

# Lessons Learnt With Lambdas and Streams in JDK 8

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*A clever man learns from his  
mistakes...*

*...a wise man learns from  
other people's*

# Lambda Expressions And Delayed Execution



# Performance Impact For Logging

- Heisenberg's uncertainty principle

Always executed



```
logger.finest(getSomeStatusData());
```

- Setting log level to INFO still has a performance impact
- Since Logger determines whether to log the message the parameter must be evaluated even when not used

# Supplier<T>

- Represents a supplier of results
- All relevant logging methods now have a version that takes a Supplier

```
logger.finest(() -> getSomeData());
```

- Pass a description of how to create the log message
  - Not the message
- If the Logger doesn't need the value it doesn't invoke the Lambda
- Can be used for other conditional activities

# Avoiding Loops In Streams



# Functional v. Imperative

- For functional programming you should not modify state
- Java supports closures over values, not closures over variables
- But state is really useful...

# Counting Methods That Return Streams

## Still Thinking Imperatively

```
Set<String> sourceKeySet =  
    streamReturningMethodMap.keySet();  
  
LongAdder sourceCount = new LongAdder();  
  
sourceKeySet.stream()  
    .forEach(c -> sourceCount  
        .add(streamReturningMethodMap.get(c).size()));
```



# Counting Methods That Return Streams

## Functional Way

```
sourceKeySet.stream()  
    .mapToInt(c -> streamReturningMethodMap.get(c).size())  
    .sum();
```

# Printing And Counting

## Still Thinking Imperatively

```
LongAdder newMethodCount = new LongAdder();

functionalParameterMethodMap.get(c).stream()
    .forEach(m -> {
        output.println(m);

        if (isNewMethod(c, m))
            newMethodCount.increment();
    });
```

# Printing And Counting

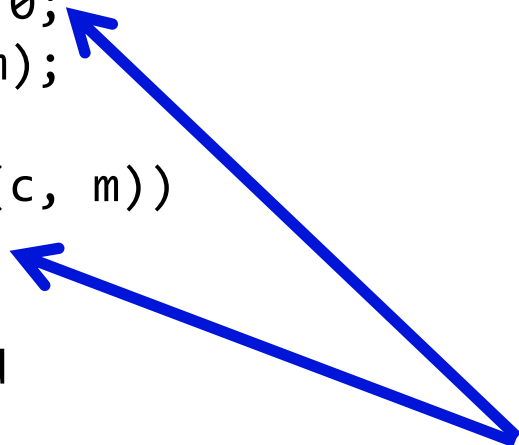
## More Functional, But Not Pure Functional

```
int count = functionalParameterMethodMap.get(c).stream()
    .mapToInt(m -> {
        int newMethod = 0;
        output.println(m);

        if (isNewMethod(c, m))
            newMethod = 1;

        return newMethod
    })
    .sum();
```

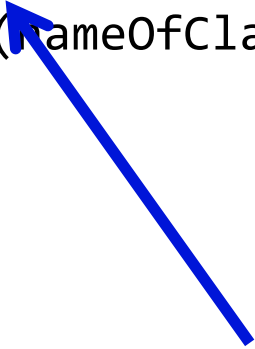
There is still state  
being modified in the  
Lambda



# Printing And Counting

## Even More Functional, But Still Not Pure Functional

```
int count = functionalParameterMethodMap.get(nameOfClass)
    .stream()
    .peek(method -> output.println(method))
    .mapToInt(m -> isNewMethod(nameOfClass, m) ? 1 : 0)
    .sum();
```



Strictly speaking printing is a side effect, which is not purely functional

# The Art Of Reduction (Or The Need to Think



# A Simple Problem

- Find the length of the longest line in a file
- Hint: `BufferedReader` has a new method, `lines()`, that returns a `Stream`

```
BufferedReader reader = ...  
  
int longest = reader.lines()  
    .mapToInt(String::length)  
    .max()  
    .getAsInt();
```

# Another Simple Problem

- Find the length of the longest line in a file

# Another Simple Problem

- Find the ~~length of the~~ longest line in a file



# Naïve Stream Solution

```
String longest = reader.lines().  
    sort((x, y) -> y.length() - x.length()).  
    findFirst().  
    get();
```

- That works, so job done, right?
- Not really. Big files will take a long time and a lot of resources
- Must be a better approach

# External Iteration Solution

```
String longest = "";
```

```
while ((String s = reader.readLine()) != null)
    if (s.length() > longest.length())
        longest = s;
```

- Simple, but inherently serial
- Not thread safe due to mutable state

# Recursive Approach

```
String findLongestString(String longest, BufferedReader reader) {  
    String next = reader.readLine();  
  
    if (next == null)  
        return longest;  
  
    if (next.length() > longest.length())  
        longest = next;  
  
    return findLongestString(longest, reader);  
}
```

# Recursion: Solving The Problem

```
String longest = findLongestString("", reader);
```

- No explicit loop, no mutable state, we're all good now, right?
- Unfortunately not:
  - larger data sets will generate an OOM exception
  - Too many stack frames

# A Better Stream Solution

- Stream API uses the well known filter-map-reduce pattern
- For this problem we do not need to filter or map, just reduce

`Optional<T> reduce(BinaryOperator<T> accumulator)`

- `BinaryOperator` is a subclass of `BiFunction`
  - `R apply(T t, U u)`
- For `BinaryOperator` all types are the same
  - `T apply(T x, T y)`

# A Better Stream Solution

- The key is to find the right accumulator
  - The accumulator takes a partial result and the next element, and returns a new partial result
  - In essence it does the same as our recursive solution
  - But without all the stack frames

# A Better Stream Solution

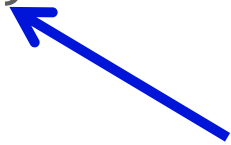
- Use the recursive approach as an accumulator for a reduction

```
String longestLine = reader.lines()  
    .reduce((x, y) -> {  
        if (x.length() > y.length())  
            return x;  
        return y;  
    })  
    .get();
```

# A Better Stream Solution

- Use the recursive approach as an accumulator for a reduction

```
String longestLine = reader.lines()  
    .reduce((x, y) -> {  
        if (x.length() > y.length())  
            return x;  
        return y;  
    })  
    .get();
```



x in effect maintains state for us, by providing the partial result, which is the longest string found so far



# The Simplest Stream Solution

- Use a specialised form of `max()`
- One that takes a `Comparator` as a parameter

```
reader.lines()  
    .max(comparingInt(String::length))  
    .get();
```

- `comparingInt()` is a static method on `Comparator`  
`Comparator<T> comparingInt(  
 ToIntFunction<? extends T> keyExtractor)`

# Conclusions



# Conclusions

- Lambdas and Stream are a very powerful combination
- Does require developers to think differently
  - Avoid loops, even non-obvious ones!
  - Reductions
- Be careful with parallel streams
- More to come in JDK 9 (and 10)
  
- Join the Zulu.org community
  - [www.zulu.org](http://www.zulu.org)

# Q & A

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