

# React With Redux Certification Training

# COURSE OUTLINE MODULE 04

- 1. Introduction to Web Development and React
- 2. Components and Styling the Application Layout

3. Handling Navigation with Routes

- 4. React State Management using Redux
- 5. Asynchronous Programming with Saga Middleware



6. React Hooks

7. Fetching Data using GraphQL

8. React Application Testing and Deployment

- 9. Introduction to React Native
- 10. Building React Native Applications with APIs

### **Topics**

Following are the topics covered in this module:

- ➤ Need of Redux
- ➤ What is Redux?
- > Redux Architecture
- Redux Action
- > Redux Reducers
- > Redux Store

- Principles of Redux
- > Pros of Redux
- > NPM libraries required to work with Redux
- ➤ More about react-redux package
- Building a food list application using React and Redux
- ➤ Building News application using React and Redux where data is received by an API

## **Objectives**

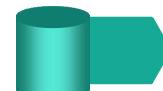
After completion of this module you should be able to:

- Analyse why should we use redux with react
- > Explain redux architecture
- Deploy actions
- Implement reducer functions
- Integrate store in your application
- Understand principles of redux
- > Install redux and configure required NPM libararies
- Build a news application using react and redux methodologies



# Why Do We Need Redux?

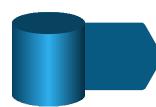
#### **Problems With React**



React applications are made up of *nested components* and each component has its own *state* 



*User actions* (such as click of buttons), leads to *transition* of state from the old state to a new state



As *an application grows*, it becomes *hard to determine* the *overall state of the application* and cumbersome to track the upcoming *updates* 

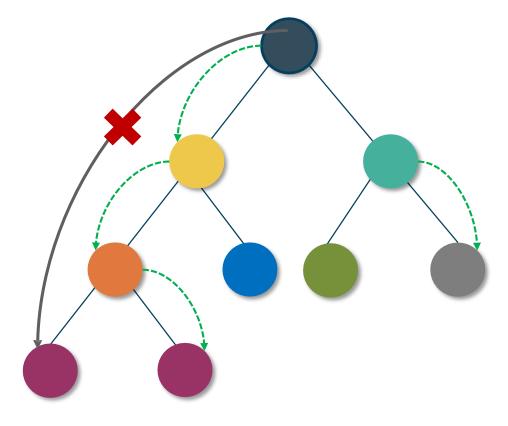
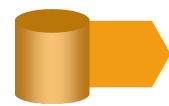


Fig: Unidirectional flow of data from parent to child component



Data flows unidirectionally only from *a parent component to child component*, so sharing data among *sibling components* becomes *difficult* 

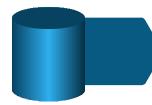
### **Problems Solved Using Redux**



With Redux, all the component states of an application can be collected in one place called **store** 



Components will *dispatch state changes* to the store



On the other hand, components that need to be aware of state changes can *subscribe* to the store

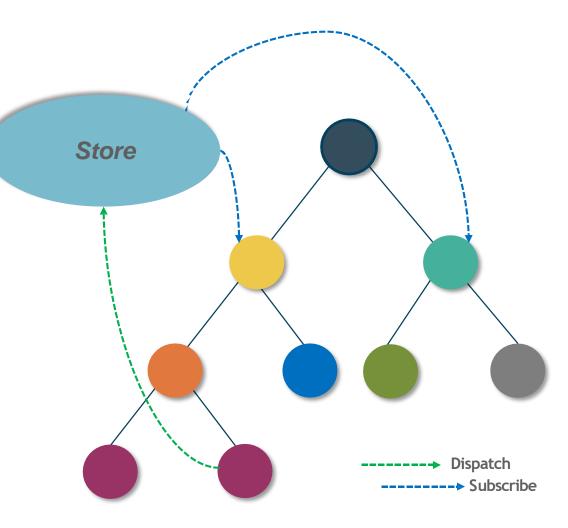
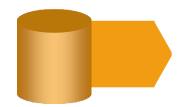


