

Basic of Computer SYLLABUS

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* Module = 1

Fundamental of Computer System

- 1) Characteristics and feature of Computer
- 2) Components and organisation of Computer

Computer generation and classification

- 1) Computer and classification : distributed and Parallel
- 2) Generation of Computer 1st - 5th
- 3) Types of memory = Primary and secondary
 - 1) RAM
 - 2) ROM
 - 3) PROM
 - 4) EEPROM

• Advantages and Disadvantages of Computer.

• Secondary Storage devices.

TD, CD, HD, Pendrive, DDP, Tapdrive.

• Basic Input and output devices.

1) Input devices : Touch screen, OMR, OCR
light Pen, Scanners.

2) Output devices : Digidraws, Plotters, LCD
Plasma, Printers.

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Father of Computer Charles Babbage (nearly 19th Century)

Computer = Computer is an electronic device which takes input data from input devices & process it and produce some desire output.

The First Computer

- 1) Super Computer is Fastest type of Computer
- 2) They are so expencives
- 3) Super Computers are employed For Specialised Purpose.

That required large number of Mathematical Calculation.

* CPU (Central Processing Unit)

- 1) CPU is brain of Computer.
- 2) Primary Component of Computer
- 3) CPU consist of Logical unit and Control unit.
- 4) Also referred as a Processor.

* Characteristics of Computer

- 1) Speed
- 2) Storage
- 3) Automation
- 4) Accuracy
- 5) Reliability
- 6) Versatility
- 7) Consistency

(1) Speed

1] Computer speed is faster than human.

2] It performs mathematical calculation very quickly.

3] Computer have ability to process millions of instruction at a time.

4] Computer operation perform in ($\text{micro} \text{sec}$) nano sec speed.

5] The unit of computer speed measured in MHz and GHz (megahertz) (gigahertz).

(2) Storage

Primary
RAM/Rom

Secondary
HD, FD, USB

1) Storage is the place where you can save your data permanently.

- 2) Whenever you install any program or application in your system Computer copies the programme or application to your storage.
- 3) You can save vast data in storage with quick access.
- 4) Data can be saved in various form like images, Audio, Text Files, Video, and this data can be accessed easily whenever you need.

(3)

Automation

Computers are automatic machine because once you started a job they carry out the job until it is finished.

(4)

Accuracy

- 1) When a Computer perform Computation or operation the changes of error occurring are low.
- 2) Error in Computer are caused by human Submitting incorrect data.
- 3) A Computer can do varieties of task and operation fast and more Accuracy.

(5)

Reliability

- 1) Reliability in Computer refers to the ability of Computer System or Component to Consistently Perform it's required Functionality without Failure.
- 2) Redundancy, error checking mechanism helps to minimize risk of System Failure.
- 3) A Computer is reliable if it can work well without breaking down.

(6)

Versatility

- 1) Versatility refers to capacity of Computer. Computer Perform multiple task at same time with some accuracy. This is called Versatility.

The Capacity of Computer Perform more than one task at same time is called Versatility.

- 1) Consistency. Computer are Consistent in their Performances which means they can Perform same task repeatedly without any variation in their output.

i) Use of Computer for data processing in an organization need to reduction in paper work & speed of process.

Components of Computer.

1) Input unit 2) CPU 3) Output unit

• i) Input unit

- i) Input unit consists of input devices that are attached to computers.
- ii) This devices takes input from input devices and convert it into binary language that the computer understand.
- iii) Some of the common input devices are Keyboard, Mouse, Scanner, Joystick.
- iv) Input unit is use to provide the data to the processor for further processing.

• 2) CPU

- i) Once's the information is enter in to the computer by the input devices, the processor process it.
- ii) CPU is called the brain of computer because it is the control centre of computer.

iii) It first pages fetch a instruction from memory and then execute them so as to know what to be done. therefore CPU exhibits the require computation & then either stores the output or display it through the output devices.

iv) CPU has 3 main component.

- i) Arithmetic Logic Unit (ALU)
- ii) Control unit (CU)
- iii) Memory unit (MU)

1] Arithmetic Logic Unit

- i) It perform mathematical calculation & takes logical decision
- ii) mathematical calc includes addition, sub, multi. etc.
- iii) Logical decision involve the composition of two data atom.

To see which one is larger, smaller, or equal

iv) ALU is main component of CPU

2] Control Unit

- i) It co-ordinates & control the data flow in and out of a CPU and also controls Arithmetic operation of ALU.

iii) It instruct Computer's memory, All & input devices & output devices on how to response to processes instruction.

3) Memory Unit

i) Register's are use to store the data which is directly use to by Processor

ii) Defn = Register's are memory location that the CPU can access directly.

iii) Register's are smallest and fastest memory in Computer.

iv) Register's are different sizes 16 bit, 32 bit, 64 bit and so on.....

v) Each register has different function like storing data, storing & instruction and storing address of location in memory.

• Output Unit

1) Outunit is consist of output devices connected to the Computer.

2) It convert binary data coming from CPU to human understandable form

3) Common output devices are monitor, printer, speaker, projector, etc.

4)

* Components of Computer :- Chapter 11

(CPU and its working)

Input - Output

MU

Memory Unit

ALU



2) It is also called as Central Processing Unit (CPU). It is a part of the computer system which performs all the operations.

Hardware Component :- Chapter 11

The Physical Component that makes up the Computer System. Include all input output storage devices.

2) It refers to the electrical parts and devices that makes up the Computer System.

Software Component :- Chapter 11

Software is a set of instruction, data program use to operate Computer's and execute specific task.

It is of two types:-

These are two type's under Software

i) System Software

ii) Application Software.

* Organization of Computer

i) Computer organization refers to the level of abstraction above the digital logic level. Label level

But below the operating system level.

ii) In Computer engineering micro architecture also called computer organization.

