

# Two pendulum on moving platform

September 28, 2023

## 0.0.1 Importing the python packages

```
[1]: import sympy as sm
import sympy.physics.mechanics as me
me.init_vprinting(use_latex='mathjax')
```

## 0.0.2 Initializing the symbols

```
[2]: x, theta1, theta2 = me.dynamicsymbols('x theta_1 theta_2')

l1, l2 = sm.symbols('l_1 l_2')
m1, m2, m3 = sm.symbols('m_1 m_2 m_3')
I1, I2, I3 = sm.symbols('I_1 I_2 I_3')

g = sm.symbols('g')
```

```
[3]: x
```

```
[3]:  $x$ 
```

```
[4]: l1
```

```
[4]:  $l_1$ 
```

## 0.0.3 Defining the reference frames and CG position of each rigid body

```
[5]: N = me.ReferenceFrame('N')
O_N = me.Point('O_N')
O_N.set_vel(N, 0)

B1 = N.orientnew('B_1', 'Axis', [N.z, 0])
O_B1 = O_N.locatenew('O_B1', x*N.x)
O_B1.set_vel(B1, 0)

B2 = B1.orientnew('B_2', 'Axis', [B1.z, theta1])
O_B2 = O_B1.locatenew('O_B2', -(l1/2)*B2.y)
O_B2.set_vel(B2, 0)
```

```

B3 = B2.orientnew('B_3','Axis',[B2.z,theta2])
O_B3 = O_B2.locatenew('O_B3', -(11/2)*B2.y-(12/2)*B3.y)
O_B3.set_vel(B3, 0)

B3.dcm(N)

```

$$[5]: \begin{bmatrix} -\sin(\theta_1)\sin(\theta_2) + \cos(\theta_1)\cos(\theta_2) & \sin(\theta_1)\cos(\theta_2) + \sin(\theta_2)\cos(\theta_1) & 0 \\ -\sin(\theta_1)\cos(\theta_2) - \sin(\theta_2)\cos(\theta_1) & -\sin(\theta_1)\sin(\theta_2) + \cos(\theta_1)\cos(\theta_2) & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

#### 0.0.4 Computing the positions of the CG of the bodies

```
[6]: O_B1.pos_from(O_N)
```

$$[6]: x\hat{\mathbf{n}}_x$$

```
[7]: O_B2.pos_from(O_N)
```

$$[7]: -\frac{l_1}{2}\hat{\mathbf{b}}_{2y} + x\hat{\mathbf{n}}_x$$

```
[8]: O_B3.pos_from(O_N)
```

$$[8]: -l_1\hat{\mathbf{b}}_{2y} - \frac{l_2}{2}\hat{\mathbf{b}}_{3y} + x\hat{\mathbf{n}}_x$$

```
[9]: ((O_B3.pos_from(O_N)).express(N)).simplify()
```

$$[9]: (l_1 \sin(\theta_1) + \frac{l_2 \sin(\theta_1 + \theta_2)}{2} + x)\hat{\mathbf{n}}_x + (-l_1 \cos(\theta_1) - \frac{l_2 \cos(\theta_1 + \theta_2)}{2})\hat{\mathbf{n}}_y$$

#### 0.0.5 Computing the angular velocities of the bodies

```
[10]: w_B1 = B1.ang_vel_in(N)
w_B1
```

$$[10]: 0$$

```
[11]: w_B2 = B2.ang_vel_in(N).express(N)
w_B2
```

$$[11]: \dot{\theta}_1 \hat{\mathbf{n}}_z$$

```
[12]: w_B3 = B3.ang_vel_in(N).express(N)
w_B3
```

$$[12]: (\dot{\theta}_1 + \dot{\theta}_2)\hat{\mathbf{n}}_z$$

### 0.0.6 Computing the linear velocities of the CGs of the bodies

```
[13]: v_B1 = O_B1.vel(N)
      v_B1
```

```
[13]:  $\dot{x}\hat{\mathbf{n}}_x$ 
```

```
[14]: v_B2 = O_B2.vel(N)
      v_B2
```

```
[14]:  $\frac{l_1\dot{\theta}_1}{2}\hat{\mathbf{b}}_{2x} + \dot{x}\hat{\mathbf{n}}_x$ 
```

```
[15]: v_B3 = O_B3.vel(N)
      v_B3
```

```
[15]:  $l_1\dot{\theta}_1\hat{\mathbf{b}}_{2x} + \frac{l_2(\dot{\theta}_1 + \dot{\theta}_2)}{2}\hat{\mathbf{b}}_{3x} + \dot{x}\hat{\mathbf{n}}_x$ 
```

```
[16]: (v_B3.express(N)).simplify()
```

```
[16]:  $(l_1 \cos(\theta_1)\dot{\theta}_1 + \frac{l_2(\dot{\theta}_1 + \dot{\theta}_2) \cos(\theta_1 + \theta_2)}{2} + \dot{x})\hat{\mathbf{n}}_x + (l_1 \sin(\theta_1)\dot{\theta}_1 + \frac{l_2(\dot{\theta}_1 + \dot{\theta}_2) \sin(\theta_1 + \theta_2)}{2})\hat{\mathbf{n}}_y$ 
```

