

Responsive Web Tables

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Abstract

Responsive is a technique used in web design which enables better rendering of web pages, tables and other things where it may be used. With better rendering, it is meant as a rescaling of the resolution of the device used to open the specific website. When using responsive, it doesn't matter from which device the user enters a website from, the web site should be resized accordingly to the device.

It is mostly a combination of fluid grids, which enables the elements of a page to be sized in relative units, such as percentages, rather than using pixels or points, flexible images, same thing as in fluid grids, media queries, which enable using many CSS tricks or style rules and responsive layout which can automatically adapt, resize and adjust to any device screen size, be it a laptop, mobile phone or tablet.

Responsive tables are tables which use the approach mentioned, which allow them to be more flexible and complex, which results in more data being actually shown rather than comprising some. And, a better design and look of course. So with this paper, the reader will have a good overview of what responsive and responsive tables are, and which are the best techniques to achieve that.

Contents

Contents	iii
List of Figures	v
List of Tables	vii
List of Listings	ix
1 Introduction	1
1.1 How to achieve Responsive Web Design	1
1.2 Media queries	1
1.3 Fluid Grid Layouts	2
1.4 Flexible images and media	3
1.4.1 Relative measurements	3
1.4.2 Cropping	4
2 HTML Tables	7
2.1 Structure of tables	7
2.2 Responsive Tables	8
2.3 Good Table Design	11
2.3.1 Alternate row highlighting	11
2.3.2 Current Row Highlighting	12
2.3.3 Inclusive	13
2.3.4 Overlapping	13
2.4 Evaluating Hierarchy Browsers	13
2.4.1 Formative Studies	13
2.4.2 Comparative Studies	13
3 Academic Writing	15
3.1 Academic Criteria	15
3.2 Academic Integrity	15
3.2.1 Plagiarism	15
3.2.2 Breach of Copyright	15
3.3 Acceptable Use	16
3.3.1 Paraphrasing (Indirect Quotation)	16
3.3.2 Quoting Text (Direct Quotation)	16
3.3.3 Quoting Images	17

3.3.4	Attribution and Permission	17
3.4	References	17
3.4.1	Cleaning Downloaded Bib Entries	17
3.4.2	What to Reference	20
3.4.3	Citing	20
4	Language and Writing Style	23
4.1	Paragraphs	23
4.2	Some Basic Rules of English	23
4.3	English Usage	24
4.4	Clear Writing	26
4.5	Avoiding Gender Bias	26
4.6	When to use Capitalisation	27
4.6.1	Titles and Headings	27
4.6.2	Captions	28
4.6.3	Chapters, Sections, Figures and Tables	28
4.7	Use a Spelling Checker	28
4.8	Use a Dictionary	28
4.9	Use a Thesaurus	28
5	Giving a Presentation	29
5.1	Types of Presentation	29
5.2	Guidelines for Presentations	29
5.3	Guidelines for Effective Slides	30
5.3.1	Usability	30
5.3.2	Minimise Distractions	30
5.3.3	Slide Content	30
5.3.4	Academic Criteria	30
6	Technical Realisation	31
6.1	LaTeX	31
6.1.1	Literature and Online Resources	31
6.1.2	Installing L ^A T _E X 2 _ε	31
6.1.3	Installing Extra L ^A T _E X 2 _ε Packages	31
6.1.4	Running L ^A T _E X 2 _ε	31
6.1.5	Spell Checking	32
6.1.6	Integrated Development Environments (IDEs) for L ^A T _E X 2 _ε	32
6.2	Including Images	32
6.2.1	Screenshots	33
6.2.2	Diagrams	33
6.2.3	Graphs and Plots	33
6.3	Including Listings	33
6.4	Biblatex and Biber	34

7	Selected Examples of Doing Things with L^AT_EX 2_ε (and Test of Extremely Long Chapter Titles to See How They Work Or Not)	35
7.1	Using a Table	35
7.2	Using Subfigures	35
7.3	Including a Screenshot	35
7.4	Using Special Characters and Symbols	35
7.5	Using Macros to Style Special Names	35
7.6	Using Macros as Shorthand	37
7.7	Using Floating Listings	37
7.8	Using Non-Floating Displayed Listings	37
7.9	Using Inline Listings	37
7.10	Using Lists	37
8	Concluding Remarks	41
	Bibliography	43

List of Figures

1.1	Relative Image Dimensions	3
1.2	Abstract Clock Towers	4
2.2	Abstract Clock Towers	11
2.3	Abstract Clock Towers	12
2.4	Abstract Clock Towers	13
6.1	TeX Users Group web site	32
6.2	The TeXnicCenter IDE	33
7.1	Abstract Clock Towers	36
7.2	VRwave in Flip Mode	36

List of Tables

7.1	Best Pubs in Graz	37
7.2	Iconic language for Windows NT 4.0 documents	38

List of Listings

3.1	Four Typical Entries from a .bib File.	18
3.2	Massaging Bib Entries from ACM and IEEE	19
7.1	HTML5 Boilerplate Code	39

Chapter 1

Introduction

Going back, at the starting point of web development, its creators and designers have not had the need to think about the look and design of the page, because back then, their users and clients would mostly access the site via the same device, that being a personal desktop computer which would mostly share the same resolution and display size. That means that they mostly needed to design and work around the same concept. Also, they didn't need to think about things like what if an user entered the site with this device or this, so they could basically use static and fixed positioning of elements.

However, today's technologies, be it the mobile industry or technical industry in general, the devices have come a long way, and are being worked on really fast. What does that mean is that the programmers and designers need to consider that people will have different ways of using and browsing their pages, which require different approaches to design their web pages. Nowadays, the clients and users have a broad list of devices, which they can use to access a web page, be it a tablet, mobile phone, laptop and even TVs[1][2].

Basically, the most important thing is to make the web pages' user interface as friendly as possible, so that the user does not lose much time navigating around. And with that being said, web programmers need to automatically think about making the web pages in that way, while they are being accessed from those different devices mentioned[2].

Responsive Web Design is an approach, or more rather a technique, which is used to construct a self-adapting web page, meaning that it adapts, resizes, shrink and changes its' form in any way needed to perfectly fit the web-accessing device used to visit it[3].

1.1 How to achieve Responsive Web Design

If a programmer wants his web site to be responsive, he has to use following techniques:

- Media queries
- Flexible images and media
- Fluid grid layouts

1.2 Media queries

Media queries are very important because with them it is possible to specify with what device the web page is being accessed. The query usually is made of a media type, and some conditions which can check if the media type has some special property.

Basically it allows defining specific CSS rules, depending on the device used.

```

1      % An example of a media query, where one can say that for a screen of size 850px
      or less, the background is black:
2
3      @media screen and (max-width: 600px) {
4      body {
5          background-color: olive;
6      }
7      }

```

From this example above, with the help of the parameter *screen* the media type was specified and using *max-width* the condition was determined which affects the device of the user. Now, there are many different conditions which can be used, and they are really helpful, because with them it is possible to adjust display settings for every device there is.

For example, if the user is entering the website with his phone, it can be automatically said that an image should have a lower resolution, thus adjusting it better for his screen and saving some bandwidth.

Another example would be using *display:none* with which some content can completely be hidden that should not be displayed.

```

1      % An example of using display: none:
2
3      <!DOCTYPE html>
4      <html>
5      <head>
6      <style>
7      h1.none {
8          display: none;
9      }
10     </style>
11     </head>
12     <body>
13
14     <h1 class="none">This will not be displayed</h1>
15
16     </body>
17     </html>

```

If this was ran in the browser, header would not be seen, because it was decided to not be shown. If *display:none* was changed to *display:block* our header would be visible.

Include a list of *all* the relevant papers and resources you have found and mark those you have chosen to focus on. Make sure *all* the papers and resources you found or were given appear in the bibliography.

1.3 Fluid Grid Layouts

Normally, websites are constructed in a layout which is grid-built, because they are easier to handle in different kind of devices. Also what is specific for that kind of layout is that it is built using divs, HTML tables and so on. Now, on top of that responsive web design comes in play[5]. With it, it is possible to use percentage-based element sizing which is easier than using pixels.

According by (Abdulrehman,2015) a flexible grid-layout is one of the foundations of responsive design. Using the term "grid" does not mean necessarily that a grid framework needs to be used. What it means is that specific CSS tricks are used for positioning. Also, he suggest that using pixels for the measurement unit should be stopped, because pixels can vary.

For example, on one device they can be one point or dot, on another device it can be a few more, and

therefore unreliable. So, what needs to be done is that, if pixels are used, they should be converted using a formula stated by (Marcotte, 2010) in Dan Cederholm's book named "Handcrafted CSS":

$$Target \div Context = Result \quad (1.1)$$

It is asserted by (Pettit, 2012) that, to use this formula, the context of the element needs to be divided by the target element.

1.4 Flexible images and media

With this approach, any type of media, images depending on the screen resolution will resize, collapse, crop and adjust accordingly to it, and to achieve this it is possible to use the same thing mentioned in the previous section, relative units, if the screen becomes too small then hide the image completely or by cropping some parts of the image, again in the case if the screen becomes too small[6].

1.4.1 Relative measurements

Instead of using pixels, relative dimensions can be used, percentage based. So instead of specifying the view and dimensions in pixels, one can specify for example 60%, which would result in resizing or reshinking of the image based on the resolution of the device accordingly to fill 60% of the page.



