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/*****
 * EECS2031 - Assignment 1
 * Filename: poly.c
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 *****/

#include "poly.h"

/*
 Initialize all coefficients and exponents of the polynomial to zero.
 */
void init_polynom( int coeff[ ], int exp[ ] )
{
    /* ADD YOUR CODE HERE */
    int i;
    for (i=0;i<ASIZE;i++){
        coeff[i] = 0;
        exp[i] = 0;
    }
} /* end init_polynom */

/*
 Get inputs from user using scanf() and store them in the polynomial.
 */
void get_polynom( int coeff[ ], int exp[ ] )
{
    /* ADD YOUR CODE HERE */
    int input[ASIZE];
    //scan the first element to get the length of coeff and exp
    scanf("%d", &input[0]);

    int j;
    //scan the rest of input
    for(j=1; j<=(input[0]*2);j++){
        scanf("%d", &input[j]);
    }
    int index;
    int indexI = 0;
    // use index and indexI because we dont need put first input into coeff[] and exp[]
    for(index=1; index<j-1;index++,indexI++){
        coeff[indexI] = input[index];
        index++;
        exp[indexI] = input[index];
    }
} /* end get_polynom */

/*
 Convert the polynomial to a string s.
 */
void polynom_to_string( int coeff[ ], int exp[ ], char s[ ] )
{
    /* ADD YOUR CODE HERE */

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int index = 0;
int indexI;

for (indexI = 0; indexI < ASIZE ; indexI++){
    // polynomial has only single 0
    if (coeff[0] == 0){
        s[index++] = '0';
        break;
    }
    else if (coeff[indexI] != 0){
        int coe = coeff[indexI];
        int temp = coeff[indexI];
        int zero = -1;
        // zero counter (for case which coe has more than one zero)
        while ((temp % 10) == 0){
            temp = coe % 10;
            coe = coe / 10;
            zero++;
        }
        coe = coeff[indexI];
        // set the sign for coeff
        if (coeff[indexI] < 0){
            s[index++] = '-';
            coe = coeff[indexI] * -1;
        }
        else if (coeff[indexI] > 0 && index > 0){
            s[index++] = '+';
        }

        int a = 0;
        int b = 0;

        if (coe > 1){
            if (coe >= 1){
                // reverse the coe
                while (coe >= 1){
                    a = coe % 10;
                    coe = coe / 10;
                    b = (b*10) + a;
                }

                coe = b;
                a = 0;
                // convert int to char and save coeff[] into s[]
                while (coe >= 1){
                    a = coe % 10;
                    coe = coe / 10;
                    s[index++] = a + '0';
                }
                // add 0 if coe has more than one 0
                int z1 = 0;
                while (z1 < zero){
                    s[index++] = '0';
                    z1++;
                }

                int exp1 = exp[indexI];
                // special case input 1 1 0
                if (exp[indexI] == 0 && coeff[indexI] == 1){
                    s[index++] = coeff[indexI] + '0';
                }
                if (exp[indexI] == 0 && coeff[indexI] == -1){
                    s[index++] = 1 + '0';
                }
                // put x^ into s[]
                if (exp[indexI] != 0){
                    s[index++] = 'x';
                }
                if (exp[indexI] != 1 && exp[indexI] != -1){
                    s[index++] = '^';
                }
                if (exp[indexI] < 0){
                    s[index++] = '-';
                }
            }
        }
    }
}

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exp1 = exp[indexI] * -1;}
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int a = 0;
int b = 0;
int zero = -1;
int temp = exp[indexI];
while((temp%10) == 0){
    temp = exp1%10;
    exp1 = exp1/10;
    zero++;}
exp1 = exp[indexI];
if (exp1 > 1){
    // reverse exp1
    while(exp1 >= 1){
        a = exp1 % 10;
        exp1 = exp1 / 10;
        b = (b*10) + a;}

    exp1 = b;
    a = 0;
    // convert int to char and save exp[] into s[]
    while(exp1 >= 1){
        a = exp1 % 10;
        exp1 = exp1 / 10;
        s[index++] = a + '0';}
    int z1 = 0;
    // add 0 if exp1 has more than one 0
    while(z1<zero){
        s[index++] = '0';
        z1++;
    }}
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}}}
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// set s[] as String
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s[index] = '\0';
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} /* end polynom_to_string */
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/*
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Evaluate the polynomial for the value of x and store the result p(x) in variable result.
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*/
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void eval_polynom( int coeff[ ], int exp[ ], double x, double *result )
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{
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    /* ADD YOUR CODE HERE */
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    int i, j;
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    double sum = 0;
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    double x1;
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    for (i=0; i<ASIZE; i++){
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        x1 = x;
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        if (exp[i] != 0){
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            for (j=0; j<exp[i]-1;j++){
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                x1 = x1 * x;}
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            x1 = x1 * coeff[i];
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        sum = sum + x1;}

    //exp = 0
    else{
        x1 = 1 * coeff[i];
        sum = sum + x1;}}
    *result = sum;

} /* end eval_polynom */

/*
Add two polynomials and the result is stored in the first polynomial (arrays co1[] and ex1[]).
*/
void add_polynom( int co1[ ], int ex1[ ], int co2[ ], int ex2[ ] )
{
    /* ADD YOUR CODE HERE */

    int coTemp[ASIZE], exTemp[ASIZE];
    int indexT;
    int indexI1 = 0;
    int indexI2 = 0;

    for (indexT = 0; indexT<ASIZE; indexT++){
        if (ex1[indexI1] == ex2[indexI2]){
            coTemp[indexT] = co1[indexI1] + co2[indexI2];
            exTemp[indexT] = ex1[indexI1];
            indexI1++; indexI2++;}
        else if (ex1[indexI1] > ex2[indexI2]){
            coTemp[indexT] = co1[indexI1];
            exTemp[indexT] = ex1[indexI1++];}
        else if (ex1[indexI1] < ex2[indexI2]){
            coTemp[indexT] = co2[indexI2];
            exTemp[indexT] = ex2[indexI2++];}}

    // copy result to co1[] and ex1[]
    int indexI3;
    for (indexI3 = 0; indexI3<ASIZE; indexI3++){
        co1[indexI3] = coTemp[indexI3];
        ex1[indexI3] = exTemp[indexI3];}

} /* end add_ polynom */

/***** END OF FILE *****/
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