

# React With Redux Certification Training

# COURSE OUTLINE MODULE 08

1. Introduction to Web Development and React

2. Components and Styling the Application Layout

3. Handling Navigation with Routes

4. React State Management using Redux

5. Asynchronous Programming with Saga Middleware

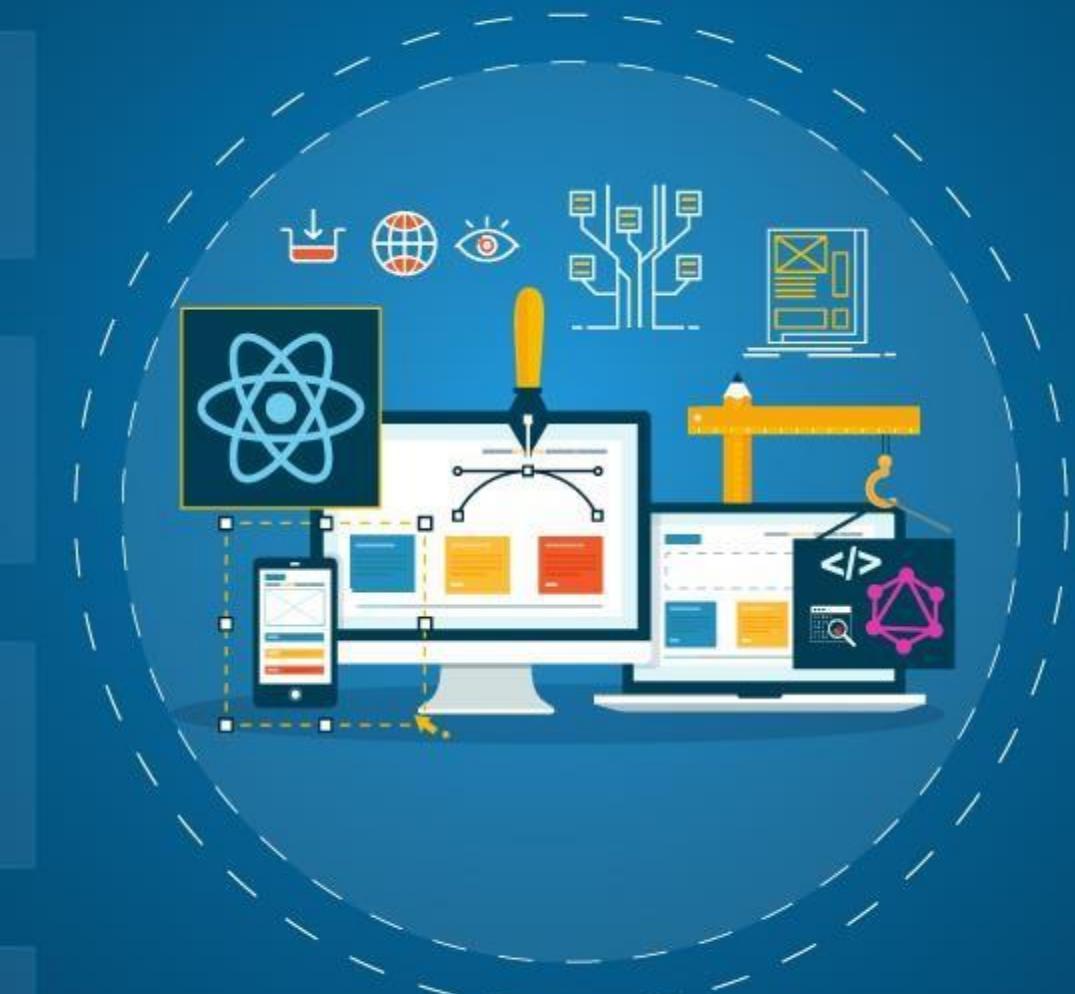
6. React Hooks

7. Fetching Data using GraphQL

8. React Application Testing and Deployment

9. Introduction to React Native

10. Building React Native Applications with APIs



# Topics

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Following are the topics covered in this module:

- Testing
- Why should we perform testing?
- Types of testing
- Testing React application using Jest and Enzyme
- Installation of Jest and Enzyme
- Maintaining application code using Git
- Version control system
- Why should we use Git?
- Git file workflow
- Git commands
- Running application on production server: Nginx
- Architecture of Nginx
- How to configure Nginx?
- Deployment of an application using Docker
- Problems before containers
- How containers solve the problems
- What is Docker?
- Docker file
- Docker image
- Docker containers
- Docker hub
- Basic Docker commands

# Objectives

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After completion of this module you should be able to:

- Setup testing environment using Jest and Enzyme
- Add Snapshot testing
- Integrate Test Reducers
- Push React application code to GitHub repository
- Run React application on production server: Nginx
- Build Docker image of the React application



# Testing

# Software Testing

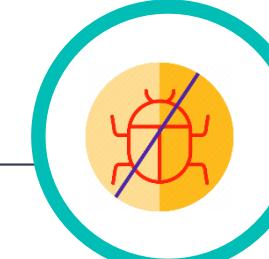
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**Software Testing** is a process, to evaluate the functionality of a software application, with an intent to find whether the developed software met the specified requirements or not, and to produce a bug free quality product.



# Why Should We Perform Testing?



- 01  *Cost of fixing the bugs* is larger if testing is not done in early stage
- 02  To produce *good quality* products
- 03  To make software application *defect free*
- 04  To *check if behaviour of an application* is same in development and production environment

# Types Of Testing

*The different types of testing are:*



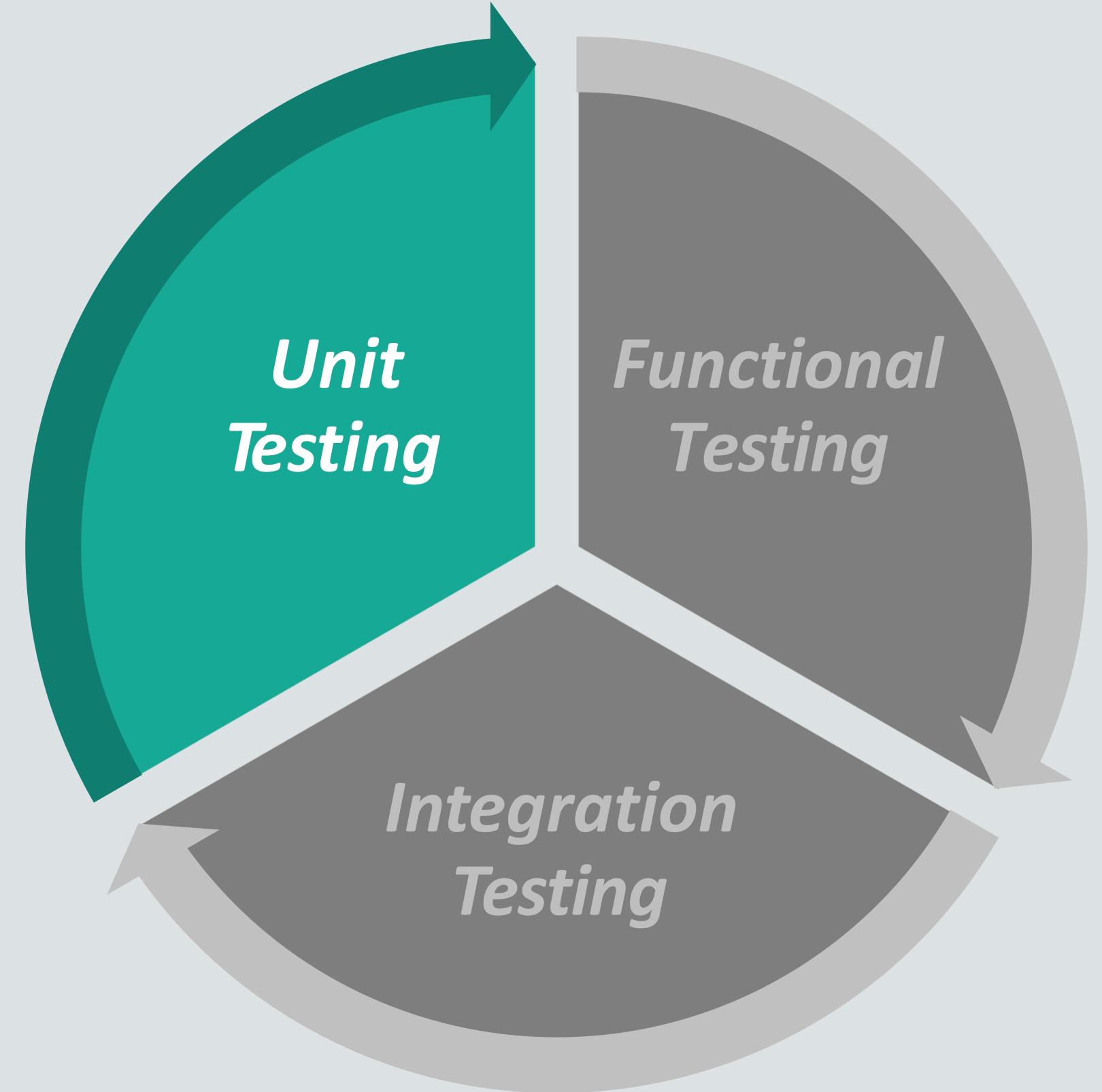
*Unit Testing*



*Functional Testing*



*Integration Testing*



# Unit Testing

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01

**Unit testing** is used to test the *small pieces* of an independent code, unconcerned with how they are wrapped into your application

02

Used to **prevent regressions** (bugs that occur repeatedly)

03

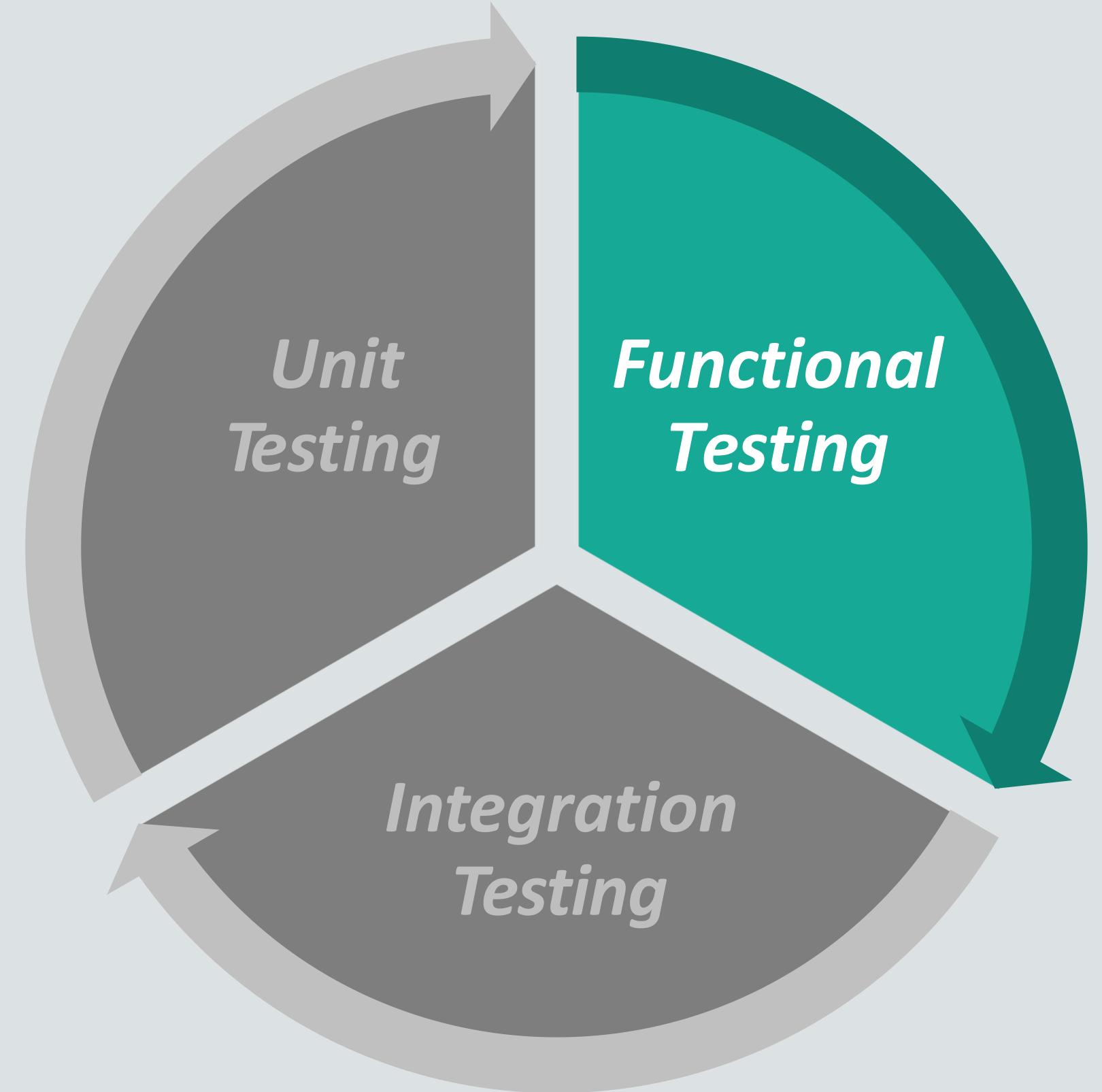
Easy to **pinpoint** and **fix** the **problem**

04

If it takes **longer time to execute**, it is likely that the code **under test** is much more complex than it should be

05

Popular tool to perform unit testing on React applications is **Jest**



# Functional Testing

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01

*Functional tests* are made against combinations of many units

02

You can use *any number of external objects* or *systems* like database, UI, security, and other application layers