### 0.0.7 Defining the rigid bodies

```
[17]: BodyB1=me.RigidBody('BodyB1', O_B1, B1, m1, (me.inertia(B1, I1, I1, I1), O_B1))
```

```
[18]: BodyB2=me.RigidBody('BodyB2', O_B2, B2, m2, (me.inertia(B2, I2, 0, I2), O_B2))
```

```
[19]: BodyB3=me.RigidBody('BodyB3', O_B3, B3, m3, (me.inertia(B3, I3, 0, I3), O_B3))
```

### 0.0.8 Computation of kinetic energy of the system

```
[20]: KE = me.kinetic_energy(N, BodyB1, BodyB2, BodyB3)
      KE
```

```
[20]: 
$$\frac{I_2\dot{\theta}_1^2}{2} + \frac{I_3(\dot{\theta}_1 + \dot{\theta}_2)\dot{\theta}_1}{2} + \frac{I_3(\dot{\theta}_1 + \dot{\theta}_2)\dot{\theta}_2}{2} + \frac{m_1\dot{x}^2}{2} + \frac{m_2\left(\frac{l_1^2\dot{\theta}_1^2}{4} + l_1 \cos(\theta_1)\dot{\theta}_1\dot{x} + \dot{x}^2\right)}{2} +$$


$$\frac{m_3\left(l_1^2\dot{\theta}_1^2 + l_1l_2(\dot{\theta}_1 + \dot{\theta}_2)\cos(\theta_2)\dot{\theta}_1 + 2l_1\cos(\theta_1)\dot{\theta}_1\dot{x} + \frac{l_2^2(\dot{\theta}_1 + \dot{\theta}_2)^2}{4} + l_2(-\sin(\theta_1)\sin(\theta_2) + \cos(\theta_1)\cos(\theta_2))(\dot{\theta}_1 + \dot{\theta}_2)\right)}{2}$$

```

### 0.0.9 Computing the potential energy of each body

```
[21]: g_vec = -g*N.y
      g_vec
```

```
[21]:  $-\hat{g}\hat{\mathbf{n}}_y$ 
```

```
[22]: BodyB1.potential_energy = -m1*(O_B1.pos_from(O_N)).dot(g_vec)
BodyB1.potential_energy
```

```
[22]: 0
```

```
[23]: BodyB2.potential_energy = -m2*(O_B2.pos_from(O_N)).dot(g_vec)
BodyB2.potential_energy
```

```
[23]: 
$$-\frac{gl_1m_2\cos(\theta_1)}{2}$$

```

```
[24]: BodyB3.potential_energy = -m3*(O_B3.pos_from(O_N)).dot(g_vec)
BodyB3.potential_energy.simplify()
```

```
[24]: 
$$-\frac{gm_3\cdot(2l_1\cos(\theta_1)+l_2\cos(\theta_1+\theta_2))}{2}$$

```

#### 0.0.10 Computation of potential energy of the system

```
[25]: PE = me.potential_energy(BodyB1, BodyB2, BodyB3).simplify()
PE
```

```
[25]: 
$$-\frac{g(l_1m_2\cos(\theta_1)+2l_1m_3\cos(\theta_1)+l_2m_3\cos(\theta_1+\theta_2))}{2}$$

```

#### 0.0.11 Computing the Lagrangian

```
[26]: L = me.Lagrangian(N, BodyB1, BodyB2, BodyB3)

L.simplify()
```

```
[26]: 
$$\frac{I_2\dot{\theta}_1^2}{2} + \frac{I_3(\dot{\theta}_1+\dot{\theta}_2)\dot{\theta}_1}{2} + \frac{I_3(\dot{\theta}_1+\dot{\theta}_2)\dot{\theta}_2}{2} + \frac{gl_1m_2\cos(\theta_1)}{2} + \frac{gm_3\cdot(2l_1\cos(\theta_1)+l_2\cos(\theta_1+\theta_2))}{2} +$$


$$\frac{m_1\dot{x}^2}{2} + \frac{m_2(l_1^2\dot{\theta}_1^2+4l_1\cos(\theta_1)\dot{\theta}_1\dot{x}+4\dot{x}^2)}{8} + \frac{m_3\cdot(4l_1^2\dot{\theta}_1^2+4l_1l_2(\dot{\theta}_1+\dot{\theta}_2)\cos(\theta_2)\dot{\theta}_1+8l_1\cos(\theta_1)\dot{\theta}_1\dot{x}+l_2^2(\dot{\theta}_1+\dot{\theta}_2)^2)}{8}$$

```

#### 0.0.12 Deriving the Euler-Lagrange equations

```
[27]: q = [x, theta1, theta2]

l = me.LagrangesMethod(L, q)

le = l.form_lagranges_equations()

le.simplify(); le
```

```
[27]: 
$$\left[ \begin{array}{l} m_1\ddot{x} + \frac{m_2(-l_1\sin(\theta_1)\dot{\theta}_1^2+l_1\cos(\theta_1)\ddot{\theta}_1+2\ddot{x})}{2} - \frac{m_3(2l_1\sin(\theta_1)\dot{\theta}_1^2-}{2} \\ I_2\ddot{\theta}_1 + I_3\ddot{\theta}_1 + I_3\ddot{\theta}_2 + \frac{gl_1m_2\sin(\theta_1)}{2} + gl_1m_3\sin(\theta_1) + \frac{gl_2m_3\sin(\theta_1+\theta_2)}{2} + \frac{l_1^2m_2\ddot{\theta}_1}{4} + l_1^2m_3\ddot{\theta}_1 - l_1l_2m_3\sin(\theta_2)\dot{\theta}_1\dot{\theta}_2 - \frac{l_1l_2m_3}{2} \\ I_3\ddot{\theta}_1 + I_3\ddot{\theta}_2 + \frac{gl_2m_3\sin(\theta_1+\theta_2)}{2} + \frac{l_1l_2m_3\sin(\theta_2)\dot{\theta}_1^2}{2} + \frac{l_1l_2m_3\sin(\theta_2)\dot{\theta}_1\dot{\theta}_2}{2} + \frac{l_1l_2m_3\sin(\theta_2)\dot{\theta}_2^2}{2} \end{array} \right]$$

