visualization-lecture-2-dec-batch

June 20, 2023

0.1 Data Visualization Lecture - 2

```
[1]: import matplotlib.pyplot as plt
     import seaborn as sns
[2]: import pandas as pd
     import numpy as np
     data = pd.read_excel('final_vg.xlsx', sheet_name='final_vg')
     data
[5]:
[5]:
                                                                  Name Platform \
                Rank
     0
             2061.0
                                                                1942.0
                                                                             NES
     1
             9137.0
                                         ¡Shin Chan Flipa en colores!
                                                                              DS
     2
             14279.0
                                   .hack: Sekai no Mukou ni + Versus
                                                                             PS3
     3
             8359.0
                                           .hack//G.U. Vol.1//Rebirth
                                                                             PS<sub>2</sub>
     4
              7109.0
                                         .hack//G.U. Vol.2//Reminisce
                                                                             PS<sub>2</sub>
     16647
             7925.0
                                                   Zumba Fitness Rush
                                                                            X360
             6279.0
     16648
                                           Zumba Fitness: World Party
                                                                             Wii
             6977.0
                                           Zumba Fitness: World Party
     16649
                                                                            XOne
             15422.0
                                                                             PSP
     16650
                      Zyuden Sentai Kyoryuger: Game de Gaburincho!!
     16651
             12919.0
                                                                             3DS
               Year
                             Genre
                                                 Publisher
                                                             NA_Sales
                                                                        EU_Sales
     0
             1985.0
                           Shooter
                                                    Capcom
                                                             4.569217
                                                                        3.033887
     1
            2007.0
                         Platform
                                                 505 Games
                                                             2.076955
                                                                        1.493442
     2
             2012.0
                            Action
                                       Namco Bandai Games
                                                                        1.762339
                                                             1.145709
     3
             2006.0
                     Role-Playing
                                       Namco Bandai Games
                                                             2.031986
                                                                        1.389856
     4
             2006.0
                     Role-Playing
                                        Namco Bandai Games
                                                                        2.592054
                                                             2.792725
     16647
            2012.0
                            Sports
                                                 505 Games
                                                             4.409308
                                                                        3.167419
                                    Majesco Entertainment
     16648
            2013.0
                              Misc
                                                             3.033887
                                                                        2.792725
     16649
            2013.0
                              Misc
                                    Majesco Entertainment
                                                             3.228043
                                                                        2.004268
                                        Falcom Corporation
     16650
            2008.0
                     Role-Playing
                                                             1.087977
                                                                        0.592445
                            Action
                                       Namco Bandai Games
                                                             1.081046
     16651
            2013.0
                                                                        1.714664
```

```
JP_Sales
                 Other_Sales Global_Sales
0
       3.439352
                    1.991671
                                  12.802935
                                  7.034163
1
       3.033887
                    0.394830
2
       1.493442
                    0.408693
                                   4.982552
3
       3.228043
                    0.394830
                                   7.226880
4
       1.440483
                    1.493442
                                  8.363113
16647
      4.168474
                    1.087977
                                  13.053204
                                  8.878837
16648
      1.596852
                    1.493442
16649
      1.833151
                    1.087977
                                   7.954274
16650 1.087977
                    0.394830
                                   3.509168
16651 2.004268
                    0.394830
                                   5.132196
```

[16652 rows x 11 columns]

0.1.1 Univariate Analysis - Categorical data

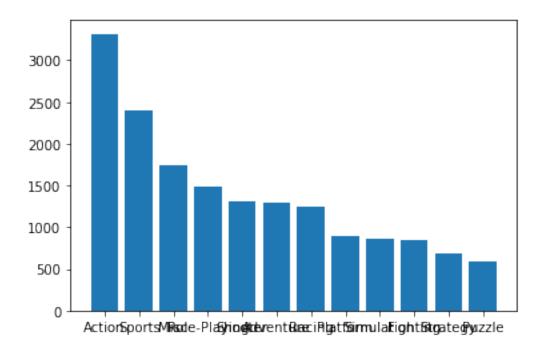
```
[8]: cat_counts = data['Genre'].value_counts()
     cat_counts[:5]
```

```
[8]: Action
                      3316
     Sports
                      2400
     Misc
                      1739
     Role-Playing
                      1488
     Shooter
                      1310
```