Figure 1.1: Relative Image Dimensions. [Taken from research paper.]

1.4.2 Cropping

Another option is cropping, which crops the picture to a certain width with the help of CSS.



(a) Picture with original size



(b) Picture when cropped

Figure 1.2: Image cropping. [<https://alligator.io/css/cropping-images-object-fit/>]

In this Figure above, it can be obviously seen that the result of tweaking the image a bit. With just a few CSS commands, it is possible to crop the picture and if someone is browsing the web site with a smaller device, the image does not have to be hidden, just its' size is changed.

```

1  % An example of a media query, where one can say that for a screen of size 850px
   or less, the background is black:
2
3  figure{
4    width:300px; /*container-width*/
5    overflow:hidden; /*hide bounds of image */
6    margin:0; /*reset margin of figure tag*/
7  }
8  figure img{
9    display:block; /*remove inline-block spaces*/
10   width:100%; /*make image stretch*/
11 }

```


Taken from [<https://medium.com/@elad/how-to-crop-images-with-css-b8471d402b16>.]

Chapter 2

HTML Tables

In case of having much data to display, or data which is better off in a grid, HTML tables are the best solution available. Before, tables have been used mostly for the layout of HTML web-sites and it is not a good practice to do so, mainly because of two things:

- Semantically it is wrong
- Tables aren't as adaptable and flexible as divs'

2.1 Structure of tables

The basic structure of an HTML table starts with the `<table>` tag. It is the starting point for constructing a table. Now, HTML tables consist of columns and rows, like normal tables. For rows, the tag `<tr>` is used, whereas for table header `<th>` tag is used. Normally, table headers are positioned in the center and are bold. For table cells `<td>` tag is used [7].

```
1      % An example of an HTML Table which demonstrates information about cars:
2      <!DOCTYPE html>
3      <html>
4      <head>
5          <title>Best Cars 2019</title>
6      </head>
7      <body>
8          <table class="table table-bordered table-hover table-condensed">
9              <thead>
10                 <tr>
11                     <th title="Field #1">Car</th>
12                     <th title="Field #2">Manufacturer</th>
13                     <th title="Field #3">Engine Size</th>
14                     <th title="Field #4">Cylinders</th>
15                     <th title="Field #5">Horsepower</th>
16                     <th title="Field #6">Torque</th>
17                     <th title="Field #7">Compresion Ratio</th>
18                     <th title="Field #8">Miles per gallon</th>
19                     <th title="Field #9">Price</th>
20                 </tr>
21             </thead>
22             <tbody>
23                 <tr>
24                     <td>2019 Acura RDX</td>
25                     <td>Acura</td>
26                     <td>2.00L</td>
27                     <td align="right">4</td>
28                     <td align="right">272</td>
29                     <td align="right">280</td>
30                     <td>9.8:1</td>
31                     <td align="right">28</td>
32                     <td>€33,600.00</td>
33                 </tr>
```

```

34     <tr>
35         <td>2019 Ford Ranger</td>
36         <td>Ford</td>
37         <td>2.30L</td>
38         <td align="right">4</td>
39         <td align="right">270</td>
40         <td align="right">310</td>
41         <td>10.0:1</td>
42         <td align="right">21</td>
43         <td>€21,800.00</td>
44     </tr>
45 </tbody>
46 </table>
47
48 </body>
49 </html>

```

Now, there exist some other tags which can be used for HTML5 tables:

- **<thead>** - Table header, it is used to point out single or multiple rows of a table, which do not contain table data but column labels [8].
- **<tbody>** - Table body, it is used to point out **<tr>** elements. Position this tag always after **<thead>**, but it can also come after or before **<tfoot>** [8].
- **<tfoot>** - Table footer, it is used to point out single or multiple **<tr>** elements where those elements are presenting an overview of the data in the table [8].
- **<caption>** - Table caption, as the name already says, can be used to specify table caption. Can be put on the bottom of the CSS document.
- **<col>** - While using **col** and some other keyword, for example, **align**, it is possible direct the alignment of text in the table. There are other keywords whom can be used to adjust colors, width and many other things of table columns.

2.2 Responsive Tables

Data tables can contain many information, which makes displaying that data quite messy and hard to look at. So by using responsive design, a big favor is done to the clients, by adjusting the table according to their devices. One idea would be to minimize the table, but if the user is looking at the table from his mobile device, he would have to zoom in, which is not that useful to him, because then again he would need to scroll to view the whole table [9].



Figure 2.1:
[<https://css-tricks.com/responsive-data-tables/>.]

As seen in the figure above, both options do not really look nor do as any good. So, by using some simple CSS it is possible to fix that problem. With the help of the mentioned media queries, it is possible to specify for which device sizes, which settings should be used.

1

% An example of using simple CSS with media queries on how to achieve Responsive Design:

```
2
3   @media
4   only screen and (max-width: 760px),
5   (min-device-width: 768px) and (max-device-width: 1024px) {
6
7     /* Force table to not be like tables anymore */
8     table, thead, tbody, th, td, tr {
9       display: block;
10    }
11
12    /* Hide table headers (but not display: none;, for accessibility) */
13    thead tr {
14      position: absolute;
15      top: -624.9375rem;
16      left: -624.9375rem;
17    }
18
19    tr { border: 1px solid #ccc; }
20
21    td {
22      /* Behave like a "row" */
23      border: none;
24      border-bottom: 1px solid #eee;
25      position: relative;
26      padding-left: 50%;
27    }
28
29    td:before {
30      /* Now like a table header */
31      position: absolute;
32      /* Top/left values mimic padding */
33      top: 0;
34      left: 0.375rem;
35      width: 45%;
36      padding-right: 0.625rem;
37      white-space: nowrap;
38    }
```

And now, the end result would be the following one:



Figure 2.2:

[<https://css-tricks.com/responsive-data-tables/>.]

2.3 Good Table Design

Now, there are certain guidelines which can help a developer, or if that person can be called that way, table maintainer, make a table and its design better. By that is meant that there are some interesting ways where a little of simple CSS can be used to your advantage to make your table stand out.

2.3.1 Alternate row highlighting

When presented a table with a lot of entries, it can be hard to look at. Scrolling through numerous rows can be frustrating. With this CSS trick, it can be a bit easier, atleast for the eyes if nothing else. The idea is to color every even row, while leaving the odd ones in tact. As said, it is pretty simple, and requires only two lines of CSS, but also pretty useful.

```

1  % An example of using simple CSS to color table rows:
2
3  table.alt tr:nth-child(even) {background: #CCC}
4  table.alt tr:nth-child(odd) {background: #FFF}

```

And now, at the end, this is the final result:

Car	Manufacturer	Engine Size(L)	Cylinders	Horsepower	Torque	Compresion Ratio	Miles per gallon	Price(€)
2019 Acura RDX	Acura	2.0	4	272	280	9.8:1	28	33,600.00
2019 Ford Ranger	Ford	2.3	4	270	310	10.0:1	21	21,800.00
2019 Genesis G70	Genesis	2.0	4	252	260	10.0:1	22	31,300.00
2019 GMC Sierra 1500	GMC	4.0	6	285	305	11.0:1	16	26,600.00
2019 Honda Passport	Honda	3.5	6	280	262	11.5:1	21	28,700.00
2019 Jaguar I-Pace	Jaguar	0.0	0	394	513	0.0:1	0	62,400.00
2020 Mercedes-Benz GLE 450	Mercedes-Benz	3.0	4	362	369	10.5:1	22	54,900.00
2019 Nissan Altima	Nissan	2.5	4	188	180	8.0:1	32	21,500.00
2019 Ram 1500	Ram	5.7	8	395	410	11.3:1	23	28,600.00

Figure 2.3:
[Screenshot taken by the author.]

2.3.2 Current Row Highlighting

Now again, talking about a big table, and going through it, one may easily becomes lost and wouldn't know in which row he is at the moment, which can be pretty stressful. Again with the help of some CSS, the lives of the users' is made easier.

```

1  % An example of using simple CSS to highlight table rows:
2
3  table {
4      overflow: hidden;
5  }
6
7  tr:hover {
8      background-color: #ffa;
9  }
10
11 td, th {
12     position: relative;
13 }
14 td:hover::after,
15 th:hover::after {
16     content: "";
17     position: absolute;
18     background-color: #ffa;
19     left: 0;
20     width: 100%;
21     z-index: -1;
22 }
```


And again, it is shown how a small amount of CSS can be helpful. The result:

Car	Manufacturer	Engine Size(L)	Cylinders	Horsepower	Torque	Compresion Ratio	Miles per gallon	Price(€)
2019 Acura RDX	Acura	2.0	4	272	280	9.8:1	28	33,600.00
2019 Ford Ranger	Ford	2.3	4	270	310	10.0:1	21	21,800.00
2019 Genesis G70	Genesis	2.0	4	252	260	10.0:1	22	31,300.00
2019 GMC Sierra 1500	GMC	4.0	6	285	305	11.0:1	16	26,600.00

Figure 2.4:

[Screenshot taken by the author.]

2.3.3 Inclusive

2.3.4 Overlapping

2.4 Evaluating Hierarchy Browsers

2.4.1 Formative Studies

2.4.2 Comparative Studies

Chapter 3

Academic Writing

Writing in an academic context is different to other types of writing. Care must be taken to follow the conventions of academic writing.

