

# Introduction to Java and Java Programming



Prepared by

Dr. Rajesh Kumar Ojha  
Asst. Prof., CSE, Silicon University

# Why **Java** is Important

- **Two reasons :**
  - Trouble with **C/C++** language is that they are not portable and are not platform independent languages.
  - Emergence of World Wide Web, which demanded portable programs
- **Portability** and **security** necessitated the invention of Java

# History

- James Gosling - Sun Microsystems
- Co founder — Vinod Khosla
- Oak - Java, May 20, 1995, Sun World
- JDK Evolutions
  - JDK 1.0 (January 23, 1996)
  - JDK 1.1 (February 19, 1997)
  - J2SE 1.2 (December 8, 1998)
  - J2SE 1.3 (May 8, 2000)
  - J2SE 1.4 (February 6, 2002)
  - J2SE 5.0 (September 30, 2004)
  - Java SE 6 (December 11, 2006)
  - Java SE 7 (July 28, 2011)
  - Java SE 8

# Cont..

- **Java Editions.**

- **J2SE**(Java 2 Standard Edition) - to develop client-side standalone applications or applets.
- **J2ME**(Java 2 Micro Edition ) - to develop applications for mobile devices such as cell phones.
- **J2EE**(Java 2 Enterprise Edition ) - to develop server-side applications such as Java servlets and Java ServerPages.

# What is **java**?

- A general-purpose **object-oriented language**.
- **W**rite **O**nce **R**un **A**n anywhere (WORA).
- Designed for easy **Web/Internet** applications.
- **Widespread** acceptance.
- **Platform Independent** programming language

# How is **Java** different from **C**...

1. Major difference is that C is a **structure oriented language** and Java is an **object oriented language** and has mechanism to define classes and objects.
2. Java does not support an explicit **pointer** type
3. Java does not have **preprocessor**, so we cant use `#define`, `#include` and `#ifdef` statements.
4. Java does not include structures, unions and enum data types.
5. Java does not include keywords like `goto`, `sizeof` and `typedef`.
6. Java adds labeled `break` and `continue` statements.
7. Java adds many features required for object oriented programming.

# How is **Java** different from **C++**...

1. Features removed in java:
2. Java doesn't support **pointers** to avoid **unauthorized** access of **memory locations**.
3. Java does not include structures, unions and enum data types.
4. Java does not support **operator over loading**.
5. Preprocessor plays less important role in C++ and so **eliminated** entirely in java.
6. Java does not perform **automatic** type conversions that result in loss of **precision**.

# Cont...

7. Java does not support **global variables**. Every method and variable is declared within a **class** and forms part of that class.
8. Java does not allow **default arguments**.
9. Java does not support inheritance of **multiple** super classes by a sub class (i.e., **multiple inheritance**). This is accomplished by using '**interface**' concept.
10. It is not possible to declare **unsigned integers** in java.
11. In java objects are passed by **reference** only. In C++ objects may be passed by **value** or **reference**.



# New features added in Java

1. **Multithreading**, that allows two or more pieces of the same program to execute concurrently.
2. C++ has a set of library functions that use a common header file. But java replaces it with its own set of **API classes**.
3. It adds **packages** and **interfaces**.
4. Java supports automatic **garbage collection**.
5. **break** and **continue** statements have been enhanced in java to accept labels as targets.
6. The use of **unicode** characters ensures portability.

# Features that differ

1. Though **C++** and **java** supports Boolean data type, C++ takes any **nonzero value** as true and **zero as** false. True and false in java are predefined literals that are values for a boolean expression.
2. Java has replaced the **destructor** function with a **finalize()** function.
3. C++ supports exception handling that is similar to java's. However, in C++ there is no requirement that a thrown exception be caught.

