

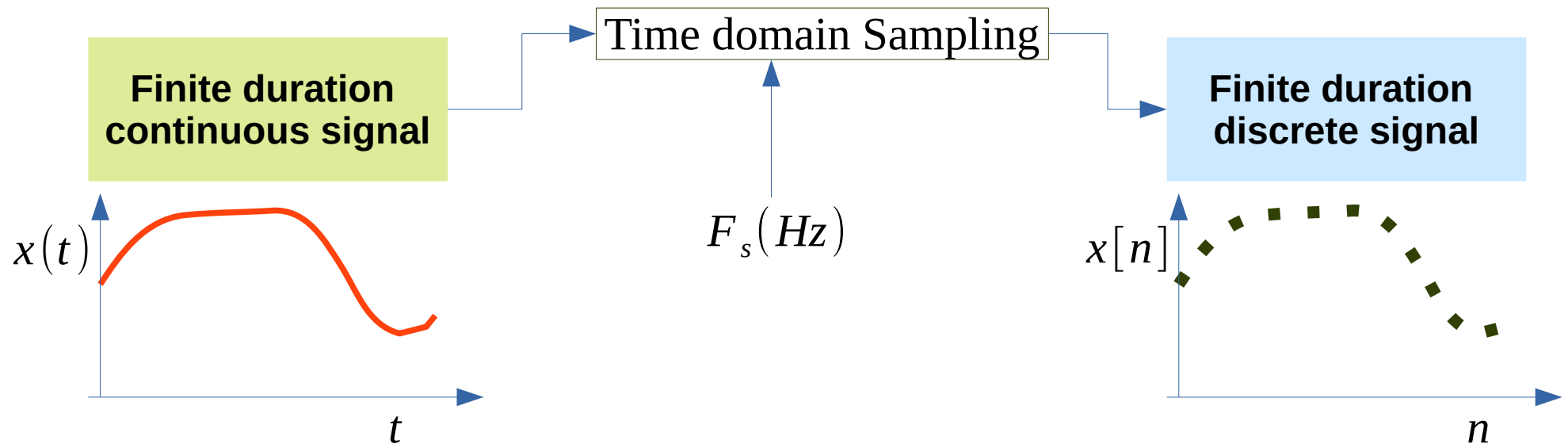
Experiment - 1

Sampled sinusoidal signal, various sequences and different arithmetic operations

Objective -

- 1. Sampling of a continuous signal**
- 2. Different arithmetic operations on discrete time signals**

Experiment – 1: Illustration of Continuous Signal Sampling



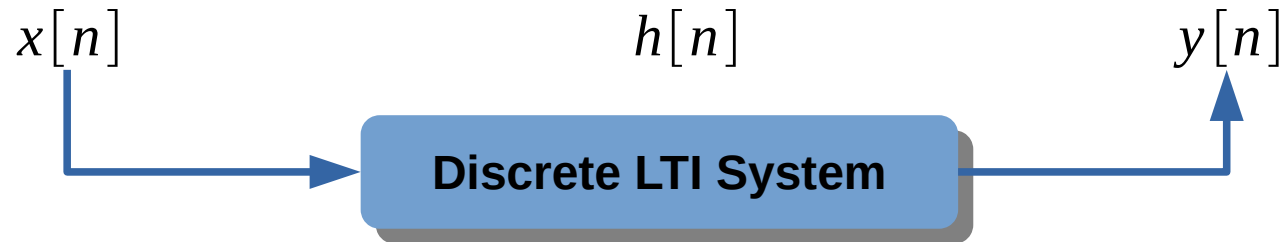
Experiment - 2

**Convolution of two sequences using graphical methods and using commands
verification of the properties of convolution**

Objective -

- 1. Understand the principle of linear convolution between two finite sequences**
- 2. Compute the discrete LTI system output**

