

Learning to Warm-Start Fixed-Point Optimization Algorithms

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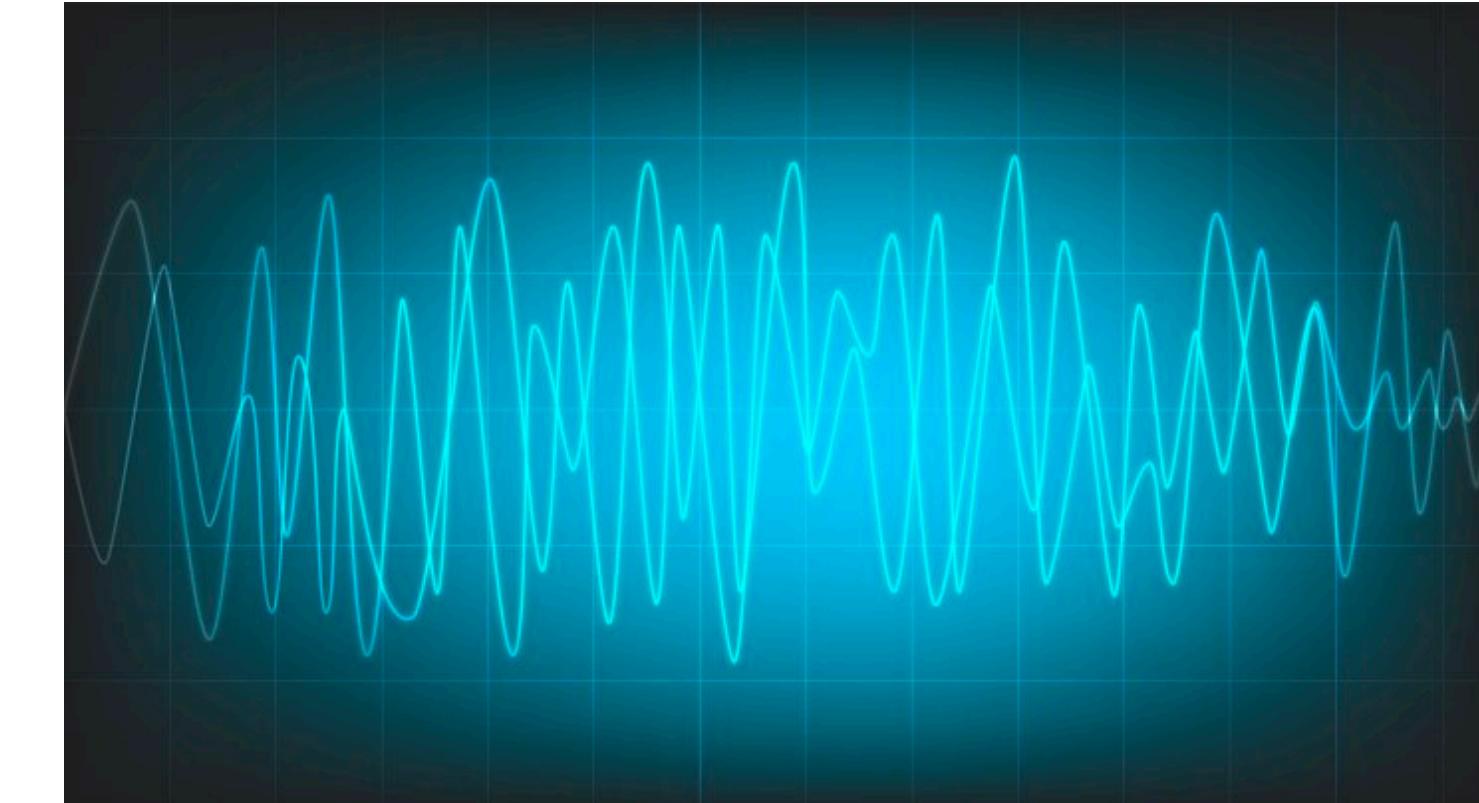
Fixed-point problems need solutions in real-time

Fixed-point problem: find z such that $z = T(z)$

Robotics and control



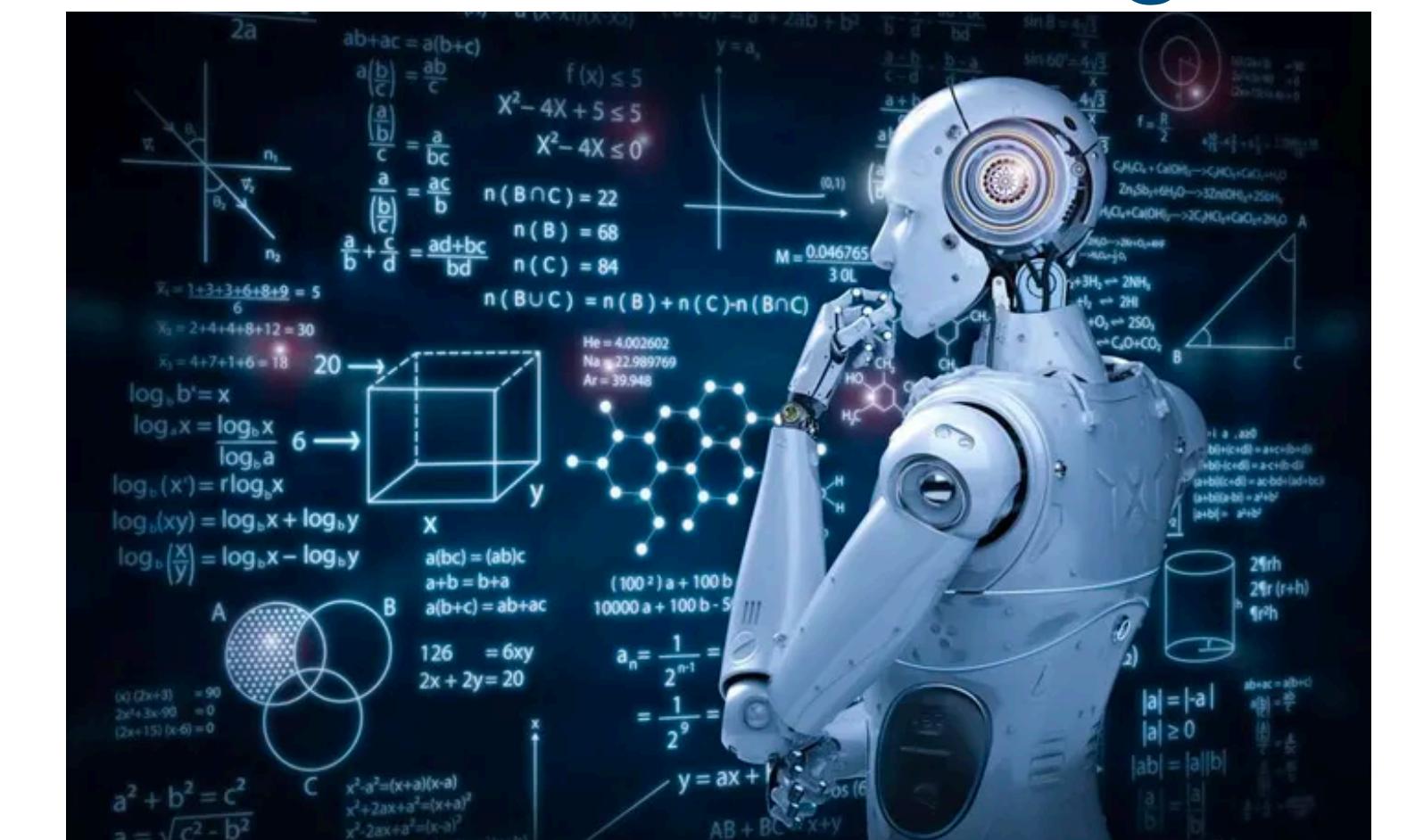
Signal processing



Energy



Machine learning



Can machine learning speed up parametric optimization?