```

### Individual equations

[28]: `le[0]`

[28]:

$$m_1 \ddot{x} + \frac{m_2 \left( -l_1 \sin(\theta_1) \dot{\theta}_1^2 + l_1 \cos(\theta_1) \ddot{\theta}_1 + 2\ddot{x} \right)}{2} - \frac{m_3 \cdot \left( 2l_1 \sin(\theta_1) \dot{\theta}_1^2 - 2l_1 \cos(\theta_1) \ddot{\theta}_1 + l_2 \left( \dot{\theta}_1 + \dot{\theta}_2 \right)^2 \sin(\theta_1 + \theta_2) - l_2 \right)}{2}$$

[29]: `le[1]`

[29]:

$$I_2 \ddot{\theta}_1 + I_3 \ddot{\theta}_1 + I_3 \ddot{\theta}_2 + \frac{gl_1 m_2 \sin(\theta_1)}{2} + gl_1 m_3 \sin(\theta_1) + \frac{gl_2 m_3 \sin(\theta_1 + \theta_2)}{2} + \frac{l_1^2 m_2 \ddot{\theta}_1}{4} + l_1^2 m_3 \ddot{\theta}_1 - l_1 l_2 m_3 \sin(\theta_2) \dot{\theta}_1 \dot{\theta}_2 - \frac{l_1 l_2 m_3 \sin(\theta_2) \dot{\theta}_2^2}{2} + l_1 l_2 m_3 \cos(\theta_2) \ddot{\theta}_1 + \frac{l_1 l_2 m_3 \cos(\theta_2) \ddot{\theta}_2}{2} + \frac{l_1 m_2 \cos(\theta_1) \ddot{x}}{2} + l_1 m_3 \cos(\theta_1) \ddot{x} + \frac{l_2^2 m_3 \ddot{\theta}_1}{4} + \frac{l_2^2 m_3 \ddot{\theta}_2}{4} + \frac{l_2 m_3 \cos(\theta_1 + \theta_2) \ddot{x}}{2}$$

[30]: `le[2]`

[30]:

$$I_3 \ddot{\theta}_1 + I_3 \ddot{\theta}_2 + \frac{gl_2 m_3 \sin(\theta_1 + \theta_2)}{2} + \frac{l_1 l_2 m_3 \sin(\theta_2) \dot{\theta}_1^2}{2} + \frac{l_1 l_2 m_3 \cos(\theta_2) \ddot{\theta}_1}{2} + \frac{l_2^2 m_3 \ddot{\theta}_1}{4} + \frac{l_2^2 m_3 \ddot{\theta}_2}{4} + \frac{l_2 m_3 \cos(\theta_1 + \theta_2) \ddot{x}}{2}$$

### 0.0.13 Equations in $AX = B$ form

#### Generalized mass matrix

[31]: `Md = l.mass_matrix`

`Md`

`Md.simplify()`

`Md`

[31]:

$$\begin{bmatrix} m_1 + m_2 + m_3 & \frac{l_1 m_2 \cos(\theta_1)}{2} + l_1 m_3 \cos(\theta_1) + \frac{l_2 m_3 \cos(\theta_1 + \theta_2)}{2} & \frac{l_1 m_2 \cos(\theta_1)}{2} + l_1 m_3 \cos(\theta_1) + \frac{l_2 m_3 \cos(\theta_1 + \theta_2)}{2} \\ \frac{l_1 m_2 \cos(\theta_1)}{2} + l_1 m_3 \cos(\theta_1) + \frac{l_2 m_3 \cos(\theta_1 + \theta_2)}{2} & I_2 + I_3 + \frac{l_1^2 m_2}{4} + l_1^2 m_3 + l_1 l_2 m_3 \cos(\theta_2) + \frac{l_2^2 m_3}{4} & I_3 + \frac{l_2 m_3 \cdot (2l_1 \cos(\theta_2) + l_2)}{4} \\ \frac{l_1 m_2 \cos(\theta_1)}{2} + l_1 m_3 \cos(\theta_1) + \frac{l_2 m_3 \cos(\theta_1 + \theta_2)}{2} & I_3 + \frac{l_2 m_3 \cdot (2l_1 \cos(\theta_2) + l_2)}{4} & I_3 + \frac{l_2^2 m_3}{4} \end{bmatrix}$$

#### Generalized force vector

[32]: `fd = l.forcing`

`fd`

`fd.simplify()`

`fd`

[32]:

$$\begin{bmatrix} \frac{l_1 m_2 \sin(\theta_1) \dot{\theta}_1^2}{2} + \frac{m_3 \cdot (2l_1 \sin(\theta_1) \dot{\theta}_1^2 + l_2 (\dot{\theta}_1 + \dot{\theta}_2)^2 \sin(\theta_1 + \theta_2))}{2} \\ -\frac{gl_1 m_2 \sin(\theta_1)}{2} - gl_1 m_3 \sin(\theta_1) - \frac{gl_2 m_3 \sin(\theta_1 + \theta_2)}{2} + l_1 l_2 m_3 \sin(\theta_2) \dot{\theta}_1 \dot{\theta}_2 + \frac{l_1 l_2 m_3 \sin(\theta_2) \dot{\theta}_2^2}{2} \\ -\frac{l_2 m_3 (g \sin(\theta_1 + \theta_2) + l_1 \sin(\theta_2) \dot{\theta}_1^2)}{2} \end{bmatrix}$$