Fig: Unidirectional flow of data between components via Store

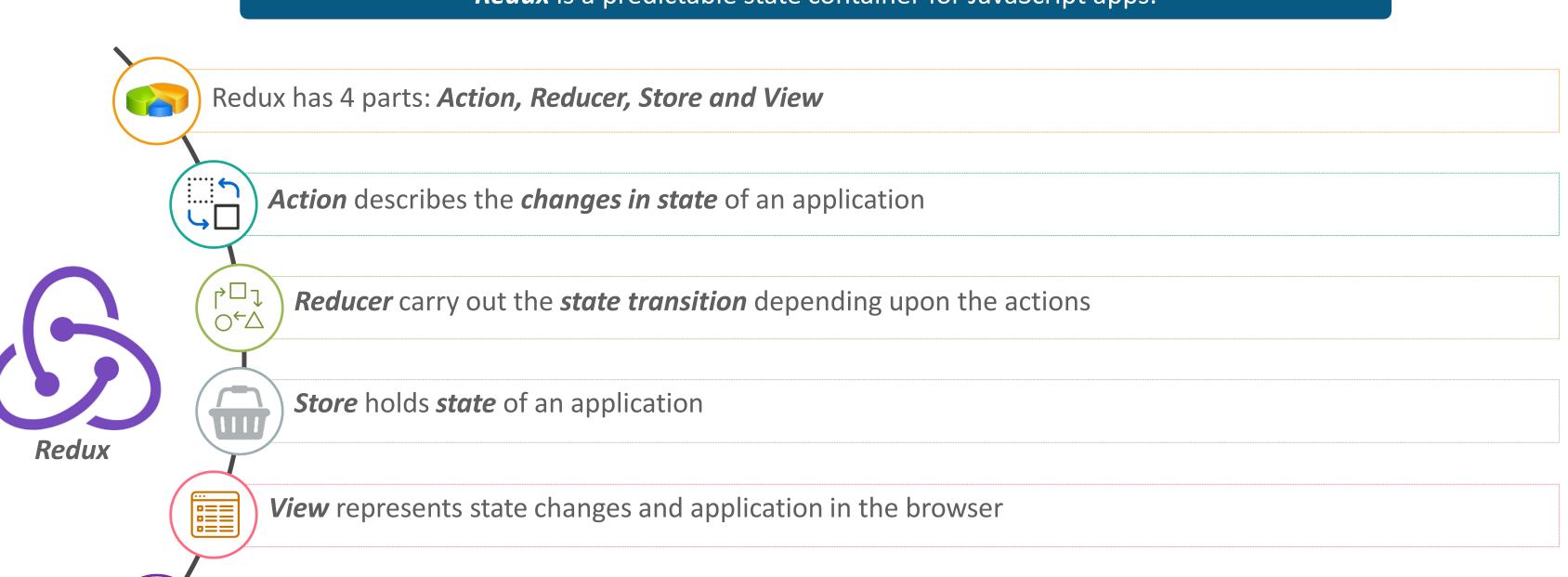


In this way, *Redux* supports the *Direct communication between* the components

# Redux

#### What Is Redux?

#### **Redux** is a predictable state container for JavaScript apps.



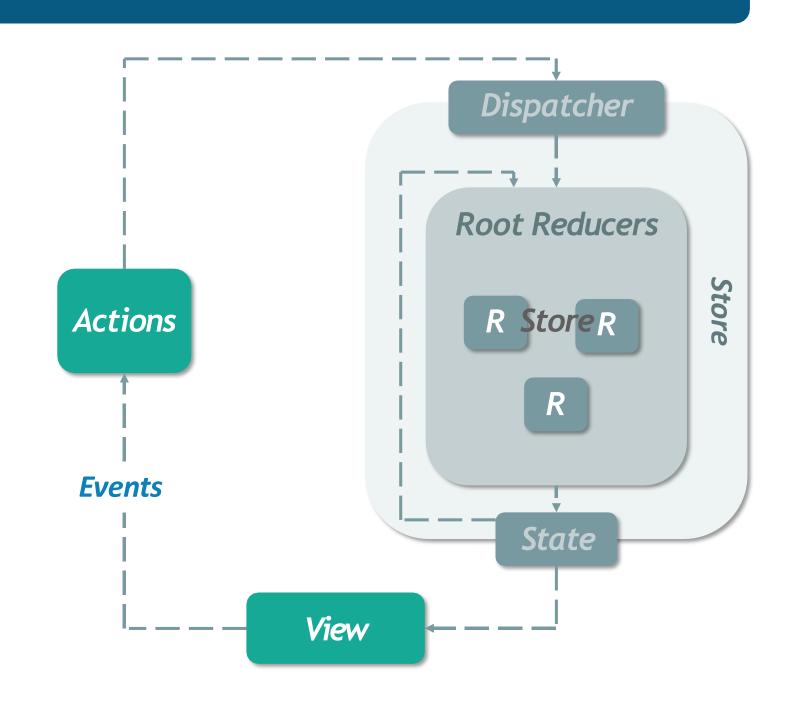
It is commonly used as *state management library*, as it makes *state mutations* predictable by imposing certain *restriction* on how and when updates should happen

# Redux Architecture

#### Redux Architecture: View

Redux features a *unidirectional data flow* and enforces a single store, where the state of the whole application is maintained.

- View represents user interface of an application
- When user clicks certain button/option in an application, events are generated
- These events carry the information(user activities)
  to be performed
- These events further lead to actions

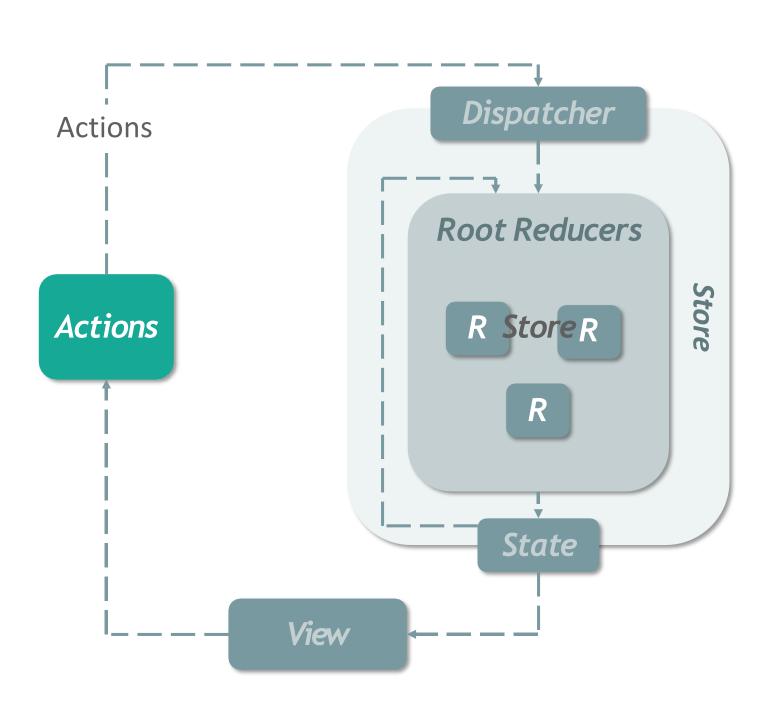


### **Redux Architecture: Actions**

- Actions are the plain JavaScript objects
- They have a 'type' property that indicates the action to be performed
- The 'type' property is defined as string constants
- These actions get dispatched to reducer

