

Today's Content

Connecting the Ropes

Heap Introduction

Insertion

Heapify

Extract Min

Build Heap

Q. Connecting the Ropes

2 5 2 6 3

You can connect any two ropes together, there's a cost associated to connect them = sum of length of ropes that you're connecting.

Find **min. cost** required to connect all ropes.

[2, 5, 2, 6, 3]

Cost

[2, 5, 2, 6, 3]	$\frac{2}{2} \quad \frac{5}{5} = \frac{7}{7}$	7
[7, 2, 6, 3]	$\frac{2}{2} \quad \frac{7}{1} = \frac{9}{9}$	9
[9, 6, 3]	$\frac{9}{9} \quad \frac{6}{6} = \frac{15}{15}$	15
[15, 3]	$\frac{15}{15} \quad \frac{3}{3} = \frac{18}{18}$	18
[18]		<u>49</u>

Sort [2, 5, 2, 6, 3] → [2, 2, 3, 5, 6]

2, 2, 3, 5, 6

$$2 + 2 = 4$$

Cost

$$4 +$$

$$3 + 4 = 7$$

$$7 +$$

$$5 + 6 = 11$$

$$11 +$$

$$7 + 11 = 18$$

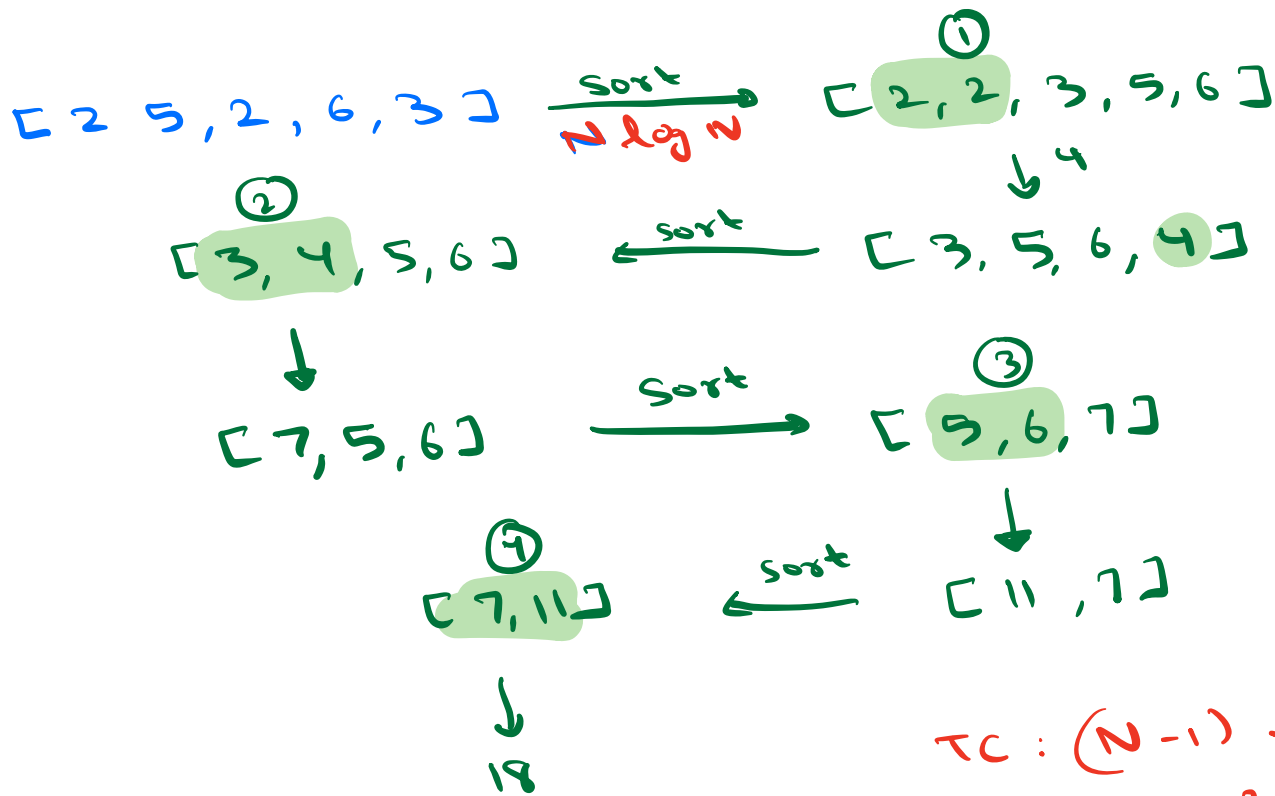
$$18$$

$$7, 11$$

$$18$$

$$\underline{\underline{40}}$$

Idea: Always pick 2 smallest ropes and combine them.

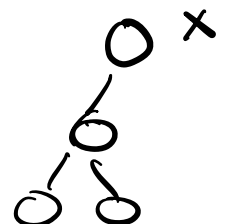
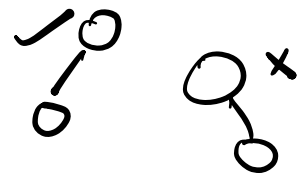


TC: $(N-1) \times N \log N$
 $O(N^2 \log N)$

We need a DS which is optimized for finding min element



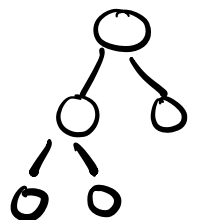
Heap DS
 ↓
 Binary Tree



①

Complete BT (CBT)

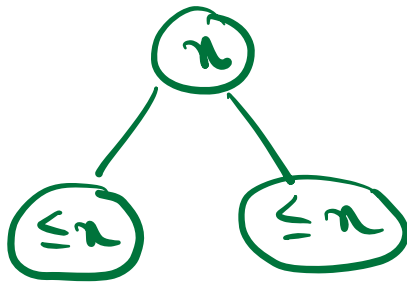
All levels are filled completely except last level, data can be filled from left to right