3.1 Academic Criteria

An academic survey must demonstrate the following components:

- Motivation. What problem you are addressing and why.
- Survey. A thorough review of related work in the field.
- An extensive bibliography. To demonstrate knowledge of the major works in the field, even if they have not all been read in their entirety.

3.2 Academic Integrity

It is very easy to find helpful material on the web. Resist the temptation to copy such material verbatim, even with minor changes in phrasing and word order. It is just as easy for a supervisor or advisor (or anyone else for that matter) to check the originality of a piece of text by copying a passage into Google or services such as [iParadigms 2012].

Work submitted for academic assessment must be original and created by the stated author(s). Care must be taken to avoid both *plagiarism* and *breach of copyright*:

- *Plagiarism*: Using the work of others *without acknowledgement*.
- *Breach of copyright*: Using the work of others *without permission*.

3.2.1 Plagiarism

Plagiarism is a violation of intellectual honesty. This means copying other people's work or ideas without due acknowledgement, thus giving the reader the impression that these are original (your own) work and ideas. The Concise Oxford Dictionary, 8th Edition, defines plagiarism as:

“ **plagiarise** **1** take and use (the thoughts, writings, inventions, etc. of another person) as one's own. **2** pass off the thoughts etc. of (another person) as one's own. ”

Plagiarism is the most serious violation of academic integrity and can have dire consequences, including suspension and expulsion [Reisman 2005].

3.2.2 Breach of Copyright

Copyright law¹ varies in detail from country to country, but certain aspects are internationally widely accepted. In general, the creator of a work, say a piece of writing, a diagram, a photograph, or a screenshot, automatically has copyright of that work.

¹Disclaimer: I am not a lawyer. The comments here reflect the situation to the best of my knowledge at the time of writing, but do not constitute legal advice. Laws sometimes change and I make no guarantees.

Copyright usually expires 70 years after the creator's death. The copyright holder can grant the right for others to use or publish their work on an exclusive or non-exclusive basis.

The copyright laws of most countries generally have provisions for quoting small parts of a work. Austrian copyright law [BKA 2019, § 42f] allows for reasonable amounts of text to be quoted in other works. It does not cover “quoting” entire images.

3.3 Acceptable Use

Academic work almost always builds upon the work of others, and it is appropriate, indeed essential, that related and previous work by others be discussed in an academic thesis. However, this must be done according to the rules of acceptable use. There are two forms of acceptable use:

- *Paraphrasing (Indirect Quotation)*: Summarising the ideas of someone else using original words and with attribution.
- *Quoting (Direct Quotation)*: Including an exact verbatim copy inside quotation marks and with attribution.

Attribution means that the original source is cited. Regardless of whether permission has been obtained from the copyright owner or material is being used under the provisions of a specific country's copyright law: whenever someone else's work is being used, academic integrity dictates that the original source must be cited! For further information on acceptable and non-acceptable academic practice see [Weber-Wulff 2012; Wikipedia 2012b].

3.3.1 Paraphrasing (Indirect Quotation)

Paraphrasing means closely summarising and restating the ideas of another person, but in (your own) original words. When writing a literature survey, the relevant parts of each paper or source are generally *paraphrased*. One good technique for paraphrasing is:

1. Read the original source.
2. Put it down away from view.
3. *Without referring to the original*, summarise it in your own words.

When paraphrasing someone else's ideas, the original source must always be cited!

Since paraphrased text is not enclosed in quotation marks, it is not always obvious how to indicate the extent of the text which corresponds to a particular citation. If the paraphrased text only covers a single paragraph, include the citation either within or at the end of the first sentence of the paragraph, or at the end of the paragraph. Otherwise, describe the extent of the citation in words at the beginning, for example: This section is based on the work of Andrews et al. [2002].

3.3.2 Quoting Text (Direct Quotation)

In some circumstances, it makes sense to directly *quote* small parts of text (typically a few sentences or paragraphs) from a relevant source. When quoting directly, the *exact* words, spelling, and punctuation of the original are copied verbatim and enclosed in quotation marks.

Most of an academic paper or thesis must be in words written by the author(s) themselves. However, when an exact phrase or specific wording from another source is important, then a direct quotation should be used. In any case, the original source must be cited!

Short pieces of text can be quotes inline using the `textquote` command. For example, Keim et al. [2006] define visual analytics as an: “iterative process that involves collecting information, data preprocessing, knowledge representation, interaction, and decision making.” Longer pieces of quoted text should be put into a `displayquote` environment. For example, as Andrews [1995, page 99] explains:

“ Information in Hyper-G may be structured both hierarchically into so-called *collections*, and by means of associative hyperlinks. A special kind of collection called a *cluster* groups logically related or multilingual versions of documents. Every document and collection must belong to at least one collection, but may belong to several. Navigation may be performed down through the collection hierarchy (the collection ‘hierarchy’ is, strictly speaking, a directed acyclic graph), access rights assigned on a collection-by-collection basis, and the scope of searches restricted to particular sets of collections. Collections may span multiple Hyper-G servers, providing a unified view of distributed resources.

Links in Hyper-G are stored in a separate link database and are bidirectional (directed, but may be followed backwards): both the incoming *and* outgoing hyperlinks of a document are always known and available for visualisation. Furthermore, Hyper-G has fully integrated search facilities including full text search with relevance scores and some limited support for similarity measures between documents.

All in all, the richness of the Hyper-G data model provides plenty of scope upon which to base visualisations: hierarchical structure, (bidirectional) hyperlinks, and search and retrieval facilities. The Harmony

client for Hyper-G exploits this richness to provide tightly-coupled two- and three-dimensional visualisation and navigational facilities help provide location feedback and alleviate user disorientation. ”

3.3.3 Quoting Images

It is common to want to include photographs, diagrams, or screenshots taken from the internet or from another work, particularly when surveying related work. By default, it must be assumed that such images are covered by copyright and *cannot* simply be used. Explicit permission *must* be obtained for each image.

Sometimes, permission is granted in advance by the owner in the form of a licence, such as one of the Creative Commons licences [CC 2017]. Other times, permission can be obtained directly from the owner by sending a friendly email request. Without permission, the image *cannot* be used.

Once copyright has expired (in general, 70 years after the death of the creator), an image passes into the public domain. However, even if a rare original historical work may technically be in the public domain, the owner of such a work controls access to it, and has copyright over any photographs or scans of the work which they create.

For diagrams, an alternative strategy is to redraw and possibly adapt the diagram in a drawing editor such as Adobe Illustrator [**Adobe-Illustrator**] or Inkscape [ITU 2016]. The original source should be cited with wording like “Redrawn from [...]” or “Adapted from [...]”.

For graphs and plots, it is often possible to reconstruct the graphic from the original data using tools such as gnuplot [Williams and Kelley 2016] or R [TRF 2016]. The original source should be cited with wording similar to “Created from the original data [...] using[...]”.

For screenshots, it is sometimes possible to obtain the original software, install it, and make new screenshots. The source software should be cited with wording similar to “Screenshot created using [...]”.

3.3.4 Attribution and Permission

In general terms, for material included wholesale from elsewhere, two pieces of information must be clearly stated:

1. *Attribution*: The original source of the material must be cited.
2. *Permission*: The terms under which the material is being used must be explained. For example, give the *exact* Creative Commons licence [CC 2017], state the *exact* legal exemption, or state that permission has kindly been given by the named original author.

For figures and listings, attribution and permission should be stated at the end of the caption of the figure or listing containing the material.

3.4 References

Modern L^AT_EX 2_ε installations use BibLaTeX [Lehman 2018] and Biber [Charette and Kime 2018] to maintain and process references. Much of the syntax and many of the conventions were carried over from the original BibTeX [Patashnik 1988] format, but BibTeX is now obsolete.

Typically, one or more .bib files are prepared, containing one entry for each original source or reference. Listing 3.1 shows four typical entries from a .bib file. The `inproceedings` entry describes a paper published in conference proceedings, the `article` entry describes a paper published in a journal, and the `booklet` entry is being used for internet resources and web sites (`booklet` has the advantage over `online` that it has a `howpublished` field.). Every entry type and field type is documented in the BibLaTeX manual [Lehman 2018]. The BibLaTeX Cheat Sheet [Rees 2017] provides a convenient overview.

Of particular note is the `doi` field, which gives the DOI (digital object identifier) of a paper. DOIs are for academic papers what ISBNs are for books; a unique handle with which one can easily find the original. Most publishers are now assigning DOIs to new conference and journal papers and are working back in time to assign them to previously published papers. Always give the DOI of a paper where one is available. If a DOI exists but points to a subscription site, and the paper is also freely available on the web (say at the home page of an author), then use the `url` field to give the free URL as well. Do not redundantly give the same URL in the `url` field which the DOI itself resolves to.

3.4.1 Cleaning Downloaded Bib Entries

When .bib entries are downloaded or copied from the ACM Digital Library, the IEEE Digital Library, or other online sources, they should *not* be used as is. They generally need to be cleaned up first and made consistent with BibLaTeX. Listing 3.2 shows typical BibTeX entries provided by the ACM Digital Library and the IEEE Computer Society Digital Library.

