PRIDE Training

Smart Stockroom & Priority Replenishment

Overview

Objective

The PRIDE Application maximizes stockroom space utilization while optimizing pick prioritization and efficiency

Support

Leadership expectations identified to successfully aid in the culture change and effective utilization of the application include:

- Setting and upholding clear expectations for what is considered acceptable show

- Presentation Quantity accuracy

- Deployment of optimized threshold settings
    - Remove Warning trigger
    - Set Critical thresholds at 50% of Presentation Quantity at department level
    - Set Critical thresholds at 2 units sold for ready to wear categories

- Agreement to close locations "show ready" at end of business day

- Leadership/Coordinator oversight of replenishment labor for real time redeployment based on pick demand

Priority Replenishment – Set up

- **Google Chrome**
  - Ensure this is installed on your PC
  - Only open the application in Google Chrome
    - **Do not use Internet Explorer** for PRIDE. Internet Explorer will allow you to open it, but it will not allow you to perform all functions.

- **Production Site URL**
  - https://pride.wdpr.disney.com/pride/#

- **Log-in**
  - You will log-in with Disney's My ID using your HUB ID & Password

  - ❖ *For Admin Functions we recommend using the desktop/laptop computer*

Thresholds

Important Notice

- **The application defaults to Global Thresholds provided by the Merchandise Allocation Planning Team when you first set up your location in the system. While, sales trends in each store differ, it has been determined that setting locations at the below listed thresholds maximizes pick efficiency, while maintaining "show" and revenue performance.**
    - **All departments, except Apparel – Set at 50% to PQ**
    - **Apparel departments – Set at 2 unit sales**

- **The Application works based on two assumptions :**

    - ➤ **At the beginning of the sale day, on-stage is set and filled to the SIM system Presentation Quantities (PQs)**

    - ➤ **The Presentation Quantities for an item in a store match the number of units that are physically on-stage for that item**

Store Preparation

Location Set Up

Location Preparation

Set Up

Labor and hardware required for implementation and sustainment

- Leadership Training/overview prior to Cast Training

- Cast Training

- Stockroom Set *(if using Smart Stockroom)*
    - *Agreements on what product will be replenished using Priority Replenishment (e.g. BPA or Vendor Direct)*
    - *Stockroom identification, if location utilizes multiple stockrooms or overstock locations*

- Fill List utilization and timing

- Device procurement

- Coordinator daily oversight of replenishment
    - Set expectations on how to deploy labor to best support current business needs

- Support Cast and Peers through culture change
    - Smart Stockroom – Space utilization
    - Priority List – Acceptable show standard
    - Re-imagination of current Replenishment Role duties

- Lead/Coordinator and Local Admin Access identification to LOB

- Notification of locations and leaders for report access to LOB

Access Levels

Cast

Access Includes:

Put Away

- Assign items to a Bin

Bin Inquiry

- Search a Bin & contents
- Manage Bin Contents

Item Inquiry

- Search item and item information

Replenishment

- Pick items
- Assign/Unassign items to themselves

3rd Shift

Access Includes:

Everything a Cast Role includes

In Addition:

Manual Replenishment

Note: Manually adding an item will generate the Fill List

Lead Coordinator

Access Includes:

Everything a Cast Role includes

In Addition:

Item Inquiry

- Manually Add SIM ranged items to Smart Stockroom

Replenishment

- Bulk Assign/Unassign items to other Users
- Access to the Clear Button

Under Bulk

- Access to Generate the Fill List

ASN Inquiry

- Visibility to location deliveries from warehouse & other store locations

Local Admin/Salaried Leader

Access Includes:

Everything the Cast & Lead Coordinator Roles include

In Addition:

Replenishment

- Manual Store Reset

Settings-Administration:

- Store Settings
- Store Thresholds
- Store Exclusions

Stockroom - Bin Label Set Up

Bin Barcode Set Up

- Stockroom – Letter
- Row – 2 digit number
- Side – Letter (A – Left, B – Right)
- Unit – 2 digit number
- Shelf – 2 digit number (start from bottom)
- Inter Shelf Bin – 2 digit number

With Inter-shelf individual storage

Barcode Example:
- Stockroom – A
- Row – 06
- Side – A (Left)
- Unit – 01
- Shelf – 09 (start from bottom)
- Bin - 03

- **Barcode/Label Name: A06A010903**

A06A010903

With no Inter-shelf individual storage bins

Barcode Example:
- Stockroom – A
- Row – 01
- Side – B (Right)
- Unit – 01
- Shelf – 01 (start from bottom)

- **Barcode/Label Name: A01B0101**

A01B0101

Basic Functions

Cast Interface Overview
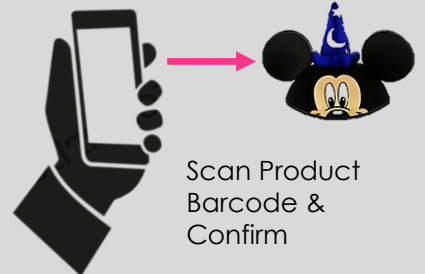
|Basic Pride Functions

Put Away

Scan Shelf Barcode

A01B0104
A01B0103
A01B0102
A01B0101

Scan Product Barcode & Confirm

Activate Bin Lock

Bin — **Activate Bin Scanning**
Enter the bin number or scan the barcode

Item — **Activate Item Scanning**
Enter the item number or scan the barcode

Putaway

Click on Putaway once Bin and Item are selected

Priority Replenishment

Critical items populate the list to direct Cast on what requires attention

CD17 CRUNCHY SPICY MIX
400020001092
6 units
A05A0505
CRITICAL

CD17 MM PUFF CRCKRS
400020001122
19 units
A05A0505
CRITICAL

COIN CHOC 3PAK MM 1.5 OZ
400136136183
7 units
A05A0505
CRITICAL

PEZ ASTD FROZEN .53 OZ
400009308877
2 units
A05A0505
CRITICAL

Home / Replenishment / Item Details

MMTL WDW YTH CCL RNGR SM
400020810236

DEPARTMENT > CLASS > SUBCLASS
225 Youth > 2427 Short Sleeve T's > 1066 Core T

RECOMMENDED QUANTITY
3 units

SELECTED BIN
B06B0201

REQUEST QUANTITY
3   Pick

Close

Cast select item to pick, verify quantity to pick & bin selection is accurate and hit Pick

https://pride.wdpr.disney.com/pride/#

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EXPERIENCE
OPTIMIZATION

Local Admin Functions

Store Settings

Location Set Up and Auto Reset

Priority Replenishment – Store Setting (Set Up)

Setting Up Your Location for PRIDE Application & Setting Auto-Reset Time
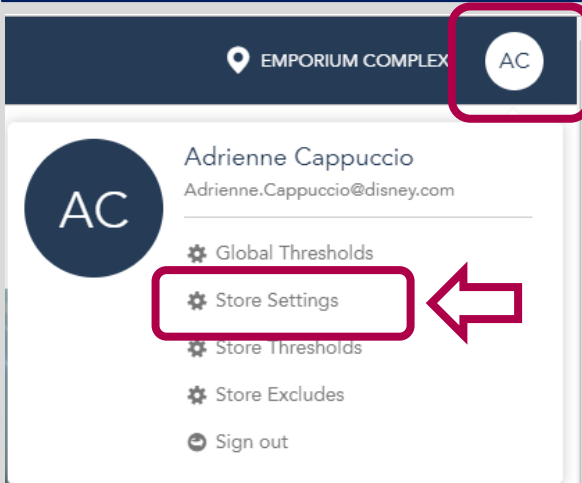
Step 1: Log into a location that is already set up. Click on your initials at the top right side of the Home Page and select "**Store Settings**"

- **Step 3:** Choose Yes to set up Smart Stockroom and/or Replenishment

- **Step 4:** If you choose Yes for Replenishment, the default reset time for the location is 4:00 am EST. You can choose a different time for your location to reset by using the drop down feature.

  - The store reset function clears out ALL items not picked on the Replenishment List from the previous days business.

- **Step 5:** Click Save Store to save Set Up setting

- **Step 6:** Log-off, Log-on to see location on the store selection home screen

- **Step 2:** Scroll or type in part of the new store name or SIM number you want to set up
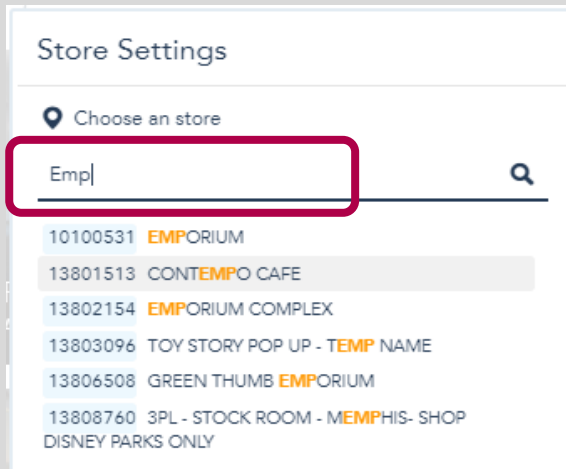
Store Threshold Setting

Modifying Thresholds to Location Business Requirements

Priority Replenishment – Store Threshold Setting

Define Local Replenishment Thresholds – Local Admin Function
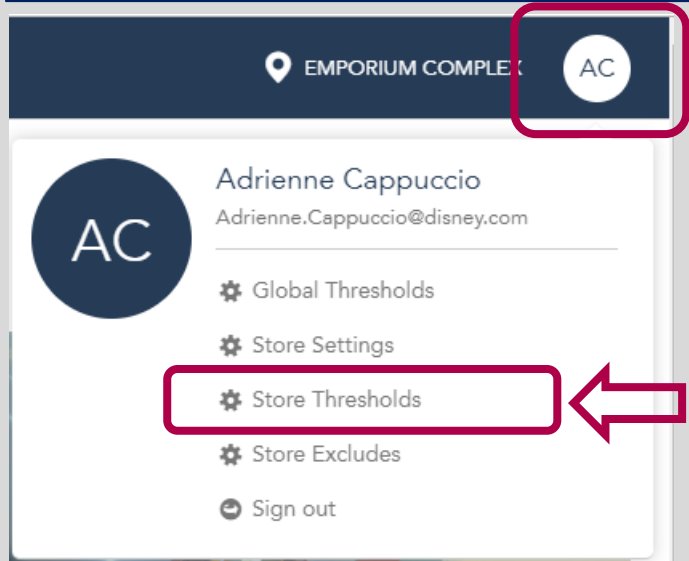
- **Step 1:** Click on your initials at the top right side of the Home Page and select "**Store Thresholds**"

- **Step 2:** To **create a new** threshold setting , click on **"New"** button
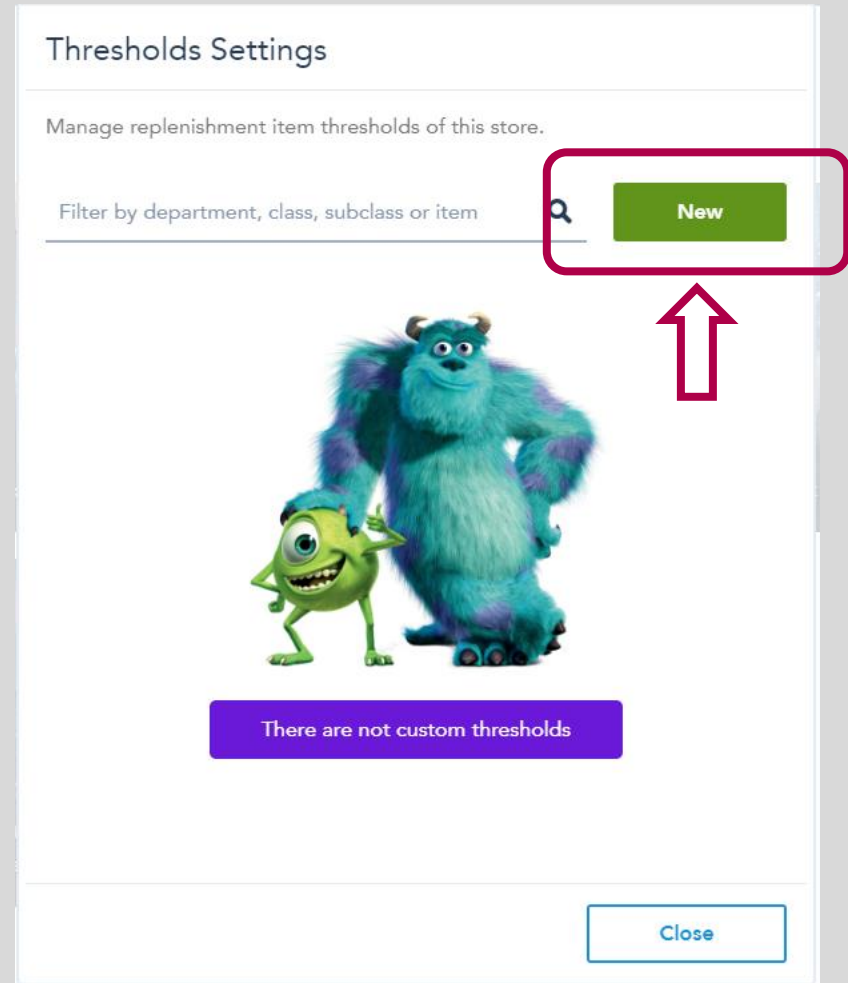
Priority Replenishment – Store Threshold Setting

Define Local Replenishment Thresholds – By Hierarchy

Thresholds details

Manage replenishment thresholds by department, class, subclass or item and configure by quantity sold or by % of presentation quantity left of the sales floor. i.e 75% threshold means to show the item in replenishment list once less than 75% of presentation quantity is left on the sales floor.