Name: Genre, dtype: int64

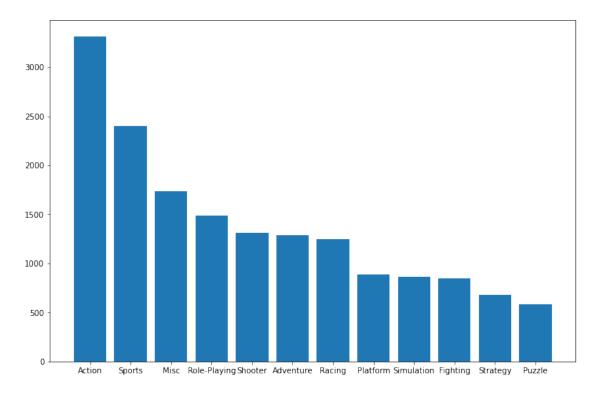
```
[11]: x_bar = cat_counts.index
      y_bar = cat_counts
      plt.bar(x_bar, y_bar)
```

[11]: <BarContainer object of 12 artists>

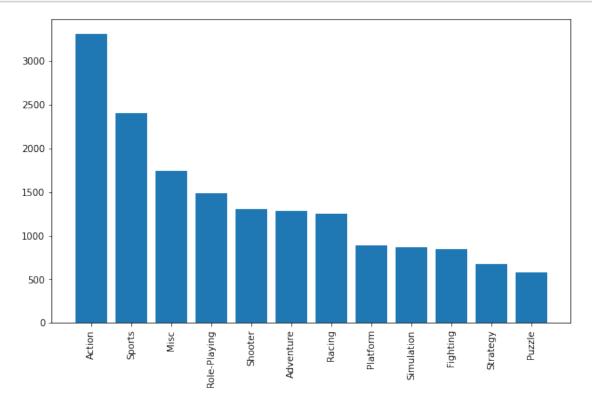


```
[14]: plt.figure(figsize=(12, 8))
plt.bar(x_bar, y_bar)
```

[14]: <BarContainer object of 12 artists>

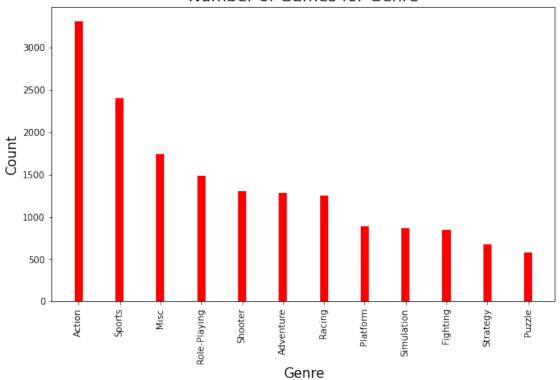


```
[18]: plt.figure(figsize=(10, 6))
   plt.bar(x_bar, y_bar)
   plt.xticks(rotation=90, fontsize=10)
   plt.show()
```



```
[25]: plt.figure(figsize=(10, 6))
   plt.bar(x_bar, y_bar, width=0.2, color='red')
   plt.xticks(rotation=90, fontsize=10)
   plt.xlabel('Genre', fontsize=15)
   plt.ylabel('Count', fontsize=15)
   plt.title('Number of Games for Genre', fontsize=18)
   plt.show()
```

Number of Games for Genre



[26]: help(plt.bar)

Help on function bar in module matplotlib.pyplot:

bar(x, height, width=0.8, bottom=None, *, align='center', data=None, **kwargs)
 Make a bar plot.

The bars are positioned at *x* with the given *align*\ment. Their dimensions are given by *height* and *width*. The vertical baseline is *bottom* (default 0).

Many parameters can take either a single value applying to all bars or a sequence of values, one for each bar.

