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import java.io.*;
import java.net.*;

public class UDPClient {

    public static void main(String[] args) {
        if (args.length < 2) {
            System.out.println("Syntax: UDPClient <hostname>
<port>");
            return;
        }

        String hostname = args[0];
        int port = Integer.parseInt(args[1]);

        try {
            InetAddress address =
InetAddress.getByName(hostname);
            DatagramSocket socket = new DatagramSocket();

            DatagramPacket request = new DatagramPacket(new
byte[1], 1, address, port);
            socket.send(request);

            byte[] buffer = new byte[512];
            DatagramPacket response = new
DatagramPacket(buffer, buffer.length);
            socket.receive(response);

            String message = new String(buffer, 0,
response.getLength());

            System.out.println(message);

        } catch (SocketTimeoutException ex) {
            System.out.println("Timeout error: " +
ex.getMessage());
            ex.printStackTrace();
        } catch (IOException ex) {
            System.out.println("Client error: " +
ex.getMessage());
            ex.printStackTrace();
        }
    }
}

```