Select the type of level

| By hierarchy | By item |

Department

Plush/Dolls

Class

Bean Plush

Subclass

Star Wars

Select the unit

| Percentage | Quantity |

Critical Thresholds

Enter the percentage threshold where replenishment becomes critical

50 %

Caution Thresholds

Enter the percentage threshold where replenishment is needed

50 %

Close   Save

✓ Threshold was added successfully   ✕

Thresholds Settings

Manage replenishment item thresholds of this store.

Filter by department, class, subclass or item   🔍   **New**

📖 160 – Toys/Glow   🗑
■ 50 %   ■ 50 %

- The listed threshold can be updated from the Settings Page by clicking on the threshold to be updated.
- The listed threshold can be deleted by clicking the recycle icon on the right. 🗑

Close

- **Step 3**: To set a threshold by merchandise hierarchy, click on "By hierarchy," then choose the Department – Class - Subclass that you want to set

- **Step 4**: To set the Percent (%) of PQ , click on "Percentage" tab, then enter the percentages based on the rules

  - **NOTE**: *To set only Critical thresholds, the Warning & Critical values will need to be equal*

- **Step 5:** To set the Quantity threshold, click on the "Quantity" tab and enter the unit thresholds

  - **NOTE**: *To set only Critical thresholds, the Warning & Critical values will need to be equal*

- **Step 6:** Once the threshold is set, hit save. A message will appear confirming it was successfully set. The setting page will now show the entry.

Priority Replenishment – Store Threshold Setting

Define Local Replenishment Thresholds – By Item

Thresholds details

Manage replenishment thresholds by department, class, subclass or item and configure by quantity sold or by % of presentation quantity left of the sales floor. i.e 75% threshold means to show the item in replenishment list once less than 75% of presentation quantity is left on the sales floor.

Select the type of level

| By hierarchy | **By item** |

Item Number

400020332004

Select the unit

| Percentage | **Quantity** |

Critical Thresholds
Enter the quantity threshold where replenishment becomes critical

10 units

Caution Thresholds
Enter the quantity threshold where replenishment is needed

10 units

Close   Save

Threshold was added successfully

11IN SW EP8 PORG

Thresholds Settings

Manage replenishment item thresholds of this store.

Filter by department, class, subclass or item   New

400020332004 — 11IN SW EP8 PORG
- 10 units   - 10 units

Close

- The listed threshold can be updated from the Settings Page by clicking on the threshold to be updated.
- The listed threshold can be deleted by clicking the recycle icon on the right

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- **Step 3**: To set a threshold at item level, click on "By Item," then type in the SKU of the item
- **Step 4**: To set the Percent (%) of PQ , click on "Percentage" tab, then enter the percentages based on the rules
  - NOTE: *To set only Critical thresholds, the Warning & Critical values will need to be equal*
- **Step 5:** To set the Quantity threshold, click on the "Quantity" tab and enter the unit thresholds
  - NOTE: *To set only Critical thresholds, the Warning & Critical values will need to be equal*
- **Step 6:** Once the threshold is set, hit save. A message will appear confirming it was successfully set. The setting page will now show the entry.

Priority Replenishment – Store Thresholds

Replenishment Thresholds Logic – Local Admin Function

Percent (%) of Presentation Quantity

The **% of PQ** is **recognized** by the Replenishment Application as **How Much % of the PQ is still on-stage** NOT How much % of the PQ has sold.

Example: 15" MM has a SIM PQ of 100

If the % of PQ for Critical on 15" MM is 50%, 15" MM will trigger a Critical when you sell 50 units (100-50 = 50, you still have 50% of the PQ on-stage).

NOTE: When **setting thresholds by % of PQ**, since we are moving to eliminate the **Caution trigger,** the **Caution % should always equal** the **Critical** %

Quantity Sold

The **Quantity** is **recognized** by the Replenishment Application as **How Much has sold**. It does not use the PQ to calculate what to pull, only what has sold.

Example: 15" MM. If the Quantity Sold for Critical is set at 50 units, 15" MM will trigger a Critical on the Replenishment List when you sell 50 units.

NOTE: When **setting thresholds by Quantity**, since we are moving to eliminate the **Caution trigger, the** Quantity for **Caution** should **always equal** the **Critical** Quantity.

Best Practice:

- Set for only Critical Threshold Notifications, this has been found to be the most efficient replenishment method. To set for only Critical notifications, the Warning & Critical values need to be equal (the same value). This is true for setting at a % to PQ or for Quantity.

- Set location at 50% of PQ for all departments that do not include apparel

- Set apparel thresholds at the unit sales trigger – 2 units

Store Exclusion Setting

How To Exclude Non-Replenishment Items

Priority Replenishment – Store Exclusion Setting

Define Local Exclusion Thresholds – Local Admin Function

EMPORIUM COMPLEX AC

Adrienne Cappuccio
Adrienne.Cappuccio@disney.com

- ⚙ Global Thresholds
- ⚙ Store Settings
- ⚙ Store Thresholds
- ⚙ **Store Excludes**
- ☺ Sign out

Exclude Settings

Manage replenishment item exclusions of this store.

Filter by department, class, subclass or item 🔍   **New**

- 📄 105 — Commodities 🗑
- 📄 165 — Weather 🗑
- 📄 210 — Jewelry 🗑

NOTE: Commodities (105), Weather (165) & Jewelry (210) are default Exclusions for all locations at initial set up. Locations can modify or delete these as needed.

- **Step 1:** Click on your initials at the top right side of the Home Page and select "*Store Excludes*"

- **Step 2:** To **create a new** Exclusion setting , click on *"New"* button

Close

Priority Replenishment – Store Exclusion Setting

Define Local Exclusion Thresholds by Hierarchy

Exclude Level Detail

Manage replenishment list exclusions by department, class, subclass or item. Exclusion will prevent from showing on the replenishment list. i.e. Excluding the weather department will prevent all weather items from showing on the replenishment list.

📝 Select the type of level

| By hierarchy | By item |

📓 Department

Accessories ▼

📒 Class

Hosiery ▼

🚩 Subclass

Anyone ▼

Close   **Save**

Exclude Settings

Manage replenishment item exclusions of this store.

Filter by department, class, subclass or item 🔍   **New**
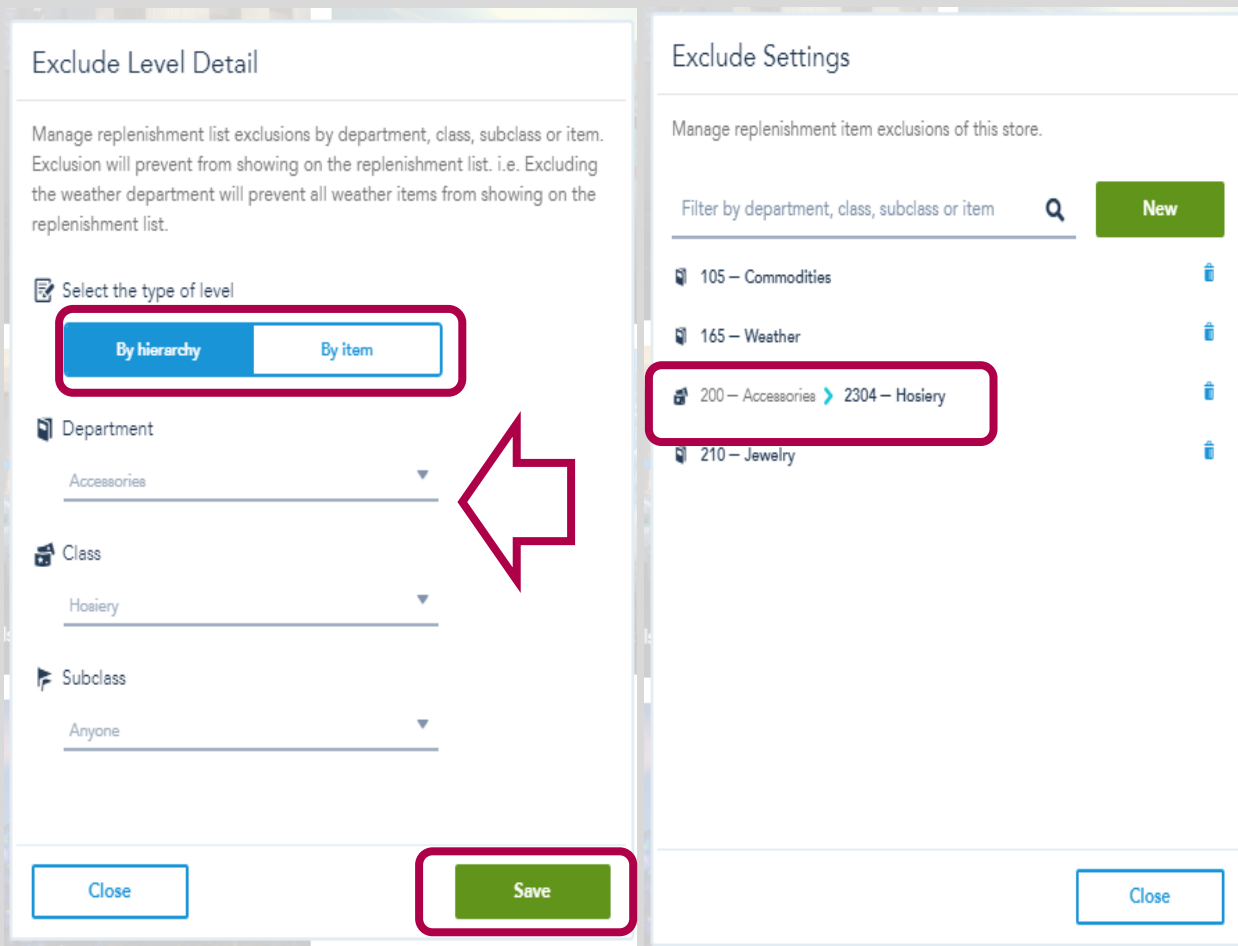
📓 105 — Commodities   🗑

📓 165 — Weather   🗑

📖 200 — Accessories ❯ 2304 — Hosiery   🗑

📓 210 — Jewelry   🗑

Close

- **Step 3:** To exclude a department, class or sub-class select By Hierarchy

- **Step 4:** Select the Department/Class/Sub-Class to exclude

- **Step 5:** Select Save

The Exclusion will appear on the Exclude Settings window.

