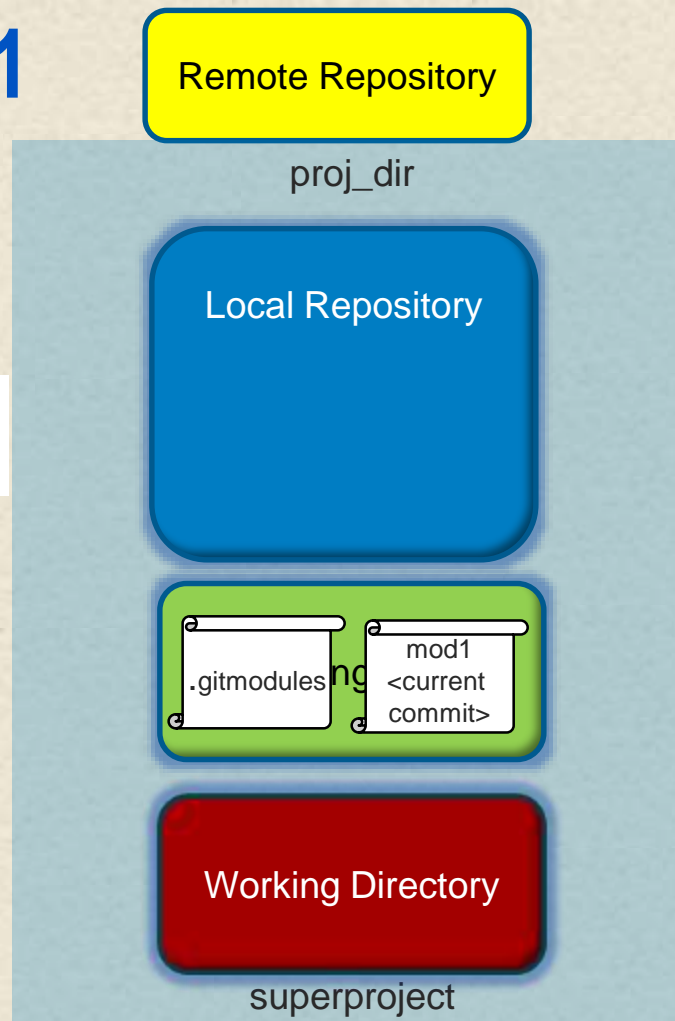
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    path = mod1
    url = <remote path for mod1>
```

4. Git adds the .gitmodules file to the index, ready to be committed.

5. Git adds the current commit ID of the submodule to the index, ready to be committed.

```
$ git status
On branch master
...
    new file:   .gitmodules
    new file:   mod1
```



Submodules 1

186

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1. Git clones down the repository for the submodule into the current directory.

```
$ git submodule add <remote path for mod1> mod1
Cloning into 'mod1'...
done.
```

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3. Git adds the submodule's path for cloning to the .gitmodules file.

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5. Git adds the current commit ID of the submodule to the index, ready to be committed.

```
$ git status
On branch master
...
    new file:   .gitmodules
    new file:   mod1
```

6. To complete the add process, you need to complete the Git workflow for the staged changes. From the superproject's directory:

Remote Repository

proj_dir

Local Repository

.gitmodules

mod1
<current
commit>

Working Directory

superproject

Remote Repository

proj_dir/mod1

Local Repository



Staging Area



Working Directory

submodule 1

Submodules 1

187

What happens when you add a submodule?

1. Git clones down the repository for the submodule into the current directory.

```
$ git submodule add <remote path for mod1> mod1
Cloning into 'mod1'...
done.
```

2. By default, Git checks out the master branch.

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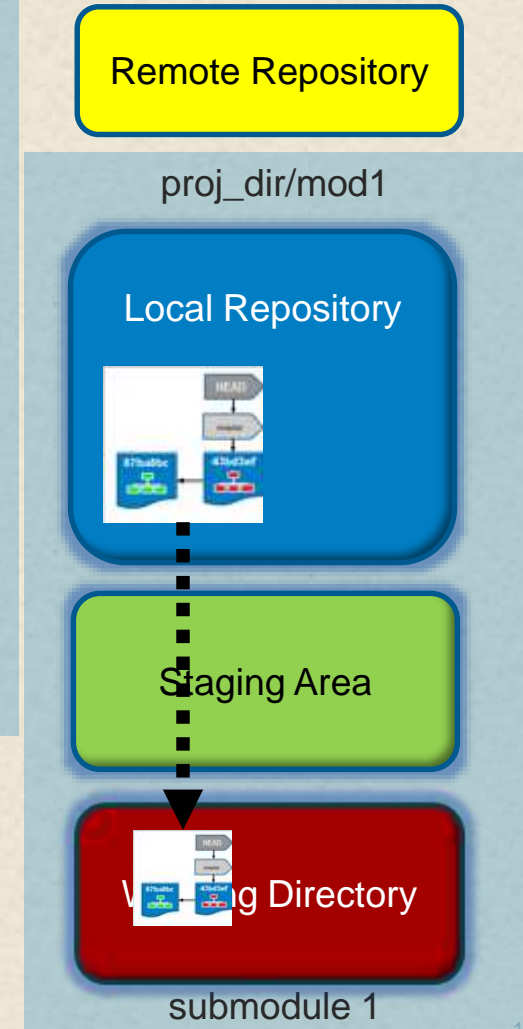
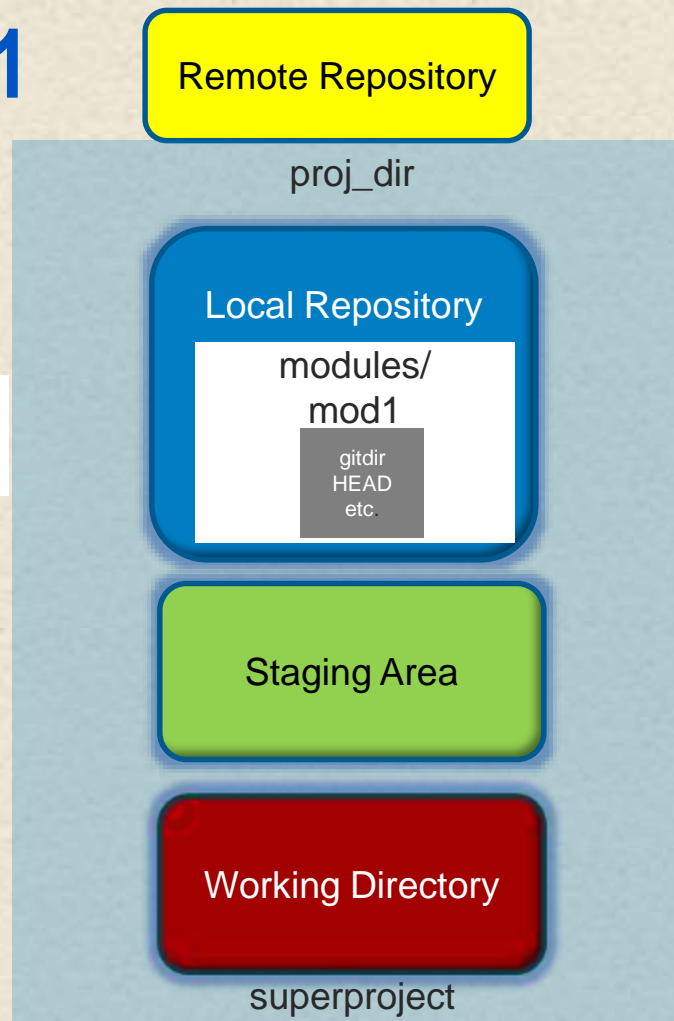
4. Git adds the .gitmodules file to the index, ready to be committed.

5. Git adds the current commit ID of the submodule to the index, ready to be committed.

```
$ git status
On branch master
...
    new file:   .gitmodules
    new file:   mod1
```

6. To complete the add process, you need to complete the Git workflow for the staged changes. From the superproject's directory:

7. Commit



Submodules 1

188

What happens when you add a **submodule reference** submodule?

1. Git clones down the repository for the submodule into the current directory.

```
$ git submodule add <remote path for mod1> mod1
Cloning into 'mod1'...
done.
```

2. By default, Git checks out the master branch.

3. Git adds the submodule's path for cloning to the .gitmodules file.

```
$ cat .gitmodules
[submodule "mod1"]
    path = mod1
    url = <remote path for mod1>
```

4. Git adds the .gitmodules file to the index, ready to be committed.

5. Git adds the current commit ID of the submodule to the index, ready to be committed.

```
$ git status
On branch master
...
    new file:   .gitmodules
    new file:   mod1
```

6. To complete the add process, you need to complete the Git workflow for the staged changes. From the superproject's directory:

7. Commit

Remote Repository

proj_dir

Local Repository

modules/
mod1

gitdir
HEAD
etc.

Staging Area

Working Directory

superproject

Remote Repository

proj_dir/mod1

Local Repository



Staging Area



Working Directory

submodule 1

Submodules 1

189

What happens when you add a **submodule reference**?

1. Git clones down the repository for the submodule into the current directory.

```
$ git submodule add <remote path for mod1> mod1
Cloning into 'mod1'...
done.
```

2. By default, Git checks out the master branch.

3. Git adds the submodule's path for cloning to the .gitmodules file.

```
$ cat .gitmodules
[submodule "mod1"]
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```

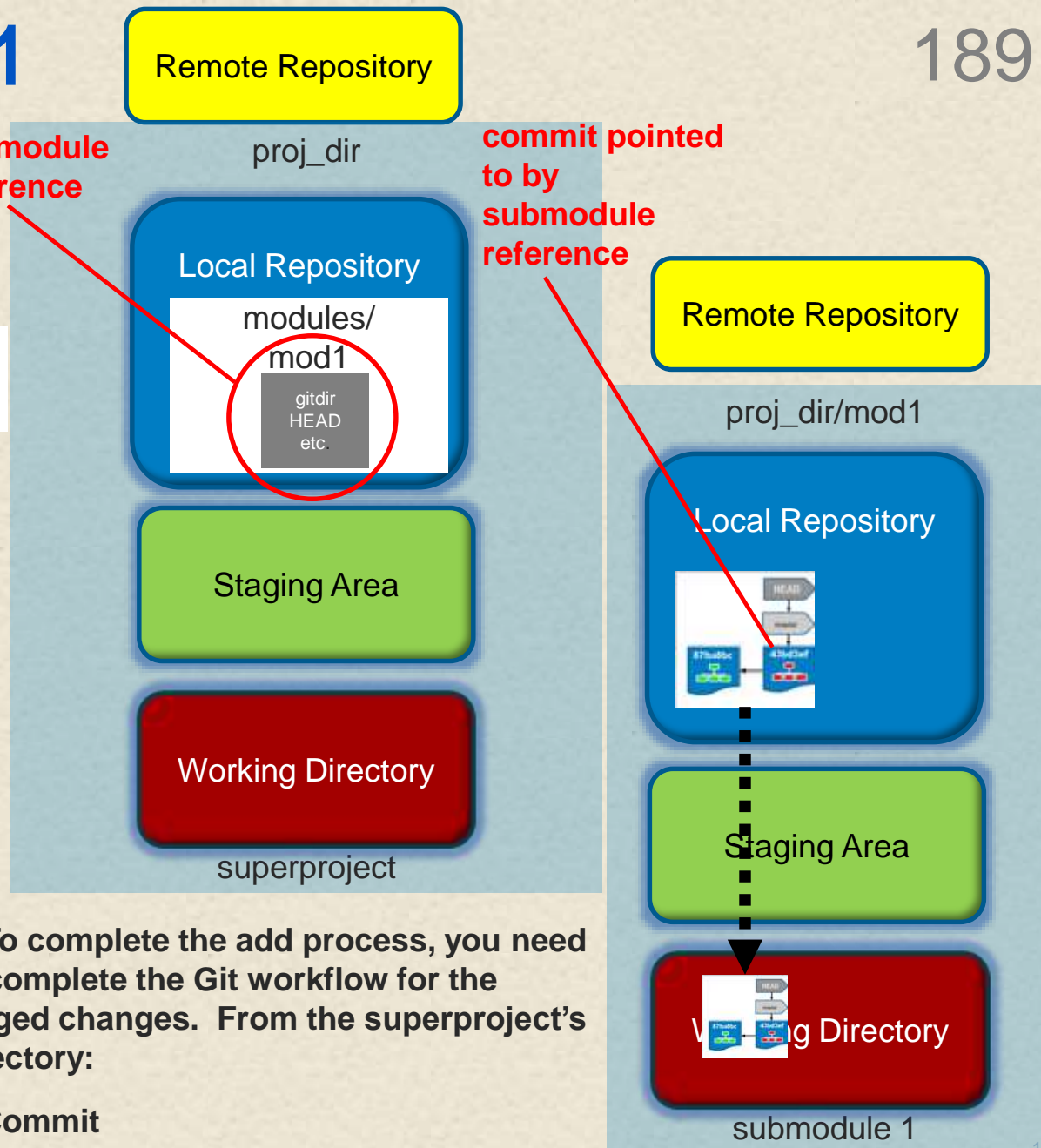
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$ git status
On branch master
...
    new file:   .gitmodules
    new file:   mod1
```

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7. Commit



Submodules 1

190

What happens when you add a **submodule reference**?

1. Git clones down the repository for the submodule into the current directory.

```
$ git submodule add <remote path for mod1> mod1
Cloning into 'mod1'...
done.
```

2. By default, Git checks out the master branch.

3. Git adds the submodule's path for cloning to the .gitmodules file.

```
$ cat .gitmodules
[submodule "mod1"]
    path = mod1
    url = <remote path for mod1>
```

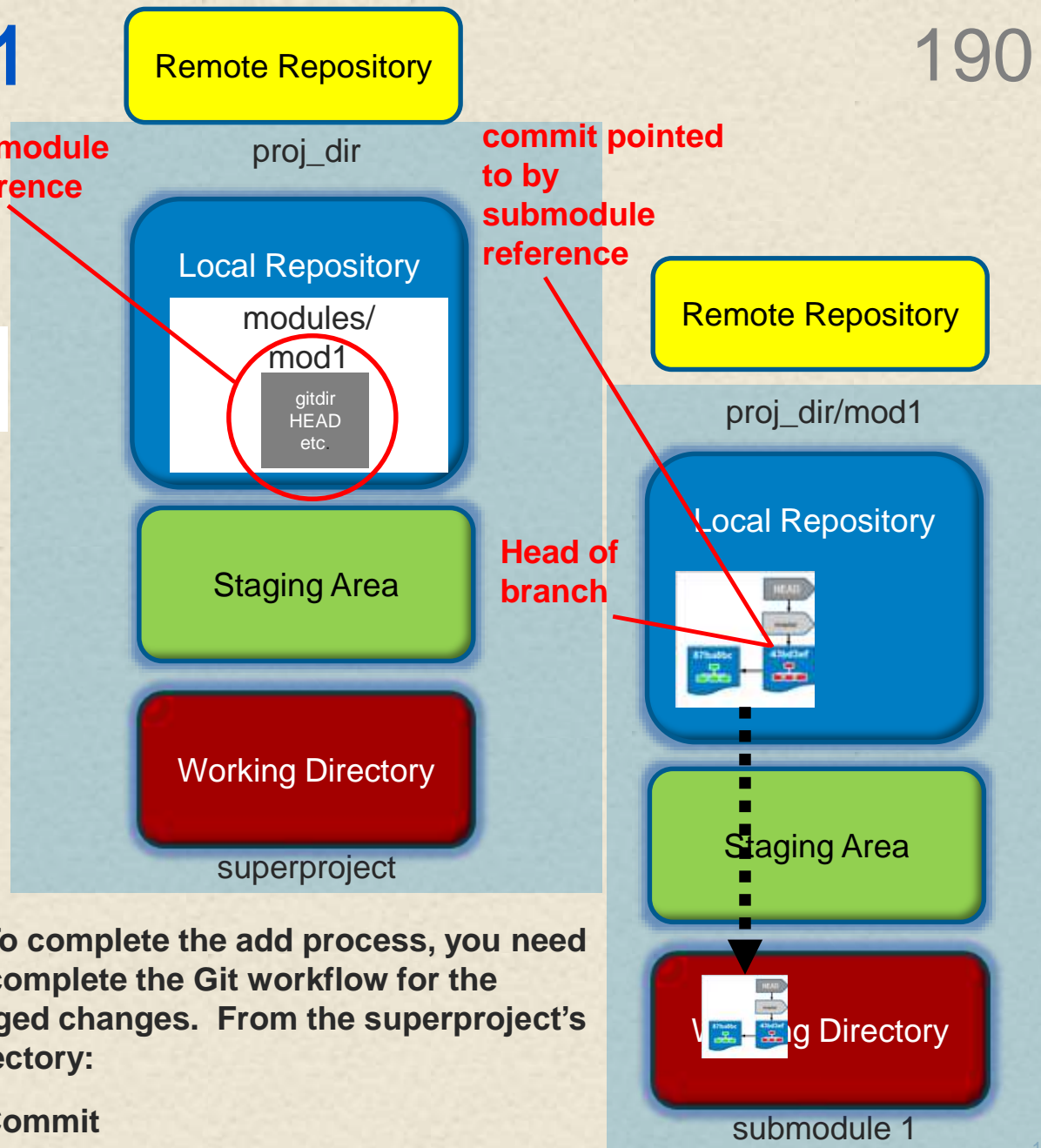
4. Git adds the .gitmodules file to the index, ready to be committed.

5. Git adds the current commit ID of the submodule to the index, ready to be committed.

```
$ git status
On branch master
...
    new file:   .gitmodules
    new file:   mod1
```

6. To complete the add process, you need to complete the Git workflow for the staged changes. From the superproject's directory:

7. Commit



1. Git clones down the repository for the submodule into the current directory.

2. By default, Git checks out the master branch.

3. Git adds the submodule's path for cloning to the .gitmodules file.

```
$ cat .gitmodules
[submodule "mod1"]
    path = mod1
    url = <remote path for mod1>
```

4. Git adds the .gitmodules file to the index, ready to be committed.

5. Git adds the current commit ID of the submodule to the index, ready to be committed.

```
$ git status
On branch master
...
new file:   .gitmodules
new file:   mod1
```



Submodules 1

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What happens when you add a **submodule reference**?

1. Git clones down the repository for the submodule into the current directory.

```
$ git submodule add <remote path for mod1> mod1
Cloning into 'mod1'...
done.
```

2. By default, Git checks out the master branch.

3. Git adds the submodule's path for cloning to the .gitmodules file.

```
$ cat .gitmodules
[submodule "mod1"]
    path = mod1
    url = <remote path for mod1>
```

4. Git adds the .gitmodules file to the index, ready to be committed.

5. Git adds the current commit ID of the submodule to the index, ready to be committed.

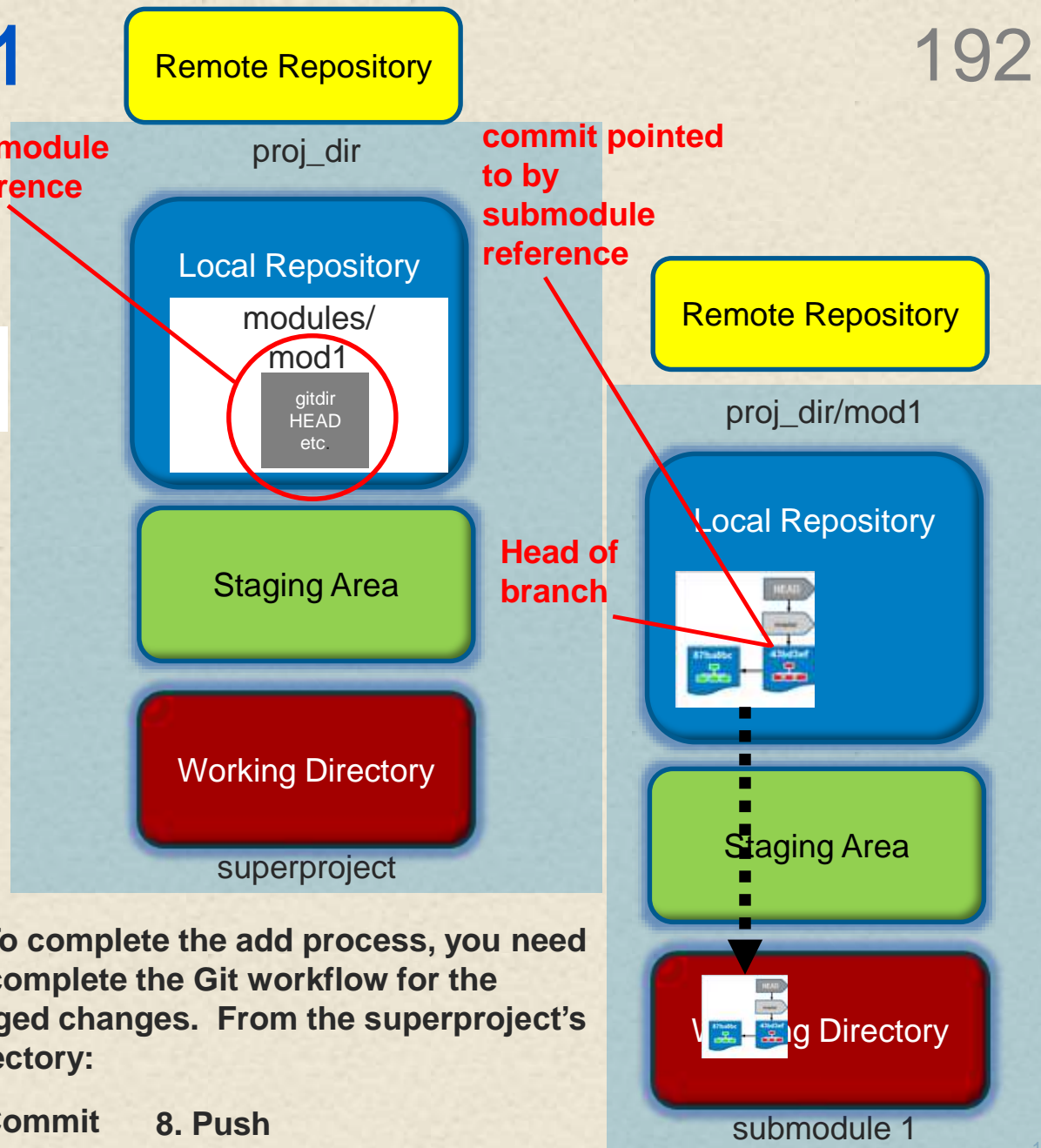
```
$ git status
On branch master
```

```
...
    new file:   .gitmodules
    new file:   mod1
```

6. To complete the add process, you need to complete the Git workflow for the staged changes. From the superproject's directory:

7. Commit

8. Push





Submodules 2

Remote Repository

193

How do we clone a repository with submodules?

Submodules 2

Remote Repository

194

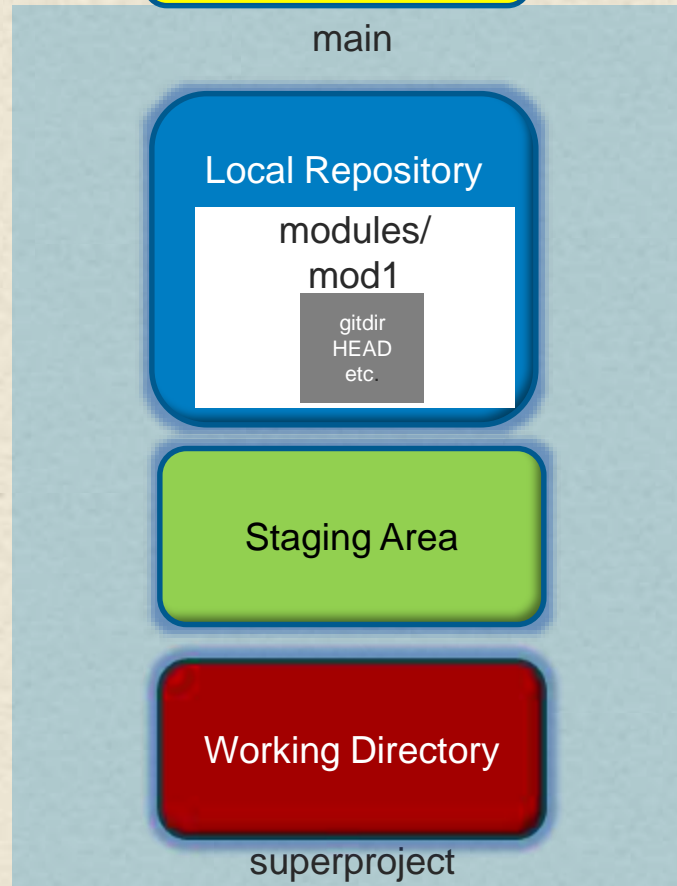
How do we clone a repository with submodules?

1. git clone - puts in structure - but submodules areas are empty

```
$ git clone <remote path>/main.git
Cloning into 'main'...
done.
```

```
$ cd main
```

```
$ ls -a
./  ../  .git/  .gitmodules  file1.txt  mod1/
```



Submodules 2

Remote Repository

195

How do we clone a repository with submodules?

1. `git clone` - puts in structure - but submodules areas are empty

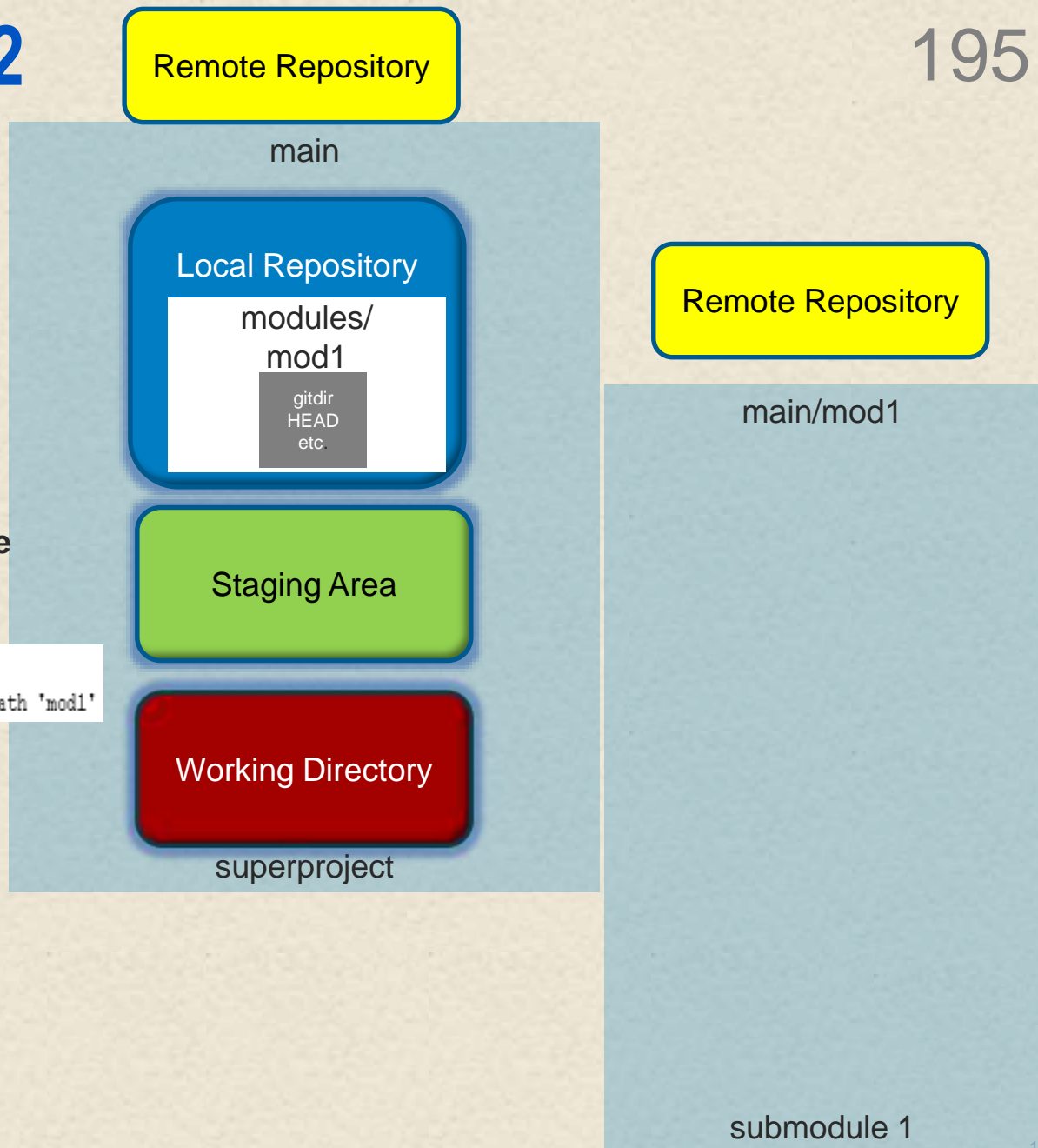
```
$ git clone <remote path>/main.git
Cloning into 'main'...
done.
```