# 1 Simulations

## 1.0.1 Setup

```
[33]: import numpy as np
```

```
[34]: t = me.dynamicsymbols._t
```

```
[35]: l.q
```

```
[35]: 
$$\begin{bmatrix} x \\ \theta_1 \\ \theta_2 \end{bmatrix}$$

```

```
[36]: l.u
```

```
[36]: 
$$\begin{bmatrix} \dot{x} \\ \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix}$$

```

```
[37]: le.free_symbols
```

```
[37]:  $\{I_2, I_3, g, l_1, l_2, m_1, m_2, m_3, t\}$ 
```

### System parameters

```
[38]: p = sm.Matrix([g,l1,l2,m1,m2,m3,I2,I3])  
p
```

```
[38]: 
$$\begin{bmatrix} g \\ l_1 \\ l_2 \\ m_1 \\ m_2 \\ m_3 \\ I_2 \\ I_3 \end{bmatrix}$$

```

### Generalized coordinates

```
[39]: q = l.q  
q
```

```
[39]: 
$$\begin{bmatrix} x \\ \theta_1 \\ \theta_2 \end{bmatrix}$$

```

### Generalized speed

```
[40]: u = l.u  
u
```

```
[40]: 
$$\begin{bmatrix} \dot{x} \\ \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix}$$

```

## 2 Simulation

```
[41]: eval_eom = sm.lambdify((q, u, p), [Md, fd])
```

### Initial conditions

```
[42]: q_vals = np.array([
    0.0,
    np.deg2rad(30.0), # q1, rad
    np.deg2rad(-60.0), # q2, rad
])
u_vals = np.array([
    0, # u1, rad/s
    0, # u2, rad/s
    0, # u3, m/s
])
p_vals = np.array([
    9.81, # g
    1, # l1
    0.5, # l2
    2, # m1
    1, # m2
    1, # m3
    (1/12)*1*1**2, # I2
    (1/12)*1*0.5**2, # I3
])
```

```
[43]: Md_vals, gd_vals = eval_eom(q_vals, u_vals, p_vals)
Md_vals, gd_vals
```

```
[43]: (array([[4.          , 1.51554446, 0.21650635],
              [1.51554446, 1.66666667, 0.20833333],
              [0.21650635, 0.20833333, 0.08333333]]),
      array([[ 0.        ],
              [-6.13125],
              [ 1.22625]]))
```

```
[44]: ud_vals = np.linalg.solve(Md_vals, np.squeeze(gd_vals))
ud_vals
```

```
[44]: array([ 1.77610646, -9.53655052, 33.94191638])
```

### Integration Algorithm Setup

```
[45]: def rk4_integrate(rhs_func, tspan, x0_vals, p_vals, delt=0.01):
    """Returns state trajectory and corresponding values of time resulting
    from integrating the ordinary differential equations with Euler's
    Method.

    Parameters
    =====
    rhs_func : function
        Python function that evaluates the derivative of the state and takes
        this form ``dxdt = f(t, x, p)``.
    tspan : 2-tuple of floats
        The initial time and final time values: (t0, tf).
    x0_vals : array_like, shape(2*n,)
        Values of the state x at t0.
    p_vals : array_like, shape(o,)
        Values of constant parameters.
    delt : float
        Integration time step in seconds/step.

    Returns
    =====
    ts : ndarray(m, )
        Monotonically increasing values of time.
    xs : ndarray(m, 2*n)
        State values at each time in ts.

    """
    # generate monotonically increasing values of time.
    duration = tspan[1] - tspan[0]
    num_samples = round(duration/delt) + 1
    ts = np.arange(tspan[0], tspan[0] + delt*num_samples, delt)

    # create an empty array to hold the state values.
    x = np.empty((len(ts), len(x0_vals)))

    # set the initial conditions to the first element.
    x[0, :] = x0_vals

    # use a for loop to sequentially calculate each new x.
    for i, ti in enumerate(ts[:-1]):

        # step 1
        tstep = ti
        xstep = x[i, :]
        k1 = rhs_func(tstep, xstep, p_vals)

        # step 2
```



```

    tstep = ti + delt/2.0
    xstep = x[i, :] + (delt/2.0)*k1
    k2 = rhs_func(tstep, xstep, p_vals)

    # step 3
    tstep = ti + delt/2.0
    xstep = x[i, :] + (delt/2.0)*k2
    k3 = rhs_func(tstep, xstep, p_vals)

    # step 4
    tstep = ti + delt
    xstep = x[i, :] + (delt)*k3
    k4 = rhs_func(tstep, xstep, p_vals)

    x[i + 1, :] = x[i, :] + (delt/6.0)*(k1 + 2.0*k2 + 2.0*k3 + k4)

    return ts, x