- To delete an Exclusion, click the trashcan icon on the right 🗑

Priority Replenishment – Store Exclusion Setting

Define Local Exclusion Thresholds by Item

Exclude Level Detail

Manage replenishment list exclusions by department, class, subclass or item. Exclusion will prevent from showing on the replenishment list. i.e. Excluding the weather department will prevent all weather items from showing on the replenishment list.

Select the type of level

By hierarchy	By item

Item Number

400007562943

Close | Save

Exclude Settings

Manage replenishment item exclusions of this store.

Filter by department, class, subclass or item 🔍 | New

- 400007562943 – MN DOT SEQN BCPK 🗑
- 105 – Commodities 🗑
- 165 – Weather 🗑
- 210 – Jewelry 🗑

Close

- **Step 3:** To exclude an Item, select By Item

- **Step 4:** Type in the SKU number of the item to be excluded

- **Step 5:** Select Save

The Exclusion will appear on the Exclude Settings window.

- To delete an Exclusion, click the trashcan icon on the right 🗑
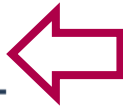
Priority Replenishment – Store Exclusion Setting

Local Exclusion Thresholds on Item Inquiry

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🏠 Home / Item Inquiry / Item Details   ‹ Go Back

4P2P18 PONCHO ADULT

🎟 ITEM NUMBER
400020481535

🏛 LOCATIONS
A05A0505

📍 STORES
Find other stores with this product

📋 RELATED ITEMS
Find other items related with this product

📓 DEPARTMENT
165 — Weather

📖 CLASS
1900 — Rain

🚩 SUBCLASS
1171 — Ponchos

📅 **REPLENISHMENT EXCLUSION**
Department

❄ PRESENTATION QUANTITY
3200 units

If the item is **excluded** from showing up on the Replenishment List, under Replenishment Exclusion, it will show if it is **excluded at the Department, Class, Sub-Class or Item Level**

Example: Ponchos are currently excluded at the **Department** Level

If the item is **NOT excluded** from the Replenishment List, it will show **NONE** under Replenishment Exclusion

This indicator will help Users that do not have Admin Access to verify why an item may not be showing up on their Replenishment List.

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🏠 Home / Item Inquiry / Item Details   ‹ Go Back

4P2P18 COOLING FAN

🎟 ITEM NUMBER
400020466693

🏛 LOCATIONS
None

📍 STORES
Find other stores with this product

📋 RELATED ITEMS
Find other items related with this product

📓 DEPARTMENT
165 — Weather

📖 CLASS
1901 — Heat

🚩 SUBCLASS
1264 — Cooling Fans

📅 **REPLENISHMENT EXCLUSION**
None

❄ PRESENTATION QUANTITY
36 units

Priority Replenishment – Manual Reset

If Your Location Auto-Reset Fails

Store Reset Notification:

- If your location **fails to auto-reset** a Warning will appear on the Home Page

- The Warning will notify the User to **contact a Leader** to reset the location and to **refrain from** using the **Replenishment List** until the store is reset

- The Warning message will **continue to show up** until the **store is reset**

- Once the store is reset, *ALL* Users in the application will need to **log-off/log-on** for the message to disappear
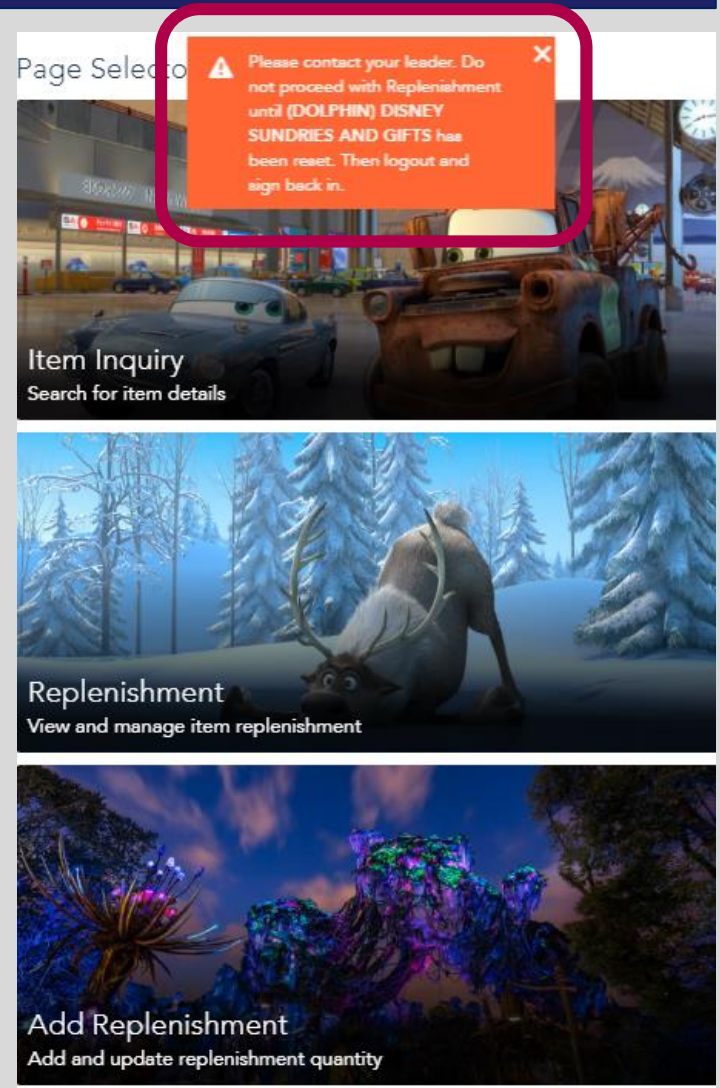
Priority Replenishment – Manual Reset

How to Manually Reset Your Location if Auto-Reset Fails
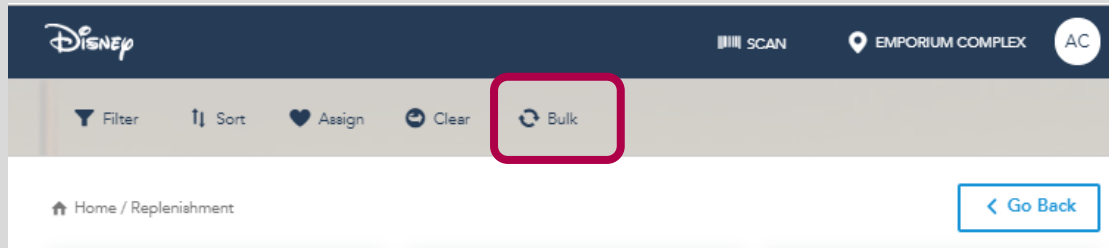
From the Replenishment screen click on the Bulk Icon on the Menu Bar
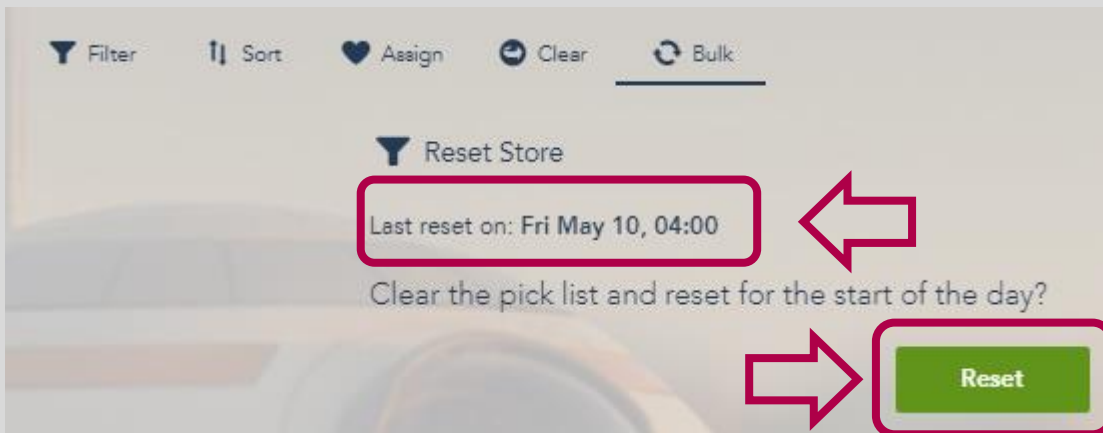
Reset Store will show the last time the store was reset (date and time). If store reset date/time is out of variance to what your location Auto-Reset time is set at, click Reset.

Store Reset clears all items left in the Replenishment List from the previous day.

Ex. Today is Saturday, May 11. Your location Auto-Reset time is 4:00am. It is currently 8:00 am. If the last reset date/time is Friday May 10, 04:00, your location failed to auto-reset. At this time, choose Reset to set your location for the day.

Priority Replenishment – Fill List

How To Generate A Fill List
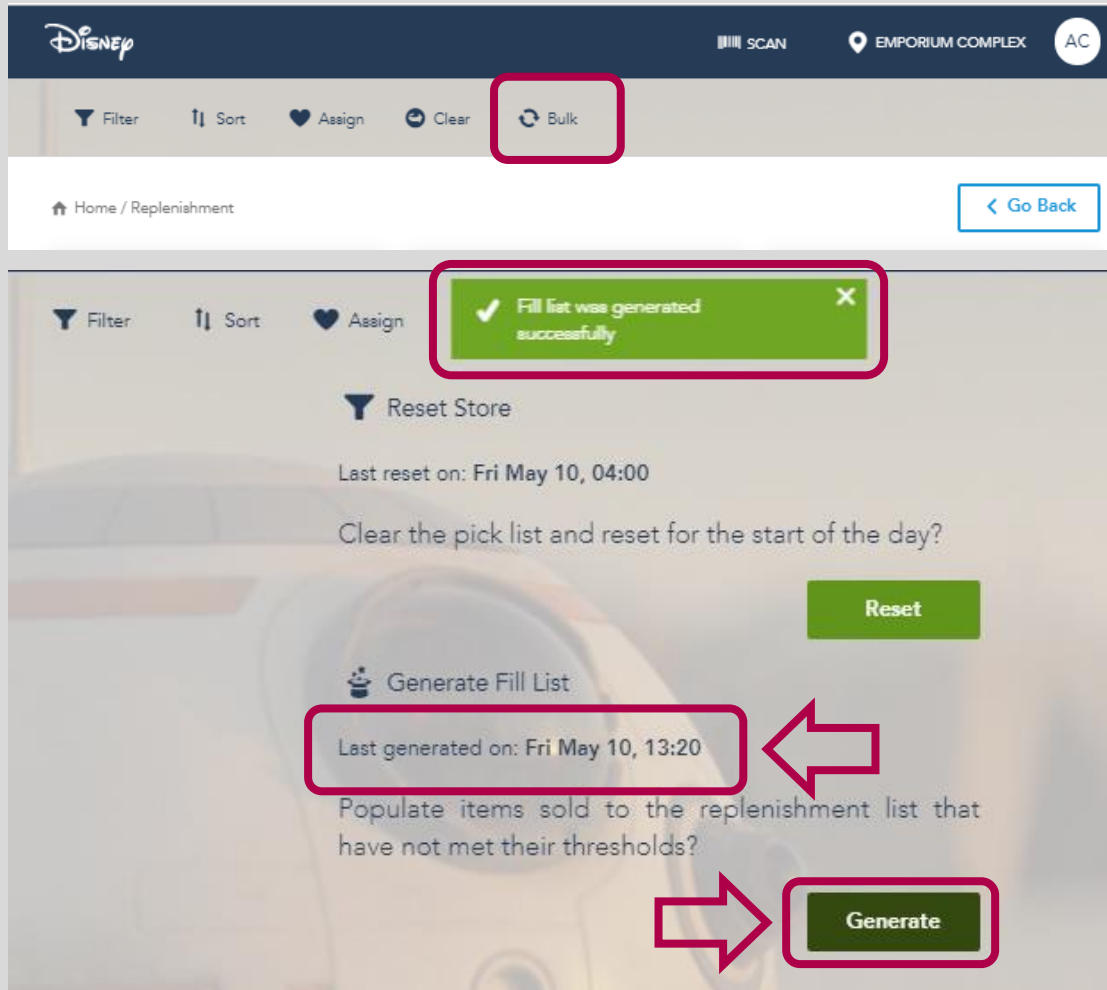
From the Replenishment screen click on the Bulk Icon on the Menu Bar

Generate Fill List will pull **ALL** items that have sold, but not hit a threshold.