```
$ cd main
```

```
$ ls -a
./ ../ .git/ .gitmodules file1.txt mod1/
```

2. `git submodule init` - puts submodule location information in superproject's config file

```
$ git submodule init
Submodule 'mod1' (<remote path>/mod1.git) registered for path 'mod1'
```



Submodules 2

Remote Repository

196

How do we clone a repository with submodules?

1. `git clone` - puts in structure - but submodules areas are empty

```
$ git clone <remote path>/main.git
Cloning into 'main'...
done.
```

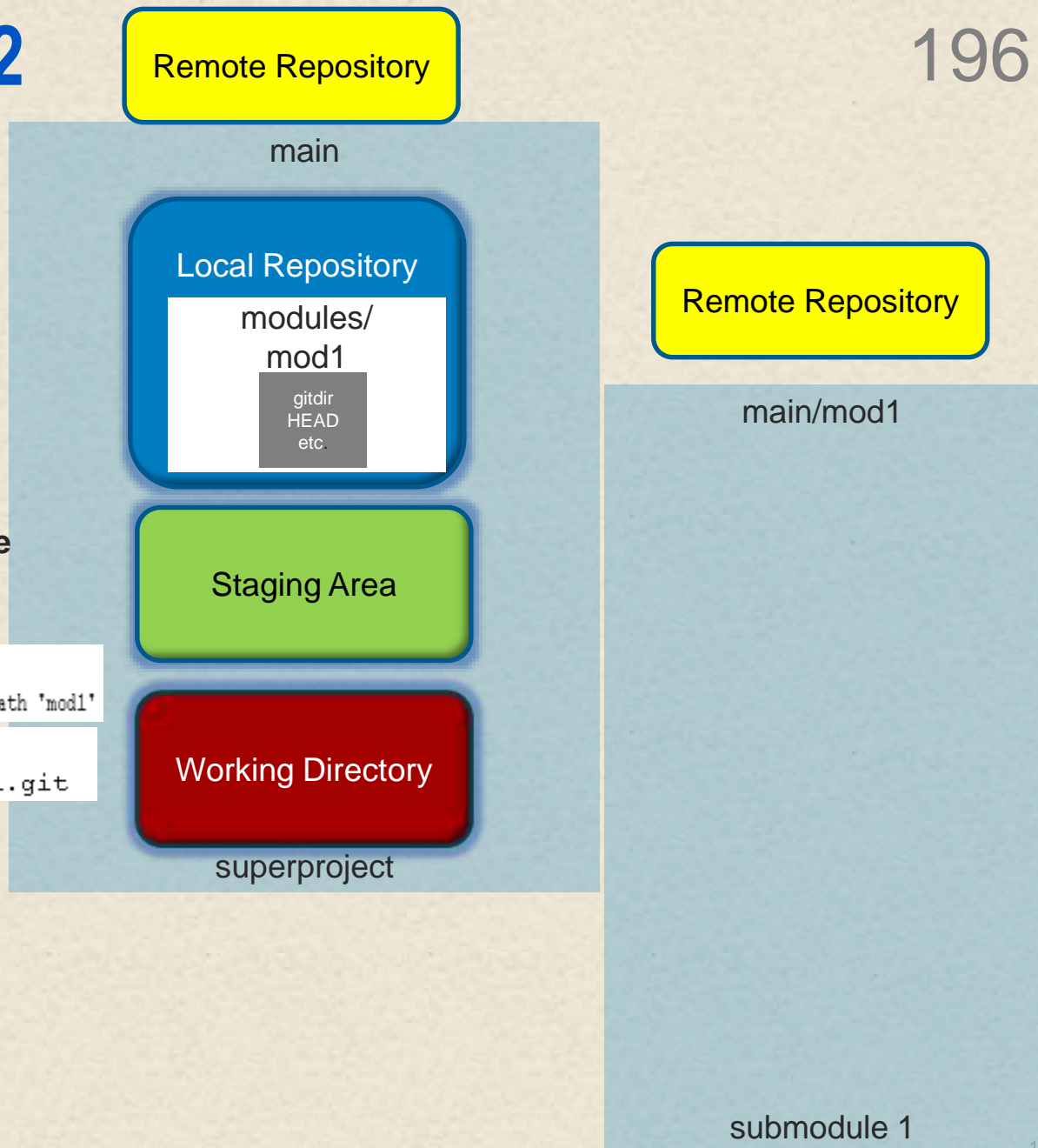
```
$ cd main
```

```
$ ls -a
./ ../ .git/ .gitmodules file1.txt mod1/
```

2. `git submodule init` - puts submodule location information in superproject's config file

```
$ git submodule init
Submodule 'mod1' (<remote path>/mod1.git) registered for path 'mod1'
```

```
$ git config -l | grep submodule
submodule.mod1.url=<remote path>/mod1.git
```



Submodules 2

Remote Repository

197

How do we clone a repository with submodules?

1. **git clone** - puts in structure - but submodules areas are empty

```
$ git clone <remote path>/main.git
Cloning into 'main'...
done.
```

```
$ cd main
```

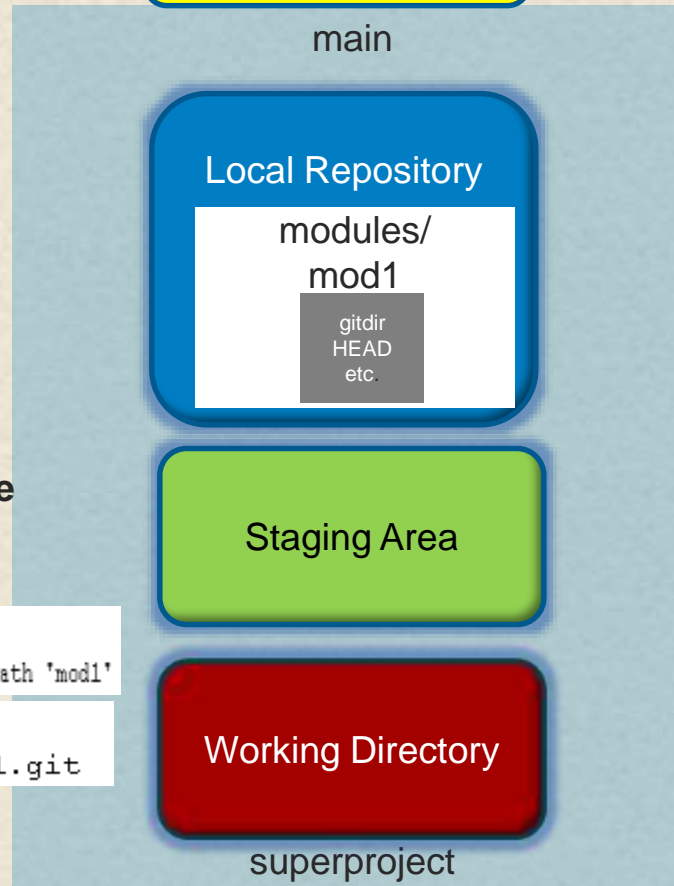
```
$ ls -a
./ ../ .git/ .gitmodules file1.txt mod1/
```

2. **git submodule init** - puts submodule location information in superproject's config file

```
$ git submodule init
Submodule 'mod1' (<remote path>/mod1.git) registered for path 'mod1'
```

```
$ git config -l | grep submodule
submodule.mod1.url=<remote path>/mod1.git
```

3. **git submodule update** - actually clones repositories for submodules into the corresponding subdirectories and checks out the indicated commits for the containing project



Remote Repository

main/mod1

submodule 1

Submodules 2

Remote Repository

198

How do we clone a repository with submodules?

1. `git clone` - puts in structure - but submodules areas are empty

```
$ git clone <remote path>/main.git
Cloning into 'main'...
done.
```

```
$ cd main
```

```
$ ls -a
./ ../ .git/ .gitmodules file1.txt mod1/
```

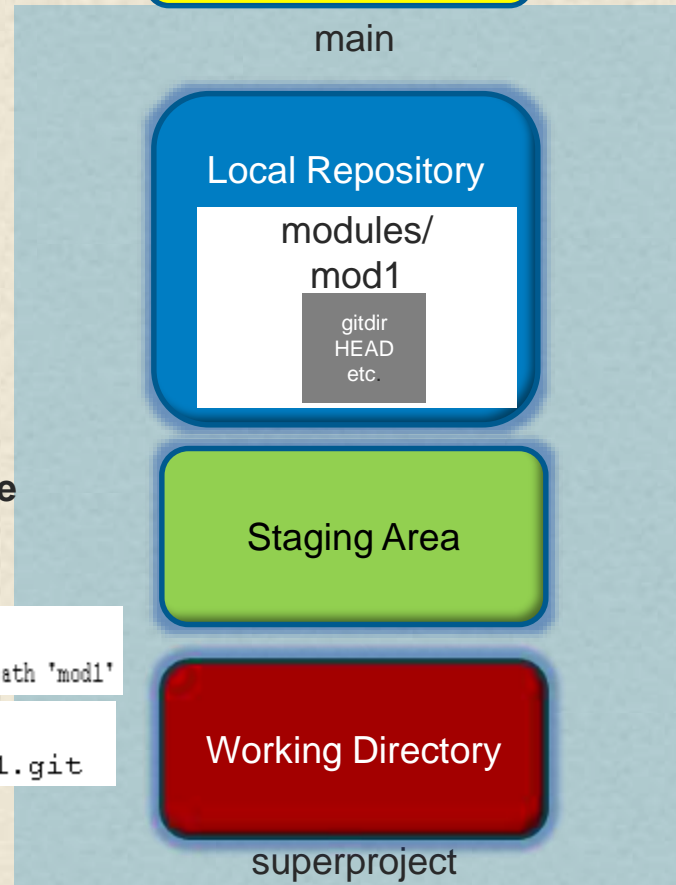
2. `git submodule init` - puts submodule location information in superproject's config file

```
$ git submodule init
Submodule 'mod1' (<remote path>/mod1.git) registered for path 'mod1'
```

```
$ git config -l | grep submodule
submodule.mod1.url=<remote path>/mod1.git
```

3. `git submodule update` - actually clones repositories for submodules into the corresponding subdirectories and checks out the indicated commits for the containing project

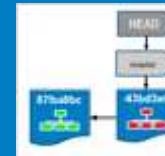
```
$ git submodule update
Cloning into 'mod1'...
done.
Submodule path 'mod1': checked out '8add7dab652c856b65770bca867db2bbb39c0d00'
```



Remote Repository

main/mod1

Local Repository



Staging Area



Working Directory

submodule 1

Submodules 2

199

How do we clone a repository with submodules?

1. `git clone` - puts in structure - but submodules areas are empty

```
$ git clone <remote path>/main.git
Cloning into 'main'...
done.
```

```
$ cd main
```

```
$ ls -a
./ ../ .git/ .gitmodules file1.txt mod1/
```

2. `git submodule init` - puts submodule location information in superproject's config file

```
$ git submodule init
Submodule 'mod1' (<remote path>/mod1.git) registered for path 'mod1'
```

```
$ git config -l | grep submodule
submodule.mod1.url=<remote path>/mod1.git
```

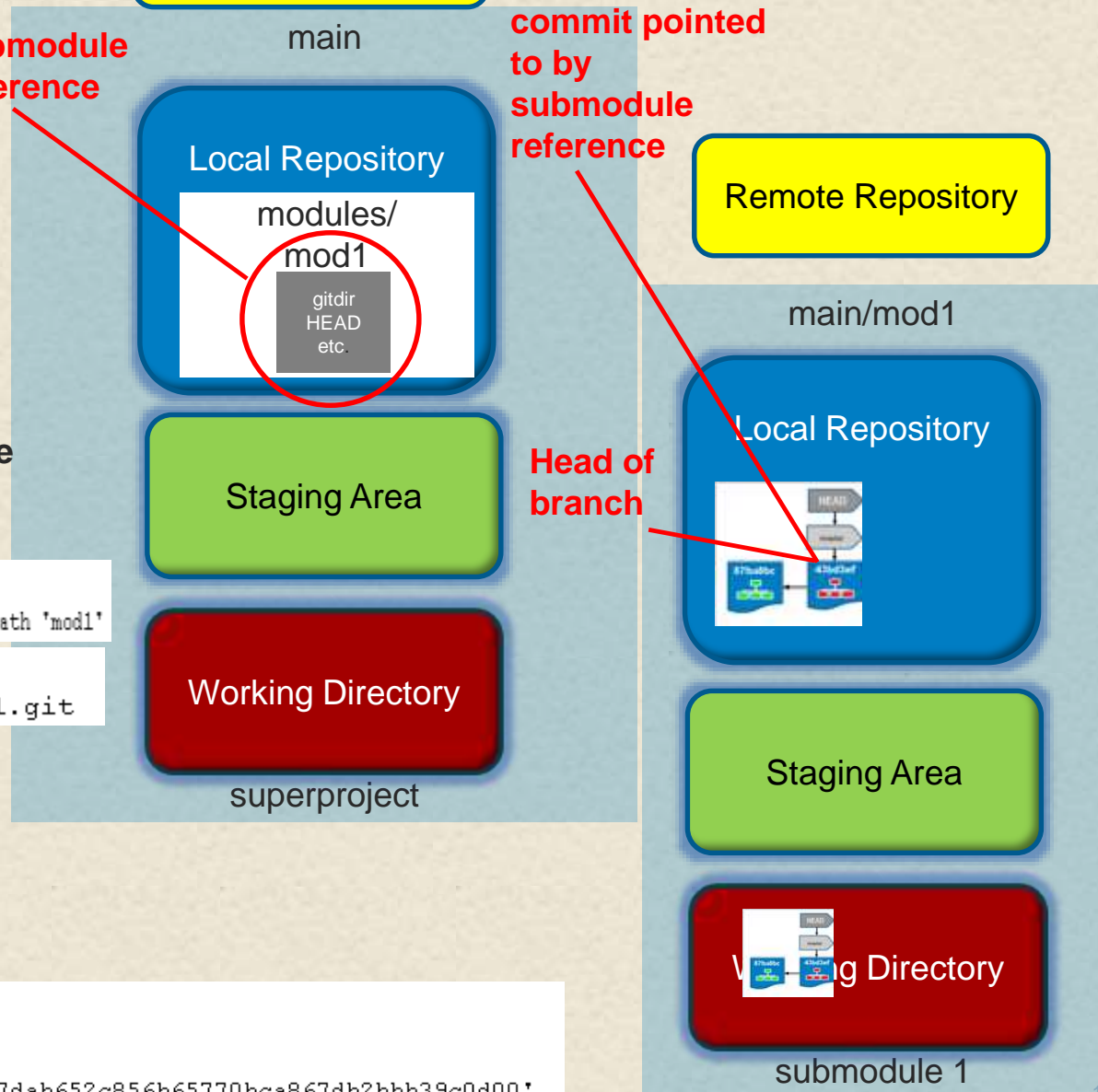
3. `git submodule update` - actually clones repositories for submodules into the corresponding subdirectories and checks out the indicated commits for the containing project

```
$ git submodule update
Cloning into 'mod1'...
done.
Submodule path 'mod1': checked out '8add7dab652c856b65770bca867db2bbb39c0d00'
```

submodule
reference

commit pointed
to by
submodule
reference

Head of
branch



Submodules 2

200

How do we clone a repository with submodules?

1. `git clone` - puts in structure - but submodules areas are empty

```
$ git clone <remote path>/main.git
Cloning into 'main'...
done.
```

```
$ cd main
```

```
$ ls -a
./ ../ .git/ .gitmodules file1.txt mod1/
```

2. `git submodule init` - puts submodule location information in superproject's config file

```
$ git submodule init
Submodule 'mod1' (<remote path>/mod1.git) registered for path 'mod1'
```

```
$ git config -l | grep submodule
submodule.mod1.url=<remote path>/mod1.git
```

3. `git submodule update` - actually clones repositories for submodules into the corresponding subdirectories and checks out the indicated commits for the containing project