Often, we solve **parametric** fixed-point problems from the same family

Goal: Do mapping efficiently

Parameter

$$\theta \longrightarrow$$

find z such that $z = T_\theta(z)$

Optimal solution

$$\longrightarrow z^*(\theta)$$

$$\theta \longrightarrow$$

Only Optimization

$$\longrightarrow \hat{z}(\theta)$$

Accurate
Slow to compute

$$\theta \longrightarrow$$

Only Machine Learning

$$\longrightarrow \hat{z}(\theta)$$

Inaccurate
Fast to compute

$$\theta \longrightarrow$$

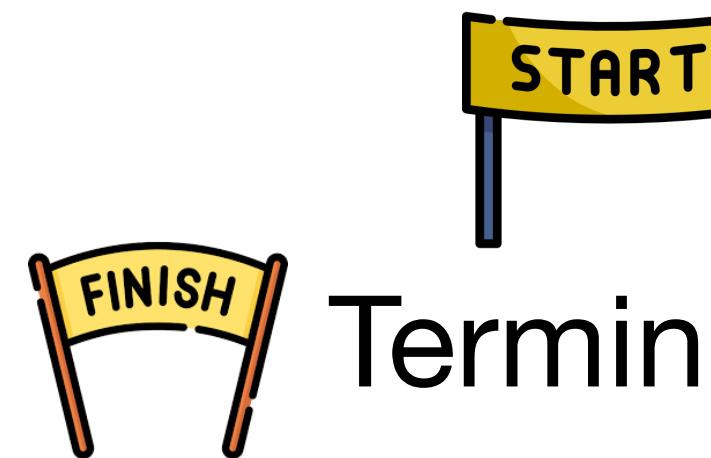
Optimization + Machine Learning

$$\longrightarrow \hat{z}(\theta)$$

Goals: Accurate
Fast to compute 4

Many optimization algorithms are fixed-point iterations

Fixed-point iterations: $z^{i+1} = T_\theta(z^i)$



Initialize with z^0 (a warm-start)

Terminate when $f_\theta(z^i) = \|T_\theta(z^i) - z^i\|_2$ is small

Fixed-point residual

Example: Proximal gradient descent

$$\text{minimize } g_\theta(z) + h_\theta(z)$$

Convex Convex
Smooth Non-smooth

$$\text{Iterates } z^{i+1} = \text{prox}_{\alpha h_\theta}(z^i - \alpha \nabla g_\theta(z^i))$$

$$\text{prox}_s(v) = \arg \min_x \left(s(x) + \frac{1}{2} \|x - v\|_2^2 \right)$$

$$\text{Operator } T_\theta(z) = \text{prox}_{\alpha h_\theta}(z - \alpha \nabla g_\theta(z))$$