Last generated time stamp shows the last time the Fill List was generated. If the location has not run a Fill List for the day, the time stamp will show the location auto-reset time.

To Generate a Fill List click the Generate button. A message will appear stating "Fill list was generated successfully."

NOTE: Fill List items do not have a flag. This is how they can be identified on the Replenishment List. Fill List items should be sorted as low-priority in the Pick process.

Best Practice: Leave Fill List items to later in the day. Size of location will dictate how many times a Fill List should be generated.

Assignment Overrides

Unassigning Items from User/HUB ID profile

Priority Replenishment – Assignment Overrides

Removing Assigned Items from Cast Member IDs

Step 1: From the Replenishment screen click on the Assign Icon

Step 2: Go to Assignee, use the drop down to access all User HUB IDs with items assigned to them.

Step 3: Choose the **HUB ID** of the user you wish to Unassign Items from

Step 4: Click **Unassign**

When to use:

• At times, Cast Members may leave/log-off and forget to Unassign items from their HUB ID profile. If this occurs, the items will not appear on the Replenishment List for any other User. Leaders and Leads/Coordinators have access to Unassign items from any User in their location. Once items are unassigned, they will be available for other Users to Pick.

Manual Range

Adding Ranged Items not set for Replenishment

Priority Replenishment – Assignment Overrides

Manually Adding Items to Smart Stockroom

Function is available under Item Inquiry

- Choose Item Inquiry
- Scan or type in item SKU

3 Scenarios will occur:

Scenario 1. User assigned the Cast Member role will see the following:

⚠ Item is not ranged to this store ✕
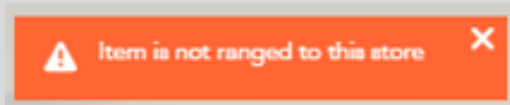
Cast Member should contact their Lead/Coordinator, ICS/DM or Leader for assistance whenever they come across an item that is flagged as NOT Ranged.

If the Lead Coordinator, ICS/DM and/or Leader approve and "range" the item in Smart Stockroom, the item will no longer flag as "not ranged" for that location. All Cast Members using Putaway will be able to assign the item to a BIN for that location. The item will also be available for viewing in Item Inquiry and pull up on the Replenishment List when it hits it's thresholds.

Priority Replenishment – Assignment Overrides

Manually Adding Items to Smart Stockroom

2. **User assigned the Lead Coordinator &/or Salaried Leader Role will see the following if the item is NOT ranged in SIM**

When a Cast Member provides an Item that flags as not ranged, navigate to Item Inquiry. Scan or type in the Item SKU. The below messages will show.

Hit Check Item.

If an item is **NOT ranged in SIM**, the above message will show up.

The DM/ICS will need to **contact Retail Allocation** to have the **item ranged in SIM** to the location.

Priority Replenishment – Assignment Overrides

Manually Adding Items to Smart Stockroom

3. User assigned the Lead Coordinator &/or Salaried Leader Role will see the following if the item IS ranged in SIM, but not set up on replenishment (e.g. Vendor Items):

When a Cast Member provides an Item that flags as not ranged, navigate to Item Inquiry. Scan or type in the Item SKU. The below messages will show.

Hit Check Item.

If the item **IS ranged in SIM**, the system will open up the **Manual Range** window.

Choose Range Item to range the item to Smart Stockroom.

Choose Cancel if you do NOT want to range the item to Smart Stockroom.
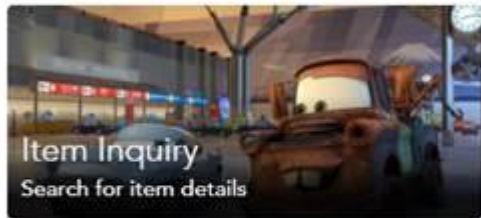
Once the Item is Ranged:

- The Cast Members can **assign the item** to a Bin ID.
- The Item will be **available** to view in **Item Inquiry**
- The Item will pull up on the **Replenishment List** once it hits it's **threshold**

Manual Replenishment

Adding Items to Replenishment List Manually

Priority Replenishment – Manual Replenishment

Manually Adding An Item to the Replenishment List

Manual replenishment allows a User to **"add"** an item or **modify** the recommended units to Pick of an **existing item** to the Replenishment List
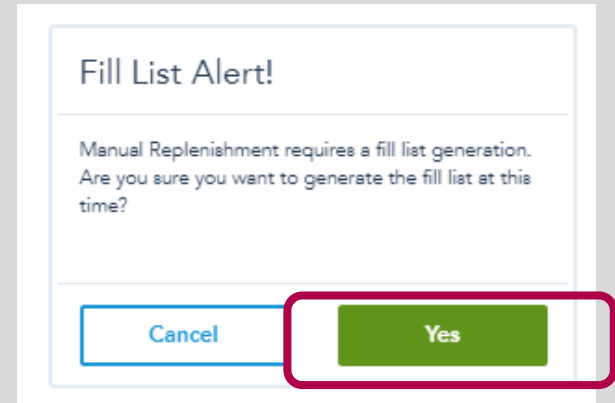
Manual Replenishment is available to the following roles:

- **3rd Shift role**
    - Cast that support floor reset at closing or prior to store open
- **Lead Coordinator**
- **Local Admin** – Salaried Leader

Fill List Alert!

Manual Replenishment requires a fill list generation. Are you sure you want to generate the fill list at this time?
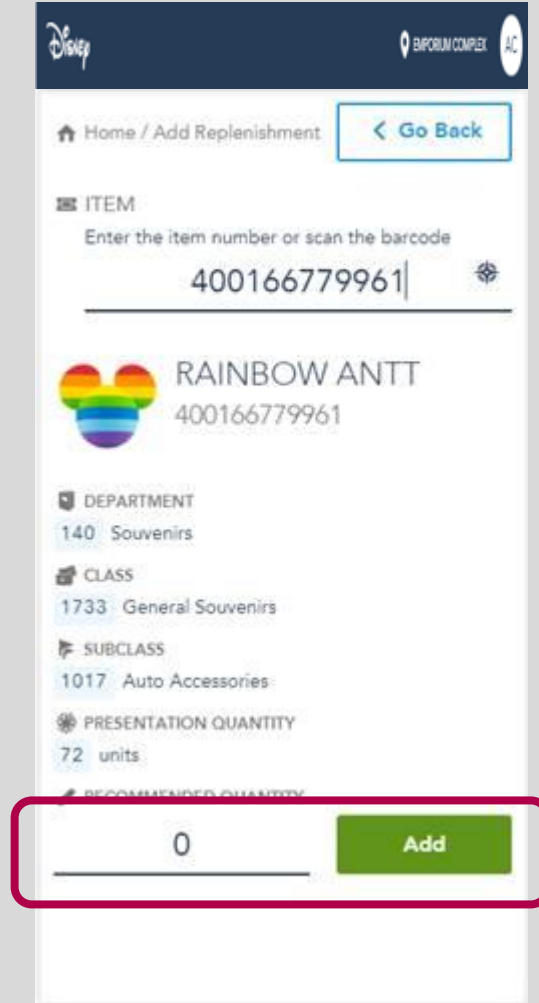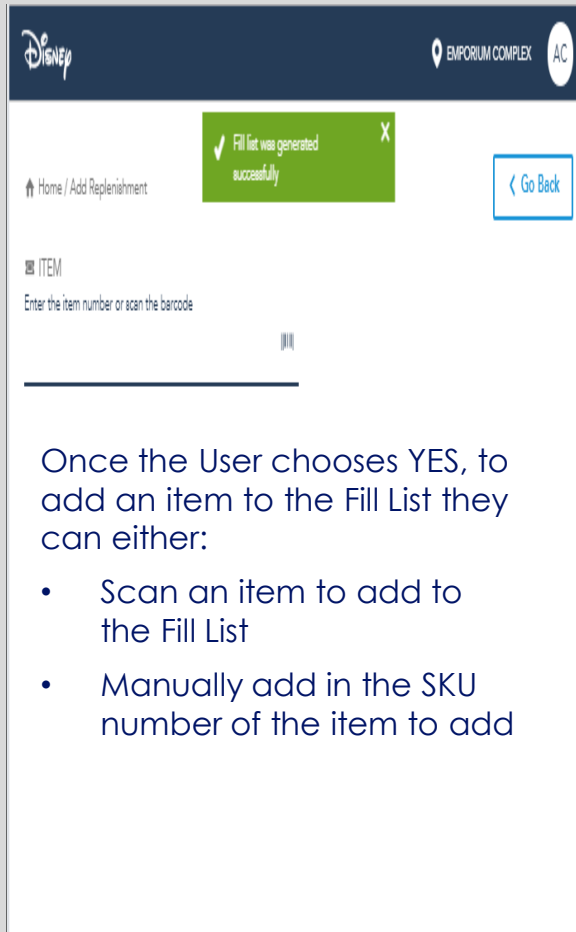
Cancel   Yes

Launching Add Replenishment will generate the Fill List.

- **Choose Yes** to proceed
- **Choose Cancel** if you do not want to generate the Fill List at this time

The Fill List is generates when launching Manual Replenishment to allow the User to add new items to the existing Replenishment List and to allow modification of items already on the Replenishment List (whether or not they've hit a threshold), capturing all items and units required to fill on-stage requirements.

NOTE:

- If the Fill List has been generated in the past 2.0 hours, the Fill List Alert will not be prompted and the Fill List will not generate
- If Manual Replenishment is launched after the Store resets, it will not launch the Fill List until location opens and sales start. The Manual Replenishment can still be used, allowing the User to add items to the Replenishment List to Pick when the store is not open.

Putaway
Assign items to bins

Bin Inquiry
Search and manage bin content

Item Inquiry
Search for item details

Replenishment
View and manage item replenishment

Add Replenishment
Add and update replenishment quantity

Priority Replenishment – Manual Replenishment

Once the User chooses YES, to add an item to the Fill List they can either:
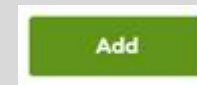
- Scan an item to add to the Fill List
- Manually add in the SKU number of the item to add

If the item is **new** to the Replenishment List, the recommended **quantity will initially show 0**.

The User will **change the recommended quantity** to what they require to fill on-stage

Choose Add once completed.

The Item will now show on the Replenishment List to Pick

Priority Replenishment – Manual Replenishment

Manually Adding An Item to the Replenishment List

If the item is **already** on the Replenishment List, whether as Critical, Warning or Fill List, the recommended quantity will initially show as the quantity generated based on the set thresholds

The User can **change the recommended quantity** from the current value to the new value required to fill on-stage

Choose Update once completed.

The Item will now show on the Replenishment List to Pick with the updated recommended quantity

Priority Replenishment – Manual Replenishment

Manually Adding An Item to the Replenishment List

ITEM
Enter the item number or scan the barcode

400020091284

PENNANT GA W CRFLC NVY SM
400020091284

DEPARTMENT
220 Graphic Apparel

CLASS
2400 Fleece

SUBCLASS
1066 Core FL

RELATED ITEMS

400020091291	PENNANT GA W CRFLC NVY MD
400020091307	PENNANT GA W CRFLC NVY LG
400020091314	PENNANT GA W CRFLC NVY XL
400020091321	PENNANT GA W CRFLC NVY 2X
400020091338	PENNANT GA W CRFLC NVY 3X

PRESENTATION QUANTITY
6 units

RECOMMENDED QUANTITY
0

Add

Manual replenishment will allow a User to **"add"** an item or **modify** the recommended units to Pick of an **existing item** to the Replenishment List

The requested Enhancement to include "related items" to choose from has been added

Cast can scan one size (Small), choose related items and switch to another size.