Parameters

 ${\tt x}$: float or array-like The x coordinates of the bars. See also *align* for the alignment of the bars to the coordinates.

height: float or array-like
The height(s) of the bars.

width : float or array-like, default: 0.8

The width(s) of the bars.

bottom : float or array-like, default: 0
 The y coordinate(s) of the bars bases.

align : {'center', 'edge'}, default: 'center'
 Alignment of the bars to the *x* coordinates:

- 'center': Center the base on the *x* positions.
- 'edge': Align the left edges of the bars with the *x* positions.

To align the bars on the right edge pass a negative *width* and ``align='edge'``.

Returns

`.BarContainer`

Container with all the bars and optionally errorbars.

Other Parameters

color : color or list of color, optional
 The colors of the bar faces.

edgecolor: color or list of color, optional The colors of the bar edges.

linewidth : float or array-like, optional
Width of the bar edge(s). If 0, don't draw edges.

tick_label : str or list of str, optional

The tick labels of the bars.

Default: None (Use default numeric labels.)

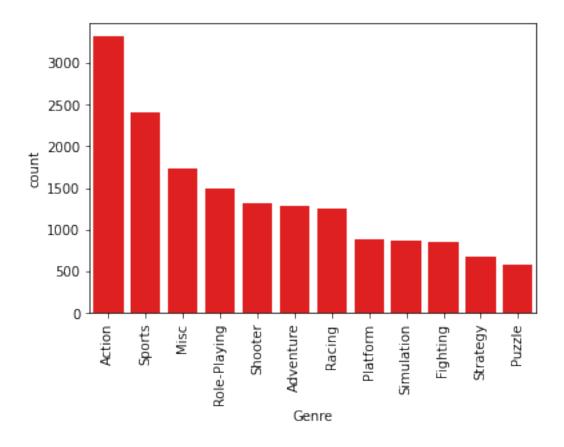
xerr, yerr : float or array-like of shape(N,) or shape(2, N), optional
 If not *None*, add horizontal / vertical errorbars to the bar tips.
 The values are +/- sizes relative to the data:

- scalar: symmetric +/- values for all bars
- shape(N,): symmetric +/- values for each bar
- shape(2, N): Separate and + values for each bar. First row contains the lower errors, the second row contains the upper errors.
- *None*: No errorbar. (Default)

See :doc: \(/gallery/statistics/errorbar_features \)

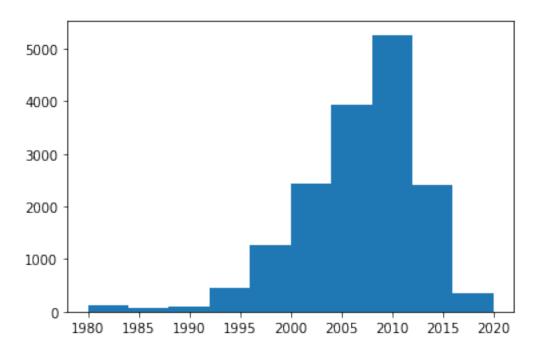
```
for an example on the usage of ``xerr`` and ``yerr``.
    ecolor : color or list of color, default: 'black'
        The line color of the errorbars.
    capsize : float, default: :rc:`errorbar.capsize`
       The length of the error bar caps in points.
    error_kw : dict, optional
        Dictionary of kwargs to be passed to the `~.Axes.errorbar`
        method. Values of *ecolor* or *capsize* defined here take
        precedence over the independent kwargs.
    log : bool, default: False
        If *True*, set the y-axis to be log scale.
    data : indexable object, optional
        If given, all parameters also accept a string ``s``, which is
        interpreted as ``data[s]`` (unless this raises an exception).
    **kwargs : `.Rectangle` properties
    Properties:
        agg_filter: a filter function, which takes a (m, n, 3) float array and a
dpi value, and returns a (m, n, 3) array
        alpha: scalar or None
        angle: unknown
        animated: bool
        antialiased or aa: bool or None
        bounds: (left, bottom, width, height)
        capstyle: `.CapStyle` or {'butt', 'projecting', 'round'}
        clip_box: `.Bbox`
        clip_on: bool
        clip_path: Patch or (Path, Transform) or None
        color: color
        edgecolor or ec: color or None
        facecolor or fc: color or None
        figure: `.Figure`
        fill: bool
        gid: str
        hatch: {'/', '\\', '|', '-', '+', 'x', 'o', '0', '.', '*'}
        height: unknown
        in_layout: bool
        joinstyle: `.JoinStyle` or {'miter', 'round', 'bevel'}
        label: object
        linestyle or ls: {'-', '--', '-.', ':', (offset, on-off-seq), ...}
        linewidth or lw: float or None
        path_effects: `.AbstractPathEffect`
```