It is a way a given instruction set architecture is implemented on a processor.

iii) Computer organization consists of 4 Part

1) CPU 2) memory 3) Input & Output

Memory

Computer memory is a physical devices capable of storing information temporary or permanently

Ex= RAM is a type of Volatile memory that is store data in integrated circuits & that is use by operating system, software, hardware, user

Computer memory divided into 2 types

i) Volatile memory

Primary memory is volatile memory
 that mean it save data temporary
 that loses its contain when the computer
 and hardware device User Loses Power
 Ex = RAM

ii) Non Volatile Memory

It gives keeps its contain even if power
 is lose

Ex = Rom - Read Only Memory

- Ram is a primary non volatile memory

Keyboard	CPV	Monitor
Mouse		Pointer
Scanner	data information	Speaker
Memory		Memory
Other I/P		Other O/P

System Software = type of software that is the interface b/w application software & system.

Application software = type of software that runs as per user request.

System Software	Application Software
i) Low Language is used to write this software.	ii) High level language is used to write this language.
iii) System software maintains the system resources and gives the path for application to run.	ii) It runs on the platform which is provided by System Software.
iii) It's general Purpose Software.	iii) It is specific Purpose Software.
iv) It requires low storage.	iv) It requires more storage.

2) Generation of Computer

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- 1) The computers in 1st generation uses Vacuum tubes for processing
- 2) This computer uses magnetic drum as a primary storage.
- 3) They are very large, expensive and unreliable.
- 4) Eckert & Mauchly developed the 1st electronic computer (ENIAC) Electronic Numerical Integrator And Computer In the year 1946 in USA.
- 5) The time period of 1st generation Computer was 1946 to 1959
- 6) Punched Card & Paper tape were used for its secondary storage.
- 7) Ex = 1) ENIAC, 2) EDVAC (Electronic discrete variable automatic Computer)
- 8) UNIVAC (Universal automatic Computer)
- 9) IBM - 701
- 10) IBM - 650

Advantages of 1st generation Computer.

- 1) It made use of Vacuum tubes which were the only electronic component available during this day.
- 2) This Computer's could calculate in mil sec.

Disadvantages of 1st generation Computer.

- 1) These were big in size, weight was about 30 tones.
- 2) This Computer was based on Vacuum tubes and life span was short.
- 3) This Computer were very costly.
- 4) It put store only small amount of data due to the presence of magnetic drum.
- 5) Vacuum tube require a large cooling system.
- 6) Very less work efficiency.
- 7) B Punch Card were use to take input
- 8) Large amount of energy consumption.
- 9) It is not portable.

Second generation of Computer.

- 1) The time Period Period of 2nd generation was 1959 - 1965
- 2) The Core element in this generation is transistors.
- 3) Vacuum tubes are replace by transistors.
- 4) Transistors makes 2nd generation Computer smaller, Faster & more reliable
- 5) The Primary Storage was magnetic core memory which makes 2nd generation Computer more reliable than magnetic drum.

6) Tapes and magnetic disk use for Secondary Storage.

7) Ex = IBM - 7094

UNIVAC - 1108

Honeywell - 400

CDC - 3600 (Control Data Corporation)

CDC - 1604

IBM - 1620

Advantages of Secondary generation.

- Due to the presence of transistors instead of vacuum tube the size of electronic components decreases.
- This result is reducing the size of computers.
- As compared to 1st generation computers less energy and not produce as much heat as the 1st generation computers.
- Assembly language & punch card were use for input.
- Low cost than 1st generation computers.
- Better speed, calculate data micro sec.
- Better portability than 1st generation computers.

Disadvantages of Secondary generation.

- A cooling system was required.
- Constant maintenance is also required.
- Only use for specific purpose.

Third Generation (1965 - 1971)

- The time period of Third generation was from 1965 - 1971
- The Core element use in this generation is Integrated Circuits.
- Integrated Circuits was a Single Component consist of No. of transistors.
- IC was invented by Robert Noyce and Jack Kilby [1958 - 1959]
- Ex: 1) IBM - 370
2) IBM - 360
3) UNIVAC - 1108
- Primary storage use in this generation are magnetic storage devices.
- Magnetic disk for Secondary Storage

Advantages of Third generation (contd.)

- Development of mini Computer
- This Computer use chips as compare to 2nd gen. Computer.
- This are Fast and reliable
- Size of Computer is reduce due to the use of IC's
- IC not only reduce size of Computer but also improve the performs about stor.
- This generation of Comp. has big Storage Capacity
- High level Programming language like FORTRAN - I to IV
Pascal - PLI, COBOL, where use

- Keyboard & mouse were use as input devices
- The use an operating System for better resource management
- This Computer reduce the Computational time

Time from micro sec - nano sec (10^{-9})

Disadvantages of Third generation

- IC chip's were difficult to manufacture
- AC is required
- The highly advanced technology is required
- For manufacturing IC chips

Four Generation (1971 - 1985)

- The time period of 4th generation computer is 1971 - 1985
- The core element use in 4th gen. is LSI (Large Scale integrated Circuits)
- The Primary Storage use in 4th gen. is Semi Conductor memory
- The Secondary Storage use in 4th gen. is magnetic tape & magnetic disk.
- In this gen. development of micro Computer or PC started
- Ex = 1) IBM - 4314
2) DEC - 10
3) STAR - 1000
4) PDP - 11
- Processing Speed of 4th gen. Computer is measured in MIPS (millions of instruction per sec) or FLOPS (Floating Point operation per sec)

Advantages of Fourth generation

- Size of Computer get reduce as compare to previous generation Computer
- Heat generated is negligible
- less maintenance is require
- All types of high level language are use in this generation.

Disadvantages of Fourth generation

- Air Condition is require in many Case's.
- The micro processes design & fabrication are more complex.
- Advance technology is use to make integrated circuit.

Fifth Generation (1985 - till date)

5th gen. Computer is also known as Future gen.

- The 5th gen. Computer are desktop, laptop
- The 5th gen. Computer was Started From (1985 - till date).
- The Core Component use in this gen. is VLSI (Ultra Large Scale IC)
- The Processing Speed of these Computer is measured in FLOPs (Floating Point operation)
- The Primary is RAM, ROM
- The Secondary Storage use in this gen. is HDD, SSD.
- All high-level programming languages like C, CPP, Python, Java and etc included

Advantages of Fifth generation

- It is more reliable and more Faster
- It available in different size's and units
- Future's it provide Computer with More user friendly interfaces with multi media.