```
$ git submodule update
Cloning into 'mod1'...
done.
Submodule path 'mod1': checked out '8add7dab652c856b65770bca867db2bbb39c0d00'
```

submodule
reference

commit pointed
to by
submodule
reference

Head of
branch

Note: Shortcuts -
`git submodule update --init` and
`git clone --recursive` or
`--recurse-submodules`

Remote Repository

main

Local Repository

modules/
mod1

gitdir
HEAD
etc.

Staging Area

Working Directory

superproject

Remote Repository

main/mod1

Local Repository



Staging Area



Working Directory

submodule 1



Submodules 3

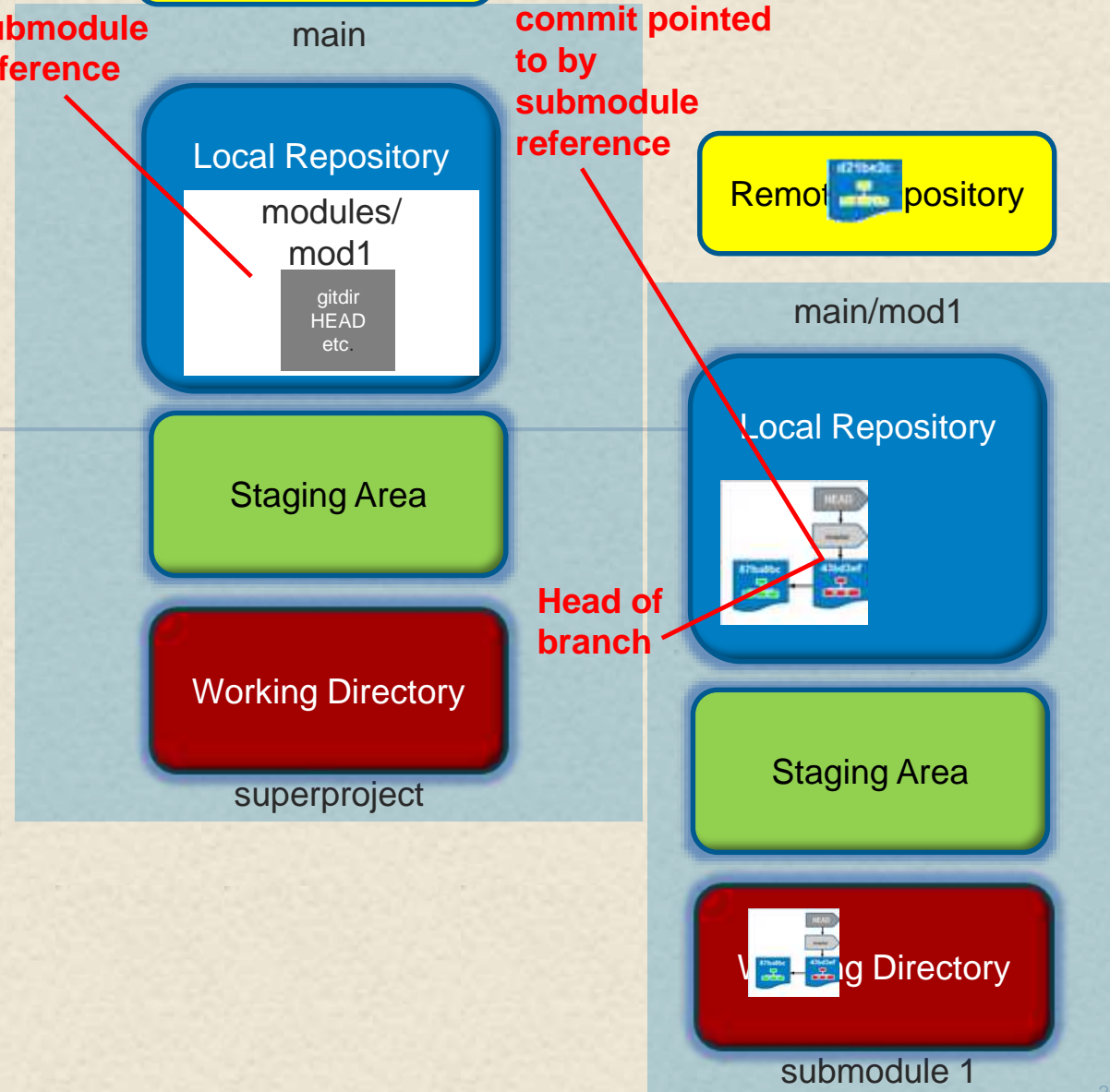
Remote Repository

201

Incorporating updates to submodules:

**submodule
reference**

**commit pointed
to by
submodule
reference**



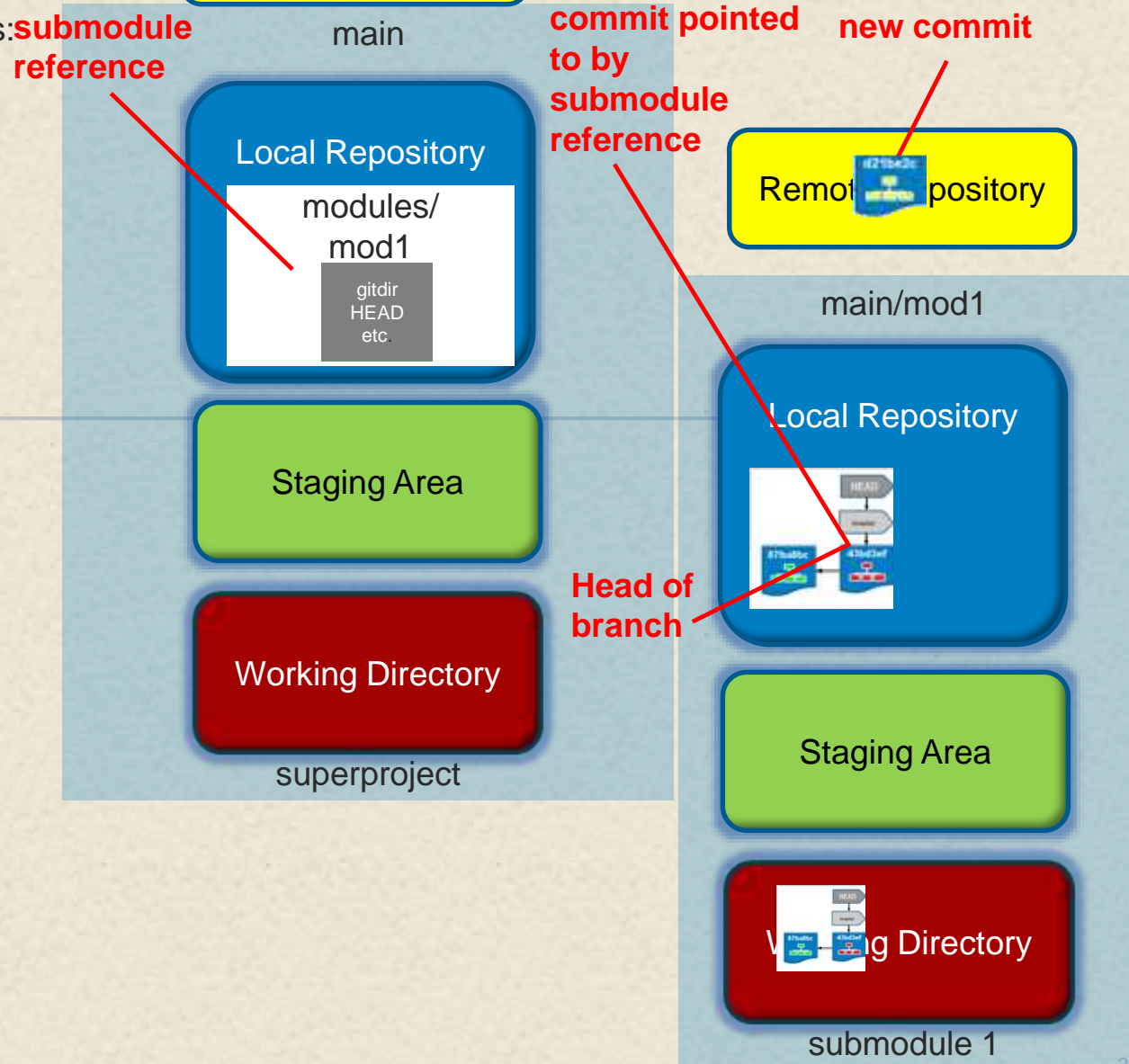


Submodules 3

Remote Repository

202

Incorporating updates to submodules: submodule reference





Submodules 3

Remote Repository

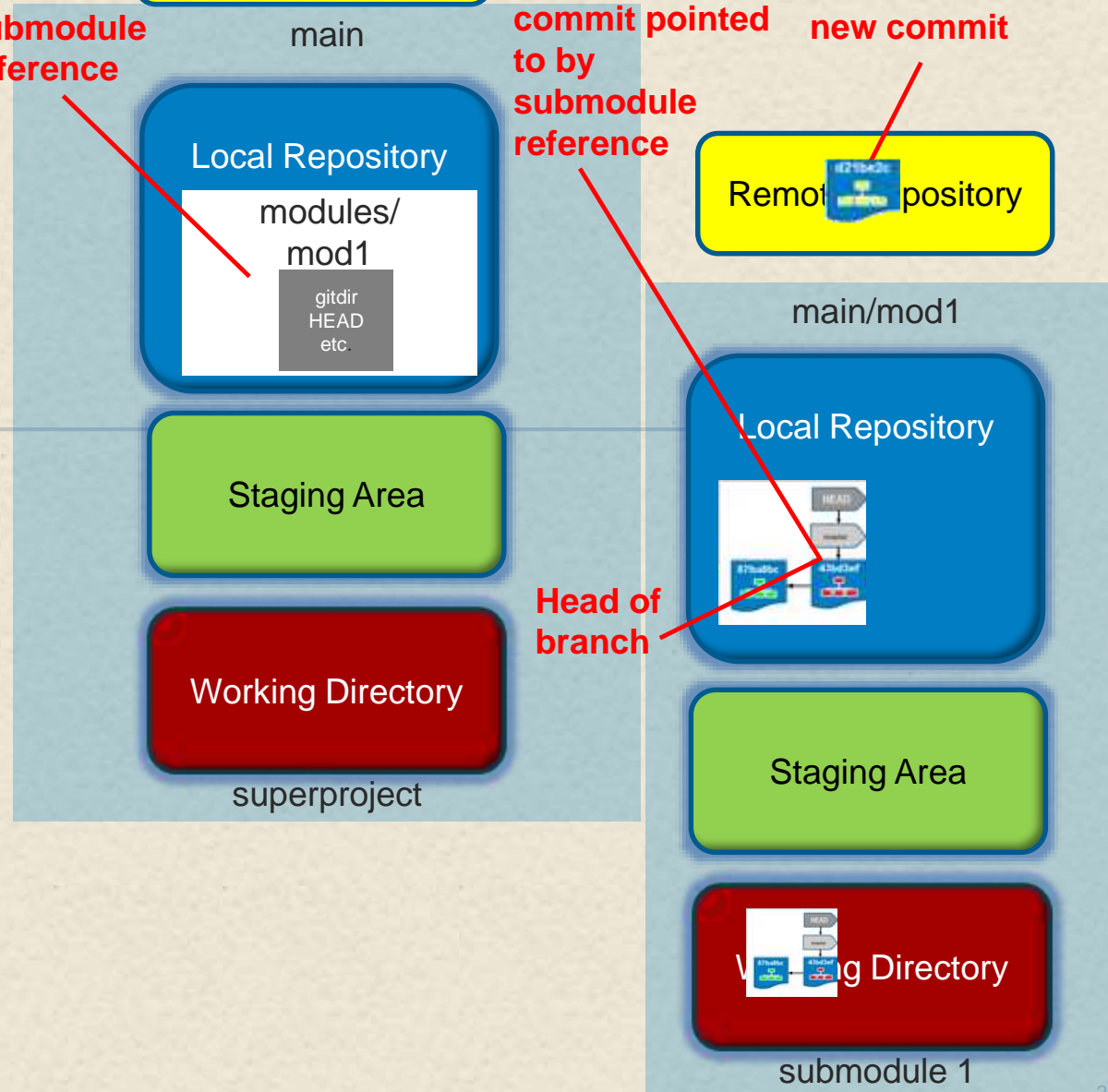
203

Incorporating updates to submodules:

1. You can

**submodule
reference**

**commit pointed
to by
submodule
reference** **new commit**





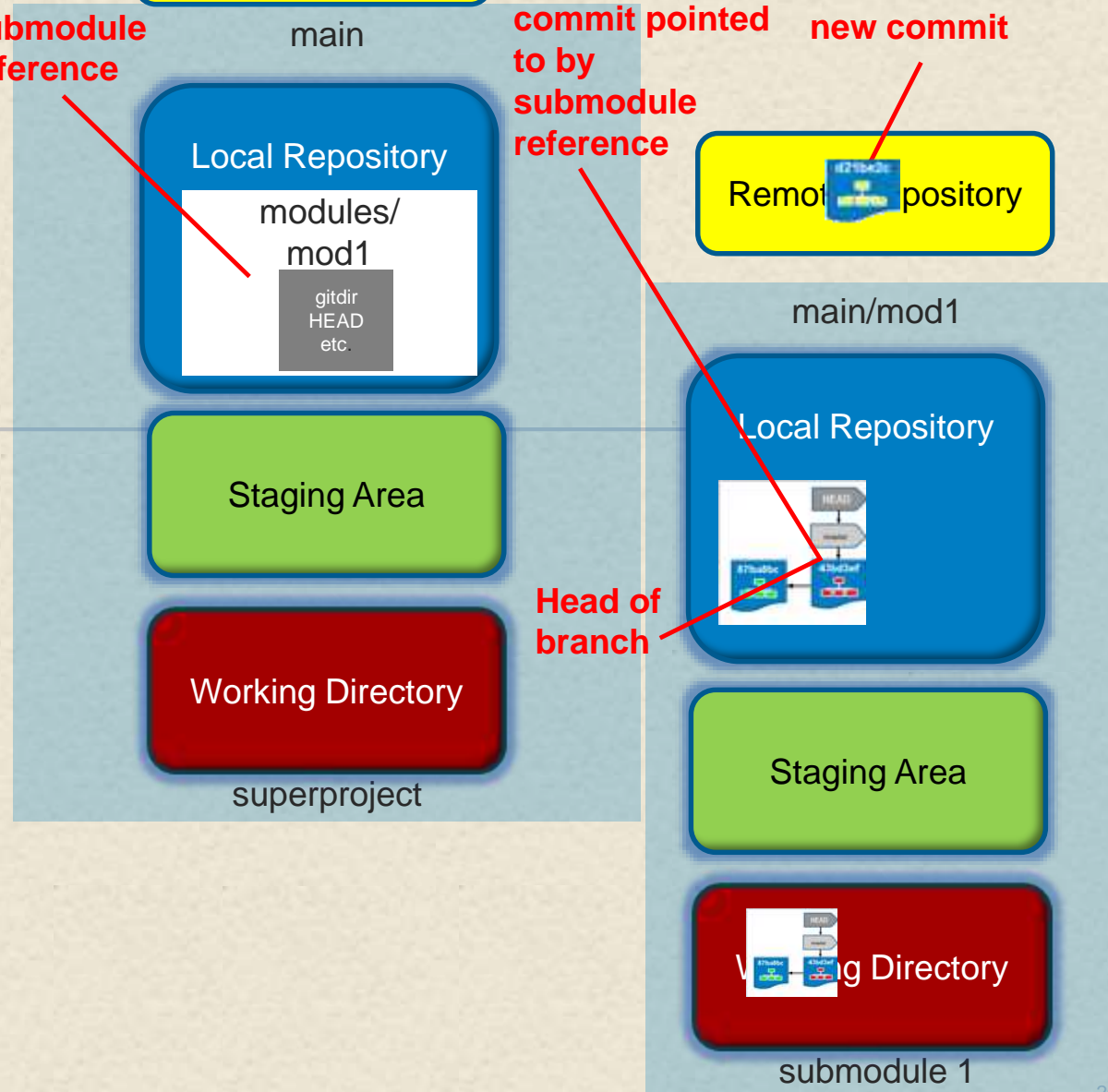
Submodules 3

Remote Repository

204

Incorporating updates to submodules: **submodule reference**

1. You can
\$ cd mod1; git checkout <branch> ; git pull





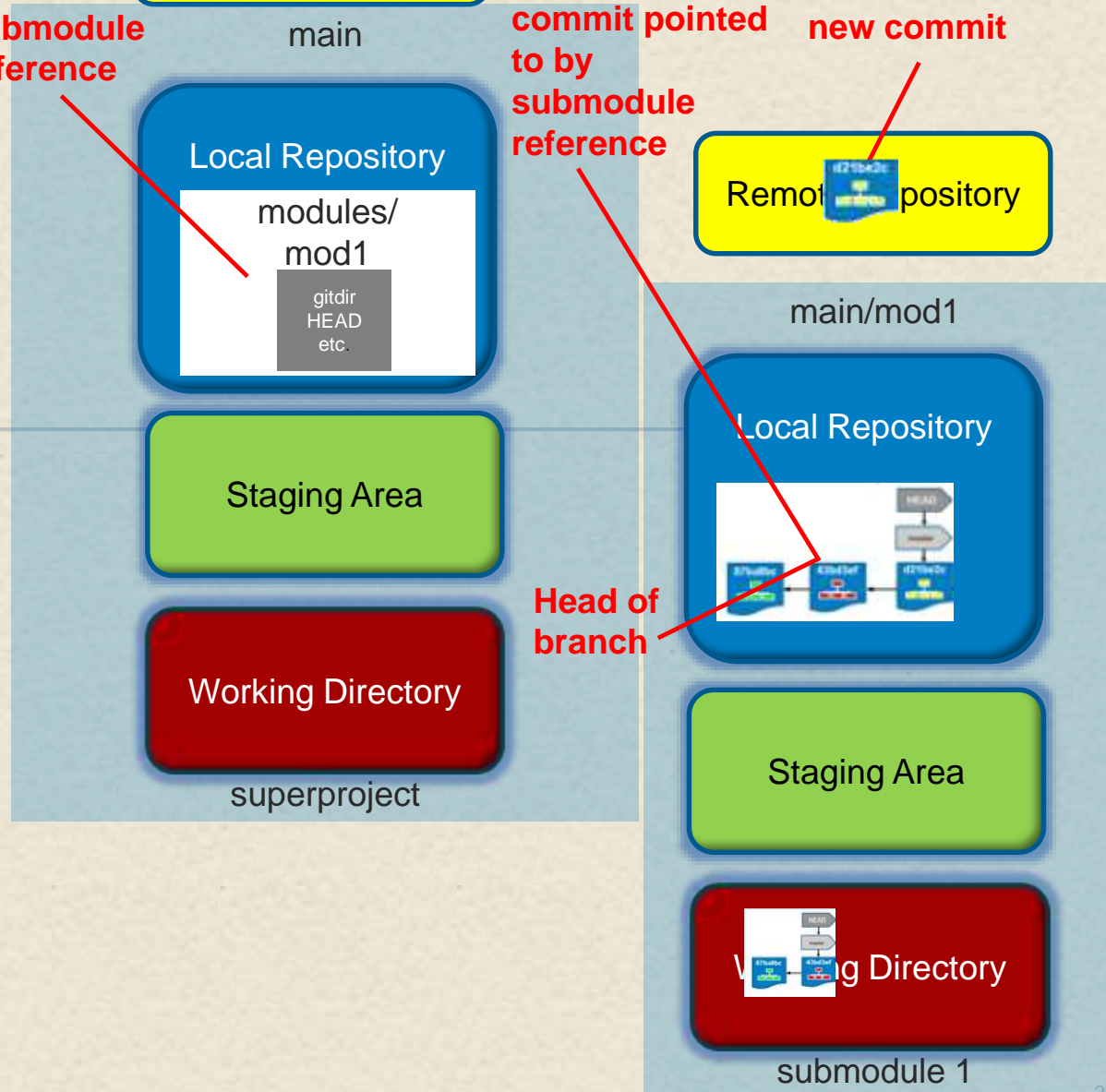
Submodules 3

Remote Repository

205

Incorporating updates to submodules: **submodule reference**

1. You can
\$ cd mod1; git checkout <branch> ; git pull



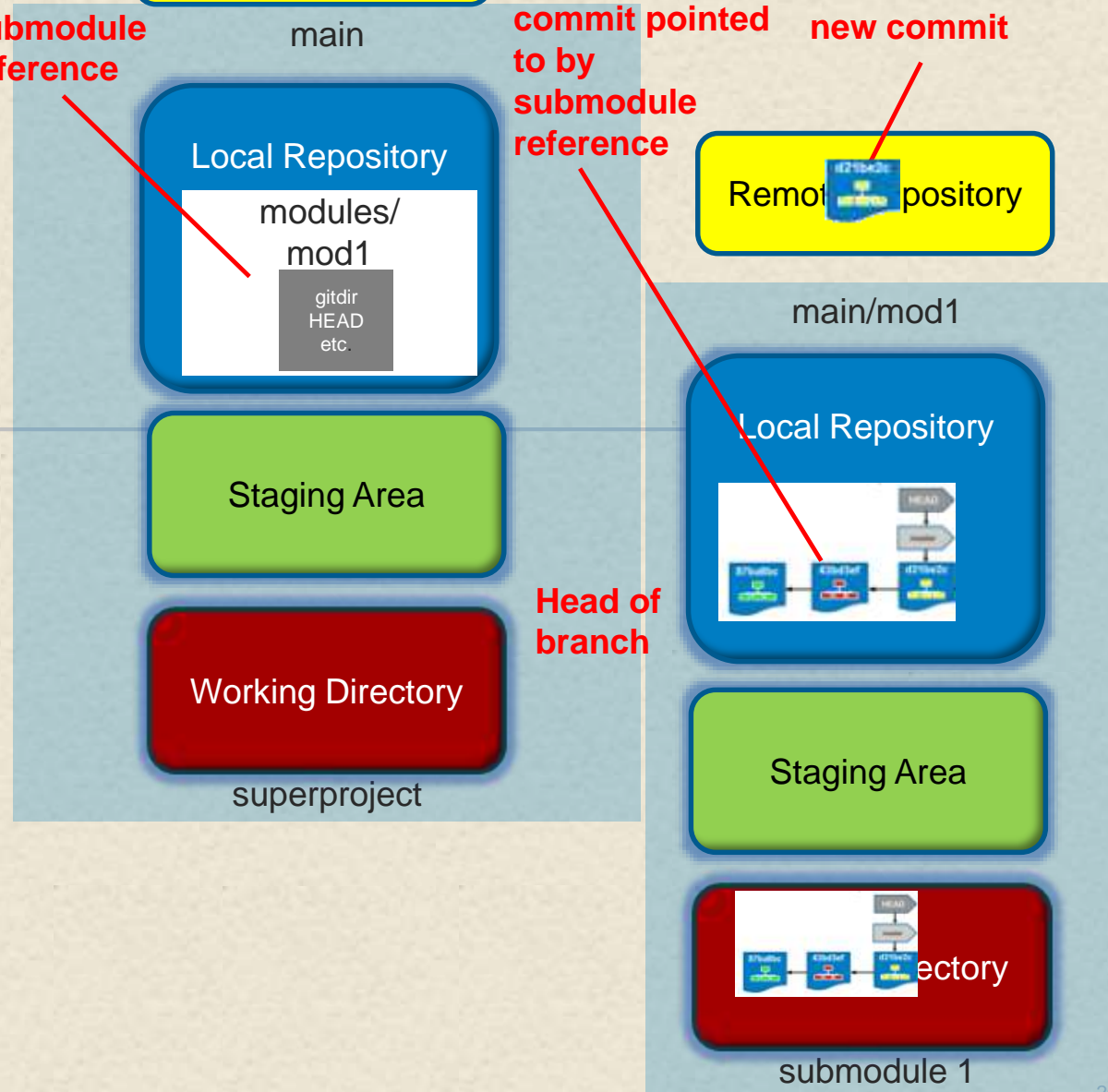
205

Submodules 3

Remote Repository

Incorporating updates to submodules: **submodule reference**

1. You can
\$ cd mod1; git checkout <branch> ; git pull





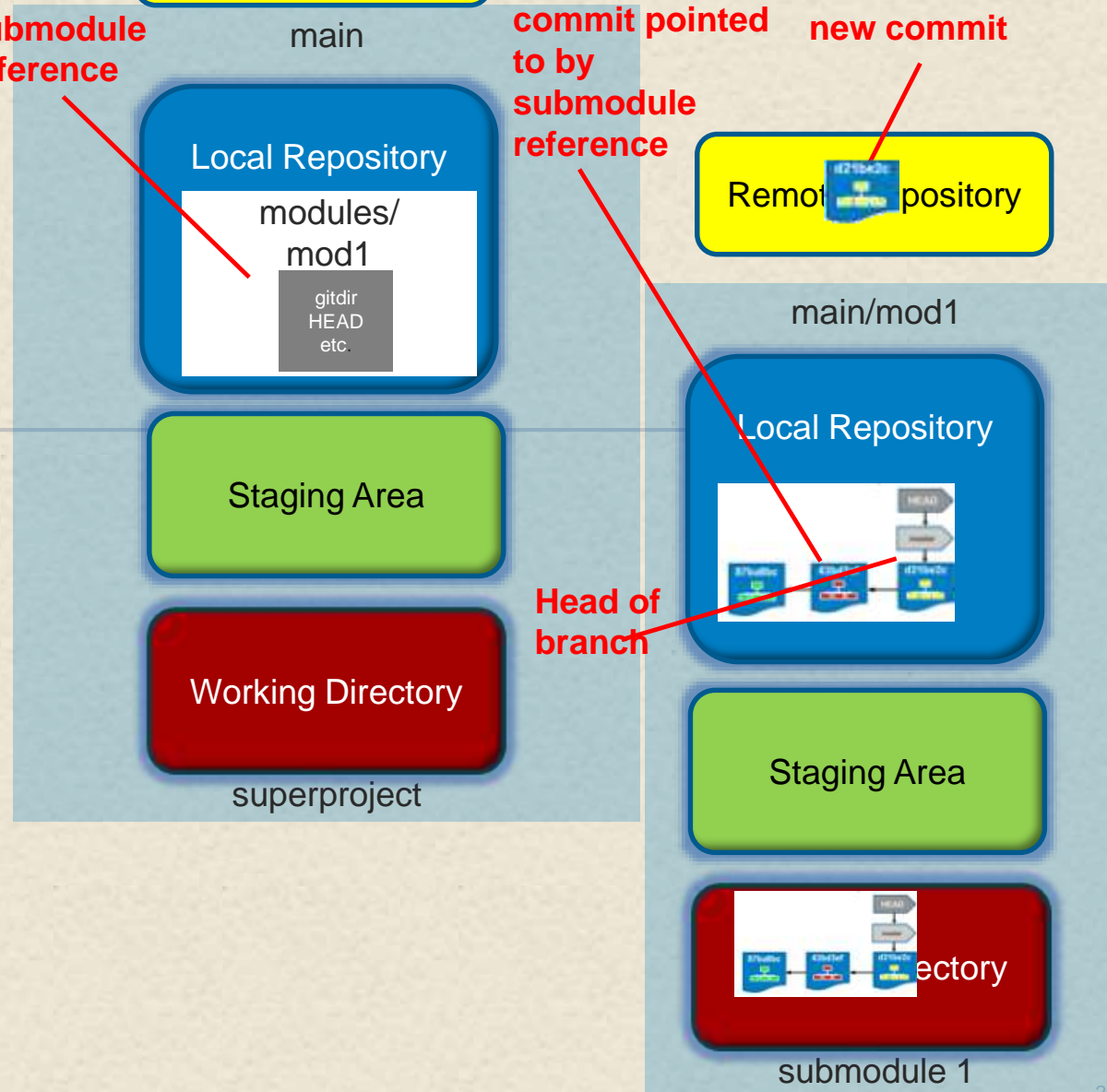
Submodules 3

Remote Repository

207

Incorporating updates to submodules: **submodule reference**

1. You can
\$ cd mod1; git checkout <branch> ; git pull



Submodules 3

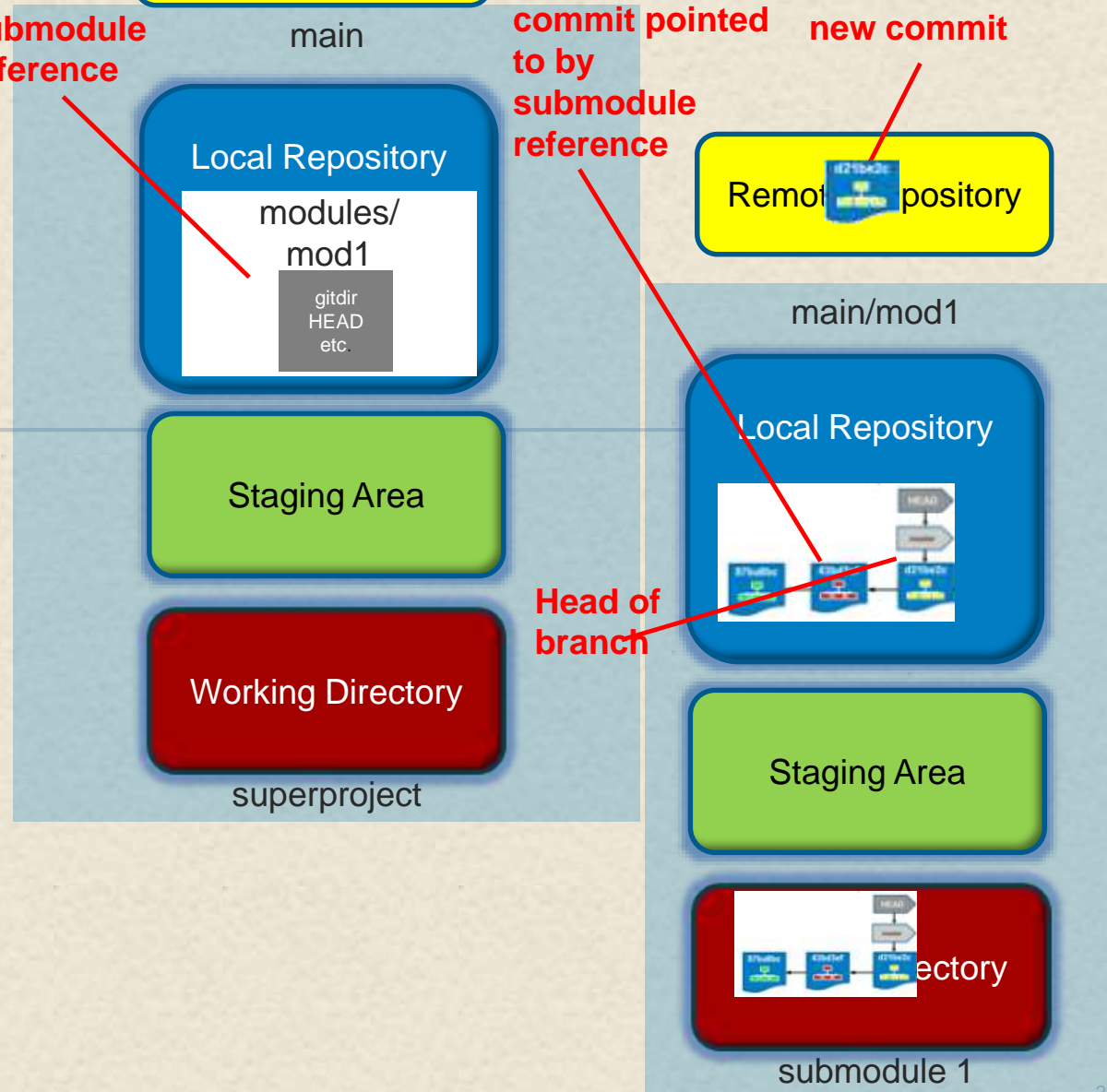
Remote Repository

Incorporating updates to submodules: **submodule reference**

1. You can
\$ cd mod1; git checkout <branch> ; git pull

OR

\$ git pull --recurse-submodules; cd
<module dir>; git merge origin/master



Submodules 3

Remote Repository

Incorporating updates to submodules:

1. You can
`$ cd mod1; git checkout <branch> ; git pull`

OR

`$ git pull --recurse-submodules; cd <module dir>; git merge origin/master`

OR

submodule
reference

main

commit pointed
to by
submodule
reference

new commit

Local Repository

modules/
mod1

gitdir
HEAD
etc.

Remote Repository

main/mod1

Local Repository

Staging Area

Head of
branch

Working Directory

Staging Area

superproject

Working Directory

submodule 1

Submodules 3

Remote Repository

Incorporating updates to submodules: **submodule reference**

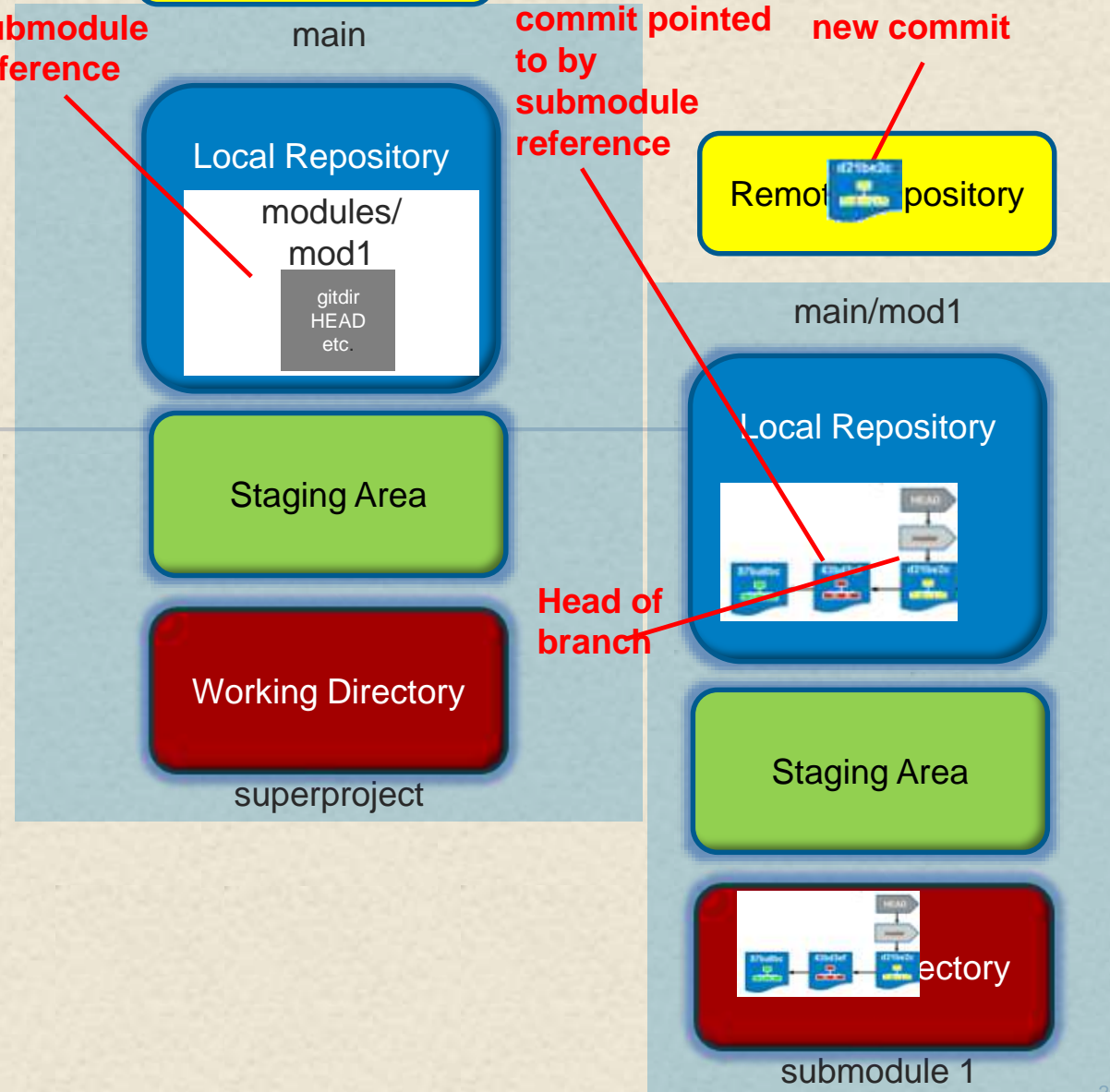
1. You can
\$ cd mod1; git checkout <branch> ; git pull

OR

\$ git pull --recurse-submodules; cd <module dir>; git merge origin/master

OR

\$ git submodule update --remote



Submodules 3

Remote Repository

Incorporating updates to submodules: **submodule reference**

1. You can
\$ `cd mod1; git checkout <branch> ; git pull`

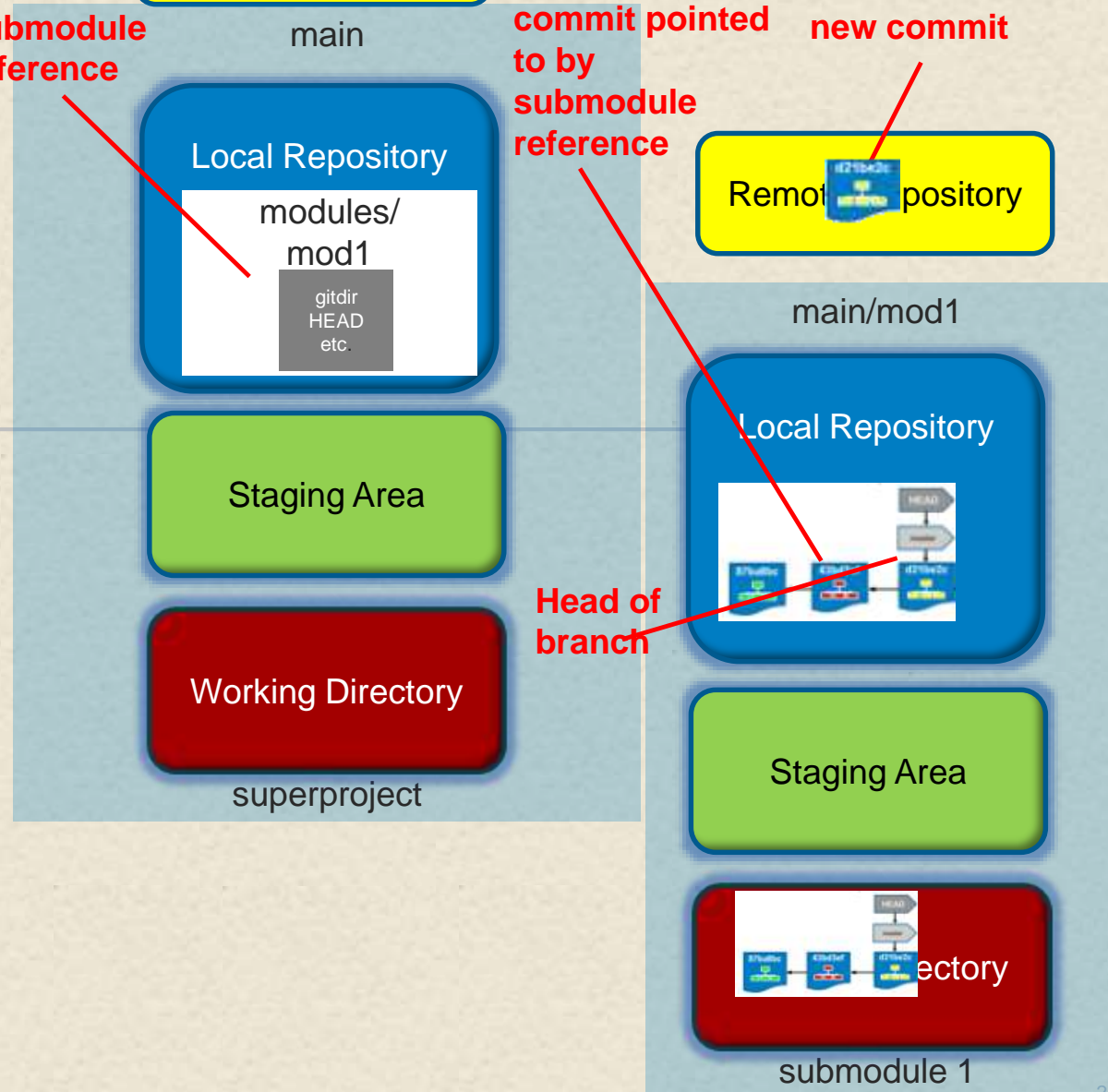
OR

\$ `git pull --recurse-submodules; cd <module dir>; git merge origin/master`

OR

\$ `git submodule update --remote`

2. Although module has been updated, references that the superproject has to it haven't been updated



Submodules 3

Remote Repository

Incorporating updates to submodules: **submodule reference**

1. You can
`$ cd mod1; git checkout <branch> ; git pull`

OR

`$ git pull --recurse-submodules; cd <module dir>; git merge origin/master`

OR

`$ git submodule update --remote`

2. Although module has been updated, references that the superproject has to it haven't been updated