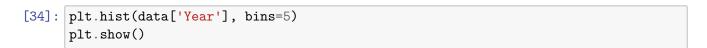
```
picker: None or bool or float or callable
             rasterized: bool
             sketch_params: (scale: float, length: float, randomness: float)
             snap: bool or None
             transform: `.Transform`
             url: str
             visible: bool
             width: unknown
             x: unknown
             xy: (float, float)
             y: unknown
             zorder: float
         See Also
         -----
         barh : Plot a horizontal bar plot.
         Notes
         Stacked bars can be achieved by passing individual *bottom* values per
         bar. See :doc:`/gallery/lines_bars_and_markers/bar_stacked`.
[30]: cat_counts.index
[30]: Index(['Action', 'Sports', 'Misc', 'Role-Playing', 'Shooter', 'Adventure',
             'Racing', 'Platform', 'Simulation', 'Fighting', 'Strategy', 'Puzzle'],
            dtype='object')
[32]: sns.countplot(data=data, x='Genre', order=cat_counts.index, color='red')
      plt.xticks(rotation=90)
      plt.show()
```

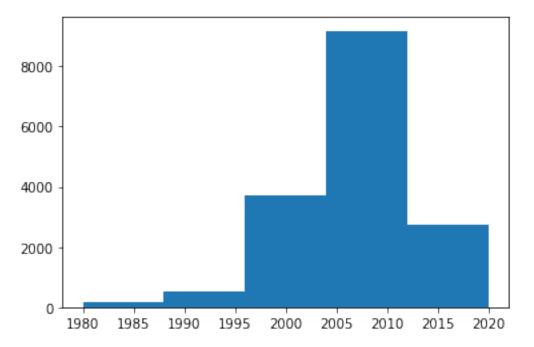


0.1.2 Univariate Analysis- Numerical Data

```
[33]: plt.hist(data['Year'])
plt.show()
```

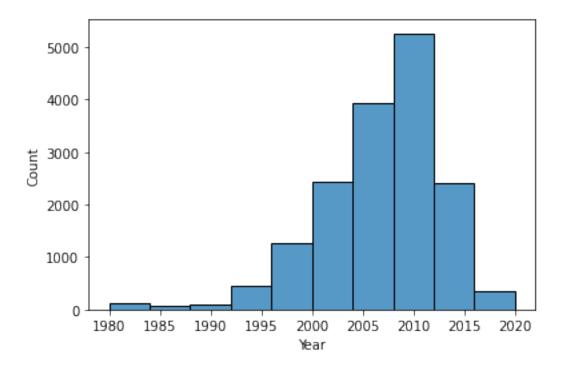






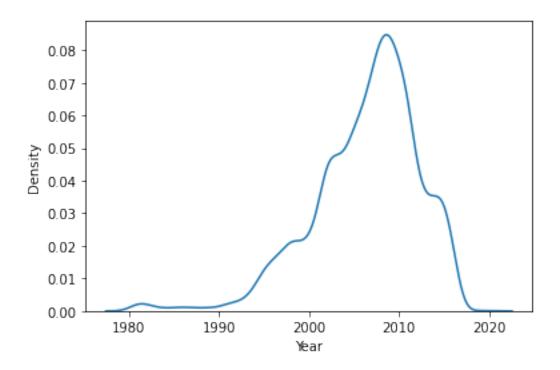
```
[35]: sns.histplot(data['Year'], bins=10)
```