Disadvantages of Fifth generation

- They may make human brain dull
- They need very low level language.

* Classification of Computer System

Parallel Computing

- 1) It is also called as parallel processing.
- 2) It utilizes several processor.
- 3) Each of the proc. complete it's task in allocate time.
- 4) Parallel Computing involve perform multiple task simultaneously.
- 5) In Parallel Computing shared memory or distributed memory is use.
- 6) Parallel Computing help's to increase CPU utilization and improve the performance because several processor work's simultaneously.
- 7) The Terrible one CPU has no impact on other CPU functionality.
- 8) Parallel System is also called as tightly Coupled System.

Advantages

- 1) It save time & money because many resource working together
- 2) It is easy to solve large Problem in Parallel Computing
- 3) You can do many things at once's using Parallel Computing

Disadvantages

- 1) The multi-core architecture comes consume a lot of power which leads to heat
- 2) Parallel code are difficult to implement & debug without sufficient knowledge
- 3) It increases over head over & cost due to synchronization & data transfer

* Distributed Computing

- 1) Distributed Computing define's As a "System where processing & data storage is distributed across multiple devices rather than being handle by a single central device"
- 2) In Distributed System each device or system has it's own processing capability & may also store it's data

3) This devices work together to perform tasks and share resources with no single device serving as a central hub.

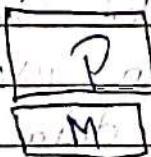
Advantages

- 1) It is flexible; making it simple to install, use and debug new services.
- 2) In distributed computing you may add multiple machines as you required.
- 3) If the system crashes on the server, that doesn't affect the other servers.
- 4) A distributed computing system may combine computational capacity of several computers, making it faster than traditional computer.

- 1) Data sharing and sharing are main due to the feature of open system.
- 2) The main disadvantage of this computer system is the lack of software support.

Processor
memory

Memory



Node 3

Ques =

Difference b/w Parallel Computing and Distributed Computing.

Parallel Computing

- 1) Many operations are performed simultaneously.
- 2) Single Computer is enough.
- 3) multiple Processors perform multiple operations.
- 4) They may have shared or distributed memory.
- 5) Processors communicate with each other through bus.

Distributed Computing

- 1) System Components are located at different places.
- 2) Uses multiple computers.
- 3) multiple Computers perform multiple operations.
- 4) It has only distributed memory.
- 5) Computers communicate with each other through message passing.

Type's of Memory and their characteristics

* Memory

- 1) It is a storage part of Computer system
- 2) Smallest unit of memory is called as bit
- 3) It is used to store data, information, program's
- 4) It stores data either temporary or permanently
- 5) The main use of memory is to store data and retrieve data

Memory

Primary (main/internal)

Auxillary

RAM, ROM

PROM

SRAM, DRAM

(static), (dynamic)

EPRAM

EEPROM

Pen-drive

CD, DVD

HDD

FDD

Fig: Types of memory

* Primary Memory

- 1) Primary memory is called as main or internal memory
- 2) Primary memory is volatile in nature
- 3) Primary memory is directly accessible by CPU
- 4) It holds the data & instruction's that are presently working on system
- 5) It is also called as temporary memory
- 6) When the power is switch off it loses its data
- 7) Primary memory is generally of two type's
 - i) RAM [Random access memory]
 - ii) ROM [Read only memory]
- 8) RAM
- 9) RAM stands for Random access memory
- 10) In RAM the information is stored as long as power supply is on
- 11) RAM Read / write memory
- 12) It is temporary memory
- 13) There are two type's of RAM

i) SRAM

- SRAM stands for static random access memory
- Information stored in SRAM is lost when ever the power supply is switch off
- SRAM are of higher cost & consume more power
- They have higher speed than DRAM

2) DRAM

- It stands for dynamic random access memory.
- This type of RAM stores information in very short time basically a few milli sec. 10^{-3} .
- Even though power supply is in DRAM, it is faster than SRAM.
- The dynamic RAM is cheaper and has moderate speed.
- It consumes less power.

Advantages of Dynamic Memory

- 1) Speed - RAM is much faster than any other type of storage such as hard drive or solid state device which means that the computer can access data stored in RAM more quickly.
- 2) Flexibility - RAM is volatile memory which means that the data stored in RAM can be easily modified or deleted.
- 3) Capacity - RAM can be easily upgraded which allows the computer to store more data in memory and thus improve performance.

4) Power Management :- RAM Consumes less power as compare to hard disk or SSD which make it ideal memory for portable devices.

Disadvantages of RAM

- 1) Capacity - The capacity of RAM is limited and although it can be upgraded it may not be sufficient.
- 2) Volatility - RAM is volatile memory which means that the data stored in it is lost when power is switched off. This can be a problem if you have important data that need to be preserved.
- 3) Cost - RAM can be relatively expensive as compare to other type of memory such as HD or SSD.

2] Rom

- i) Rom stand for Read Only Memory.
- ii) Rom is a permanent type of memory.

- iii) The information in Rom is not lost when the power is switch off.

iv) Rom can not be Overwritten by Computer.

v) It is also called as non-Volatile memory.

vi) "Rom is a Primary memory, because it is directly accessible by CPU".

Advantages of Rom

1) Non-Volatile - Rom is non-Volatile memory which means that the data stored in it is retained when the Power is turn off.

2) Reliability - Because the data stored in Rom is not easily modified, It has less chances to output or error than any other type of memory.

3) Power Management - Rom consume less power as compare to other type of Memory.

Disadvantages of Rom

1) Limited Flexibility.

2) Rom is Read only Memory that mean's data stored in it cannot be modified it is not more flexible.

3) This can be problem For applications that need to be modified.



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2) Limited Capacity = The capacity of Ram is typically limited & upgraded need can be difficult or expensive.

3) Cost = Ram can be relatively expensive as compare to other types of memory such as [hard drive] HD or SSD (Solid state drive).

* Types of Rom

There are 3 types of Rom

i) PROM - Full Form of PROM is (Programmable Read only memory)

ii) It can be program by the user.

iii) one's program, the data and instruction in it can't be change.

iv) Non Volatile memory.