Experiment – 2: Linear Convolution



$$y[n] = x[n] * h[n]$$

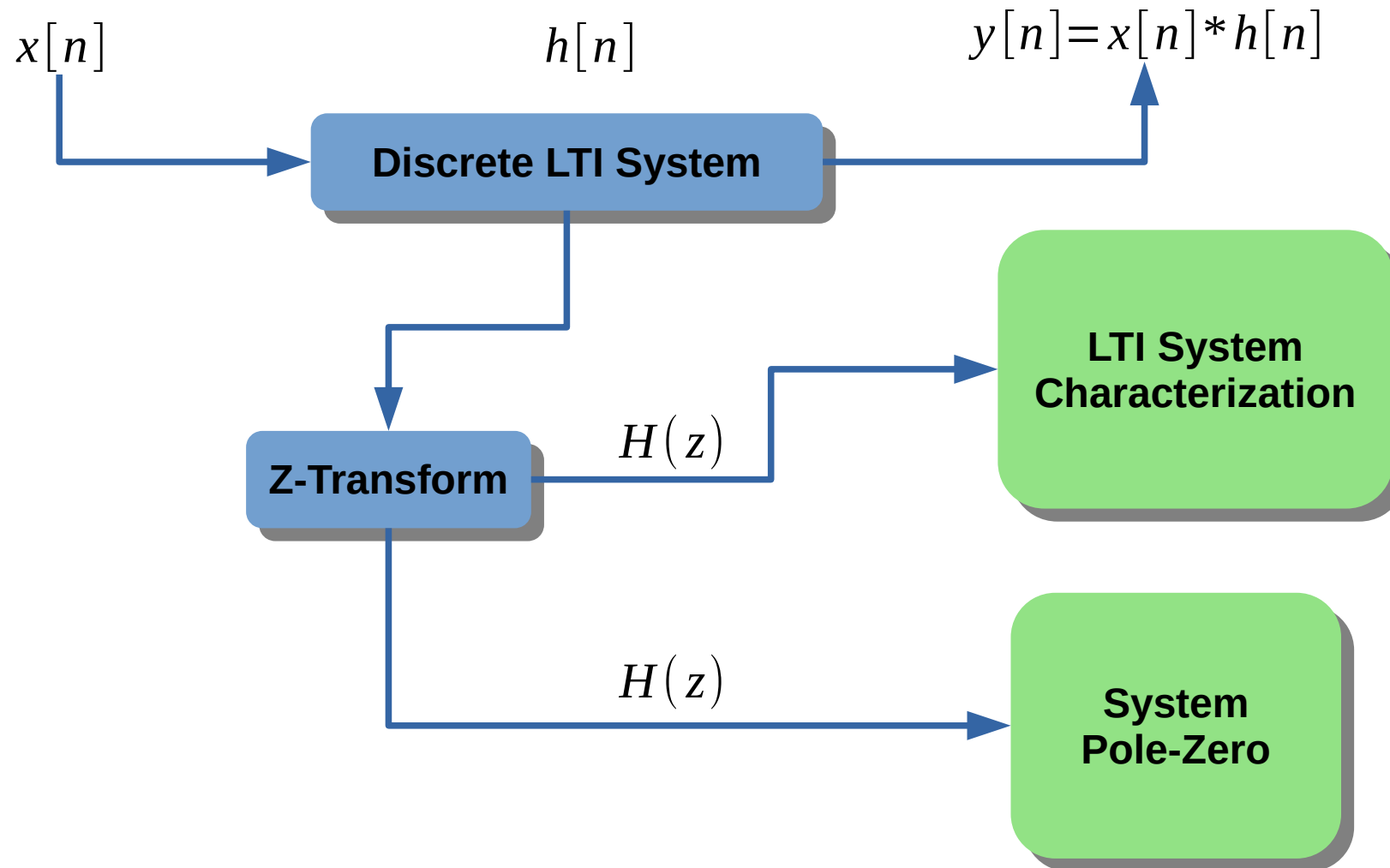
Experiment - 3

Z-transform of various sequences - verification of the properties of Z-transform

Objective -

- 1. Compute the Z Transform**
- 2. Plot the pole and zeros of discrete LTI system**
- 3. Find the frequency response of discrete LTI system**

Experiment – 3: Z Transform & LTI system



Experiment - 4

Twiddle factors - verification of the properties

Objective -

- 1. Compute the Twiddle factor**
- 2. Study the properties of Twiddle factor**

Experiment – 4: Twiddle Factor Matrix

$$[X]_{(N,1)} = [W_N]_{(N,N)} [x]_{(N,1)}$$

$$W_N = \begin{pmatrix} 1 & 1 & 1 & \cdot & \cdot & 1 \\ 1 & w_N^1 & w_N^2 & \cdot & \cdot & w_N^{(N-1)} \\ 1 & w_N^2 & w_N^4 & \cdot & \cdot & w_N^{2(N-1)} \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ 1 & w_N^{(N-1)} & w_N^{2(N-1)} & \cdot & \cdot & w_N^{(N-1)(N-1)} \end{pmatrix}$$