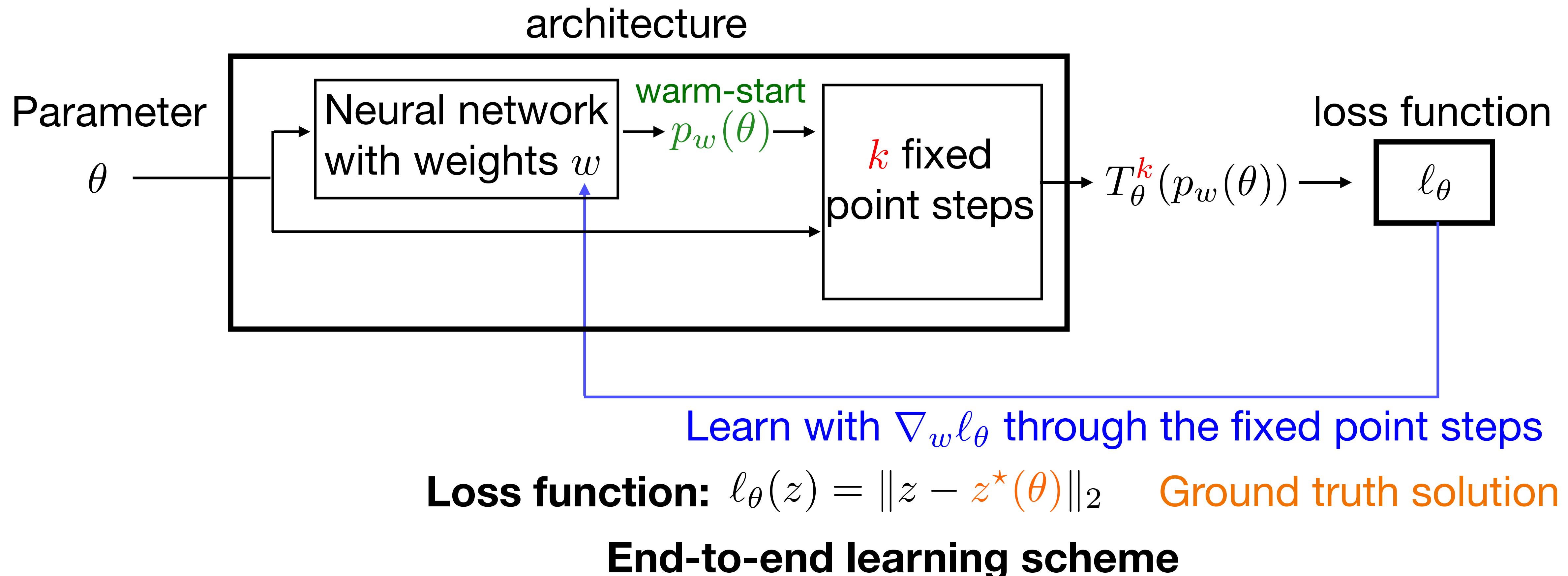
Problem: limited iteration budget



Solution: learn the warm-start to improve the solution within budget

Learning Framework

End-to-end learning architecture

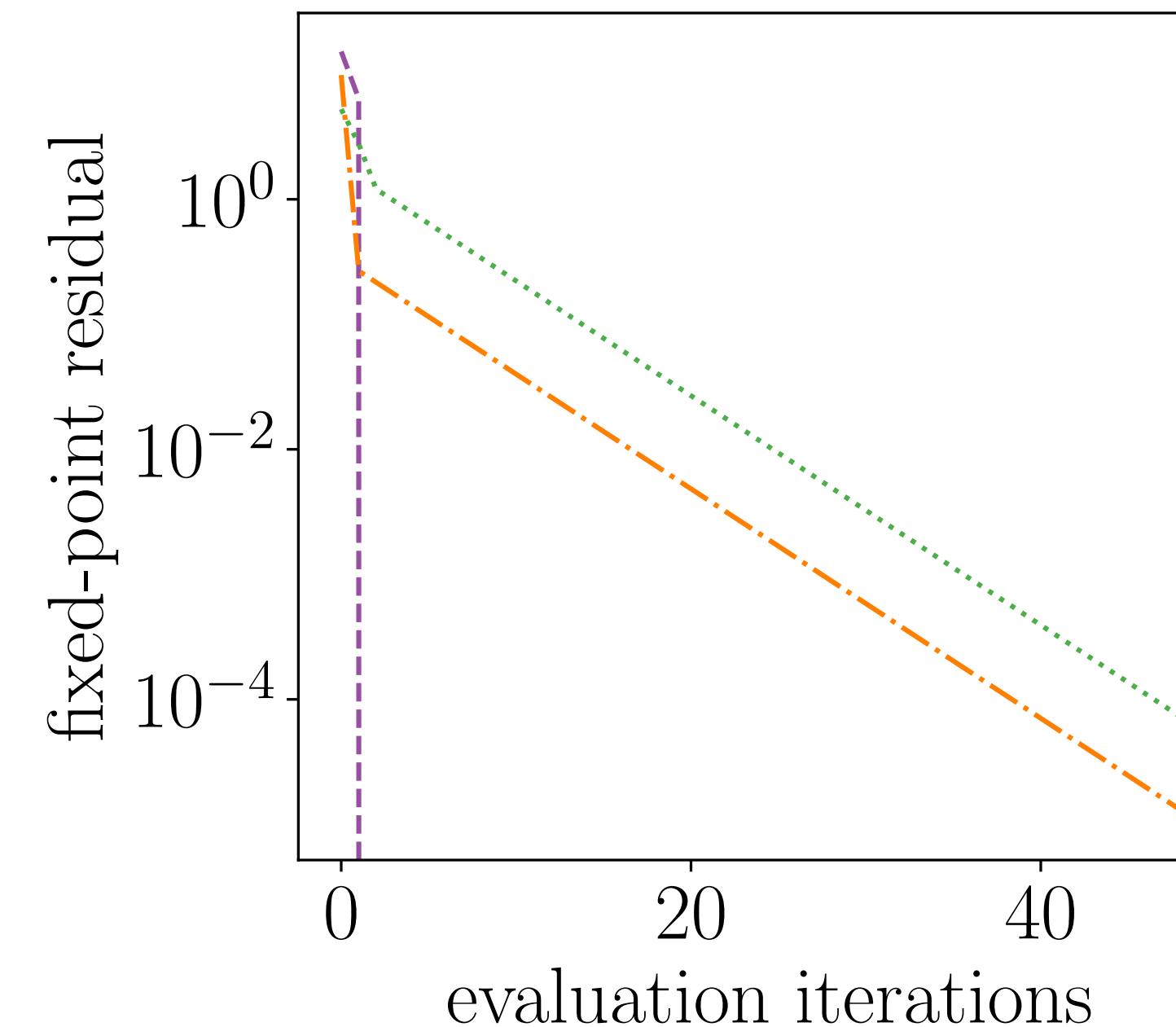
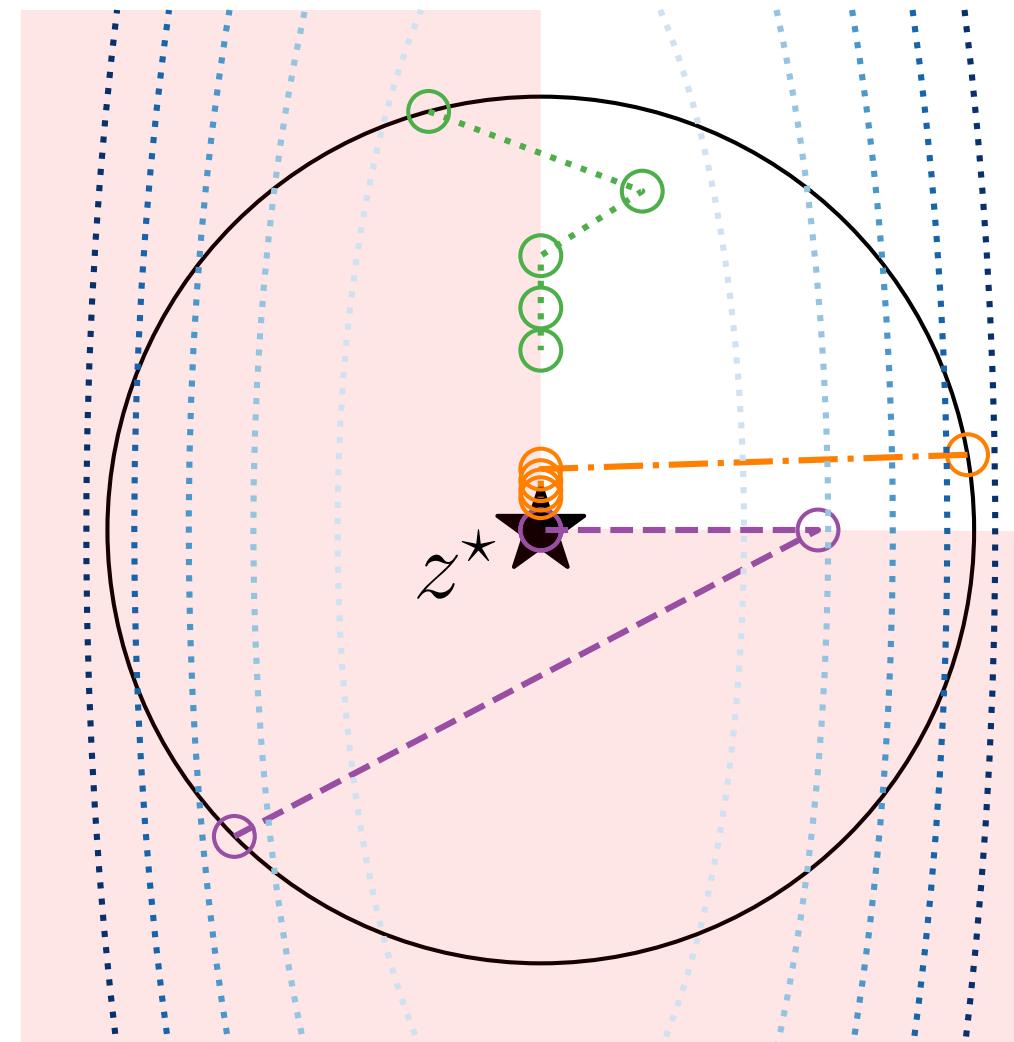


Some warm-starts are better than others

minimize $10z_1^2 + z_2^2$
subject to $z \geq 0$

Optimal solution at the origin

Run proximal gradient descent to solve

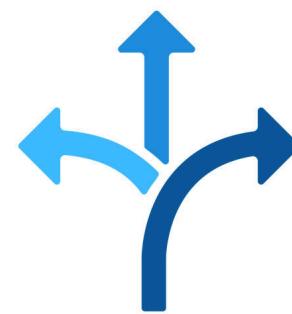
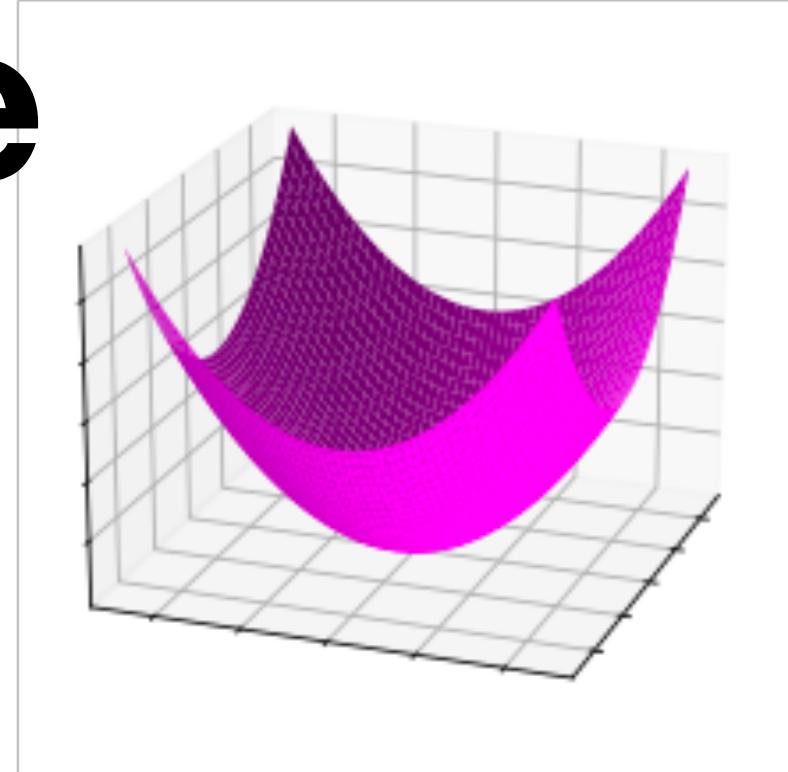