Advantages of PROM

1) Non Volatile - Retains data without power

2) Stable Storage - once programmed the data is permanently stored and can't be accidentally modified.

3) Fast Read times - quickly data readable similar to Ram.

Disadvantages of PROM

- i) One-time programmable data can be only be retain, if an error is made, the chip is unusable.
- ii) In Flexibility - Can not be updated.
- iii) Special equipment needed.
Required a specific programmer device for writing data.

2) EEPROM

Exorable programmable Read-only memory

i) It can be reprogram

ii) To erase a data it exposes to UV light or Ray's

Advantages of EEPROM

- i) Re-programmable Can be erased and reprogrammed multiple time using UV light or Ray's
- ii) Non-Volatile - Retains data without Power
- iii) Reusability - Since it is erasable, it is reusable

Disadvantages of EPROM.

- i) Erasing process is required UV light exposure to erase, which is time consuming.
- ii) limited erase cycle is It can only be erase or data reprogrammed a finite number of times.
- iii) special packaging is It needs a transparent window to allow UV light which increase cost.

3) EEPROM

Electrically Erasable Programmable Read only memory.

- i) Data can be erase by applying electric field with no need of UV light.

Advantages of EEPROM

i) Reprogrammable

ii) Non-Volatile

iii) Convenient

Disadvantage of EEPROM

i) slower writing time

ii) limited write cycle

iii) Higher cost than PROM or EEPROM

* Secondary Storage Devices.

- i) Secondary memory is also called as Auxiliary memory or external memory.
 - ii) It is not volatile memory means it can hold a data with or without power supply.
 - iii) It can save data permanently.
 - iv) Secondary memory is slower in processing, typically Primary memory is 6 times faster than secondary memory.
 - v) Secondary memory is not directly accessible by CPU instead data accessed from a secondary memory is firstly loaded into the RAM and then sent to the CPU.
- Examples of storage devices like CD, HD, FD, pendrive, DVD, tape drive.

Compact disk

- It is a portable devices uses to store electronic data like, recording, storing, video & audio images
- It is made up of plastic - called polycarbonate plastic.
- It is circular in shape.
- CD are optically readable devices.
- CD are replacement of phonographic disk.
- One side of CD is pattern reflecting metal Coating.
- It contain tracks & scratches.
- optic media have much longer life span.
- Storage capacity of CD is very less as compare to DVD or HDD.
- Storage capacity of CD is 700 mb.
- CD invented in the year 1960 by american physicist James Russell

- The Standard diameter of CD is 120 mm and thickness is 1.2 mm

* There are 3 types of CD *

1) CD-R (Recordable)

Form is Compact disk recordable.

This type of CD can be written only once
(cannot be erased).

2) CD-Rom

Compact disk's Read only memory

This disk's are read once after read it is as Rom, that is cannot be updated later.

3) CD-RW (Rewritable)

Compact disk Rewritable

This type of compact disk written multiple times and can be erased also like Pendrive

* Application of CD

- 1) Portable CD are more compact and light weight they are easy to store & travel.
- 2) Reliable : In that time an entire Software can be stored in a CD so that it is very reliable for Software industry.
- 3) Random access : CD can provide Random data access. User can use this random access to choose the specific file, music track or data.
- 4) Rewritable Format : another benefit of CD is the availability of Rewritable media known as Version's such as CD-RW and

* Disadvantages

- 1) Inferior Capacity : CD have more storage capacity than their predecessors but subsequent storage medium such as DVD have more capacity. Storage capacity lower than HD DVD, now days CD are not used at all.

2) Older technology & CD are not use because it is older technology.

3) Inferior Quality & DVD have more quality than CD.
audio, video, file's with higher quality can be stored on DVD & Blue-ray disc.

4) Durability issue & it is easily break if not treated carefully when expose to severe heat and humidity it will deform and become unusable.

Floppy Disk & their features

- 1) Floppy Disk is also called floppy, Floppy diskette
- 2) It is a type of storage media that store reads the information.
- 3) It was extremely expensive, it was one of the first h/w storage device develop by IBM in (1967)
- 4) It is a portable device.
- 5) The disk was able to store only 80 KB data latest version are made which are able to store 800 KB.
- 6) Rate of data transfer in Floppy disk is very slow.
- 7) They are relatively small in size, which is main advantage of F.D.

- ii) The F.D. were replaced by USB
- iii) As compare to CD this are smaller in size.
- iv) Older Computer may not accept other data storage device's. they are often compatible with Floppy disk.

Hard Disk

- 1) Secondary Storage Media can fixed or removable.
- 2) Fixed Storage Media is an internal storage medium.
- 3) A H.D. that is fix inside a Computer.

Fixed : HD, SSD, Internal Flash memory.

Removable : CD, DVD, Pendrive, mobile, tablet & external hard drive.

- 4) HD is Non-Volatile device which stores data like audio, video, file's & OS.
- 5) HD is also called as fixed storage of HDD.

- 6) HD includes two main components

- i) Platters and ii) Actuator arm

- 7) The platters is circular magnetic disk containing track & sectors that contains data.

- 8) The Actuator arm move's across the platters

- i) To read and write data.

- 8) Nearly all Computer's are equipped with hard disk. (Internal storage drive) and you can also add external hard drive for more storage space.
- 9) They are relatively cheap, fast access time than other storage devices but slower than SSD.

- # **DVD** stands for digital versatile disk or digital video disk.
- 1) DVD stands for digital versatile disk or digital video disk.
 - 2) DVD is type of optical disk.
 - 3) It is same size as CD but has larger storage capacity.
 - 4) It can store data from 4.7 GB to 17.08 GB.
 - 5) It is used to store high quality videos & movie's.
 - 6) It is also used to store OS & HD.
 - 7) Information can be stored on both side of DVD.
 - 8) DVD drive's are required to read DVD. CD can be also read using DVD drive.
 - 9) There are also external CD drive's available.
- * There are 3 types of DVD *
- 1) DVD-Rom : It can only use to read the data.
 - 2) DVD-R : It can be used to record any type of data.
 - 3) DVD - RW : It can be read, written, erased & overwritten.

