



Why do we need mocking ?

- To test your application components in isolation, without a database, DNS server, SVN repository, filesystem.
- Because a class should have one responsibility only and a clean test should emphasize that.
- In a good encapsulated design, a class should behave the same regardless of the implementation classes of its dependencies.

A simple example of mocking

- You can mock concrete classes as well as interfaces. This creates a proxy to the object.

```
LinkedList mockedList = mock(LinkedList.class);  
  
when(mockedList.get(0)).thenReturn("first");  
when(mockedList.get(1)).thenThrow(new RuntimeException());
```

- Calling a method on the object will either involve a call to the real object...

```
mockedList.get(2);
```

- or it may involve a call that returns the mocked value

```
mockedList.get(0);           // will return "first"
```

Using Mockito for verification testing

- Create a mock using the `mock()` method or by annotating an object with `@Mock`

```
List mockedList = mock(List.class);
```

```
@Mock List mockedList;
```

- Example of verifying method calls

```
mockedList.add("one");  
mockedList.clear();  
verify(mockedList).add("one");  
verify(mockedList).clear();
```

Stubbing

- By default, for all methods that return a value, mock returns null, an empty collection or appropriate primitive/primitive wrapper value.
- Stubbing can be overridden: for example common stubbing can go to fixture setup, but the test methods can override it. Please note that overriding stubbing is a potential code smell that points out too much stubbing
- Once stubbed, the method will always return the stubbed value regardless of how many times it is called.
- Last stubbing is more important - when you stubbed the same method with the same arguments many times.

Argument Matchers

- Sometimes, when extra flexibility is required then you might use argument matchers

```
when(mockedList.get(anyInt())) .thenReturn("a");  
when(mockedList.contains(argThat(isValid()))).thenReturn("a");  
System.out.println(mockedList.get(999));
```

- You can also verify a call using an argument matcher

```
verify(mockedList).get(anyInt());
```

- If you are using argument matcher then **all arguments** have to be provided by matchers.

```
verify(mock).someMethod(anyInt(), anyString(),  
                        eq("third argument"));
```

Verifying exact number of invocations / at least x / never

.The following two verifications work in the same way. We can use `times()` to specify the number of invocations expected:

```
verify(mockedList).add("once");  
verify(mockedList, times(1)).add("once");
```

.Verify that something **never** happened:

```
verify(mockedList, never()).add("never happened");
```

Verify that something happened at least **n** times:

```
verify(mockedList, atLeastOnce()).add("three times");  
verify(mockedList, atLeast(2)).add("five times");  
verify(mockedList, atMost(5)).add("three times");
```

Verification in order

```
List firstMock = mock(List.class);  
List secondMock = mock(List.class);
```

```
//using mocks  
firstMock.add("was called first");  
secondMock.add("was called second");
```

```
//create inOrder object passing any mocks that need to be verified in order  
InOrder inOrder = inOrder(firstMock, secondMock);
```

```
//following will make sure that firstMock was called before secondMock
```

```
inOrder.verify(firstMock).add("was called first");  
inOrder.verify(secondMock).add("was called second");
```

- Verification in order is flexible - you don't have to verify all interactions one-by-one but only those that you are interested in testing in order.
- Also, you can create InOrder object passing only mocks that are relevant for in-order verification.

Making sure interaction(s) never happened on mock

Verify that method was never called on a mock:

```
verify(mockOne, never()) .add("two");
```

Verify that there were no interactions:

```
verifyZeroInteractions(mockTwo, mockThree);
```

Finding redundant invocations

- Using mocks:

```
mockedList.add("one");
```

```
mockedList.add("two");
```

```
verify(mockedList).add("one");
```

```
//following verification will fail
```

```
verifyNoMoreInteractions(mockedList);
```

Spy - Partial mocks

```
List list = spy(new LinkedList());
```

Enable partial mock capabilities selectively on mocks:

```
Foo mock = mock(Foo.class);
```

Be sure the real implementation is 'safe'.

//If real implementation throws exceptions or depends on specific state of the object then you're in trouble.

```
when(mock.someMethod()).thenCallRealMethod();
```

//Impossible: real method is called so spy.get(0) throws
IndexOutOfBoundsException (the list is yet empty)
when(spy.get(0)).thenReturn("foo");

Capturing arguments for further assertions

```
ArgumentCaptor<Person> argument =  
    ArgumentCaptor.forClass(Person.class);  
  
verify(mock) .  
    doSomething(argument.capture());  
  
assertEquals("John",  
    argument.getValue().getName());
```

**doThrow()|doAnswer()|doNothing()|doReturn() family of methods for stubbing voids
(mostly)**

```
doThrow(new RuntimeException()) .  
    when(mockedList) .clear();
```

Stubbing consecutive calls (iterator-style stubbing)

- Sometimes we need to stub with different return value/exception for the same method call

```
when(mock.someMethod("some arg"))  
    .thenThrow(new RuntimeException())
```

- //First call: throws runtime exception: mock.someMethod("some arg");
- //Second call: prints "foo" System.out.println(mock.someMethod("some arg"));
- //Any consecutive call: prints "foo" as well (last stubbing wins).
System.out.println(mock.someMethod("some arg"));
- Alternative, shorter version of consecutive stubbing:
when(mock.someMethod("some arg")).thenReturn("one", "two", "three")

Limitations

- Needs java 1.5+
- Cannot mock final classes, static or private methods - but this is possible with PowerMockito.
- Cannot mock equals(), hashCode(). Firstly, you should not mock those methods. Secondly, Mockito defines and depends upon a specific implementation of these methods. Redefining them might break Mockito.
- Spying on real methods where real implementation references outer Class via OuterClass.this is impossible. Don't worry, this is extremely rare case.