

# Introduction to Python

**IDE:** An IDE for Python is a software tool that provides a code editor, debugger, and run environment in one place. It helps write, test, and debug Python programs easily and efficiently.

Example - Anaconda, google collab

**Variable:** A variable is a name used to store data in a program. It acts like a container that holds a value which can change during execution.

**Example:** `Raj = 'Ratnajit'`. Here `Raj` is a variable, and `'Ratnajit'` is the value which is stored inside the `Raj` variable. `Ratnajit` is a string literal.

## Rules for Variables (Python)

1. A variable name can contain **letters, digits, and underscore** (`_`).
2. A variable name **must start** with a letter or underscore — **not** with a number.
3. A variable name **cannot contain spaces**.
4. A variable name **cannot be a Python keyword** (like `for`, `if`, `while`, etc.).
5. Variable names are **case-sensitive** (`age`  $\neq$  `Age`).
6. Use descriptive names or **CamelCase** / **snake\_case** for clarity.

**Literals:** Literals are fixed constant values written directly in a program. They represent data like numbers, strings, or booleans that do not change.

**Example:** `5`, `"Hello"`, `True`.

**Keyword:** Keywords are special reserved words in Python that have a predefined meaning and purpose. They cannot be used as variable names or identifiers.

**Example:** `['False', 'None', 'True', 'and', 'as', 'assert', 'async', 'await', 'break', 'class', 'continue', 'def', 'del', 'elif', 'else', 'except', 'finally', 'for', 'from', 'global', 'if', 'import', 'in', 'is', 'lambda', 'nonlocal', 'not', 'or', 'pass', 'raise', 'return', 'try', 'while', 'with', 'yield']`

```
import keyword
print(len(keyword.kwlist))
35
```

**Note:**

Python is a dynamic language because variable types are determined at runtime, whereas C and C++ are static languages because variable types must be declared before use.

Int Raj = 12 ❌

Raj = 12 ✅

## Python Vs Other programming languages

- Interpreted Language (Python):  
Runs line by line → Interpreter executes each line → Slower, flexible.
- Compiled Language (C, C++, Java):  
Code is compiled all at once → Creates an executable → Faster.

## Data Types in Python

### 1. Numeric Types

- **int** → whole numbers (e.g., 10, -5)
- **float** → decimal numbers (e.g., 3.14, 2.0)
- **complex** → complex numbers (e.g., 3+5j)

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### 2. String Type

- **str** → text data (e.g., `'Ratnajit'`, `'Python'`)
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### 3. Boolean Type

- **bool** → `True` or `False`
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### 4. Sequence Types

- **list** → ordered, changeable, allows duplicates (e.g., `[1, 2, 3]`)
  - **tuple** → ordered, unchangeable (immutable), duplicates allowed (e.g., `(1, 2, 3)`)
  - **range** → sequence of numbers (e.g., `range(5)`)
- 

### 5. Mapping Type

- **dict** → key-value pairs (e.g., `{'name': 'Raj', 'age': 28}`)
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### 6. Set Types

- **set** → unordered, unique elements (e.g., `{1, 2, 3}`)
  - **frozenset** → immutable set
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### 7. None Type

- **NoneType** → represents no value (e.g., `None`)

## List Examples

**Example 1:** Raj = ['Raj', 12, '&8123', 'Programming', 18.9]

```
print(Raj)
```

```
print(type(Raj))
```

```
['Raj', 12, '&8123', 'Programming', 18.9]
```

```
<class 'list'>
```

**Example 2:** \_Raj = list('python')

```
print(_Raj)
```

```
print(type(_Raj))
```

```
['p', 'y', 't', 'h', 'o', 'n']
```

```
<class 'list'>
```

### list('Raj')

`list()` can take **one argument**, and that argument must be an **iterable**.

A **string is an iterable**, it can be split into characters.

Output: `['R', 'a', 'j']`

Because Python loops through the string and adds each character to the list.