All three warm starts appear to be
equally suboptimal but converge
at very different rates

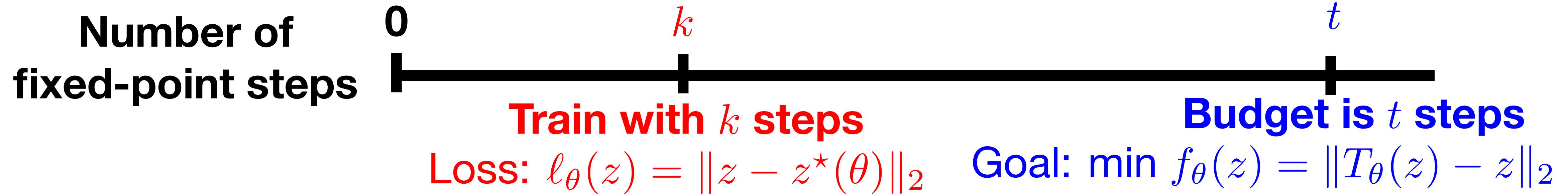
Theoretical advantages of architecture



Major benefit of learned warm-starts: fixed-point iterations always converge



Flexibility: # of evaluation steps can differ from # of train steps



Guarantees from k training steps to t evaluation steps

β -contractive case $f_\theta(T_\theta^t(z)) \leq 2\beta^{t-k} \ell_\theta(T_\theta^k(z))$

Generalization bounds to unseen data

β -contractive case

Theorem 1. *With high probability over a training set of size N , for any γ ,*

$$\mathbf{E} f_\theta(T_\theta^t(p_w(\theta))) \leq \frac{1}{N} \sum_{i=1}^N f_{\theta_i}(T_{\theta_i}^t(p_w(\theta_i))) + 2\beta^t \gamma + \mathcal{O}\left(c_1(t) \sqrt{\frac{c_2(w) + \log(\frac{LN}{\delta})}{\gamma^2 N}}\right)$$

Risk

Empirical risk

Penalty term

$c_1(t)$: worst-case fixed-point residual after t steps

As $N \rightarrow \infty$, the **penalty term** decreases

As $t \rightarrow \infty$, the **penalty term** goes to zero

Derived from the PAC-Bayes framework

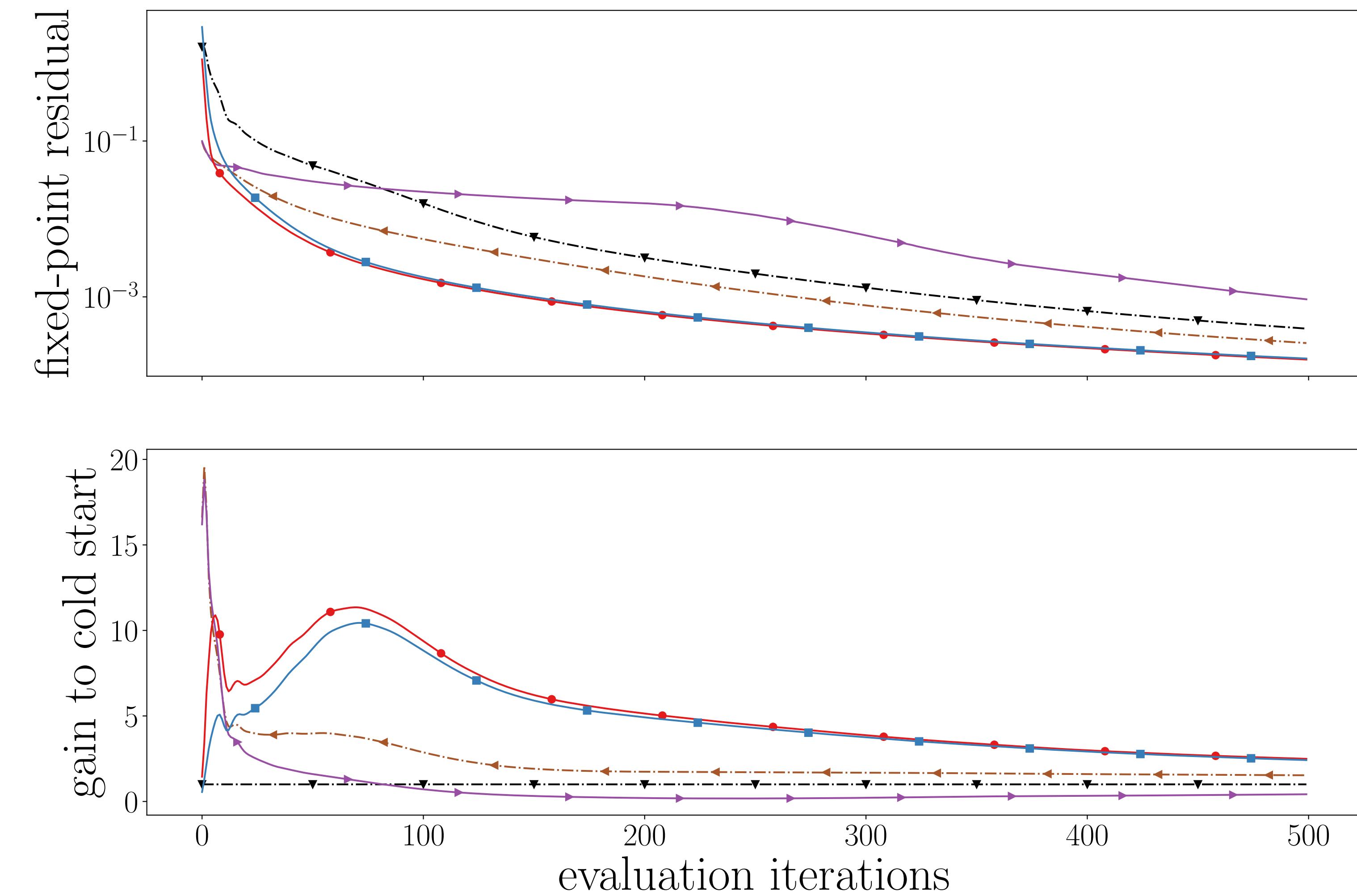
Non-contractive case: we provide similar bounds

Numerical Experiments

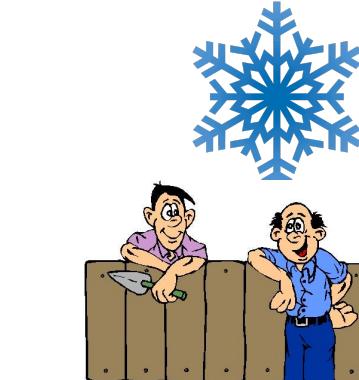
Sparse PCA

Semidefinite relaxation

$$\begin{aligned} \text{maximize} \quad & \text{Tr}(\mathbf{A}X) \\ \text{subject to} \quad & \text{Tr}(X) = 1 \\ & \mathbf{1}^T |X| \mathbf{1} \leq c \\ & X \succeq 0 \\ & \theta = \text{vec}(A) \end{aligned}$$



