## GIT CASE-STUDY ASSIGNMENT

### Q1.

Basic Git Workflow

Objective: Learn the basics of Git, including initializing a repository, adding files, making commits, and pushing to a remote repository.

Scenario: Create a simple project (e.g., a "Hello World" program in any language). Initialize a Git repository, create a few commits as you make changes to the project, and push the changes to GitHub.

## Ans.

## Steps performed:

Create remote repository in github
Create local repository in local
Navigate to local repository
git init
git add .
git commit -m 'add java program'
Made changes to file
git add .
git commit -m 'changes in program'
git remote add origin git@github.com:rajithachavva/case-study-git.git
git push -u origin master
git url: rajithachavva/case-study-git

## Q2.

Branching and Merging

Objective: Understand how to create branches, switch between branches, and merge branches.

Scenario: Create a project with a main branch. Add a new feature on a separate branch and merge it back into the main branch. Resolve any merge conflicts that arise.

### Ans.

Used same repo as in first question git switch -c java
Made changes to java branch git add .
git commit -m 'changes'
git switch main
git merge java

### Q3.

Collaborative Workflow

Objective: Learn how to collaborate on projects using Git, including cloning repositories, creating pull requests, and code reviews.

Scenario: Simulate a team environment where you clone a repository, create a branch to make some changes, push the changes, and open a pull request. Have someone else review and merge the pull request.

### Ans:

git clone git@github.com:rajithachavva/case-3.git
git switch -c rajitha
made some changes
git add .
git commit -m 'modified java file'
git push -u origin rajitha
Created a pull request in github to merge rajitha branch into master

Git url: rajithachavva/case-3

## Q4.

**Reverting Changes** 

Objective: Learn how to undo changes in Git using commands like git revert, git reset, and

git checkout.

Scenario: Make a few changes to a project and commit them. Then, simulate a situation

where a change needs to be undone or reverted to an earlier state.

## Ans.

git add .
git commit -m 'hello'
git revert HEAD //this uncommitted and discarded the changes
git reset HEAD~1 // this unstages the changes without deleting them from working directory
git reset -soft HEAD~1 // uncommitted the changes but kept them staged
git reset -hard HEAD~1 //this uncommitted and discarded changes
git checkout - file.txt // discards uncommitted changes in a file

## Q5.

Using Git with GitHub Pages

Objective: Practise deploying a simple website using GitHub Pages.

Scenario: Create a static website (e.g., an HTML page) and host it on GitHub Pages. Learn

how to push changes and see them reflected on the live website.

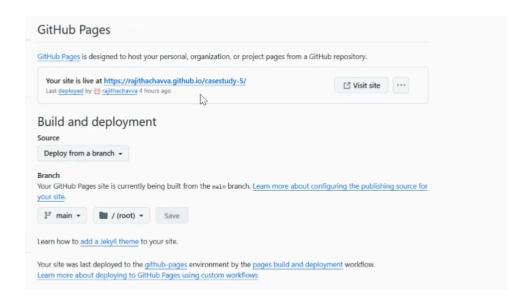
### Ans:

Created a repo in local git init
Created a html file
git add .
git commit -m 'iud'
git remote add origin git@github.com:rajithachavva/casestudy-5.git
git push -u origin master

Then navigated to settings in github and then to pages Selected branch as main Navigted to url in screenshot and website is hosted there <a href="https://rajithachavva.github.io/casestudy-5/">https://rajithachavva.github.io/casestudy-5/</a>

Made some changes to html file and pushed git add .
git commit -m "changes"
git push -u origin main
Changes are reflected in url

Git url: https://github.com/raiithachavva/casestudv-5



## Q6.

Working with Git Tags

Objective: Understand how to use tags in Git for marking specific points in history, such as releases.

Scenario: Simulate a software release process by tagging specific commits as different versions (e.g., v1.0, v1.1). Practice pushing these tags to a remote repository.

#### Ans:

git tag -a v1.0 -m 'this is version 1' git add .
git commit -m 'python'
git push -u origin main
Made some more changes
git add .
git commit -m 'modified java file'
git push -u origin main
git tag -a v1.1 -m 'version v1.1'
git push -tags

## Q7.

Stashing Changes

Objective: Learn how to temporarily save changes using git stash and apply them later. Scenario: Simulate a situation where you need to switch branches but have uncommitted changes. Use git stash to save your work, switch branches, and then apply the changes back

### Ans.

git switch rajitha Made some changes git stash git switch main git stash apply

## Q8.

**Exploring Git History** 

Objective: Learn to explore the commit history using commands like git log and git diff. Scenario: Practice navigating the commit history to understand how changes evolved over time. Use git log to view commit details and git diff to see differences between commits.

### Ans.

git log git log –oneline git diff HEAD~1 HEAD

## Q9

Git Hooks

Objective: Learn how to automate tasks using Git hooks.

Scenario: Set up a pre-commit hook to check for code formatting or linting before allowing a commit. This can help enforce coding standards.

### Ans:

I used checkstyle to check the code Written below files

Checkstyle.xml, code.java and pre-commit file

Pre-commit file as below to validate code before commit:

After adding above files performed git add . and git commit -m "precommit" and no errors were found with code and also edited java code by adding extra semicolon and then performed git commit and found errors as expected so pre-commit hook is working as expected.

Git url: <a href="https://github.com/rajithachavva/precommit-casestudy">https://github.com/rajithachavva/precommit-casestudy</a>

### Q10.

Git Rebase

Objective: Understand how to use git rebase to integrate changes from one branch into another.

Scenario: Create a feature branch from the main branch, make some commits, then rebase the feature branch onto the main branch to bring it up to date.

# Ans.

git switch -c feature
Made some changes
git add .
git commit -m 'changes'
git switch main
git rebase feature