```
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    modified:   mod1 (new commits)

Submodules changed but not updated:
  * mod1 8edd7da...d05eb00 (2):
    > third update
    > update info file
```

modified: mod1 (new commits)

Submodules changed but not updated:

```
* mod1 8edd7da...d05eb00 (2):
  > third update
  > update info file
```

main

Local Repository

modules/
mod1

gitdir
HEAD
etc.

Staging Area

Working Directory

superproject

commit pointed to by submodule reference **new commit**

Remote Repository

main/mod1

Local Repository

Head of branch

Staging Area

Working Directory

submodule 1

Submodules 3

Remote Repository

Incorporating updates to submodules: **submodule reference**

1. You can
`$ cd mod1; git checkout <branch> ; git pull`

OR

`$ git pull --recurse-submodules; cd <module dir>; git merge origin/master`

OR

`$ git submodule update --remote`

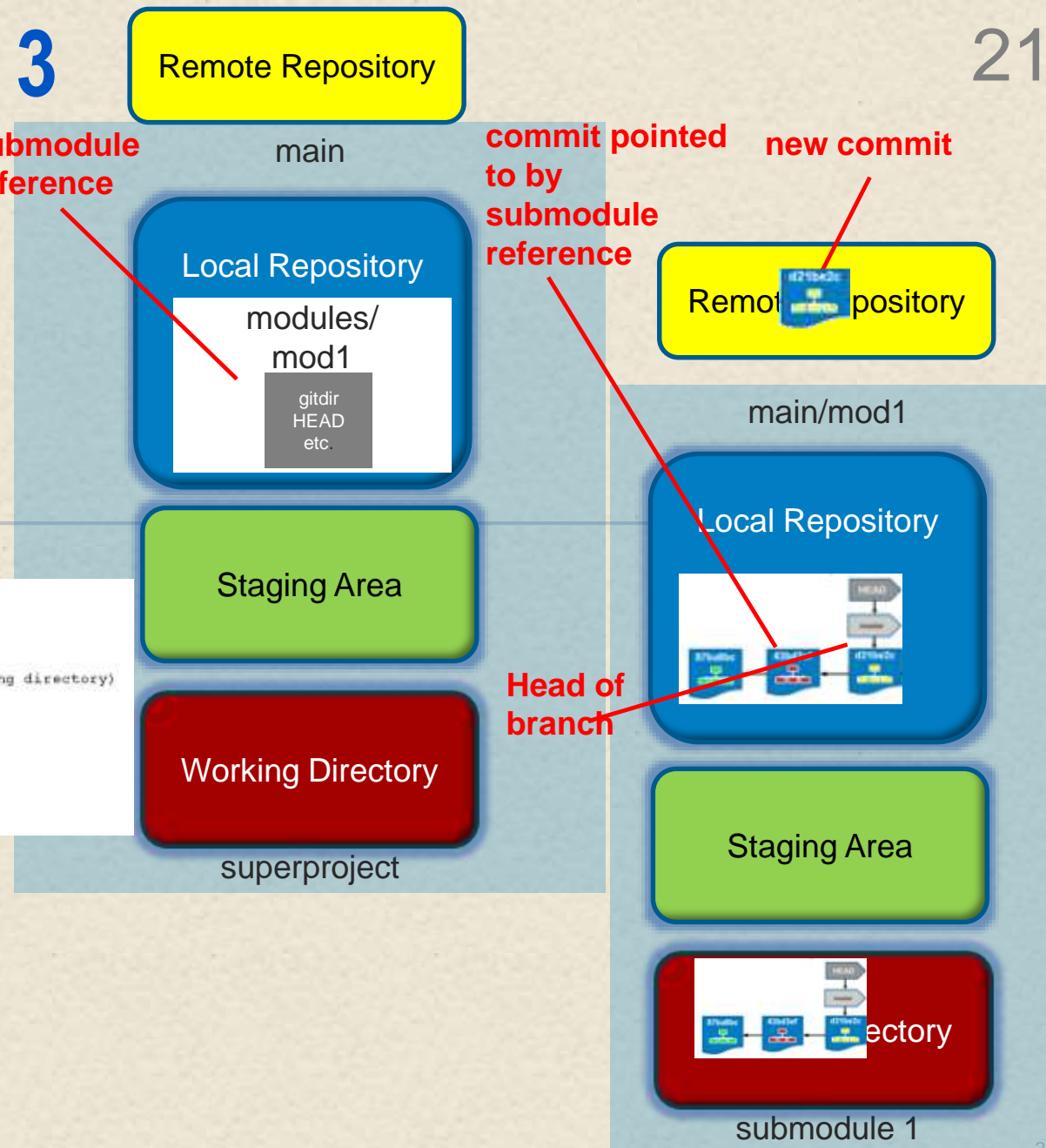
2. Although module has been updated, references that the superproject has to it haven't been updated

```
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    modified:   mod1 (new commits)

Submodules changed but not updated:
  * mod1 8edd7da...d05eb00 (2):
    > third update
    > update info file
```

3. To update: add, commit, and push reference changes.



Submodules 3

Remote Repository

main

commit pointed to by submodule reference

new commit

Remote Repository

Local Repository

modules/
mod1

gitdir
HEAD
etc.

Staging Area

Working Directory

superproject

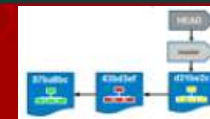
main/mod1

Local Repository



Head of branch

Staging Area



Working Directory

submodule 1

Incorporating updates to submodules: submodule reference

1. You can
\$ cd mod1; git checkout <branch> ; git pull

OR

\$ git pull --recurse-submodules; cd <module dir>; git merge origin/master

OR

\$ git submodule update --remote

2. Although module has been updated, references that the superproject has to it haven't been updated

```
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

        modified:   mod1 (new commits)

Submodules changed but not updated:
  * mod1 8add7da...d05eb00 (2):
    > third update
    > update info file
```

3. To update: add, commit, and push reference changes.

```
$ git add .
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

        modified:   mod1

Submodule changes to be committed:
  * mod1 8add7da...d05eb00 (2):
    > third update
    > update info file
```


Submodules 3

Remote Repository

main

commit pointed to by submodule reference

new commit

Remote Repository

Local Repository

modules/
mod1

gitdir
HEAD
etc.

Staging Area

Working Directory

superproject

main/mod1

Local Repository



Head of branch

Staging Area



repository

submodule 1

Incorporating updates to submodules: submodule reference

1. You can
\$ cd mod1; git checkout <branch> ; git pull

OR

\$ git pull --recurse-submodules; cd
<module dir>; git merge origin/master

OR

\$ git submodule update --remote

2. Although module has been updated, references that the superproject has to it haven't been updated

```
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    modified:   mod1 (new commits)

Submodules changed but not updated:
  * mod1 8add7da...d05eb00 (2):
    > third update
    > update info file
```

3. To update: add, commit, and push reference changes.

```
$ git add .
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    modified:   mod1

Submodule changes to be committed:
  * mod1 8add7da...d05eb00 (2):
    > third update
    > update info file
```


Submodules 3

Remote Repository

main

Local Repository

modules/
mod1

gitdir
HEAD
etc.

.gitmodules

mod1
<current
commit>

Working Directory

superproject

new commit

Remote Repository

main/mod1

Local Repository



commit pointed
to by
submodule
reference

Head of
branch

Staging Area

Working Directory

submodule 1

Incorporating updates to submodules: **submodule reference**

1. You can
\$ cd mod1; git checkout <branch> ; git pull

OR

\$ git pull --recurse-submodules; cd
<module dir>; git merge origin/master

OR

\$ git submodule update --remote

2. Although module has been updated,
references that the superproject has to it
haven't been updated

```
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    modified:   mod1 (new commits)

Submodules changed but not updated:
  * mod1 8add7da...d05eb00 (2):
    > third update
    > update info file
```

3. To update: add, commit, and push
reference changes.

```
$ git add .
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    modified:   mod1

Submodule changes to be committed:
  * mod1 8add7da...d05eb00 (2):
    > third update
    > update info file
```

Submodules 3

Remote Repository

Incorporating updates to submodules: **submodule reference**

1. You can
`$ cd mod1; git checkout <branch>; git pull`

OR

`$ git pull --recurse-submodules; cd <module dir>; git merge origin/master`

OR

`$ git submodule update --remote`

2. Although module has been updated, references that the superproject has to it haven't been updated

```
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    modified:   mod1 (new commits)

Submodules changed but not updated:
  * mod1 8add7da...d05eb00 (2):
    > third update
    > update info file
```

3. To update: add, commit, and push reference changes.

```
$ git add .
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    modified:   mod1

Submodule changes to be committed:
  * mod1 8add7da...d05eb00 (2):
    > third update
    > update info file
```

```
$ git commit -m "update submodules to latest content"
[master 7e4e525] update submodules to latest content
1 files changed, 1 insertions(+), 1 deletions(-)
```

main

Local Repository

modules/
mod1

gitdir
HEAD
etc.

Staging Area

Working Directory

superproject

new commit

Remote Repository

commit pointed
to by
submodule
reference

Head of
branch

main/mod1

Local Repository

Staging Area

Working Directory

submodule 1

Submodules 3

Remote Repository

Incorporating updates to submodules: **submodule reference**

1. You can
`$ cd mod1; git checkout <branch>; git pull`

OR

`$ git pull --recurse-submodules; cd <module dir>; git merge origin/master`

OR

`$ git submodule update --remote`

2. Although module has been updated, references that the superproject has to it haven't been updated

```
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    modified:   mod1 (new commits)

Submodules changed but not updated:
  * mod1 8add7da...d05eb00 (2):
    > third update
    > update info file
```

3. To update: add, commit, and push reference changes.

```
$ git add .
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    modified:   mod1

Submodule changes to be committed:
  * mod1 8add7da...d05eb00 (2):
    > third update
    > update info file
```

```
$ git commit -m "update submodules to latest content"
[master 7e4e525] update submodules to latest content
1 files changed, 1 insertions(+), 1 deletions(-)
```

main

Local Repository

modules/
mod1

gitdir
HEAD
etc.

Staging Area

Working Directory

superproject

commit point
to by
submodule
reference

Head of
branch

new commit

Remote Repository

main/mod1

Local Repository

Staging Area

Working Directory

submodule 1

Submodules 3

Remote Repository

219

Incorporating updates to submodules:

1. You can
`$ cd mod1; git checkout <branch>; git pull`

OR

`$ git pull --recurse-submodules; cd <module dir>; git merge origin/master`

OR

`$ git submodule update --remote`

2. Although module has been updated, references that the superproject has to it haven't been updated

```
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    modified:   mod1 (new commits)

Submodules changed but not updated:
  * mod1 8add7da...d05eb00 (2):
    > third update
    > update info file
```

3. To update: add, commit, and push reference changes.

```
$ git add .
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    modified:   mod1

Submodule changes to be committed:
  * mod1 8add7da...d05eb00 (2):
    > third update
    > update info file
```

```
* mod1 8add7da...d05eb00 (2):
> third update
> update info file
```

```
$ git commit -m "update submodules to latest content"
[master 7e4e525] update submodules to latest content
1 files changed, 1 insertions(+), 1 deletions(-)
```

```
$ git push
Counting objects: 1, done.
Delta compression using up to 4 threads.
Compressing objects: 100% (1/1), done.
Writing objects: 100% (1/1), 338 bytes | 0 bytes/s, done.
Total 1 (delta 0), reused 0 (delta 0)
To <remote path>/main.git
2745a27..7e4e525 master -> master
```

submodule
reference

main

Local Repository

modules/
mod1

gitdir
HEAD
etc.

Staging Area

Working Directory

superproject

commit point
to by
submodule
reference

new commit

Remote Repository

main/mod1

Local Repository

Head of
branch

Staging Area

Repository

submodule 1

Submodules 3

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Incorporating updates to submodules:

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To <remote path>/main.git
2745a27..7e4e525 master -> master
```

Remote Repository

Local Repository

modules/
mod1

gitdir
HEAD
etc.

Staging Area

Working Directory

superproject

new commit

Remote Repository

commit point
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Repository

submodule 1

Submodules 3

Remote Repository

221

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OR

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On branch master
Your branch is up-to-date with 'origin/master'.
Changes not staged for commit:
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    modified:   mod1

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  * mod1 8add7da...d05eb00 (2):
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submodule
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superproject

commit point
to by
submodule
reference

new commit

Remote Repository

main/mod1

Local Repository

Head of
branch

Staging Area

Repository

submodule 1

Submodule - Challenges

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- Challenges around using submodules nearly always involve keeping submodule content (and “current” commit) in sync with submodule references in superproject
- If references are wrong, operations like “git submodule update” will backlevel submodule content to commits in reference
- If these references are out of sync and that inconsistency is pushed to the remote for the superproject, then other users that pull that version of the superproject can end up back-leveling their submodules, even if they’ve updated their superproject before.

- Purpose - Allows including **a copy** of a separate repository with your current repository
- Use case - include **a copy** of a Git repository for one or more dependencies along with the original repository for a project

- Syntax

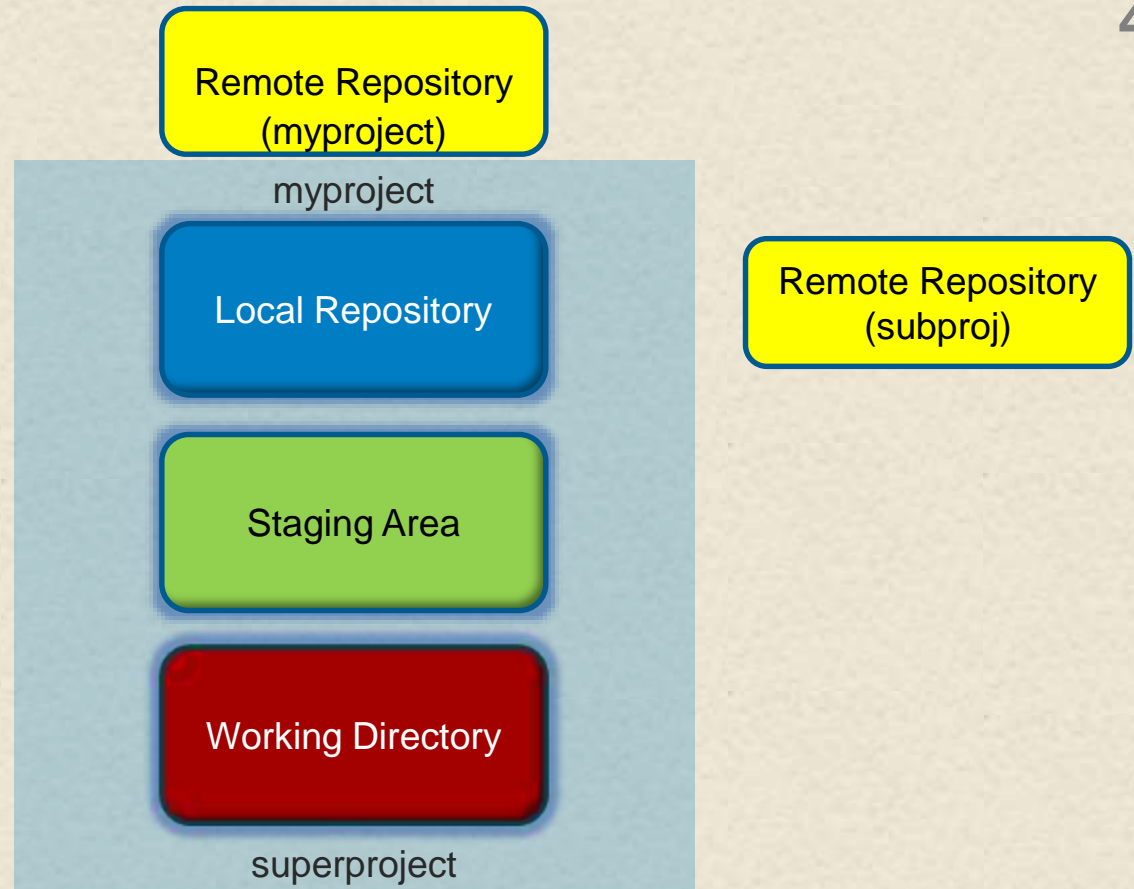
```
git subtree add -P <prefix> <commit>
git subtree add -P <prefix> <repository> <ref>
git subtree pull -P <prefix> <repository> <ref>
git subtree push -P <prefix> <repository> <ref>
git subtree merge -P <prefix> <commit>
git subtree split -P <prefix> [OPTIONS] [<commit>]
```

- Notes

- No links like a submodule - just a copy in a subdirectory
- Advantage - no links to maintain
- Disadvantage - extra content to carry around with your project

Subtrees

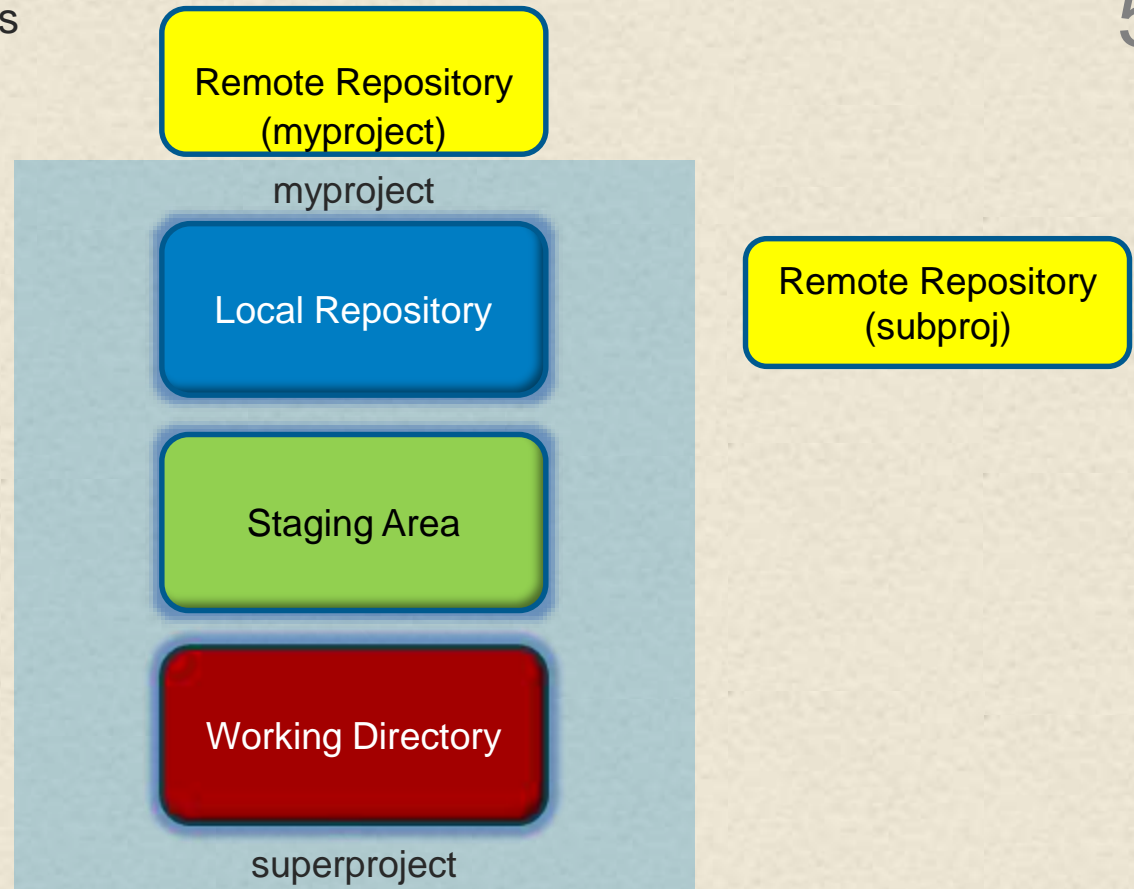
22
4



Subtrees

22
5

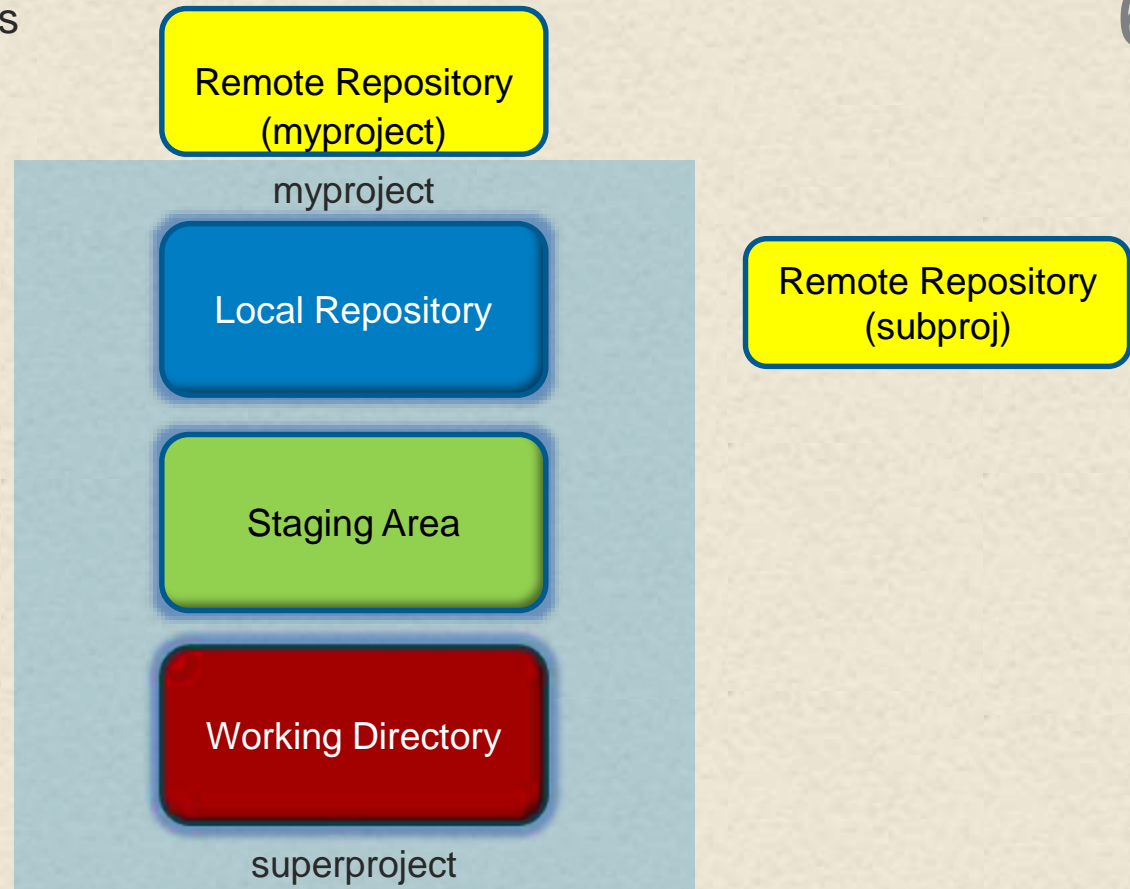
- Adding a copy from a remote as a subtree



Subtrees

22
6

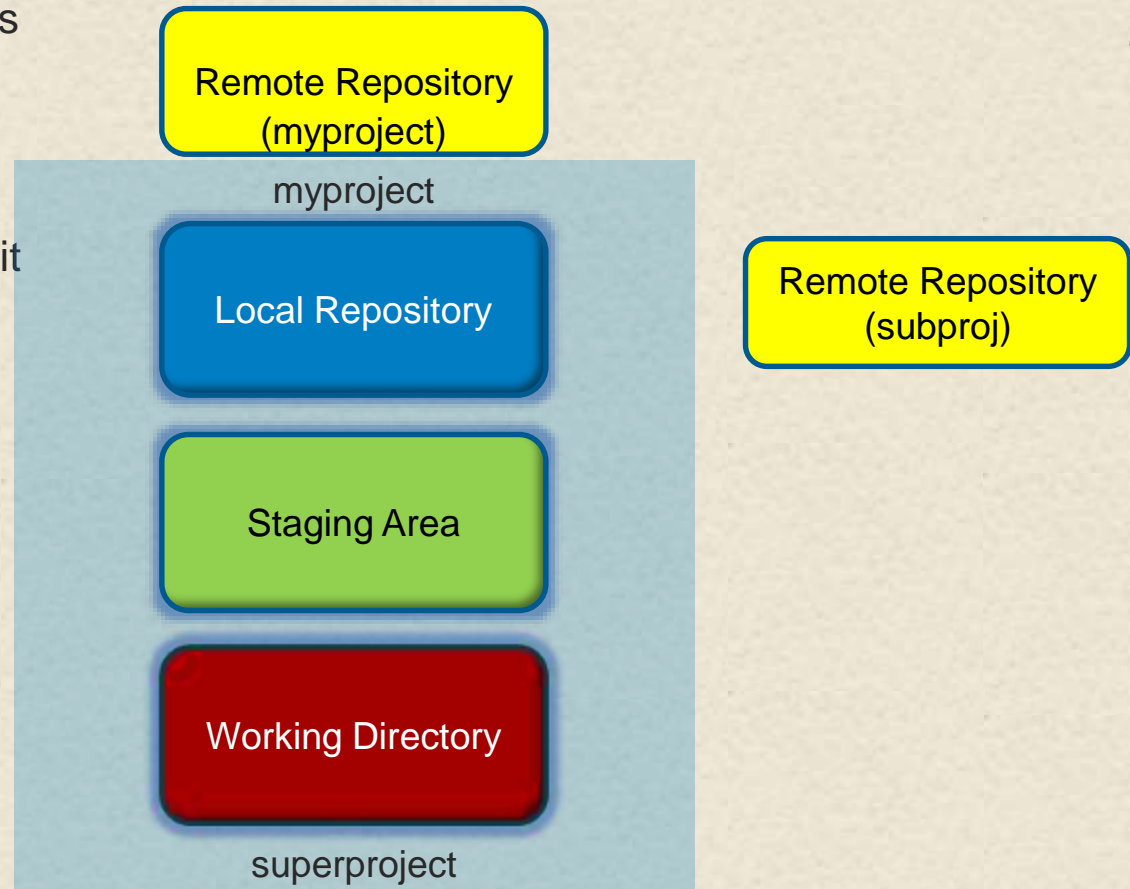
- Adding a copy from a remote as a subtree
- `cd myproject`



