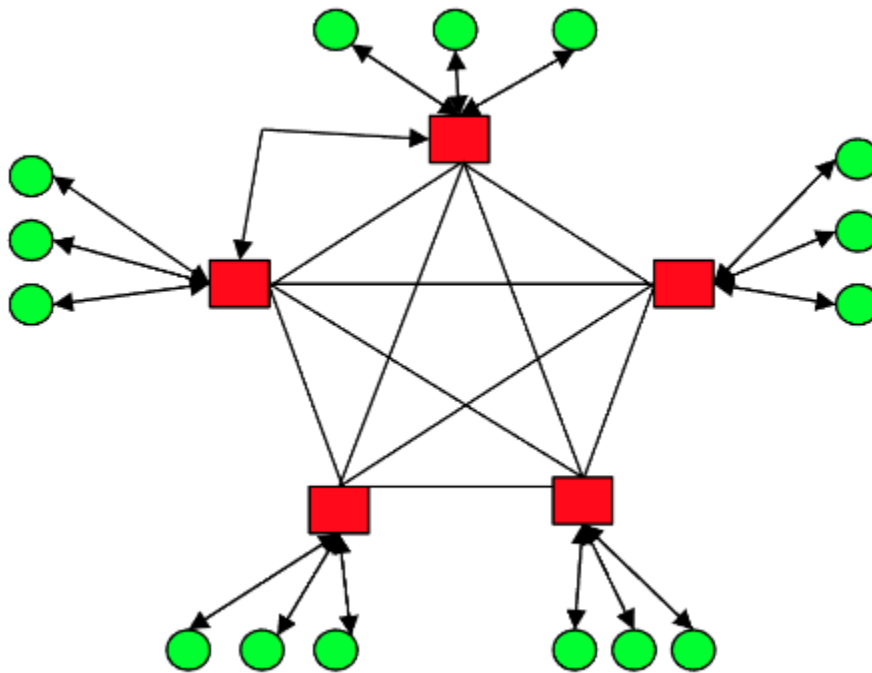


Design Document: Maintaining File Consistency in a Hierarchical Gnutella-Style P2P System Using Sockets

This document outlines the design of a file consistency system using sockets. It emphasizes scalability, modularity, and configurability, making it suitable for testing and further enhancements.



1. Objective

This document describes the design of a hierarchical P2P system using a Gnutella-style architecture implemented with sockets. The focus is on maintaining file consistency through push-based invalidation and pull-based polling mechanisms.

The primary objectives are:

1. Ensure consistent file state across nodes in the network.
2. Test the effectiveness of both push-based and pull-based consistency mechanisms.
3. Provide flexibility to configure and test the system using dynamic settings such as TTR (Time-to-Refresh).

2. System Architecture

1. Super-Peers:

- Act as intermediaries between leaf nodes and the network.
- Maintain a registry of files from connected leaf nodes.
- Facilitate file queries and handle broadcasts for invalidations.

2. Leaf Nodes:

- Manage master copies and cached file versions.
- Send queries and download files from super-peers.
- Use push or pull mechanisms to maintain file consistency.

3. Network Topology:

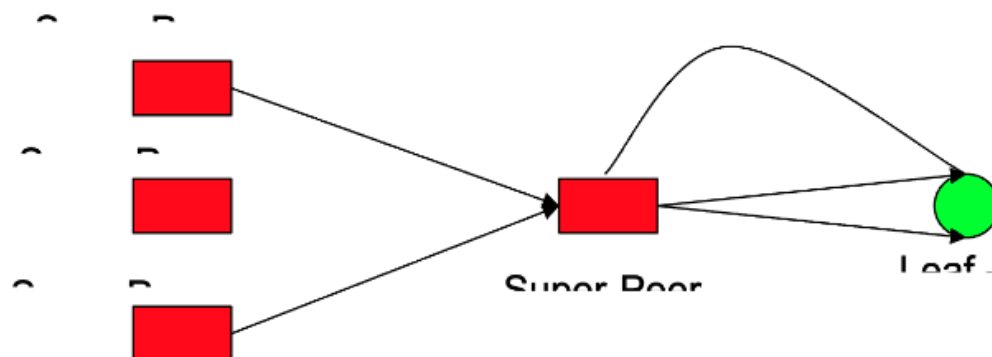
- Super-Peer Connections:
 - All-to-all connectivity between super-peers for redundancy.
- Leaf Node Connections:
 - Each leaf node connects to one super-peer.