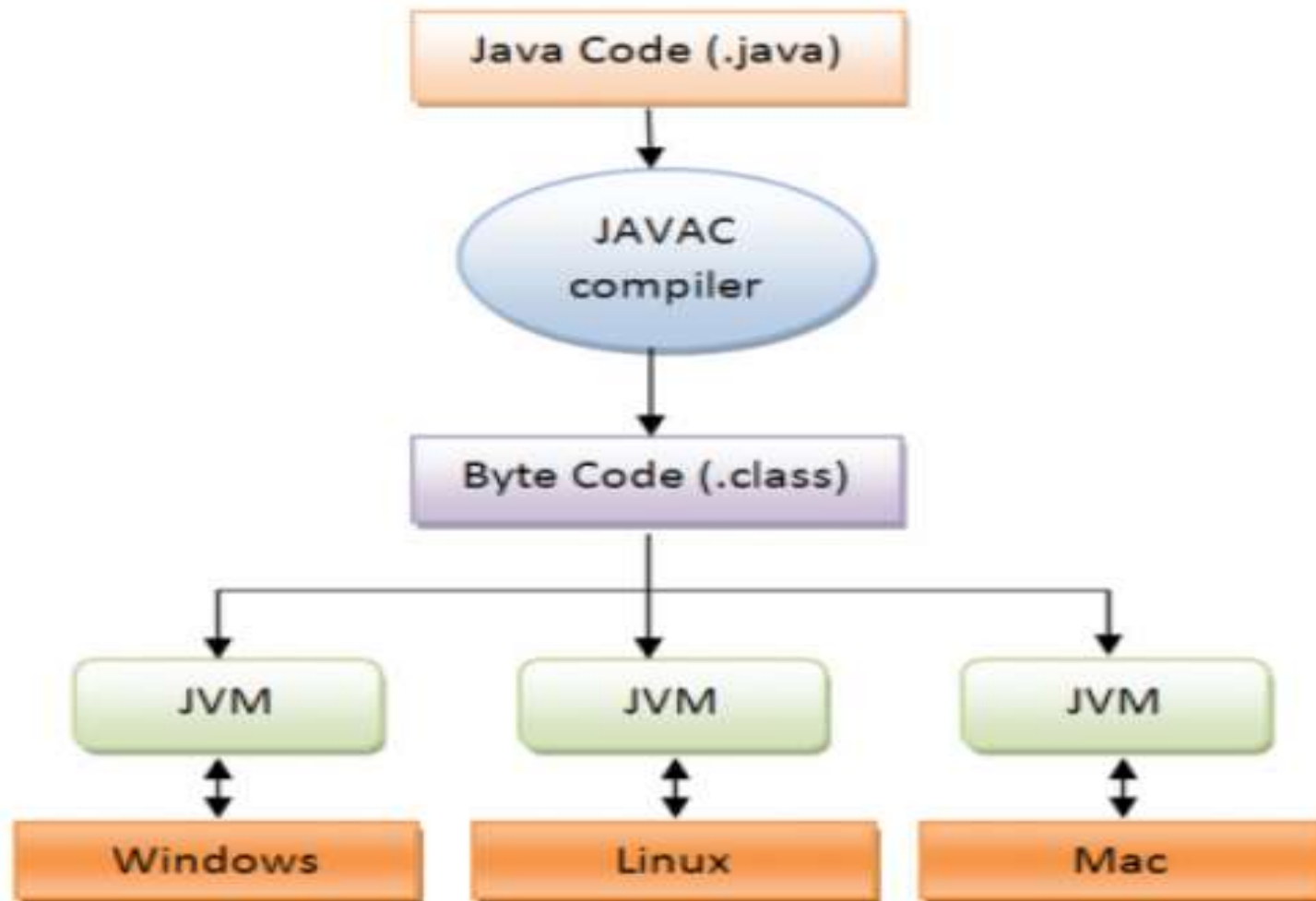
# Characteristics of Java

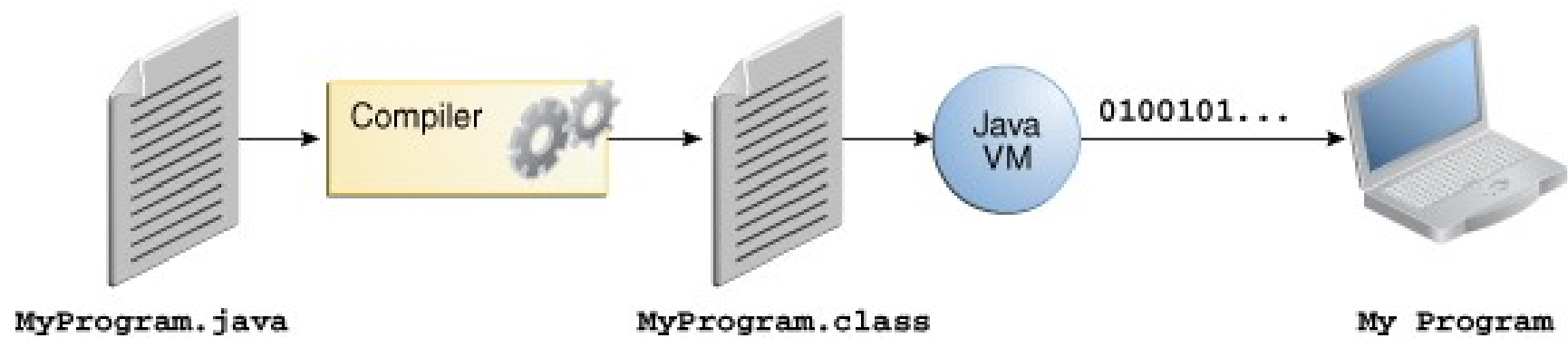
- Java is simple
- Java is object-oriented
- Java is distributed
- Java is interpreted
- Java is robust
- Java is architecture-neutral
- Java is portable
- Java's performance
- Java is multithreaded
- Java is dynamic
- Java is secure

# Java Environment

- Java includes many development tools, classes and methods
  - Development tools are part of Java Development Kit (JDK) and
  - The classes and methods are part of **Java Standard Library (JSL)**, also known as **Application Programming Interface (API)**.
