Rajnish Singh

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EDUCATION

B.Tech Computer Science and Engineering

2019 | 2023

INDIAN INSTITUTE OF INFORMATION TECHNOLOGY, KALYANI

GPA: 8.57

Higher Secondary Education 12th

2018

SHRI AGRASEN VIDYALAYA, INDORE

Percentage: 86%

WORK EXPERIENCE

KHUSHISEYOGA | WEB DEVELOPMENT INTERN

Navi Mumbai, Maharashtra | July 2021 - Aug 2021

- Designed and implemented a Payment Gateway page for the website with the **RazorPay** using **JavaScript** and **PostMan** as the server.
- Implemented signature generating **HMAC-SHA256** Algorithm to generate the security signature which detect the **authenticity** of Payments.
- Created the service and review Page for the Web using **WordPress** with the Graphics Design Team.
- Worked on **ChatBot** using **DialogFlow** and Python.

THE SPARK FOUNDATION | DATA SCIENCE AND BUSINESS ANALYTICS INTERN

June 2021 - June 2021

- Implemented the Task Of Predicting the data using **Supervised and Unsupervised ML** like Decision Tree, Lesso ,Linear and logical Regression etc.
- Contributed of the work done by the other fellow intern and helped the community by solving there Problems.

PROJECTS

TUNNEL-GOSSIP □

JAVA, MYSQL, JDBC, SWING, SOCKET, NGROK, XML, CIPHER

Developed a secured group chatting application to chat over **tcp tunnel** using the **Server** and **Client** interface With an interactive **GUI**. Used **Cipher** to encrypt the message over tunnel.

PLAYER ANALYZE PREDICT ☑

JUPYTER NOTEBOOK, MACHINE LEARNING, PLOTLY API, PYTHON

Wrapped and Analysed the data of fifa Players and created the model to predict the value prediction of player using the **Lesso** and **Pipelineing**. Used the **Plotly API** to visualize the data and get the Player details.

PASSBY MARKED 2

PYTHON, MACHINE LEARNING, OPENCV, FACE-RECOGNITION, NUMPY, OS

Developed and Application the take the Attendance of the Employee using the direct video frame and mark auto attendance of the Employee whom Faceld is in dataset.

GET-YTUBE ☑

PYTHON,OOP,PYTUBE,PLAYSOUND,IMAGETK

Developed an Application to download the Youtube video in different resolution using the URL link of the video .And have the interactive GUI.

SKILLS

Languages: C++, Python, C#,C, SQL,React, JavaScript,Node, HTML/CSS,Java(core)

Machine Learning: numpy,pandas,sklearn,plotly,seaborn,tenserflow,keras,pyspark,matplotlib **Technology:** Git,MongoDb,Jupyter NoteBook,GoogleColab,VS Studio,MySql,sublime Text

ACHIEVEMENTS

- Secured the global rank of 534 and 528 in April and June long challenge in CodeChef.
- Selected in Second Round of SOF-National Science Olympiad (NSO) 2K14 and Secured 187 rank at National Level
- 3rd in Winter of Code with my team in WTC2020(IIIT Kalyani)

FXTRA-CURRICULAR

Hobbies: Football, Reading Manga, Playing online games. Languages: English and Hindi