#### **Syntax: Action**

```
Function Food(){
    return {
        type: BUY_FOOD,
    }
}
Property
```

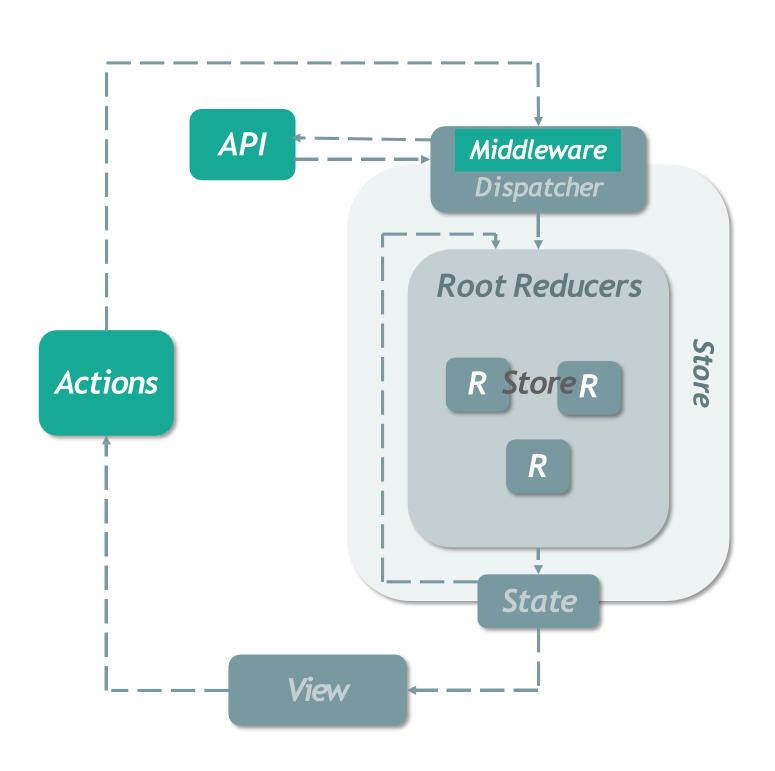


### Redux Architecture: Actions (contd.)

- In case of loading data from an external API, middleware process an Action
- Middleware is a code, placed between the framework receiving a request and the framework generating a response
- Middleware communicates with the API, collects data from API and later dispatches it to reducer

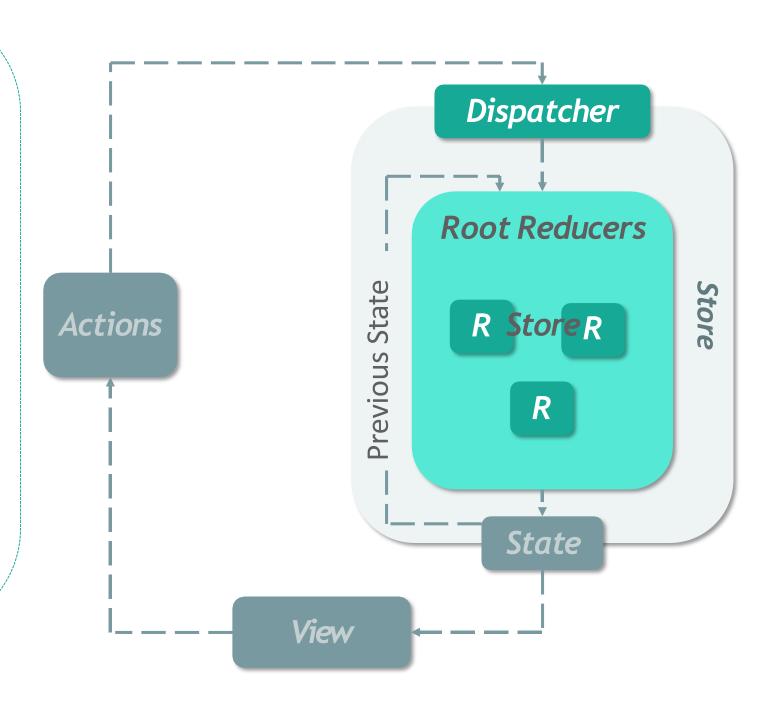
#### **Syntax: Action**

```
Function Food(){
    return {
        type: BUY_FOOD,
        payload: <API URL>
    }
}
Actual data
```

