

# COP7001 : Systems Programming Labs

2025-2026

## Contents

1 Lab 2B: Parser with Flex and Bison	1
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### 1 Lab 2B: Parser with Flex and Bison

Week 3 Marks: 10

#### 1.1 Problem Statement

#### 1.2 Functional Requirements

1. Tokenization with Flex
2. Grammar with Bison
3. AST construction
4. Support for variables, `if/else`, `while`
5. Support for loops
6. Expression evaluation

#### 1.3 Non-Functional Requirements

Clear grammar, error messages, no crashes.

#### 1.4 Optional Extensions

Script files, error recovery, functions.

#### 1.5 Deliverables

Source code, grammar specification, tests, 3–4 page report.

## 1.6 Sample Grammar

I have listed below a sample grammar whcih you are free to enhance/modify to suit the language that your are designing. Couple of things that you should take care of:

- Spaces, tabs, and newlines must be ignored except as token separators.
- A variable must be declared using var before use.
- Declarations may optionally include an initializer
- Define and implement lexical rules precedence
- Comments can be present and must be handled

```
program      ::= statement_list ;

statement_list ::= statement* ;

statement      ::= variable_decl
| assignment
| if_statement
| while_statement
| block ;

block          ::= '{' statement_list '}' ;

variable_decl ::= "var" IDENTIFIER ('=' expression)? ';' ;

assignment     ::= IDENTIFIER '=' expression ';' ;

if_statement   ::= "if" '(' expression ')' statement ("else" statement)? ;

while_statement ::= "while" '(' expression ')' statement ;

expression     ::= equality ;

equality       ::= comparison ((==" | !=) comparison)* ;

comparison    ::= term ((< | > | <= | >=) term)* ;

term           ::= factor ((+ | -) factor)* ;

factor         ::= unary ((* | /) unary)* ;

unary          ::= (+ | -) unary
| primary ;

primary        ::= INTEGER
| IDENTIFIER
| '(' expression ')' ;
```