$w_N = e^{-j\frac{2\pi}{N}}$

Experiment - 5

DFTs / IDFTs using matrix multiplication and also using commands

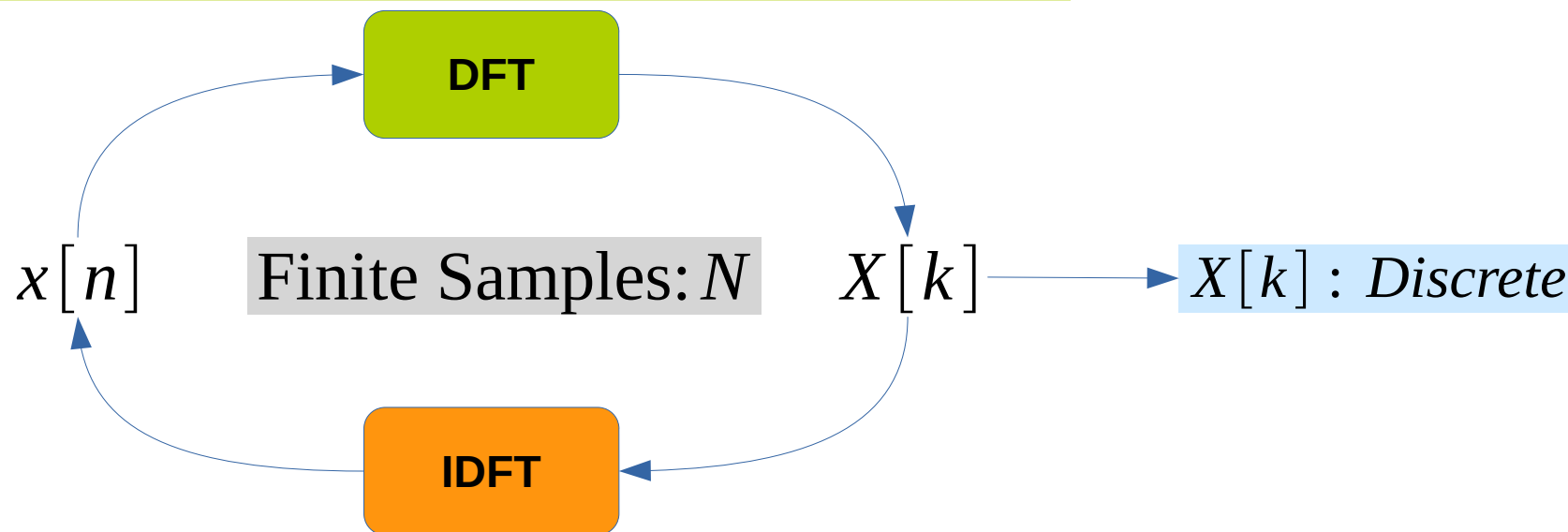
Objective -

- 1. Study the discrete spectrum of discrete time signal**
- 2. Generate the discrete time signal from spectrum**