```

```

[46]: def eval_derivative(t, x, p):
    """Return the right hand side of the explicit ordinary differential
    equations which evaluates the time derivative of the state ``x`` at time
    ``t``.

    Parameters
    =====
    t : float
        Time in seconds.
    x : array_like, shape(6,)
        State at time t: [q1, q2, q3, u1, u2, u3]
    p : array_like, shape(5,)
        Constant parameters: [g, kl, kt, l, m]

    Returns
    =====
    xd : ndarray, shape(6,)
        Derivative of the state with respect to time at time ``t``.

    """

    # unpack the q and u vectors from x
    q = x[:3]
    u = x[3:]

    # evaluate the equations of motion matrices with the values of q, u, p
    Md, gd = eval_eom(q, u, p)

    # solve for q' and u'

```

```

qd = u
ud = np.linalg.solve(Md, np.squeeze(gd))

# pack dq/dt and du/dt into a new state time derivative vector dx/dt
xd = np.empty_like(x)
xd[:3] = qd
xd[3:] = ud

return xd

```

```

[47]: x0 = np.empty(6)
      x0[:3] = q_vals
      x0[3:] = u_vals

```

### Running the Integration

```

[48]: t0 = 0.0
      tf = 30.0
      dt = 0.001
      ts1, states1 = rk4_integrate(eval_derivative, (t0, tf), x0, p_vals, dt)

```

```

[49]: ts = ts1[::20]
      states = states1[::20,:]

      ts

```

```

[49]: array([0.000e+00, 2.000e-02, 4.000e-02, ..., 2.996e+01, 2.998e+01,
            3.000e+01])

```

## 3 Plotting results

```

[50]: import matplotlib.pyplot as plt

```

```

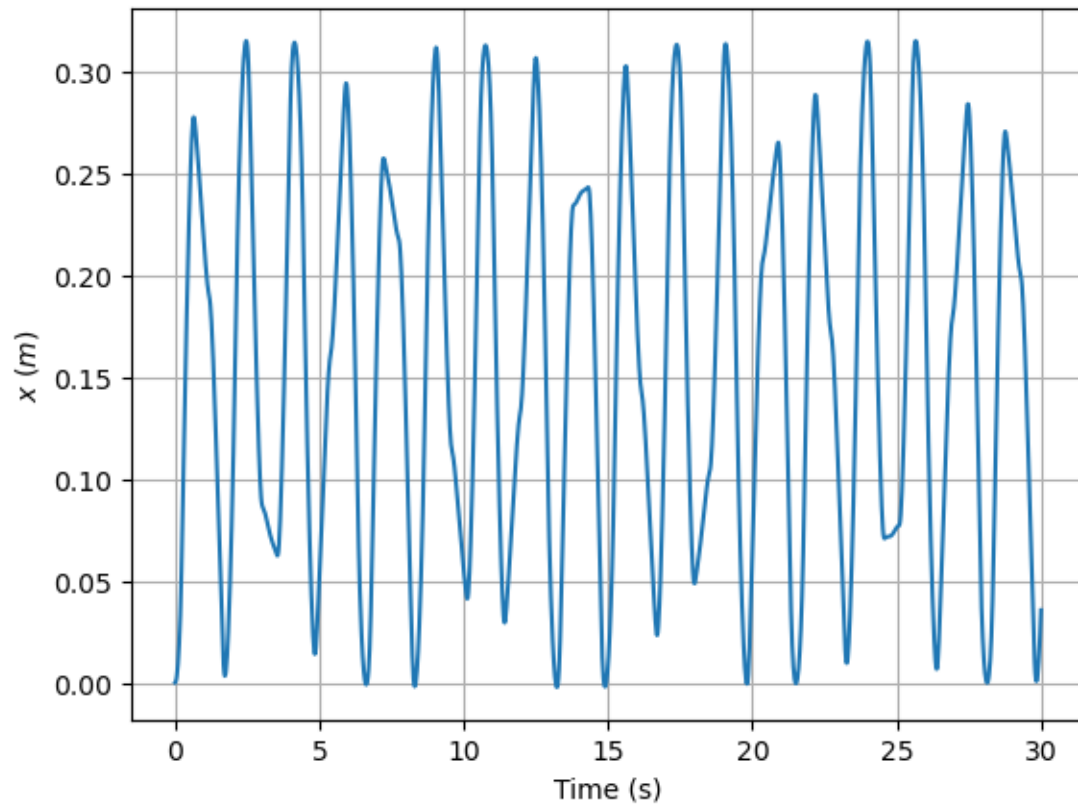
[51]: xs = states[:,0]
      theta1s = np.rad2deg(states[:,1])
      theta2s = np.rad2deg(states[:,2])
      xds = states[:,3]
      theta1ds = np.rad2deg(states[:,4])
      theta2ds = np.rad2deg(states[:,5])