To bring bib entries into line with biblatex and the examples shown in Listing 3.1, the following should be addressed:

- The title of the paper should use capitalised main words.

```

1  @book{SpenceBook,
2    author      = "Robert Spence",
3    title       = "Information Visualization: Design for Interaction",
4    edition     = "2",
5    publisher   = "Prentice Hall",
6    date        = "2006-12-18",
7    isbn       = "0132065509",
8  }
9
10 @article{InfoSkyIVS,
11   author      = "Keith Andrews and Wolfgang Kienreich and Vedran Sabol and
12                 Jutta Becker and Georg Droschl and Frank Kappe and
13                 Michael Granitzer and Peter Auer and Klaus Tochtermann",
14   title       = "The InfoSky Visual Explorer: Exploiting Hierarchical
15                 Structure and Document Similarities",
16   journal     = "Information Visualization",
17   publisher   = "Palgrave-Macmillan",
18   volume      = 1,
19   number      = "3/4",
20   date        = "2002-12",
21   pages       = "166--181",
22   doi         = "10.1057/palgrave.ivs.9500023",
23 }
24 % This is a comment containing a UTF8 character ü
25
26 @inproceedings{Andrews-VRwave,
27   author      = "Keith Andrews and Andreas Pesendorfer and
28                 Michael Pichler and Karl Heinz Wagenbrunn
29                 and Josef Wolte",
30   title       = "Looking Inside {VRwave}: The Architecture and
31                 Interface of the {VRwave} {VRML97} Browser",
32   booktitle   = "Proc.\ Third Symposium on the Virtual Reality
33                 Modeling Language (VRML'98)",
34   venue       = "Monterey, California, USA",
35   publisher   = "ACM Press",
36   date        = "1998-02",
37   pages       = "77--82",
38   doi         = "10.1145/271897.274374",
39   url         = "http://ftp.iicm.tugraz.at/pub/papers/vrml98.pdf",
40 }
41
42 @booklet{InfoVisNotes,
43   author      = "Keith Andrews",
44   title       = "Information Visualisation: Lecture Notes",
45   date        = "2016-03-17",
46   url         = "http://courses.iicm.tugraz.at/ivis/ivis.pdf",
47   urldate     = "2016-09-14",
48 }
49
50 @booklet{XML,
51   author      = "{W3C}",
52   title       = "Extensible Markup Language {(XML)}",
53   howpublished = "World-Wide Web Consortium",
54   date        = "2016-03-01",
55   url         = "https://w3.org/XML/",
56   urldate     = "2016-03-01",
57 }

```

Listing 3.1: Four typical entries from a .bib file for use with biblatex and biber. An inproceedings entry describes a paper published in conference proceedings, an article entry describes a paper published in a journal, and a booklet entry is used for internet resources and web sites. The doi field gives the DOI (digital object identifier) of the paper.

```

1 % From the IEEE Computer Society DL:
2
3 @article{10.1109/INFOVIS.2005.7,
4   author = {Martin Wattenberg},
5   title = {Baby Names, Visualization, and Social Data Analysis},
6   journal = {infovis},
7   volume = {0},
8   year = {2005},
9   issn = {1522-404x},
10  pages = {1},
11  doi = {http://doi.ieeecomputersociety.org/10.1109/INFOVIS.2005.7},
12  publisher = {IEEE Computer Society},
13  address = {Los Alamitos, CA, USA},
14 }
15
16
17 % From the ACM DL:
18
19 @inproceedings{1106568,
20   author = {Martin Wattenberg},
21   title = {Baby Names, Visualization, and Social Data Analysis},
22   booktitle = {INFOVIS '05: Proceedings of the Proceedings of the 2005 IEEE Symposium
23     on Information Visualization},
24   year = {2005},
25   isbn = {0-7803-9464-x},
26   pages = {1},
27   doi = {http://dx.doi.org/10.1109/INFOVIS.2005.7},
28   publisher = {IEEE Computer Society},
29   address = {Washington, DC, USA},
30 }
31
32 % Clean, edited version for Keith:
33
34 @inproceedings{WattenbergNames,
35   author = "Martin Wattenberg",
36   title = "Baby Names, Visualization, and Social Data Analysis",
37   booktitle = "Proc.\ {IEEE} Symposium on Information Visualization
38     (InfoVis 2005)",
39   location = "Minneapolis, Minnesota, USA",
40   organization = "{IEEE} Computer Society",
41   isbn = "078039464X",
42   date = "2005-10",
43   pages = "1--8",
44   doi = "10.1109/INFOVIS.2005.7",
45   url = "http://hint.fm/papers/final-baby-margin-nocomments.pdf",
46 }

```

Listing 3.2: Bib entries copied from the ACM Digital Library or the IEEE Computer Society Digital Library contain useful information, but cannot be used “as-is”. They must be edited to conform to biblatex and to these thesis guidelines.

- Capitalisations in the title which need to be preserved (such as the R in VRwave) should be enclosed in curly brackets (VRwave).
- The title and booktitle should use capitalised main words (not all lower case).
- The edition field is usually be a number in inverted commas, such as "2", instead of a word such as "Second".
- The name of a conference should be rephrased, with the short form of the conference name in parentheses at the end (InfoVis 2005).
- Any year, month, and day fields should be combined into a date field.
- For a conference paper, the first day of the conference should be used as the date of publication.
- The location of a conference should be in the venue field, not in the address or location field. The address field is for the address of the publisher, but is often unnecessary.
- Any minus signs must be removed from the ISBN number. Otherwise, the macro used in this skeleton for handling ISBNs and linking to Amazon will break.
- Any initial `http://doi.acm.org/` or `http://doi.ieeecomputersociety.org/` must be removed from the DOI. They are *not* part of the DOI.
- If a free, unofficial version of a paper with a DOI is available at the web site of one of the authors, give this in the `url` field.
- Manually shorten any URL as much as possible: try selectively removing parameters after a question mark and try removing `www` from the domain. Do *not* use a URL shortening service like `bit.ly`, since there is no guarantee the service will be around long term. It is acceptable to use a URL shortening service maintained by the original site themselves, such as `youtu.be` for YouTube URLs.

3.4.2 What to Reference

The set of references should be balanced:

- Do not have largely web sites as references. A few web sites as references is fine, most references being web sites is (usually) not so good.
- Do not have too many Wikipedia references. A few Wikipedia references is OK; more than a few is not. Wikipedia is a good *starting* point for (further) academic research, it is not a good ending point for academic research.
- Have plenty of academic conference and journal papers (with a DOI). Sometimes, both an academic paper and a project web site will be available – reference both as separate entries.
- Include some books (with an ISBN) if at all possible. Books still count in academic circles.
- If you know or suspect who will be reviewing or marking your thesis or paper, make sure to include some of their references. The first thing many reviewers do is check to see if they appear in the bibliography.
- No ghost references. Every reference in the bibliography should be cited somewhere in the text.

3.4.3 Citing

When a citation is included within flowing text:

- Distinguish between *parenthetical* and *textual* citations. Parenthetical citations are used at the end of a sentence. Textual citations are used to embed the authors' names in the current sentence. For example:

`\parencite{InfoSkyIVS}` [Andrews et al. 2002].

As `\textcite{InfoSkyIVS}` say, As Andrews et al. [2002] say,

- If one specific part in a long paper or book is being cited, always state the page number or page range in the citation:

`\parencite[pages 173--174]{InfoSkyIVS}` [Andrews et al. 2002, pages 173–174].

As `\textcite[pages 173--174]{InfoSkyIVS}` say, As Andrews et al. [2002, pages 173–174] say,

- Multiple sources can be combined into one citation command:

`\parencites{InfoSkyStudies}[pages
173--174]{InfoSkyIVS}`

[Granitzer et al. 2004; Andrews et al. 2002, pages
173–174].

As `\textcites{InfoSkyStudies}[pages
173--174]{InfoSkyIVS}` say,

As Granitzer et al. [2004] and Andrews et al.
[2002, pages 173–174] say,

Here are two examples. The InfoSky [Andrews et al. 2002] system combined both hierarchical visualisation and placement by similarity. Ward et al. [2010, Chapter 7] categorise visualisation techniques for multi-variate data according to the graphical primitive used in the rendering: points, lines, and regions.

Chapter 4

Language and Writing Style

A comprehensive guide to writing British English is the New Oxford Style Manual [OUP 2016]. The Economist Style Guide [Wroe 2018] provides a compact indexed guide to British English usage. Zinsser [2006] is an easy to read companion.

A comprehensive guide to writing American English is the Chicago Manual of Style [UCP 2017]. The classic compact reference for American English writing style and grammar is Strunk and White [1999]. The original text is now available for free online [Strunk 1918]. Another good free guide is McCaskill [1990].

Alley [2018] is a classic guide to scientific writing. Other good ones include W. C. Booth et al. [2016] and V. Booth [1993]. Zobel [2004] and Dupré [1998] are guides specifically aimed at computer science students. Phillips and Pugh [2005] gives practical advice for PhD students. In 2017, Google made its internal Documentation Style Guide public [Google 2019].

Sections 4.4 and 4.5 of this chapter are adapted from the ACM CHI'94 conference language and writing style guidelines.