03

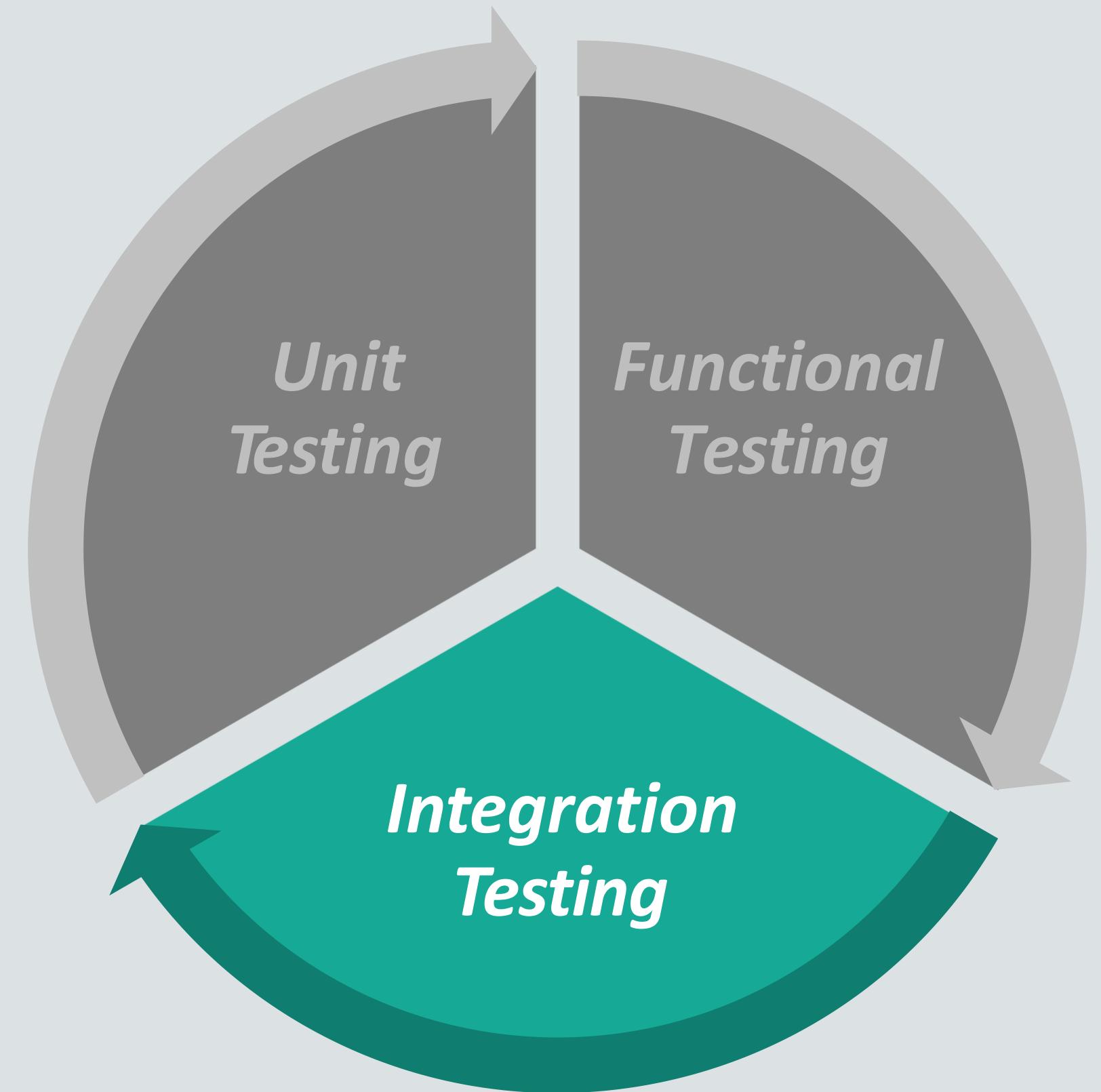
*Takes longer time* to execute than *unit test*

04

*Functional Test* represents major releases whereas *unit test represents only minor changes*, due to which they are *expected* to change less often than unit test

05

Eg: When user enters *username, password and clicks on send*, that user will be logged in. We can easily see that this functional group will *comprise* of many unit tests, one for validating a username, one for handling a button click and so on



# Integration Testing

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01

*Integration testing* ensures that the entire system application is working correctly

02

It can be executed only within a *realistic environment* like real databases, servers, and other systems which are like the target production environment

03

It is used *in case* you need to test separate *systems* like *database and application*

04

It is *slower* than other tests as it is *complex* to write

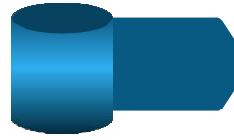
05

*For Example:* A functional test may successfully test the ability of an ideal system to open a help dialog box, but when integrated with a new browser or other runtime, it is found that the expected functionality is not achieved

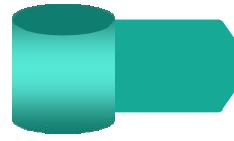
# Testing React Applications Using Jest And Enzyme

# Jest And Enzyme

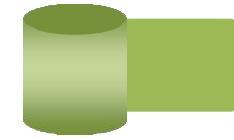
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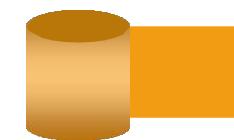
***Jest*** is a fast testing framework. It acts as a ***test runner, assertion library, and mocking library***



***Enzyme*** is a JavaScript testing utility for React that makes it easier to assert, manipulate, and traverse your React components output



***Enzyme provides*** additional utility methods for ***rendering a component*** (or multiple components), ***finding elements***, and ***interacting with elements***



***create-react-application*** setup comes bundled with ***Jest***, so no need to install it separately but enzyme must be installed

# Installation Of Jest And Enzyme

If not using create-react-application install Jest:

```
npm install --save-dev jest babel-jest
```

Install Enzyme:

```
npm install --save-dev enzyme enzyme-adapter-react-16 enzyme-to-json
```

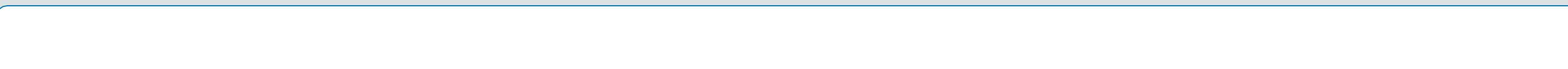
Update your package.json :

```
"jest": {"snapshotSerializers": ["enzyme-to-json/serializer"]}
```

## Note:

- *enzyme-to-json* provides a better component format for snapshot comparison
- Without the serializer, each time the component created in a test must have the enzyme-to-json method `.toJson()` used individually before it can be passed to Jest's snapshot matcher. With the serializer you never use it individually

# Demo 1: Snapshot Testing And Integrating Testing Reducers

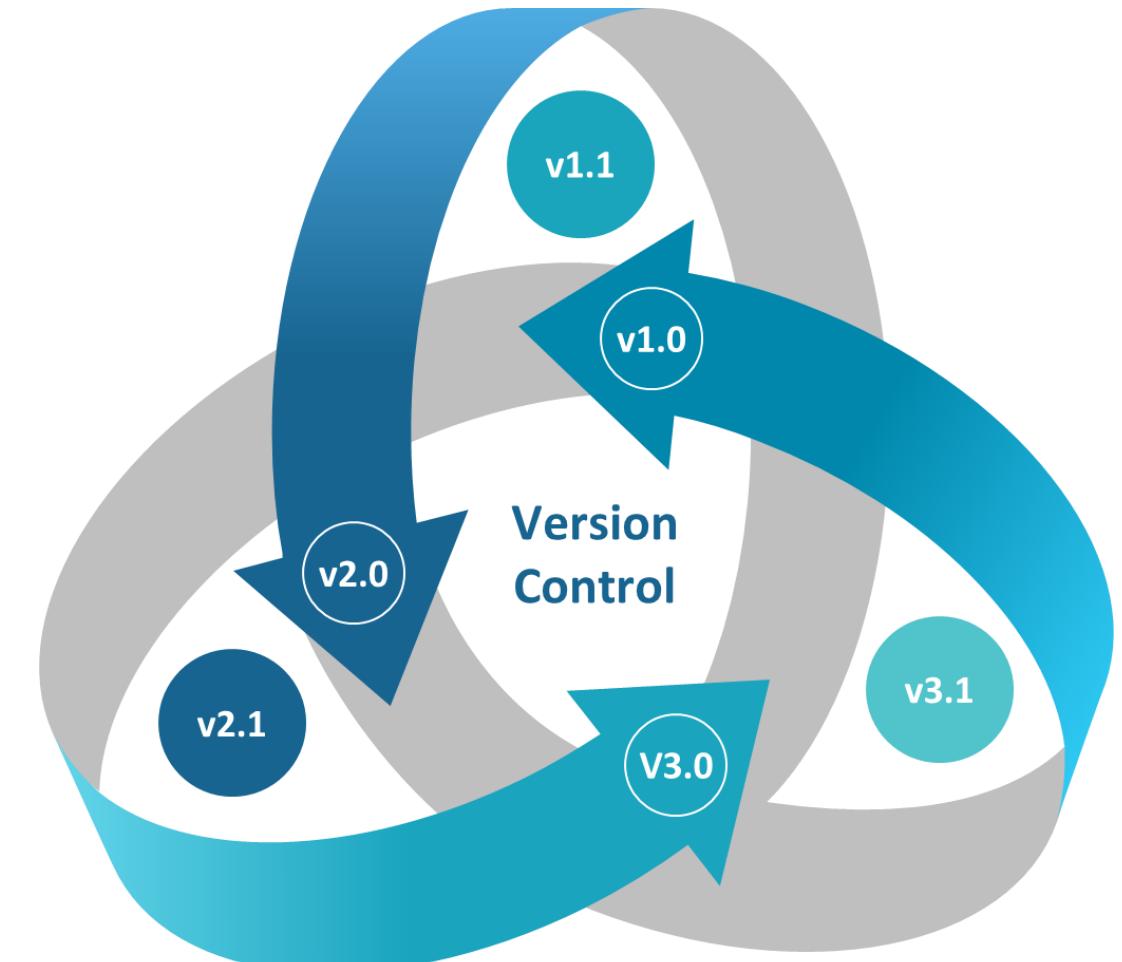


# Maintaining Application Code Using Git

# What Is Version Control System?

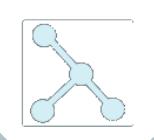
**Version Control System** is the one that records changes of documents, computer programs, large websites and other collection of information over time.

- It allows multiple users to manage multiple revisions of the same unit of information
- It is used to *Maintain* the *records* of different versions of code
- The most popular tool used as version control system is *Git*



# Why Should We Use Git?

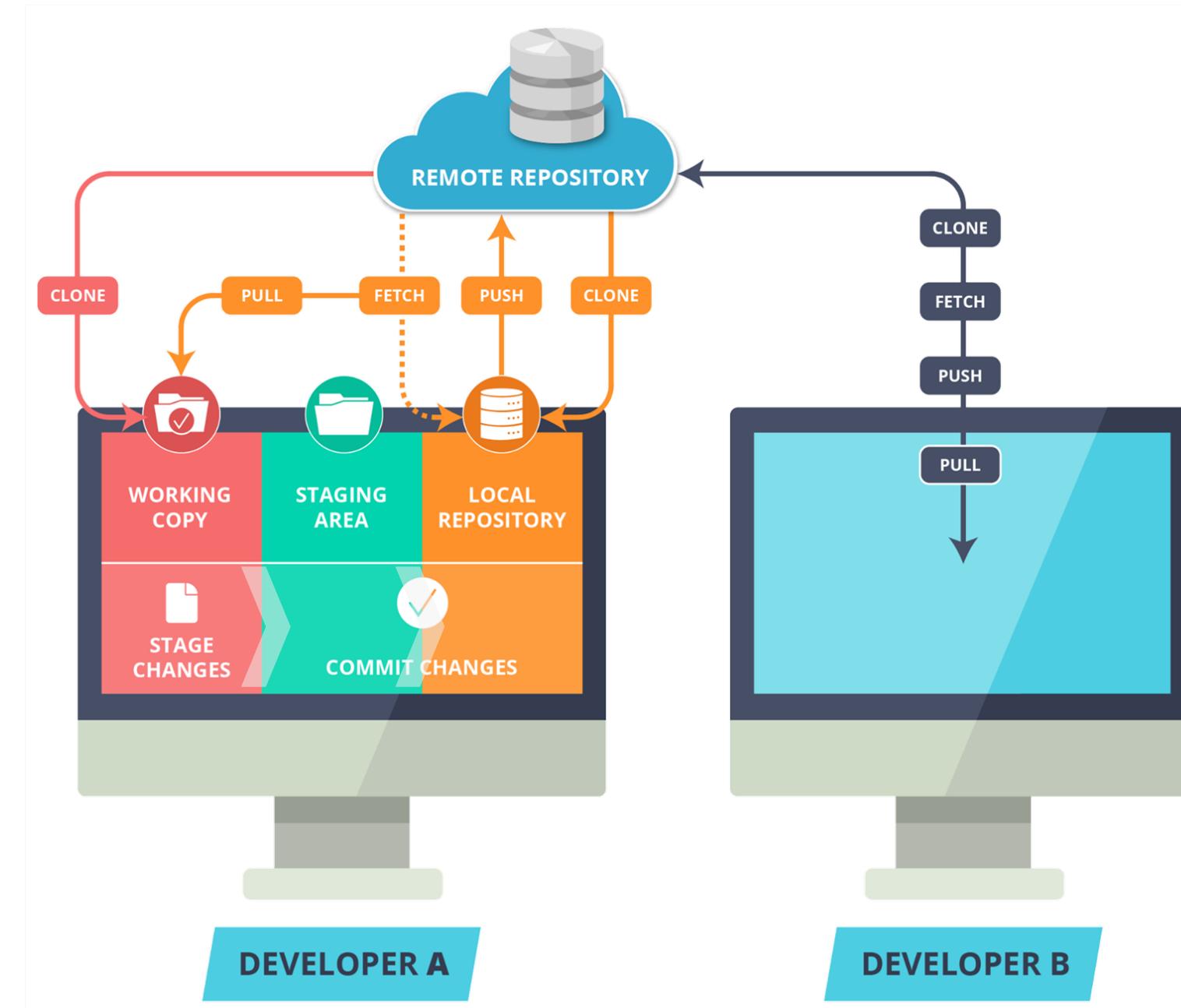
**Git** is an open source Distributed Version Control System(DVCS) for tracking changes in source code during software development.

-  **Snapshots:** Git records changes made to a file rather than file itself. That means if a file is not changed it is not stored again
-  **Distributed:** Every user has his own copy of the repository which stores data locally
-   **Fast Operations:** Almost every operation on Git is local, hence the speed offered by Git is lightening fast compared to other VCS's
-   
 **Branch Handling:** Every collaborator's working directory is in a separate branch. Different branches can be merged with ease
-  **Robust:** Nearly every task in Git is recorded hence it is hard to loose any change or data in Git

# The Git File Workflow

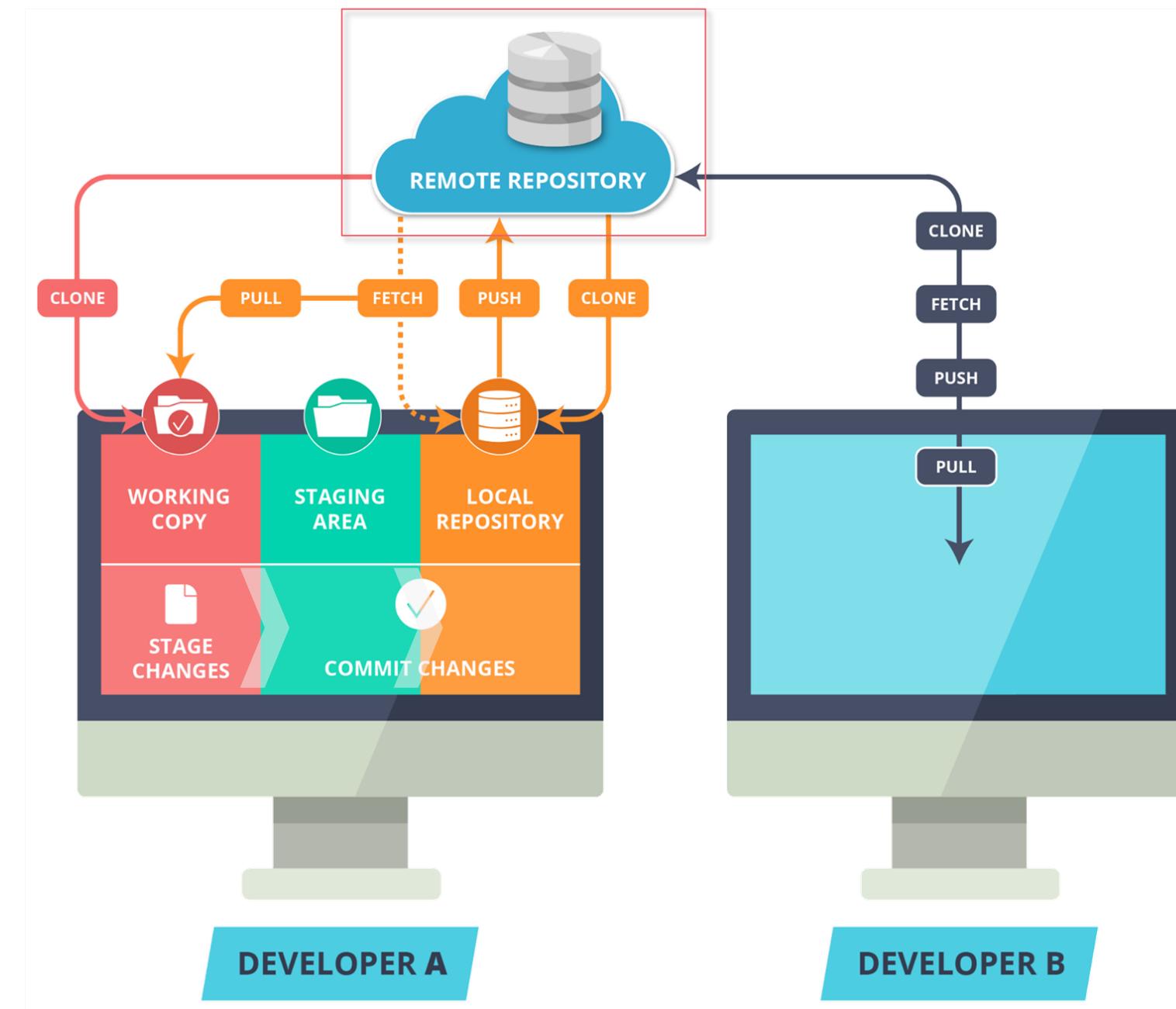
# The Git File Workflow

- Use Git workflow to manage your project effectively
- Working with set of guidelines increases Git's consistency and productivity



