

Project SOW — Real-time Multi-Asset Indicator Dashboard (Optimized & Interactive)

Project title

Real-time Indicator & Prediction Dashboard — SOL, BTC, ETH, Gold (XAU)

(with performance-first architecture, lightweight UI, accessible charts and downloadable cumulative PDF)

Overview

Build a highly-performant, lightweight responsive web application showing real-time candlesticks and indicators for SOL, BTC, ETH, XAU. Emphasize low-latency streaming (<1s from ingest), minimized CPU/memory on clients, progressive loading, and clear, easily-understood chart visuals. Provide an interactive "Bid Simulator" and a single downloadable cumulative PDF report collating charts, signals, and simulator snapshots.

Performance & Lightweight Principles (applied across stack)

- Server-side precompute: compute indicators on backend; stream minimal payloads to clients (latest candle deltas + signals).
- Delta & compressed transport: use binary websocket frames (MessagePack or Protobuf) and gzip brotli for fallback to reduce bandwidth.
- Efficient time-series DB: TimescaleDB with hypertables + continuous aggregates for downsampled retention.
- Client: React+TypeScript with lean bundle (code-splitting, tree-shaking, esbuild/ Vite), no heavy runtime libs.
- Chart library: TradingView Lightweight Charts (tiny footprint) or Canvas-based custom renderer; avoid heavyweight DOM SVG toolkits for main chart.
- Web Workers / Wasm: run any remaining indicator computation in Web Workers; use WASM for CPU-heavy signal computations only if needed.
- Virtualization & lazy load: virtualize long lists (signals, trades), lazy-load optional panels (orderbook, advanced metrics).
- CDN & edge caching: serve static assets and prebuilt downsampled historical tiles from CDN/edge.
- Throttling & coalescing: coalesce UI updates to ~200–500ms for visible renders; do not re-render on every tick.
- Battery & mobile friendly: reduce animation rate and polling for mobile; respect reduced-motion.

UI / Chart UX (interactive & immediately understandable)

- Clean baseline: dark/light theme, high contrast, large fonts for prices/time.
- Single-page layout: main chart center, right-side compact controls (signal badge, simulator, recent signals).
- Chart clarity:
 - Minimal default overlays (e.g., EMA(8,34) + Volume) with toggle to add more.
 - Use clear color palette with accessible contrasts and small legends.
 - Tooltips: show OHLCV, indicator values, signal explanation on hover.
 - Projection fan: translucent cone overlay showing median and $\pm 1\sigma$ bands for selected horizon.
 - Small sparkline heatmap above selector for quick cross-asset comparison.
- Interactive simulator:
 - Inline input validation, presets (■1000, 1% slippage), quick toggle between fiat & units.
 - Instant feedback: show projected P&L, probability, and pop-out detail with distribution histogram.
 - "What-if" slider on chart for entry price / leverage — dynamically updates fan & P&L;
- Accessibility:
 - Keyboard navigation for asset/timeframe selectors.
 - ARIA labels, high-contrast mode, text alternatives for charts (CSV export).
- UX polish:
 - Smooth transitions (CSS transforms), avoid expensive layout operations.
 - Responsive breakpoints: stacked layout for mobile; hide heavy panels by default.

Architecture & Dataflow (optimized)

- Ingest: exchange websockets → ingest service (Normalize, enrich) → indicator engine → TSDB (TimescaleDB) + streaming buffer (Redis Streams).
- Indicator engine: batch compute for closed candles, incremental updates for partial candle (if required) using efficient numeric libs.
- WebSocket Gateway: lightweight Node Fastify or Go gateway handling binary encode (MessagePack/Protobuf) and client subscriptions; uses Redis for scaling.
- REST API: FastAPI/Express for queries and simulation endpoint. Simulation uses cached precomputed distributions for speed.
- ML (optional): separate Python microservice (for inference only), cache predictions, serve probabilities as

additional fields.

- PDF generation: server-side on-demand renderer that snapshots selected charts & tables into a cumulative PDF (HTML-to-PDF using headless Chromium or server rendering via reportlab wkhtmltopdf).

Optimizations specific to charting & simulator

- Tile-based historical delivery: deliver precomputed downsampled tiles for ranges; client stitches tiles for smooth pan/zoom.
- Aggregation tiers: 1m raw, 5m/15m/1h continuous aggregates; client requests nearest tier for viewport.
- Sparse updates for candles: push only newest candle or small delta; clients append and only re-render current viewport.
- Client-side cache: IndexedDB for recent tiles to enable instant reloads and offline snapshots for the PDF.
- Simulation performance: use precomputed conditional return histograms (binned) per asset/timeframe/signal/volatility bucket — computing projections becomes a table lookup + simple algebra, very fast.
- Memory budget: free old data in client after 1-3 sessions; limit in-memory indicator history.

APIs & Contracts (kept small & fast)

- Binary websocket frames for high-frequency streams.
- REST for heavy queries & PDF generation: POST /api/v1/report/pdf {asset, timeframe, start, end, include_simulations: []} → returns PDF binary.
- Use concise JSON schemas; add pagination for large results.

Security & Ops (concise)

- HTTPS, JWT, backend-only secrets, CORS locked to known origins.
- Rate limiting at gateway; token-based subscription for WS as needed.
- Observability: shard metrics (ingest lag, WS throughput), SLOs for <1s latency on "hot" subscriptions.

Acceptance Criteria (performance-focused)

- Live candle + signal delivery latency <1s under test load (N users baseline test).
- Initial page Time-to-Interactive <2.5s on 4G for desktop simplified view.
- Main bundle size (JS) < 300KB gzipped for core app (defer extra features).
- Simulator response (POST /simulate) < 300ms for rule-based mode.
- PDF generation latency acceptable (server-side): <10s for full-report; provide async job if very large ranges are requested.

Testing & QA additions (performance & UX)

- Synthetic load tests for WS concurrency and ingest throughput (k6, Gatling).
- Lighthouse audits (bundle, accessibility, performance).
- Cross-device test matrix (desktop/mid-low mobile).
- Visual regression tests for chart rendering (pixel-compare snapshots).
- Automated checks confirming indicator values against reference library.

Deliverables & PDF

- Updated lightweight React app (core charts + simulator).
- Backend services and OpenAPI spec.
- Server-side PDF generator + REST entry for cumulative downloadable PDF.
- Seed data & demo scripts.

Developer Handoff notes (quick)

- Prioritize backend precompute + compact binary streaming before client-side indicator work.
- Provide compact typed contracts (TypeScript types / OpenAPI) early to unblock frontend.
- Prototype: first deliver trading view with 1 asset and simulator using cached histograms.

Optional fast wins (1–2 week)

- Use TradingView Lightweight Charts, precompute EMA/SMA server-side, stream only EMA points.
- Implement conditional histogram caching for simulator for immediate sub-300ms responses.
- Use Vite for extremely fast dev builds and small prod bundles.