



## Compiling vs Polyfills with Babel (JavaScript)

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JavaScript is a living language that's constantly progressing. As a developer, this is great because we're constantly learning and our tools are constantly improving. The downside of

this is that it typically takes browsers a few years to catch up. Whenever a new language proposal is created, it needs to go through five different stages before it's added to the official language specification. Once it's part of the official spec, it still actually needs to be implemented into every browser you think your users will use. Because of this delay, if you ever want to use the newest JavaScript features, you need to either wait for the latest browsers to implement them (and then hope your users don't use older browsers) or you need to use a tool like Babel to compile your new, modern code back to code that older browsers can understand. When it's framed like that, it's almost certain that a compiler like Babel will always be a fundamental part of building JavaScript applications, assuming the language continues to progress. Again, the purpose of Babel is to take your code which uses new features that browsers may not support yet, and transform it into code that any browser you care about can understand.

So for example, code that looks like this,

```
const getProfile = username => {
  return fetch(`https://api.github.com/users/${username}`)
    .then((response) => response.json())
    .then(({ data }) => ({
      name: data.name,
      location: data.location,
      company: data.company,
      blog: data.blog.includes('https') ? data.blog : null
    }))
    .catch((e) => console.warn(e))
}
```

would get compiled into code that looks like this,

```
var getProfile = function getProfile(username) {
    return fetch('https://api.github.com/users/' + username).then(function (response) {
        return response.json();
    }).then(function (_ref) {
        var data = _ref.data;
        return {
            name: data.name,
            location: data.location,
            company: data.company,
            blog: data.blog.includes('https') ? data.blog : null
        };
    }).catch(function (e) {
        return console.warn(e);
    }
}
```

```
});
};
```

You'll notice that most of the ES6 code like the Arrow Functions and Template Strings have been compiled into regular old ES5 JavaScript. There are, however, two features that didn't get compiled: fetch and includes. The whole goal of Babel is to take our "next generation" code (as the Babel website says) and make it work in all the browsers we care about. You would think that includes and fetch would get compiled into something native like indexOf and XMLHttpRequest, but that's not the case. So now the question becomes, why didn't fetch or includes get compiled? fetch isn't actually part of ES6 so that one at least makes a little bit of sense assuming we're only having Babel compile our ES6 code. includes, however, is part of ES6 but still didn't get compiled. What this tells us is that compiling only gets our code part of the way there. There's still another step, that if we're using certain new features, we need to take - polyfilling.

What's the difference between compiling and polyfilling? When Babel compiles your code, what it's doing is taking your syntax and running it through various syntax transforms in order to get browser compatible syntax. What it's not doing is adding any new JavaScript primitives or any properties you may need to the browser's global namespace. One way you can think about it is that when you compile your code, you're transforming it. When you add a polyfill, you're adding new functionality to the browser.

If this is still fuzzy, here are a list of new language features. Try to figure out if they are compiled or if they need to be polyfilled.

Arrow Functions Classes Promises Destructuring Fetch String.includes

**Arrow functions**: Babel can transform arrow functions into regular functions, so, they can be compiled.

**Classes**: Like Arrow functions, Class can be transformed into functions with prototypes, so they can be compiled as well.

**Promises**: There's nothing Babel can do to transform promises into native syntax that browsers understand. More important, compiling won't add new properties, like Promise, to the global namespace so Promises need to be polyfilled.

**Destructuring**: Babel can transform every destructured object into normal variables using dot notation. So, compiled.

**Fetch**: fetch needs to be polyfilled because, by the definition mentioned earlier, when you compile code you're not adding any new global or primitive properties that you may need. fetch would be a new property on the global namespace, therefore, it needs to be polyfilled.

**String.includes**: This one is tricky because it doesn't follow our typical routine. One could argue that includes should be transformed to use index0f, however, again, compiling doesn't add new properties to any primitives, so it needs to be polyfilled.

Here's a pretty extensive list from the Babel website as to what features are compiled and what features need to be polyfilled.

## Features that need to be compiled

Arrow functions

Async functions

Async generator functions

Block scoping

Block scoped functions

Classes

Class properties

Computed property names

Constants

Decorators

Default parameters

Destructuring

Do expressions

Exponentiation operator

For-of

Function bind

Generators

Modules

Module export extensions

New literals

Object rest/spread

Property method assignment

Property name shorthand

Rest parameters

Spread
Sticky regex
Template literals
Trailing function commas
Type annotations
Unicode regex

## Features that need to be polyfilled

ArrayBuffer

Array.from

Array.of

Array#copyWithin

Array#fill

Array#find

Array#findIndex

Function#name

Мар

Math.acosh

Math.hypot

Math.imul

Number.isNaN

Number.isInteger

Object.assign

Object.getOwnPropertyDescriptors

Object.is

Object.entries

Object.values

Object.setPrototypeOf

Promise

Reflect

RegExp#flags

Set

String#codePointAt

String#endsWith

String.fromCodePoint

String#includes

String.raw

String#repeat

String#startsWith

String#padStart

String#padEnd

Symbol

WeakMap WeakSet

Because adding new features to your project isn't done very often, instead of trying to memorize what's compiled and what's polyfilled, I think it's important to understand the general rules behind the two concepts, then if you need to know if you should include a polyfill for a specific feature, check Babel's website.

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