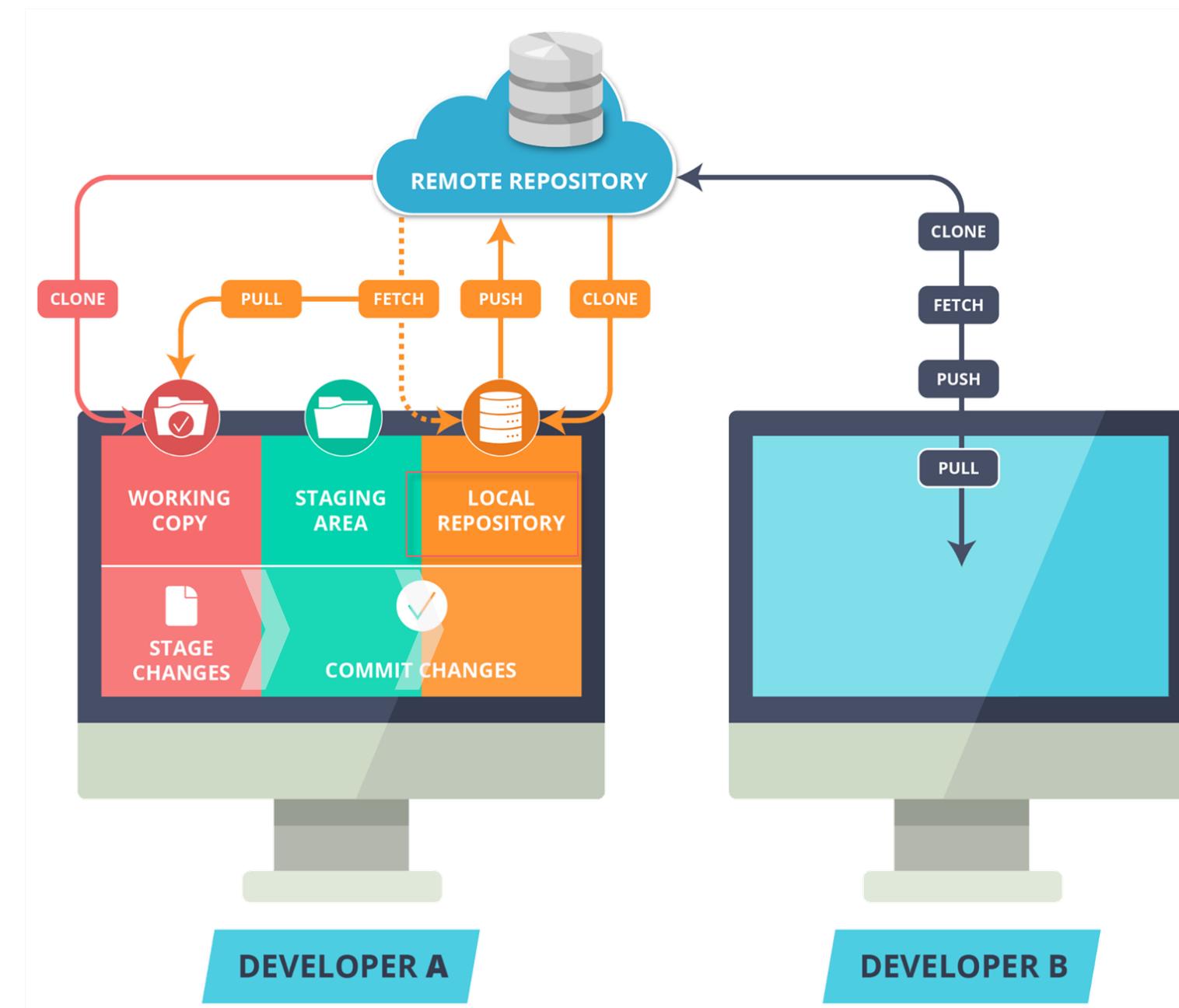
# The Git File Workflow: Remote Repository

The *remote repository* is the server where all the collaborators upload changes made to the files.



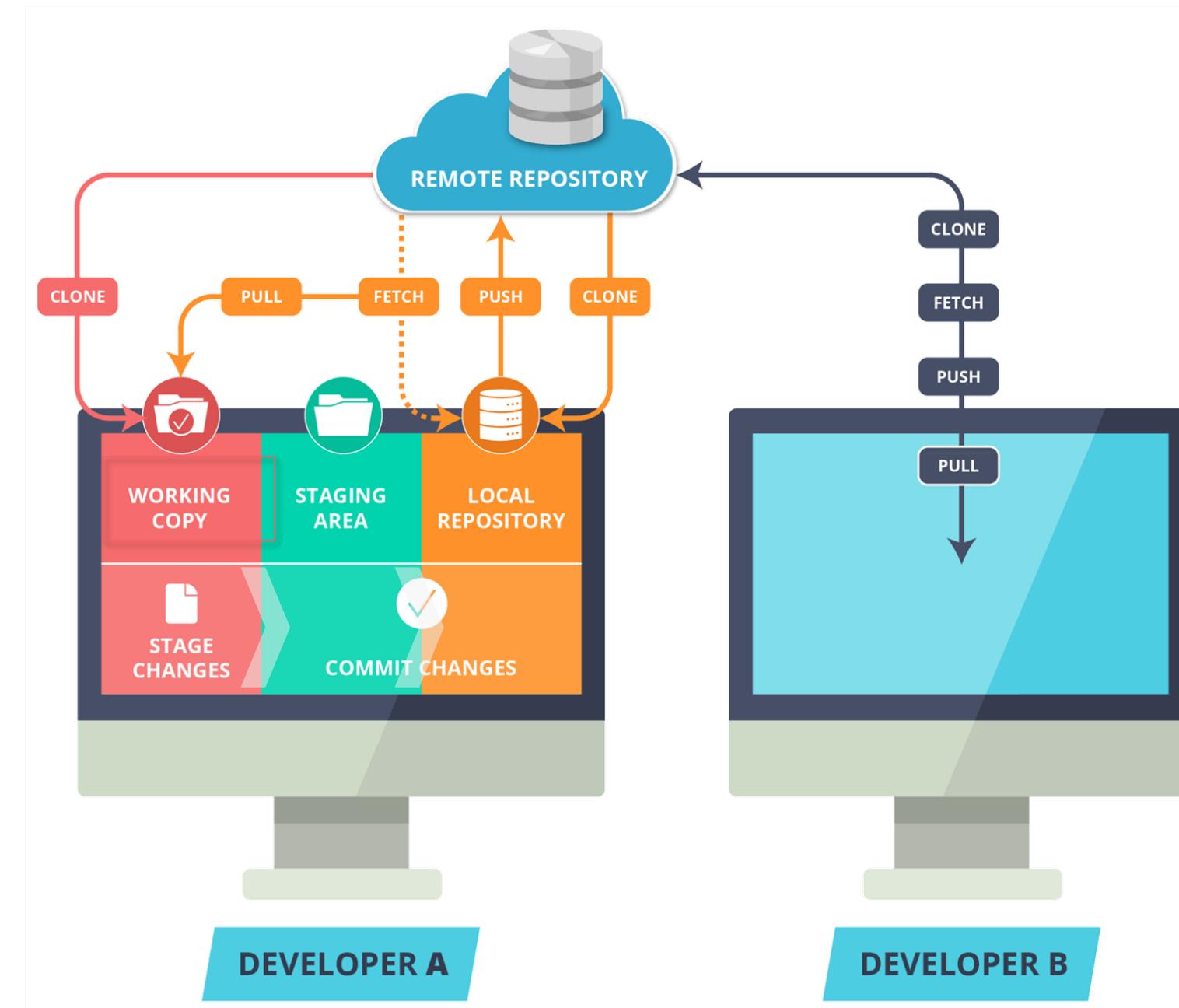
# The Git File Workflow: Local Repository

**Local Repository** is user's copy of the Database. The user accesses all the files through local repository and then push the changes made, to the “remote repository”.



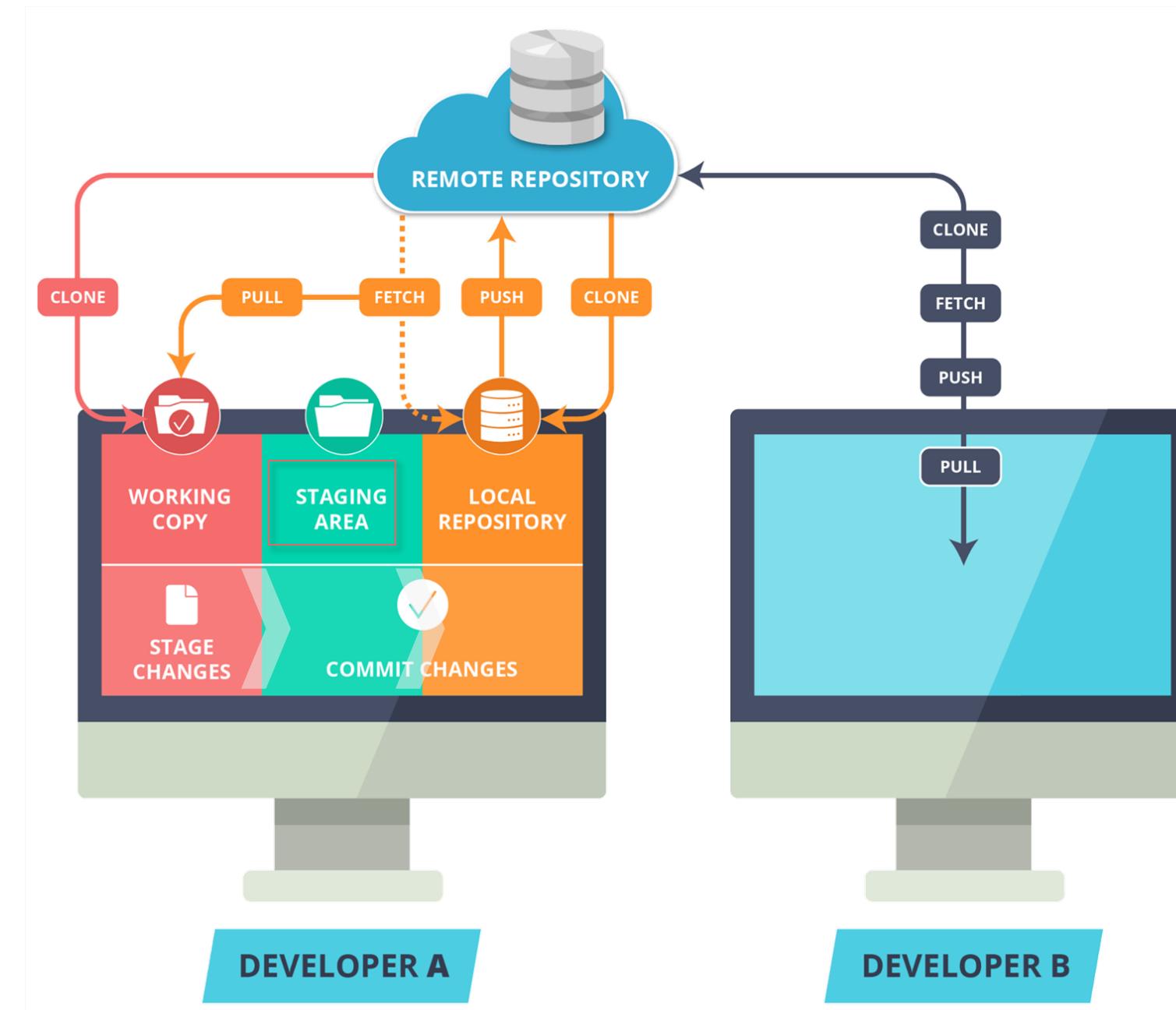
# The Git File Workflow: Workspace

**Workspace** is user's active directory. The user modifies existing files and creates new files in this space. Git tracks these changes done in your local repository.