Experiment – 5: DFT, IDFT

$$X[k] = \sum_{n=0}^{N-1} x[n] e^{-j2\pi kn/N}; 0 \leq k < N-1$$

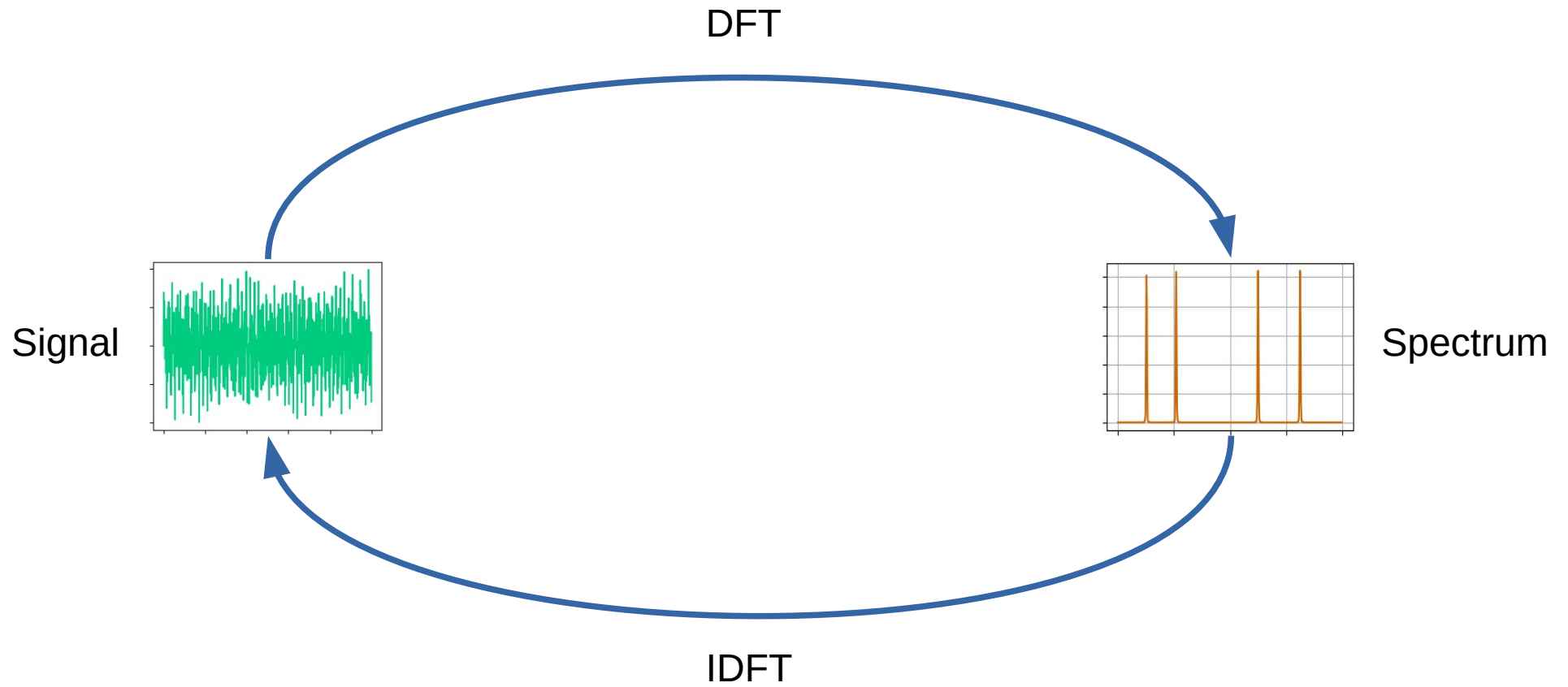
Analysis Equation



$$x[n] = \frac{1}{N} \sum_{k=0}^{N-1} X[k] e^{j2\pi kn/N}; 0 \leq n \leq N-1$$

Synthesis Equation

Experiment – 5: DFT, IDFT



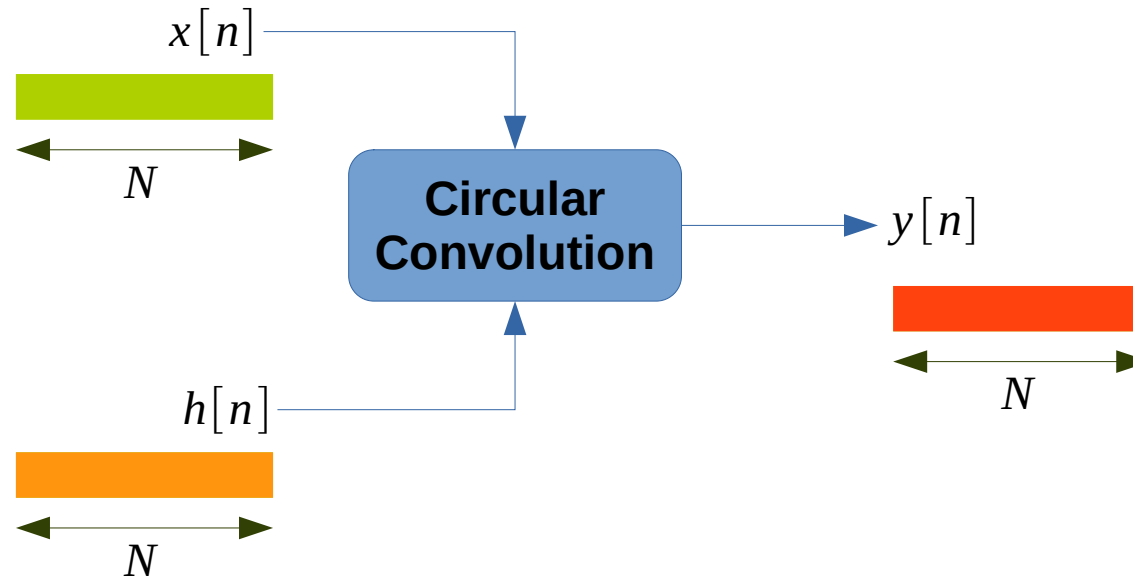
Experiment - 6

Circular convolution of two sequences using graphical methods and using commands, differentiation between linear and circular convolutions

Objective -

- 1. Understand the principle of circular convolution between two finite sequences**
- 2. Compute the discrete LTI system output**
- 3. Understand the relation between linear and circular convolution**

Experiment – 6: Circular Convolution



$$y[n] = \sum_{k=0}^{N-1} x[k] h[\langle n-k \rangle_N], \quad 0 \leq n < N-1$$

Experiment - 7

Verifications of the different algorithms associated with filtering of long data sequences and Overlap-add and Overlap-save methods

