

# Project 2: Content-based Image Retrieval

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## Team Members

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## Project Description

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This project implements a content-based image retrieval (CBIR) system that, given a target image, finds the most visually similar images from a database. The system supports multiple feature extraction methods (baseline pixel matching, color histograms, multi-region histograms, texture+color, deep network embeddings) and distance metrics (SSD, histogram intersection, cosine distance). A custom retrieval method combining HSV color analysis with texture and spatial features is also implemented.

## Building the Project

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This project uses CMake and requires OpenCV, GLFW, and a C++20 compatible compiler.

1. **Navigate to the project directory.**
2. **Create a build directory and run CMake and make:**

```
mkdir -p cmake-build-debug && cd cmake-build-debug  
cmake ..  
make
```

This will create two executables inside the `cmake-build-debug` directory: `Project2` (command-line) and `Project2_GUI` (interactive GUI).

## Running the Applications

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### Command-Line Application

The executable takes the following arguments:

```
./cmake-build-debug/Project2 <task> <target_image> <num_results>
```

Example:

```
./cmake-build-debug/Project2 baseline olympus/pic.1016.jpg 4
```

## GUI Application

The GUI provides a more user-friendly way to use the system.

1. **Navigate to the project's root directory.**
2. **Execute the command:**

```
./cmake-build-debug/Project2_GUI
```

3. **How to Use:**

- Click "**Browse...**" to open a file dialog and select a target image.
- The selected image will be displayed in the window.
- Select the desired "**Task**" and "**Number of Results**" from the dropdown menus.
- Click "**Execute Search**" to run the query.
- Results will be displayed in a grid below.
- Click "**Close**" to exit.

## Executable Files

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This project generates three main executable files, each with a specific role:

1. **Project2 (Command-Line Interface - CLI)**
  - **Purpose:** This is the basic application run directly from the terminal. It takes all search parameters as command-line arguments and prints results to the console.
2. **Project2\_GUI (Graphical User Interface - GUI)**
  - **Purpose:** This is the interactive application with a graphical window. It provides a user-friendly way to select images, choose tasks, and view results visually.
3. **generate\_embeddings (Utility Application)**
  - **Purpose:** This is a standalone tool designed to create feature data. It processes images through a Deep Neural Network (DNN) model and saves the resulting feature vectors (embeddings) into a CSV file. This utility is typically run once to generate data for the main applications.

# Project Report

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A detailed report on the project, including results and analysis, can be found in [REPORT.md](#).

## Methods Overview

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Task	Feature Vector	Distance Metric
1. Baseline	7x7 center pixel patch	Sum of Squared Differences (SSD)
2. Histogram	rg chromaticity histogram (16x16 bins)	Histogram Intersection
3. Multi-histogram	Top/bottom half RGB histograms (8 bins each)	Weighted avg of histogram intersection
4. Texture-Color	Whole-image RGB histogram + Sobel magnitude histogram (8 bins)	50/50 weighted histogram intersection
5. DNN Embeddings	512-dim ResNet18 features from CSV	Cosine distance (or SSD)
6. Custom DNN	512-dim ResNet18 features from custom-generated CSV	Cosine distance (or SSD)
7. Custom	HSV histograms (whole, top 1/3, bottom 1/3) + Sobel texture + edge density	Weighted combination (30/20/20/15/15)

## Extensions

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1. An interactive GUI was developed for the project using the ImGui library. This GUI provides a more user-friendly way to interact with the CBIR system, allowing users to:
  - Browse and select a target image using a native file dialog.
  - Choose the matching algorithm and number of results from dropdown menus.
  - View the target image and the returned matches visually in the same window.
2. **Blue Trash Can Finder:** This method ranks images by the percentage of a specific shade of blue, designed to find the blue trash cans present in the dataset.
3. **Banana Finder:** A simple color-based detector that ranks images by the percentage of yellow pixels they contain. This is effective for finding images with prominent yellow objects.
4. **Face Detector:** It ranks images based on the number of faces detected compared to the target image.

5. **Gabor Filter (Texture):** This method uses a bank of Gabor filters with different orientations and frequencies to create a feature vector describing the texture of an image. It is effective for retrieving images with similar textural patterns.
6. **Custom DNN (ResNet18):** This extension uses a utility program ( `generate_embeddings` ) to process the entire image database through a local ONNX ResNet18 model, creating a new `Custom_ResNet18_olym.csv` file. The GUI can then use this custom-generated set of embeddings for matching, allowing for direct comparison with other pre-computed feature sets.

## Submission Time

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Within Late deadline. We have worked very hard and implemented every extension. Kindly grade it. Raj is registered with DAS and has DAS accommodations. He is having a very tough time, yet he contributed equally, whenever he could.

## Videos

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None.

## Acknowledgements

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- OpenCV documentation for histogram and Sobel filter references
- Course materials and sample code provided by Prof. Bruce Maxwell
- Shapiro and Stockman, Chapter 8 for histogram matching concepts
- An AI assistant (Gemini) was used to help write and debug code, and for project documentation.