4.1 Paragraphs

Sentences should be grouped into paragraphs by topic. A new paragraph introduces a (slight) variation in topic. Paragraphs should consist of *several* sentences. In general, short paragraphs of only one or two sentences should be merged topically with neighbouring paragraphs. In L^AT_EX, paragraphs are separated by a blank line. Random newlines (`\newline` or `\\`) should *never* be strewn throughout your text.

4.2 Some Basic Rules of English

There are a few basic rules of English for academic writing, which are broken regularly by my students, particularly if they are non-native speakers of English. Here are some classic and often encountered examples:

- *Never* use I, we, or you.
Write in the passive voice (third person).
 - ✖ You can do this in two ways.
 - ✔ There are two ways this can be done.
- *Never* use he or she, his or her.
Write in the passive voice (third person).
 - ✖ The user speaks his thoughts out loud.
 - ✔ The thoughts of the user are spoken out loud.See Section 4.5 for many more examples.
- Stick to a consistent dialect of English. Choose either British or American English and keep to it throughout the whole of your thesis.
- Do *not* use slang abbreviations such as “it’s”, “doesn’t”, or “don’t”.
Write the words out in full: “it is”, “does not”, and “do not”.
 - ✖ It’s very simple to. . .
 - ✔ It is very simple to. . .
- Do *not* use abbreviations such as “e.g.” or “i.e.”.
Write the words out in full: “for example” and “that is”.
 - ✖ . . . in a tree, e.g. the items. . .
 - ✔ . . . in a tree, for example the items. . .

- Do *not* use slang such as “a lot of”.
 - 🚫 There are a lot of features. . .
 - 👍 There are many features. . .
- Do *not* use slang such as “OK” or “big”.
 - 🚫 . . . are represented by big areas.
 - 👍 . . . are represented by large areas.
- Do *not* use slang such as “gets” or “got”.

Use “becomes” or “obtains”, or use the passive voice (third person).

 - 🚫 The radius gets increased. . .
 - 👍 The radius is increased. . .
 - 🚫 The user gets disoriented. . .
 - 👍 The user becomes disoriented. . .
- *Never* start a sentence with “But”.

Use “However,” or “Nevertheless,”. Or consider joining the sentence to the previous sentence with a comma.

 - 🚫 But there are numerous possibilities. . .
 - 👍 However, there are numerous possibilities. . .
- *Never* start a sentence with “Because”.

Use “Since”, “Owing to”, or “Due to”. Or turn the two halves of the sentence around.
- *Never* start a sentence with “Also”. Also should be placed in the middle of the sentence.
 - 🚫 Also the target users are considered.
 - 👍 The target users are also considered.
- Do *not* use “that” as a connecting word.

Use “which”.

 - 🚫 . . . a good solution that can be computed easily.
 - 👍 . . . a good solution which can be computed easily.
- Do *not* write single-sentence paragraphs.

Avoid writing two-sentence paragraphs. A paragraph should contain at least three, if not more, sentences.

4.3 English Usage

I see these mistakes time and time again. Please do not let me read one of them in your work.

- “allows to” is not English.
 - 🚫 The prototype allows to arrange components. . .
 - 👍 The prototype supports the arrangement of components. . .
 - 🚫 The system allows to identify issues. . .
 - 👍 Issues can be identified by the system. . .
- “enables to” is not English.
 - 🚫 it enables to recognise meanings. . .
 - 👍 it enables the recognition of meanings. . .
- “per default” is not English.

Use “by default”.

 - 🚫 Per default, the cursor is red.
 - 👍 By default, the cursor is red.
- “As opposed to” is not English.

Use “In contrast to”.

 - 🚫 As opposed to C, Java is object-oriented.
 - 👍 In contrast to C, Java is object-oriented.
- “actual” ≠ “current”

If you mean “aktuell” in German, you probably mean “current” in English.

 - 🚫 The actual selection is cancelled.
 - 👍 The current selection is cancelled.

- “sensible” ≠ “sensitive”

If you mean “sensibel” in German, you probably mean “sensitive” in English.

- ✖ Store sensible data securely.
- ✔ Store sensitive data securely.

- “according” ≠ “corresponding”

- ✖ For each browser, an according package is created.
- ✔ For each browser, a corresponding package is created.

- “adopt” ≠ “adapt”

To “adopt something” means “etwas übernehmen” in German. To “adapt something” means “etwas anpassen” in German.

- ✖ This convention was adapted to show. . .
- ✔ This convention was adopted to show. . .
- ✖ The diagram was adopted by the author.
- ✔ The diagram was adapted by the author.

- “amount” versus “number”

Use “number” for countable things. Use “amount” for uncountable things.

- ✖ The amount of students. . .
- ✔ The number of students. . .
- ✖ The number of time. . .
- ✔ The amount of time. . .

- “many” versus “much”

Use “many” for countable things. Use “much” for uncountable things.

- ✖ Much students failed. . .
- ✔ Many students failed. . .
- ✖ Many time was spent. . .
- ✔ Much time was spent. . .

- “fewer” versus “less”

Use “fewer” for countable things. Use “less” for uncountable things.

- ✖ Less participants succeeded. . .
- ✔ Fewer participants succeeded. . .
- ✖ Fewer sand was blown away. . .
- ✔ Less sand was blown away. . .

- “*anything*-dimensional” is spelt with a hyphen.

For example: two-dimensional, three-dimensional.

- “*anything*-based” is spelt with a hyphen.

For example: tree-based, location-based.

- “*anything*-oriented” is spelt with a hyphen.

For example: object-oriented, display-oriented.

- “*anything*-side” is spelt with a hyphen.

For example: client-side, server-side.

- “*anything*-friendly” is spelt with a hyphen.

For example: user-friendly, customer-friendly.

- “*anything*-to-use” is spelt with hyphens.

For example: hard-to-use, easy-to-use.

- “*anything*-level” is spelt with a hyphen.

For example: low-level, high-level.

- “realtime” is spelt with a hyphen if used as an adjective, or as two separate words if used as a noun.

- 🔴 ... display the object in realtime.
- 🟢 ... display the object in real time.
- 🔴 ... using realtime shadow casting.
- 🟢 ... using real-time shadow casting.

4.4 Clear Writing

An academic paper written in English should use simple and clear language appropriate for an international audience. In particular:

- Write simple, straightforward sentences. Do not use long, convoluted sentences with many nested clauses, purely for the whim of it, because, as is sometimes the case, it may seem like a good idea at the time, even though it is not really.
- Use common and basic vocabulary. For example:
 - “unusual” instead of “arcane”
 - “specialised” instead of “erudite”.
 - “guideline” instead of “rule of thumb”.
- A technical term should be defined once at first usage. It should be placed in italics where it is defined, and in normal script whenever used thereafter:
 - 🟢 A *graph* is a set of vertices and edges. A *vertex* (or node) is an individual item.
 - An *edge* (or link) is a connection between two vertices.

Any equivalent variant terms should be listed with the definition. The preferred term should then be used consistently throughout the text, rather than any of the variant terms. Otherwise, readers are left wondering whether the variant term refers to the same thing or is something different.
- For generic English text, rather than repeating the same word or phrase too often, look in a thesaurus (see Section 4.9) for an alternative word with the same meaning.
- Explain any acronyms the first time they are used, by writing out the full phrase followed by the acronym in parentheses.
 - 🔴 When using SVG, the figure scales freely.
 - 🟢 When using Scalable Vector Graphics (SVG), the figure scales freely.
- Avoid local references. International readers will probably not recognise the names of the provincial capitals of Austria, for example. If local context is necessary for understanding, then describe it fully.
- Avoid “insider” jargon. Do not assume knowledge of a particular context. For example, do not assume the reader is familiar with a particular operating system or application.
- Express culturally localised things such as times, dates, currencies, and numbers in an unambiguous form. For example, 9/11 is the 9th of November in much of the world. In English, a period “.” is used as the decimal point character and a comma “,” is used as the thousands separator (in German, it is the other way round).
- Do not use “word plays” or puns. Phrases such as “red herring”, “taking the mickey”, and “like watching paint dry” require cultural knowledge of English to understand.
- Be careful with humour. Irony and sarcasm are sometimes hard to detect for non-native speakers.

Part of writing usable documents is understanding and then addressing the characteristics of the intended audience.

4.5 Avoiding Gender Bias

Two issues should be considered with regard to avoiding gender bias: avoiding characterisations or stereotypes about men or women, and avoiding biases inherent in the English language. Here are some suggestions for handling the second issue:

- Refer to people generically using a gender-neutral term:

man	the human race
mankind	humankind, people
manpower	workforce, personnel
man on the street	average person
- Use gender-neutral terms for job titles or roles, where possible:

chairman	chairperson
spokesman	spokesperson, representative
policeman	police officer
stewardess	flight attendant

- When referring to the holder of a specific position and their gender is known, use the correct gender pronoun. For example, assuming the chairperson is known to be a man:
 - ✖ The chairperson announced her resignation.
 - ✔ The chairperson announced his resignation.
- Avoid using a gender pronoun by repeating the job title or role if possible:
 - ✖ Interview the user first and then ask him to fill out a questionnaire.
 - ✔ Interview the user first and then ask the user to fill out a questionnaire.
- Avoid using his or her by using the plural form:
 - ✖ Each student should bring his text to class.
 - ✔ All students should bring their texts to class.
- Replace his or her with the article (the):
 - ✖ Every student must hand his report in on Friday.
 - ✔ Every student must hand the report in on Friday.
- Avoid using his or her by rewriting in the passive voice:
 - ✖ Each department head should do his own projections.
 - ✔ Projections should be done by each department head.
- Avoid awkward formulations such as “s/he,” “he/she,” or “his/her.” As a last resort, use the less awkward “he or she,” or “his or hers.”

