Two-dimensional Arrays

1. Specification

Write a C program to multiply two 2-dimensional matrices.

Given a matrix $\mathbb A$ having $\mathbb m$ rows and $\mathbb n$ columns and matrix $\mathbb B$ having $\mathbb n$ rows and $\mathbb p$ columns, the product of $\mathbb A \times \mathbb B$ is a matrix $\mathbb C$ having $\mathbb m$ rows and $\mathbb p$ columns. Each element $\mathbb C$ (i, j) is computed as follows:

n
$$\texttt{C(i, j)} = \sum \ (\ \texttt{A(i, k)} \ \ \texttt{x} \ \texttt{B(k, j)} \)$$

$$\texttt{k=1}$$

2. Implementation

- The program to be submitted is named mm.c. Use the given template mm.c and fill in your code. Submit only file mm.c.
- You are also given a file named mmMain.c to test your code. Do not submit file mmMain.c.
- The user will input the dimensions of the matrices to be multiplied as command-line arguments to be stored in variables nr1, nc1 and nc2.
 - o nr1: number of rows of matrix (array) A.
 - o nc1: number of columns of matrix A.
 - o nc2: number of columns of matrix B.
 - The number of rows of matrix B is the same as the number of columns of matrix A and thus does not need to be specified explicitly.
- Your first task is to implement function get_args () to convert the command-line arguments (which are strings) to integers.
- In main () function in file mmMain.c, two arrays are allocated for your use.
- Your second task is to implement function initMatrix() to initialize a matrix. Element (i,j) is assigned value i+j. For example, a[0][4] = 0 + 4 = 4. Note that matrix indices start from 0 to be consistent with array indexing in C.
- Your third task is to implement function matrix_mult() to multiply the two matrices just allocated and initialized. Allocate an array c and store the result in c. Return the pointer to array c to the caller.
- Assume that all user inputs are valid. No error checking is required on inputs.

- Do not modify the function definitions.
- You may define local variables inside the functions.
- You may define and implement your own function(s) inside file mm.c if needed.
- Do not use any C library functions (e.g., atoi) except malloc(), calloc() and free().
- Do not use array indexing in file mm.c. Use only pointers to manipulate array elements. You will get a 50% point reduction if you use array indexing. If you use pointers only, make sure that your submitted file does not contain the square brackets, even in the comments.
- To compile the program, use the following command: cc mm.c mmMain.c -o mm

3. Sample Inputs/Outputs

See file mm_out.txt for examples from running programs mm.c and mmMain.c.