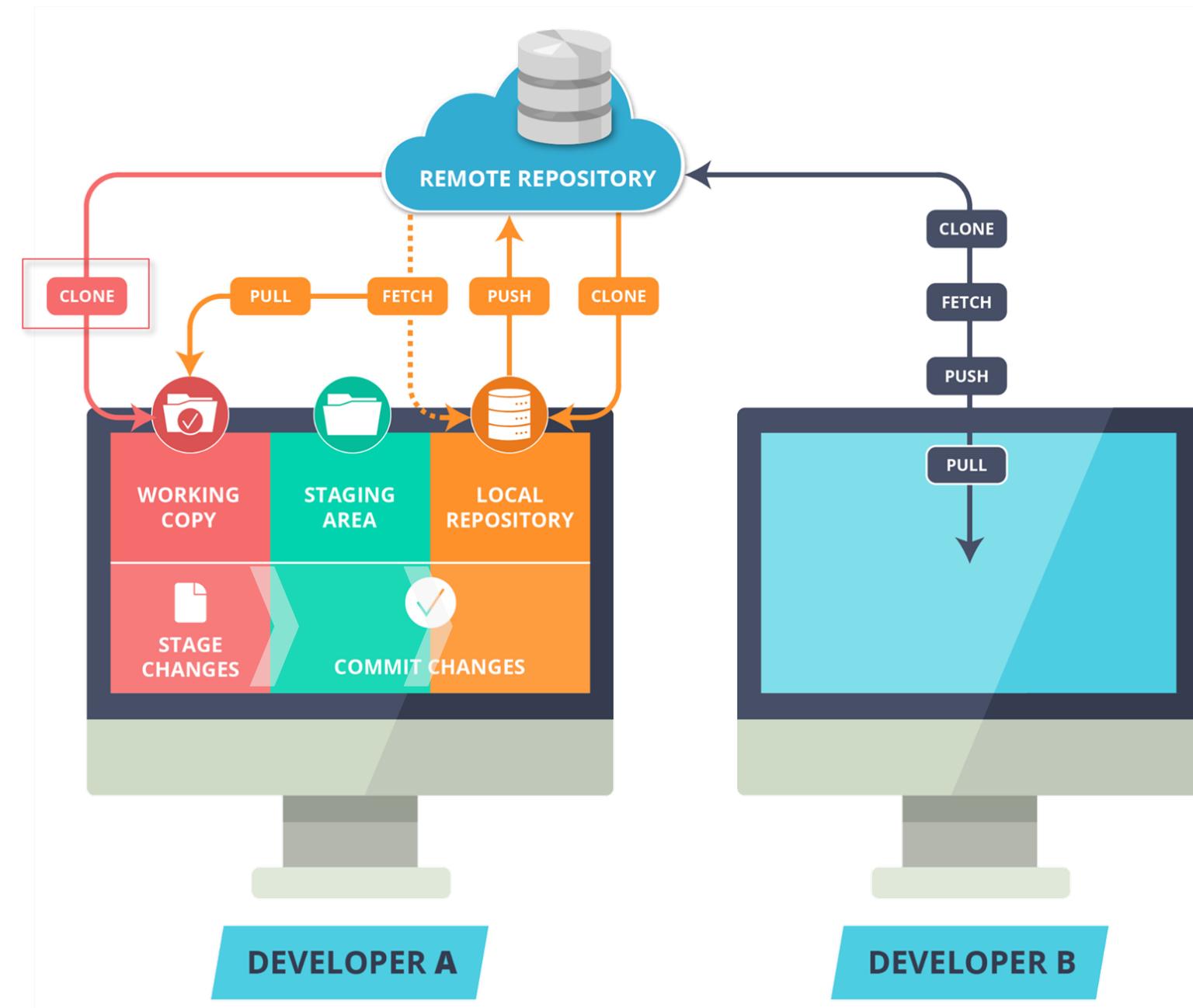
# The Git File Workflow: Stage

**Stage** is a place where all the modified files marked to be committed are placed.



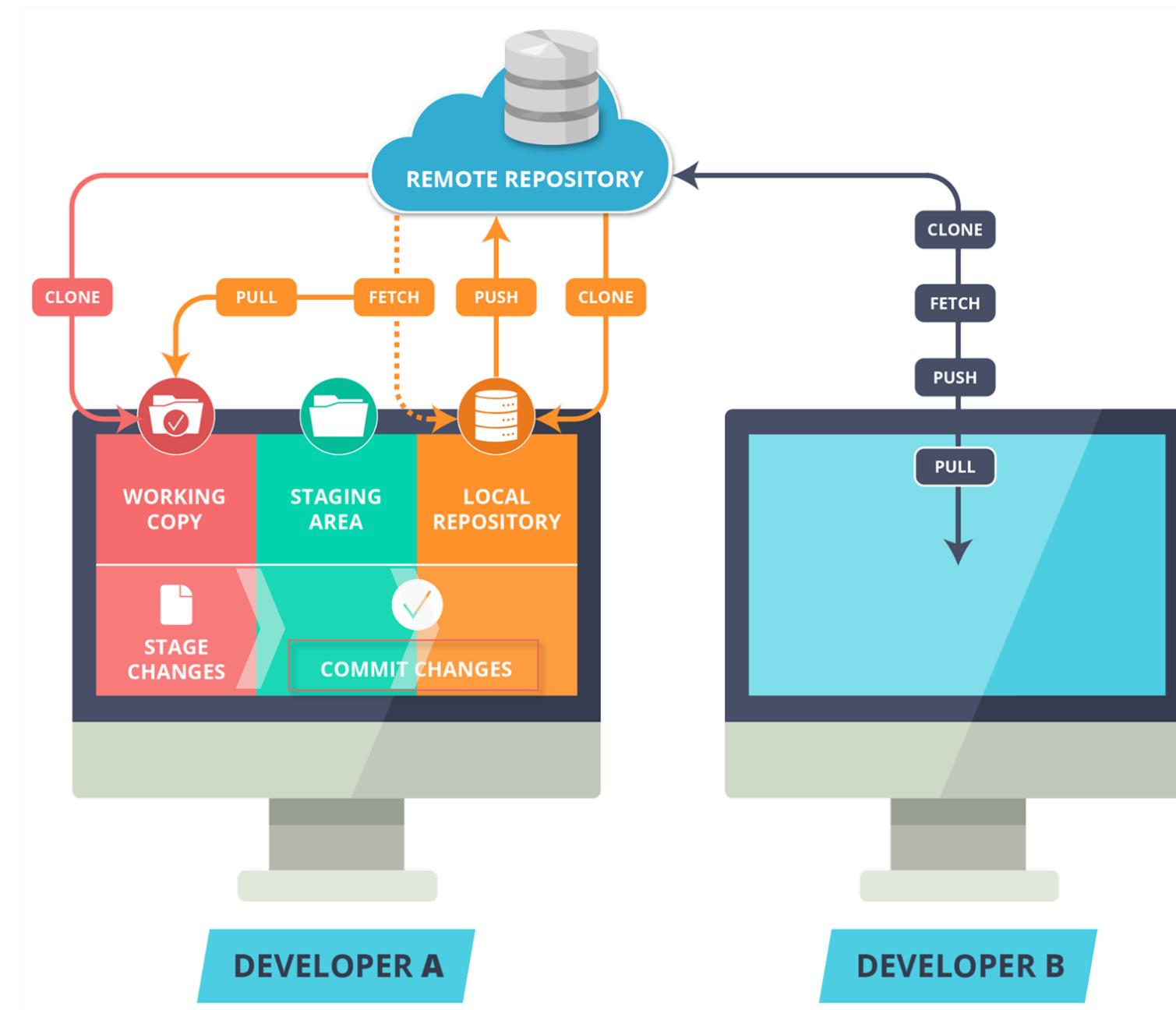
# The Git File Workflow: Clone

**Clone** creates a copy of an existing remote repository inside the local repository.



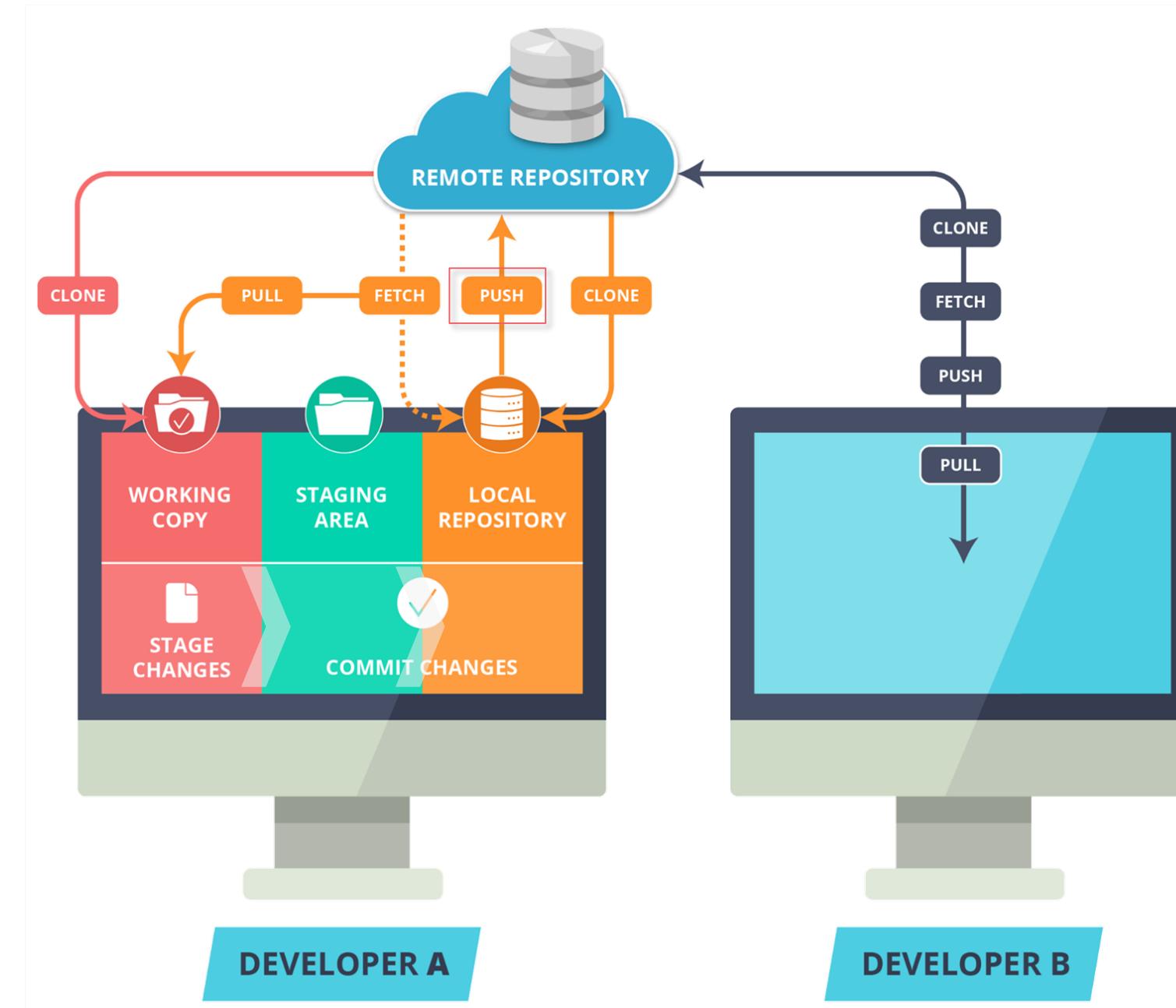
# The Git File Workflow: Commit

**Commit** command commits all the files in the staging area to the local repository.



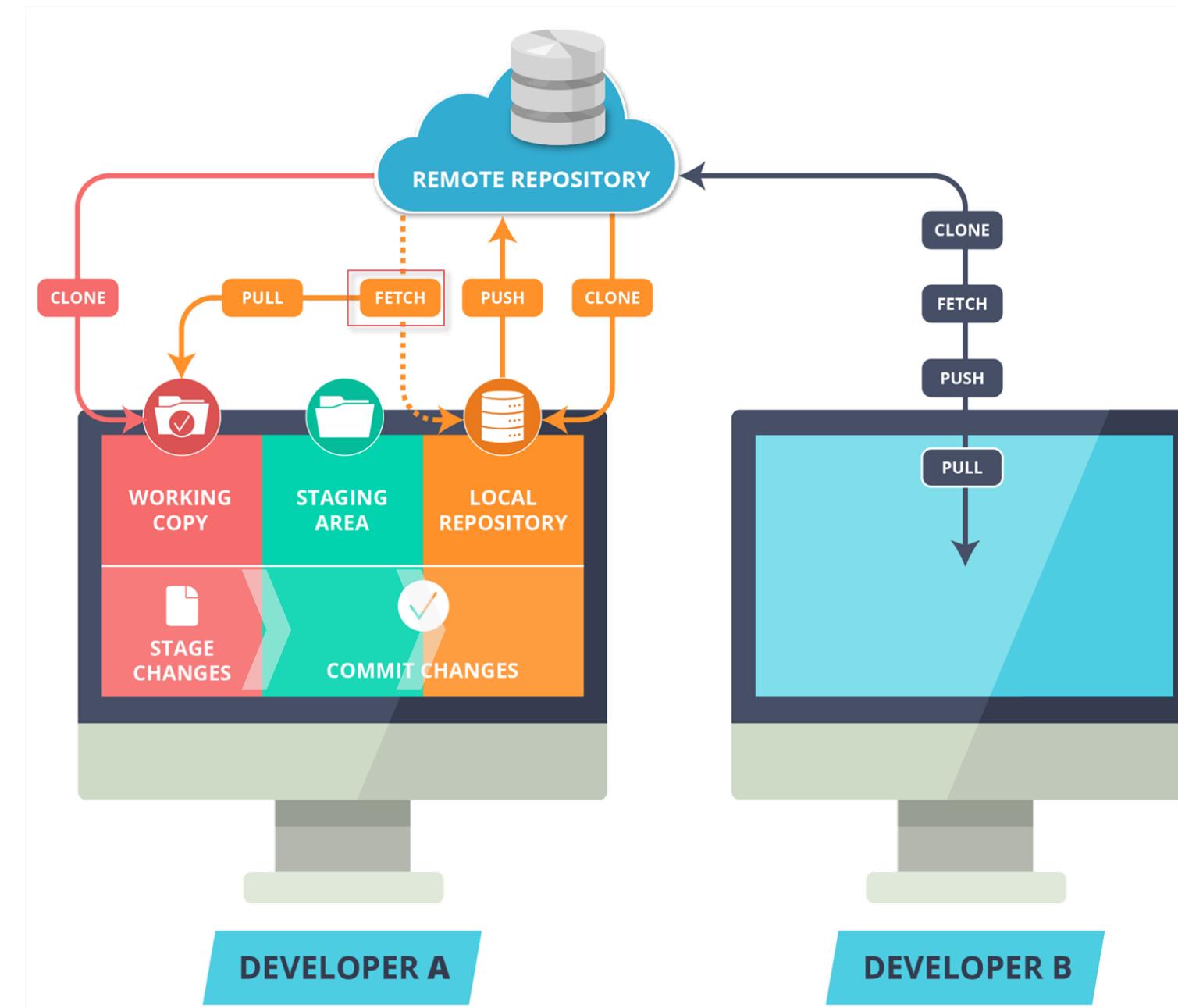
# The Git File Workflow: Push

**Push** command moves all the changes made in the Local Repository to the remote repository.



# The Git File Workflow: Fetch

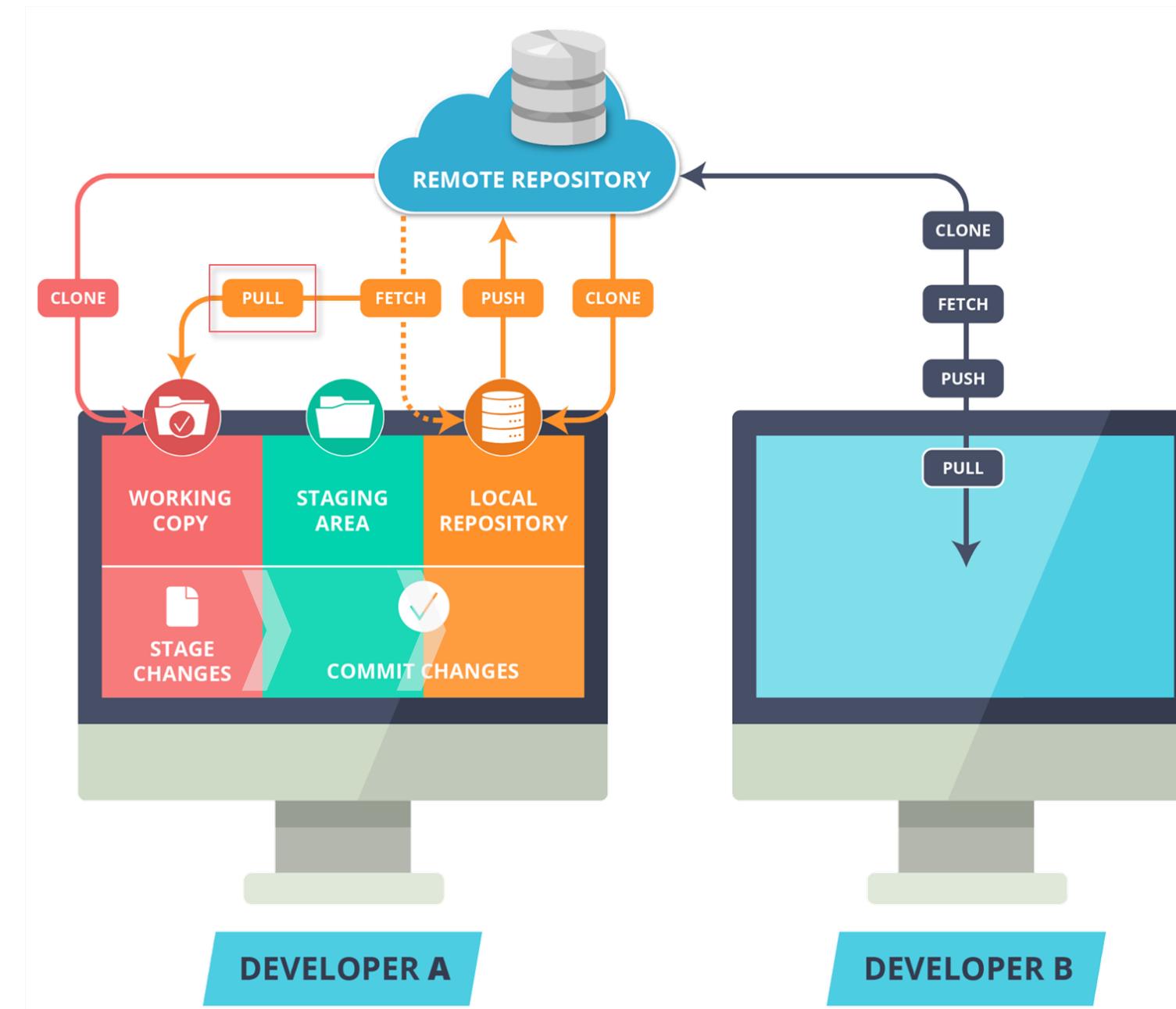
**Fetch** collects the changes made in the Remote repository and copies them to the local repository. This command doesn't affect our workspace.