Subtrees

22
7

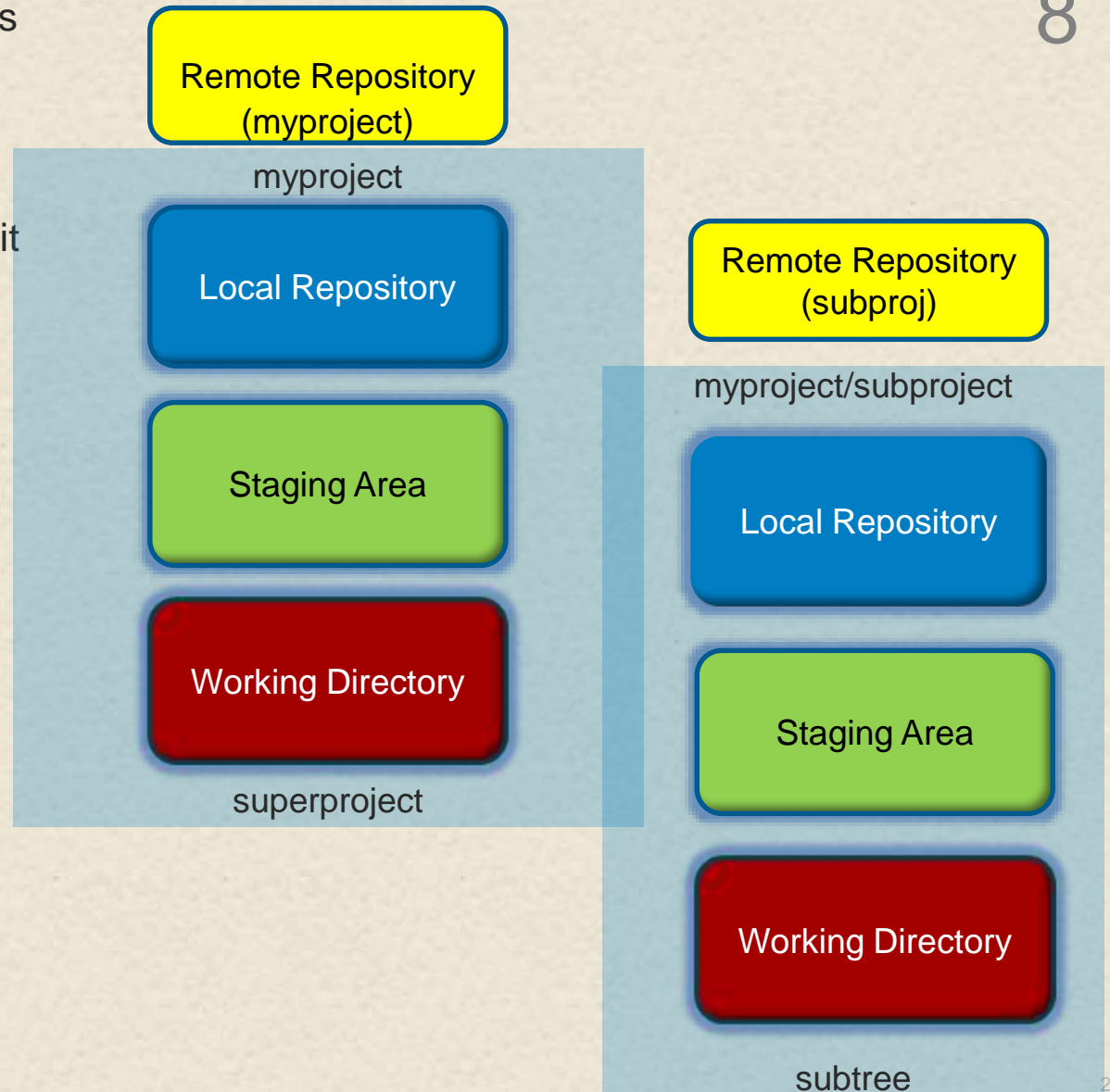
- Adding a copy from a remote as a subtree
- `cd myproject`
- `git subtree add --prefix subproject --squash subproj.git master`
-



Subtrees

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8

- Adding a copy from a remote as a subtree
- `cd myproject`
- `git subtree add --prefix subproject --squash subproj.git master`
-

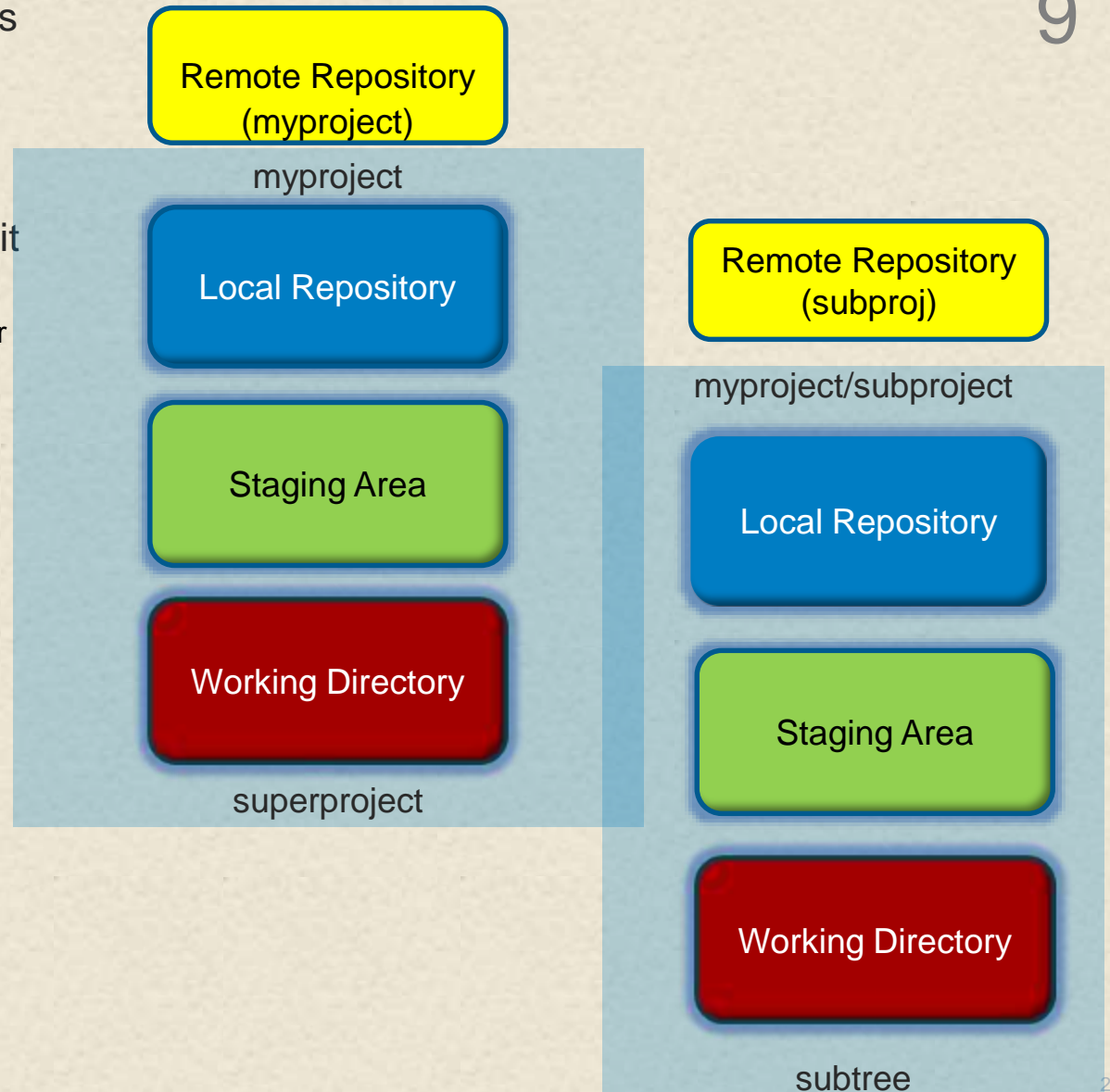


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Subtrees

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9

- Adding a copy from a remote as a subtree
- `cd myproject`
- `git subtree add --prefix subproject --squash subproj.git master`
 - Use “prefix” option to specify path for subproject

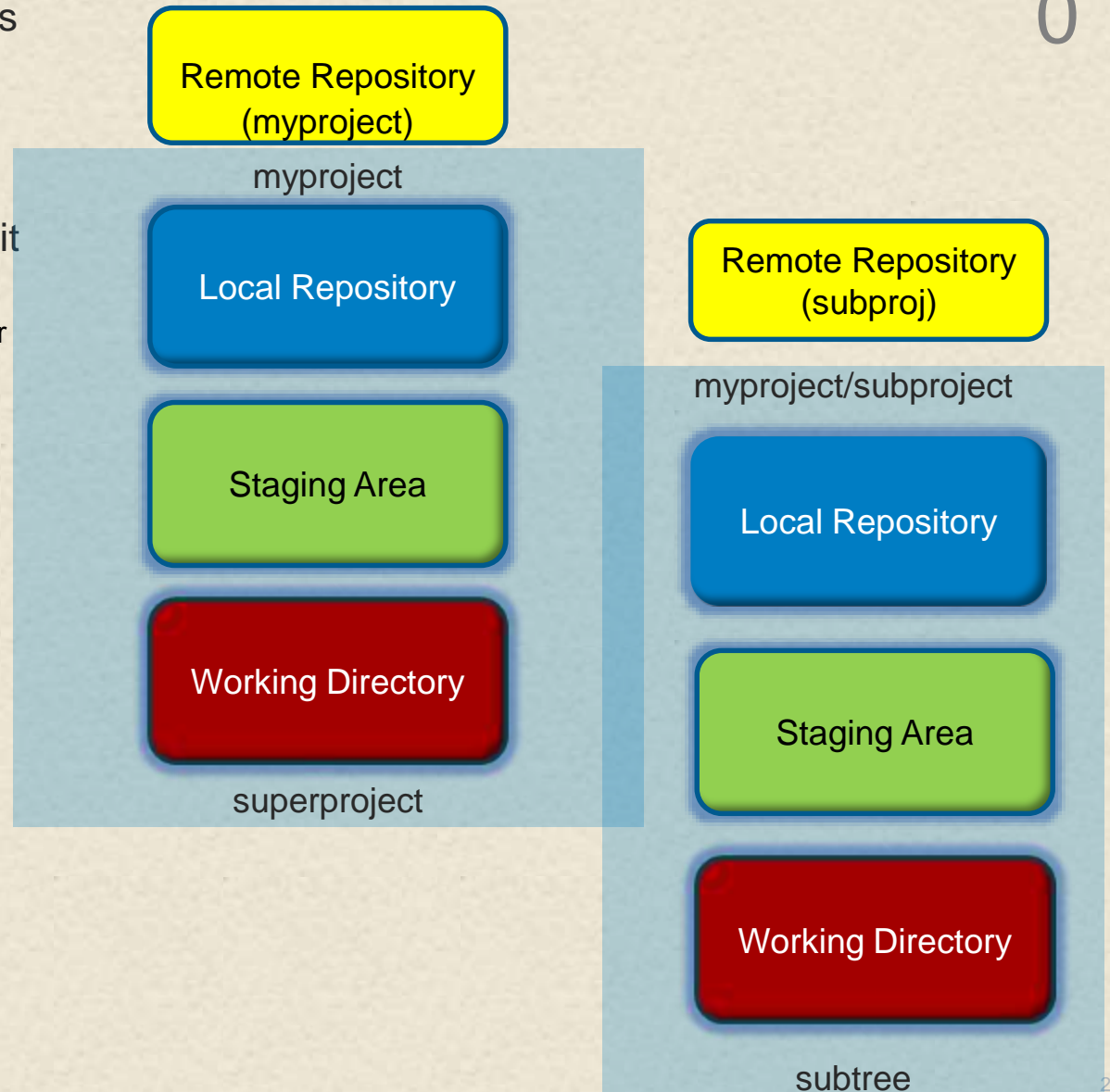


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Subtrees

23
0

- Adding a copy from a remote as a subtree
- `cd myproject`
- `git subtree add --prefix subproject --squash subproj.git master`
 - Use “prefix” option to specify path for subproject
 - Use “squash” option to compress history from remote before adding it

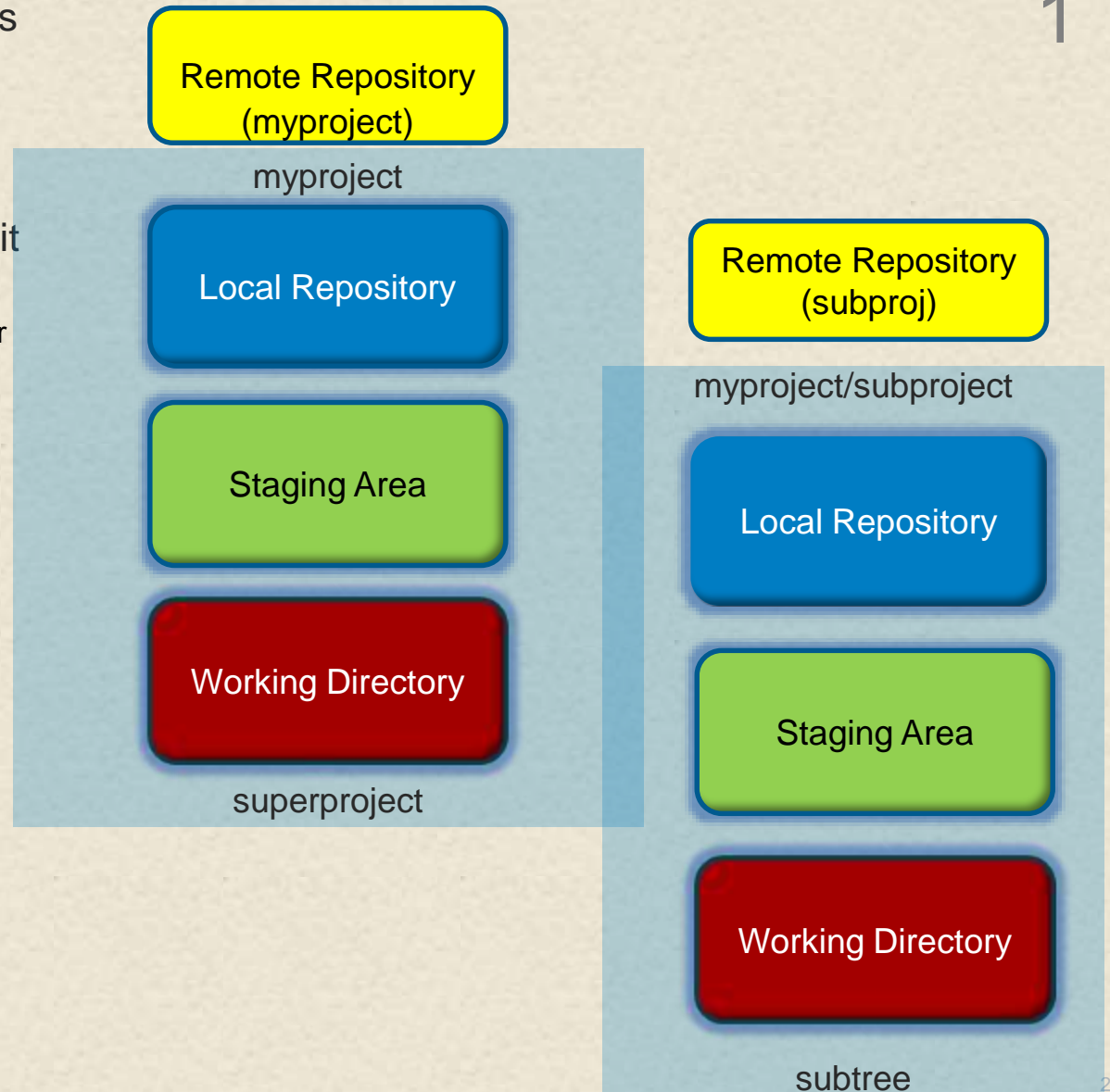


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Subtrees

23
1

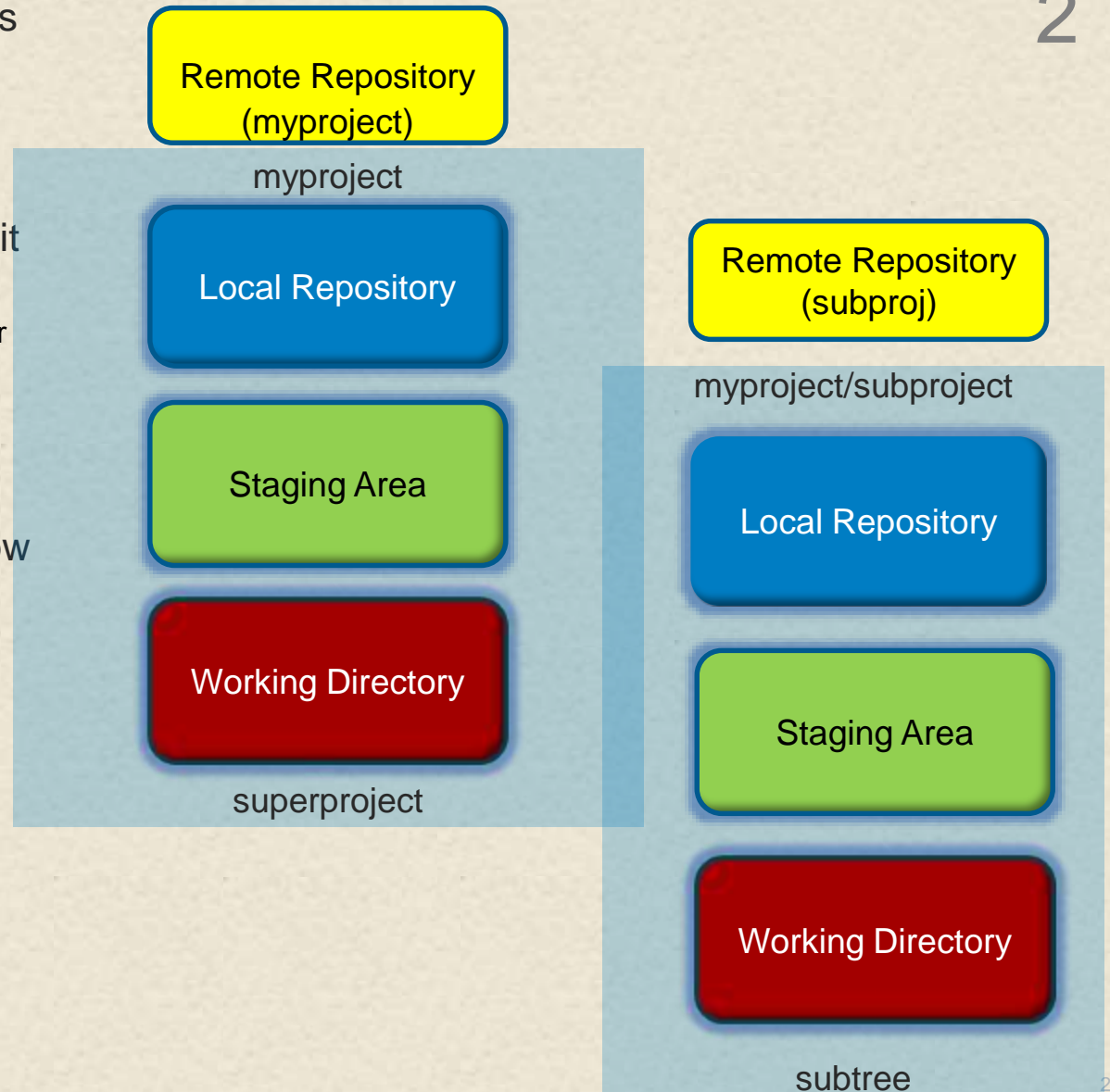
- Adding a copy from a remote as a subtree
- `cd myproject`
- `git subtree add --prefix subproject --squash subproj.git master`
 - Use “prefix” option to specify path for subproject
 - Use “squash” option to compress history from remote before adding it
 - branch (master) is optional



Subtrees

23
2

- Adding a copy from a remote as a subtree
- `cd myproject`
- `git subtree add --prefix subproject --squash subproj.git master`
 - Use “prefix” option to specify path for subproject
 - Use “squash” option to compress history from remote before adding it
 - branch (master) is optional
- directory listing of myproject now shows subproj as subdirectory



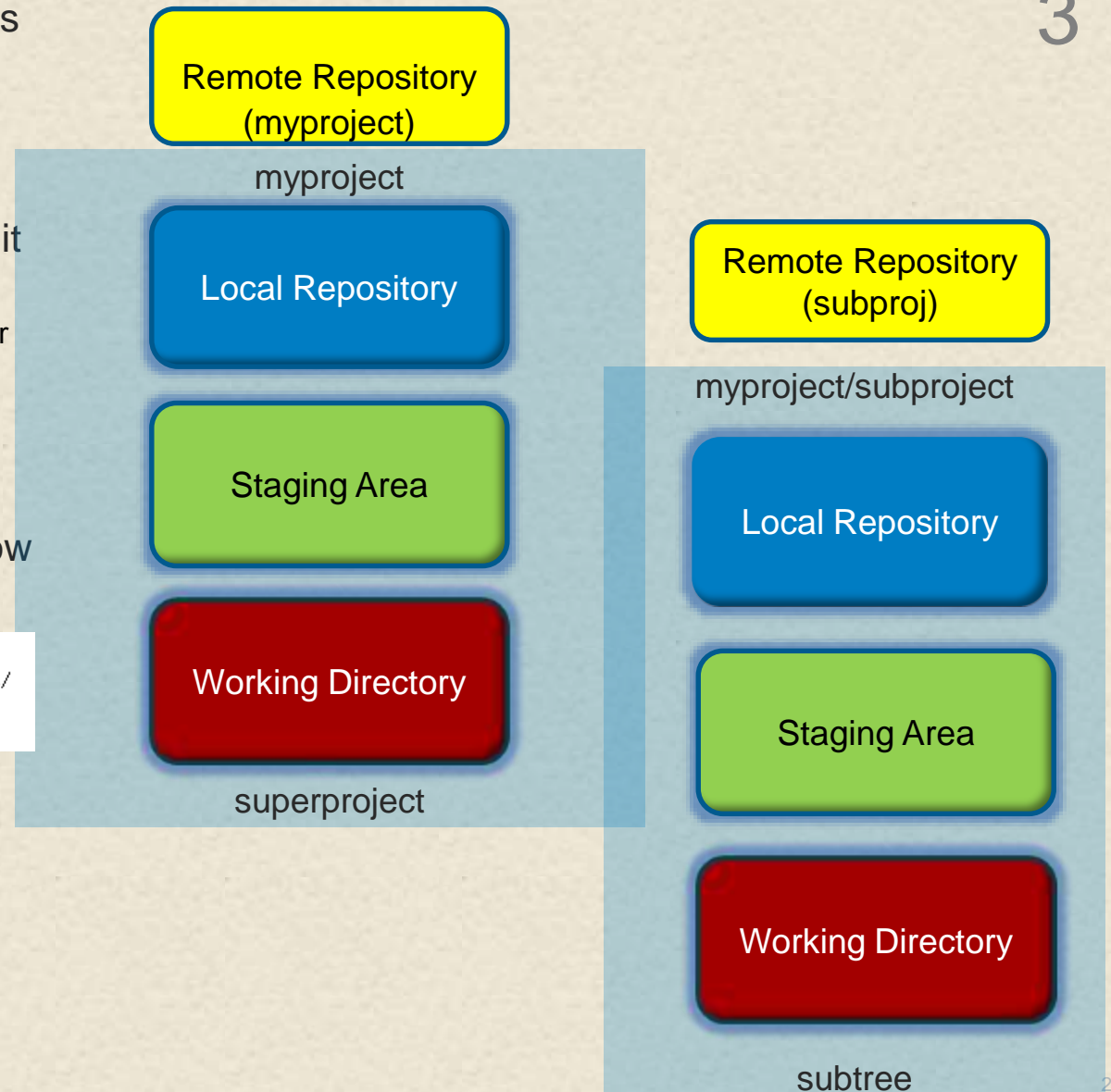
232

Subtrees

23
3

- Adding a copy from a remote as a subtree
- `cd myproject`
- `git subtree add --prefix subproject --squash subproj.git master`
 - Use “prefix” option to specify path for subproject
 - Use “squash” option to compress history from remote before adding it
 - branch (master) is optional
- directory listing of myproject now shows subproj as subdirectory

```
~/subtrees/local/myproject$ ls
file1.txt  file2.txt  file3.txt  subproject/
~/subtrees/local/myproject$ ls subproject
subfile1.txt  subfile2.txt
```

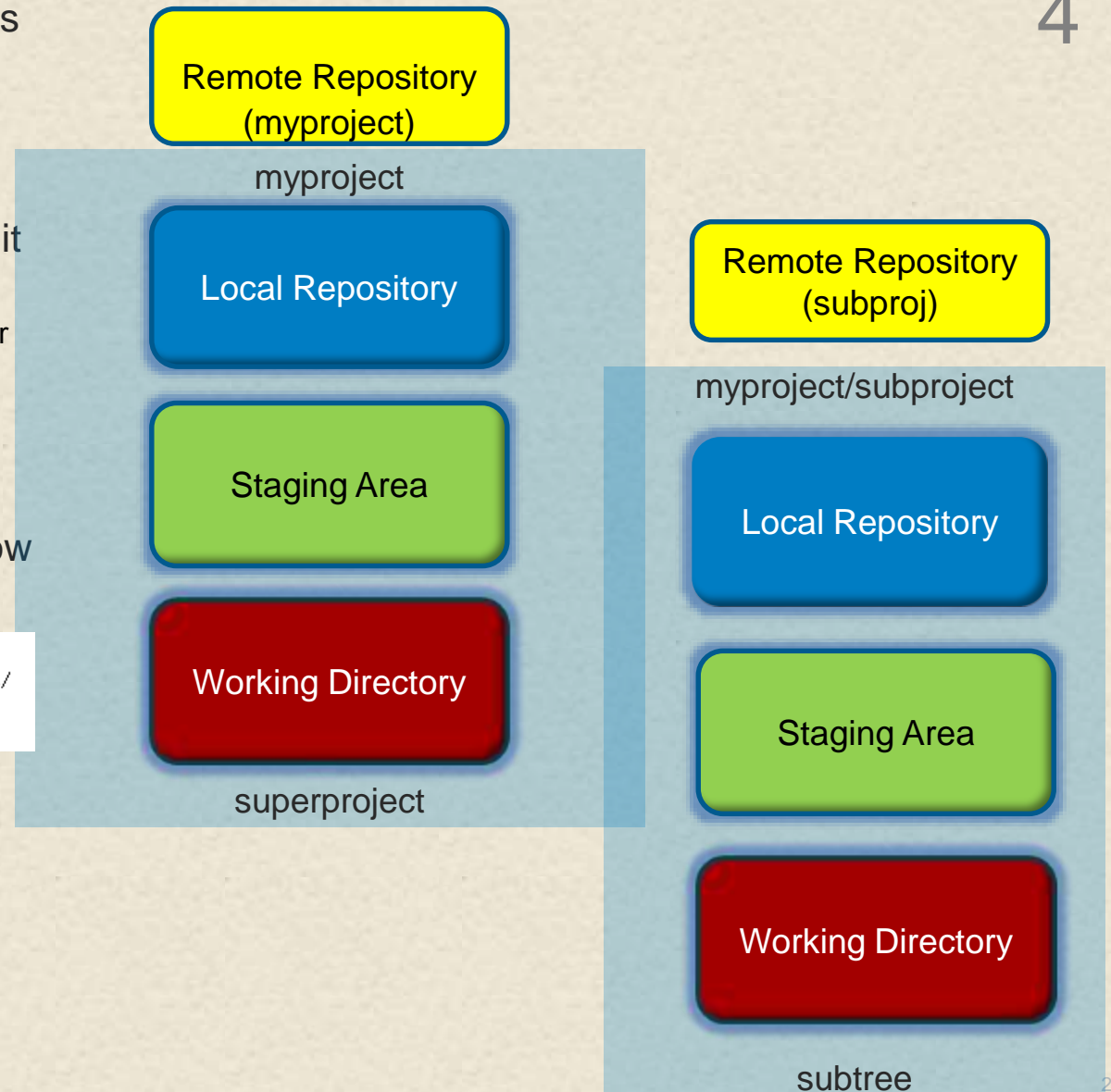


Subtrees

23
4

- Adding a copy from a remote as a subtree
- `cd myproject`
- `git subtree add --prefix subproject --squash subproj.git master`
 - Use “prefix” option to specify path for subproject
 - Use “squash” option to compress history from remote before adding it
 - branch (master) is optional
- directory listing of myproject now shows subproj as subdirectory

```
~/subtrees/local/myproject$ ls
file1.txt  file2.txt  file3.txt  subproject/
~/subtrees/local/myproject$ ls subproject
subfile1.txt  subfile2.txt
```