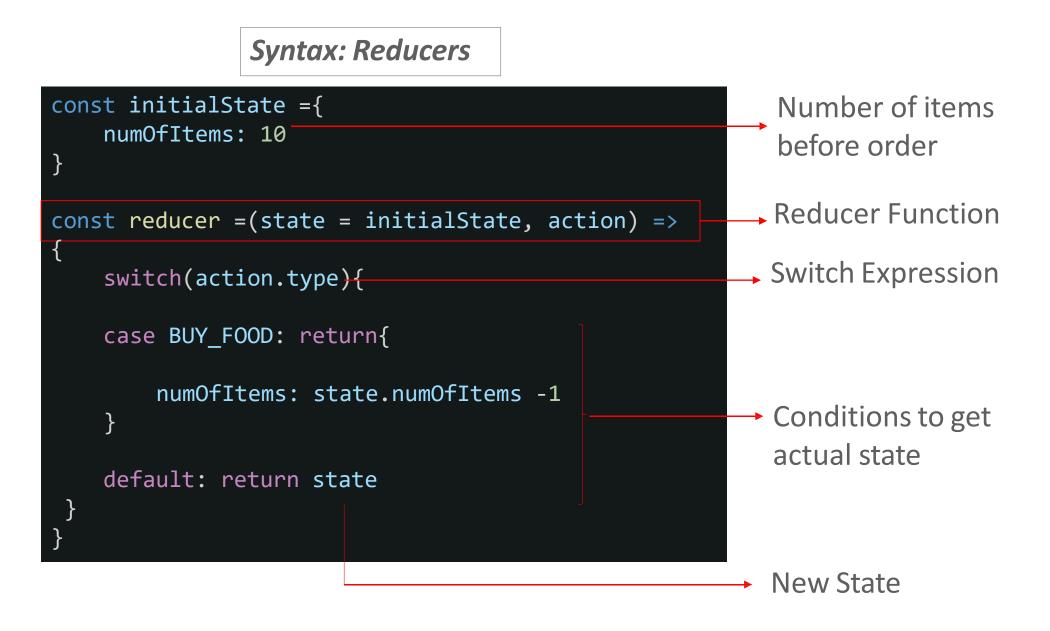


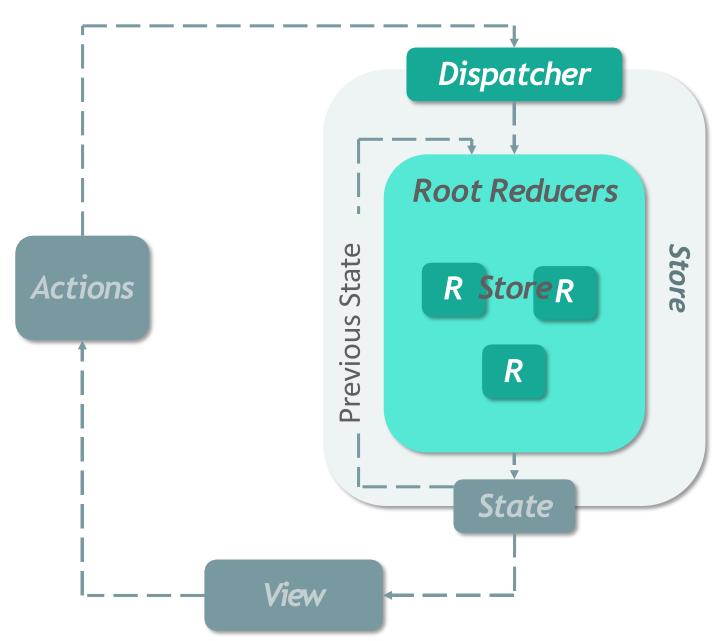
#### **Redux Architecture: Reducers**

- Reducer is a function that takes an Action and the current application State and it returns a new State of application ({previousState, action => newState })
- It specifies how the application state changes in response to the action
- The root reducer function is then called with the current state and a dispatched action
- That root reducer may delegate the work to other smaller reducer functions, it then returns a new state



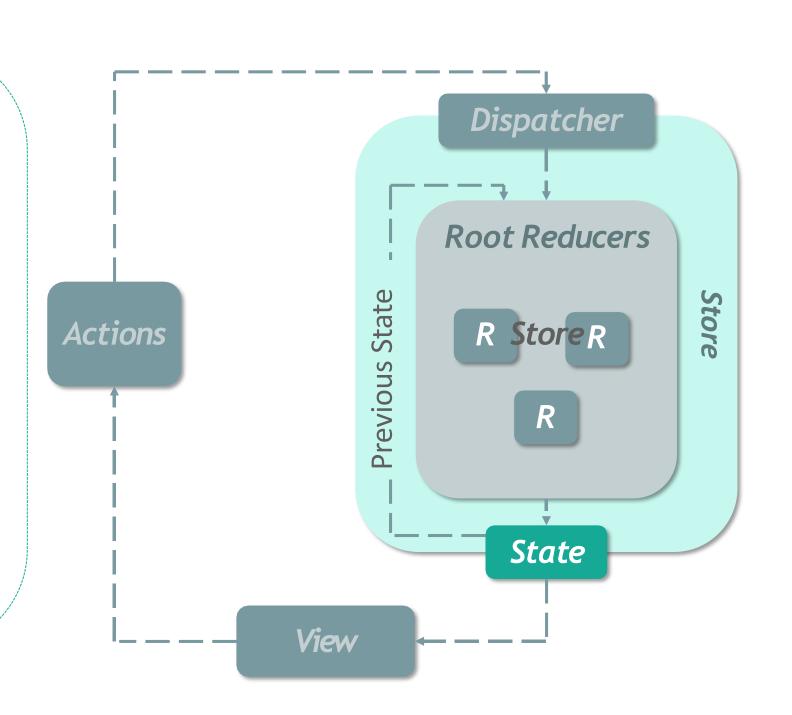
### Redux Architecture: Reducers Syntax





#### **Redux Architecture: Store**

- The **Store** in Redux is the object that brings actions and reducers together
- The store *holds* the application *state data* and *handles* all state updates
- The store handles state updates by passing the current state and an action through a reducer
- The store has a dispatch method that takes actions as an argument.
   When an action is dispatched through the store, the action is sent through the Reducers and the state is updated



### **Redux Architecture: Store Methods**

A *store* has three important methods as given below:



It helps you *retrieve* the *current State* of your Redux Store.

The syntax for getState is as follows: store.getState()

## Redux Architecture: Store Methods (contd.)

A **store** has three important methods as given below:

getState() dispatch() subscribe()

It allows you to *dispatch* an action to *change* the state in your application.

The syntax for dispatch is as follows: store.dispatch({type:'ITEMS\_REQUEST'})

### Redux Architecture: Store Methods (contd.)

A **store** has three important methods as given below:

getState() dispatch() subscribe()

It helps you register a callback that Redux Store will call when an Action has been dispatched. As soon as the Redux state has been *updated*, the *View* will *re-render* automatically.

The syntax for subscribe is as follows: **store.subscribe(()=>{ console.log(store.getState());})** 

Note: subscribe() function always *returns* a function for *unsubscribing* the listener. To unsubscribe the listener, we can use the below syntax:

### Redux Architecture: Store Methods (contd.)

```
const store = createStore(reducer)
console.log('Initialstate', store.getState())

const unsubscribe =store.subscribe(()=> console.log ('updated state', store.getState()))

store.dispatch (Food())
store.dispatch (Food())
unsubscribe()
Reducer contains the initial state

Displays the current state using getState()

Allows the app to access the state from store using subscribe()

Displays the current state using getState()

Allows the app to access the state from store using subscribe()

Displays the current state using getState()

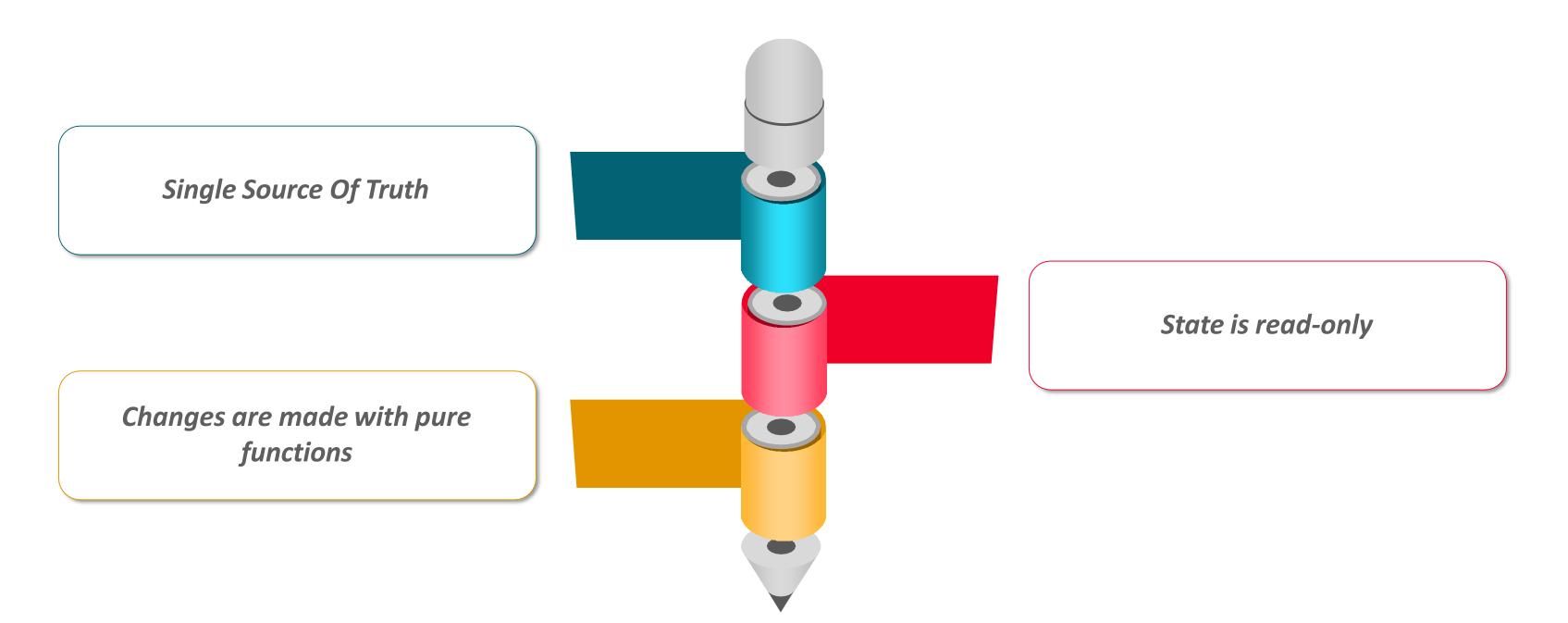
Allows the app to access the state from store using subscribe()

unsubscribe()
```

# Principles Of Redux

## **Principles Of Redux**





## Principles Of Redux: Single Source Of Truth

The state of your whole application is stored in an object tree within a single store.

Single Source Of Truth

State is read-only

Changes are made with pure functions

#### **Explanation of Principle**

Redux uses *store* for storing all the application state at one place. Components state is stored in the store and they receive updates from the store itself.

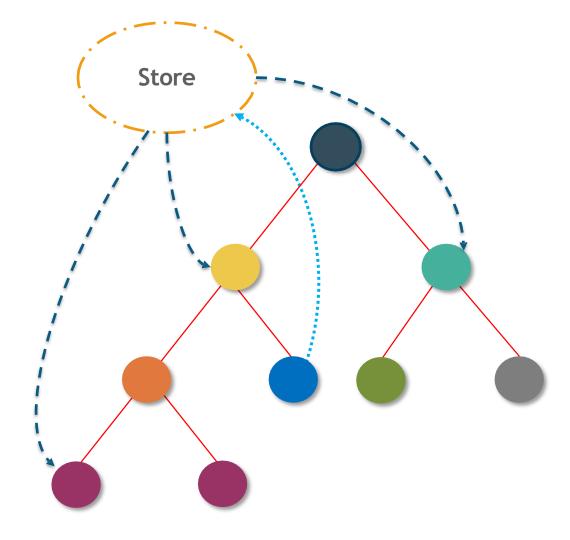


Fig: Flow of data within the sibling components via store

## Principles Of Redux: State Is Read-only

The only way to *change* the state is to *emit* an *action*, an object describing what happened.

Single Source Of Truth

State is read-only

Changes are made with pure functions

#### **Explanation of Principle**

You can change the state only by *triggering* an *action,* which is an object describing what happened.

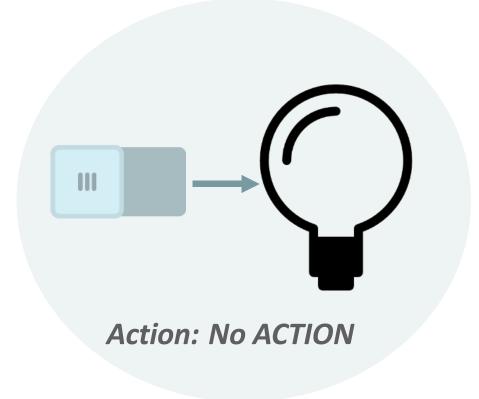


Fig: Previous State

## Principles Of Redux: State Is Read-only (contd.)

The only way to *change* the state is to *emit* an *action*, an object describing what happened.

Single Source Of Truth

State is read-only

Changes are made with pure functions

#### **Explanation of Principle**

You can change the state only by *triggering* an *action,* which is an object describing what happened

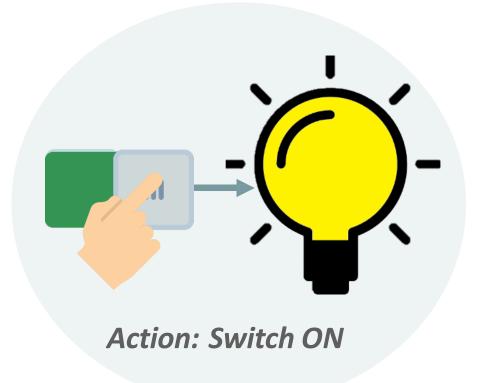


Fig: Current State due to imposed Action

## **Principles Of Redux: Changes Using Pure Functions**

To specify how the state tree is *transformed* by *actions*, you write pure reducers.