Example: CM needs to add a Medium to the Manual List, but only Small is available to scan. CM can scan the SM, choose related items and select MD. The system will allow the CM to add the quantity of the MD needed to the list.

NOTE: If the location uses Smart Stockroom, the MD will need to be assigned to a BIN for the CM to add it to the Manual List.

ITEM
Enter the item number or scan the barcode

400020091291

PENNANT GA W CRFLC NVY MD
400020091291

DEPARTMENT
220 Graphic Apparel

CLASS
2400 Fleece

SUBCLASS
1066 Core FL

RELATED ITEMS
Find other items related with this product

PRESENTATION QUANTITY
6 units

RECOMMENDED QUANTITY
3

Add

Priority Replenishment – Manual Replenishment

If the item is **already** on the Replenishment List, whether as Critical or Fill List, the recommended quantity will initially show as the quantity generated based on the set thresholds

The User can **change the recommended quantity** from the current value to the new value required to fill on-stage

Choose Update once completed.

The Item will now show on the Replenishment List to Pick with the updated recommended quantity

Priority Replenishment – Manual Replenishment

Manually Adding An Item to the Replenishment List

If the item is **NOT** ranged to the location, a notification will pop up.

Partner with your Lead, Coordinator, ICS/DM or HOH/BOH Leader.

NOTE:

- If the item is ranged in SIM, Users with Lead Coordinator and Local Admin access can Add the item to the location.

  - Reminder, if the location is set up with Smart Stockroom, the newly ranged Item will also need to be added to a Bin for the User to be able to add it to the Replenishment List

- If the item is NOT ranged in SIM, partner with your ICS/DM. They will contact Merchandise Allocation for further assistance.

If the location uses Smart Stockroom, the item needs to be assigned to a Bin to be Manually Added to the Replenishment List.

If the item is not assigned to a Bin, a notification will pop up.

The item will need to be assigned to a Bin before it can be Manually added to the Replenishment List.

Priority Replenishment – Manual Replenishment

Manually Adding An Item to the Replenishment List

Manual Items are identified by a Purple Flag on the Replenishment List, whether an Added item or a modified existing item

CHIP MUG CHNGTH

🔲 400020128157

👍 60 units

📍 A05A0505

⇅ Sort Option

🟢 Relevance: High → Low

TSR 9IN BULLSEYE BN

🔲 400122514278

👍 3 units

📍 A03B0408

MN ARTICULATED FIG

🔲 400128280535

👍 3 units

📍 A03A0304

10IN HEI HEI PLUSH

🔲 400000507712

👍 100 units

📍 A03A0405

4P2P18 RUBIKS CUBE

🔲 400020503138

👍 1 units

📍 A01A0203

Sorting Relevance: High-Low will now sort as follows –

Critical –> Warning –> Manual –> Fill

Priority Replenishment – Manual Replenishment

Manually Adding An Item to the Replenishment List

MANUAL is an option in the **Urgency** Drop down for **Filter and Assign**

Temporary PQ

Setting a Temporary Presentation Quantity for Replenishment

Priority Replenishment – Temporary PQ Adjustment

Setting a Temporary PQ for Accurate Replenishment

14IN CORE STITCH

ITEM NUMBER
400020617019

UNIT PRICE
$27.99 USD

LOCATIONS
A05A0505

STORES
Find other stores with this product

RELATED ITEMS
Find other items related with this product

DEPARTMENT
130 — *Plush/Dolls*

CLASS
1722 — *Plush*

SUBCLASS
1189 — *Secondary*

REPLENISHMENT EXCLUSION
None

PRESENTATION QUANTITY
54 units

IMPORTANT:

A PQ change in PRIDE does NOT change your SIM System PQ

❖ *If you require an update to your SIM system PQ, please partner with your BOH/HOH Leadership Team and Data Maintenance/Inventory Control Specialist Partners*

To set a Temporary PQ in PRIDE:

- **Step1:** Go to the Item Inquiry page

- **Step 2:** Scan, type in or select from the Filter the item you are going to adjust the PQ for

- **Step 3:** Click on the Presentation Quantity value

* Best Practice – Do this from a desktop or laptop

Priority Replenishment – Temporary PQ Adjustment

Setting a Temporary PQ for Accurate Replenishment

To set a Temporary PQ in PRIDE:

- **Step 4:** Enter new temporary PQ in the Temporary Presentation Quantity Field

- **Step 5:** Select drop down to select Number of Days to Override SIM PQ

  NOTE: Maximum Days to override a SIM PQ is 14.

- **Step 6:** Click Update to save changes

- **Step 7:** Click Cancel to exit without saving

Priority Replenishment – Temporary PQ Adjustment

Setting a Temporary PQ for Accurate Replenishment

To set a Temporary PQ in PRIDE:

Step 8: A message stating the change was successful will appear

Step 9: Item Details will now display a Temporary Presentation Quantity with the new PQ value and end date

Temporary PQ changes should be for:

- New Floor sets where the SIM system PQ needs to be updated to match on-stage presentation set by your MP or Visual Specialist

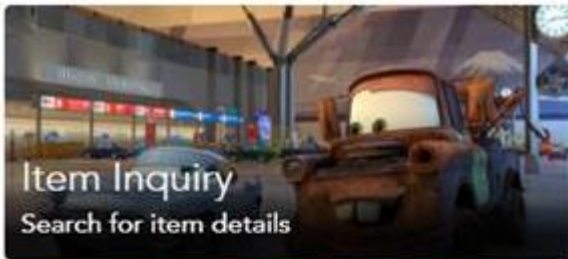- Temporary flexing for out of stock issues

NOTE: The item PQ will revert back to the SIM system PQ when the Temporary Date expires

Delivery Notification

Accessing Location ASN Information

Priority Replenishment – Item Delivery Information

Accessing Location ASN Information

ASN Inquiry

- **Lead/Coordinator and Local Admin/Leaders** have visibility

- Will show **3 days** receiving information. System will **automatically purge** all information **older then 3 days**.

- Viewable receiving information **includes Warehouse deliveries (ASNs)** and In-Coming **Store to Store Transfers (STS)**
  - **Includes:**
    - **Item Image**
    - **UPC/SKU Number**
    - **Total Units** associated with the ASN or STS Number
    - **Total Cartons** associated with the ASN or STS Number

- Filter Options
  - Users **can filter** by Date, Department, Class and Subclass **through ALL available ASNs & STS**
  - Users **can filter** by Department, Class and Subclass **in one ASN or STS**

Priority Replenishment – Item Delivery Information

Accessing Location ASN Information

ASN vs. STS Identification

- **Warehouse deliveries (ASNs)** can be identified by the **20 digit number**

- **Store to Store Transfers (STS)** are labeled with a **5-6 digit number**

📋 00118000068745752200
📅 04/06/2019

📋 40975
📅 04/06/2019

Date

- Shows the **date the ASN or STS** was created/uploaded **in SIM**
  - **NOTE:** Typically your "day of" warehouse delivery ASN will have the previous days date.
  - **Example:** If you wanted to search today's shipment (6/5), you would choose the ASN dated 6/4. If at night you wanted to search tomorrow's shipment (6/6), if it's available/uploaded to SIM, you would choose the ASN dated 6/5.

Filter

- You will have access up to **3 days of ASNs and STS** to research

- Home Page auto arranges as follows:
  - Most Recent Date ➡ ASN Number ➡ STS Number

- You can filter/search as follows:
  - **By Date –** Search for a specific ASN or STS by date
  - **By Department, Class or Sub-Class –** Search for a department, class or sub-class in all available ASNs & STS

Filter

Filter Options ✕

Date	All
	All
	04/07/2019
Department	04/06/2019
Class	Select
Subclass	Select

Reset Filter

🏠 Home / ASN Inquiry   < Go Back

📋 00000000024846453100
📅 04/07/2019

📋 00000000024863919100
📅 04/06/2019

Priority Replenishment – Item Delivery Information

Item Detail Available on the ASN and STS

Item Detail Information
- Within the ASN or STS, the following information will be available:
  - **Item Image**
  - **UPC/SKU Number**
  - **Total Units** associated with the ASN or STS Number
  - **Total Cartons** associated with the ASN or STS Number
  - **Carton number(s)** item is located in
    - Click on the Carton hyperlink to access Carton details window

- If the item has more than 10 cartons, it will show the first 10 carton numbers, then a + for additional. Ex. Item has 14 cartons, it will list the first 10 and then show +4 at the bottom. If you require access to all carton numbers, please refer to SIM v16 & your HOH Team for further details.

Priority Replenishment – Item Delivery Information

Filtering At the Department, Class and Sub-Class level

Filtering at the Department, Class and Sub-Class level

- You can filter/search as follows in all ASNs & STS:
    - **By Department –** Search for all available ASNs and STS that contain the chosen department
    - **By Class –** Search for all available ASNs and STS that contain the chosen class
    - **By Sub-Class –** Search for all available ASNs and STS that contain the chosen sub-class

- **NOTE:** The Filter will not auto-reset. Best practice – click Reset Filter before exiting function or choosing another ASN or STS to research. If you do not reset the filter, it will only allow you to view those ASNs or STS containing that department, class or sub-class you previously filtered to, even if you change locations.

Priority Replenishment – Item Delivery Information

Filtering at the ASN and STS level

- You can filter/search as follows:

    - **By Department –** Search for all items in a Department in the chosen ASN or STS

    - **By Class –** Search for all items in a Class in the chosen ASN or STS

    - **By Sub-Class –** Search for all items in a Sub-Class in the chosen ASN or STS

- **NOTE:** The Filter will not auto-reset. Best practice – click Reset Filter before exiting function or choosing another ASN or STS to research. If you do not reset the filter, it will only allow you to view those ASNs or STS containing that department, class or sub-class you previously filtered to, even if you change locations.

Priority Replenishment – Item Delivery Information

Navigation from ASN Inquiry to Item Inquiry

Navigating to Item Inquiry from ASN Inquiry

- Drill down a specific item from an ASN or STS

  - **Click the item SKU hyperlink**

  - Application will take you to the **Item Inquiry page** for that Item

Priority Replenishment – Item Delivery Information

Item

Enter the item number or scan the barcode

400000447599

PCORN16 BAG CH CRM SEA SLT

ITEM NUMBER
400000447599

UNIT PRICE
$6.99 USD

LOCATIONS
A08A0203, A09A0101, A10A0301

STORES
Find other stores with this product

RELATED ITEMS
Find other items related with this product

RECEIVED
Find recent ASNs

DEPARTMENT
110 Consumables

Finding Delivery Information from Item Inquiry

- Go to Item Inquiry
- Scan, type or filter to the Item you want to look up

  - Locate **RECEIVED**

    RECEIVED
    Find recent ASNs

  - Click the **Find recent ASNs** hyperlink
    - If the item is not associated to any recent ASNs or STS available in the application, the below message will show.

      RECEIVED
      No ASNs found, try again?

    - If the item is associated with any ASNs or STS available in the application, it will list all that the item tied to

      RECEIVED
      00118000068725855200   04/08/2019

  - If the item has an ASN or STS listed, you can click on the hyperlink date to access the Quantity Expected and Carton details

    QUANTITY EXPECTED
    144 unit(s)

    CARTON(S)
    00400000203323321649, 00400000203323322646, 00400000203323322448,
    00400000203323321748, 00400000203323321540, 00400000203323322547

Reports

Smart Stockroom & Priority Replenishment List

Total Number of Critical SKUS Requiring Replenishment per hour

Shows:

- Total # of unique items that hit the Warning Threshold & total Units to pull for those items

- Total # of unique items that hit the Critical Threshold that hour & total Units to pull

Example: Between 10:00-11:00am there were 139 different items that hit Warning, requiring 216 units to be pulled (1.5 units per Warning). Between 10:00-11:00am there were 22 different items that hit Critical, requiring 63 units to be picked (2.8 units per Critical).