- JDK constitutes of tools like **java compiler**, java interpreter and many.
- **API** includes hundreds of **classes** and **methods** grouped into several **packages** according to their functionality.

# Java is architecture-neutral



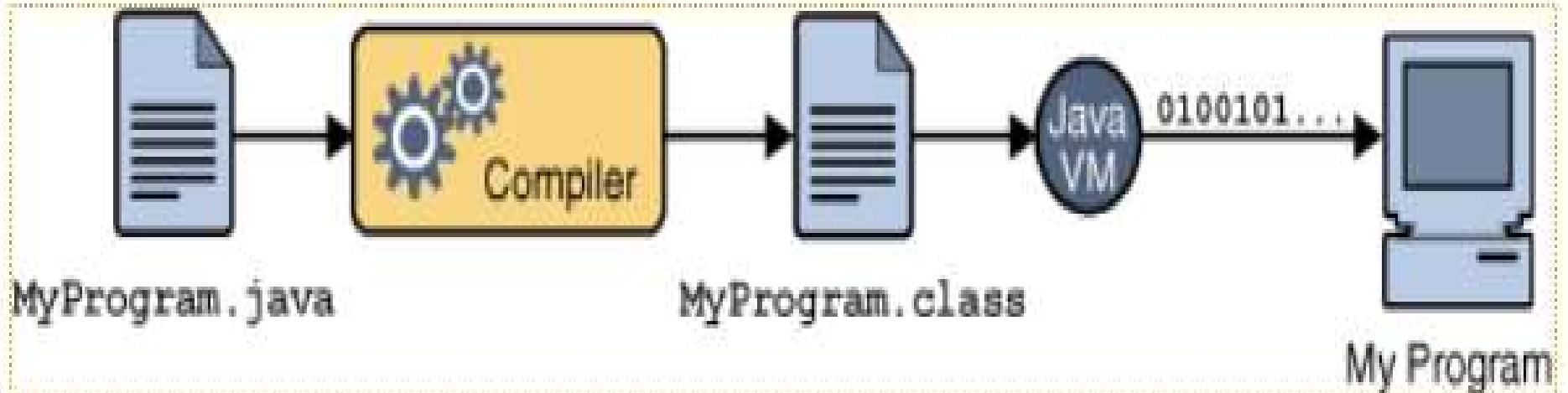


## JAVA Program Execution

# How it Works?

- Java is independent only for one reason:
  - Only depends on the Java Virtual Machine(JVM).
  - Code is Compiled to bytecode, which is interpreted by the resident JVM.
  - JIT(Just in Time) Compilers attempts to increase speed.

# WORA(Write Once Run Anywhere)





# Thank you