```

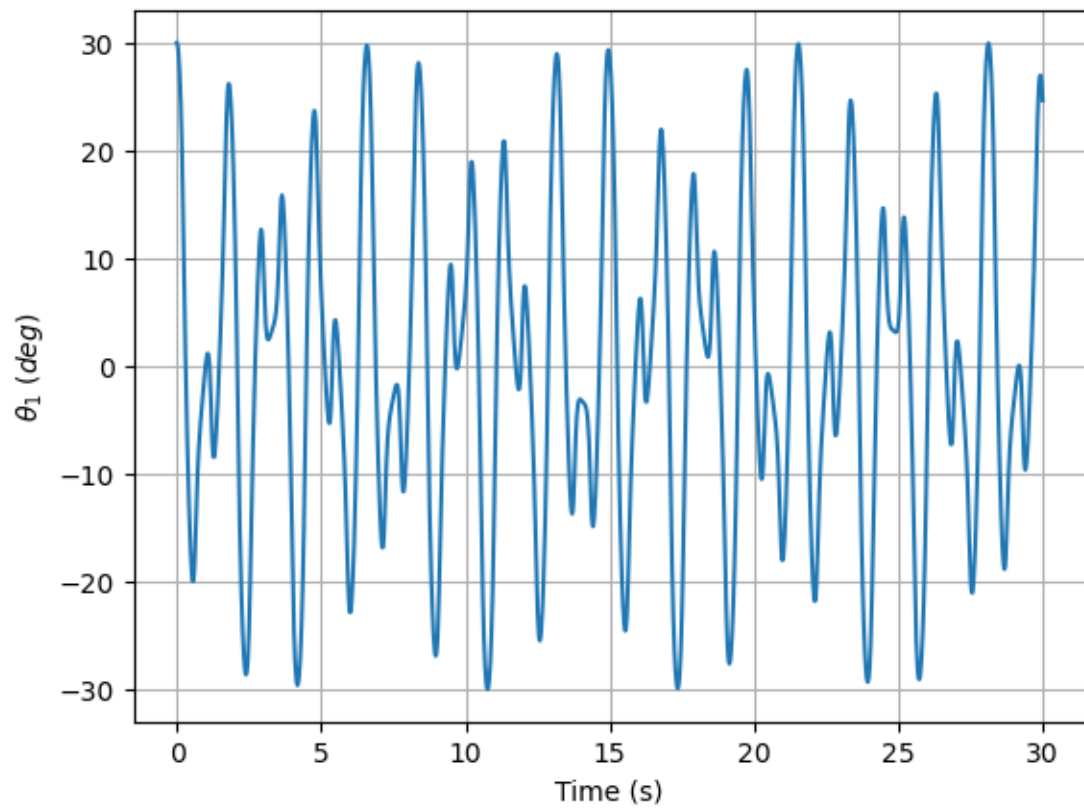
```

[52]: plt.plot(ts,xs);
      plt.xlabel("Time (s)")
      plt.ylabel("$x\sim(m)$")
      plt.grid()

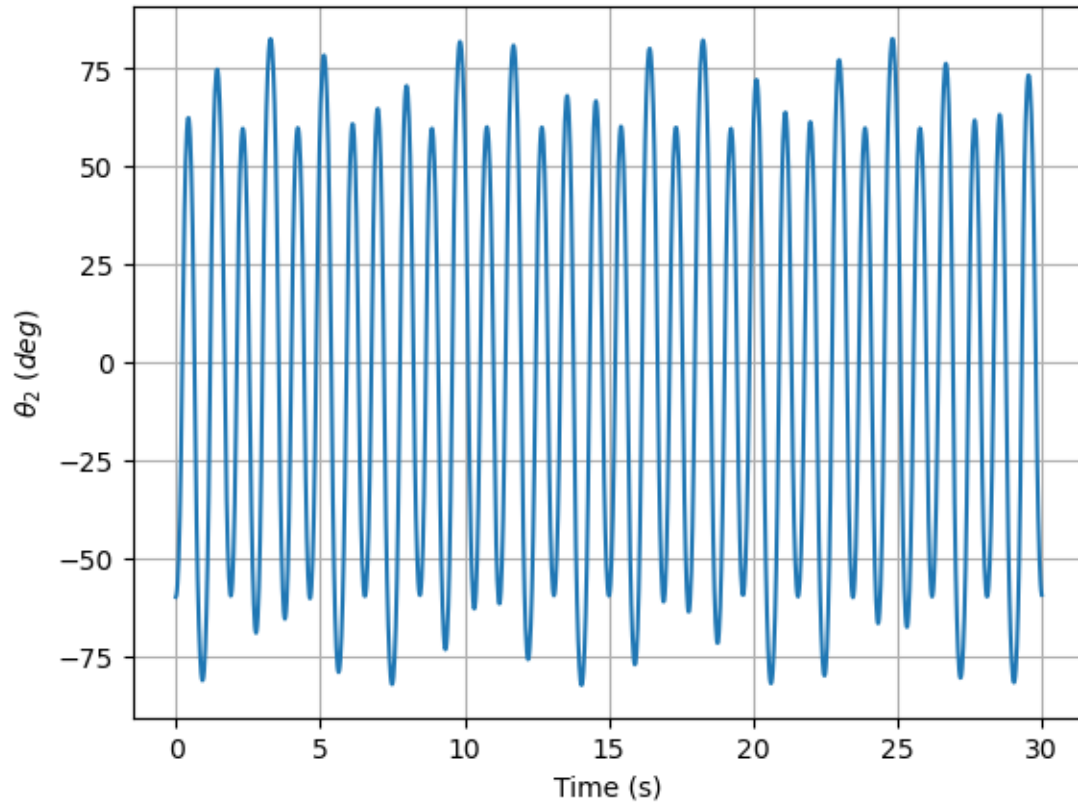
```



```
[53]: plt.plot(ts,theta1s);
plt.xlabel("Time (s)")
plt.ylabel("$\\theta_1$(deg)")
plt.grid()
```



```
[54]: plt.plot(ts,theta2s);  
plt.xlabel("Time (s)")  
plt.ylabel("$\\theta_2$ (deg)")  
plt.grid()
```