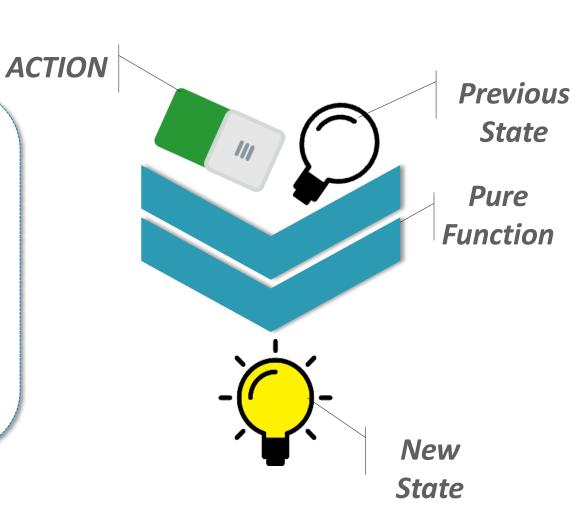
Single Source Of Truth

State is read-only

Changes are made with pure functions

#### **Explanation of Principle**

Pure functions called as *Reducers* are used to indicate, how the *state* has been transformed by the *action*.



# Advantages Of Redux

### **Advantages Of Redux**



**Feasible data sharing between components**: Due to central store, any component can access any state from the store, there is no need of passing props back and forth



*Maintainability:* Redux is strict about how code should be organized, due to this anyone with knowledge of Redux finds easy to understand the structure of any Redux application



Ease of testing: Testing will be easy as UI and data management are separated



**Easy debugging**: By logging actions and state, it is easy to understand coding errors, network errors and other errors that might occur in production environment



Faster access to components: History of state is maintained, this helps in implementing features like undo very easily

# NPM

#### **NPM**

#### NPM packages required to work with Redux are:

#### react

It is a *user interface* library.

Installation: *npm i react* 

#### redux

It is a **state management** library

Installation: *npm i redux* 

#### react- redux

- It is used to bind the two libraries
- It lets React application
   components to read data from a
   Redux store and dispatch actions
   to the store to update data
- Installation: npm i react-redux

### More About react-redux Library

#### The commonly used features of this library are:

<Provider/>: react-redux provides Provider to allow components of the application to take data from the store

Since react components are linked to each other, most applications will render a < Provider/> at the top level, with the entire App component inside it.

### More About react-redux Library (contd.)

The commonly used features of this library are:

connect(): react-redux provides a connect function to connect your component to the store.



The <**Provider** /> makes the **Redux** store available to any nested components that have been wrapped in the connect() function.

Now we should create a React-Redux application using all the concepts discussed till now.



# Demo 1: React Application Using Redux

### Demo: Installation Of Required Packages

Start building the application using the command: *create-react-app <application\_name>* 

PS C:\Users\archana\Desktop\React\ReactJSDemo\Redux> create-react-app reduxapp

Creating a new React app in C:\Users\archana\Desktop\React\ReactJSDemo\Redux\reduxapp.

Installing packages. This might take a couple of minutes.
Installing react, react-dom, and react-scripts...

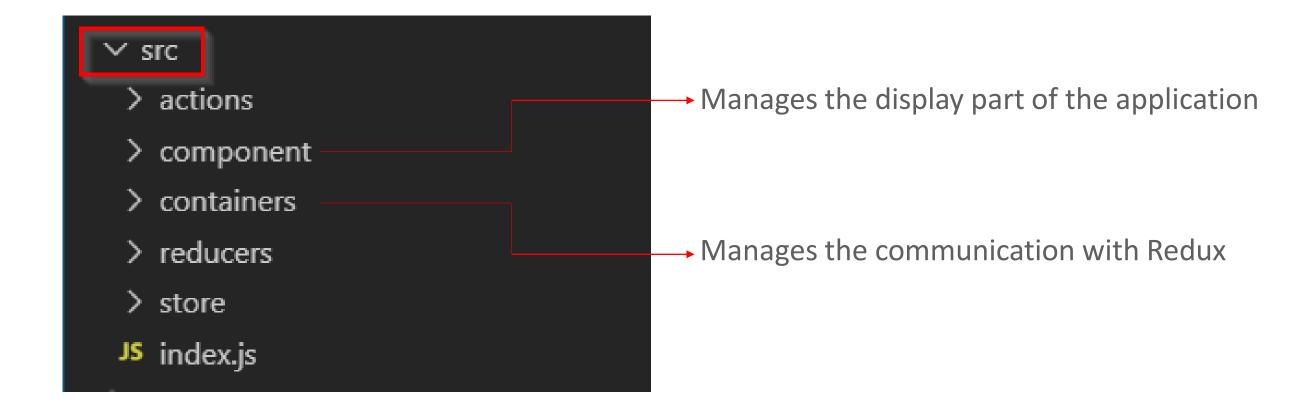
Navigate to your application folder using: *cd <application\_name>* Install the required packages: *redux, react-redux, react-router-dom* 

PS C:\Users\archana\Desktop\React\ReactJSDemo\Redux> cd reduxapp

PS C:\Users\archana\Desktop\React\ReactJSDemo\Redux\reduxapp> npm install redux react-redux react-router-dom

#### **Demo: Folder Structure**

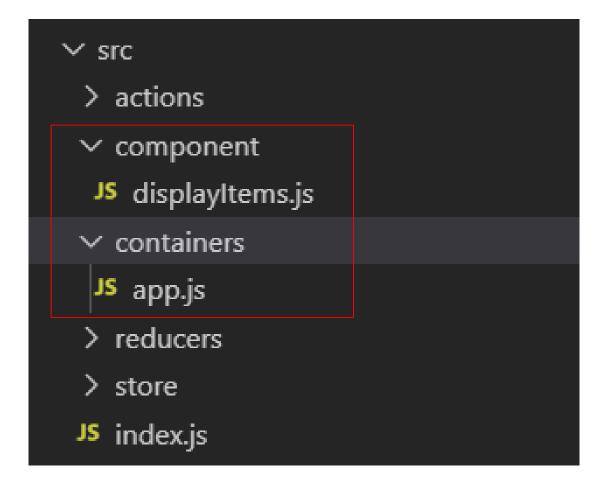
Open the *source folder* and remove all the files. Create a new folder structure as mentioned below:



The other folders like actions, reducers, store will have an index.js file which acts as an entry point to the respective folders

#### Demo: Folder Structure (contd.)

Create two files app.js and displayItem.js and add them to containers and component folder, respectively.