3. Key Features

1. File Query and Query-Hit:

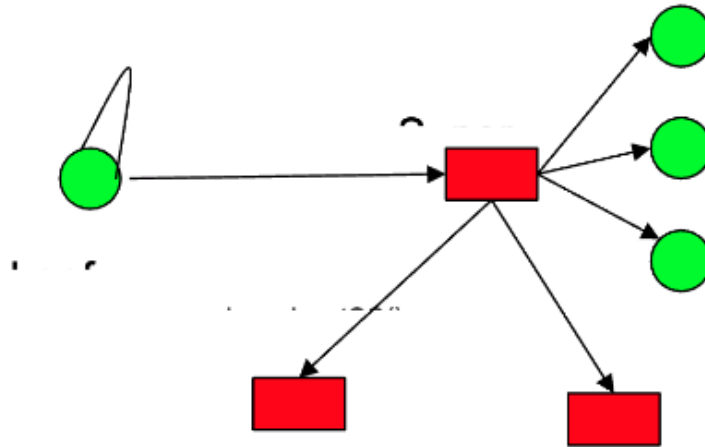
- Leaf nodes send file queries ('QUERY').
- Super-peers respond with query results ('QUERYHIT') containing:
 - File name
 - Last modified time
 - Origin server details

the requested information, the query hit response was sent back to the



2. Push-Based Invalidation:

- When a file is modified, the origin node sends an 'INVALIDATION' message.
- Super-peers propagate the message to neighbors and connected leaf nodes.
- Outdated files are marked invalid.



3. Pull-Based Polling:

- Cached files poll the origin server periodically based on TTR.
- Files are validated based on version numbers and timestamps.
- Supports configurable TTR values for testing effectiveness.

4. Dynamic Configuration:

- System settings (e.g., enabling push/pull mechanisms, TTR values) and network topology are configurable via text files:
 - system_config.txt: System-wide parameters (e.g., TTR, mechanisms).
 - network_config.txt: Super-peer and leaf-node connections.

4. Flow of Operations

Push-Based Invalidation:

1. A leaf node modifies a file (master copy).
2. The node broadcasts an `INVALIDATION` message with:
 - File name
 - New version
 - Origin server
3. Super-peers propagate the message to neighboring super-peers and leaf nodes.
4. Affected nodes mark outdated files as invalid.

Pull-Based Polling:

1. Cached files periodically poll the origin server when TTR expires.
2. The origin server compares the cached file's version and timestamp with the master copy.
3. Responses:
 - VALID: File is up-to-date.
 - INVALID: File is outdated and marked invalid.

5. Implementation

1. Data Structures:

- FileEntry:
 - Tracks file metadata (name, version, validity, TTR).
- SuperPeer:
 - Maintains registries of connected leaf nodes and their files.
- LeafNode:
 - Handles master and cached files with consistency checks.

2. Message Types:

- QUERY: Sent by leaf nodes to find files.
- QUERYHIT: Response to queries with file metadata.
- INVALIDATION: Broadcast to notify outdated files.
- POLL: Sent by cached files to validate with the origin server.

3. Core Components:

- Super-Peer:
 - Registers leaf-node files.
 - Handles queries and invalidations.
 - Propagates messages across the network.
- Leaf Node:
 - Maintains file consistency through push and pull mechanisms.
 - Sends queries and handles downloads.

8. Enhancements

1. **Dynamic Runtime Configuration:**

- Modify settings without restarting the program.

2. **Topology Variations:**

- Support for linear or star network topologies.

3. **Optimized TTR Values:**

- Dynamically adjust TTR based on network load.