Note: **We must pass a string when we are using the function list.**

**# We can pass list inside a list**

```
mixed = [12, 16, [23,10, 'Raj'], 56, 'Python']
```

```
for i in mixed[2]:
```

```
    print(f'{type(i)}: {i}')
```

Output: `<class 'int'>: 23`

`<class 'int'>: 10`

`<class 'str'>: Raj`

## List:

[12, 16, [23, 10, 'Raj'], 56, 'Python']

## Index Positions:

Index	Value
0	12
1	16
2	[23, 10, 'Raj']
3	56
4	'Python'

## Indexes inside the nested list (index 2)

Nested list: [23, 10, 'Raj']

Index	Value
2[0]	23
2[1]	10
2[2]	'Raj'

## Reverse Indexing:

**List :** [12, 16, [23, 10, 'Raj'], 56, 'Python']

Index	Value
-1	'Python'
-2	56
-3	[23,10,'Raj']

-4	16
-5	12

# We can use the + operator to combine two list slices

```
new_list = [12,14,67,89,90,78,789,34,86,17]
new_list[0:2] + new_list[4:6]
```

Output : [12, 14, 90, 78]

## Properties of List in Python

### 1. Ordered

- List elements maintain the same order in which they were inserted.
- Indexing is possible (positive & negative).

### 2. Mutable

- Lists can be changed after creation.
- It is mutable:
  1. We can **replace**
  2. We can **insert**
  3. We can **Remove**

### 3. Heterogeneous

- A list can store different data types:
- Example: [10, 20.5, "Python", [1,2,3]]

### 4.Allows Duplicate Values:

- Lists can contain repeated elements.

Example: [10, 20, 10, 30]

### 5.Supports Slicing

- We can extract part of a list using slicing:

`List[start:stop:step]`

## 6. Nesting Allowed

- A list can contain other lists (2D list / nested list).

## NOTE on Square Brackets [ ] in Python

### 1. [ ] used ALONE → Creates a LIST

Example:

```
my_list = []
```

This means we are creating a **list**.

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### 2. [ ] used AFTER a variable → Selection / Indexing / Slicing

Example:

```
my_list[0]
```

```
my_list[1:3]
```

Here, the square brackets are **not a list**.

They are used for **data selection**, **indexing**, or **slicing** from:

- lists
- tuples
- strings
- dictionaries
- sets (only with loops, not direct indexing)

Concept	Meaning	Syntax	Example	Output
<b>Indexing</b>	Selecting <b>one item</b> by its position	<code>variable[index]</code>	<code>nums[2]</code>	value at index 2
<b>Slicing</b>	Selecting <b>multiple items</b> (a range)	<code>Variable[start:stop + 1:step]</code>	<code>nums[1:4]</code>	values from index 1 to 3

#### Example 1: Indexing (one value)

```
list1 = [12,13,'Python', 9012]
list1[0]
Output = 12
```

#### Example 2: Slicing (range of values)

```
list1 = [12,13,'Python', 9012]
list1[0:3]
Output = [12,13, 'Python']
```

#### Example 3: Data Selection

```
student = {'name':'Raj', 'age':28, 'course':'Python', 'marks':92, 'city':'Kolkata'}
student['name']
Output = 'Raj'
```

## Sets

### Properties of Sets in Python



### 1. Unordered

- Set elements do not follow any indexing or order.
- You cannot access items using indexes like `set[0]`.

### 2. No Duplicate Values

- A set automatically removes duplicates.
- Example: `{10, 20, 10} → {10, 20}`

### 3. Mutable

- We can add or remove elements using:

★ `add()`

★ `update()`

★ `remove()`

★ `discard()`

### 4. Heterogeneous

- A list can store different data types:
- Example: `[10, 20.5, "Python", [1,2,3]]`

### 5. Unindexed

- Since sets are unordered, elements have **no index positions**.