[35]: <AxesSubplot:xlabel='Year', ylabel='Count'>



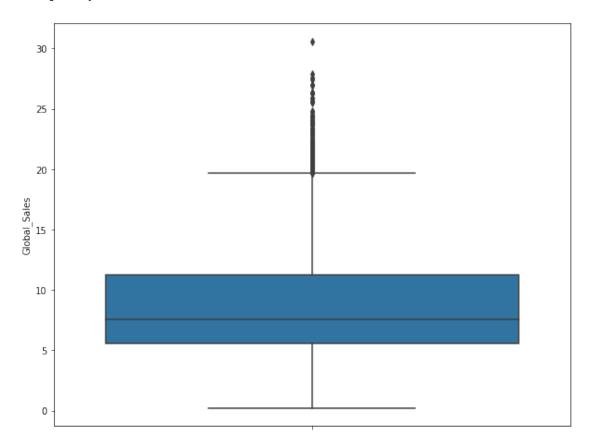
[36]: sns.kdeplot(data['Year'])

[36]: <AxesSubplot:xlabel='Year', ylabel='Density'>



```
[38]: plt.figure(figsize=(10, 8)) sns.boxplot(y=data['Global_Sales'])
```

[38]: <AxesSubplot:ylabel='Global_Sales'>



0.2 Bi Variate Analysis - (Numerical - Numerical)

```
[39]: data['Name'].value_counts()
[39]: Ice Hockey
                                                         41
      Baseball
                                                         17
                                                         12
      Need for Speed: Most Wanted
      Ratatouille
                                                          9
      FIFA 14
                                                          9
      Indy 500
                                                          1
      Indy Racing 2000
                                                          1
      Indycar Series 2005
                                                          1
```

 ${\tt inFAMOUS}$ 1 1

Zyuden Sentai Kyoryuger: Game de Gaburincho!!

