

```
import ReverseModule.ReversePOA;
import java.lang.String;
class ReverseImpl extends ReversePOA
{
    ReverseImpl()
    {
        super();
        System.out.println("Reverse Object Created");
    }

    public String reverse_string(String name)
    {
        StringBuffer str=new StringBuffer(name);
        str.reverse();
        return ("Server Send "+str);
    }
}
```