### 6. Supports Mathematical Set Operations

- Union → `set1 | set2`
- Intersection → `set1 & set2`
- Difference → `set1 - set2`
- Symmetric difference → `set1 ^ set2`

### 1. Union → `set1 | set2`

**Use:** Combines all elements from both sets, removing duplicates.

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### 2. Intersection → `set1 & set2`

**Use:** Returns only the common elements present in both sets.

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### 3. Difference → `set1 - set2`

**Use:** Returns elements that are in set1 but not in set2.

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### 4. Symmetric Difference → `set1 ^ set2`

**Use:** Returns elements that are unique to each set (not common).

### Difference between `.discard()` and `.remove()`

`discard()` does not give an error if the value is not found whereas `remove()` gives an error.

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## Properties of Dictionary in Python

## 1. Unordered (before Python 3.7) / Ordered (Python 3.7+)

- From Python 3.7 onwards, dictionaries maintain insertion order.
  - Traditionally they were considered unordered.
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## 2. Mutable

- You can add, update, or remove key-value pairs after creation.
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## 3. Stores Key–Value Pairs

Data is stored in the form of: **key : value**

Example: {'Raj': 28}

Key = Raj

Value = 28

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## 4. Keys Must Be Unique

- Duplicate keys are not allowed.
  - If you use the same key twice, the last value overwrites the previous one.
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## 5. Keys Must Be Immutable

- Keys can be: int, float, string, tuple
  - Keys cannot be: list, set, dictionary
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## 6. Values Can Be of Any Data Type

- Values may be duplicate.

- Values may be list, set, dict, tuple, anything.
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## 7. Dynamic

- Size can increase or decrease at runtime.
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## 8. Supports Nested Dictionaries

- A dictionary can contain another dictionary.

# Note on Dictionary and Set (in simple words)

Dictionaries are somewhat similar to sets because both are unordered, mutable, and store unique items.

However, in a set we cannot select a particular value because sets have no indexing.

To overcome this, dictionary uses key–value pairs. Each value is connected to a key, and we can access any specific value by using its key name.

So, a dictionary is like an improved version of a set where:

- items are stored as key : value
  - keys are unique
  - we can easily get any value using its key
- 

## Tuples

## Properties of Tuples in Python

## 1. Ordered

- Tuples maintain the order of elements.
  - Indexing is allowed.
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## 2. Immutable

- We cannot modify, add, or remove elements after creation.
- 

## 3. Heterogeneous

- A tuple can store values of different data types (int, float, string, list, tuple, etc.).
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## 4. Allows Duplicate Values

- Same value can appear more than once.
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## 5. Faster than Lists

- Because they are immutable, access is slightly faster.
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## 6. Can Be Used as Dictionary Keys

- A tuple can be used as a dictionary key (if all elements inside it are immutable).

- Example: `my_dict = {'Raj', 'Ratnajit': 10}`

`my_dict[('Raj', 'Ratnajit')]`

`Output = 10`

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## 7. Supports Indexing and Slicing

- Same as lists, we can do:

`t[0], t[-1], t[1:3]`

## Type Casting (Type Conversion)

Type casting is the process of converting one data type into another data type in Python.

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## String

### Properties of String in Python

#### 1. Immutable

- You cannot modify a string after creation.
- No adding, removing, or changing characters directly.

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#### 2. Ordered / Indexed

- Each character has a fixed position.
- Positive and negative indexing is allowed.

Example:

`"Python"`

Indexes → `0 1 2 3 4 5`

Reverse → `-6 -5 -4 -3 -2 -1`

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### 3. Iterable

- You can loop through each character using a `for` loop.
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### 4. Heterogeneous?

- No. Strings store only characters (text).
  - They cannot store mixed data types.
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### 5. Allows Duplicate Characters

- Characters can repeat.  
Example: "`Programming`"
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### 6. Supports Slicing

You can extract substrings using slicing:

`word[0:6]`

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### 7. Supports Many Built-in Methods

- Examples:
    - `.upper()`
    - `.lower()`
    - `.find()`
    - `.replace()`
    - `.split()`
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## **8. Stored in Unicode**

- **Supports multiple languages and special characters.**