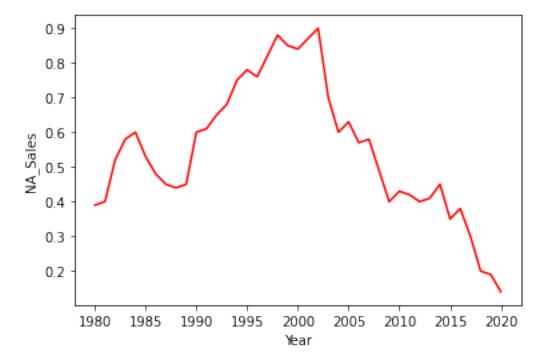
Name: Name, Length: 11493, dtype: int64

[43]: ih

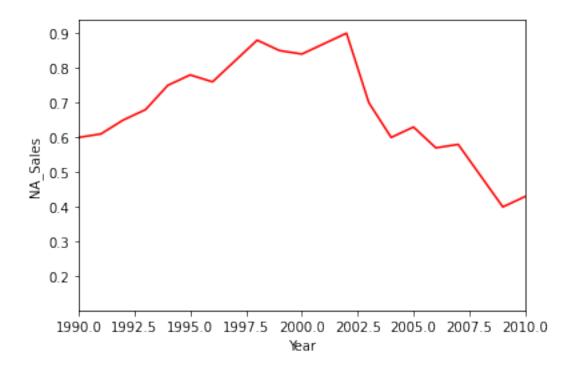
[43]:		Rank	Name	Platform	Year	Genre	Publisher	NA_Sales	\
	6073	639.0	Ice Hockey	NES	1988.0	Sports	Nintendo	0.44	
	6074	4027.0	Ice Hockey	2600.0	1980.0	Sports	Activision	0.39	
	6075	4149.0	Ice Hockey	2600.0	1991.0	Sports	Activision	0.61	
	6076	4149.0	Ice Hockey	2600.0	1992.0	Sports	Activision	0.65	
	6077	4149.0	Ice Hockey	SNES	1993.0	Sports	Activision	0.68	
	6078	4149.0	Ice Hockey	SNES	1994.0	Sports	Activision	0.75	
	6079	4149.0	Ice Hockey	SNES	1995.0	Sports	Activision	0.78	
	6080	4149.0	Ice Hockey	SNES	1996.0	Sports	Activision	0.76	
	6081	4149.0	Ice Hockey	SNES	1997.0	Sports	Activision	0.82	
	6082	4149.0	Ice Hockey	SNES	1998.0	Sports	Activision	0.88	
	6083	4149.0	Ice Hockey	SNES	1999.0	Sports	Activision	0.85	
	6084	4148.0	Ice Hockey	SNES	2000.0	Sports	Activision	0.84	
	6085	3000.0	Ice Hockey	SNES	2001.0	Sports	Activision	0.87	
	6086	3012.0	Ice Hockey	SNES	2002.0	Sports	Activision	0.90	
	6087	3013.0	Ice Hockey	SNES	2003.0	Sports	Activision	0.70	
	6088	3013.0	Ice Hockey	SNES	2004.0	Sports	Activision	0.60	
	6089	3011.0	Ice Hockey	PC	2005.0	Sports	Activision	0.63	
	6090	1234.0	Ice Hockey	PC	2006.0	Sports	Activision	0.57	
	6091	3012.0	Ice Hockey	PC	2007.0	Sports	Activision	0.58	
	6092	1231.0	Ice Hockey	PC	2008.0	Sports	Activision	0.49	
	6093	3012.0	Ice Hockey	PC	2009.0	Sports	Activision	0.40	
	6094	3012.0	Ice Hockey	PC	2010.0	Sports	Activision	0.43	
	6095	3012.0	Ice Hockey	PC	2011.0	Sports	Activision	0.42	
	6096	3012.0	Ice Hockey	PC	2012.0	Sports	Activision	0.40	
	6097	3012.0	Ice Hockey	PC	2013.0	Sports	Activision	0.41	
	6098	3012.0	Ice Hockey	PS	2014.0	Sports	Activision	0.45	
	6099	3012.0	Ice Hockey	PS	2015.0	Sports	Activision	0.35	
	6100	3012.0	Ice Hockey	PS	2016.0	Sports	Activision	0.38	
	6101	3012.0	Ice Hockey	PS	2017.0	Sports	Activision	0.30	
	6102	3012.0	Ice Hockey	PS	2018.0	Sports	Activision	0.20	
	6103	3012.0	Ice Hockey	PS	2019.0	Sports	Activision	0.19	
	6104	3012.0	Ice Hockey	PS	2020.0	Sports	Activision	0.14	
	6105	4100.0	Ice Hockey	2600.0	1990.0	Sports	Activision	0.60	
	6106	4519.0	Ice Hockey	2600.0	1981.0	Sports	Activision	0.40	
	6107	3645.0	Ice Hockey	2600.0	1982.0	Sports	Activision	0.52	
	6108	5384.0	Ice Hockey	2600.0	1983.0	Sports	Activision	0.58	
	6109	6299.0	Ice Hockey	2600.0	1984.0	Sports	Activision	0.60	
	6110	5084.0	Ice Hockey	2600.0	1986.0	Sports	Activision	0.48	
	6111	6941.0	Ice Hockey	2600.0	1987.0	Sports	Activision	0.45	
	6112	4149.0	Ice Hockey	2600.0	1989.0	Sports	Activision	0.45	

```
4140.0 Ice Hockey
                                           1985.0
                                                                              0.53
      6113
                                   2600.0
                                                    Sports Activision
            EU_Sales
                       JP_Sales
                                  Other_Sales
                                                Global_Sales
      6073
            3.860566
                       4.751539
                                     2.004268
                                                   15.855389
      6074
            1.493442
                       2.741701
                                     0.394830
                                                    4.956249
      6075
                       0.00000
            0.020000
                                     0.010000
                                                    0.470000
      6076
                       0.000000
            0.020000
                                     0.010000
                                                    0.470000
      6077
            0.020000
                       0.00000
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            0.020000
                       0.000000
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      6079
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                                                    0.470000
      6080
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                       0.000000
                                     0.010000
                                                    0.470000
      6081
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6082
            0.020000
                       0.000000
                                     0.010000
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      6083
            0.020000
                       0.00000
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      6084
            0.020000
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            0.020000
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      6086
            0.020000
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      6087
            0.020000
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                                                    0.470000
      6088
            0.020000
                       0.00000
                                     0.010000
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      6089
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6090
            0.020000
                       0.00000
                                     0.010000
                                                    0.470000
      6091
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6092
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6093
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6094
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6095
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6096
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6097
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6098
            0.020000
                       0.00000
                                     0.010000
                                                    0.470000
      6099
            0.020000
                       0.000000
                                                    0.470000
                                     0.010000
      6100
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6101
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6102
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6103
            0.020000
                       0.00000
                                     0.010000
                                                    0.470000
      6104
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6105
            0.020000
                       0.00000
                                     0.010000
                                                    0.470000
      6106
            0.020000
                       0.000000
                                     0.000000
                                                    0.430000
      6107
            0.030000
                       0.000000
                                     0.010000
                                                    0.550000
      6108
            0.020000
                       0.000000
                                     0.000000
                                                    0.340000
      6109
            0.010000
                       0.000000
                                     0.000000
                                                    0.270000
      6110
            0.020000
                       0.000000
                                     0.000000
                                                    0.370000
      6111
            0.010000
                       0.000000
                                     0.000000
                                                    0.240000
      6112
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
      6113
            0.020000
                       0.000000
                                     0.010000
                                                    0.470000
[46]: | ih = data.loc[data['Name'] == 'Ice Hockey']
      sns.lineplot(data=ih, x='Year', y='NA_Sales', color='red')
```