## 4 Validation

### 4.0.1 Verifying conservation of mechanical energy

```
[55]: eval_me = sm.lambdify((q, u, p), [KE, PE])
```

```
[56]: kes = np.zeros((len(ts), len([1])))
pes = np.zeros((len(ts), len([1])))
tes = np.zeros((len(ts), len([1])))

for i, ti in enumerate(ts[:]):
    q_vals = np.array([
        xs[i],
        np.deg2rad(theta1s[i]),
        np.deg2rad(theta2s[i]),
    ])

    u_vals = np.array([
        xds[i],
        np.deg2rad(theta1ds[i]),
```

```

        np.deg2rad(theta2ds[i]),
    ])

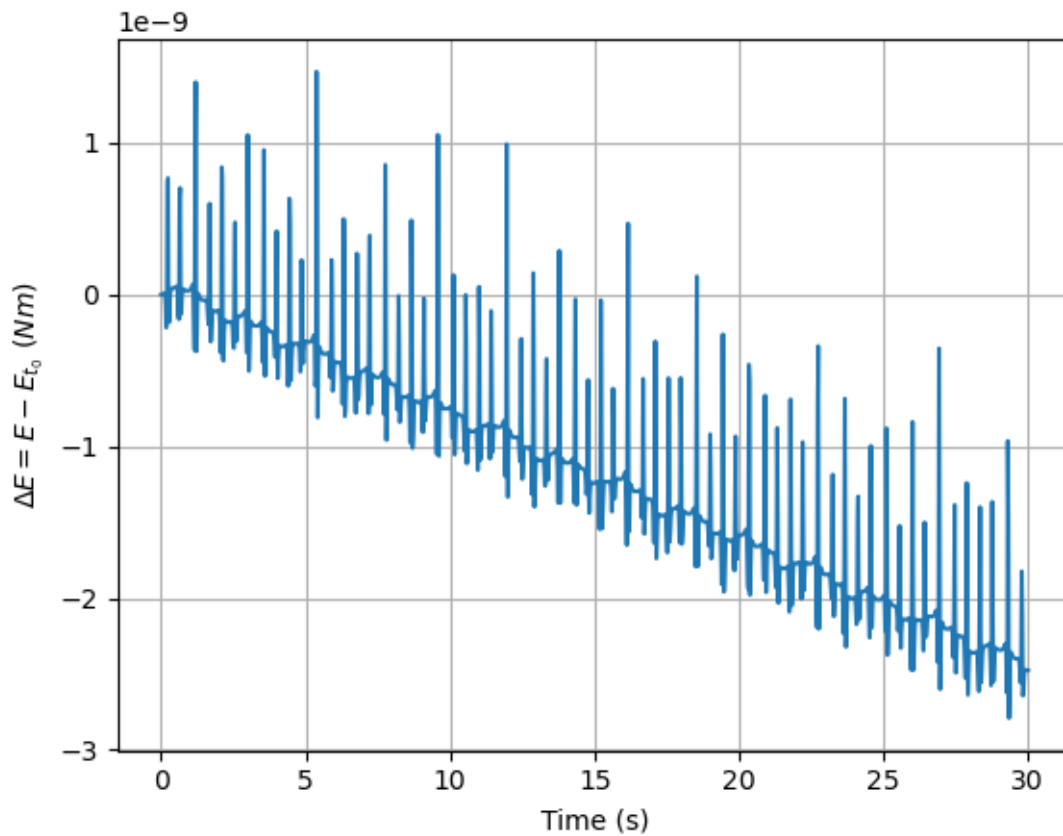
    kes[i], pes[i] = eval_me(q_vals, u_vals, p_vals)
    tes[i] = kes[i] + pes[i]

```

```

[57]: plt.plot(ts, tes - tes[0]);
plt.xlabel("Time (s)")
plt.ylabel("$\\Delta E = E - E_{t_0} (Nm)$")
plt.grid()

```



## 5 Animation

```

[58]: import matplotlib.animation as animation

```

Joint positions

```

[59]: # Joints
J1 = O_B1.locatenew('J1', 0*B1.x)

```

```
J1.set_vel(B1, 0)

J2 = O_B2.locatenew('J2', -(l1/2)*B2.y)
J2.set_vel(B2, 0)

J3 = O_B3.locatenew('J3', -(l2/2)*B3.y)
J3.set_vel(B3, 0)
```

```
[60]: j1_pos = J1.pos_from(O_N).to_matrix(N)
      j1_pos
```

```
[60]: 
$$\begin{bmatrix} x \\ 0 \\ 0 \end{bmatrix}$$

```

```
[61]: j2_pos = J2.pos_from(O_N).to_matrix(N)
      j2_pos
```

```
[61]: 
$$\begin{bmatrix} l_1 \sin(\theta_1) + x \\ -l_1 \cos(\theta_1) \\ 0 \end{bmatrix}$$

```

```
[62]: j3_pos = J3.pos_from(O_N).to_matrix(N)
      j3_pos.simplify()
```

```
[62]: 
$$\begin{bmatrix} l_1 \sin(\theta_1) + l_2 \sin(\theta_1 + \theta_2) + x \\ -l_1 \cos(\theta_1) - l_2 \cos(\theta_1 + \theta_2) \\ 0 \end{bmatrix}$$

