



Today's agenda

↳ Parking lot



AlgoPrep



→ Parking lot management System.

// Design Parking lot

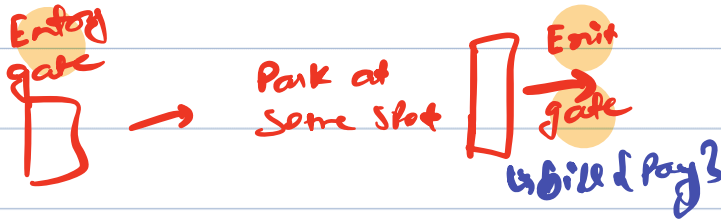
① overview:

Know

→ Put the knowledge that you have regarding the question & then ask is it what we are talking about.

Don't know

↳ I haven't used any parking space,



→ ① class diagrams or entities

or
complete working of parking lot? ↵

→ ② How to take input?!

↳ Hardcode the input ↵

- ③ real db or mock

↳ we the memory ↵

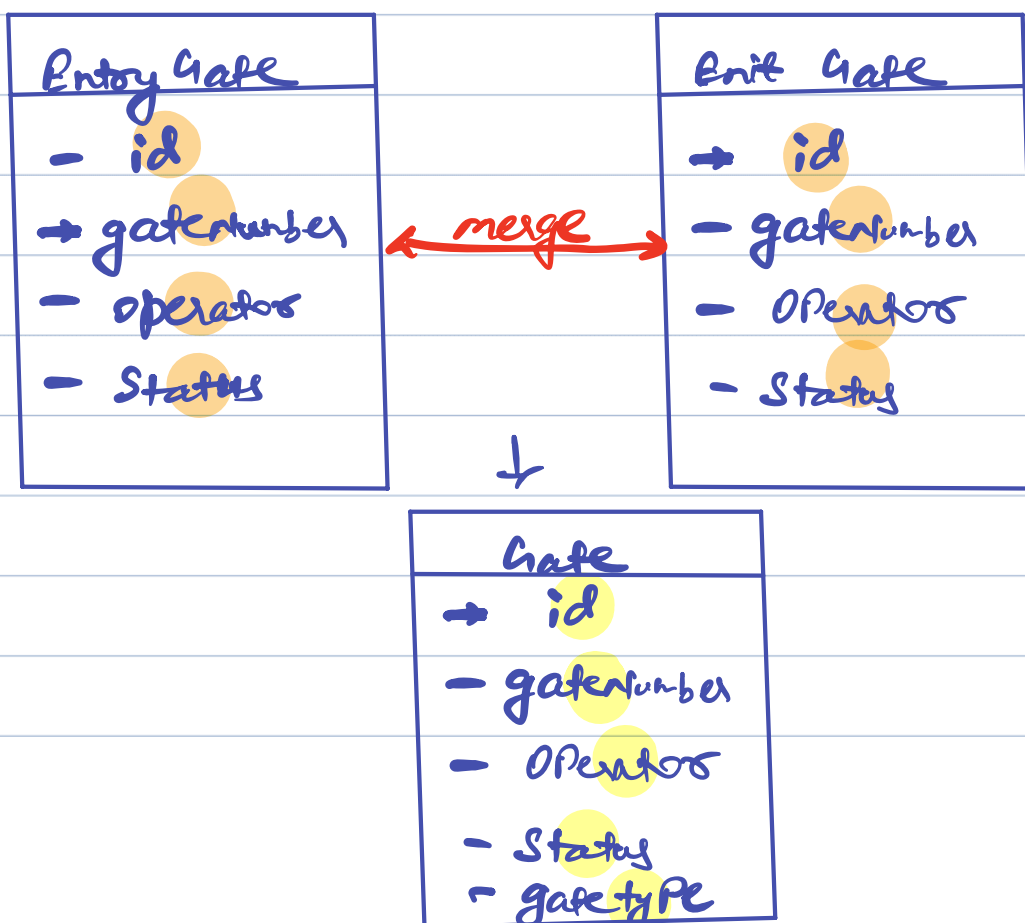
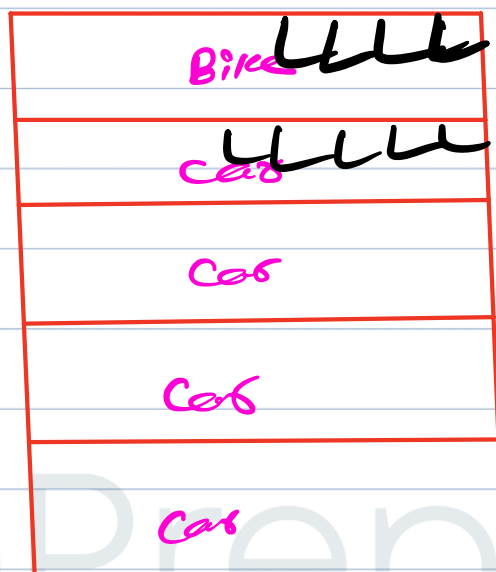
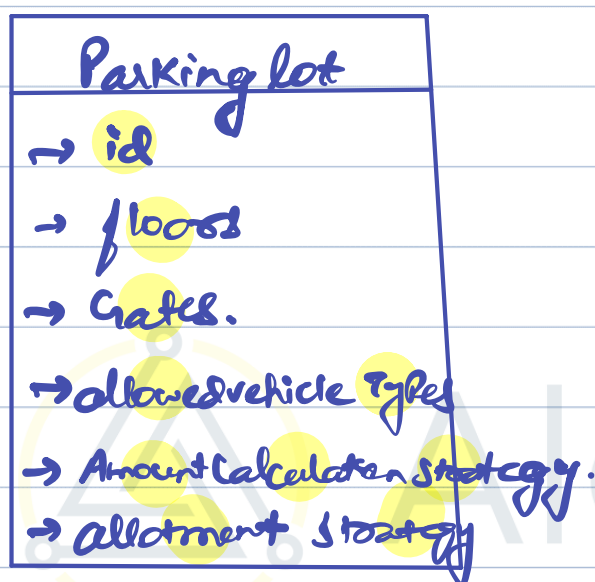