plt.show()



```
[47]: ih = data.loc[data['Name']=='Ice Hockey']
sns.lineplot(data=ih, x='Year', y='NA_Sales', color='red')
plt.xlim(left=1990, right=2010)
plt.show()
```



[48]: sns.lineplot?

```
Signature:
```

```
sns.lineplot(
    *,
    x=None,
    y=None,
    hue=None,
    size=None,
    style=None,
    data=None,
    palette=None,
    hue_order=None,
    hue_norm=None,
    sizes=None,
    size_order=None,
    size_norm=None,
    dashes=True,
    markers=None,
    style_order=None,
    units=None,
    estimator='mean',
    ci=95,
    n_{boot=1000},
    seed=None,
```

```
sort=True,
err_style='band',
err_kws=None,
legend='auto',
ax=None,
**kwargs,
```

Docstring:

Draw a line plot with possibility of several semantic groupings.

The relationship between `x` and `y` can be shown for different subsets of the data using the `hue`, `size`, and `style` parameters. These parameters control what visual semantics are used to identify the different subsets. It is possible to show up to three dimensions independently by using all three semantic types, but this style of plot can be hard to interpret and is often ineffective. Using redundant semantics (i.e. both `hue` and `style` for the same variable) can be helpful for making graphics more accessible.

See the :ref:`tutorial <relational_tutorial>` for more information.

The default treatment of the ``hue`` (and to a lesser extent, ``size``) semantic, if present, depends on whether the variable is inferred to represent "numeric" or "categorical" data. In particular, numeric variables are represented with a sequential colormap by default, and the legend entries show regular "ticks" with values that may or may not exist in the data. This behavior can be controlled through various parameters, as described and illustrated below.

By default, the plot aggregates over multiple ``y`` values at each value of ``x`` and shows an estimate of the central tendency and a confidence interval for that estimate.

Parameters

```
x, y : vectors or keys in ``data``
```

Variables that specify positions on the \boldsymbol{x} and \boldsymbol{y} axes.

hue : vector or key in ``data``

Grouping variable that will produce lines with different colors. Can be either categorical or numeric, although color mapping will behave differently in latter case.

size : vector or key in ``data``

Grouping variable that will produce lines with different widths. Can be either categorical or numeric, although size mapping will behave differently in latter case.

style : vector or key in ``data``

Grouping variable that will produce lines with different dashes and/or markers. Can have a numeric dtype but will always be treated

as categorical.

data : :class:`pandas.DataFrame`, :class:`numpy.ndarray`, mapping, or sequence
 Input data structure. Either a long-form collection of vectors that can be
 assigned to named variables or a wide-form dataset that will be internally
 reshaped.

palette : string, list, dict, or :class:`matplotlib.colors.Colormap`
 Method for choosing the colors to use when mapping the ``hue`` semantic.
 String values are passed to :func:`color_palette`. List or dict values
 imply categorical mapping, while a colormap object implies numeric mapping.

hue_order : vector of strings

Specify the order of processing and plotting for categorical levels of the ``hue`` semantic.