What is the function of Pendrive? What is its
Pen Drive
function?

- » It is a external storage devices Pendrive connect to the Computer through USB port. it is use to transfer the data from one device's to another.
- » To show or access data in Pendrive attached it to the Computer. it is also called as USB drive, USB stick.
- » Pendrive can be use in a place of CD/DVD.
- » It is removable, Rewritable and Smaller than optical disk. Weight is about 30 grams.

Tape Drive

Tape drive is a storage devices that reads and write data on magnetic tape.

Tape drive has several advantages over other storage media such as hard disk or SSD.

Tape drive is cheaper, more durable & scalable.

Magnetic tape drive storage is typically use for offline archival of data storage.

Tape drive have sequential access of store data unlike HD which provide direct access storage.

Tape drive has a Favourable Cost & long archival Stability.

7) # Digital Audio Tape (DAT)

It is a Secondary Storage device that was originally developed for storing high quality recording.

It uses magnetic tape format.
The capacity of DAT is depends upon tape length.

Common Capacity include 1.3 GB, 2.6 GB & up to 80 GB.

DAT can record audio with very high Quality.

They are reliable for long term data storage and often used by businesses to backup critical data.

Being a sequence access medium set from DAT can be slower as compare to random access devices like HD.

Chlorophyll a & b measured in red with west

Chlorophyll a & b measured in green with east

(TAC) and total chlorophyll

total Leaf area measured in 27 ft

calculated leaf area and depth classified

Leaf area and depth measured in 4T

and depth classified in TAC to 27 ft

area measured in 27 ft

Leaf area measured in 27 ft

Input Devices

1) # Touch Screen.

- Hard Protective Layer
- Touch Screen Layer
- LCD Layer

Touch Screen : A touch screen is computer display device, with the addition of being an input device. Touch screens are sensitive to the pressure of touch, and rather than using a mouse or keyboard, the user interacts with the screen by directly touching elements on screen with their Fingers or a Stylus Pen.

OBR (Optical Barcode Reader)

Optical Barcode Readers capture and translate barcodes into sequence of numbers and/or letters for translation by Computer.

UPG (Universal Product Code)

The Universal Product Code is a barcode symbology, allowing it that is used worldwide for tracking trade items.

OMR (Optical Mark Reader)

OMR is a technology that enables software to recognize marks made on paper documents such as forms that contain checkmarks, bubbles, or boxes.

OCR (optical character Recognition) part A

OCR is the process that converts an image of text into a machine-readable text format.

Ex- if you scan a Form or a Xerox it, your Computer saves the Scan as an image file.

OCR is mostly used in banking industry

Ques: Explain the following input device's

- 1) Touch Screen
 - 2) OBR in stimulate grid way
 - 3) OCR include from report
 - 4) OMR

Ans \Rightarrow Touch Screen = A touch screen is a computer display that is also an input device.

The screens are sensitive to pressure a user interacts with the computer by touching pictures or words on screen

Machine: - A DCR / = a Box / code Reader / pic. device used for reading
multi track print bars coded. A track bar is fixed; that is generally
used in labelling goods, numbering the books.
It may be a handheld scanner or may be
embedded in a stationary scanner.

Box Code Reader Scans a box code image & converts it into alphanumeric value which is then fed to the computer that box code reader is connected to.

OCR = OCR is an input device used to read a printed text.

It OCR scans the text optically, character by character converts them into a machine readable code and stores the text on the system memory.

OMR = OMR is a special type of optical scanner used to recognize the type of mark made by pen or pencil. It is used where one out of a few alternatives is to be selected & marked.

It is specially used for checking the answer sheets of examinations having multiple choice questions.

Light Pen is invented by Ben Gurley in (1958)

i) Light Pen main function is ok or entering.

ii) It is used for highlighting text.

iii) It is a flexible

4) Advantages of light Pen is Painting, presentation, pointing to text and graphics.

Scanner

i) It is used for Scanning documents

(Scanning is also called digitizing)

ii) There are 3 types of Scanner

i) Drum Scanner

ii) Flatbed - Scanner (inventor of IBM = IBM)

iii) Sheetfed Scanner

iv) Handheld Scanner

3) Scanner invented by Russell A. Kirsch in 1957.

Constituted of a flat glass plate of 15 cm x 15 cm

and a rotating circular cardboard for a bed

Output Devices

1) Printer

2) Plotter

3) Plasma devices display

4) LCD

5) Digitizer

1) i) Printer earlier (Charles Babbage in 1822)

These are two type of printer?

i) Impact

ii) Non-Impact

Output Devices.

- 1) Printer
- 2) Plotter
- 3) Plasma display
- 4) LCD
- 5) Digitizer

1) Printers & plotters are information and output devices. That allow you to print data on paper or in other words. It is an output devices that creates a hard copy of the processed data or information.

* There are two types of Printers.

- i) Impact printer: In impact printer characters are formed by imprinting on the ribbon, which is then smashed on the paper. There to print hammer or in the paper and the hammer or print hammer arm will head strikes on ink ribbon against the end of the paper and the character printing.
- Ex: Dot matrix printer, line printer, Daisy wheel printer, Chain printer.

Characteristics of impact printer

i) Extremely low consumable cost's

- Fairly noisy
- It's perfect for large-scale printing. B'coz of its inexpensive cost.

1) Non-Impact printer: Non-impact printer characters without the use of ribbon. These printers are often known as page printers bcz they print a full page at a time.

Ex = laser printer, Inkjet printer.

Characteristics of Non-impact printer.

- Quicker (no need of ribbon)
- They don't produce much noise
- Superior quality
- Supports a wide range of fonts and character sizes.

2) Plotter: A plotter is a device that prints high-quality graphics in a variety of colors. It works in a similar way to a printer, though it has more advanced features. It is used to print large maps, architectural drawings, large format printing, various designs of the internal structure of building, machine, etc.

Characteristics of plotter.

- i) Large size prints can be taken via plotter.
- ii) It is slow and expensive.
- iii) overage.