4.6 When to use Capitalisation

Capitalisation means using a capital (upper case) initial letter for a word. *Lowercasing* means writing the entire word in lower case. In many common writing styles, headings and titles are partially capitalised: the first and the principal (main) words are capitalised and other words are lowercased.

Proper names, such as the names of people, towns, and countries, are always capitalised (Keith Andrews, the United Kingdom). The first word in a heading or title is always capitalised.

4.6.1 Titles and Headings

Capitalise all principal words: nouns, pronouns, adjectives, verbs, and adverbs, and the first word. Lowercase all articles, coordinating conjunctions (“for”, “and”, “nor”, “but”, “or”, “yet”, “so”), and prepositions.

For example:

- Here, “it” is a pronoun, which should always be capitalised.
 - ✖ Saying it Directly
 - ✔ Saying It Directly
- Here, “is” is a verb, which should always be capitalised.
 - ✖ When is Enough Enough?
 - ✔ When Is Enough Enough?
- Here, “in” is being used as a preposition and should be lowercased.
 - ✖ The Elephant In the Room.
 - ✔ The Elephant in the Room.
- Here, “in” is being used as an adverb and should be capitalised.
 - ✖ Handing in Your Work.
 - ✔ Handing In Your Work.

See Writer’s Block [1998] for some slightly different rules and some more examples.

4.6.2 Captions

The short version (the optional parameter in square brackets) of a caption for a figure, table, or listing appears in the List of Figures, List of Tables, or List of Listings. The short caption is used like a heading and should be capitalised like a heading. The long version of a caption for a figure, table, or listing should be written as full sentences: only the first word of each sentence and any proper names are capitalised and (each sentence in) the caption ends with a full stop.

4.6.3 Chapters, Sections, Figures and Tables

A specific, named or numbered entity, such as a particular chapter, appendix, section, figure, table, or listing is considered to be a proper name and thus *should be capitalised*. For example, Chapter 4, Section 4.5, Figure 6.2, Table 7.2, or Listing 3.1. However, if an entity is not specifically named or numbered, then it should *not* be capitalised. For example, when referring to the first chapter or the next section, without giving a name or number.

4.7 Use a Spelling Checker

In these days of high technology, spelling mistakes and typos are inexcusable. It is *very* irritating for your supervisor to have to read through and correct spelling mistake after spelling mistake which could have been caught by an automated spelling checker. Believe me, irritating your supervisor is not a good idea.

So, use a spelling checker *before* you hand in *any* version, whether it is a draft or a final version. Since this is apparently often forgotten, and sometimes even wilfully ignored, let me make it absolutely clear:

Use a spelling checker, please.

Use a spelling checker!

Use a spelling checker, you moron.

4.8 Use a Dictionary

If you are not quite sure of the meaning of a word, then use a dictionary. dictionary.com [Dictionary.com 2018a] is a free English dictionary, BEOLINGUS [TU Chemnitz 2018] and Leo [Leo 2018] are two very good English-German dictionaries.

4.9 Use a Thesaurus

If a word has been used several times already, and using another equivalent word might improve the readability of the text, then consult a thesaurus. thesaurus.com [Dictionary.com 2018b] and Collins English Thesaurus [Collins 2018] are free English thesauri.

Chapter 5

Giving a Presentation

Academic work is almost always presented in a talk or presentation at some point in time. Giving a good presentation requires a careful balance between spoken and visual material.

5.1 Types of Presentation

Gabrielle [2010] distinguishes between four kinds of presentation, depending on the size of the audience and the amount of interaction between speaker and members of the audience:

- *Ballroom presentations.*
Presented to a large audience, often in a darkened room. The speaker does all the talking (often no questions are allowed at the end), uses compelling visuals, and aims to entertain as well as inform.
- *Briefing presentations.*
Used in boardroom settings to perhaps one or two dozen people. The speaker does most of the talking, but some interaction is allowed.
- *Discussion presentations.*
Used for smaller groups upto say 10 people. The speaker does most of the talking at first, but discussion is then opened up.
- *Reading presentations.*
A slide deck read individually either on screen or paper. It must stand on its own, without spoken support.

5.2 Guidelines for Presentations

Doumont [Doumont 2002; Doumont 2005; Doumont 2009] established four rules for professional communication:

0. *Define your purpose.*
Define the message to be conveyed.
1. *Adapt to your audience.*
Optimise the communication to the target audience.
2. *Maximise the signal-to-noise ratio.*
Reduce or eliminate any extraneous “noise” which might distract from the message. Suppress rather than add. Remove every unnecessary drop of ink.
3. *Use effective redundancy.*
Both the slide deck and spoken text should stand for themselves. Text and visuals should reinforce each other: state the main point of a slide in concise text, reinforced visually as far as possible.

The slides in a presentation should convey the main message, focusing not on providing every detail, but rather on the implications that follow from them. Alley [2013] is another good guide to creating and giving scientific presentations.

5.3 Guidelines for Effective Slides

5.3.1 Usability

For usable slides:

- Slide layout, font sizes, and image placement should be consistent.
- Fonts must be sufficiently large (readable at the back of the room).
- The slide number (4 of 23) should be included at the bottom right of each slide.
- In general, dark text on a light background is more readable, unless the room is completely dark.
[In a ballroom setting in a darkened room, light text on a dark background can be effective.]

5.3.2 Minimise Distractions

Effective slides should not compete for attention with the speaker:

- Use at most two typefaces, at few different sizes.
- Use colour variations sparingly.
- Eliminate purely decorative graphics or clip art.
- Avoid flashy distracting backgrounds.

5.3.3 Slide Content

In terms of slide content:

- Carefully design slide headings.
- Do not write full sentences. Reduce the number of words by clever rephrasing not random truncation. Bullet items should occupy at most two lines of text.
- Where detailed tables, charts, or graphics would be helpful to convey the message, distribute them to audience members in the form of a handout.

5.3.4 Academic Criteria

For academic presentations:

- If you include a result or quotation from somewhere else, state the source as a footnote at the bottom right of the slide.
- If you include an image or a diagram from somewhere else, state both the source and permission as a footnote at the bottom right of the slide.

Chapter 6

Technical Realisation

Use $\text{\LaTeX 2}_{\epsilon}$ to produce your thesis. Do *not* even entertain the idea of writing your thesis with Microsoft Word. Ever.

6.1 \LaTeX

$\text{\LaTeX 2}_{\epsilon}$ provides very comfortable features for structuring and reorganising your work. In particular, figure and section numbers are symbolic references and are automatically kept consistent. Even more importantly, when material is added or changed, $\text{\LaTeX 2}_{\epsilon}$ reformats your work *automatically*.

Furthermore, the Biblatex package lets you maintain a database of bibliographic entries; citations are then also made by symbolic reference. The exact appearance of citations and the bibliography is controlled by setting a particular bibliographic style. See Cottrell [1999] for plenty more reasons to use $\text{\LaTeX 2}_{\epsilon}$ rather than Word.

6.1.1 Literature and Online Resources

The best reference book for $\text{\LaTeX 2}_{\epsilon}$ is Kopka and Daly [2003] – buy it! Your advisor can become very irritated by students repeatedly asking the same basic questions instead of consulting the book. Good online resources for $\text{\LaTeX 2}_{\epsilon}$ include the Wikibook LaTeX [Wikibooks 2016], Oetiker et al. [2011], Flynn [2005], the TeX Users Group [TUG 2016] (see Figure 6.1), and the Deutschsprachige Anwendervereinigung DANTE [DANTE 2016] (in German). $\text{\LaTeX 2}_{\epsilon}$ information in German is available on the local LaTeX@TUG web site [Hammer et al. 2012]. Questions can be asked in the local TU Graz newsgroup `tu-graz.latex`.

6.1.2 Installing $\text{\LaTeX 2}_{\epsilon}$

For information about availability, versions, installation, etc. of $\text{\LaTeX 2}_{\epsilon}$ consult the online *TeX Frequently Asked Questions* [Fairbairns 2012]. The best way to install $\text{\LaTeX 2}_{\epsilon}$ under Windows is to get the latest TeXLive [Rahtz 2016] distribution. You can download an ISO image from CTAN TeXLive [CTAN 2016]. Under Windows 10, you can mount an ISO image by double-clicking, it is no longer necessary to actually burn the image to a DVD.