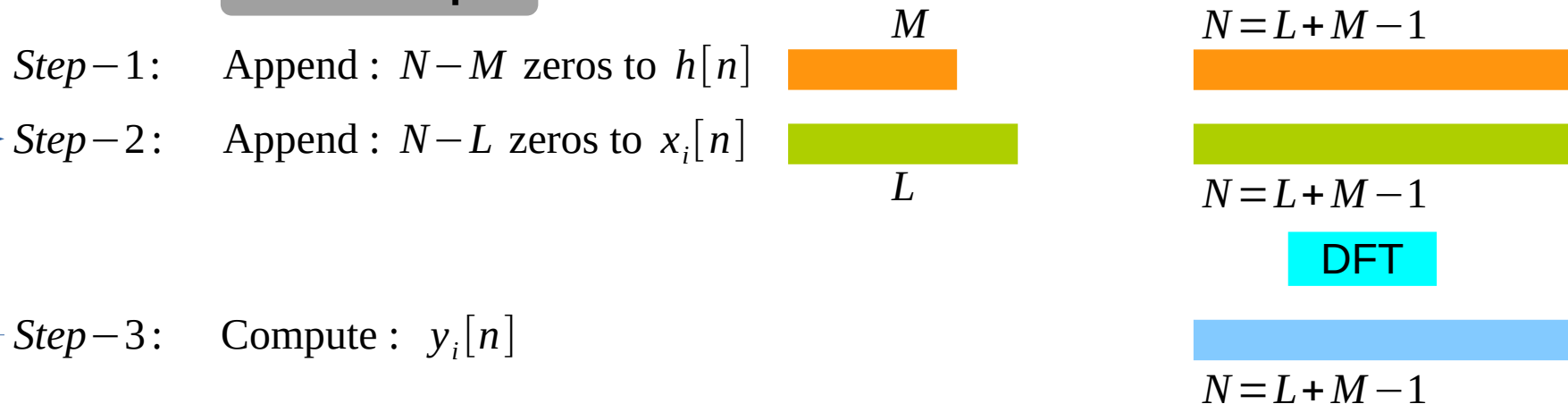
Objective -

- 1. Filtering long data sequence for real-time application**

Experiment – 7: OLA

Preprocess: Divide input data into frames of length : L

Frame output



Step-4: Add the overlap samples between successive output frames to form the final output

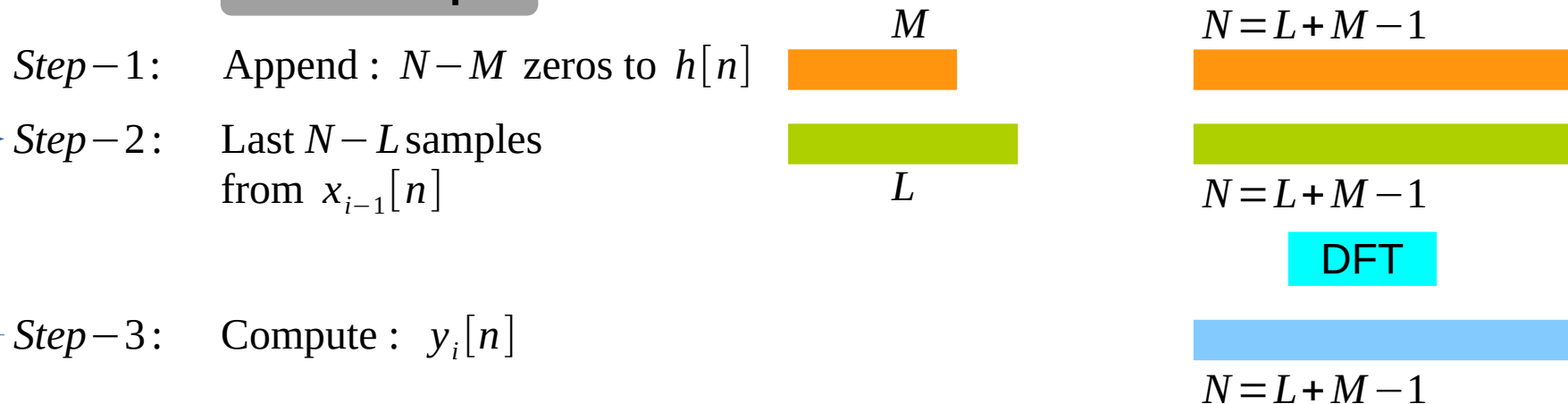
Combiner

$\# \text{Frames} * L + M - 1$

Experiment – 7: OLS

Preprocess: Divide input data into frames of length : L

Frame output



Step-4: Discard the first $N-L$ samples from each output frame to form the final output