3) Plasma Display : It is also a flat panel display which is thin but it is based on plasma display technology. In a plasma display a small cell is present which is bounded in between two glass surfaces and these are known as cells which contain some of noble gases and these also have mercury. When the electricity supply goes to both ends then the gas present in the cell converts into plasma and produces UV rays and ultraviolet light that creates an image.

It is much thinner than led monitor their resolution of this monitor is also high up to 1920 x 1920. It has a good contrast ratio, high refresh rate, etc.

* First plasma display developed by Donald Wiltzer, H. Gene Slattow, Robert Willson in 1960.

4) LCD : LCD stands for liquid crystal display. It is flat panel display technology mainly used in TVs and computer monitors nowadays. It is used for mobile phones.

Also these LCD's are completely different from that old CRT display's it uses liquid crystals instead of cathode ray in its primary form of operation.

- In LCD it consists of millions of pixels made up of crystal and arrange a rectangular grid. In LCD it has black lights that provide light to each pixel. Each pixel has a red, green and blue sub-pixel that can be turned on or off. All sub-pixel are turned on 100% then it's white.

5) Digitizer : Digitizers are used to convert the analog data Format into a digital data Format For the application.

By Using specialized software or built-in features digitizer can convert your handwritten notes or text into digital text that can be edited searched or shared.

This is particularly useful For taking digital notes or transcribing handwritten

Planes in digital documents in IT

RETI also digitize written text to

other files like word & excel

etc. etc.

Digitizing handwritten text is a process of converting handwritten text into digital form.

IT is used to convert handwritten text into digital form.

and handwritten text can be converted into

digitized form by using IT tools

including OCR and handwriting recognition

method is most

converting information to digital format.

Handwriting is easier to convert to digital

format than other text because it is not

represented in a standard way.

Handwriting is not standard and has

multiple formats like English, Hindi, etc.

titles etc.

Processor (CPU)

Processor : Brain of Computer.

- 1) A Computer processor also called Central Processing Unit (CPU) is the brain of Computer.
- 2) It is hardware component that execute instruction and perform calculation necessary to the program and operate the computer system.
- 3) The CPU's speed measured in gigahertz (GHz), determines how quickly it can execute instructions.
- 4) The CPU processes data by Fetching instruction from memory, decoding them, executing operation and storing result.
- 5) It contains one or more processing cores each capable of executing instruction independently and flexibly.
- 6) Processor is a chip made up of silicon which is made in square shape. This chip controls the whole computer, laptop, mobile's.
- 7) It monitors all the activity's happening on the computer. Keeps the information about every activity of H/w and S/w.
- 8) One second has ability to calculate trillions of instruction.
- 9) Thus it act as a medium b/w us and the computer. It is installed very carefully in the motherboard in the form of chip. If it gets heated when use continuously for a long time.
- (10) To maintain its heat, a heat sink fan are placed over it.

Components of Processor

The processor of a typical computer consists of several key control component that work together to execute the instruction and perform calculation. These components are as follows:

1) Control Unit: The control unit manages and coordinates the CPU operation. It takes instruction from memory and controls the data flow between PU & other components.

2) ALU: ALU performs arithmetic & logical operations. To do operation on data it can perform basic operation's like like Add, Sub, Multi, Div, and Logical operation. It also has (AND or NOT) used in decision making of output. It is used for control.

3) Registers: It is smallest storage device high speed registers and low cost memory unit in Side of PU. They are used for temporary hold data during processing. If it is not used then it is called as buffer store, i.e., gift.

There are many types of registers such as Instruction Register (IR), Program Counter (PC), General purpose register such as accumulator and index register.

4) Cache memory = It is a small high speed memory located directly CPU chip. It stores frequently accessed data and instruction's to reduce the time needed to access information.

Cache memory helps to improve over all system performance by providing faster access to critical data.

It stores data that use repeatedly.

5) Control Bus :- The control bus is the set of electrical path ways that carry control signal's b/w CPU and other component's of the computer system. Control Signal include commands for reading / writing data, initiating memory location and data transfer and controlling instruction flow.

6) Data Bus :- The data bus is the set of electrical path ways that carry data b/w CPU, memory and other devices connected to the computer.

- It allows CPU to transfer the data b/w memory and IO devices.

7) Clock Generator :- produces electrical signals called clock pulses, that synchronize time of operation with internal timing and in the CPU.

- The clock speed measured in Hz determine how quickly the CPU execute instruction and processes data.

Features of Processors:

1) Clock Speed :- measured in (GHz). Clock speed indicate how many cycles per second CPU can execute. - higher clock speed generally means faster processor performance.

2) Cores :- Modern processors have multiple cores (dual core), (Quad core), (hexa core).

- Each core can independently execute tasks, allowing for better multitasking and hex processing.

3) Threads :- Threads are the smallest unit of processing that CPU can handle. Some CPU's support simultaneous multi threading (SMT), which allows each core to handle multiple threads simultaneously.

4) Cache : The Cache is smaller, high speed memory located inside CPU.

It's Store Frequently accessed data and instruction's to speed up processing.

It stores copies of data from frequently used main memory location.

5) ISA : Instruction set Architecture.

ISA define set of instruction that CPU can execute.

Common ISA include x86, x86-64 (used in most desktop processors)

6) TDP : Thermal Design Power.

TDP defines and indicates maximum amount of heat a CPU is expected to generate under maximum load.

It is use to design cooling soln. & estimate the power consumption.

7) IGPU : Integrated graphic Processing Unit

Some processors include and integrated GPU with graphic's processing.

This is common in processors design for laptop's and budget desktop.

8) Fabrication : The Fabrication processes refers to design and Shutter of and processor

- It determine the size of transistors use in CPU.

Measured in nm (nanometer)

3) Architecture : It refers to design and structure of processor

ex = include intel's core architecture and AMD's zen architecture.

different architecture offer varying performance, power efficiency & feature.

4) Bus speed : The bus speed refers to the speed at which data travel b/w CPU and other component.

- Such as RAM, & motherboard

This feature collectively determine

the efficiency, performance and capabilities of processor.

Structure of Instruction

When we Save any program and Compile it / Interpret and then finally it get Converted into Machine Code (That is micro instruction's which is called set of instruction).

We Save all the data and the instruction in memory.