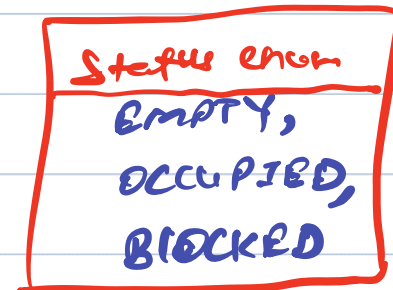
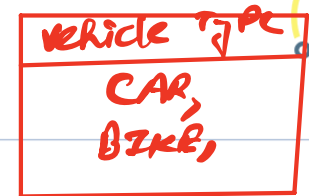
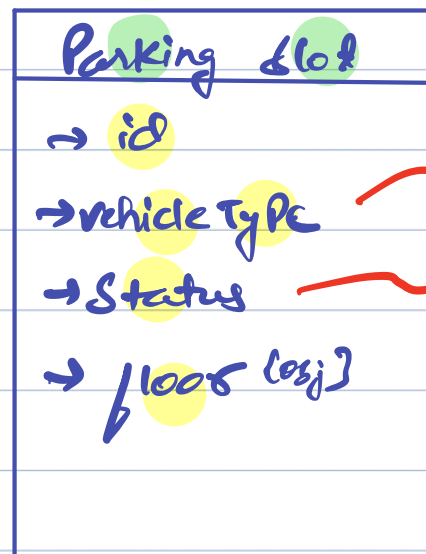
II Requirement Gathering

- i) Parking slots based on diff type of vehicles?
- ii) How many floors in parking lot? ~~XX~~
↳ is it 1 floor or many floors? ←
- iii) A token is given to you at entry gate.
→ Strategy design pattern
- iv) Calculation of Amount & a bill will be given to you at exit gate.
- v) Payment can be made via a specific mode or user will have multiple options.
↳ Some kind of third Party Service you will be using → (Adapter)
- vi) do we have early slot booking?
↳ NO
- vii) Same gate as entry as well as exit or will we have diff gates?
- viii) the slot allocation can be configured?
{ can we assign car slot to a bike if needed? → NO
- ix) Does it support valet parking? → NO



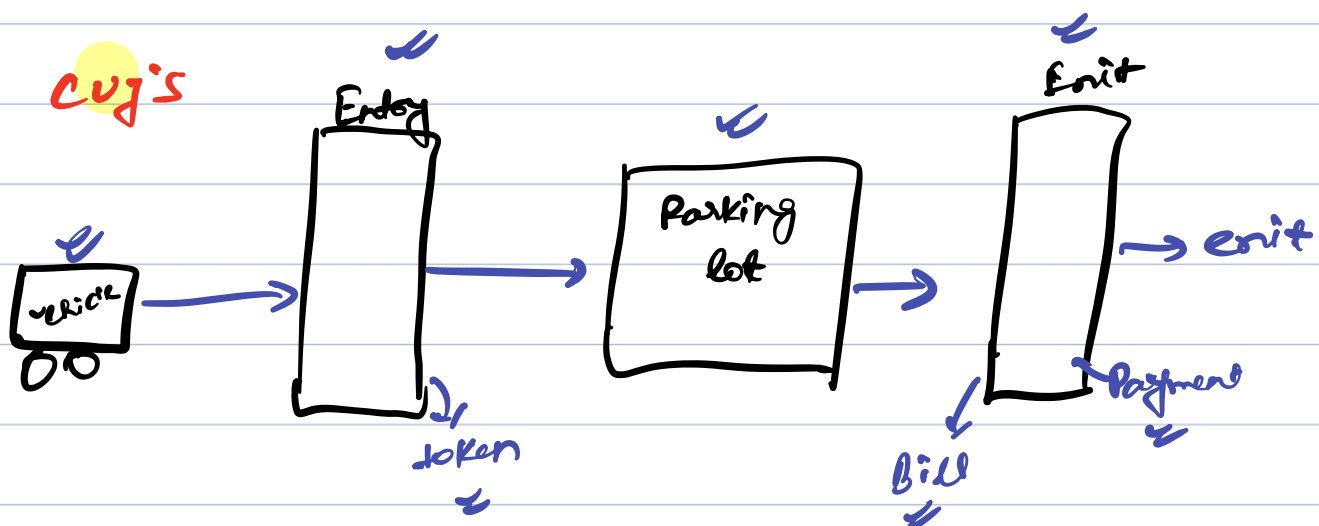
// Class diagram {
 Nouns
 visualization





↳ when we are storing Id for association with other entity & ID can be replaced with instance, it's always a good practice to do it.

Break till 10:25 Pm





vehicle
→ id
→ reg. number
→ vehicleType

Token
→ id
→ entry time
→ vehicle
→ ParkingSlot
→ Gate

Bill
→ id
→ exit Time
→ amount
→ Token
→ Gate
→ AmountCalculationStrategy.

Payment
→ seq No.
→ mode of Payment
→ Time
→ Amount
→ PaymentStatus

- List < Payments >
- PaymentStatus