```

```
[63]: eval_j1 = sm.lambdify((q, u, p), [j1_pos])
      eval_j2 = sm.lambdify((q, u, p), [j2_pos])
      eval_j3 = sm.lambdify((q, u, p), [j3_pos])
```

```
[64]: j1x = np.zeros(len(ts))
      j1y = np.zeros(len(ts))
      j2x = np.zeros(len(ts))
      j2y = np.zeros(len(ts))
      j3x = np.zeros(len(ts))
      j3y = np.zeros(len(ts))

      for i, ti in enumerate(ts[:]):
          q_vals = np.array([
              xs[i],
              np.deg2rad(theta1s[i]),
              np.deg2rad(theta2s[i]),
          ])

```

```

u_vals = np.array([
    xds[i],
    np.deg2rad(theta1ds[i]),
    np.deg2rad(theta2ds[i]),
])

j1_poss = eval_j1(q_vals, u_vals, p_vals)
j2_poss = eval_j2(q_vals, u_vals, p_vals)
j3_poss = eval_j3(q_vals, u_vals, p_vals)

j1x[i] = j1_poss[0][0][0]
j1y[i] = j1_poss[0][1][0]

j2x[i] = j2_poss[0][0][0]
j2y[i] = j2_poss[0][1][0]

j3x[i] = j3_poss[0][0][0]
j3y[i] = j3_poss[0][1][0]

```

### Setting up animation

```

[65]: fig = plt.figure()
ax = fig.add_subplot(111, autoscale_on=False, xlim=(-1.5, 1.5), ylim=(-2, 1),
                    xlabel="X position (m)", ylabel="Y position (m)")
ax.set_aspect('equal')
ax.grid()

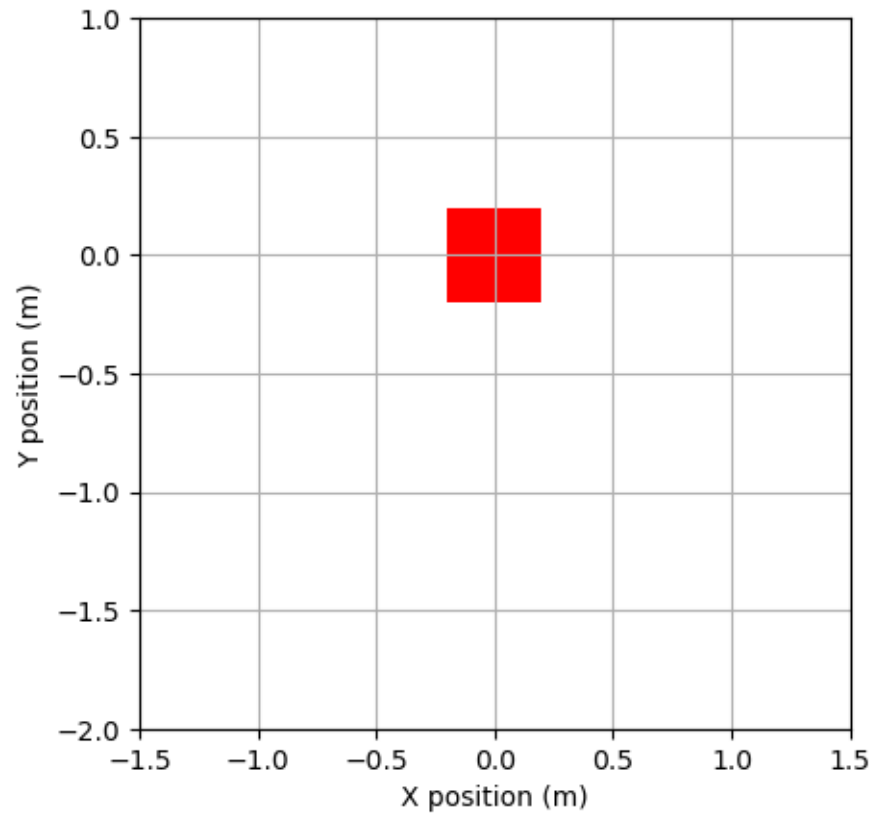
line, = ax.plot([], [], 'o-', lw=4)
# line2, = ax.plot([], [], '*', lw=1)

rectangle = plt.Rectangle((-0.2, -0.2), 0.4, 0.4, fc='r')
plt.gca().add_patch(rectangle)

time_template = 'time = %.1fs'
time_text = ax.text(0.05, 0.9, '', transform=ax.transAxes)

```





```
[66]: def init():
    line.set_data([], [])
    #     line2.set_data([], [])

    rectangle.set_x([])
    rectangle.set_y([])
    time_text.set_text('')
    return line, time_text
```

```
[67]: def animate(i):
    thisx = [j1x[i], j2x[i], j3x[i]]
    thisy = [j1y[i], j2y[i], j3y[i]]

    line.set_data(thisx, thisy)
    rectangle.set_x(j1x[i]-0.2)
    rectangle.set_y(j1y[i]-0.2)

    #     thisx = [0, j1x[i]]
    #     thisy = [0, j1y[i]]

    #     line2.set_data(thisx, thisy)
```

```
time_text.set_text(time_template % (i*0.02))  
return line, time_text
```

```
[68]: ani = animation.FuncAnimation(fig, animate, np.arange(1, len(ts)),  
                                     interval=25, blit=True, init_func=init)  
  
ani.save('moving_double_pendulum.mp4', fps=50) # '__double_pendulum.mp4', fps=15)  
#plt.show()
```

```
[ ]:
```