CPU Consist of ALU and EU.

1) To Perform arithmetic Function of ALU.

2) CPU is directly Connected to set of Resister we have different types of Resister like

Instruction Resister, Accumulator / Data Resister, IP or DP Resister.

3) CPU Work with this Resister's.

4) data and instruction present in a memory

5) CPU has to Fetch the instruction From memory to Perform task.

6) General Format of instruction is made & Addressing mode tells address.

opcode : It tells operation.

operand : It tells location of A,B,C either it memory or Resister.

- The mixture of above 3 mode instruction
 - Now the instruction is in memory where it is we fetch it and bring it into register.
 - We have a specialise register instruction register (IR) where instruction is brought, and open it, try to decode it and search for operand.
 - Where the operand is, we will bring the operand from there in the accumulator or data register. (e.g. 1111 1111 1111 1111)
 - ALU perform operation their and finally it will give the addition to O/P register.
 - O/P register give this data to printer or monitor and result will print.
 - More the addresses maximum length of instruction then also size of IR increases.
- for example if instruction has code 1000 0000 0000 0000 0000 0000 0000 0000
then it will be 32 bit long
- so when we write program it shows
maximum of 32 bit IT is shown
- so when we write program it shows
maximum of 32 bit IT is shown

* RISC / CISC

It has less complexity and speed.

1) RISC

1) Stands For Reduced Instruction Set Computer

2)

3) Fixed length instruction Format.

4) Addressing modes are less.

Characteristics

1) Simple instruction, hence simple instruction decoding.

2) Instruction comes under size of one word.

3) Instruction takes a single clock cycle to get executed.

4) Simple addressing mode's.

5) less data type.

Advantages

1) Simple instruction. This processor use a smaller set of instruction, which makes them easier to decode and execute quickly.

2) Faster execution: because RISC Processor have a simple instruction they can execute instruction faster than CISC Processor.

3) Lower Power Consumption : Disk Processors consume less power than CISC and they are ideal for portable devices.

1 Disadvantages

1) More instruction required :- Disk Processors require more instruction to perform complex task.

2) Increase memory usage :- Disk Processors require more memory to store additional instruction needed to perform complex tasks.

3) Higher Cost :- Developing and manufacturing disk processors can be more expensive than CISC.

CISC

1) Stands For Complex Instruction Set Computer.

2) Large number of Instruction Set.

3) Varying size of instruction.

4) Large number of Addressing modes.

5) More powerful instruction to do arithmetic operations like multiplication, division, square root etc.

and supporting other unusual arithmetic operations which are not part of instruction set like floating point and others.

Characteristics

- 1) Complex instruction hence Complex decoding
- 2) Instructions are larger than one word size
- 3) Instructions may take more than a single clock cycle to get executed
- 4) less number of general purpose registers.
- 5) More data types.

Advantages

1) CISC processor have been in use for a longer time than RISC processor. So that they have larger user base and more of available SW.

- 2) Reduced Codes: CISC processor uses complex instructions that can perform multiple operation, reducing the amount of codes needed to perform a complex task.
- 3) Access to memory is flexible because of Complex addressing mode. CISC instruction can directly access memory location.
- 4) It can execute complex task using fewer lines of codes.

5) more memory efficient : because CISC instruction are more complex they require more memory to store. Fewer instruction to perform a task, which can result in more memory efficient. (but it's not always)

Disadvantage :

1) Slower execution : CISC processes take longer time to execute instruction because they have more complex instruction set and hence need more time to decode it.

2) More Complex design : They have more complex instruction set, which makes them more difficult to design and manufacturing.

3) Higher Power Consumption : They consume more power than RISC processes because of their more complex

note : In general, instruction set of CISC is much more difficult to implement than RISC. In CISC, each program consists of many different types of instructions.

and each instruction takes more time to execute. So

Types of Processor

1) Single Core

2) Dual Core

3) Quad Core

4) Six Core

5) Eight Core

1) Single Core / This type of CPU was use in early type / versions of computers

2) As the name suggest, only one core available

3) This one core is responsible for execution of instruction

4) However it was slow this is because if the user loads more than one application at time, the core cannot processes the new one until the execution of current application has been completed

5) Therefore the major drawback to this type of CPU was not capable of multitasking.

6) Another problem was it could not processes higher applications at the same time.

Ex = Intel 4004 (it was 1st core CPU)

2) Dual Core CPU : This type of CPU make use of two core's. each is responsible for execution of instruction.

2) Therefore they can execute more than one instruction at a time

3) The core can handle execution of two instruction (Cooperation) simultaneously thereby over coming drawback of Single Core CPU

4) It has ability to do parallel task as each core has its own Cache memory.

5) However it less robust as compare to Quad Core

Ex = Core 2 Duo E6400.

3) Quad Core CPU : CPU has four cores if

2) It means that the execution becomes enhanced

3) It has ability to execute multiple task with enhanced speed.

4) For instance if the user has opened different applications, the CPU loads all the applications and simultaneously execute them. The control jumps from forth to back to processes the instruction

5) This CPU should be used when user do graphic designing, video editing etc.

Internet and WWW

Internet : Internet is a network of network's that is used to interlink many different type of computers all over the world.

i) Internet is a global network of network's

That can access to any other network.

WWW :

Stands For World Wide Web

• Internet :

Internet is a means of connecting a computer to any computer anywhere in world.

• WWW :

It is a collection of information which can be accessed via internet.

• Internet :

It is originated in late 1960's

• WWW :

English scientist Tim Berners Lee invented the www in 1989

• Internet :

Internet is a Super Set of www

• WWW :

It is a subset of internet

• Internet is a collection of interconnected networks.
 • First version of internet was known as ARPANET
 (Advanced Research Project Agency Network)

- WWW = World Wide Web is a part of Internet.
 In the begining WWW is known as NSFNET

- Internet =

Internet is a ~~host-based~~ and ~~not client~~

- WWW =

WWW is ~~a host-based~~ in Internet

- Internet =

It uses IP address

and it is a ~~host-based~~ in Internet

- WWW =

It uses HTTP

WWW is a ~~host-based~~ in Internet

and Internet is ~~host-based~~ in Internet

WWW is a ~~host-based~~ in Internet

WWW is a ~~host-based~~ in Internet

WWW is a ~~host-based~~ in Internet

Protocols :

1) TCP / IP :-

→ Transmission Control Protocol.