hue_norm : tuple or :class:`matplotlib.colors.Normalize`
Either a pair of values that set the normalization range in data units or an object that will map from data units into a [0, 1] interval. Usage implies numeric mapping.

sizes : list, dict, or tuple

An object that determines how sizes are chosen when ``size`` is used. It can always be a list of size values or a dict mapping levels of the ``size`` variable to sizes. When ``size`` is numeric, it can also be a tuple specifying the minimum and maximum size to use such that other values are normalized within this range.

size_order : list

Specified order for appearance of the ``size`` variable levels, otherwise they are determined from the data. Not relevant when the ``size`` variable is numeric.

size_norm : tuple or Normalize object

Normalization in data units for scaling plot objects when the ``size`` variable is numeric.

dashes: boolean, list, or dictionary

Object determining how to draw the lines for different levels of the ``style`` variable. Setting to ``True`` will use default dash codes, or you can pass a list of dash codes or a dictionary mapping levels of the ``style`` variable to dash codes. Setting to ``False`` will use solid lines for all subsets. Dashes are specified as in matplotlib: a tuple of ``(segment, gap)`` lengths, or an empty string to draw a solid line. markers: boolean, list, or dictionary

Object determining how to draw the markers for different levels of the ``style`` variable. Setting to ``True`` will use default markers, or you can pass a list of markers or a dictionary mapping levels of the ``style`` variable to markers. Setting to ``False`` will draw

marker-less lines. Markers are specified as in matplotlib.

style_order : list

Specified order for appearance of the ``style`` variable levels otherwise they are determined from the data. Not relevant when the ``style`` variable is numeric.

units : vector or key in ``data``

Grouping variable identifying sampling units. When used, a separate

line will be drawn for each unit with appropriate semantics, but no legend entry will be added. Useful for showing distribution of experimental replicates when exact identities are not needed.

estimator : name of pandas method or callable or None

Method for aggregating across multiple observations of the ``y`` variable at the same ``x`` level. If ``None``, all observations will be drawn.

ci : int or "sd" or None

Size of the confidence interval to draw when aggregating with an estimator. "sd" means to draw the standard deviation of the data. Setting to ``None`` will skip bootstrapping.

n boot : int

Number of bootstraps to use for computing the confidence interval.

seed: int, numpy.random.Generator, or numpy.random.RandomState

Seed or random number generator for reproducible bootstrapping.

sort : boolean

If True, the data will be sorted by the x and y variables, otherwise lines will connect points in the order they appear in the dataset.

err_style : "band" or "bars"

Whether to draw the confidence intervals with translucent error bands or discrete error bars.

err kws : dict of keyword arguments

Additional paramters to control the aesthetics of the error bars. The kwargs are passed either to :meth: `matplotlib.axes.Axes.fill_between` or :meth: `matplotlib.axes.Axes.errorbar`, depending on ``err_style``.

legend : "auto", "brief", "full", or False

How to draw the legend. If "brief", numeric ``hue`` and ``size`` variables will be represented with a sample of evenly spaced values. If "full", every group will get an entry in the legend. If "auto", choose between brief or full representation based on number of levels. If ``False``, no legend data is added and no legend is drawn.

ax : :class:`matplotlib.axes.Axes`

Pre-existing axes for the plot. Otherwise, call :func:`matplotlib.pyplot.gca` internally.

kwargs : key, value mappings

Other keyword arguments are passed down to :meth: `matplotlib.axes.Axes.plot`.

Returns

:class:`matplotlib.axes.Axes`

The matplotlib axes containing the plot.

See Also

scatterplot : Plot data using points.

pointplot : Plot point estimates and CIs using markers and lines.

${\tt Examples}$

.. include:: ../docstrings/lineplot.rst

File: /usr/local/lib/python3.9/site-packages/seaborn/relational.py

Type: function

```
[52]: ih = data.loc[data['Name']=='Ice Hockey']
baseball = data.loc[data['Name']=='Baseball']
sns.lineplot(data=ih, x='Year', y='NA_Sales', color='red')
sns.lineplot(data=baseball, x='Year', y='NA_Sales')
plt.legend(['Ice hockey', 'Base ball'])
plt.show()
```