- Looking in the logs of the subproject will show the squashed history

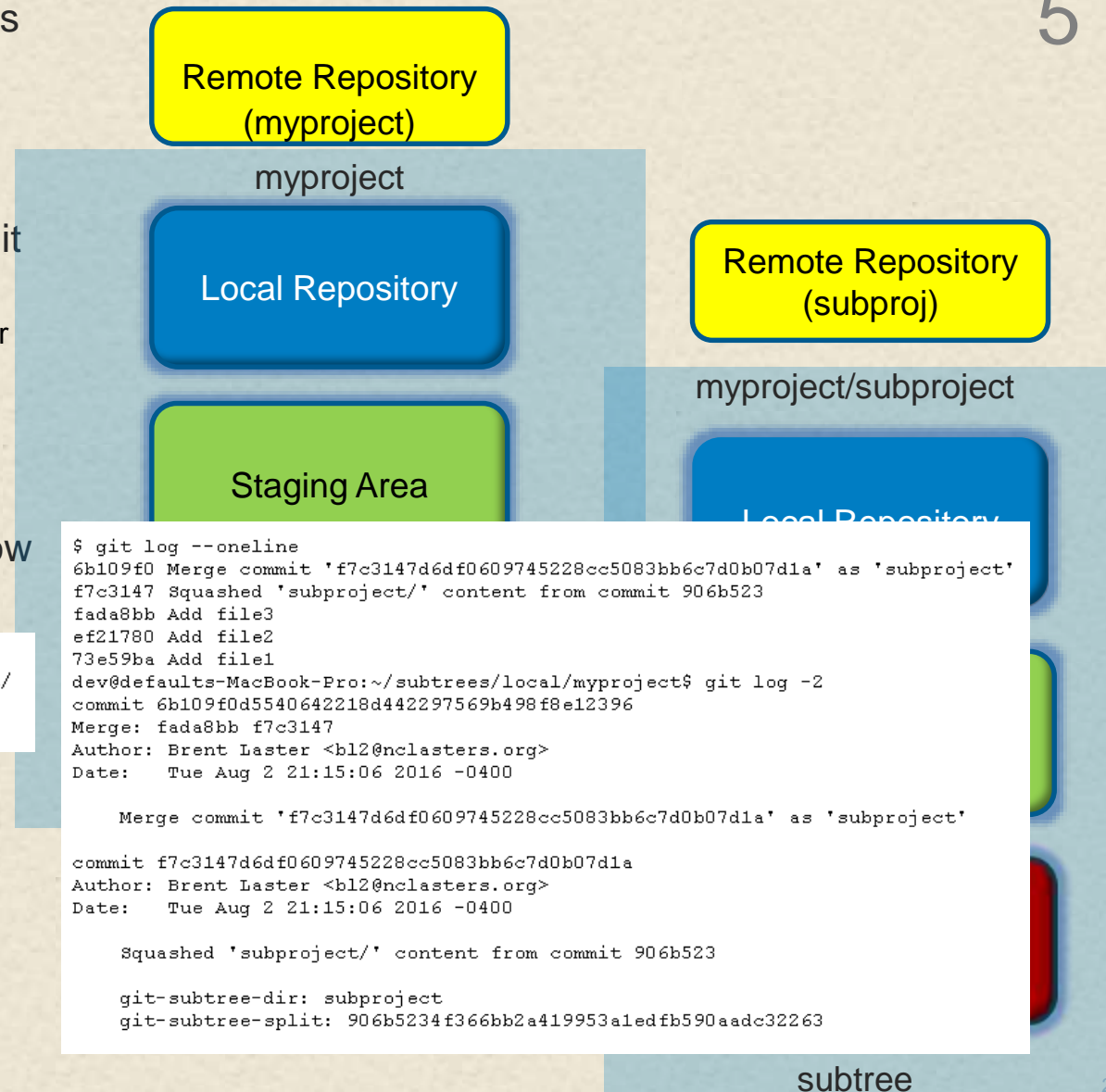
Subtrees

23
5

- Adding a copy from a remote as a subtree
- `cd myproject`
- `git subtree add --prefix subproject --squash subproj.git master`
 - Use “prefix” option to specify path for subproject
 - Use “squash” option to compress history from remote before adding it
 - branch (master) is optional
- directory listing of myproject now shows subproj as subdirectory

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file1.txt  file2.txt  file3.txt  subproject/
~/subtrees/local/myproject$ ls subproject
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```

- Looking in the logs of the subproject will show the squashed history



subtree

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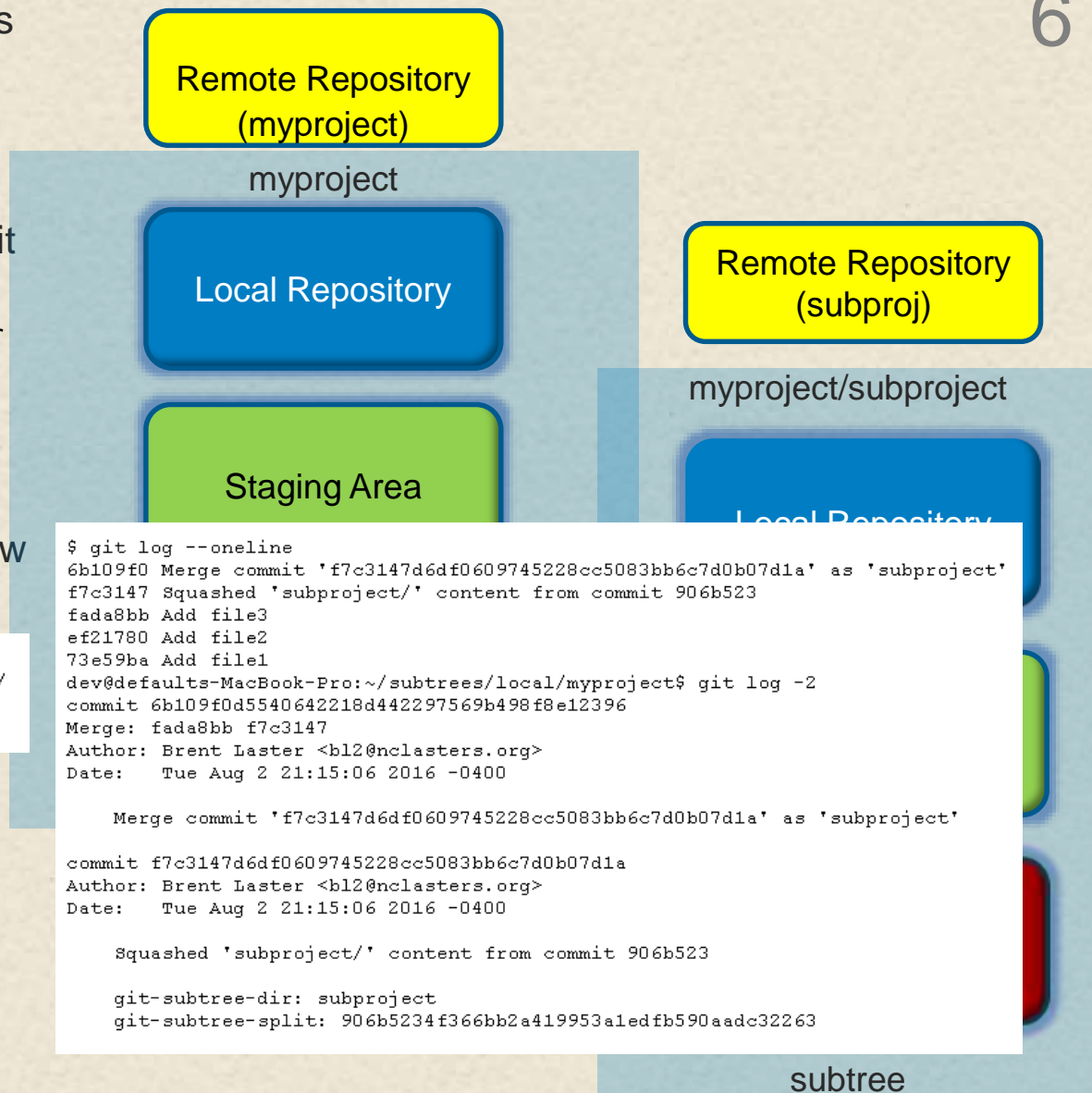
Subtrees

23
6

- Adding a copy from a remote as a subtree
- `cd myproject`
- `git subtree add --prefix subproject --squash subproj.git master`
 - Use “prefix” option to specify path for subproject
 - Use “squash” option to compress history from remote before adding it
 - branch (master) is optional
- directory listing of myproject now shows subproj as subdirectory

```
~/subtrees/local/myproject$ ls
file1.txt  file2.txt  file3.txt  subproject/
~/subtrees/local/myproject$ ls subproject
subfile1.txt  subfile2.txt
```

- Looking in the logs of the subproject will show the squashed history
- To get the latest, use pull



subtree

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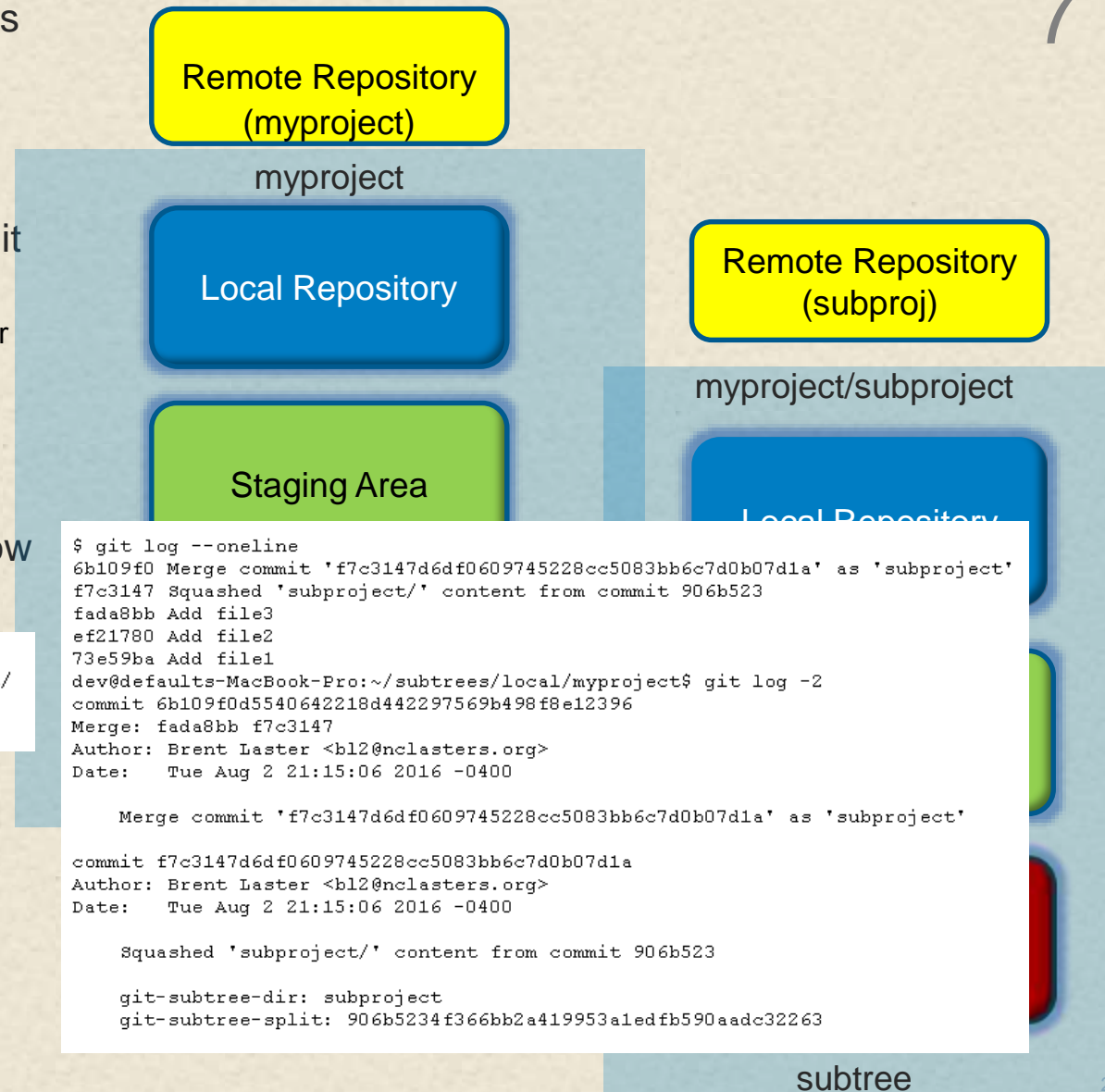
Subtrees

23
7

- Adding a copy from a remote as a subtree
- `cd myproject`
- `git subtree add --prefix subproject --squash subproj.git master`
 - Use “prefix” option to specify path for subproject
 - Use “squash” option to compress history from remote before adding it
 - branch (master) is optional
- directory listing of myproject now shows subproj as subdirectory

```
~/subtrees/local/myproject$ ls
file1.txt  file2.txt  file3.txt  subproject/
~/subtrees/local/myproject$ ls subproject
subfile1.txt  subfile2.txt
```

- Looking in the logs of the subproject will show the squashed history
- To get the latest, use `pull`
- `git subtree pull --prefix subproject --squash subproj.git master`



- split subcommand can be used to extract a subproject's content into a separate branch
- extracts the content and history related to <prefix> and puts the resulting content at the root of the new branch instead of in a subdirectory

```
~/subtrees/local/myproject$ git subtree split --prefix=subproject \  
--branch=split_branch  
Created branch 'split_branch'  
906b5234f366bb2a419953a1edfb590aadc32263
```

- As output, Git prints out the SHA1 value for the HEAD of the newly created tree
 - Provides a reference to work with for that HEAD if needed
 - New branch shows only the set of content from the subproject that was split out (as opposed to content from the superproject).

```
~/subtrees/local/myproject$ git checkout split_branch  
Switched to branch 'split_branch'  
~/subtrees/local/myproject$ ls  
subfile1.txt  subfile2.txt  
~/subtrees/local/myproject$ git log --oneline  
906b523 Add subfile2  
5f7a7db Add subfile1
```


Subtree - create new project from split content

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- Since can split out content from a subtree, may want to transfer that split content into another project
- Very simple with Git
 - create new, empty project

```
~/subtrees/local/myproject$ cd ~/
~$ mkdir newproj
~$ cd newproj
~/newproj$ git init
Initialized empty Git repository in /Users/dev/newproj/.git/
```

- pull contents of new branch into the new project (repository)

```
~/newproj$ git pull ~/subtrees/local/myproject split_branch
remote: Counting objects: 5, done.
remote: Compressing objects: 100% (3/3), done.
remote: Total 5 (delta 0), reused 0 (delta 0)
Unpacking objects: 100% (5/5), done.
From /Users/dev/subtrees/local/myproject
* branch                split_branch -> FETCH_HEAD
```


- subtree command also supports a push subcommand
- This command does a split followed by an attempt to push the split content over to the remote
- Example: the following command splits out the subproject directory and then pushes it to the sub_origin remote reference and into a new branch named *new branch*:

```
~/subtrees/local/myproject$ git subtree push --prefix=subproject sub_origin new_branch
git push using:  sub_origin new_branch
Total 0 (delta 0), reused 0 (delta 0)
To /Users/dev/subtrees/remotes/subproj.git
 * [new branch]      906b5234f366bb2a419953a1edfb590aad32263 -> new_branch
~/subtrees/local/myproject$
```

Command: (Interactive) Rebase

241

- Purpose - allows you to modify commits in the git history
- Use case - you need to make some kind of modification to one or more commits in the repository (rewrite history)
- Syntax
 - `git rebase [-i | --interactive] [options] [--exec <cmd>] [--onto <newbase>]`
`[<upstream> [<branch>]]`
 - `git rebase [-i | --interactive] [options] [--exec <cmd>] [--onto <newbase>]`
`--root [<branch>]`
- Notes - creates an interactive script/batch file to modify commits
- Cautions - don't use this on anything already pushed

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Interactive Rebase

242

242

```
Git Bash Shell for Windows: /irebase_demo
$ git log
commit a1eb3156334f91aa81737ab4c30d6a7eecdf8ae2
Author: Brent Laster <bcl@ncclasters.org>
Date: Tue Jan 31 15:03:56 2017 -0500

    change 4

commit b20b227d08ed1cba144c2c073c3edd97a2724a84
Author: Brent Laster <bcl@ncclasters.org>
Date: Tue Jan 31 14:51:04 2017 -0500

    change 3

commit d5d8790bc88a15830612282acf8ffaf80b8b1b51
Author: Brent Laster <bcl@ncclasters.org>
Date: Tue Jan 31 14:50:50 2017 -0500

    change 2

commit dc6eaeef93b386c6e05904165a78bfe07f451dd8f
Author: Brent Laster <bcl@ncclasters.org>
Date: Tue Jan 31 14:50:33 2017 -0500

    change 1
```


- Choose set of commits

```
Git Bash Shell for Windows: /irebase_demo
$ git log
commit a1eb3156334f91aa81737ab4c30d6a7eecdf8ae2
Author: Brent Laster <bcl@ncclasters.org>
Date: Tue Jan 31 15:03:56 2017 -0500

    change 4

commit b20b227d08ed1cba144c2c073c3edd97a2724a84
Author: Brent Laster <bcl@ncclasters.org>
Date: Tue Jan 31 14:51:04 2017 -0500

    change 3

commit d5d8790bc88a15830612282acf8ffaf80b8b1b51
Author: Brent Laster <bcl@ncclasters.org>
Date: Tue Jan 31 14:50:50 2017 -0500

    change 2

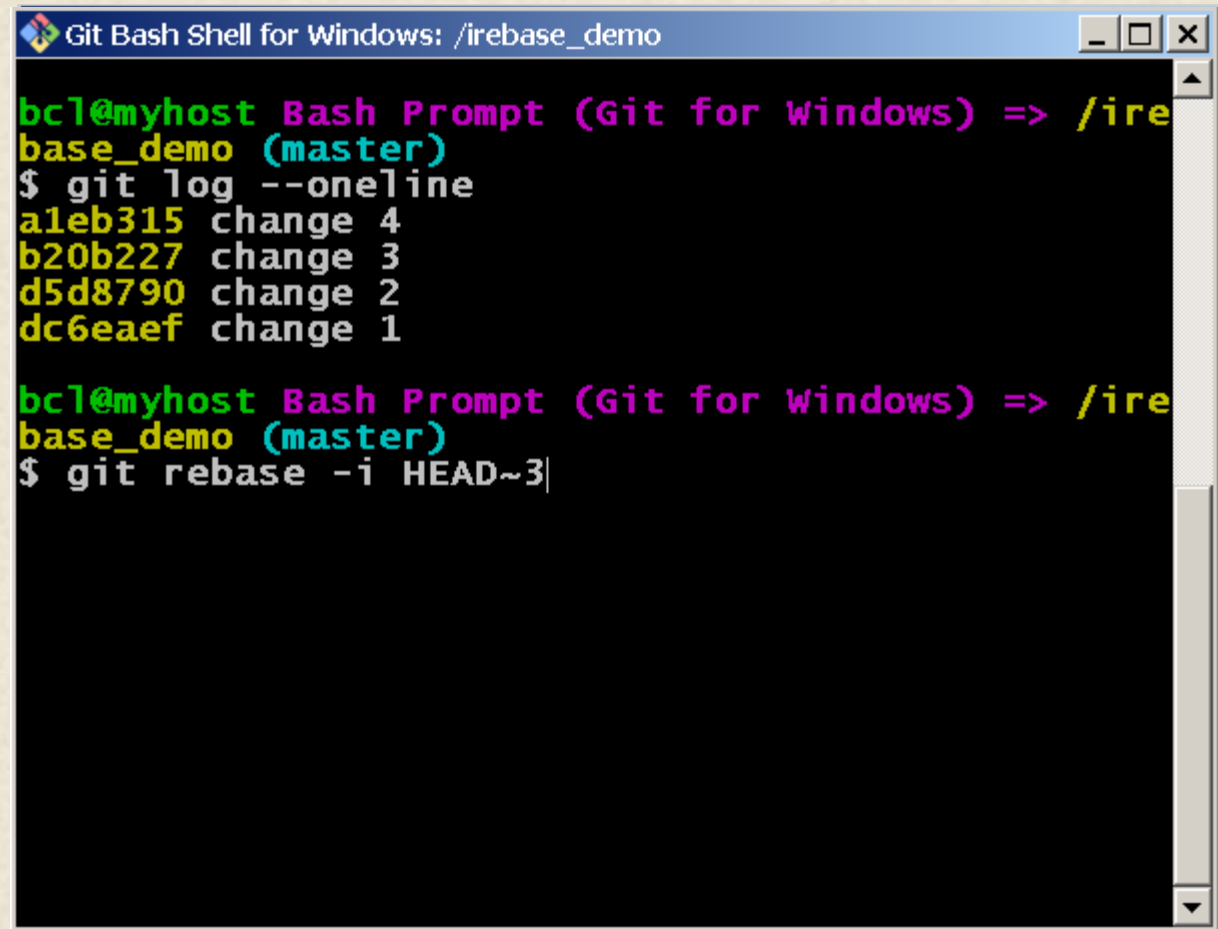
commit dc6eaeef93b386c6e05904165a78bfe07f451dd8f
Author: Brent Laster <bcl@ncclasters.org>
Date: Tue Jan 31 14:50:33 2017 -0500

    change 1
```

Interactive Rebase

245

- Choose set of commits



```
Git Bash Shell for Windows: /irebase_demo

bc1@myhost Bash Prompt (Git for Windows) => /irebase_demo (master)
$ git log --oneline
a1eb315 change 4
b20b227 change 3
d5d8790 change 2
dc6eaef change 1

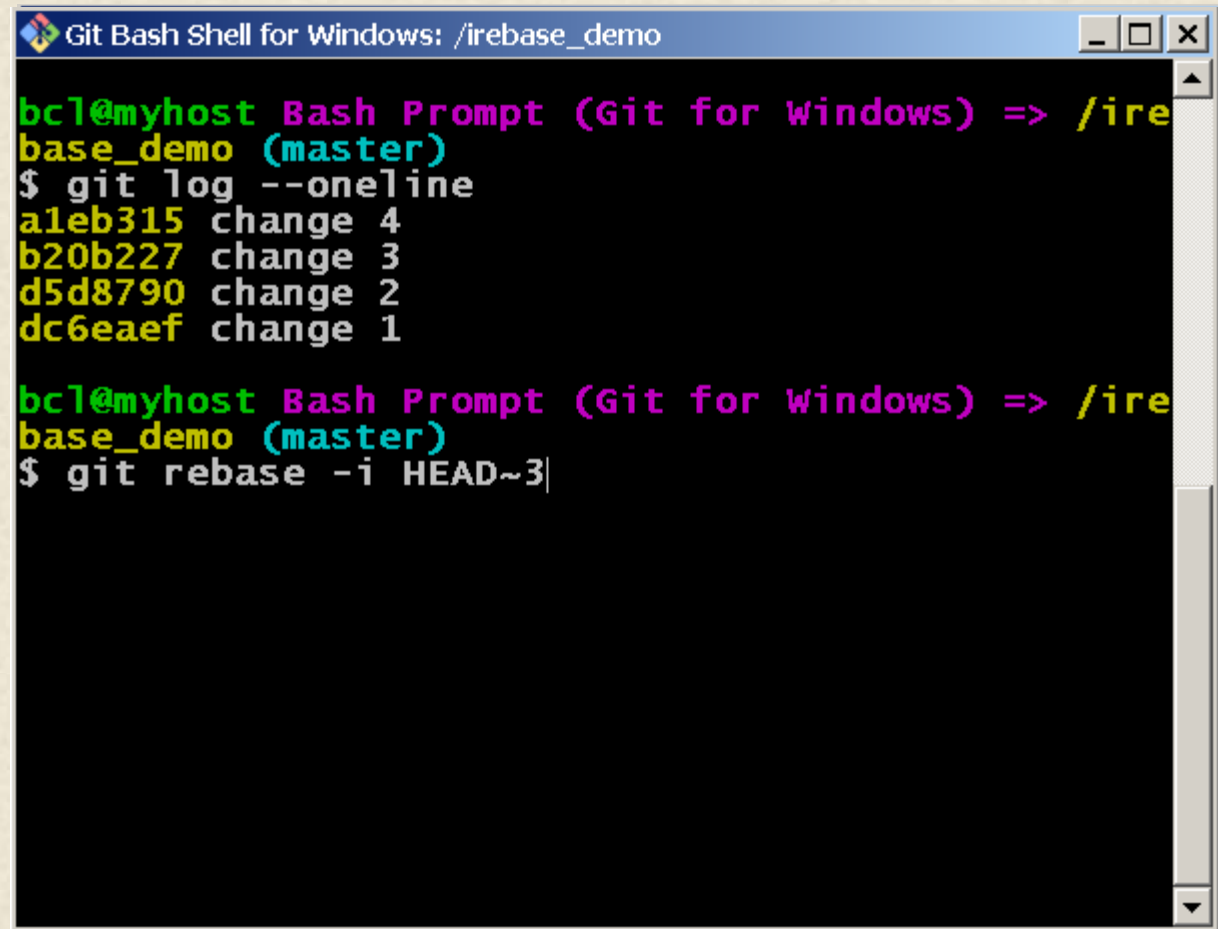
bc1@myhost Bash Prompt (Git for Windows) => /irebase_demo (master)
$ git rebase -i HEAD~3|
```

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Interactive Rebase

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- Choose set of commits
- Initiate interactive rebase



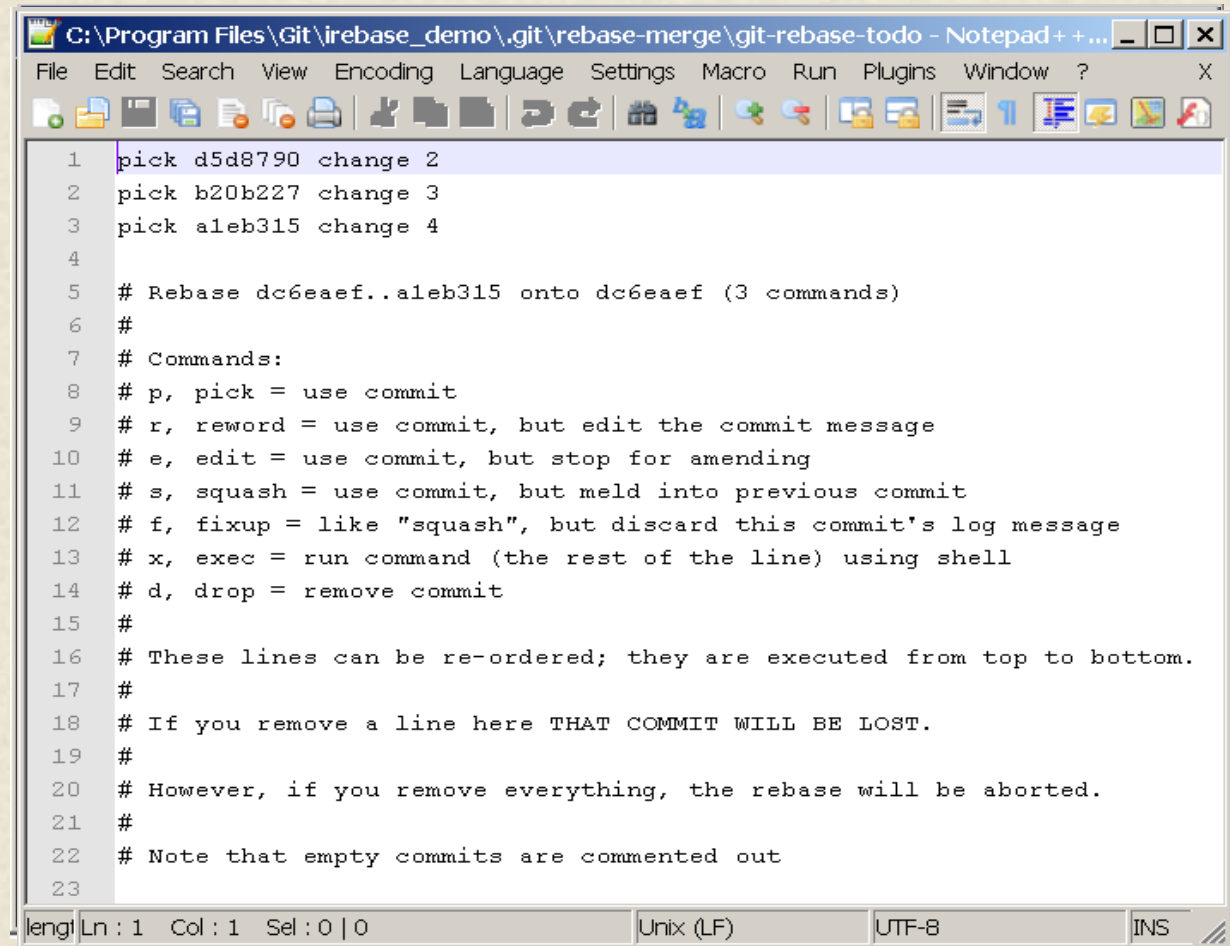
```
Git Bash Shell for Windows: /irebase_demo

bc1@myhost Bash Prompt (Git for Windows) => /irebase_demo (master)
$ git log --oneline
a1eb315 change 4
b20b227 change 3
d5d8790 change 2
dc6eaeef change 1

bc1@myhost Bash Prompt (Git for Windows) => /irebase_demo (master)
$ git rebase -i HEAD~3|
```