Different initializations

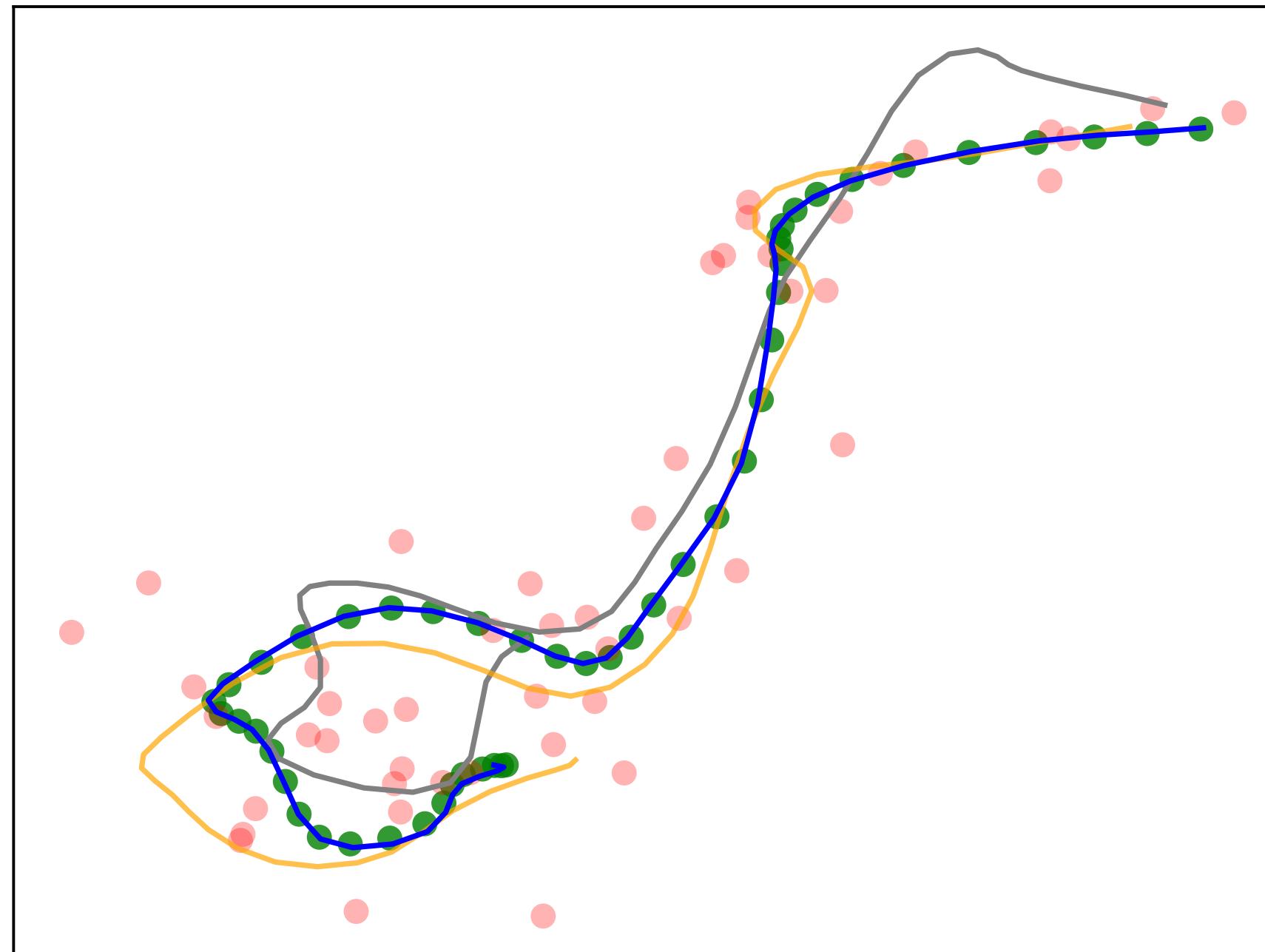


- Baselines**
- Cold-start
 - Nearest neighbor

- Learned**
- $k = 0$
 - $k = 5$
 - $k = 15$

Picking $k > 0$ is essential to improve convergence

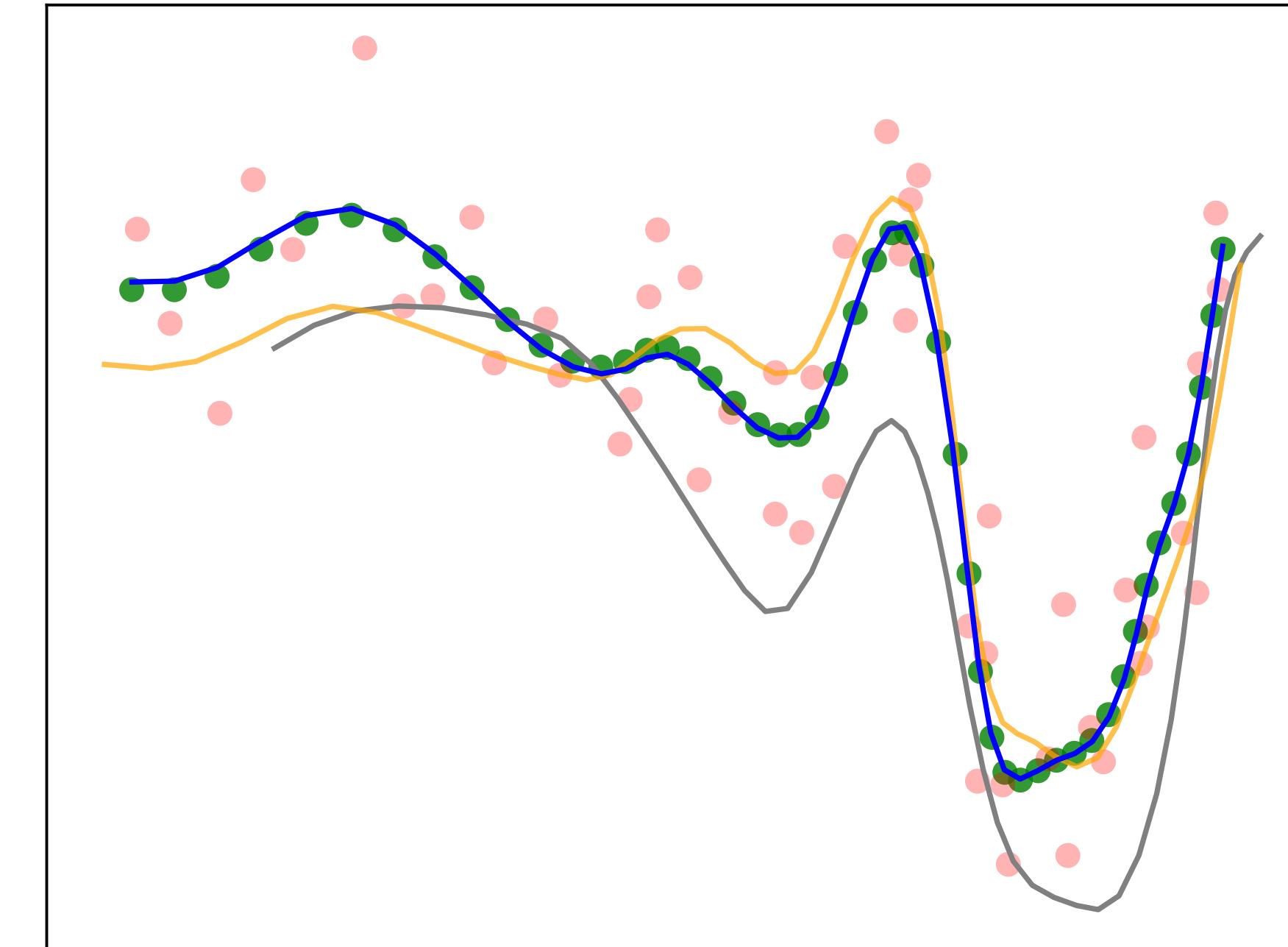
Robust Kalman filtering



- Noisy trajectory
- Optimal solution

Can be formulated as an SOCP

With learning, we can estimate the state well



Solution after 5 fixed-point steps