Combiner

$$\text{len}(x[n]) + M - 1$$

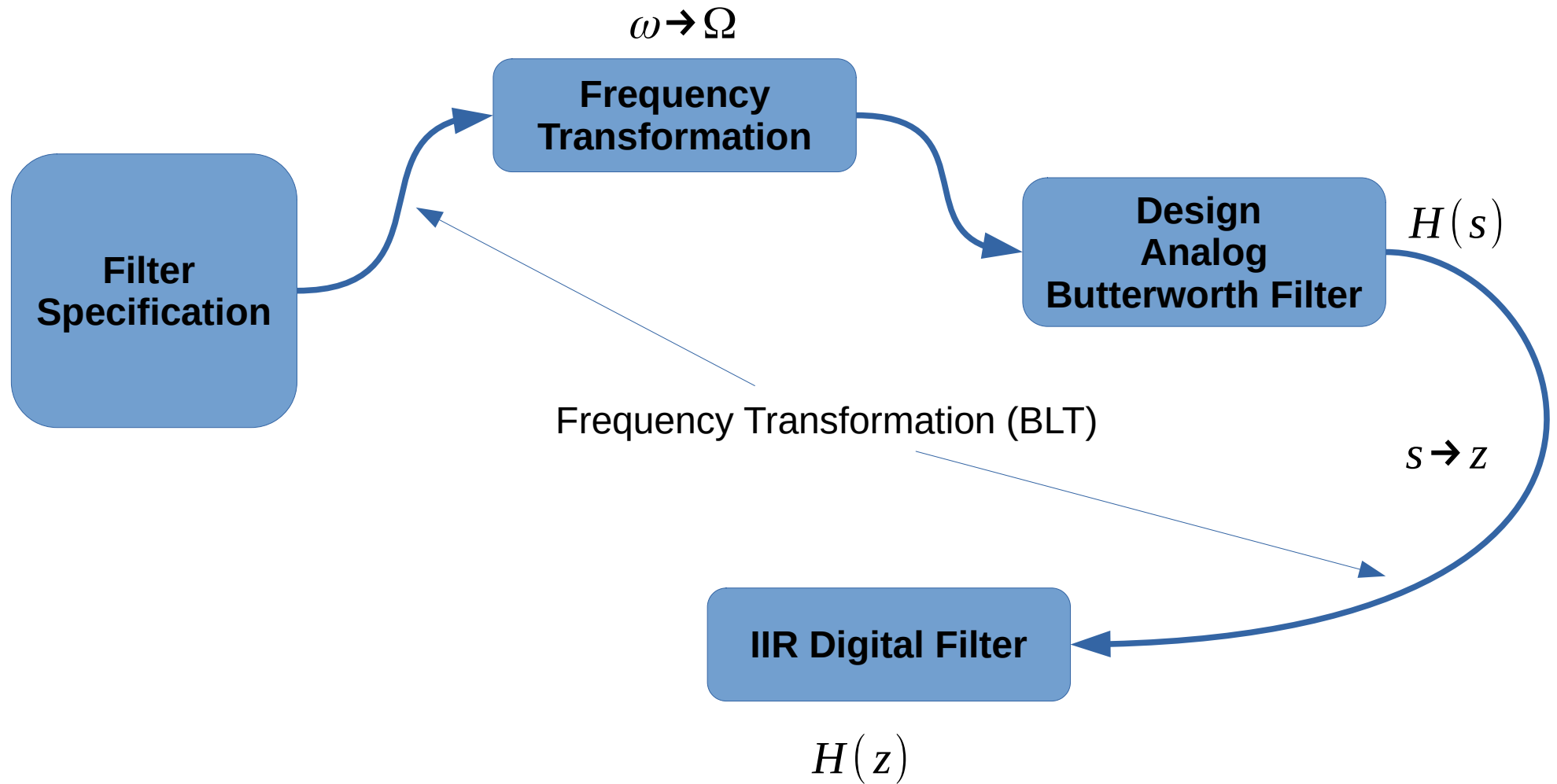
Experiment - 8

Butterworth filter design with different set of parameters

Objective -

- 1. Design and implement IIR filter with given specification**

Experiment – 8: IIR Filter