This report can be used for the following:

- To see when to schedule Floor Stock or Expediter help
- If any thresholds should be adjusted. **E.g.** If you show 20 items hit Warning, but is only requiring 20 units to pull, the thresholds may be too conservative. You may see the opposite too. Have 10 items hit Critical, but requires 500 units to pull and it's all Plush, the thresholds might be too aggressive.

NOTE: Moving forward, the Warning threshold will not be used, all items that hit a threshold will be Critical. This report can help identify if any items were missed and need to be updated to remove the Warning.

Total Number of Critical SKUs Requiring Replenishment per Hour

Chain: WALT DISNEY WORLD
Store Number: 13805988
Store Name: WORLD OF DISNEY
Run Date: 5/13/2019 8:01 AM

Hour	Number of Warning	Total Warning Units	Number Of Criticals	Total Critical Units
00:00	6	16	0	0
01:00	0	0	0	0
02:00	0	0	0	0
03:00	0	0	0	0
04:00	0	0	0	0
05:00	0	0	0	0
06:00	0	0	0	0
07:00	0	0	0	0
08:00	0	0	0	0
09:00	0	0	0	0
10:00	37	42	3	8
11:00	139	216	22	63
12:00	146	279	34	92
13:00	193	443	54	201
14:00	199	607	46	200
15:00	214	522	50	226
16:00	188	477	38	162
17:00	168	473	35	171
18:00	193	590	40	147
19:00	224	639	47	261
20:00	217	869	38	152
21:00	191	802	49	266
22:00	165	633	63	308
23:00	89	344	36	183
Totals:	2369	6952	555	2440

Daily Critical & Warning SKU Performance

Shows Item performance. It pulls up what time an Item hit a Warning Threshold, # of units to pull and what time the item hits Critical and # of units to pull, if the item was not picked when it hit Warning.

> **NOTE:** Thresholds should be managed so Cast are only having to pull when they hit Critical. Warning is just that, a heads up that the item is selling at a rate that it may flag Critical soon.

> **Best Practice:** Remove Warning Thresholds. Adjust thresholds to only flag for Critical. Esp. since more items are picked at the Warning and never make it to Critical.

It will show this information each time the item hits the threshold. **Example** – PCORN16 BAG Confetti triggered a Warning at 13.32, 18:23 and 20:43. The 20:43 Warning eventually turned into a Critical at 20:53.

It also shows when items were picked – whether at the Warning or at the Critical trigger %. Can ask is there a show element need to pick at the Warning? If so, then maybe the thresholds are too aggressive or is their opportunity to use only Critical threshold triggers?

Daily Critical & Warning SKU Performance

Chain: WALT DISNEY WORLD
Store Number: 13805988
Store Name: WORLD OF DISNEY
Run Date: 5/12/19 8:00 AM

Item	Description	Time Item was Flagged as Warning	Units When Flagged Warning	Time Item was Flagged as Critical	Units When Flagged Critical	Status When Removed From Queue	Time When Removed From Queue	ASSIGN TO BIN
400000390512	10IN BIG FEET MARIE			00:02	12	CLEARED	10:00	Y
400000390529	10IN BIG FEET THUMPER	13:57	2			COMPLETE	13:59	Y
400000390529	10IN BIG FEET THUMPER	18:18	2					Y
400000390536	10IN BIG FEET DUMBO	15:07	7			COMPLETE	15:11	Y
400000390536	10IN BIG FEET DUMBO	19:08	7					Y
400000393445	BAYMAX MUG	20:43	12					Y
400000446356	STAR WARS PEW PEW MUG	19:28	6			DECLINED	19:37	N
400000446851	PCORN16 BAG CONFETTI	13:32	5			COMPLETE	13:33	Y
400000446851	PCORN16 BAG CONFETTI	18:23	5			COMPLETE	18:37	Y
400000446851	PCORN16 BAG CONFETTI	20:43	6	20:53	7	COMPLETE	21:14	Y
400000447599	PCORN16 BAG GIFT BSKT SET	21:23	14					Y
400000447605	PCORN16 BAG CARM NUTS	17:23	5	20:18	7			N
400000447612	PCORN16 BAG CHURRO	16:17	5	19:28	7			N
400000463582	TDS MOANA COSTUME 5/6	16:53	1			COMPLETE	18:05	Y
400000463582	TDS MOANA COSTUME 5/6	18:05	1			COMPLETE	18:11	Y
400000490540	MARY POPPINS MUG	16:38	6			COMPLETE	18:42	Y
400000490939	12IN MOANA CLASSIC DOLL	16:17	5			COMPLETE	19:17	Y
400000492513	AD GOOFY/EARS SOCK	19:33	10					Y
400000492599	AD CHP/DALE SOCK	19:23	12					Y
400000493282	FROZEN CUP BLUE	20:08	6					Y
400000523330	MINNIE TEAPOT	18:23	3			COMPLETE	19:49	N
400000565125	MOANA DELUXE PVC SET	16:58	3			COMPLETE	18:35	Y
400000576244	I LAVA YOU OEPN	22:13	2					Y
400000599847	TOY STORY WOODY PULLBACK	16:58	14			COMPLETE	19:13	Y
400000599847	TOY STORY WOODY PULLBACK	22:13	14					Y
400000599854	TOY STORY BUZZ PULLBACK	17:53	14			DECLINED	19:14	N
400000603247	BAYMAX RACER	13:47	2			DECLINED	20:33	N

Daily Critical & Warning SKU Performance

- High performing items – Items that are hitting Warning &/or Critical multiple times based on set thresholds
- If an item's threshold should be altered – e.g. It constantly flags Warning throughout the day, but only requiring 1-2 units picked, you can adjust the threshold so the item hits fewer times, but requires more units to be picked
- Time stamp when items are hitting Warning and Critical thresholds for labor deployment
- Was the item picked? If so, would show Complete in the Status Queue.
- If item was short picked it will flag a Decline message in the Queue Status.
- If an item was not picked the Queue Status will be blank. There are 2 scenarios for this:
    - 1st – Item had units in stockroom, was assigned a bin but was not picked
    - 2nd – Item was not picked because it did not have units in the stockroom, therefore, was not assigned a bin & would not show on the Replenishment screen, but did have unit sales for what was left on-stage
- If an item was not picked and was Cleared, Clear will show in the Queue Status.
- Time item was picked.
- Is it assigned to a Bin if location is using Smart Stockroom.
    - If the item is assigned, it will show Y
    - If item is not assigned or was short picked, it will show N

Daily Critical & Warning SKU Performance

Chain: WALT DISNEY WORLD
Store Number: 13805988
Store Name: WORLD OF DISNEY
Run Date: 5/12/19 8:00 AM

Item	Description	Time Item was Flagged as Warning	Units When Flagged Warning	Time Item was Flagged as Critical	Units When Flagged Critical	Status When Removed From Queue	Time When Removed From Queue	ASSIGN TO BIN
400000390512	10IN BIG FEET MARIE			00:02	12	CLEARED	10:00	Y
400000390529	10IN BIG FEET THUMPER	13:57	2			COMPLETE	13:59	Y
400000390529	10IN BIG FEET THUMPER	18:18	2					Y
400000390536	10IN BIG FEET DUMBO	15:07	7			COMPLETE	15:11	Y
400000390536	10IN BIG FEET DUMBO	19:08	7					Y
400000393445	BAYMAX MUG	20:43	12					Y
400000446356	STAR WARS PEW PEW MUG	19:28	6			DECLINED	19:37	N
400000446851	PCORN16 BAG CONFETTI	13:32	5			COMPLETE	13:33	Y
400000446851	PCORN16 BAG CONFETTI	18:23	5			COMPLETE	18:37	Y
400000446851	PCORN16 BAG CONFETTI	20:43	6	20:53	7	COMPLETE	21:14	Y
400000447599	PCORN16 BAG CH CRM SEA SLT	21:28	14					Y
400000447605	PCORN16 BAG CARM NUTS	17:23	5	20:18	7			N
400000447612	PCORN16 BAG CHURRO	16:17	5	19:28	7			N
400000463582	TDS MOANA COSTUME 5/6	16:53	1			COMPLETE	18:05	Y
400000463582	TDS MOANA COSTUME 5/6	18:05	1			COMPLETE	18:11	Y
400000490540	MARY POPPINS MUG	16:38	6			COMPLETE	18:42	Y
400000490939	12IN MOANA CLASSIC DOLL	16:17	5			COMPLETE	19:17	Y
400000492513	AD GOOFY/EARS SOCK	19:33	10					Y
400000492599	AD CHP/DALE SOCK	19:23	12					Y
400000493282	FROZEN CUP BLUE	20:08	6					Y
400000523330	MINNIE TEAPOT	18:23	3			COMPLETE	19:49	N
400000565125	MOANA DELUXE PVC SET	16:58	3			COMPLETE	18:35	Y
400000576244	I LAVA YOU OEPN	22:13	2					Y
400000599847	TOY STORY WOODY PULLBACK	16:58	14			COMPLETE	19:13	Y
400000599847	TOY STORY WOODY PULLBACK	22:13	14					Y
400000599854	TOY STORY BUZZ PULLBACK	17:53	14			DECLINED	19:14	N
400000603247	BAYMAX RACER	13:47	2			DECLINED	20:33	N

Pick Efficiency Performance by User

Report shows User efficiency

Log-In Time – Time stamp is from when the CM initiates the 1st Pick after logging on, so could be a delay between actually logging-on and 1st pick

Log-Out – Time stamp is from when the CM Logs Out

Gives Item and Description information

Pick Time – When first pick is initiated

REC QTY – Recommended Quantity to Pick

Pick Units – Number of Units User actually picked/entered as picked

Clear Time/Units – if a User Clears an item (does not pick it), this is only a Lead/Coordinator or Local Admin option

Totals – Shows total units recommended to pick and total picked for all items User picked while using the application

User: POEH001
Work Date: 05/12/2019
Log in Time: 15:31   Log out Time: 17:07

Item	Description	Pick Time	Rec Qty	Pick Units	Clear	Clear
400020615626	25IN CORE STITCH	15:31	3	3		
400020870148	PRN18 24PK TWST CRYN	15:38	7	7		
400020951373	DIECUT TEE MY HAPPY PLACE	15:39	6	6		
400001304433	WDWCL PEN ST 6PK	15:40	5	5		
400020758514	MNRD18 ADULT JOURNAL	15:41	5	5		
400020796882	SOFT DOLL ARIEL PRK H9	15:44	5	5		
400000161419	KINKADE WDW CASTLE PZZL	15:45	7	7		
400021188334	TINK GLOW WINGS	15:48	6	6		
400020950673	MM ICON W BKPK	15:51	3	3		
400021007178	MMTL19 W CINCH SCK	15:52	5	7		
400020503138	4P2P18 RUBIKS CUBE	16:09	35	35		
400034601516	LEGO DISNEY MINI FIGS19	16:13	49	44		
400020417275	MNSW18 YTH REVERSIBLE BKPK	16:17	5	5		
400021008410	DLX FS ANIMATOR P9	16:26	20	19		
400021008410	DLX FS ANIMATOR P9	16:27	1	1		
400021253896	AV4 HERO GAUNTLET	16:29	17	6		
400021253896	AV4 HERO GAUNTLET	16:32	11	11		
400020796875	SOFT DOLL BELLE PRK H9	16:33	6	6		
400020922434	PRN18 DIARY	16:35	6	6		
400020816030	MNRD18 MN BKPK	16:36	5	5		
400020468604	MMIAM18 YTH CROC C5	16:39	1	1		
400020468642	MMIAM18 YTH CROC C9	16:39	1	1		
400020468659	MMIAM18 YT CROC C10	16:43	2	2		
400020416735	MNIAM18 YTH BACKPACK	16:44	3	3		
400009687637	MM CORP ENCAP CHARM KC	17:07	14	14		
		Totals:	228	213		0

Can use the Report as a way to help develop efficiency rate. Can see if/when there are time gaps between picks – may be due to there being nothing to pick and so the CM was on-stage Guest Servicing.   Could help with determining if Labor adjustments are needed. There could also be gaps if an item is hard to locate/pick, frequently picked item that requires finding a ladder, can check if the item should be relocated so it's easier to access.