TCP = Internet Protocol

2) HTTP :-

→ Hypertext Transfer Protocol.

3) FTP :-

→ File Transfer Protocol.

Web Pages / HTML

→ digital document.

- Tim Berners Lee.

- Created using HTML.

Components of Web Pages

Content wise

In Content wise, there are 2 types.

1) Hypertext

2) Hyperlinks

Structure wise

1) page title 2) Header 3) body 4) Nav link 5) Footer

Data Protocols :-

1) TCP / IP

- These are set of standards / rules that allows different types of computers to communicate with each other.
- The IP protocol ensures that each computer that is connected to the internet is having a specific serial no. called the IP address.
- TCP specifies how data is exchanged over internet and how it should be broken into IP packets.
- It's a basic protocol. All other protocols uses TCP as its base.
- It also makes sure that the packets have information about source of msg. data, the destination of msg. data, the sequence in which msg. data should be re-assembled and checks if the msg. has been sent correctly to the specific destination.
- The TCP is also known as a connection-oriented protocol.

2) HTTP :-

- Hypertext Transfer Protocol.

- The protocol is used to transfer hypertexts over the internet and is defined by WWW for information transfer.

- This protocol defines how the information needs to be formatted and transmitted.

- It also defines various actions the web

browsers should take in response to the calls made to address a particular web page.

- Whenever a user opens their web browser the user will indirectly use HTTP as this is the protocol that is being used to share text, images and other multimedia files on World Wide Web.

(Hypertext refers to special format of the text that can contain links to other texts)

→ HTTPS: ---- Secure.

- Visiting Pages related to our searched data.

(3) FTP (File Transfer Protocol).

- This protocol is used for transferring files from one system to other.

- This works on a Client-Server model.

- When a machine requests for file transfer from another machine, the FTS sets up a connection between the two and authenticates each other using their ID & Password.

And, the desired file transfer takes place between the machines.

* Web Pages and HTML

A webpage is a digital document that is linked to www and viewable by anyone connected to internet having web browser.

- It can contain any type of info, text, colors, graphics, animation, videos, sounds etc.

- A webpage is a document that is written in the HTML. it can be viewed from internet if can be accessed by entering URI on the address bar of web browser.

Components of Web Pages

Hypertext

Hyperlinks

- HT refers to digital text. - IT refers to a links from which is more than just text a hypertext file to another as it can include such file. A hyperlink into in various media can be in the form of format such as: text, graphics, or text upon clicking where the linked

text, color, graphic, video, animation, video, sound and much more.

hyperlinks. P.s. each author must

* Structure wise

- 1) Page title
- 2) Header
- 3) body
- 4) Navigation links
- 5) Footer

• HTML :-

- HTML (HyperText Markup Language) is a standard markup language used for creating web pages.

- The HyperText defines the links between web pages, and markup is used to define text documents within tags to structure the web pages.

- HTML uses tags and attributes to describe the structure and formatting of web page.

Example :-

```
<!DOCTYPE html>
<html>
  <head>
    <title>First HTML Code </title>
  </head>
  <body>
    <h2>Welcome</h2>
    <p>Hello World !!</p>
  </body>
</html>
```

- Features : Easy to learn easy to use.
It is Platform independent. Img, Videos and Audios can be added to web page. Hypertext can be added to text. It is markup language.

HTML was created or developed by Tim Berners Lee in 1991. First Version of HTML was HTML 1.0 but first standard version was HTML 2.0. Published in 1995. Currently we are using HTML 5 which is latest and decent version of HTML.

HTML 1 → HTML 2 → HTML 3 → HTML 4 → HTML 4.1
 1993 1995 1997 1999 2012

(Add HTML 5.1)

HTML 5 *(Add)*
 2014 *(Add)*

(Add HTML 5.1)
 # Advantages :- *(Add)*
(Add)

- Used to build websites
- It is supported by all browsers.
- It can be integrated with other languages like CSS, JavaScript.

Page No.	
Date	

① Disadvantages :-

- HTML can only create static static webpage.
- For dynamic web pages other languages have to be used.
- A large amount of code has to be written to create a simple web page.
- Security feature is not good.

Web Browsers :-

The web browser is an application software to explore WWW. It provides an interface between the Server and the Client and requests to the Server. It is Compiler to render HTML which is used to design a webpage.

Whenever we search for anything on internet the browser loads a webpage written in HTML including text, links, images and other items, such as Style Sheets and Javascript Functions.

The first web browser WWW was invented in the year of 1990 by Tim Berners Lee after this many browsers were invented with various features like Mozilla, Firefox, Google, Chrome, Safari, Opera etc.

* How does a web browser works ?

A web browser helps to find information anywhere on the internet. It is installed on the Client Computer and requests information from the Web Server. Such a type of working model is called a Client Server model.

- The browser receives information through HTTP protocol in which transmission or data is defined.

- When the browser receives data from the server it is rendered in HTML to user readable form and information is displayed on the device screen.

Website Cookies :

- When we visit any website over the internet our web browser stores information about us in small files called Cookies.

- Cookies are designed to remember certain information about our browsing history.

- Some more Cookies are used to remember about us like our interests, our browsing patterns etc. websites show us ads based on our interest using Cookies.

Application of Internet .

- 1) Online Businesses (E-Commerce)
- 2) Cashless Transactions
- 3) Education
- 4) Social Networking
- 5) Entertainment
- 6) Job Search
- 7) Communication
- 8) Online Banking

- Advantages :-

- 1) Online Banking and Transaction.
- 2) Education, online jobs, Freelancing
- 3) Entertainment
- 4) New Job Roles
- 5) Best Communication medium
- 6) Comfort to humans
- 7) GPS Tracking and google maps.

- Disadvantages :-

- 1) Time wastage
- 2) Bad impact on health.
- 3) Cyber Crimes.
- 4) Effect on children
- 5) Spreading Negativity
- 6) Loss of Personal data.