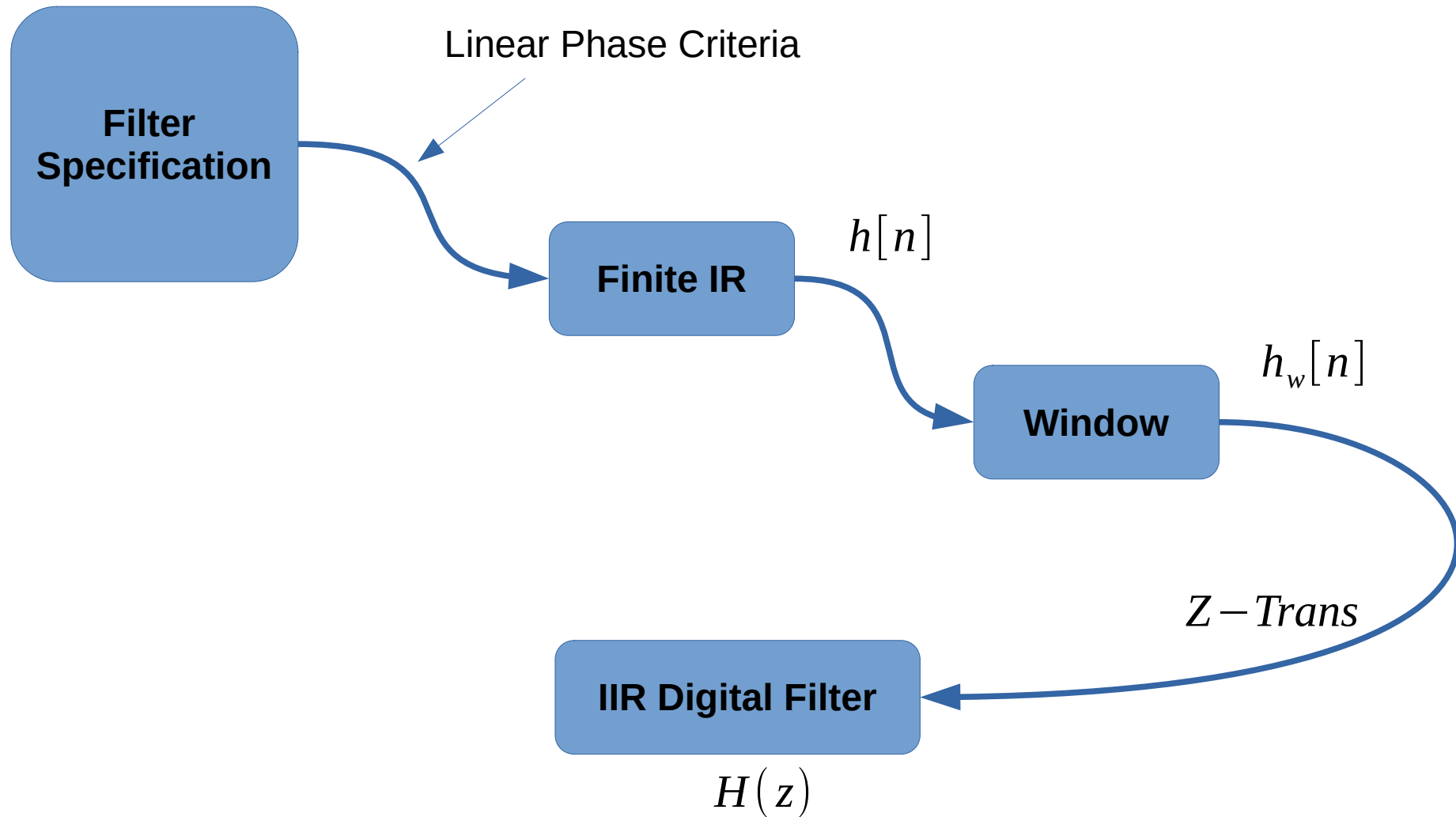
Experiment - 9

FIR filter design using rectangular, Hamming and Blackman windows

Objective -

- 1. Design and implement FIR filter with given specification**
- 2. Understand the effect of window in FIR filtering**