6.1.3 Installing Extra $\text{\LaTeX 2}_{\epsilon}$ Packages

Depending on the $\text{\LaTeX 2}_{\epsilon}$ package you install, you may need to install additional or more recent versions of $\text{\LaTeX 2}_{\epsilon}$ packages. For example, this thesis makes use of the $\text{\LaTeX 2}_{\epsilon}$ `titlesec` package. You can find a list of packages at your local CTAN site [CTAN 2012]. To install a package, read the advice at <http://www.ctan.org/installationadvice/>

6.1.4 Running $\text{\LaTeX 2}_{\epsilon}$

When running $\text{\LaTeX 2}_{\epsilon}$ under Unix, check that the environment variables are set to something like the values shown here:

```
setenv TEXINPUTS .:/tex/inputs:/inputs::
setenv BSTINPUTS .:/tex/inputs::
setenv BIBINPUTS .:/tex/bib:/bib::
```

$\text{\LaTeX 2}_{\epsilon}$ updates certain auxiliary files during translation (for example with figure numbers or captions) and makes use of them in subsequent runs. To be absolutely certain that all references are resolved correctly, run `pdflatex`, `biber`, `pdflatex`, and `pdflatex` in sequence, as shown below for this thesis:



Figure 6.1: The web site of the TeX Users Group [TUG 2016]. [Screenshot taken by the author of this paper.]

```
pdflatex thesis
biber thesis
pdflatex thesis
pdflatex thesis
```

An alternative is to use the `latexmk` perl script:

```
latexmk --pdf thesis
```

`latexmk` can also be configured using a config file such as `$HOME/.latexmkrc` in the user's home directory:

```
$pdf_mode = 1; # force use of pdflatex
```

6.1.5 Spell Checking

GNU Aspell [Atkinson 2004] is a free open source spell checker. It can automatically ignore \LaTeX 2 ϵ commands. Aspell can either be run from the command line or integrated into other packages such as Emacs.

6.1.6 Integrated Development Environments (IDEs) for \LaTeX 2 ϵ

Under Windows you might want to use an integrated development environment (a fancy editor) for \LaTeX 2 ϵ , which have built-in support for editing \LaTeX 2 ϵ , spell checking, compiling, and so forth. The IDEs assume that you have a working \LaTeX 2 ϵ installation, so install \LaTeX 2 ϵ first. The best are Texmaker [Brachet 2012], TeXnicCenter [Wiegand and Weinkauff 2008] (shown in Figure 6.2), and LEd [Skorczynski and Deorowicz 2009], all of which are free. The shareware WinEdt [Simonic 2012] is also very good.

6.2 Including Images

Use the `graphicx` package to include images:

```
\usepackage{graphicx}
```

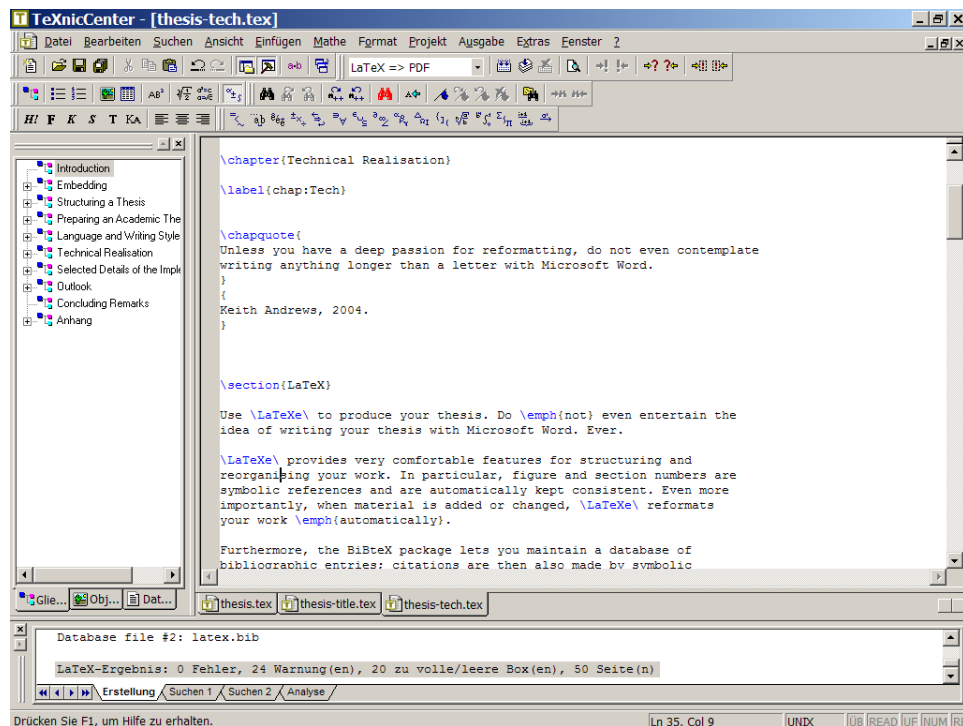


Figure 6.2: The TeXnicCenter [Wiegand and Weinkauff 2008] integrated development environment (IDE) for \LaTeX 2 ϵ . [Screenshot taken by the author of this paper.]

6.2.1 Screenshots

Screenshots should be made using software such as IrfanView or Gimp and *saved as PNG*. PNG is a lossless image format which preserves every pixel of the original image. Sometimes, novices save screenshots as JPEG (.jpg), which is an inherently lossy image format. Screenshots saved as JPEG invariably introduce artefacts such as smudged lines and text, due to the way that JPEG achieves its high compression rates.

6.2.2 Diagrams

Diagrams and illustrations should be drawn using a *vector* graphics editor such as Adobe Illustrator or Inkscape [ITU 2016]. Archive (and hand-in) the respective source files (.ai or .svg). Convert or export the diagram to vector PDF for inclusion into \LaTeX 2 ϵ .

Vector graphics are based on objects such as lines, circles, polygons, and text strings and as such are freely scalable without loss of quality. In contrast, *raster* graphics are based on pixels and do not scale without loss of quality. Saving diagrams in a raster format such as PNG, GIF, or JPEG means they cannot be resized without considerable loss of quality.

6.2.3 Graphs and Plots

Tabular data can be plotted as, say, a line chart or bar chart, using the free packages gnuplot [Williams and Kelley 2016] or R [TRF 2016]. The plots should be created as SVG (vector graphics), which can then be touched up, cropped, and converted to PDF using Adobe Illustrator or Inkscape [ITU 2016].

6.3 Including Listings

Use the listings package to include source code listings. There are three types of listing:

- *Inline*: A small snippet of code can be contained within the flow of a paragraph using `\lstinline`, for example `\lstinline!var i:integer;! produces var i:integer;.`
- *In-Place Displayed*: An in-place displayed listing is a block of code listed at the place where it occurs. Use in-place displayed listings for short blocks of source code upto max n lines (I use $n = 4$). Create an in-place displayed listing with the `lstlisting` environment, but without using the `float` parameter.

- *Floating*: A floating listing is a block of code treated like other $\text{\LaTeX} 2_{\epsilon}$ floats (such as figures or tables). Use floating listings for longer blocks of code. $\text{\LaTeX} 2_{\epsilon}$ places the listing at some point later on. Create a floating listing with the `lstlisting` environment, but specify the `float` and `caption` parameters. A floating listing is given a number (like Listing 2.1) and is listed in the List of Listings.

The `listings` package is currently not designed for use with UTF8 characters. To use UTF8 characters inside listings, you have to specify the parameter `inputencoding=utf8` and specify each character inside the `literate=` parameter to the `\lstset` command.

6.4 Biblatex and Biber

BibLaTeX [Lehman 2018] is a companion system to $\text{\LaTeX} 2_{\epsilon}$, which allows you to manage sets of references in plain text files (called `.bib` files) and cite references from within your $\text{\LaTeX} 2_{\epsilon}$ documents. Biber [Charette and Kime 2018] is a program which takes `.bib` files and manages the formatting of citations and of the bibliography itself. BibLaTeX and Biber have replaced the now obsolete BibTeX [Patashnik 1988].

Chapter 7

Selected Examples of Doing Things with $\text{\LaTeX 2}_{\epsilon}$ (and Test of Extremely Long Chapter Titles to See How They Work Or Not)

This chapter contains some examples of typical $\text{\LaTeX 2}_{\epsilon}$ usage.

7.1 Using a Table

An example of using a table can be seen in Table 7.1.

7.2 Using Subfigures

This example shows how to include vector graphics in the form of PDF files. It also shows how to use subfigures within a figure.

An example of using the `subfig` package can be seen in Figure 7.1. Figure 7.1a shows the polygons before transformation, while Figure 7.1b shows them afterwards.

7.3 Including a Screenshot

This example shows how to include a screenshot (or other raster graphic) into a $\text{\LaTeX 2}_{\epsilon}$ figure.

An example of how to correctly cite the source when using an image from someone else. In their 1998 paper, Andrews et al. [1998] discuss the VRwave VRML browser. Figure 7.2 shows a VRML model of a cavalry pistol from the Armoury in Graz displayed in the VRwave VRML browser.

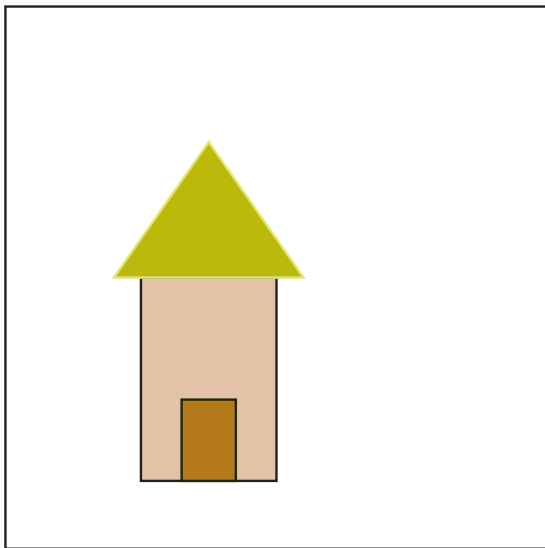
7.4 Using Special Characters and Symbols

You can use many (but not all) of the thousands of characters available in the UTF-8 [Wikipedia 2012a; Unicode Consortium 2012] character encoding. For example, the German umlauts (äüö), the German sharp s (ß), or the yen symbol (¥).