with different initializations

- Nearest neighbor
- Previous solution
- Learned: $k = 5$

Model Predictive Control of a quadcopter in closed loop

Problem parameters: Initial state, linearized dynamics, reference trajectory

Budget of 15 fixed-point steps to solve each QP



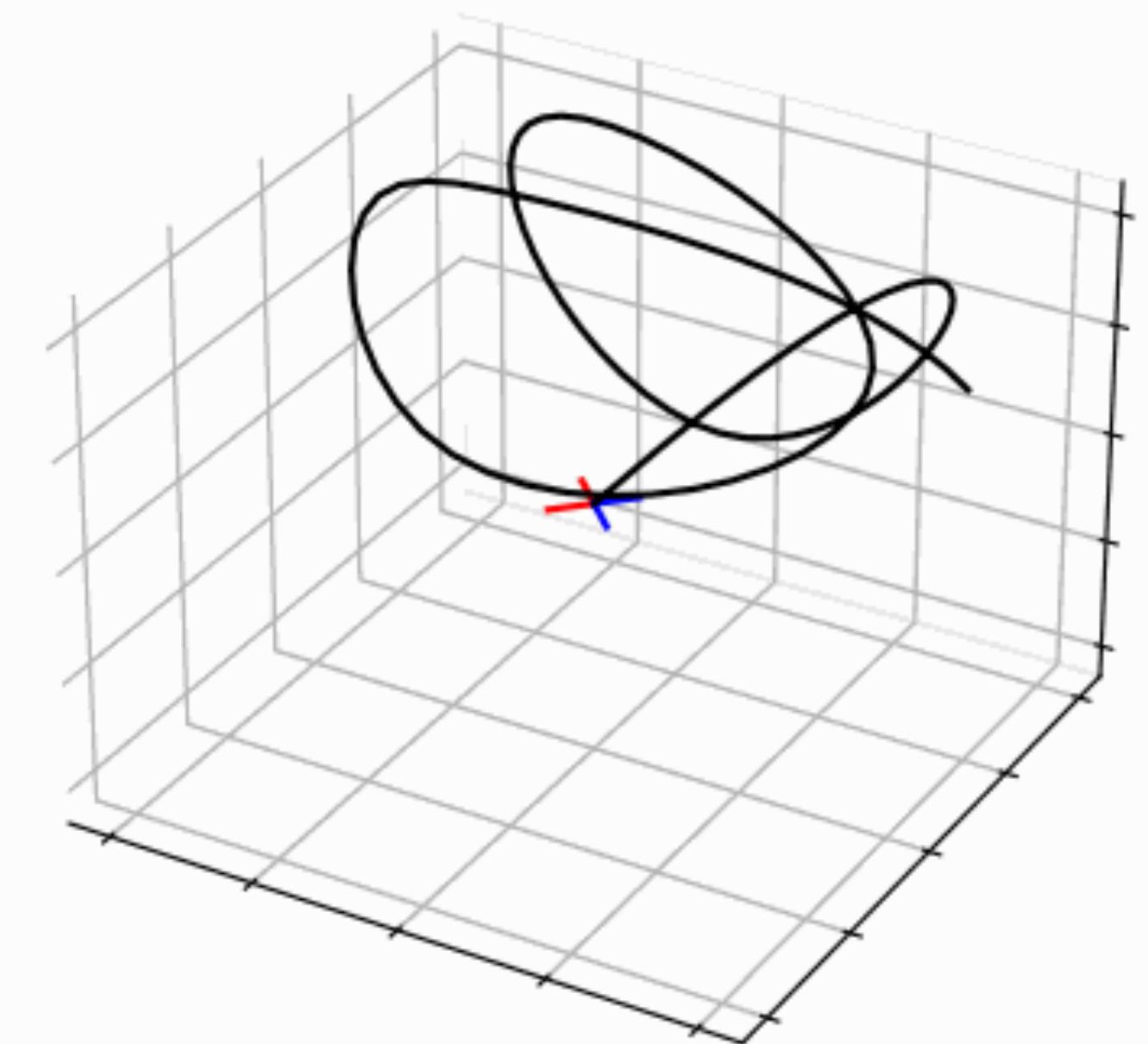
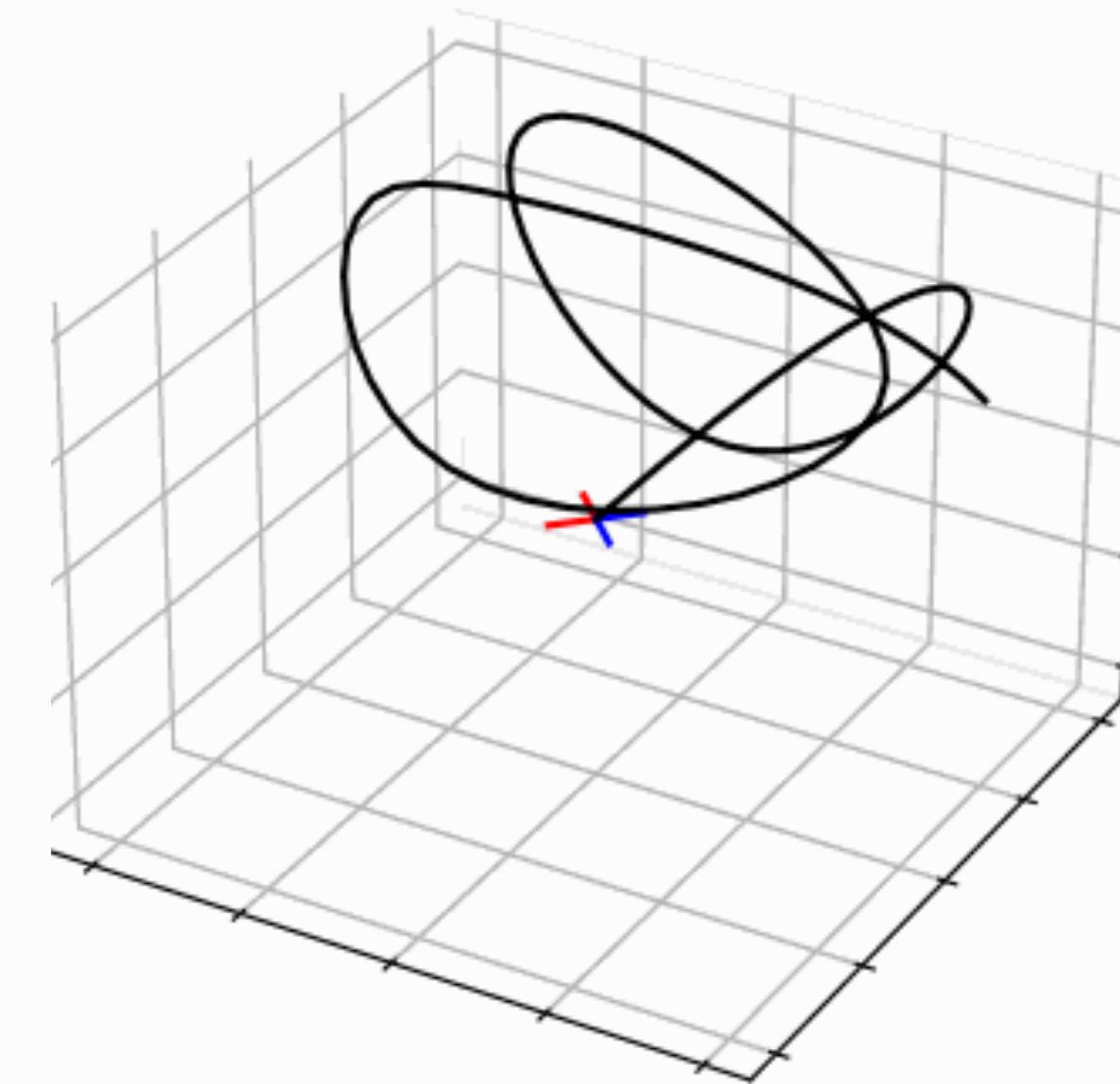
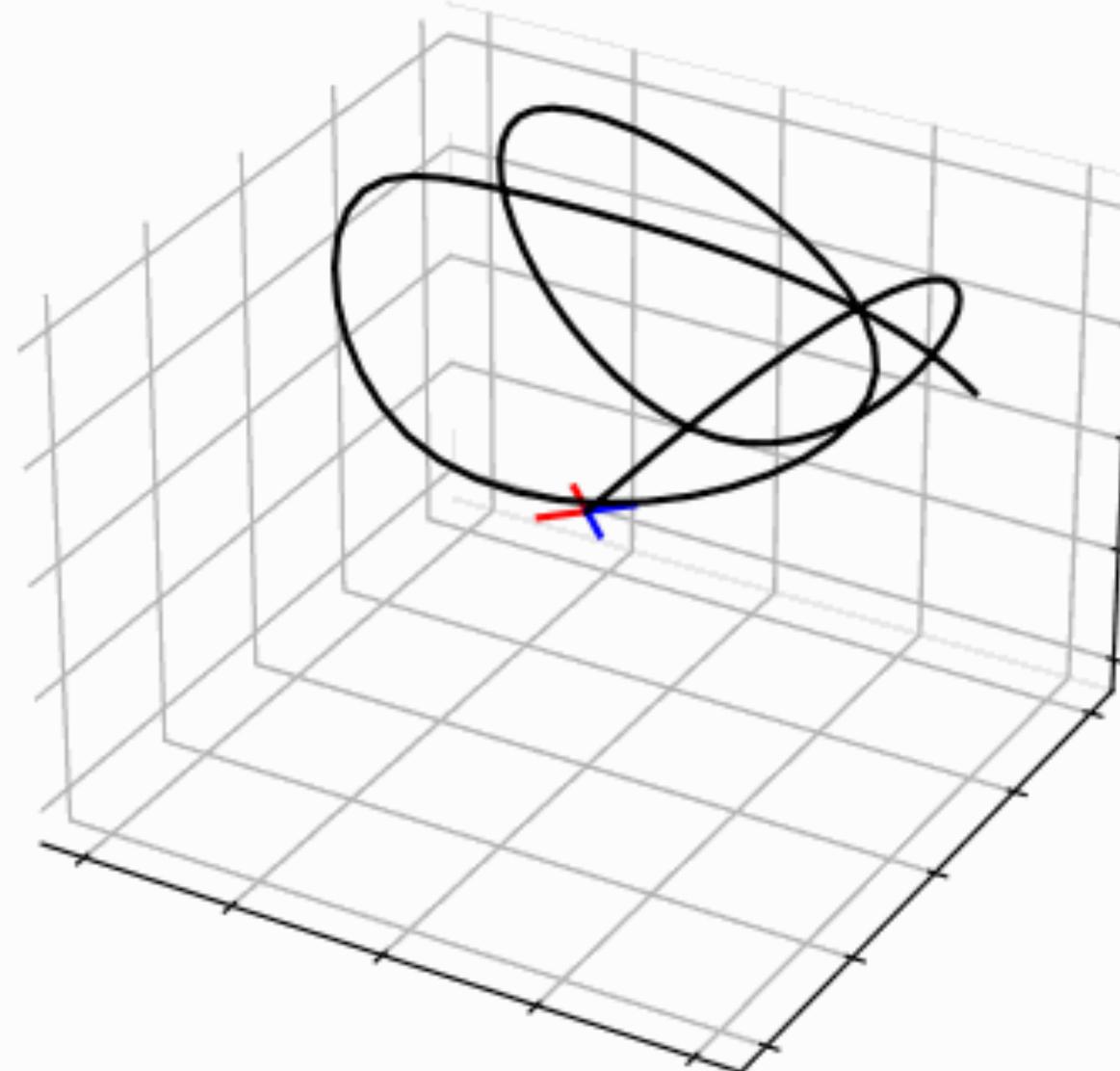
Nearest neighbor