Experiment – 9: FIR Filter



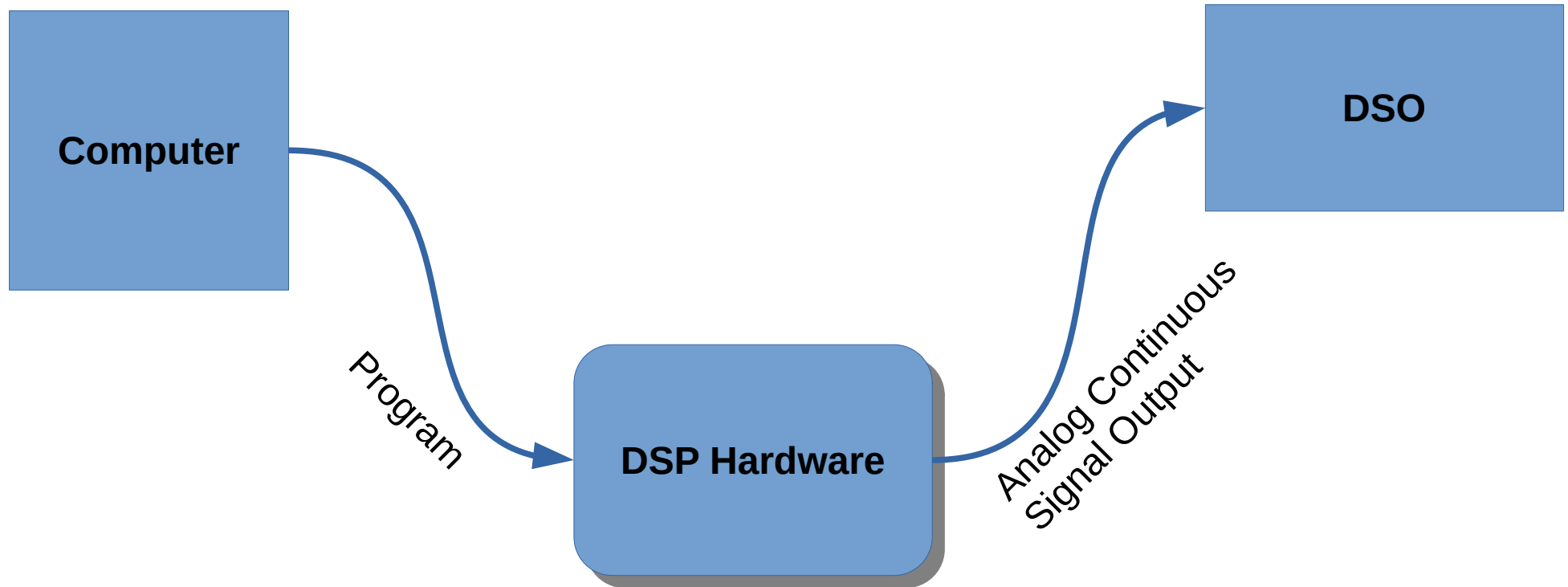
Experiment - 10

Hardware Laboratory using DSP Processor

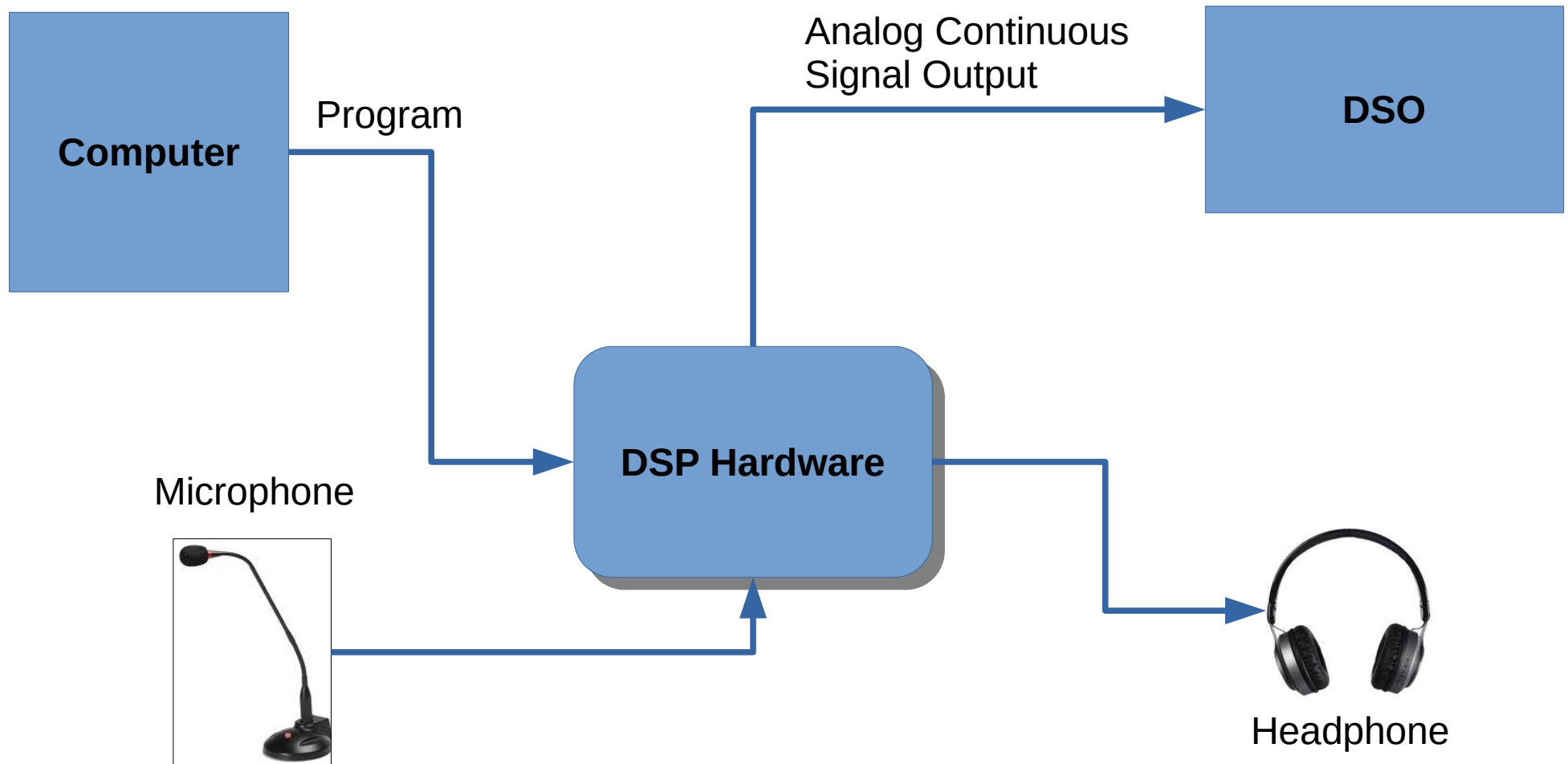
Objective -

- 1. Generation of Sinusoidal wave from digital hardware**
- 2. Sample real-time audio signal using digital hardware and display in oscilloscope**
- 3. Real-time audio signal filtering**

Experiment – 10: Sinusoidal Signal Generation



Experiment – 10: Real-time signal sampling and output



Experiment – 10: Real-time audio signal filtering