# The Git File Workflow: Pull

*Pull* gets all the changes from the remote repository and copies them to the local repository.

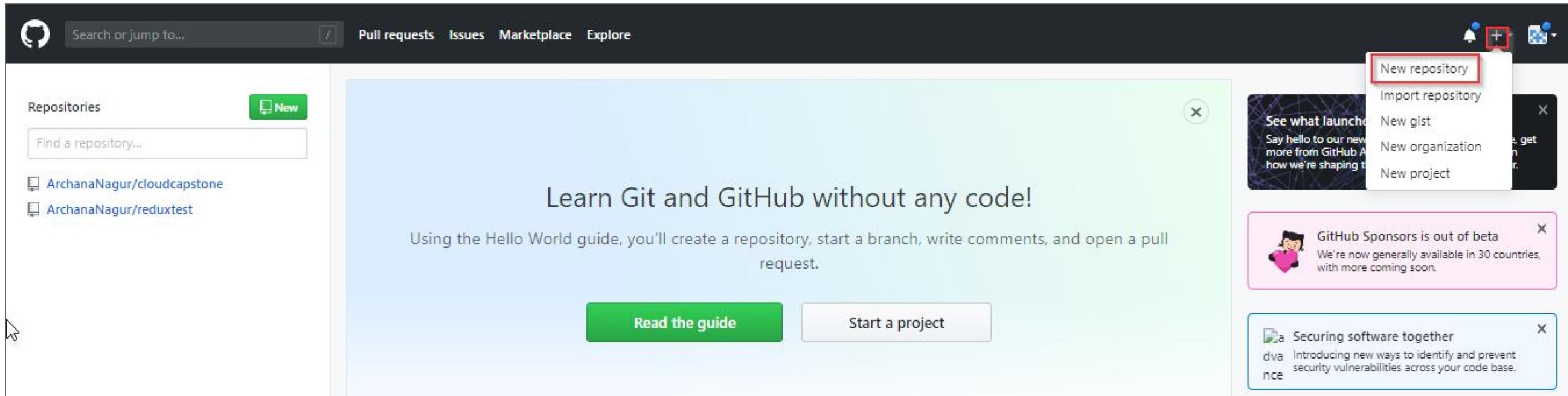
Pull merges those changes to the current working directory.



# Demo 2: How To Push Code To GitHub

# Creating A Remote Repository: New Repository

- Sign-up at [github.com](https://github.com)
- Click on New repository to create a new repository



# Creating A Remote Repository: Adding Description

- Under **Repository name**, give a name to your repository
- Give some **Description** about your repository under **Description** section

**Create a new repository**

A repository contains all project files, including the revision history. Already have a project repository elsewhere? [Import a repository.](#)

---

Owner                          Repository name \*

 ArchanaNagur /  

Great repository names are short and memorable. Need inspiration? How about [studious-system](#)?

Description (optional)

Demo repository

# Creating A Remote Repository: Create Repository

- For a free repository choose *Public*
- For a private repository you must pay the specified amount
- Finally click on *Create Repository*

**Description (optional)**

**Public**  
Anyone can see this repository. You choose who can commit.

**Private**  
You choose who can see and commit to this repository.

**Initialize this repository with a README**  
This will let you immediately clone the repository to your computer. Skip this step if you're importing an existing repository.

Add .gitignore: **None** ▾ | Add a license: **None** ▾  ⓘ

**Create repository**



To push code to GitHub repository, open any application code and install Git in your system.

# Install Git

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- Download Git from <https://git-scm.com/download>
- Run it in the folder which you want to push to Git
- Initialize Git in that folder:

git init

```
PS C:\Users\archana\Desktop\React\ReactJSDemo\musicshop> git init
Initialized empty Git repository in C:/Users/archana/Desktop/React/ReactJSDemo/musicshop/.git/
PS C:\Users\archana\Desktop\React\ReactJSDemo\musicshop>
```

- Add permissions to your file locally:

```
git config --local user.name "User_name"
git config --local user.email
"email@gmail.com"
```

```
PS C:\Users\archana\Desktop\React\ReactJSDemo\musicshop> git config --local user.name "ArchanaNagur"
PS C:\Users\archana\Desktop\React\ReactJSDemo\musicshop> git config --local user.email "email@gmail.com"
```

# Work With Git

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- To add remote repository to local repository, use **git add remote** followed by remote link

```
git remote add origin  
https://github.com/user_name/repo_name.git
```

```
PS C:\Users\archana\Desktop\React\ReactJSDemo\musicshop> git remote add origin https://github.com/ArchanaNagur/DemoRepo.git
```

- Add files to your repository:

```
git add.
```

```
git commit -m 'first commit'
```

```
PS C:\Users\archana\Desktop\React\ReactJSDemo\musicshop> git commit -m 'first commit'  
[master (root-commit) 17582d6] first commit
```

# Push And Pull From Your Git Repository

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- Push to your Git repository:

```
git push origin master
```

```
PS C:\Users\archana\Desktop\React\ReactJSDemo\musicshop> git push origin master
Enumerating objects: 23, done.
Counting objects: 100% (23/23), done.
Delta compression using up to 4 threads
Compressing objects: 100% (23/23), done.
Writing objects: 100% (23/23), 316.35 KiB | 3.48 MiB/s, done.
Total 23 (delta 0), reused 6 (delta 0)
To https://github.com/ArchanaNagur/DemoRepo.git
 * [new branch]      master -> master
```

Here *master* refers to master branch in local repository.

# Check Application Code In GitHub Repository

The screenshot shows the GitHub repository page for "ArchanaNagur / DemoRepo". The repository is described as a "Demo repository" with 1 commit, 4 branches, 0 packages, 0 releases, and 1 contributor. A yellow banner at the top right indicates potential security vulnerabilities in dependencies, with a link to "View security alerts". The repository contains files like .gitignore, README.md, package-lock.json, package.json, and yarn.lock, all of which are first commits made 4 minutes ago by the owner.

File	Commit Message	Time Ago
.gitignore	first commit	4 minutes ago
README.md	first commit	4 minutes ago
package-lock.json	first commit	4 minutes ago
package.json	first commit	4 minutes ago
yarn.lock	first commit	4 minutes ago

# Additional GIT Commands

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- To list all the remotes attached to your local repository

Syntax: `git remote -v`

```
PS C:\Users\archana\Desktop\React\ReactJSDemo\musicshop> git remote -v
origin https://github.com/ArchanaNagur/DemoRepo.git (fetch)
origin https://github.com/ArchanaNagur/DemoRepo.git (push)
```

- **Fetch** command copies the changes from remote to local repository

Syntax: `git fetch origin`

- **Pull** copies all the changes from remote to local repository, It then merges the changes with the present working directory

Syntax: `git pull origin`

- The **git log** command shows all the commits so far on the current branch

Syntax: `git log`

# Removing Files From Repository

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- The `git rm` command deletes the file from git repository as well as users system

Syntax: `git rm <filename>`

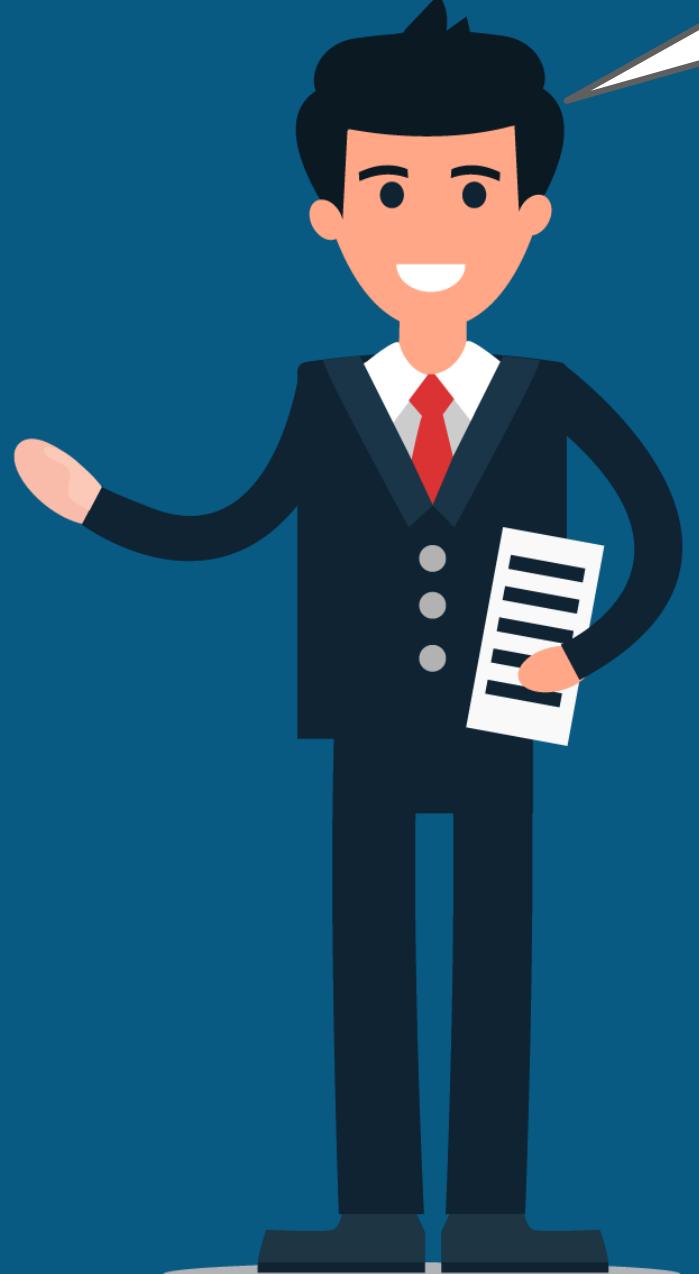
- To remove the file from git repository but not from the system use **cached** option

Syntax: `git rm --cached <filename>`

- An error shows up if you try to delete a staged file. You can force Git to remove a staged file by using **-f** flag

Syntax: `git rm -f <filename>`

# Running Application On Production Server



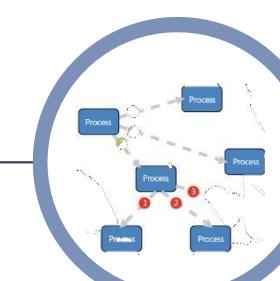
Till now we were building our application on a node server (local machine) to make an application operational in case of multiple requests we need to deploy it on a production server: **Nginx**

# Nginx

# What Is Nginx?

**Nginx** is a web server software by which you can make sure that your page load time is reduced.

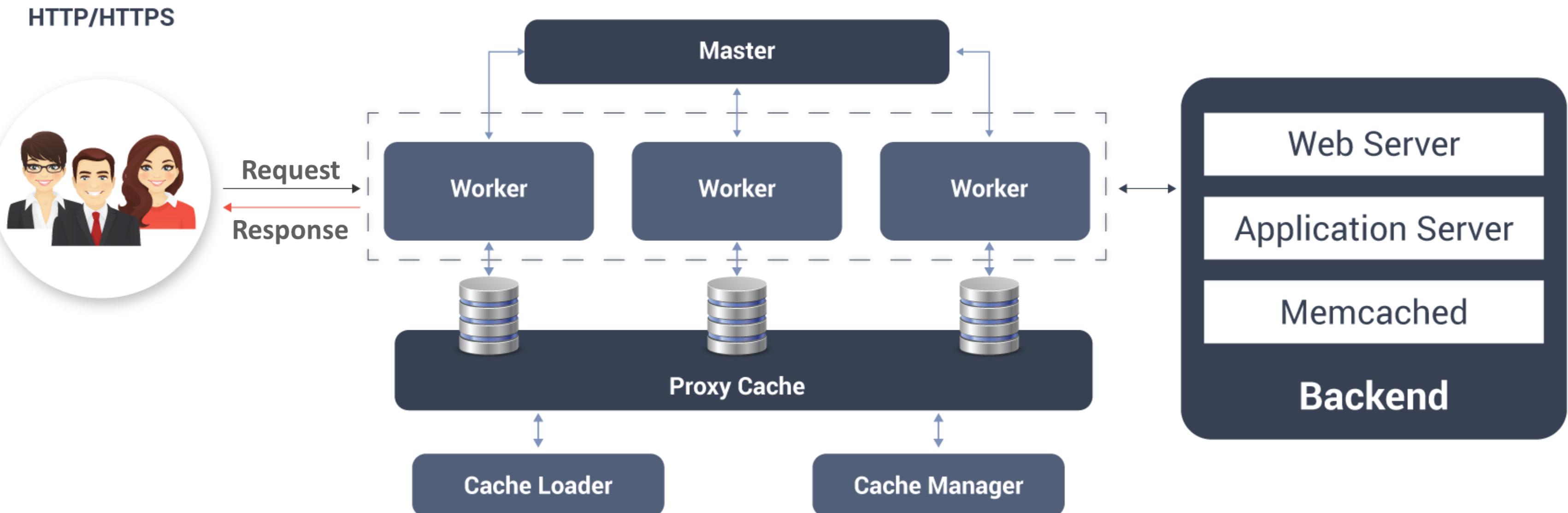


- 01  An **open source** software and provides HTTP server capabilities
- 02  Mainly used for **reverse proxying, caching and load balancing**
- 03  Designed for maximum **performance and stability**
- 04  Uses a **Non-threaded and event-driven** architecture

# Architecture Of Nginx

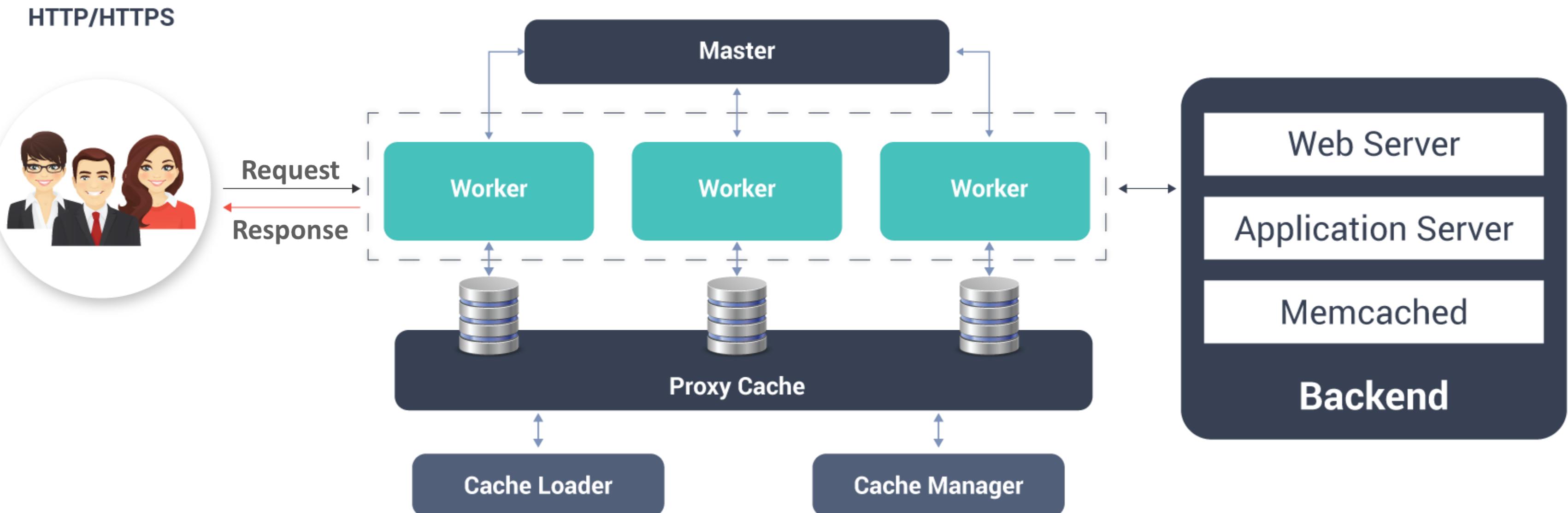
# Architecture Of Nginx

Nginx uses master-slave architecture by supporting event-driven, asynchronous and non-blocking model.