Previous solution



Learned: $k = 5$



With learning, we can track the trajectory well

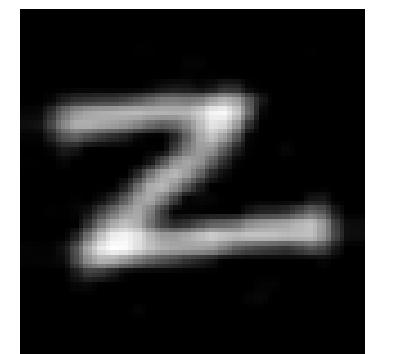
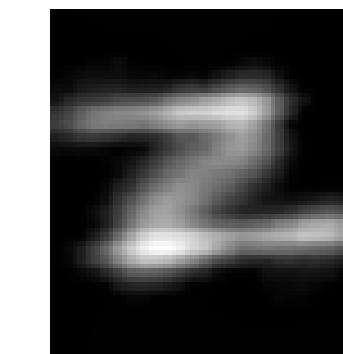
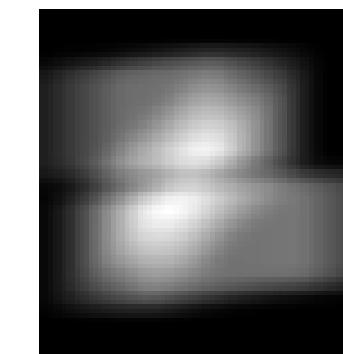
Image deblurring

Can be formulated as a QP
50 fixed-point steps

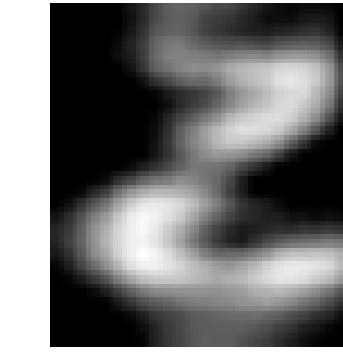
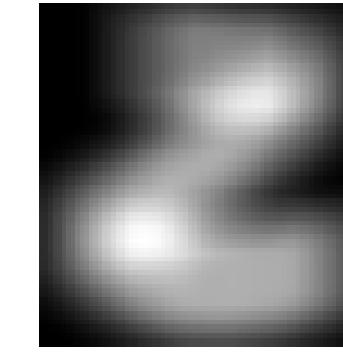
Distance to nearest neighbor increases

