BUG 5: Game Rolls Test

Look at each individual line

Repeat Steps 1-2 twice (for three runs total).

Test	Name	Game rolls test: Spade is never drawn, out of six possible symbols, all five symbols are randomly select except spade						
Use	Case Tested:	Play Game						
Test	Description:	Tests that each roll is producing new results, and we don't get the same result every roll, and every game, in each run of Main.java.						
Pre-conditions		No pre-conditions (first bug to be investigated and resolved, as it is a pre-requisite to properly replicate the other bugs).						
Post	-conditions	Not every roll is identical.						
Note	s:							
Result (Pass/Fail/Warning/Incomplete)								
(1 43		STEP	EXPECTED TEST RESULTS		F			
1.	RunDiceTest.java		Console opens and results for 100 games are displayed in it. Only the rolls are shown (i.e. only lines of the form, "Rolled DIE1, DIE2, DIE3" where DIE1, DIE2, and DIE3 are one of the available faces CROWN, ANCHOR, HEART, DIAMOND, CLUB), no Spade					

is rolled.

Same as Steps 1-2.

There are at minimum two different rolls.

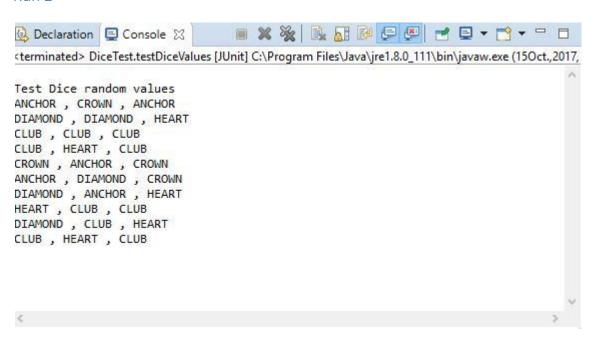
Test Data Table								
	1	2	3	4	5			
N/A								

Results

Run 1



Run 2



Run 3