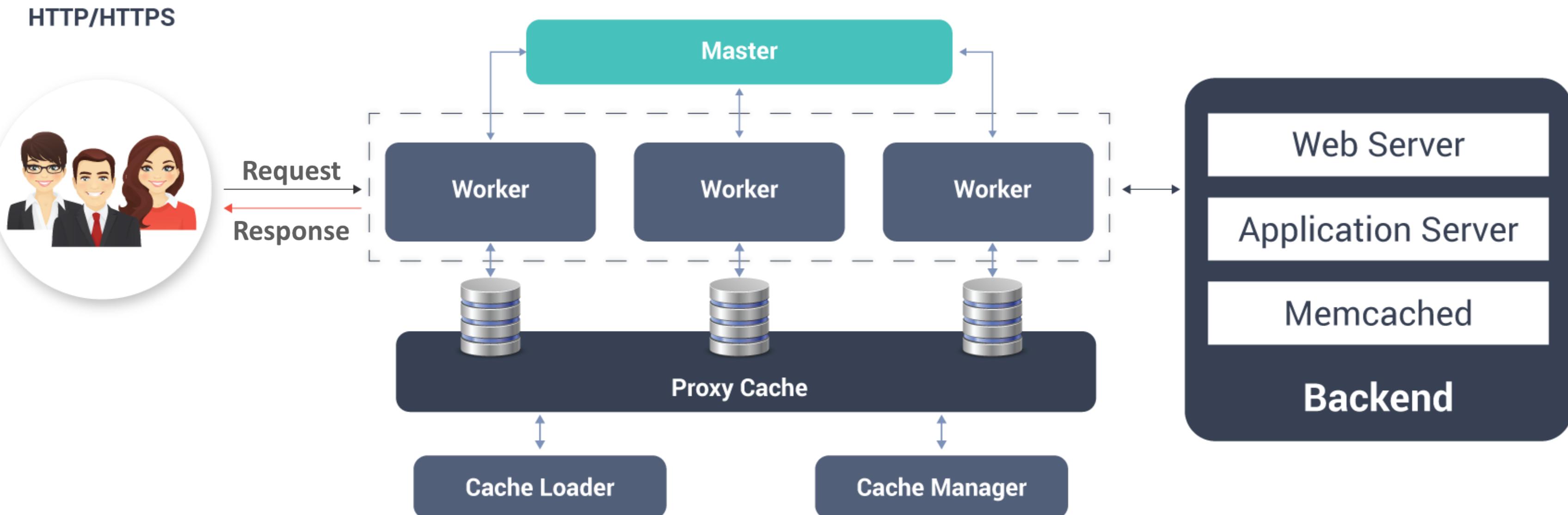
# Architecture Of Nginx: Worker

*Worker* processors accepts the requests and starts processing the requests.



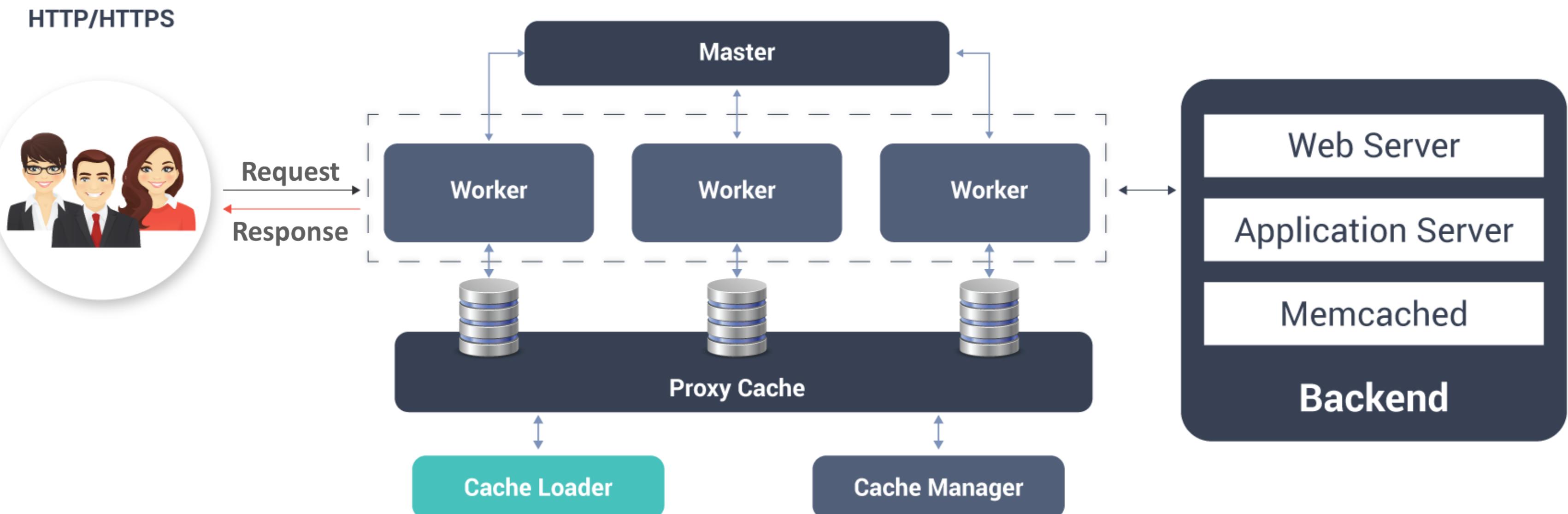
# Architecture Of Nginx: Master

**Master** is responsible for reading and validating configuration, also it is responsible for starting, stopping and processing the worker.



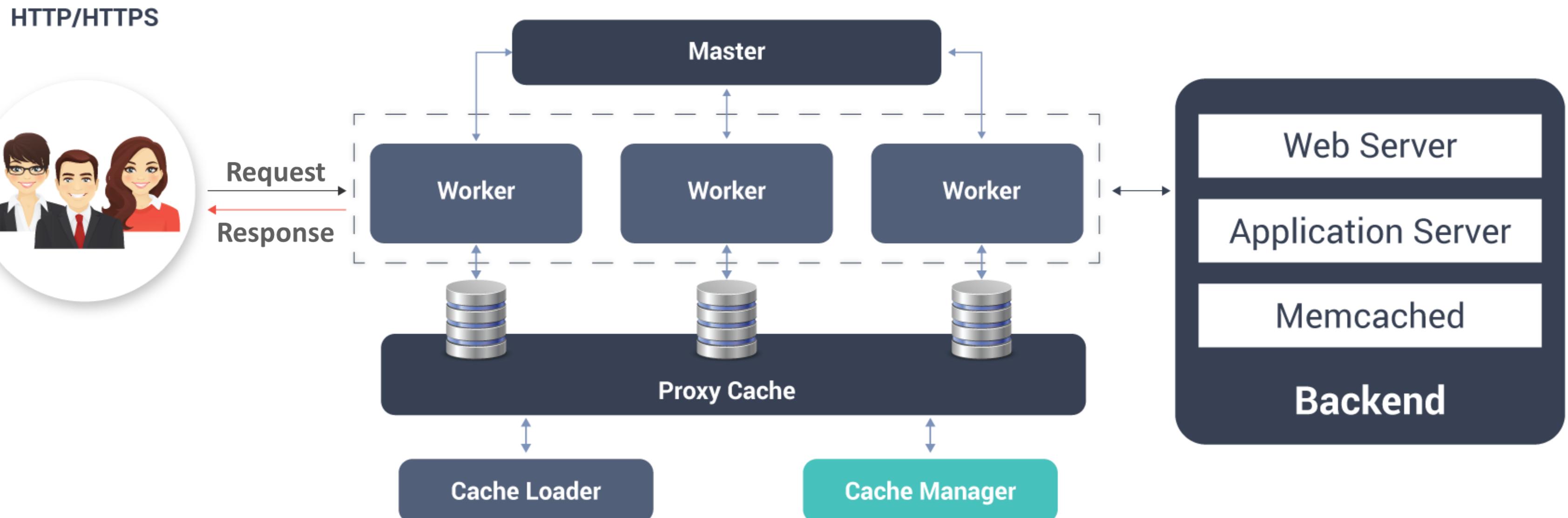
# Architecture Of Nginx: Cache Loader

**Cache Loader** is responsible for checking the on disk cache items and populating engines in memory database with cache metadata.

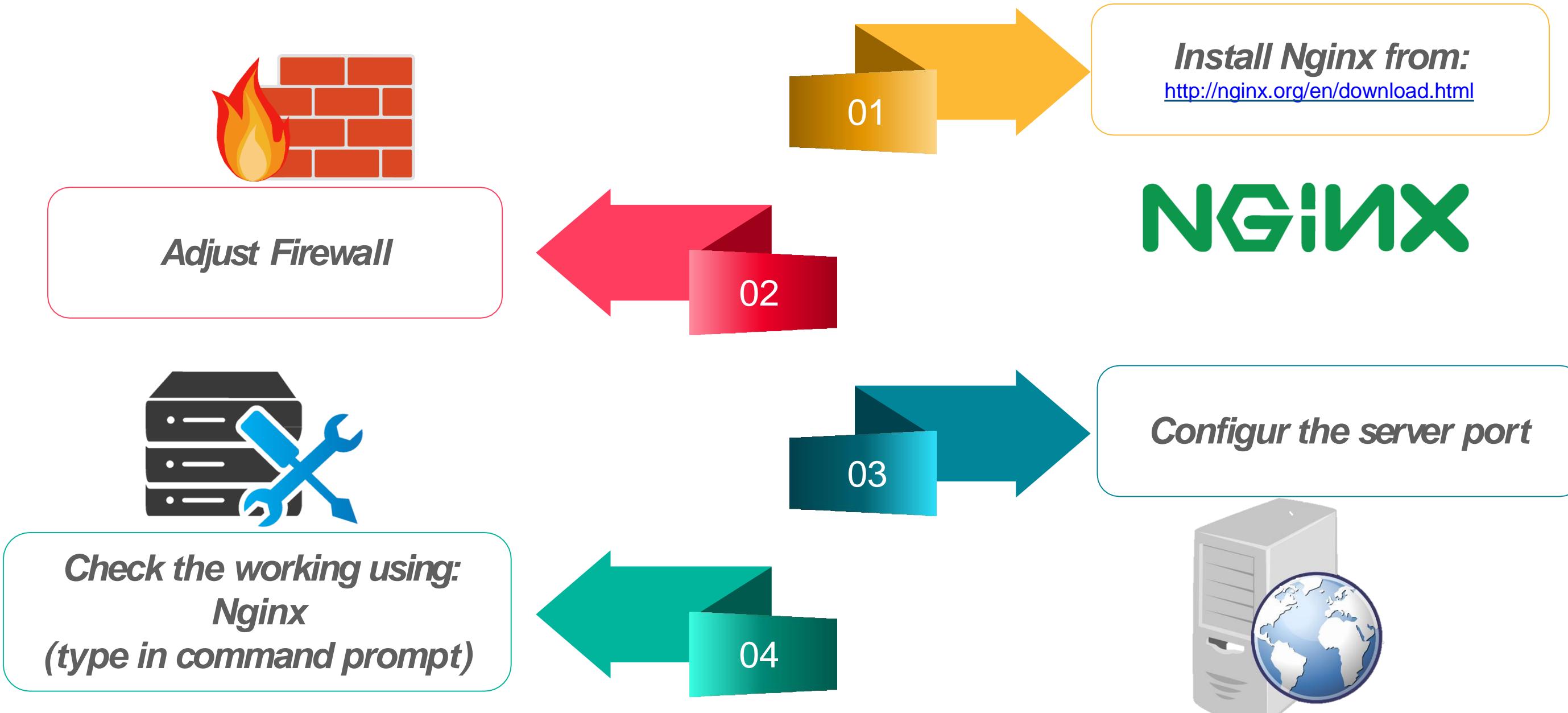


# Architecture Of Nginx: Cache Manager

*Cache Manager* is responsible for Cache expiration and invalidation.