Bin Status Report

Bin Status Report: Shows activity associated with each Bin, the function that occurred, the items affected and the User

Bin ID – Bin Identification number

Item – Item SKU assigned to the BIN ID

Item Description – Description of item assigned to the BIN ID

Dept, Dept Name, Class, Class Name, Sub Class & Sub Class Name – Identifying attributes associated to Item in the BIN ID

Status – What function occurred with the Item and the bin

User ID – CM that performed the function

Update Date/Time – Time when function occurred

Bin Status Report

Chain Name: WALT DISNEY WORLD
Store Name: 13805988   WORLD OF DISNEY

Run Date: Thursday, May 16, 2019

BIN ID	ITEM	ITEM DESCRIPTION	DEPT	DEPT NAME	CLASS	CLASS NAME	SUBCLASS	SUBCLASS NAME	STATUS	USER ID	UPDATE DATE TIME
B04A0301	400020947727	WBMP W BLNG SS S	235	Womens	2466	Short Sleeve	1066	Core T	PUTAWAY	FRIZC001	5/15/19 6:02 AM
B04A0301	400021080454	STCH19 TANK XXL	235	Womens	2468	Sleeveless	1066	Core Tank	PUTAWAY	FRIZC001	5/15/19 6:03 AM
B04A0301	400021095403	FC19Q3RMM W TNK S	235	Womens	2462	Fashion Tops / Polo's	1092	Fashion Tops	PUTAWAY	FRIZC001	5/15/19 6:03 AM
A07A0904	400020906984	PRCDY19 CINDY FRAME	115	Home/Decor	1652	Frames	1179	Resin	PUTAWAY	MCCAI003	5/15/19 6:16 AM
A07A0904	400009896626	SORCERER MINI GLOBE	115	Home/Decor	1654	Globes	1196	Small	PUTAWAY	MCCAI003	5/15/19 6:17 AM
B04A0101	400020402868	4P2P18 WDW TANK S	235	Womens	2468	Sleeveless	1066	Core Tank	PUTAWAY	RAMJT001	5/15/19 6:20 AM
B04A0101	400020402875	4P2P18 WDW TANK M	235	Womens	2468	Sleeveless	1066	Core Tank	PUTAWAY	RAMJT001	5/15/19 6:20 AM
B04A0101	400020403001	4P2P18 WDW V TEE 3X	235	Womens	2466	Short Sleeve	1066	Core T	PUTAWAY	RAMJT001	5/15/19 6:21 AM
A07A1003	400021104891	ER TS ALIEN CHSN ONE	205	Headwear	2342	Specialty	1084	Ear Hats	PUTAWAY	MCCAI003	5/15/19 6:31 AM
A07A1003	400021094192	HB RED DOT SATIN BOW	205	Headwear	2341	Fashion	1287	Headbands	PUTAWAY	MCCAI003	5/15/19 6:31 AM
A07A1003	400020825957	MNRD18 SATCHEL	200	Accessories	2300	Bags	1243	Handbags	PUTAWAY	MCCAI003	5/15/19 6:32 AM
A06A0704	400021253896	AV4 HERO GAUNTLET	160	Toys/Glow	1824	Boys	1309	Role Play	PUTAWAY	SAMMS002	5/15/19 6:49 AM
A07A1001	400021083011	MNP19 PLKA DT NVY HB	205	Headwear	2341	Fashion	1287	Headbands	PUTAWAY	MCCAI003	5/15/19 6:51 AM
A07A0904	400020762603	TS18 12IN TALKING REX	160	Toys/Glow	1824	Boys	1306	Action Figures	REMOVED	SAMMS002	5/15/19 6:52 AM
A07A1001	400021253896	AV4 HERO GAUNTLET	160	Toys/Glow	1824	Boys	1309	Role Play	REMOVED	SAMMS002	5/15/19 6:53 AM
A07A0602	400020796837	FROZEN ANIMATOR PLAYSET	160	Toys/Glow	1825	Girls	1311	Playsets	REMOVED	SAMMS002	5/15/19 7:03 AM
A07A0602	400021098251	BEAUTY AND BEAST FIG SET	160	Toys/Glow	1825	Girls	1177	PVC	REMOVED	SAMMS002	5/15/19 7:03 AM
A07A0704	400020762603	TS18 12IN TALKING REX	160	Toys/Glow	1824	Boys	1306	Action Figures	PUTAWAY	SAMMS002	5/15/19 7:04 AM
A07A0702	400021007857	AURORA 60TH LE DOLL PINK	160	Toys/Glow	1825	Girls	1101	General	PUTAWAY	SAMMS002	5/15/19 7:06 AM

Provides visibility to what items are/were assigned to a specific Bin. What functions occurred – Item was Put Away, Item was Short Picked, Item was Removed and what User performed the functions. Does not show ALL Bins, just those that had activity against them for that day.

Stockroom Bin Item Assignment

Report shows current state – what items are assigned to each BIN, shows ALL Bins if there is an item assigned to it

Stockroom – What Stockroom the BIN and Item are in.

Bin ID – Bin Identification number

Item – Item SKU of each item assigned to the BIN

Description – Item description of each item assigned to the BIN

Correct – Place to mark if audited BIN & item was correctly assigned

Updated – Place to notate if CM auditing bins, updated with any corrections

Stockroom Bin Item Assignment

Chain: WALT DISNEY WORLD

Store: 13805988   WORLD OF DISNEY
Run Date: May 16, 2019 8:00 AM

STOCK ROOM	BIN ID	ITEM	DESCRIPTION	DEPT	DEPT NAME	CLASS	CLASS NAME	SUB CLASS	SUB CLASS NAME	Correct (Y/N)	Updated (Y/N)
A	A00A0101	400021044708	LTL MERMAID SQUEEZE ST	160	Toys/Glow	1826	Preschool	1177	PVC		
A	A00A0101	400020961358	PRINCESS-TINK SQZ SET	160	Toys/Glow	1826	Preschool	1177	PVC		
A	A00A0101	400000635958	PRINCESS SQUEEZE SET 1	160	Toys/Glow	1826	Preschool	1177	PVC		
A	A00A0102	400000638348	STAR WARS SQUEEZE SET	160	Toys/Glow	1826	Preschool	1177	PVC		
A	A00A0103	400020993335	FAIRIES FIG SET RSRC	160	Toys/Glow	1825	Girls	1177	PVC		
A	A00A0103	400000638348	STAR WARS SQUEEZE SET	160	Toys/Glow	1826	Preschool	1177	PVC		
A	A00A0103	400008148474	MONSTERS INC PVC SET	160	Toys/Glow	1824	Boys	1177	PVC		
A	A00A0103	400000635941	FAB 5 SQUEEZE SET	160	Toys/Glow	1826	Preschool	1177	PVC		
A	A00A0103	400020796868	FS LILO AND STITCH S8	160	Toys/Glow	1824	Boys	1177	PVC		
A	A00A0104	400021137172	LITTLE MERMAID FIG SET	160	Toys/Glow	1825	Girls	1177	PVC		
A	A00A0104	400000635941	FAB 5 SQUEEZE SET	160	Toys/Glow	1826	Preschool	1177	PVC		
A	A00A0104	400129290144	NEMO PVC SET	160	Toys/Glow	1824	Boys	1177	PVC		
A	A00A0104	400020928184	CARS SQUEEZE SET TOY 18	160	Toys/Glow	1826	Preschool	1177	PVC		
A	A00A0104	400008148474	MONSTERS INC PVC SET	160	Toys/Glow	1824	Boys	1177	PVC		
A	A00A0104	400020993335	FAIRIES FIG SET RSRC	160	Toys/Glow	1825	Girls	1177	PVC		
A	A00A0105	400000635941	FAB 5 SQUEEZE SET	160	Toys/Glow	1826	Preschool	1177	PVC		

Can use the Report to spot audit the BINs for accuracy.
- Allow visibility to items assigned or not assigned to bins for quick spot audits
- Allow for quick identification for possible inaccuracies
- Able to use to trouble shoot – Cast state that 2 days prior an item was not showing up on their list, but was in the stockroom. Can check to see if item was assigned to a bin by pulling up past reports to see if that was the cause before checking if it's a threshold issue.

Critical/Warning vs Total SKU Count

Report is pulled weekly

Critical/Warning Sku Count – How many times a unique SKU flagged for a Critical/Warning

Non-Critical SKU Count – How many times a unique SKU showed any unit sale, but never hit a Critical/Warning threshold

 Total number of Skus for the location

Total Skus Sold = Critical Warning Sku Count + Non-Critical SKU Count

Critical Warning Percent = Critical Warning Sku Count/Total Number of SKUS

Sold Percent = Total SKUs Sold/Total Number of SKUs

Critical/Warning vs Total SKU Count

Chain:	WALT DISNEY WORLD
Store Number:	13805988
Store Name:	WORLD OF DISNEY
Run Date:	5/5/2019 8:00 AM

Critical/Warning SKU Count	3741
Non-Critical SKU Count	1802
Total Number of SKUs	8876
Total SKUs Sold	5543
Critical/Warning Percent	42.15%
Sold Percent	62.45%

Report can be used to identify Top-Side SKU performance for the past week. In this case, the location had 42.15% of it's Items hit a Critical threshold. 62.45% of them had a sale transaction. 37.55% of the SKUs had no sales performance.
- This is meant as a conversation starter.
    - Ex. Of the non-performing SKUs, some could be sizes in a soft line program, pins or jewelry. There, however, could be non-productive SKUs that do not fall into these categories that may need to be looked at.
    - Ex. If the Critical % was in the 80-90%, it may mean the thresholds are too conservative and need to be adjusted.

Cast Training

System Access

Accessing the Application

- Select the Google Chrome icon
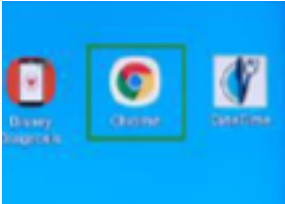
- Select Book Marks
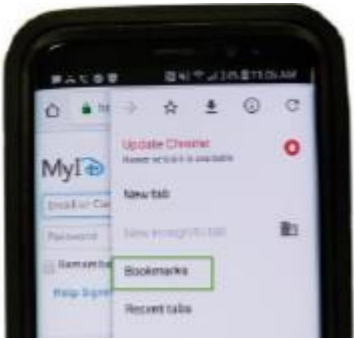
- Select Pride Bookmark

- Log-On using Disney MyID

- Select Site

- Select Location
  - Scroll, type is part of the location name or SIM number
  - Select GO

- Main Landing Page
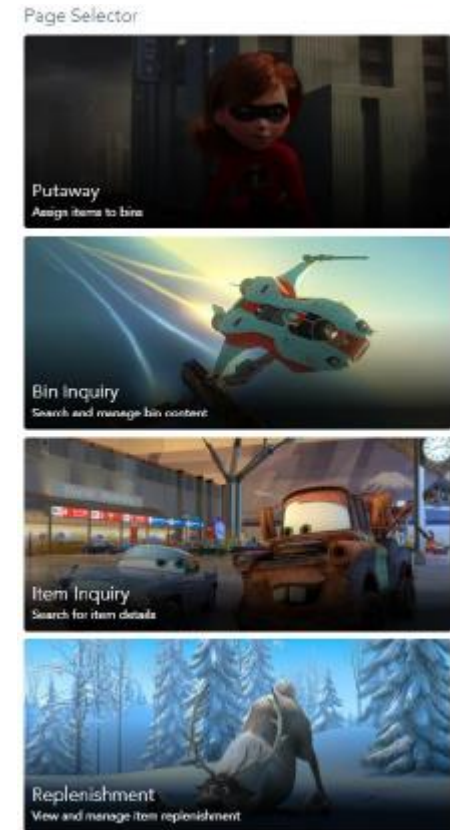
Cast Function

Put Away

Put Away

1. Enter Bin Information:

- Scan Bin Barcode
- Or Manually enter Bin Number

NOTE: Bin information must start with a Letter

- Bin Lock
  - Can scan multiple items to one shelf/bin using the Bin Lock feature

