**Udacity FEND P3: Classic Arcade Game Clone**

**To play the game:**

* The goal of the game is for the Player (the sprite at the bottom on the grass) to get to the Water (the blue row at the top) without colliding with the Enemies (the bugs crossing the stone rows at random speeds).
* The arrow keys move the Player.
* If the Player reaches the Water without a collision, you score 100 points, which keep increasing each time you make the journey successfully.
* If there is a collision your score resets to 0.
* To restart the game, just refresh the browser window (F5 on PCs).