# How To Configure Nginx

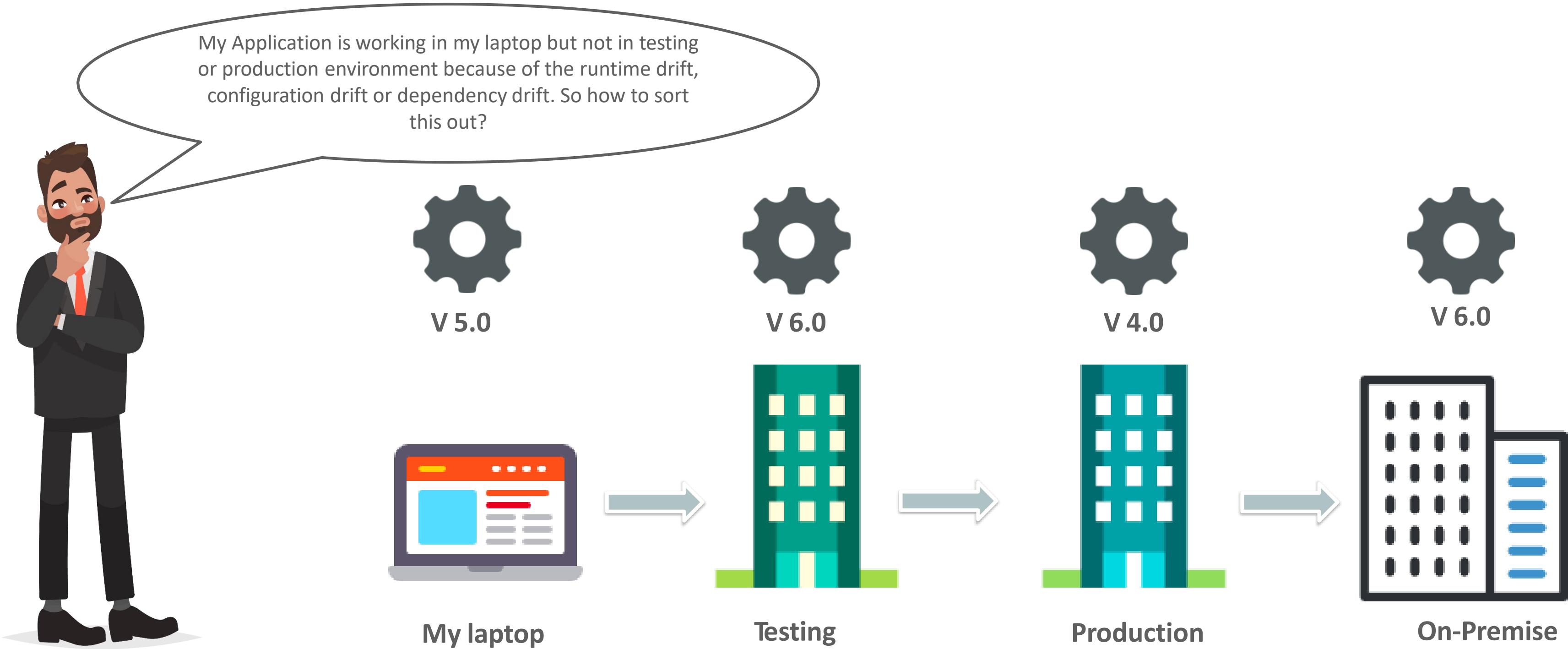


# Demo 3 :Running Your Application On Nginx

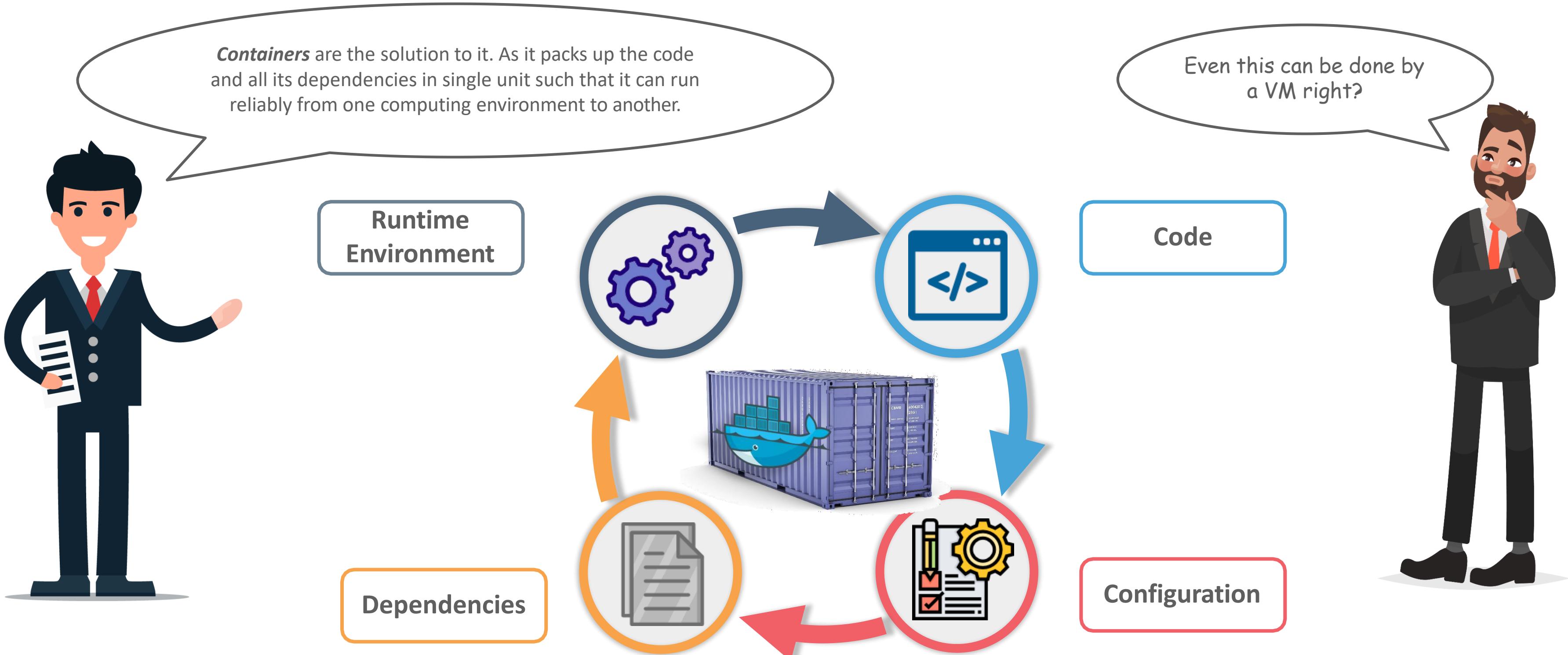


# Deployment Using Docker Image Of React Application

# Problems Before Containers

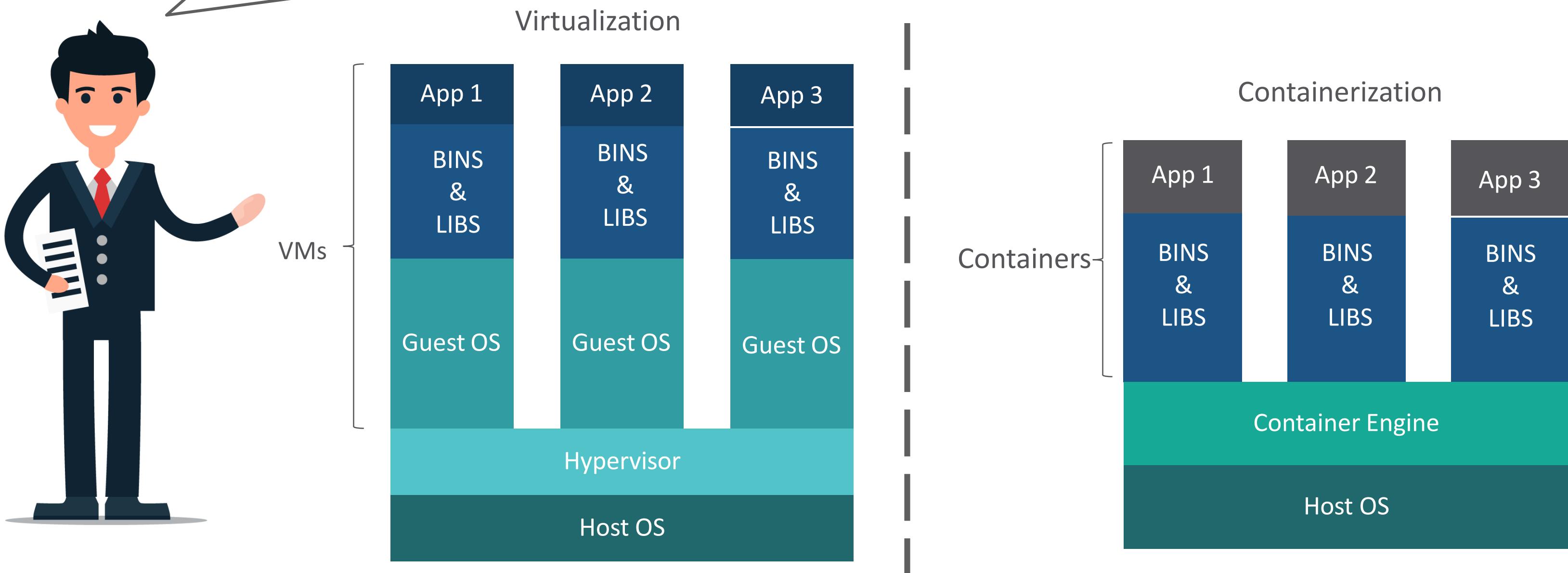


# How Containers Solve That Issue

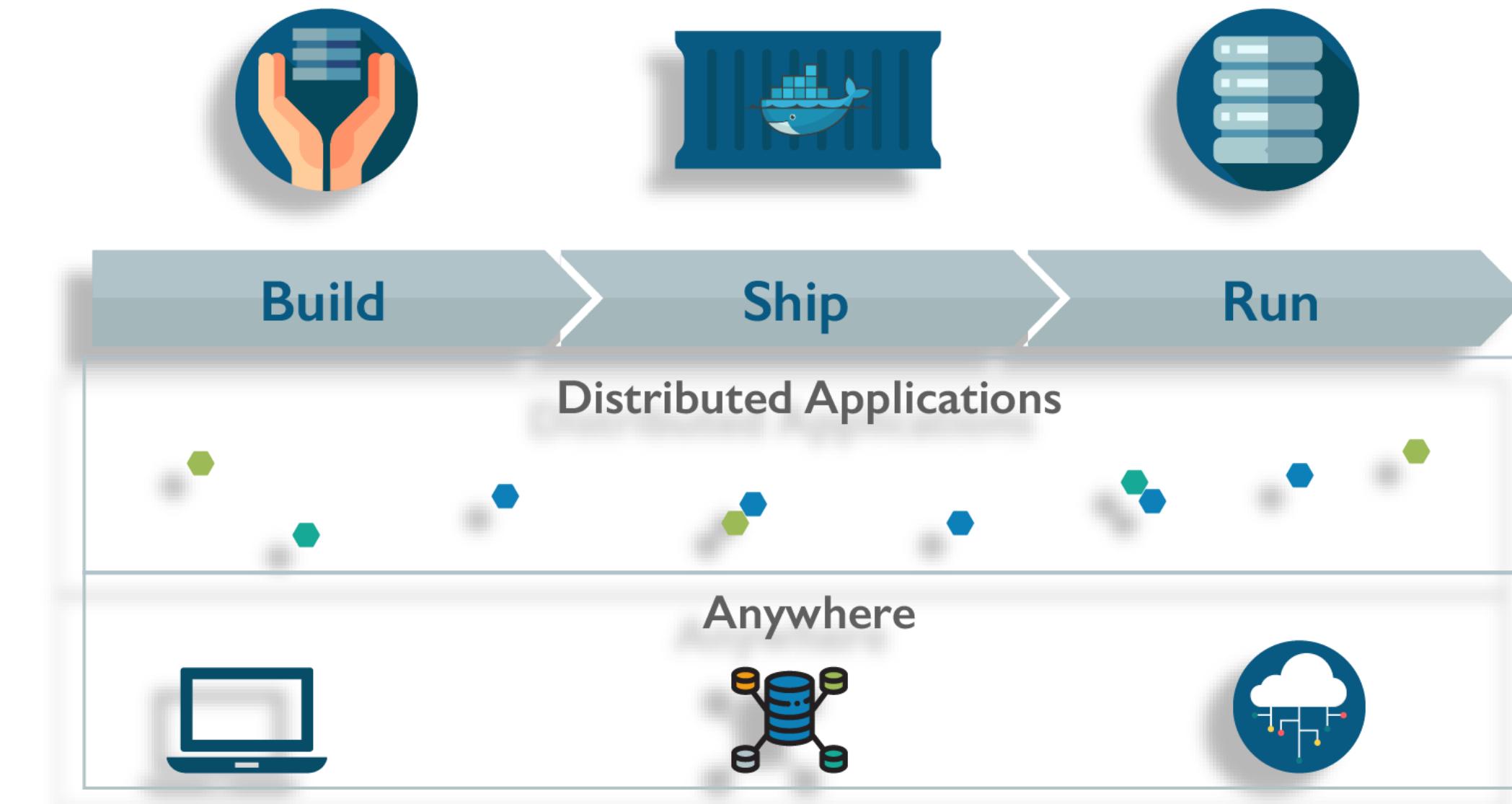


# Why Not In Virtual Machine?

VMs take up a lot of resources as it has a full copy of a OS + virtual copy of hardware, which adds up to lot of RAM and CPU, whereas in containers you just need supporting programs, libraries and system resources to run a application.



# Why Docker?



Develop an app using Docker containers with any language and any toolchain.

Ship the “Dockerized” app and dependencies anywhere - to QA, teammates, or the cloud - without breaking anything.

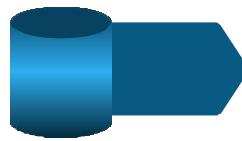
Scale to 1000s of nodes, move between data centers and clouds, update with zero downtime and more.

# What Is Docker?

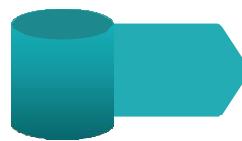
# What Is Docker?

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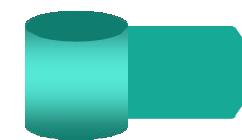
***“BUILD, SHIP & RUN ANY SOFTWARE ANYWHERE”***



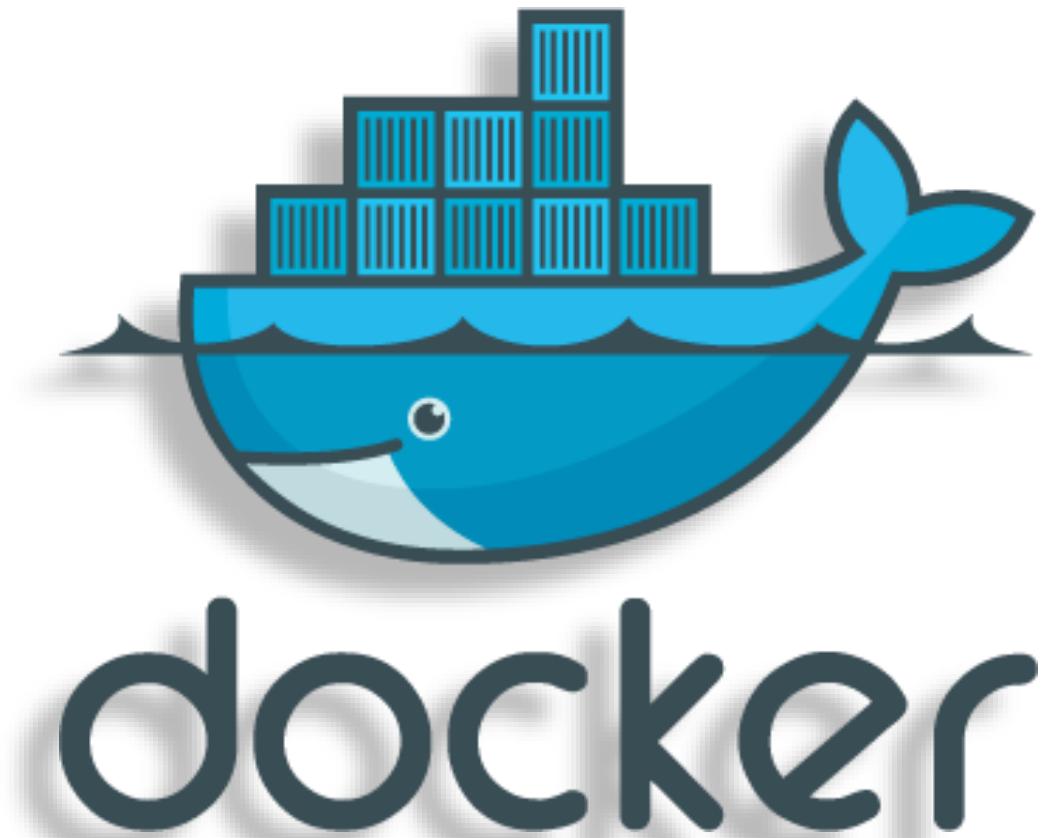
**Docker** is a tool designed to build, deploy, and run applications with ease by using containers