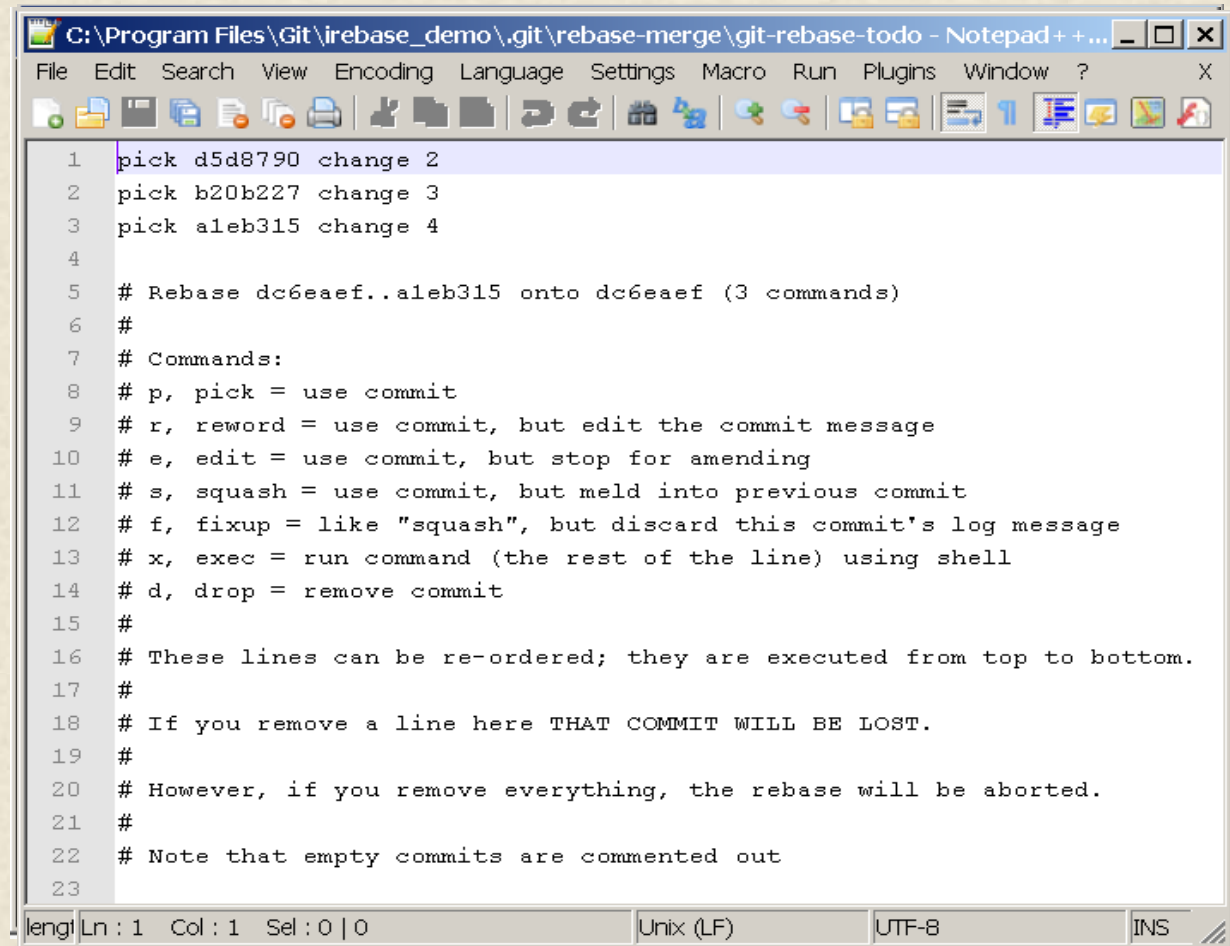
246

- Choose set of commits
- Initiate interactive rebase



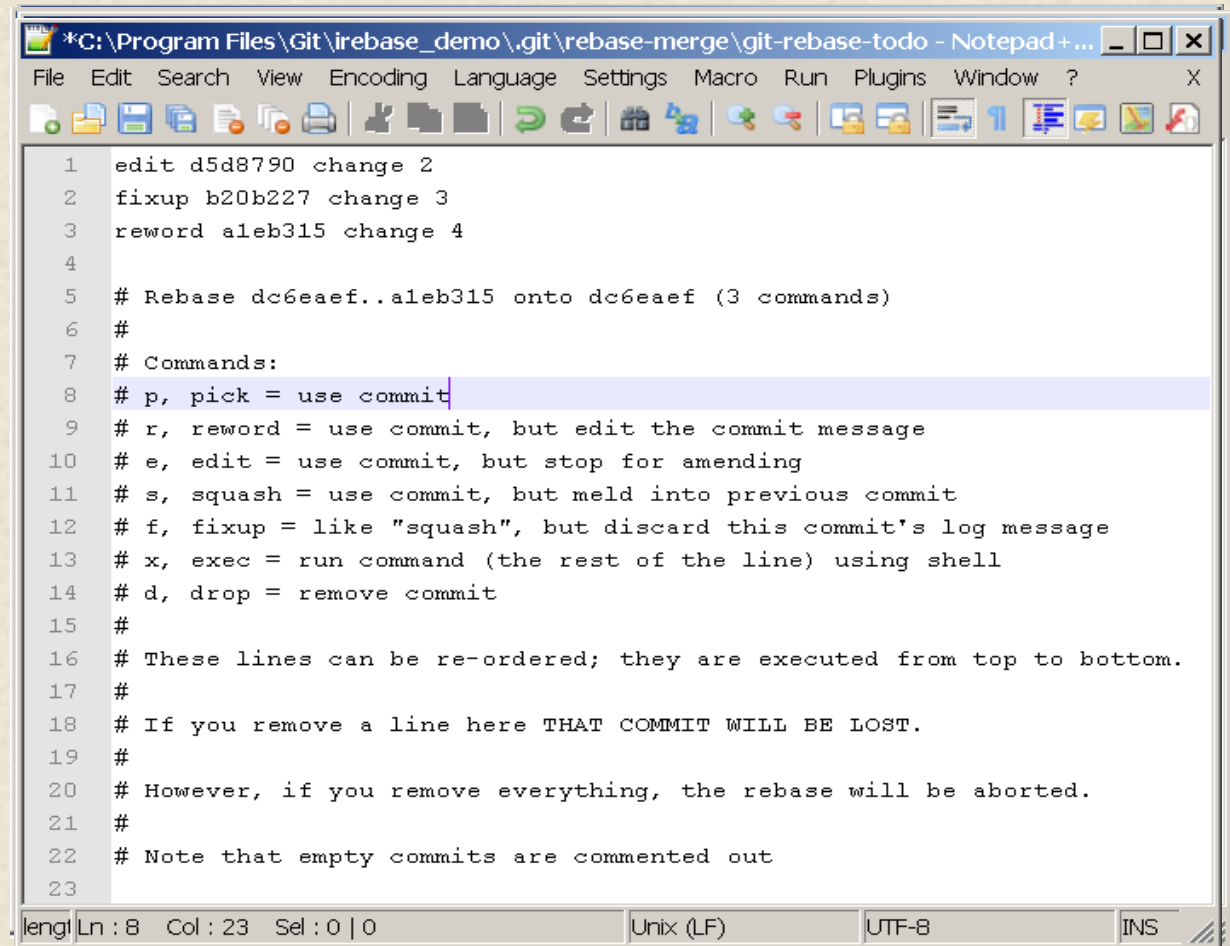
```
C:\Program Files\Git\irebase_demo\.git\rebase-merge\git-rebase-todo - Notepad++
File Edit Search View Encoding Language Settings Macro Run Plugins Window ? X
1 pick d5d8790 change 2
2 pick b20b227 change 3
3 pick a1eb315 change 4
4
5 # Rebase dc6eaef..a1eb315 onto dc6eaef (3 commands)
6 #
7 # Commands:
8 # p, pick = use commit
9 # r, reword = use commit, but edit the commit message
10 # e, edit = use commit, but stop for amending
11 # s, squash = use commit, but meld into previous commit
12 # f, fixup = like "squash", but discard this commit's log message
13 # x, exec = run command (the rest of the line) using shell
14 # d, drop = remove commit
15 #
16 # These lines can be re-ordered; they are executed from top to bottom.
17 #
18 # If you remove a line here THAT COMMIT WILL BE LOST.
19 #
20 # However, if you remove everything, the rebase will be aborted.
21 #
22 # Note that empty commits are commented out
23
```


- Choose set of commits
- Initiate interactive rebase
- Git presents initial script



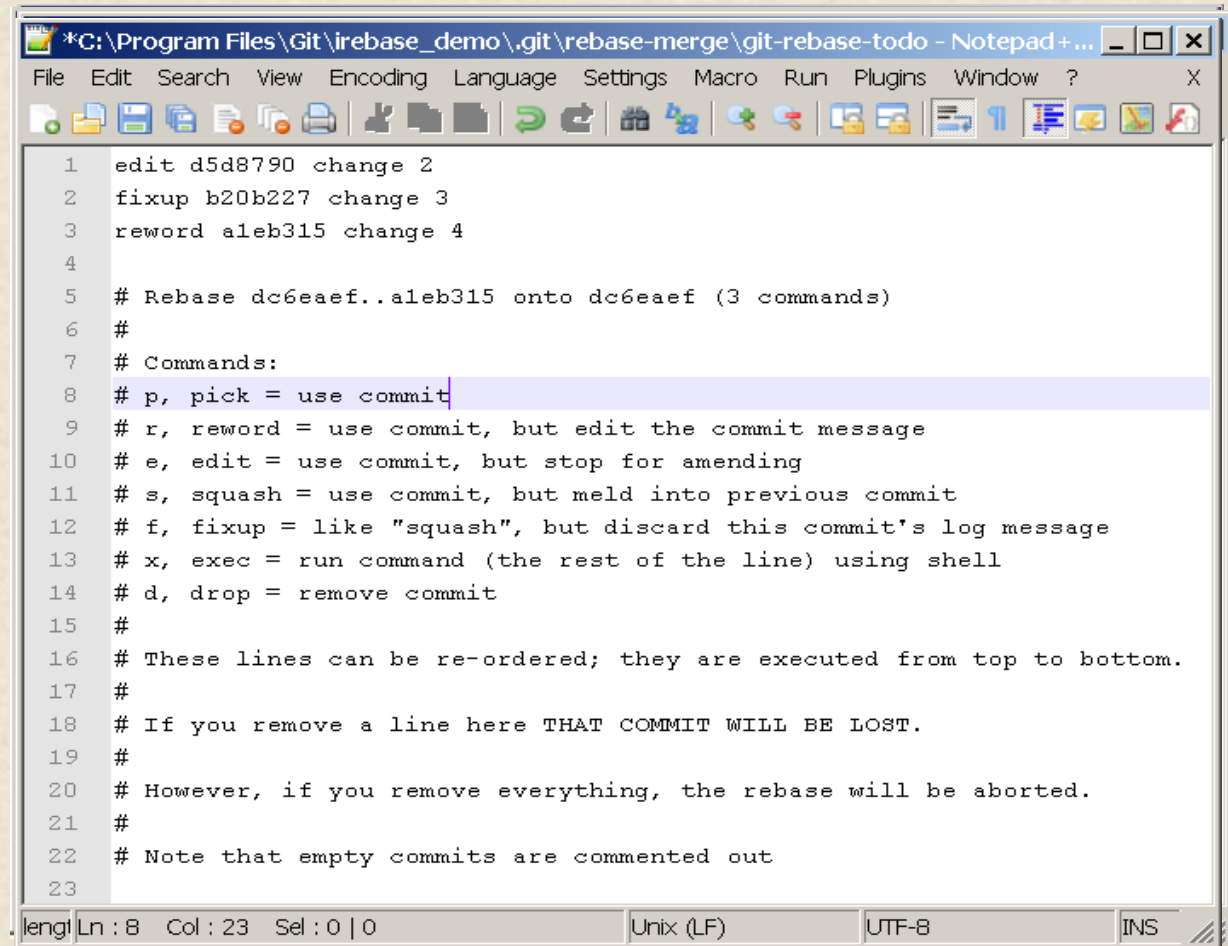
```
C:\Program Files\Git\irebase_demo\git\rebase-merge\git-rebase-todo - Notepad++
File Edit Search View Encoding Language Settings Macro Run Plugins Window ? X
1 pick d5d8790 change 2
2 pick b20b227 change 3
3 pick a1eb315 change 4
4
5 # Rebase dc6eaef..a1eb315 onto dc6eaef (3 commands)
6 #
7 # Commands:
8 # p, pick = use commit
9 # r, reword = use commit, but edit the commit message
10 # e, edit = use commit, but stop for amending
11 # s, squash = use commit, but meld into previous commit
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22 # Note that empty commits are commented out
23
```

- Choose set of commits
- Initiate interactive rebase
- Git presents initial script



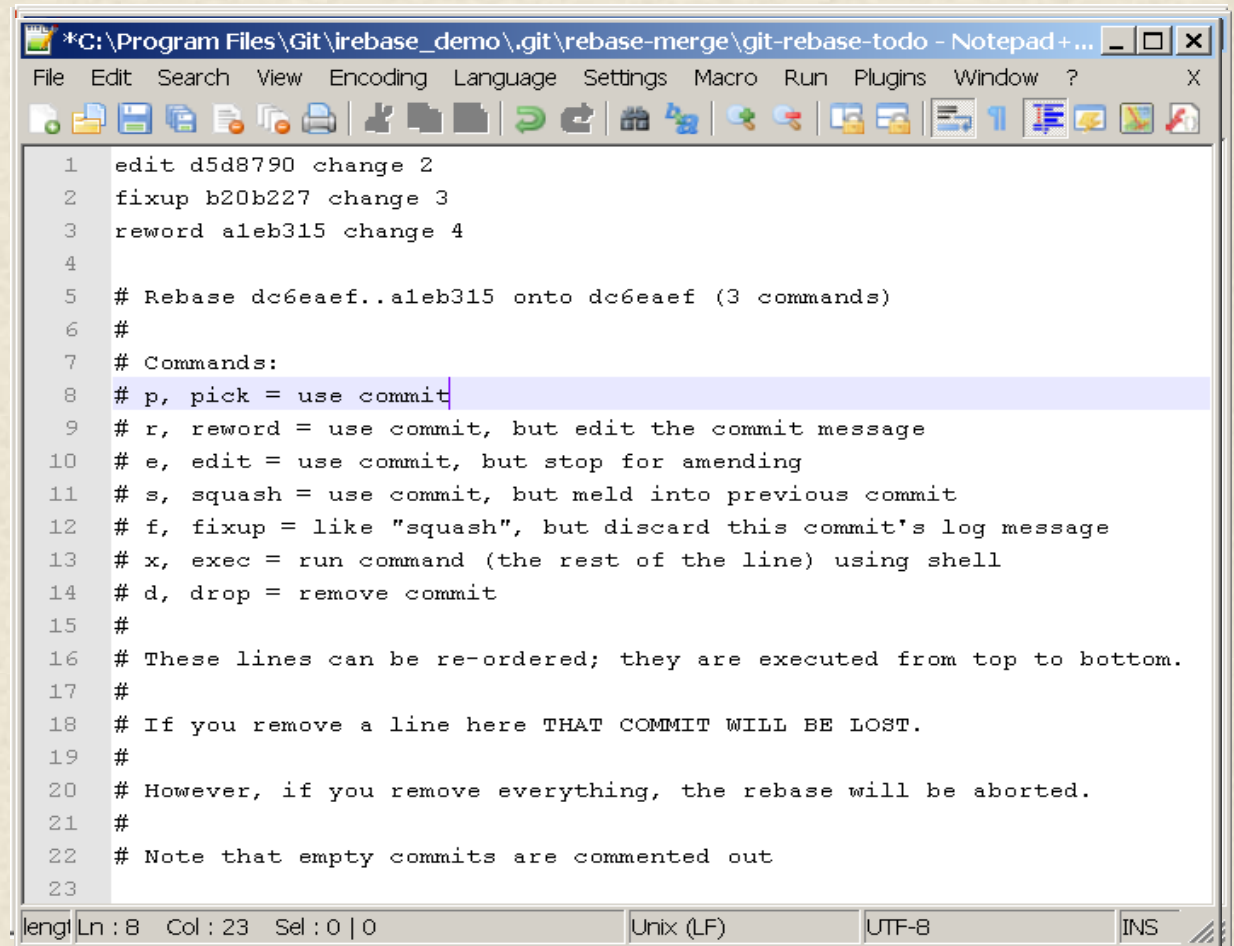
```
1 edit d5d8790 change 2
2 fixup b20b227 change 3
3 reword a1eb315 change 4
4
5 # Rebase dc6eaeef..a1eb315 onto dc6eaeef (3 commands)
6 #
7 # Commands:
8 # p, pick = use commit
9 # r, reword = use commit, but edit the commit message
10 # e, edit = use commit, but stop for amending
11 # s, squash = use commit, but meld into previous commit
12 # f, fixup = like "squash", but discard this commit's log message
13 # x, exec = run command (the rest of the line) using shell
14 # d, drop = remove commit
15 #
16 # These lines can be re-ordered; they are executed from top to bottom.
17 #
18 # If you remove a line here THAT COMMIT WILL BE LOST.
19 #
20 # However, if you remove everything, the rebase will be aborted.
21 #
22 # Note that empty commits are commented out
23
```

- Choose set of commits
- Initiate interactive rebase
- Git presents initial script
- Modify commands (save and exit)



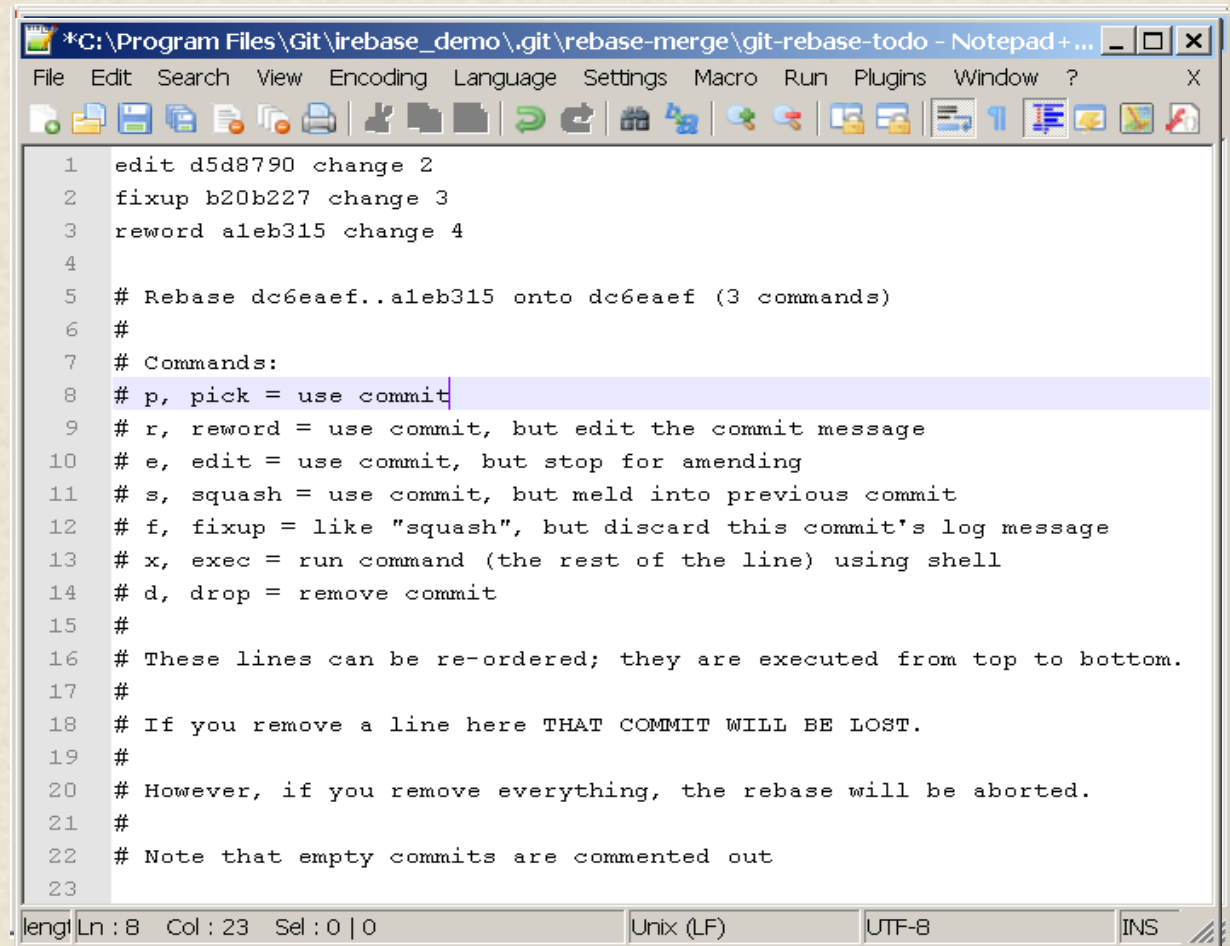
```
*C:\Program Files\Git\irebase_demo\.git\rebase-merge\git-rebase-todo - Notepad+...
File Edit Search View Encoding Language Settings Macro Run Plugins Window ? X
1 edit d5d8790 change 2
2 fixup b20b227 change 3
3 reword a1eb315 change 4
4
5 # Rebase dc6eaeef..a1eb315 onto dc6eaeef (3 commands)
6 #
7 # Commands:
8 # p, pick = use commit
9 # r, reword = use commit, but edit the commit message
10 # e, edit = use commit, but stop for amending
11 # s, squash = use commit, but meld into previous commit
12 # f, fixup = like "squash", but discard this commit's log message
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19 #
20 # However, if you remove everything, the rebase will be aborted.
21 #
22 # Note that empty commits are commented out
23
length Ln : 8 Col : 23 Sel : 0 | 0 Unix (LF) UTF-8 INS
```

- Choose set of commits
- Initiate interactive rebase
- Git presents initial script
- Modify commands (save and exit)



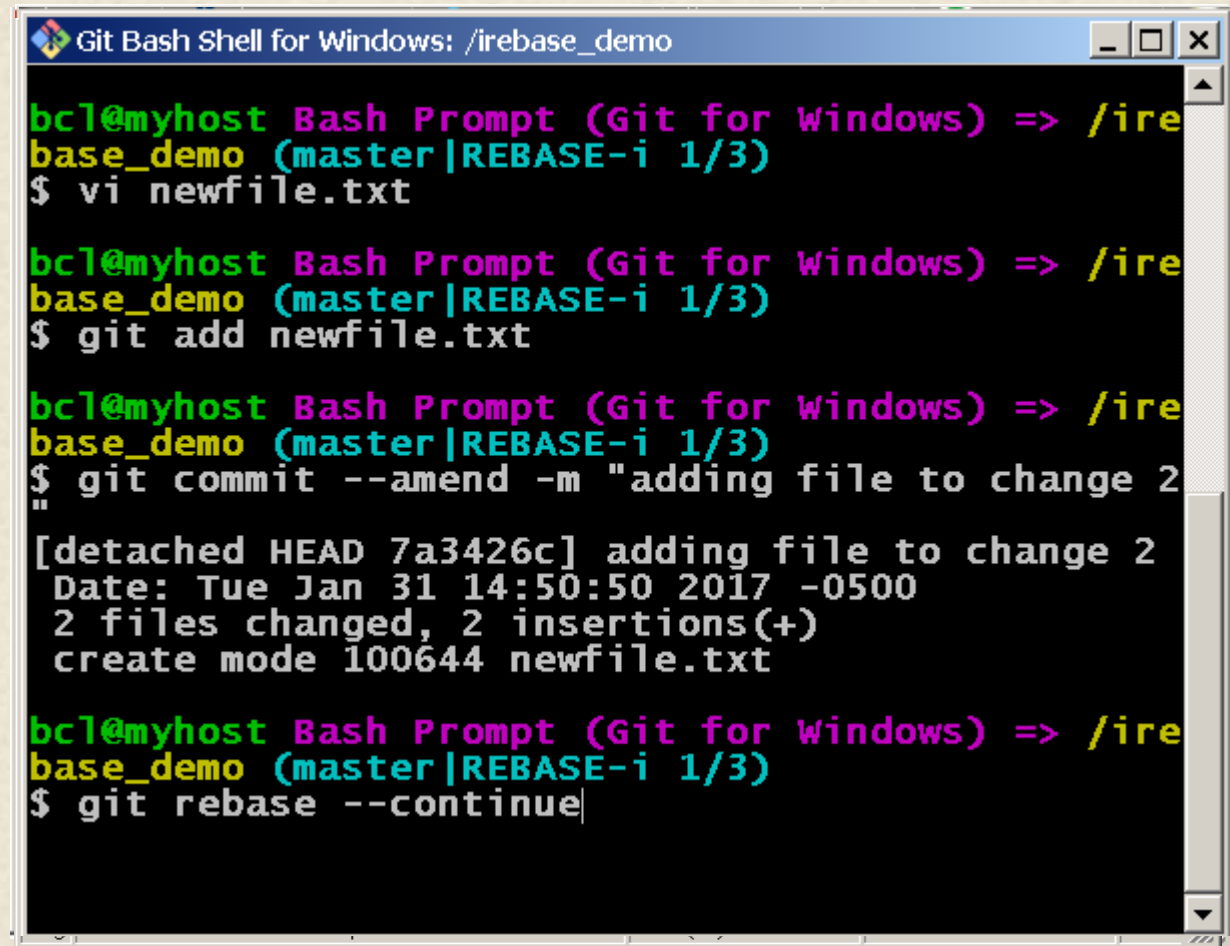
```
1 edit d5d8790 change 2
2 fixup b20b227 change 3
3 reword a1eb315 change 4
4
5 # Rebase dc6eaeef..a1eb315 onto dc6eaeef (3 commands)
6 #
7 # Commands:
8 # p, pick = use commit
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```


- Choose set of commits
- Initiate interactive rebase
- Git presents initial script
- Modify commands (save and exit)
- Act on prompts



```
*C:\Program Files\Git\irebase_demo\.git\rebase-merge\git-rebase-todo - Notepad+...
File Edit Search View Encoding Language Settings Macro Run Plugins Window ? X
1 edit d5d8790 change 2
2 fixup b20b227 change 3
3 reword a1eb315 change 4
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23
```

- Choose set of commits
- Initiate interactive rebase
- Git presents initial script
- Modify commands (save and exit)
- Act on prompts



```
Git Bash Shell for Windows: /irebase_demo

bc1@myhost Bash Prompt (Git for Windows) => /irebase_demo (master|REBASE-i 1/3)
$ vi newfile.txt