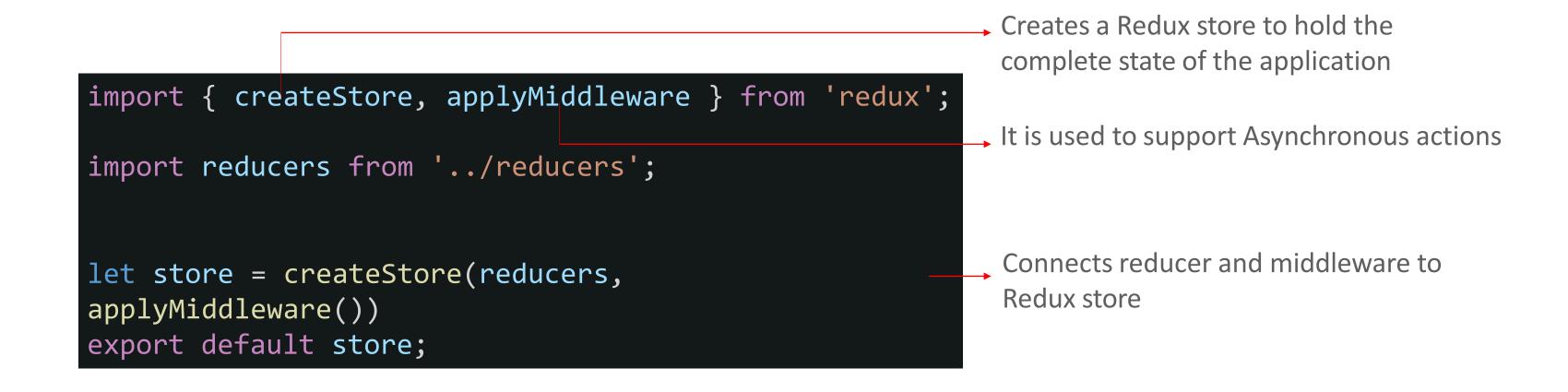


#### Demo: Index.js

Add the *paths* of created folders to *Index.js* and import *Provider* to connect store to the view section of your application.

#### **Demo: Store**

To the index.js of *store* folder add the below snippet. As per the architecture, a *reducer* is present inside the *store* so we will *import* it in the store folder.



#### **Demo: Actions**

To the index.js of *actions* folder add the below snippet.

#### Demo: Reducers - food\_Reducer.js

In the reducer folder create a *food\_Reducer.js* file. In it write a *reducer function* to *receive* the *action*.

```
export default function(state=null, action)
{
    switch(action.type){
        case 'FOOD_ITEMS':
        return action.payload
    default:
        return state
}

Passes initial state and action to the function

Action type to be processed
Sends data present in payload to state

Final state after processing the action

Action type to be processed
Sends data present in payload to state

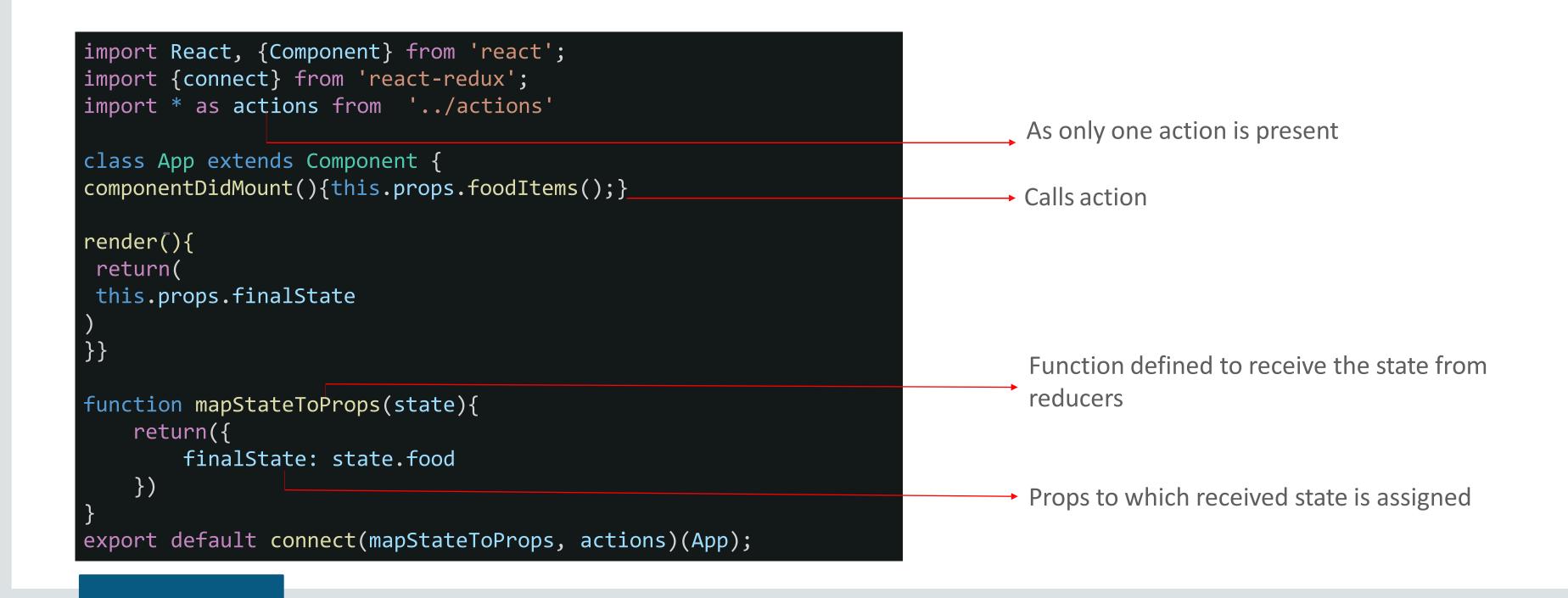
Final state after processing the action
```

#### Demo: Reducers - Index.js

Add an *index.js file* to the reducers folder and *import* all the application reducers in it. Collect these reducers in a single object - *rootReducers* using *combineReducers*.

#### Demo: App.js

Open app.js file present in containers folder, paste the below code in it to establish the communication with Redux.