It allows a developer, **packaging of an application** with all of the requirements such as **libraries and other dependencies** and ship it all as one package



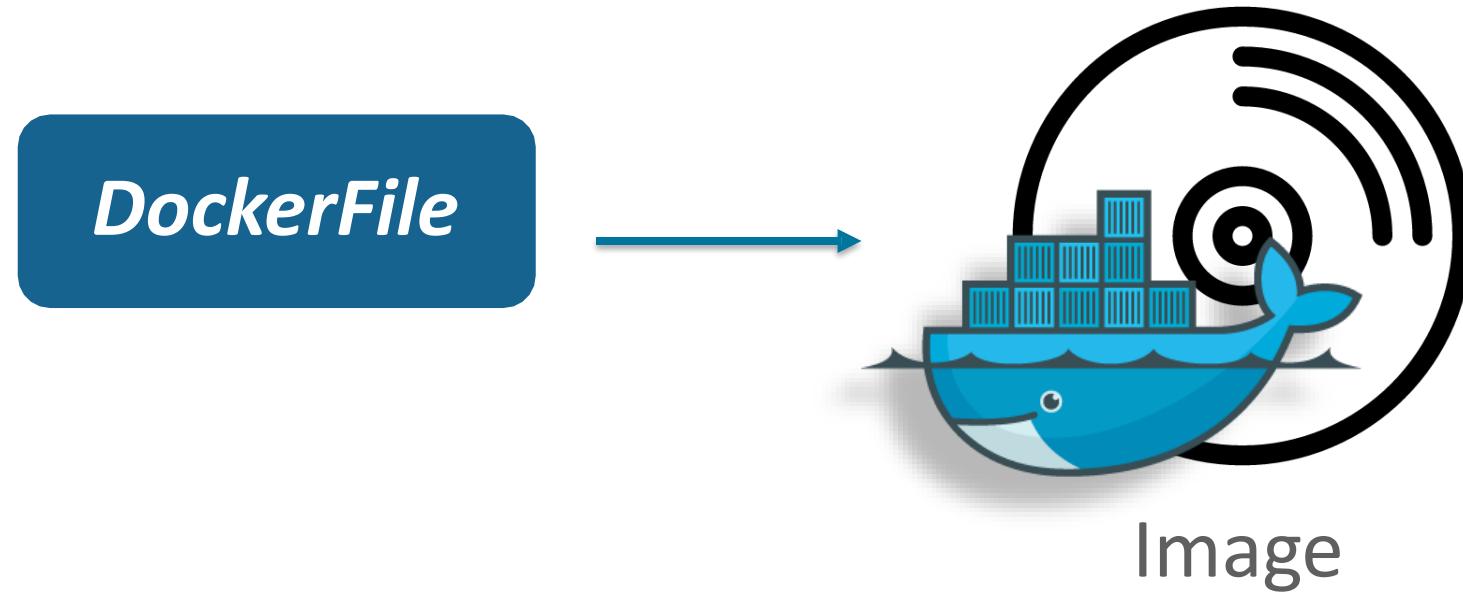
It ensures that your application **works seamlessly** in any environment (Development, Test or Production environment)



# Terminologies In Docker

# DockerFile

---



01

Docker file is the **basic building block** of Docker containers

02

Docker file is a file with a **set of instructions** and forms the base for any Docker Image

03

Every time, **base image** is going to **be based upon another image**. You are going to pick up a base image and build your application on that image

# What Is An Image?

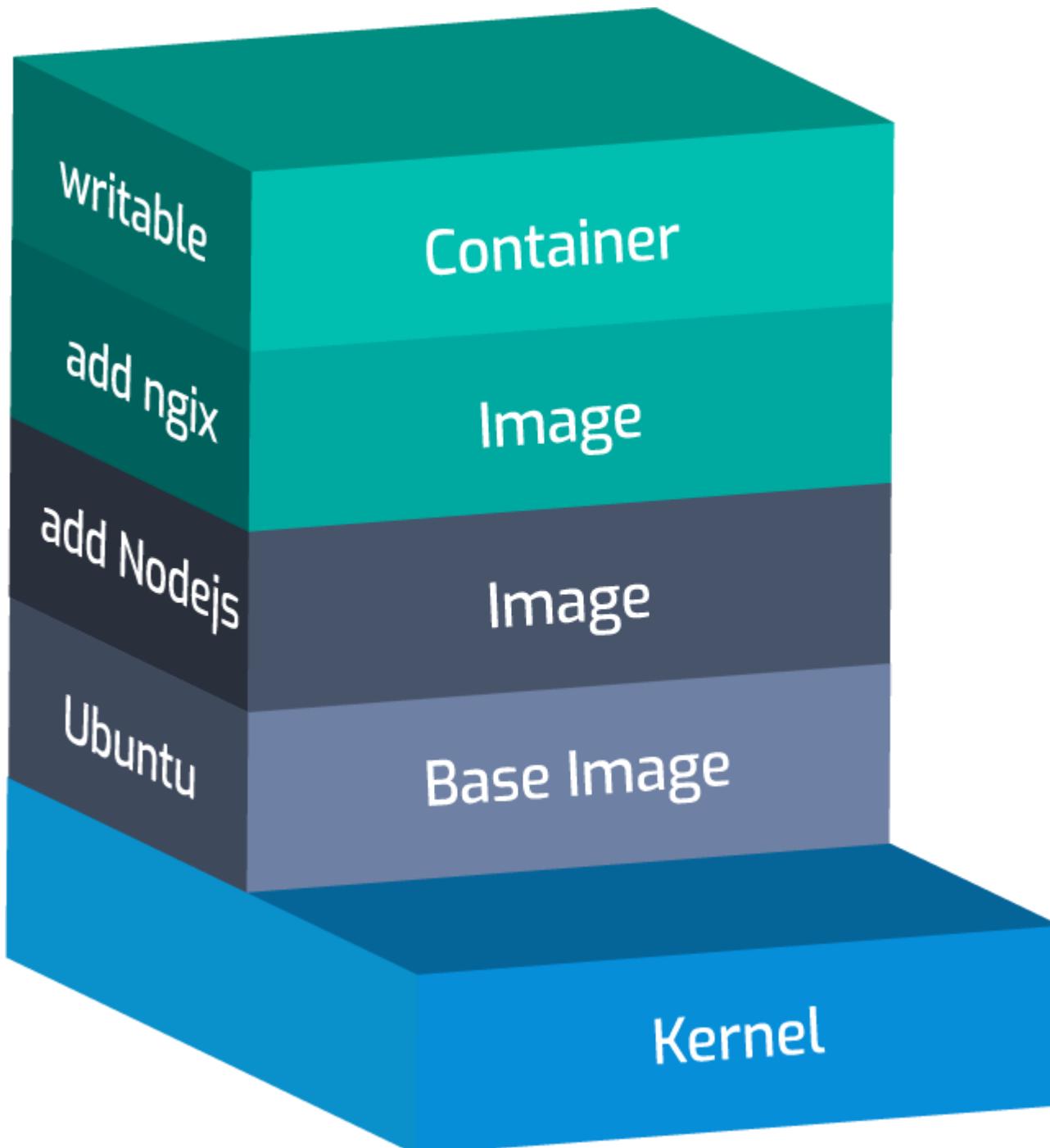


Image is a **read only file system**, that is used as a **template** to launch a **container**

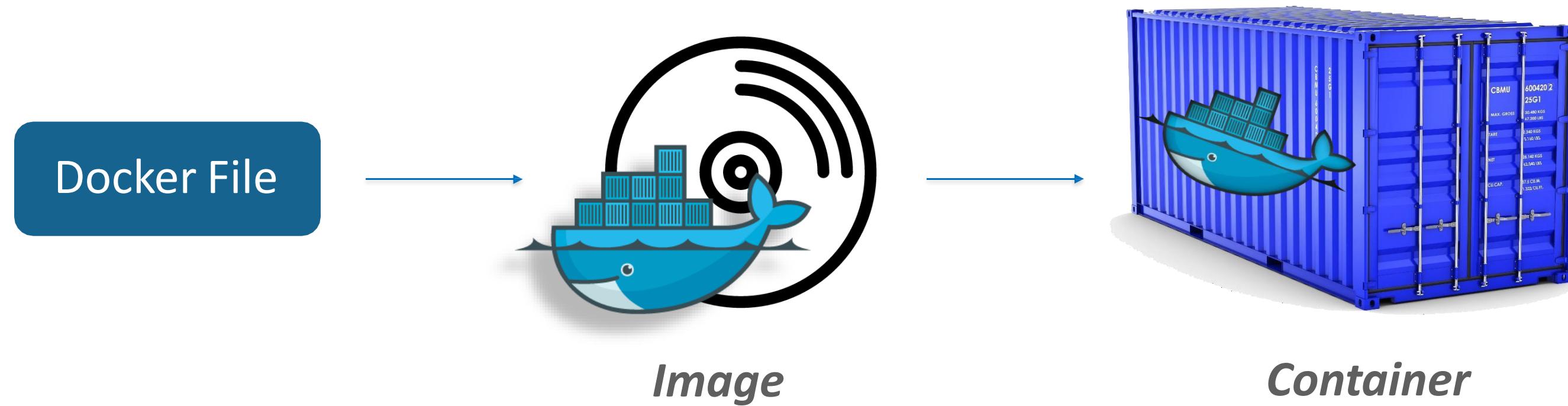
Start from the **base image** that have your dependencies and add your **custom code**

When an **image** is turned into a **container** the **Docker engine** takes the image and adds a **read-write filesystem** on top (as well as initializing various settings such as the IP address, name, ID, and resource limits)

# What Is Docker Container?

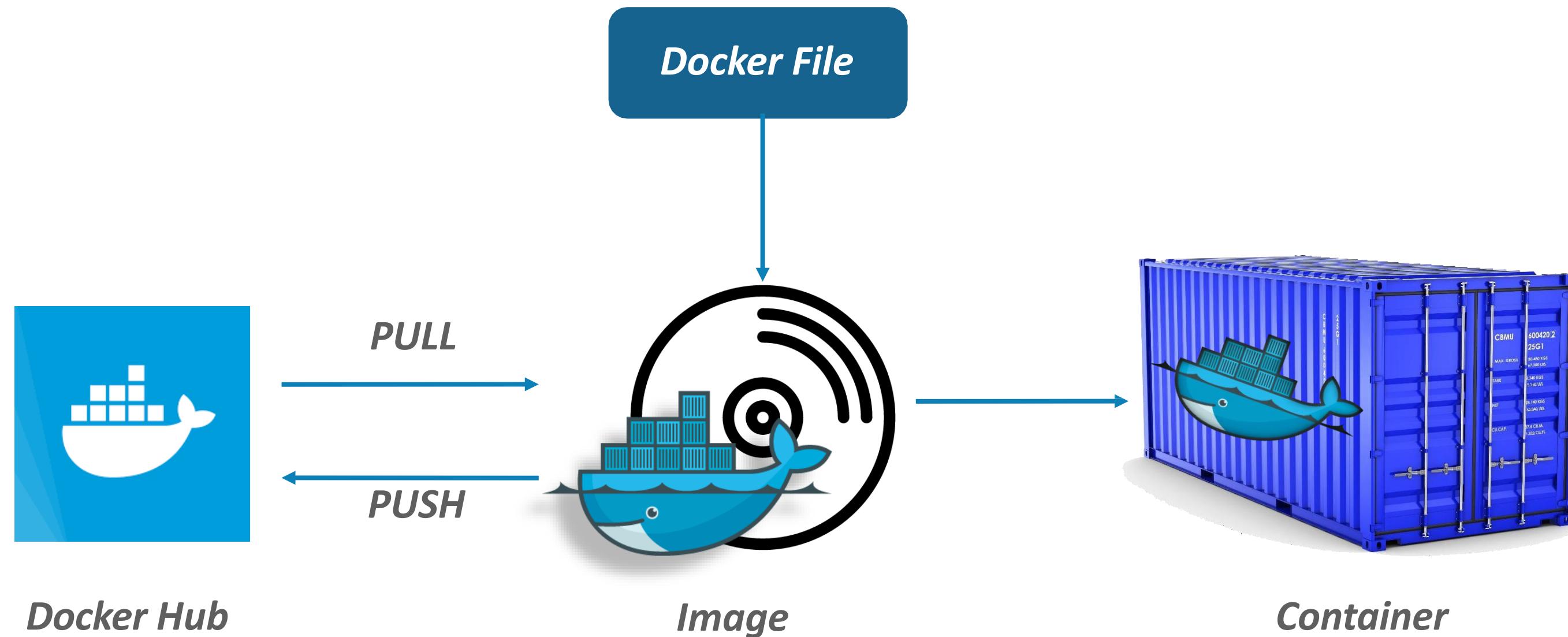
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- Docker container is a package with everything required to **make the software run, except the OS**, hence making the application portable
- All you **need is libraries** and settings to make the software work on any system
- It makes the container: efficient, self-contained, lightweight and guarantees that the packaged software will always run, regardless of where it is deployed



# Docker Hub

**Docker Hub** is a registry service on the cloud that allows you to push or pull Docker images that are official images or built by other users or vendors.



# Basic Docker Commands

<i>Commands</i>	<i>Description</i>	<i>Example</i>
<b><code>docker pull</code></b>	Pulls a new Docker image from the Docker Hub	\$ docker pull ubuntu
<b><code>docker images</code></b>	Lists down all the images in your local repo	\$ docker images
<b><code>docker run</code></b>	Executes a Docker image & creates a running Container	\$ docker run ubuntu
<b><code>docker build</code></b>	Compiles the Dockerfile for building custom Docker images	\$ docker build -t MyUbuntuImage .
<b><code>docker container</code></b>	Performs various operations on the container like logs, kill, rm, start, run	\$ docker container start
<b><code>docker login</code></b>	Logins to Docker Hub repo from the CLI	\$ docker login
<b><code>docker push</code></b>	Pushes a Docker image on your local repo to the Docker Hub	\$ docker push vardhanns/MyUbuntuImage

# Basic Docker Commands

<i>Commands</i>	<i>Description</i>	<i>Example</i>
<code>docker ps</code>	Lists all the running containers, if ‘-a’ flag is specified, shutdown containers are also displayed	\$ docker ps
<code>docker stop</code>	Shuts down the container whose Container ID is specified in arguments	\$ docker stop fe6e370a1c9c
<code>docker kill</code>	Kills the container by stopping its execution immediately	\$ docker kill fe6e370a1c9c
<code>docker rm</code>	Removes the container whose Container ID is specified in arguments	\$ docker rm fe6e370a1c9c
<code>docker rmi</code>	Removes the image whose name has been specified in arguments	\$ docker rmi MyUbuntuImage
<code>docker exec</code>	Access an already running container and perform operations inside the container	\$ docker exec -it fe6e370a1c9c bash
<code>Docker commit</code>	Creates a new image of an edited container on the local repo	\$ docker commit fe6e370a1c9c vardhanns/MyModifiedImage

# Demo 4: Build Docker Image Of The Application



**Questions**

# FEEDBACK



Survey



Ratings



Ideas



Comments



Suggestions



Likes