percentile optimal blurred cold-start nearest neighbor

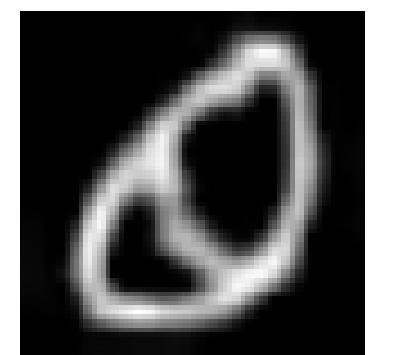
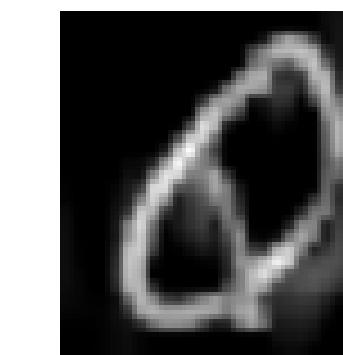
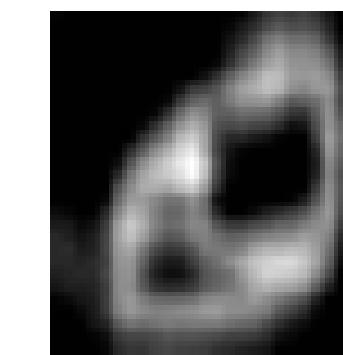
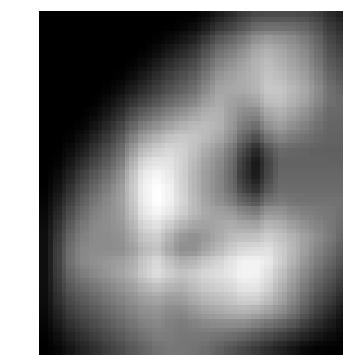
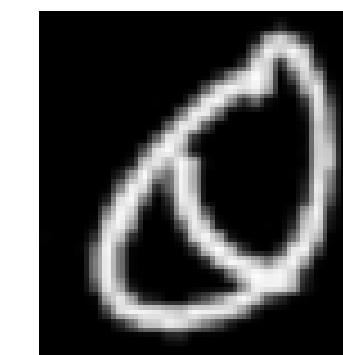
10th



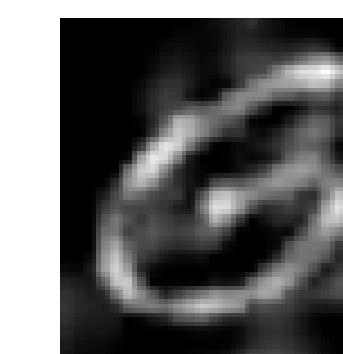
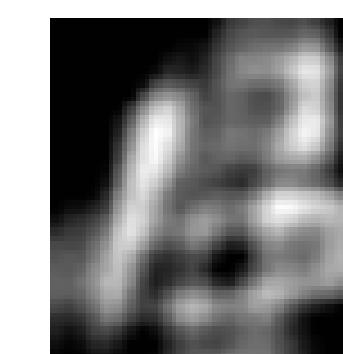
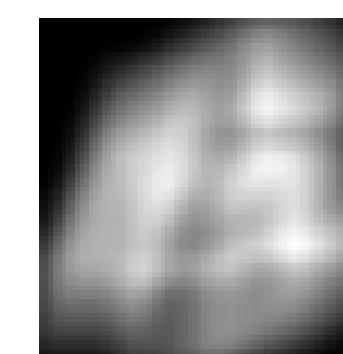
50th



90th



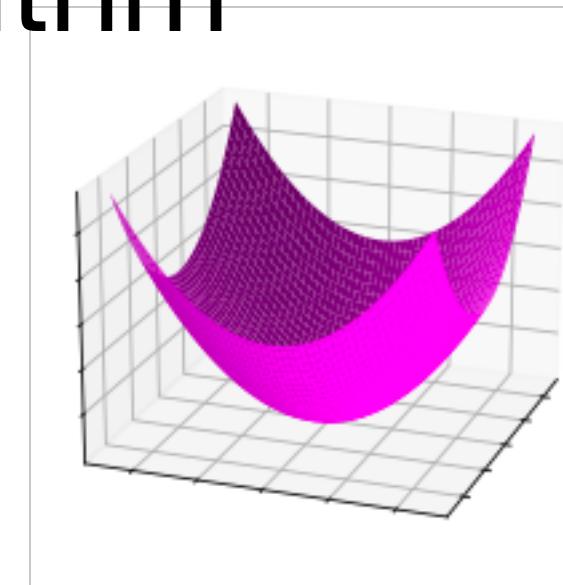
99th



With learning, we can deblur all of the images quickly

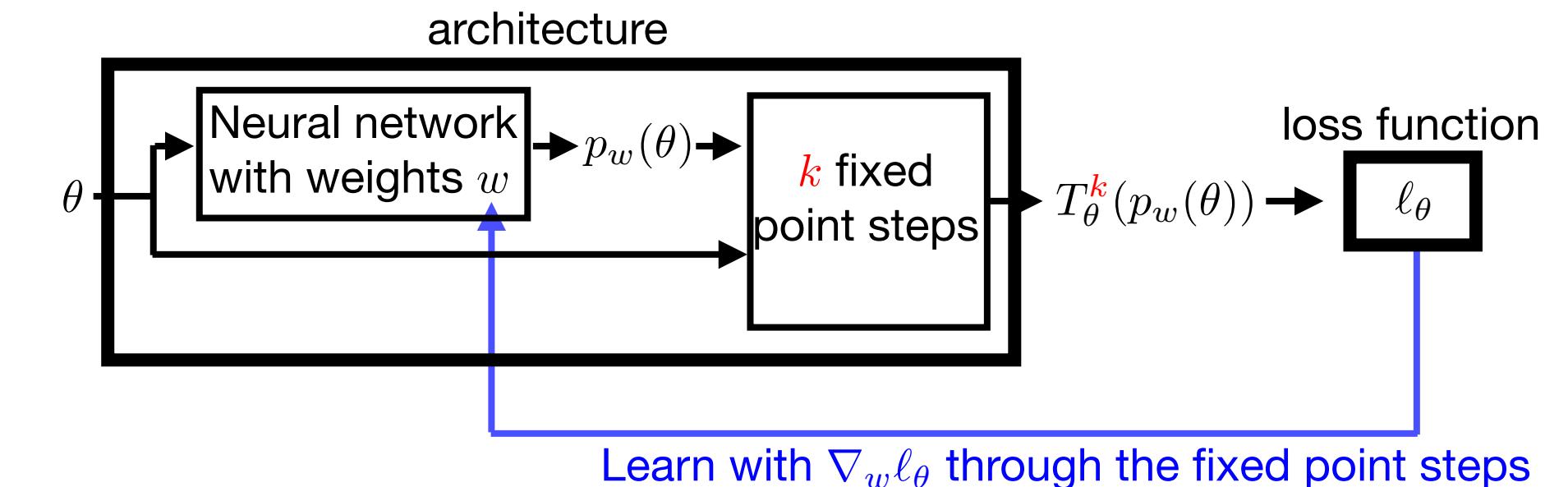
Benefits of our learning framework

End-to-end learning: warm-start predictions tailored to downstream algorithm



Guaranteed convergence

Can interface with state-of-the-art solvers



Generalization to

Future iterations
Unseen data



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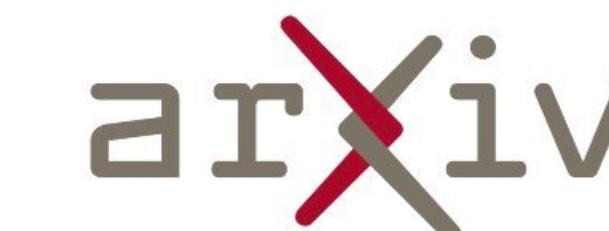
[rajivsambharya.github.io](https://github.com/rajivsambharya)



Quadratic programs



Conic programs



<https://arxiv.org/pdf/2309.07835.pdf>