    = Unlock

    = Lock

2. Enter Item Information:

- Scan Item Barcode
- Or Manually enter Item SKU Number

NOTE: Item information must start with a number

3. Putaway

- Select Putaway once Bin & Item information is populated to Assign the Item(s) to the Bin

Cast Function

Bin Inquiry

Bin Inquiry

Enter Bin Information:

- Scan Bin Barcode
- Or Manually enter Bin Number

NOTE: Bin information must start with a Letter
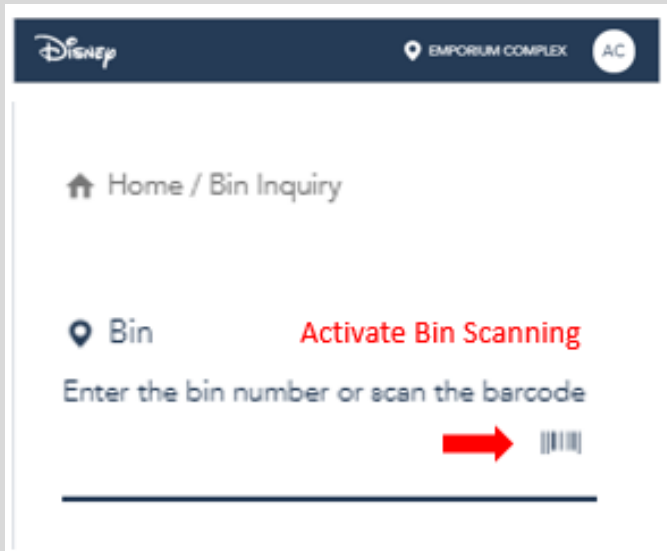
Provides the following:

- Items assigned to the Bin
- Item description
- Item number/SKU

Item Management

- Remove Items from Bin individually
  - Select 🗑
- Remove **ALL** items from Bin at one time
  - Select Clear Items
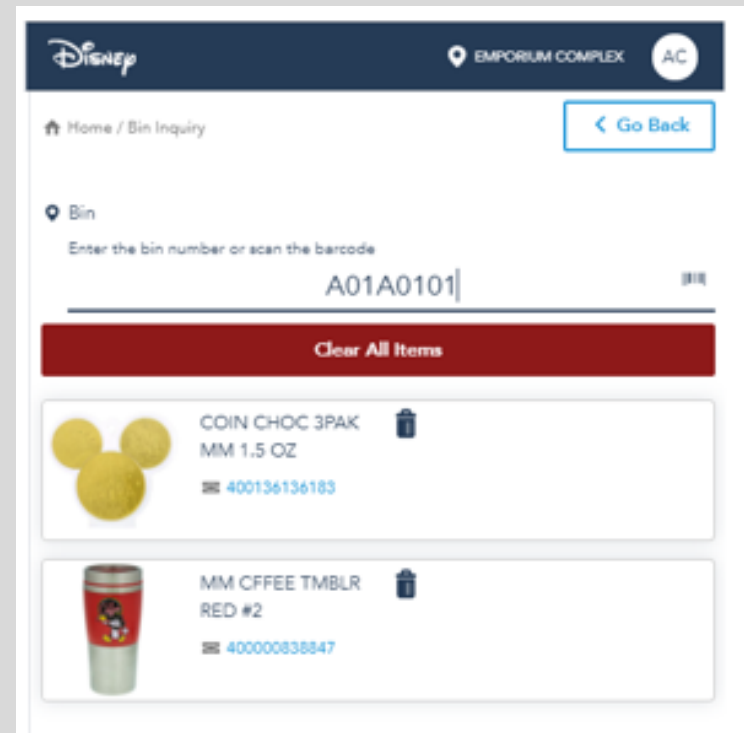
Cast Function

Item Inquiry

Item Inquiry

Select Item by:

- Scanning Item barcode

- Use the Filter Option to search for an item
    - All items ranged to the location for use in Smart Stockroom will appear
    - Use the Load More button **Load More** at the bottom of the scroll to download additional items
    - Select item once found

Item Inquiry

11IN CORE DONALD

ITEM NUMBER
400020455611

UNIT PRICE
$19.99 USD

LOCATIONS
None

STORES
Find other stores with this product

RELATED ITEMS
Find other items related with this product

RECEIVED
Find recent ASNs

DEPARTMENT
130 Plush/Dolls

CLASS
1720 Bean Plush

SUBCLASS
1065 Core

REPLENISHMENT EXCLUSION
None

PRESENTATION QUANTITY
36 units

Information available on the Item Inquiry screen:

- **Item Image**
- **Item Number/SKU**
- **Unit Price –** current retail price of item
- **Location** – where item is available in the stockroom or other designated storage area
- **Stores** – Shows other locations that are using Smart Stockroom where the item is assigned to a bin
- **Related items** – shows "like" items, such as other sizes for the same shirt
- **Item hierarchy information** – Department, Class and Sub-Class the item belongs to
- **Presentation Quantity** – the current SIM system Presentation
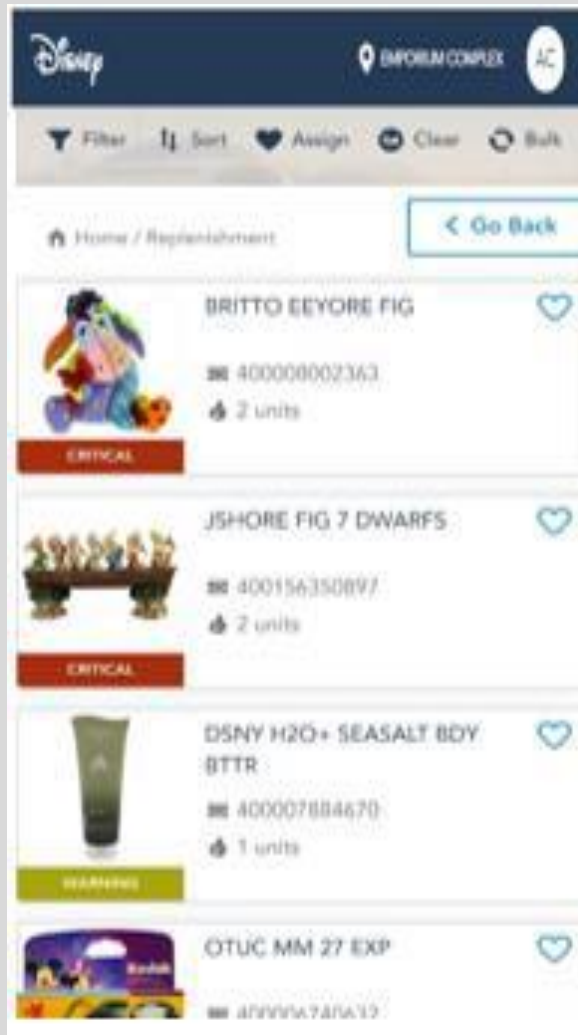
Cast Function

Priority Replenishment

Priority Replenishment

Replenishment: Directs Users to items that are important to the location's business based on business rules applied by location leadership and line of business.

Features:

- Items that have hit a Warning or Critical threshold and are ready to be picked
- Fill List items will appear if a Fill List was generated
- Ability to filter and sort items using different parameters

- Flags to indicate what items require attention first

  - 🟨 Yellow: Warning
  - 🟥 Red: Critical

- Item information for efficient location identification

  - Picture
  - Description
  - Item Number
  - Quantity to pick
  - Where item is located in designated storage areas
  - Item status – If Assigned to the Use

NOTE: Warnings will eventually be phased out.
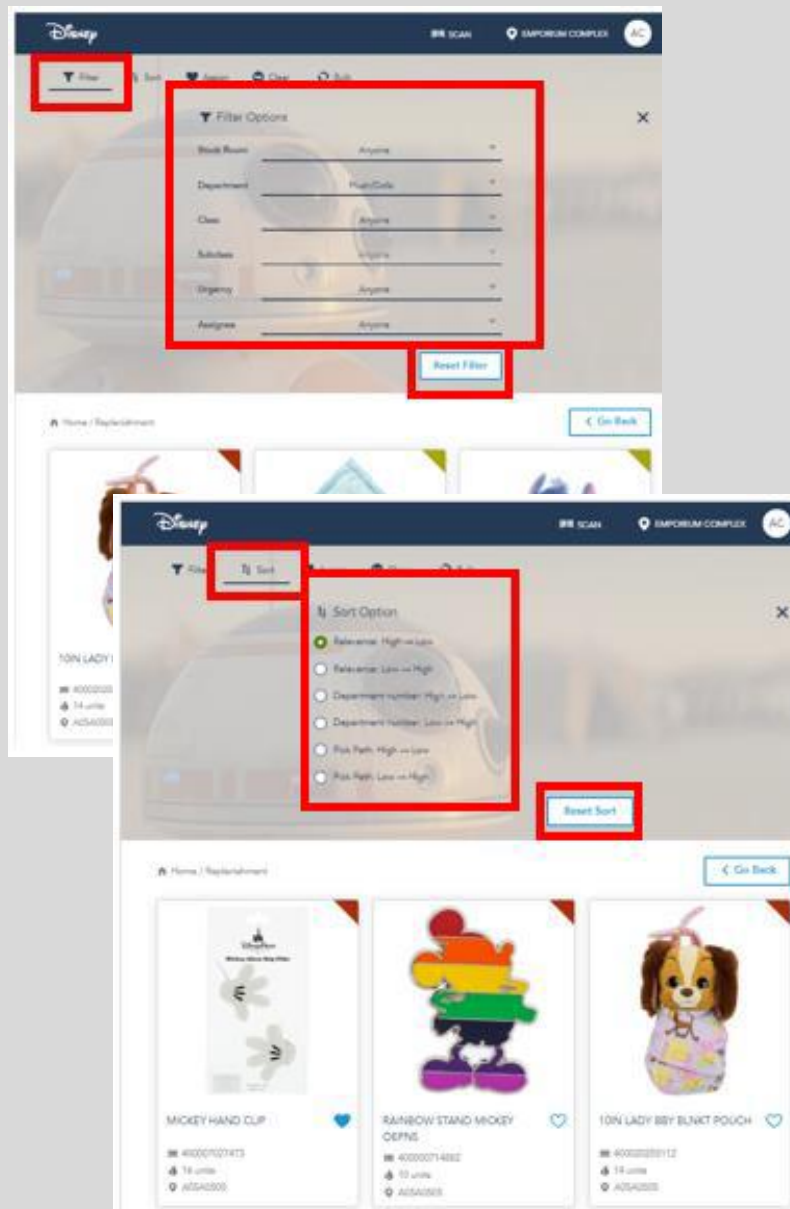
Priority Replenishment

Features of Item Pick Details:

- Item information for efficient location identification

  - Picture

  - Description

  - Item Number

  - Bin Location (if using SSR)

  - Recommended Quantity to pick

- Fields that will auto populate to increase pick efficiency include:

  - Request Quantity – This will populate with the Recommended pick quantity

    - This filed can and needs to be modified if actual quantity picked differs from Recommended Quantity

  - Bin Selection – If the item is assigned to only 1 bin, this field will auto populate with the bin information

    - The User will need to select the bin by scanning or using the drop down if the item is assigned to more then one bin

Priority Replenishment

Filter, Sort and Assign:

- Users are able to organize the Priority List using Filter and Sort options.

  - Lists can be filtered by:

    - Stockroom

    - Department, Class or Sub Class

    - Urgency

    - Assignee

  - Lists can be sorted by:

    - Relevance

    - Department

    - Pick Path

- Leaders can Assign product groups if multiple users are working in the application.

  - Lists can be assigned by:

    - Stockroom

    - Department, Class or Sub Class

    - Urgency

    - Assignee