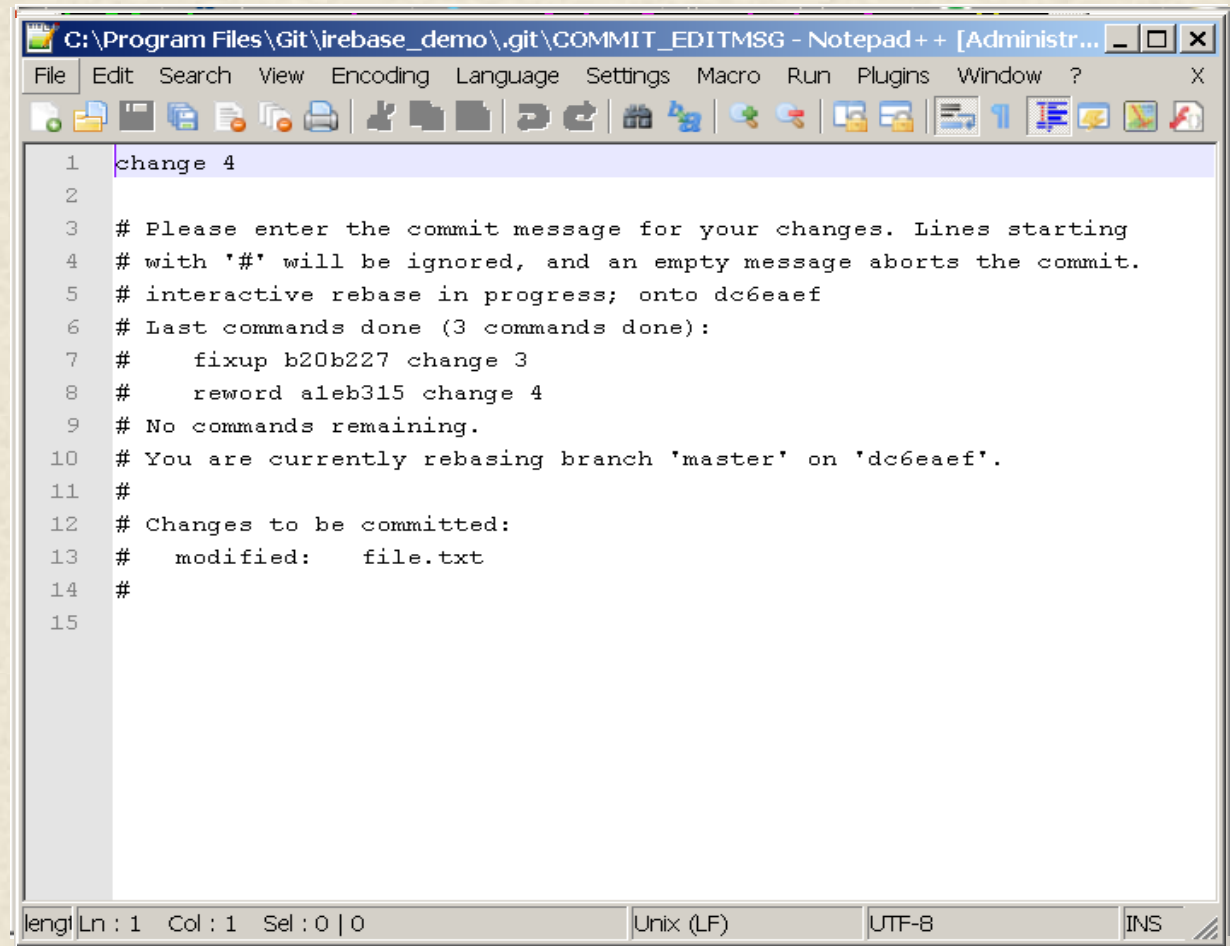
bc1@myhost Bash Prompt (Git for Windows) => /irebase_demo (master|REBASE-i 1/3)
$ git add newfile.txt

bc1@myhost Bash Prompt (Git for Windows) => /irebase_demo (master|REBASE-i 1/3)
$ git commit --amend -m "adding file to change 2"

[detached HEAD 7a3426c] adding file to change 2
Date: Tue Jan 31 14:50:50 2017 -0500
2 files changed, 2 insertions(+)
create mode 100644 newfile.txt

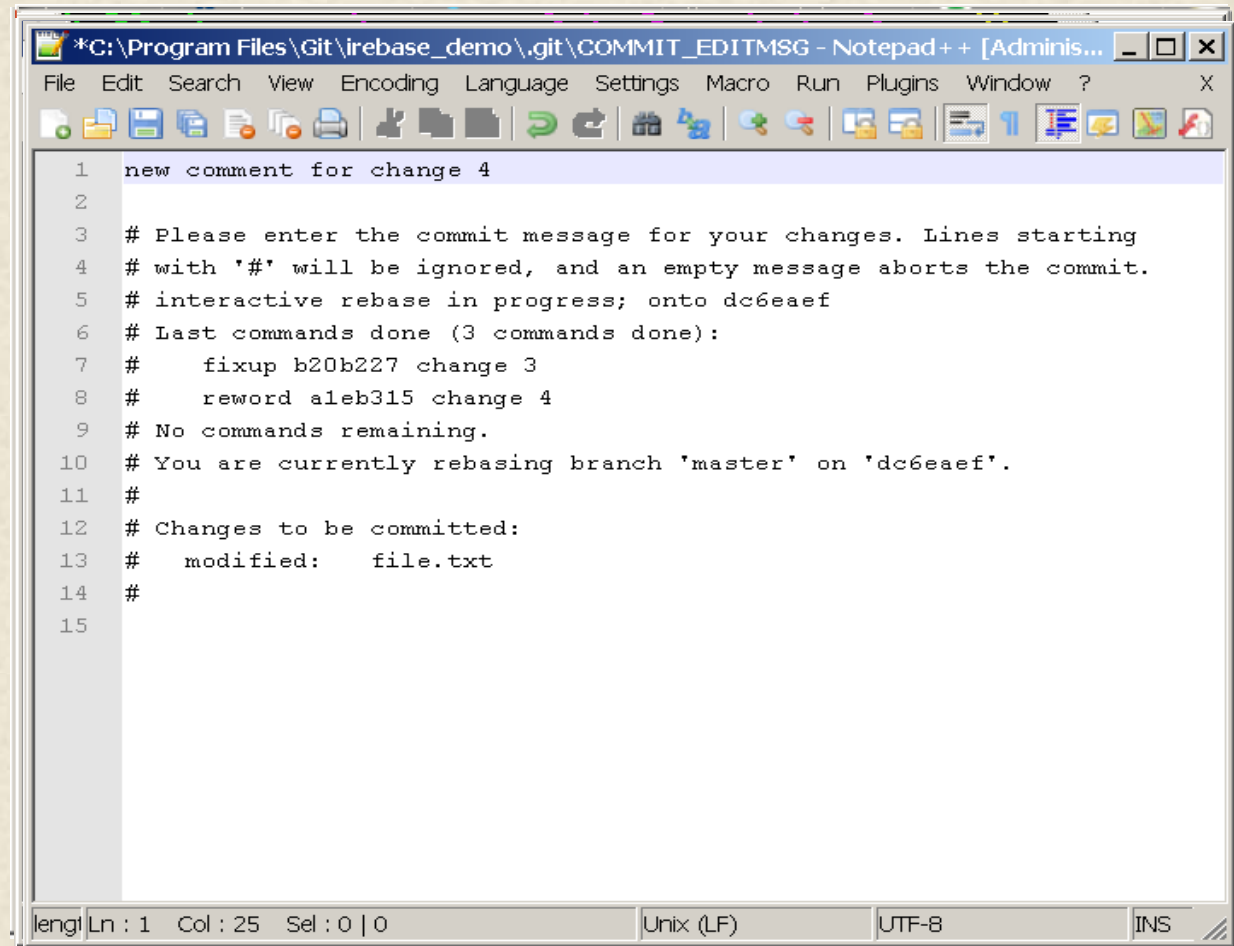
bc1@myhost Bash Prompt (Git for Windows) => /irebase_demo (master|REBASE-i 1/3)
$ git rebase --continue
```

- Choose set of commits
- Initiate interactive rebase
- Git presents initial script
- Modify commands (save and exit)
- Act on prompts



```
1 change 4
2
3 # Please enter the commit message for your changes. Lines starting
4 # with '#' will be ignored, and an empty message aborts the commit.
5 # interactive rebase in progress; onto dc6eaeef
6 # Last commands done (3 commands done):
7 #   fixup b20b227 change 3
8 #   reword a1eb315 change 4
9 # No commands remaining.
10 # You are currently rebasing branch 'master' on 'dc6eaeef'.
11 #
12 # Changes to be committed:
13 #   modified:   file.txt
14 #
15
```

- Choose set of commits
- Initiate interactive rebase
- Git presents initial script
- Modify commands (save and exit)
- Act on prompts

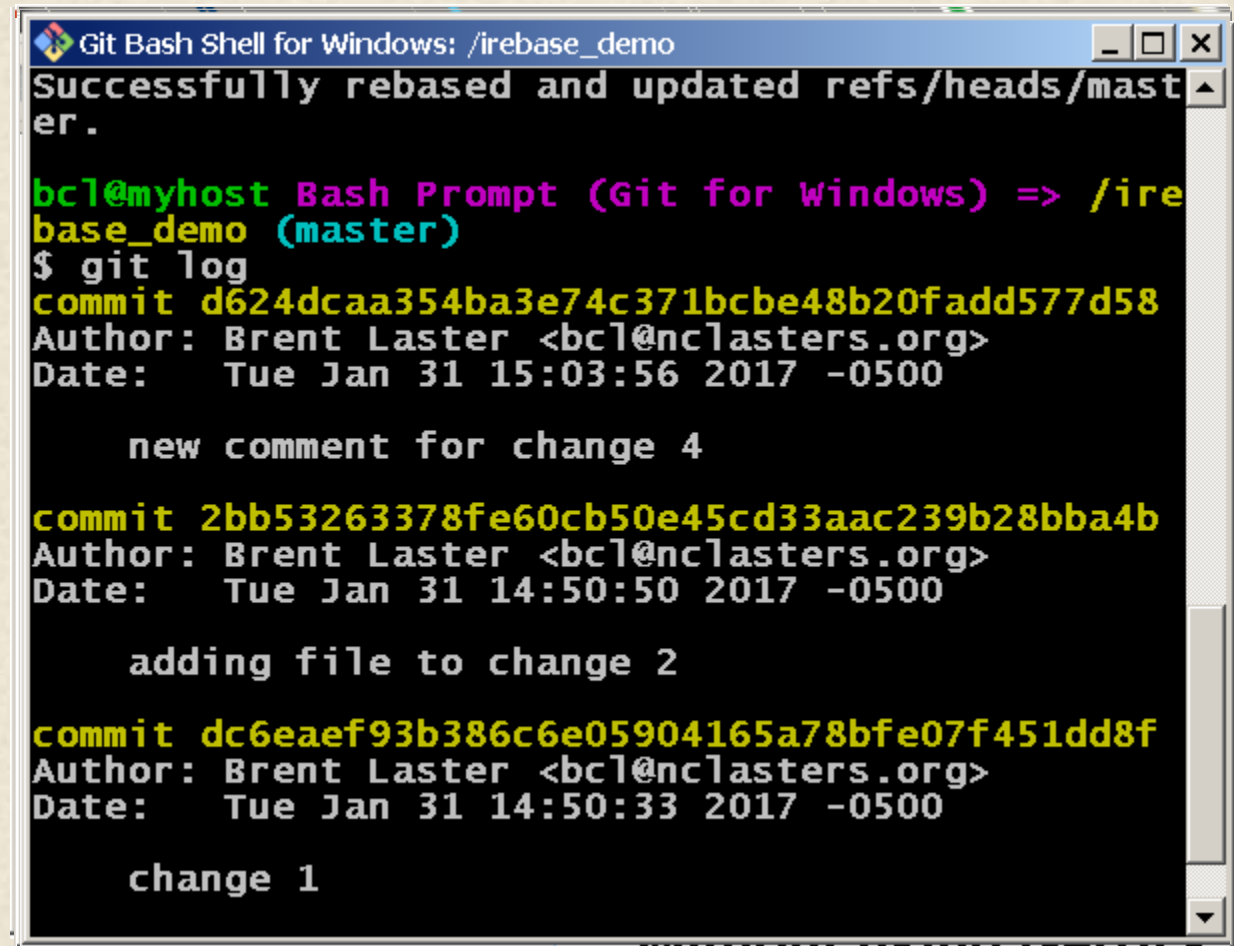


The screenshot shows a Notepad++ window titled '*C:\Program Files\Git\irebase_demo\.git\COMMIT_EDITMSG - Notepad++ [Adminis...'. The window contains the following text:

```
1 new comment for change 4
2
3 # Please enter the commit message for your changes. Lines starting
4 # with '#' will be ignored, and an empty message aborts the commit.
5 # interactive rebase in progress; onto dc6eaeef
6 # Last commands done (3 commands done):
7 #   fixup b20b227 change 3
8 #   reword a1eb315 change 4
9 # No commands remaining.
10 # You are currently rebasing branch 'master' on 'dc6eaeef'.
11 #
12 # Changes to be committed:
13 #   modified:   file.txt
14 #
15
```

The status bar at the bottom shows 'leng Ln : 1 Col : 25 Sel : 0 | 0', 'Unix (LF)', 'UTF-8', and 'INS'.

- Choose set of commits
- Initiate interactive rebase
- Git presents initial script
- Modify commands (save and exit)
- Act on prompts



```
Git Bash Shell for Windows: /irebase_demo
Successfully rebased and updated refs/heads/master.

bcl@myhost Bash Prompt (Git for Windows) => /irebase_demo (master)
$ git log
commit d624dcaa354ba3e74c371bcbe48b20fadd577d58
Author: Brent Laster <bcl@nclasters.org>
Date: Tue Jan 31 15:03:56 2017 -0500

    new comment for change 4

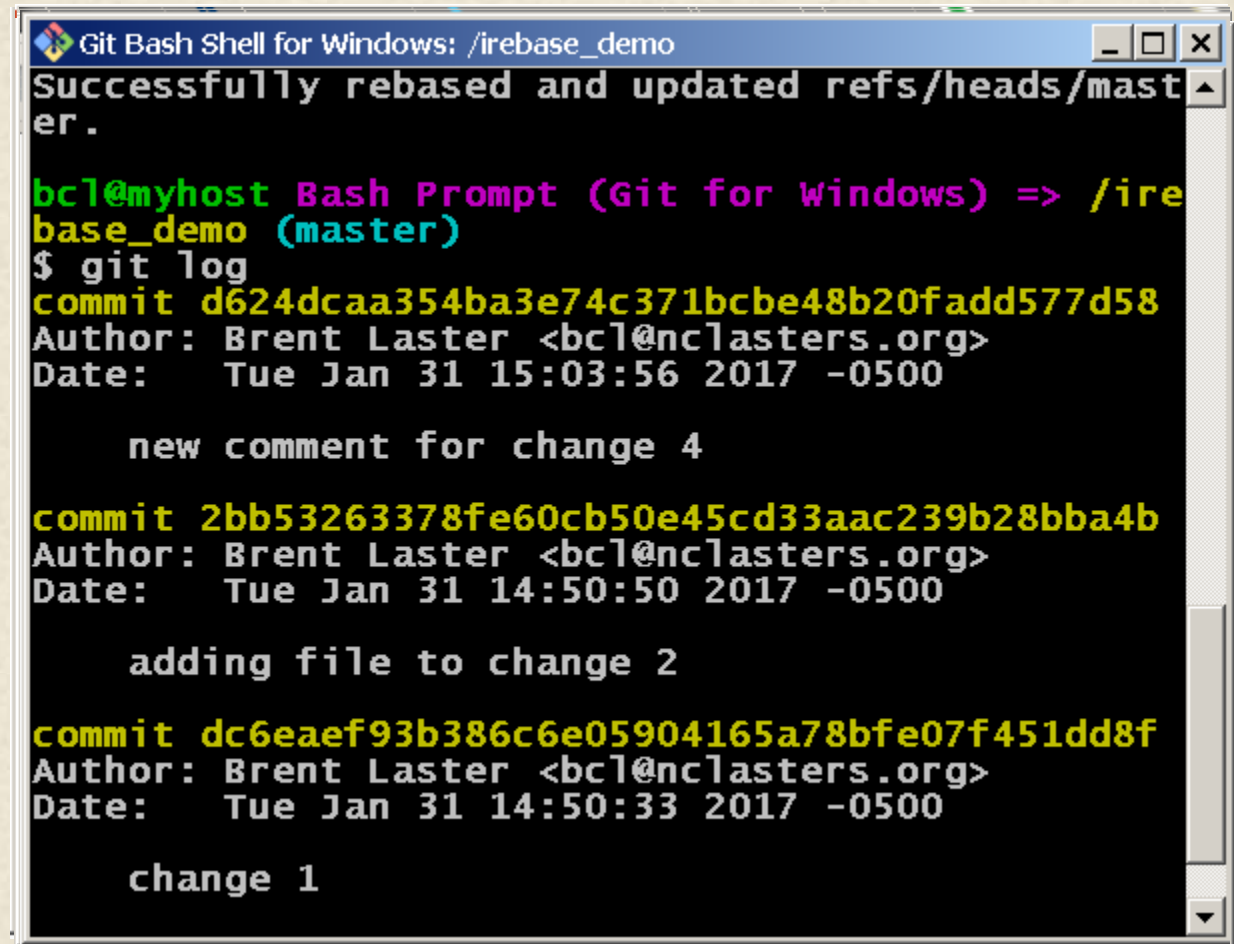
commit 2bb53263378fe60cb50e45cd33aac239b28bba4b
Author: Brent Laster <bcl@nclasters.org>
Date: Tue Jan 31 14:50:50 2017 -0500

    adding file to change 2

commit dc6eaf93b386c6e05904165a78bfe07f451dd8f
Author: Brent Laster <bcl@nclasters.org>
Date: Tue Jan 31 14:50:33 2017 -0500

    change 1
```

- Choose set of commits
- Initiate interactive rebase
- Git presents initial script
- Modify commands (save and exit)
- Act on prompts
- Commits are updated



```
Git Bash Shell for Windows: /irebase_demo
Successfully rebased and updated refs/heads/master.

bcl@myhost Bash Prompt (Git for Windows) => /irebase_demo (master)
$ git log
commit d624dcaa354ba3e74c371bcbe48b20fadd577d58
Author: Brent Laster <bcl@nclasters.org>
Date: Tue Jan 31 15:03:56 2017 -0500

    new comment for change 4

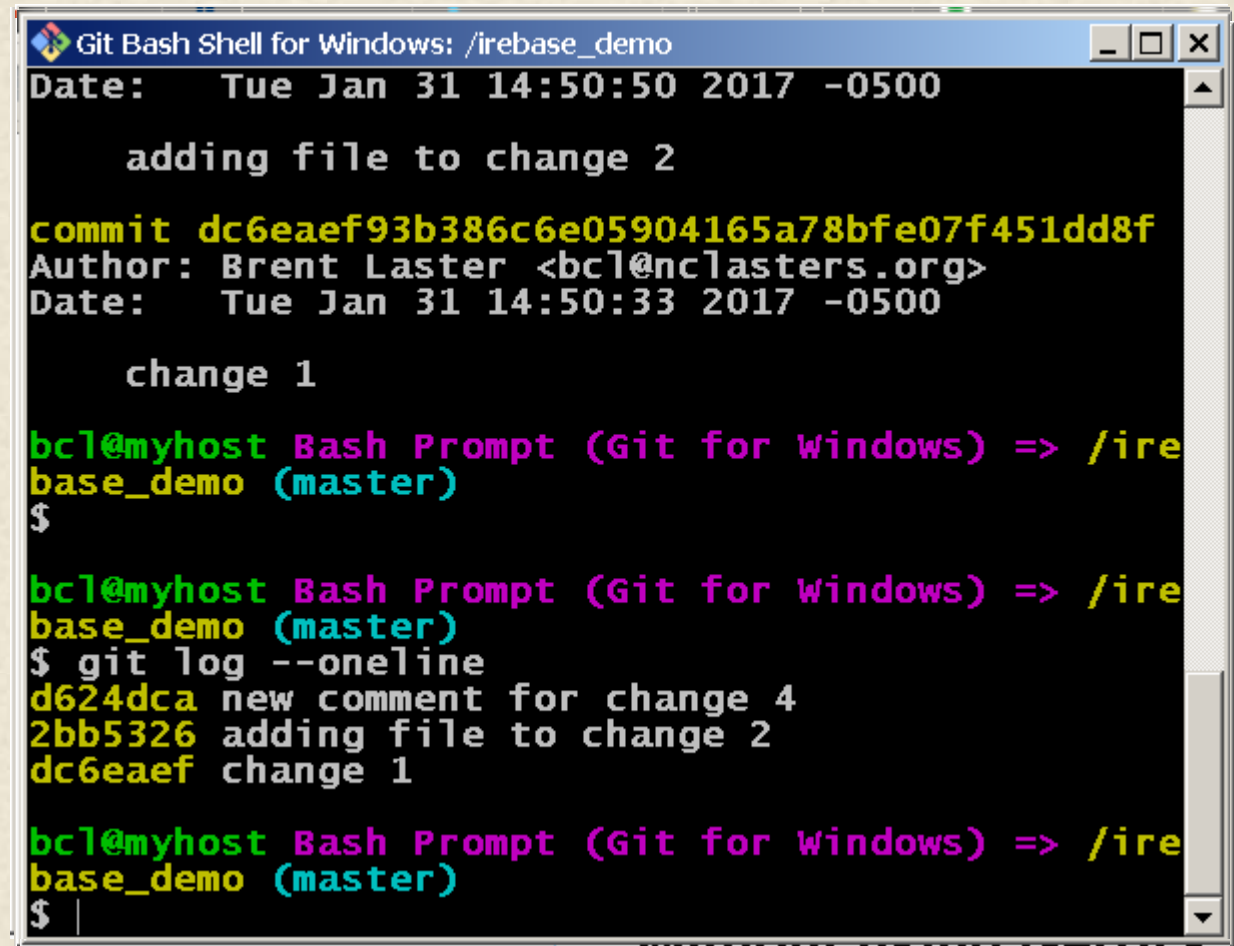
commit 2bb53263378fe60cb50e45cd33aac239b28bba4b
Author: Brent Laster <bcl@nclasters.org>
Date: Tue Jan 31 14:50:50 2017 -0500

    adding file to change 2

commit dc6eaf93b386c6e05904165a78bfe07f451dd8f
Author: Brent Laster <bcl@nclasters.org>
Date: Tue Jan 31 14:50:33 2017 -0500

    change 1
```

- Choose set of commits
- Initiate interactive rebase
- Git presents initial script
- Modify commands (save and exit)
- Act on prompts
- Commits are updated



```
Git Bash Shell for Windows: /irebase_demo
Date: Tue Jan 31 14:50:50 2017 -0500

    adding file to change 2

commit dc6eaeef93b386c6e05904165a78bfe07f451dd8f
Author: Brent Laster <bcl@nclasters.org>
Date: Tue Jan 31 14:50:33 2017 -0500

    change 1

bcl@myhost Bash Prompt (Git for Windows) => /irebase_demo (master)
$

bcl@myhost Bash Prompt (Git for Windows) => /irebase_demo (master)
$ git log --oneline
d624dca new comment for change 4
2bb5326 adding file to change 2
dc6eaeef change 1

bcl@myhost Bash Prompt (Git for Windows) => /irebase_demo (master)
$
```

- Purpose - Add additional information to objects in the Git repository or look at such information
- Use case - At some point after making a commit, you may decide that there are additional comments or other non-code information that you'd like to add with the commit - *without changing the commit itself*.
- Syntax

git notes [list [<object>]]

git notes add [-f] [--allow-empty] [-F <file> | -m <msg> | (-c | -C) <object>] [<object>]

git notes copy [-f] (--stdin | <from-object> <to-object>)

git notes append [--allow-empty] [-F <file> | -m <msg> | (-c | -C) <object>] [<object>]

git notes edit [--allow-empty] [<object>]

git notes show [<object>]

git notes merge [-v | -q] [-s <strategy>] <notes-ref>

git notes merge --commit [-v | -q]

git notes merge --abort [-v | -q]

git notes remove [--ignore-missing] [--stdin] [<object>...]

git notes prune [-n | -v]

git notes get-ref

- Create a note

```
$ git notes add -m "This is an example of a note" 2f2ea1e
```

- Create a note in a custom namespace (add --ref)

```
$ git notes --ref=review add -m "Looks ok to me" f3b05f9
```

- View a note (for a specific revision)

```
$ git notes show 2f2ea1e
This is an example of a note
```

- List notes in log

```
$ git log --show-notes=*
commit 80e224b24e834aaa8915e3113ec4fc635b060771
Author: Brent Laster <bcl@nclasters.org>
Date:   Fri Jul 1 13:01:58 2016 -0400

    commit

commit efl5dca5c6577d077e38a05b80670024e1d92c0a
Author: unknown <bcl@nclasters.org>
Date:   Fri Apr 24 12:32:50 2015 -0400

    Removing test subdir on master

commit f3b05f9c807e197496ed5d7cd25bb6f3003e8d35
Author: Brent Laster <bcl@nclasters.org>
Date:   Sat Apr 11 19:56:39 2015 -0400

    update test case

Notes (review):
  Looks ok to me

commit 2f2ea1e30fe4630629477338a0ab8618569f0f5e
Author: Brent Laster <bcl@nclasters.org>
Date:   Sat Apr 11 17:34:57 2015 -0400

    Add in testing example files

Notes:
  This is an example of a note
```

Command: grep

- Purpose - provides a convenient (and probably familiar) way to search for regular expressions in your local Git environment.
- Use case - self-explanatory
- Syntax

```
git grep [-a | --text] [-l] [--textconv] [-i | --ignore-case] [-w | --word-regexp]
        [-v | --invert-match] [-h|-H] [--full-name]
        [-E | --extended-regexp] [-G | --basic-regexp]
        [-P | --perl-regexp]
        [-F | --fixed-strings] [-n | --line-number]
        [-l | --files-with-matches] [-L | --files-without-match]
        [(-O | --open-files-in-pager) [<pager>]]
        [-z | --null]
        [-c | --count] [--all-match] [-q | --quiet]
        [--max-depth <depth>]      [--color[=<when>] | --no-color]
        [--break] [--heading] [-p | --show-function]
        [-A <post-context>] [-B <pre-context>] [-C <context>]
        [-W | --function-context]
        [--threads <num>]
        [-f <file>] [-e] <pattern>
        [--and|--or|--not(|)]-e <pattern>...
        [ [--[no-]exclude-standard] [--cached | --no-index | --untracked] | <tree>...]
        [--] [<pathspec>...]
```

- Notes
 - Several options are similar to OS grep options

grep

- Default behavior - search for all instances of an expression across all tracked files in working directory
- Search for all instances of expression "database" across all java files (note use of --)

```
$ git grep database -- *.java
api/src/main/java/com/demo/pipeline/status/status.java:      @Path("/database")
dataaccess/src/main/java/com/demo/dao/MyDataSource.java:
logger.log(Level.SEVERE, "Could not access database via connect string
jdbc:mysql://" + strMySQLHost + ":" + strMySQLPort + "/" + strMySQLDatabase, e);
```

- -p option tells Git to try and show header of method or function where search target was found
- --break - make output easier to read
- --heading - prints filename above output

```
$ git grep -p --break --heading database -- *.java

api/src/main/java/com/demo/pipeline/status/status.java
13=public class Vl_status {
31:      @Path("/database")

dataaccess/src/main/java/com/demo/dao/MyDataSource.java
18=public class MyDataSource {
64:      logger.log(Level.SEVERE, "Could not access database via
connect string
jdbc:mysql://" + strMySQLHost + ":" + strMySQLPort + "/" + strMySQLDatabase, e);
```

- boolean operators `$ git grep -e 'database' --and -e 'access' -- *.java`
- search in staging area `$ git grep -e 'config' --cached -- '*.txt'`
- search in specific commit(s) `$ git grep -e 'database' HEAD -- *.java`
`$ git grep -e 'database' b2e575a -- *.java`

That's all - thanks!