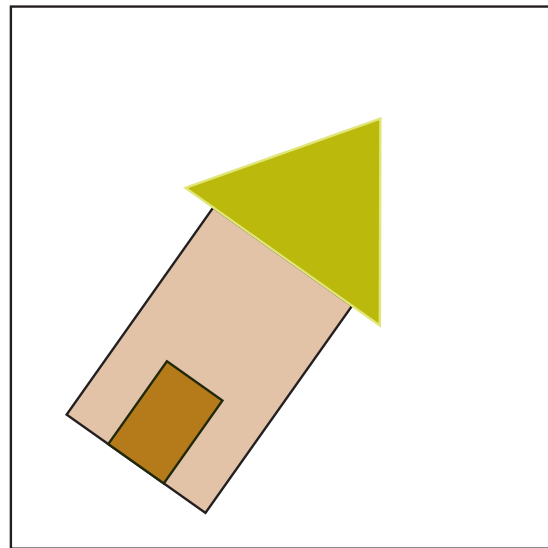
You can also try some of the ≈ 100 symbols available in the `textcomp` package, such as the yen symbol (¥) and a circled letter A ($\text{\textcircled{A}}$).

7.5 Using Macros to Style Special Names

Use the `vname`, `cname`, and `fname` macros to define the style for (say) variable names, class names, and file names. You can also define your own macros. The is a very long file name `/usr/data/keith/travel/austria/vienna.txt` to see how they are broken at a line end. A typical class name is `HVSInformationPyramidsInputFactory`.



(a) An object has been composed to represent an abstract version of the clock tower in Graz. Here, the object is in its initial state.



(b) The object has been scaled and rotated, and now resembles a leaning tower.

Figure 7.1: The leaning tower of Graz. An abstract model of the clock tower in Graz leaning over time. (a) shows the initial state. (b) shows the final state. [Both images created by the author of this paper.]

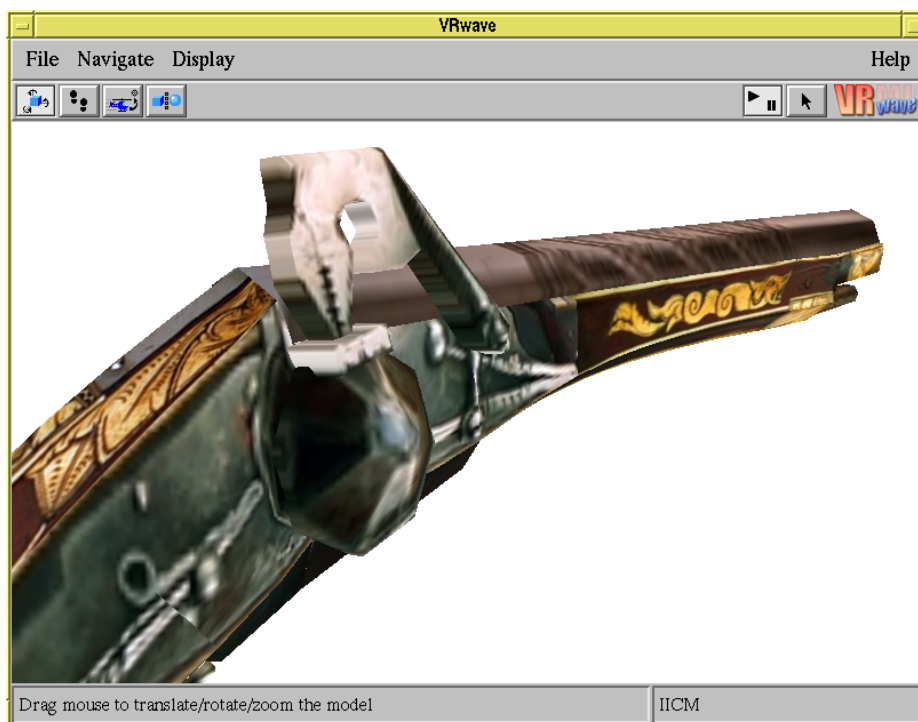


Figure 7.2: VRwave in Flip mode displaying a textured model of a cavalry pistol from the world-renowned Zeughaus (armoury) in Graz. [Image extracted from Andrews et al. [1998, page 81] and used under the terms of the ACM Copyright Policy. Copyright © by the Association for Computing Machinery, Inc.]

Name	Type	Rating	Description
Flann O'Brien	Irish	*****	In the centre of town and easy to find for marauding tourists. Very smooth Guinness.
The Office	English	*****	Hidden in the narrow streets of the old town. Erasmus student night every other Wednesday.
O'Carolans	Irish	***	In the centre of town in a small side street next to Flann's. Small, cosy, but hellishly smoky.
O'Riginal	pseudo Irish		Austrian dive pretending to be an Irish pub.

Table 7.1: The best pubs in Graz.

7.6 Using Macros as Shorthand

Sometimes, a macro (new command definition) can be useful to define the contents of table cells, particularly if these contain images. For example, Table 7.2 uses the macro called `iibox`, which takes a single parameter, the name of the particular image.

7.7 Using Floating Listings

Listing 7.1 is floating. A floating listing is a block of code treated like other $\text{\LaTeX 2}_{\epsilon}$ floats (such as figures or tables). Use floating listings for longer blocks of code. A floating listing is given a number and can be referred to explicitly, like Listing 7.1. It can be given a caption and short caption, and is listed in the List of Listings.

7.8 Using Non-Floating Displayed Listings

The listing below shows some CSS:

```
body { color: black; background-color: silver; }
img { border: none; }
h1,h2 { font-family: Verdana, sans-serif; }
```

It is displayed (i.e. indented as a block) in-place, but is not floating. It cannot be referred to by number and is not listed in the List of Listings. As a rule of thumb, if listings have five or more lines, make them floating.

7.9 Using Inline Listings

Inline listings are used for very short snippets of code embedded within the flow of a paragraph. For example, `\lstinline!var i:integer;!` produces `var i:integer;`, which can now be discussed further. Do not break an inline listing over multiple lines (EOL).

7.10 Using Lists

A list should always be introduced by a sentence which ends with a colon. There are three kinds of standard lists in $\text{\LaTeX 2}_{\epsilon}$:

- `itemize`
- `enumerate`
- `description`

An enumerated list has numbered items:

1. Fast
2. Good
3. Cheap

Choose any two!

A description list has named items with corresponding definitions or descriptions:

Short Each item has a label (name) and its description.

Rather longer label By default, if the description text is rather long, it will warp around to the following lines.






















Elementary Symbols	
Document	
Assistant	
Template	
Document Types	
Text document	
Spreadsheet document	
Presentation document	
Database document	
Applications	
Word	
Excel	
Powerpoint	
Access	
Generated Icons	
Word text document	
Excel spreadsheet document	
Powerpoint presentation document	
Access database document	
Word template	
Powerpoint template	
Access template	
Word template assistant	
Powerpoint template assistant	
Access template assistant	

Table 7.2: Iconic language for Windows NT 4.0 documents. [The icons are screenshots, captured and then enlarged by the author of this paper.]

```

1 <!DOCTYPE html>
2 <html xmlns="http://www.w3.org/1999/xhtml" lang="en" xml:lang="en">
3
4 <head>
5 <meta charset="UTF-8"/>
6 <meta name="viewport" content="width=device-width, initial-scale=1"/>
7 <link rel="stylesheet" href="./inm.css"/>
8
9 <title>Keith Andrews Web Page</title>
10 </head>
11
12 <body>
13
14 <header>
15 
16 Keith Andrews Design
17 </header>
18
19 <h1>Keith Andrews</h1>
20
21 <p>
22 Keith lives in <a href="http://graz.at/">Graz</a>.
23 </p>
24
25 <p>
26 
28 </p>
29
30 <p>
31 Three desirable attributes:
32 </p>
33 <ol>
34 <li>cheap</li>
35 <li>fast</li>
36 <li>good</li>
37 </ol>
38 <p>
39 Choose any two.
40 </p>
41
42 <p>
43 <abbr title="Extensible HyperText Markup Language">XHTML</abbr>
44 is cool.
45 </p>
46
47 <table>
48 <tbody>
49 <tr><th>Beer</th><th>Price €</th></tr>
50 <tr><td>Puntigamer</td><td>2,60</td></tr>
51 <tr><td>Gösser</td><td>2,60</td></tr>
52 <tr><td>Guinness</td><td>4,35</td></tr>
53 </tbody>
54 </table>
55
56 <footer>
57 Copyright © Keith Andrews 2019.
58 </footer>
59
60 </body>
61 </html>

```

Listing 7.1: Some HTML5 boilerplate code, illustrating the typical structure of a HTML5 web page.

Chapter 8

Concluding Remarks

At the end of your survey, give a clear recommendation as to which approach or tool to use in which situation.

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