#### Demo: displayItems.js

In *component* folder open displayItems.js file, paste the below code in it to bind the data and send the food items to be displayed on screen.

```
import React from 'react';
const DisplayItems = (props) => {
                                                                    Function defined to bind the
                                                                    data using map operator
    const List =({datalist}) => {
        if(datalist){
                                                                    Props that will hold the data
            return datalist.map((data) => {
                 return(
                     <div key={data.id}>
                                                                    Binding the data using map
                         {data.name}
                                                                    operator
                     </div>
})}}
return(
        <div>
        {List(props)}
                                                                    Returns the props holding the
        </div>
                                                                    data
export default DisplayItems;
```

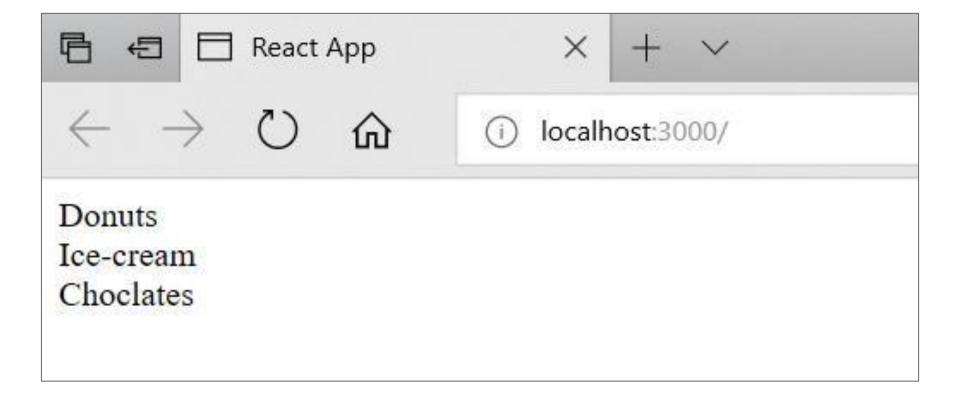
#### Demo: App.js

Import the *DisplayItems* function in App.js and add the *props:datalist* in render function

```
import React, {Component} from 'react';
import {connect} from 'react-redux';
import * as actions from '../actions'
import DisplayItems from '../component/displayItems'
class App extends Component {
componentDidMount(){this.props.foodItems();}
    render(){
        return(
            <div>
                <DisplayItems datalist={this.props.finalState}></DisplayItems>
            </div>
function mapStateToProps(state){
 return({ finalState: state.food })
export default connect(mapStateToProps, actions)(App);
```

#### **Demo: Output**

Run the application using: *npm start* and check the output at *localhost:3000* 



### **Summary Of Application Using React-Redux**

1. App.js (view section) Calls action

```
class App extends Component {
    componentDidMount(){
        this.props.foodItems();
    }
```

2. Action sends type and payload

3. Reducer accepts the action type and payload

4. Reducer is connected to store

```
import { createStore, applyMiddleware } from 'redux';
import reducers from '../reducers';
let store = createStore(reducers, applyMiddleware())
export default store;
```

#### **Summary Of Application Using React-Redux**

5. Store is connected to view

6.In view section mapStateToProps calls store, gets state from reducers and maps it to props

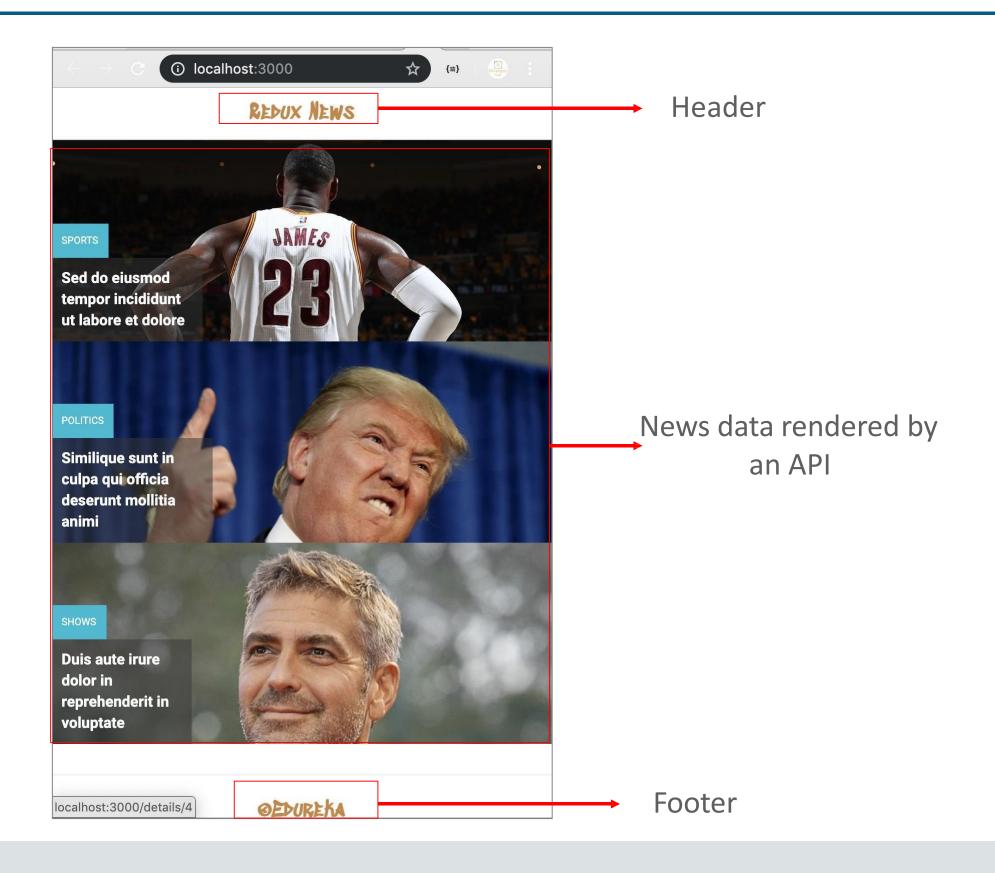
```
function mapStateToProps(state){
    return({
        finalState: state.food
    }
    )
```

7. View performs the data binding and finally props is passed to render function and displayed on screen

# Demo 2: To Build A News Application Using React And Redux

## **Output: News Application Using React And Redux**

Here we will build an application using *React and Redux*, where data is received by an *API* and displayed on screen.



# Questions