② Order of elements

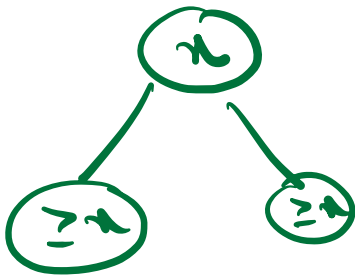


Heap Order Property [HOP]



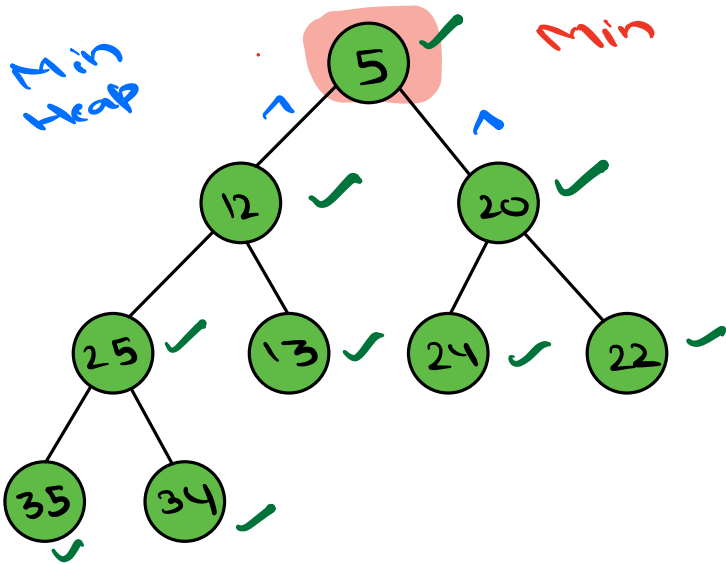
Max Heap

Node \geq children

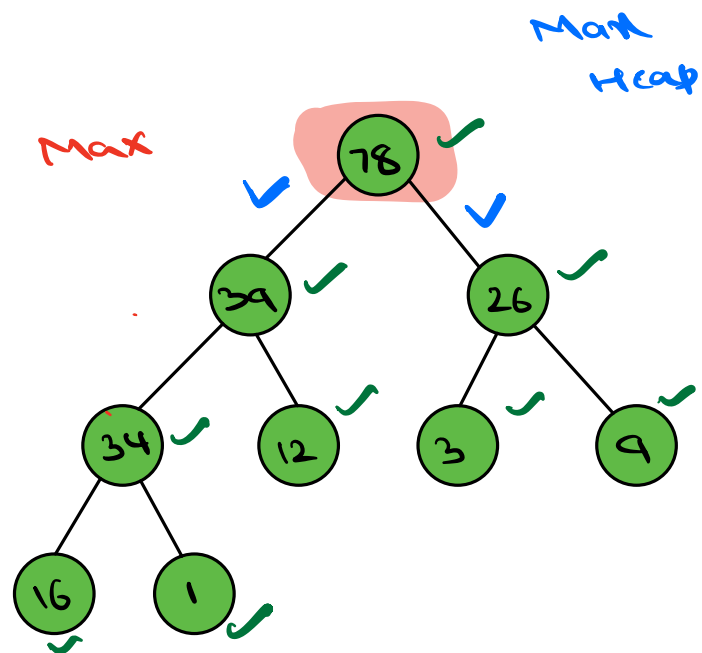


Min Heap

Node \leq children



1. Complete BT
2. HOP

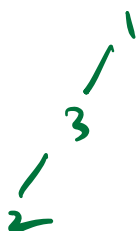
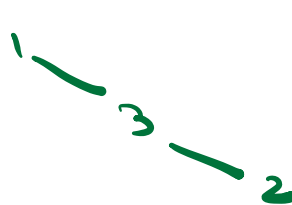
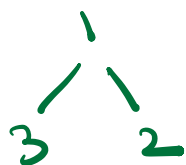


1. Complete BT
2. HOP

Min Heap \rightarrow min ele is at root $O(1)$

Max Heap \rightarrow Max ele is at root $O(1)$

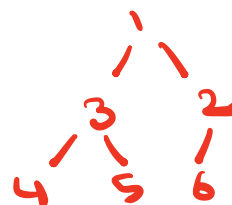
Level order Traversal [1, 3, 2]



[1, 3, 2]



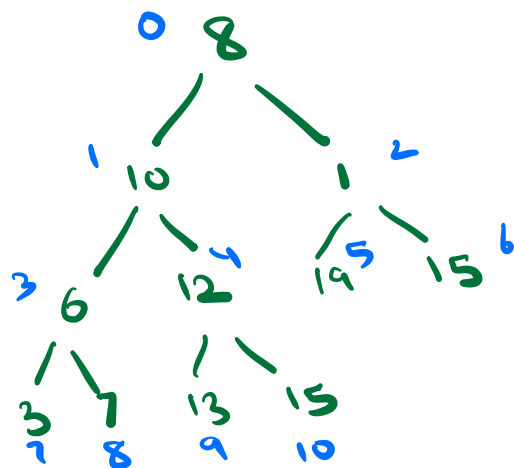
[1, 3, 2, 4, 5, 6]



Visualize array as Tree (CBT)

8	10	1	6	12	19	15	3	7	13	15
0	1	2	3	4	5	6	7	8	9	10

Heap
↓
CBT
↓
Arr
(Level order)



Parent*

Child

0

→ 1, 2

$$[2 \cdot 0 + 1, 2 \cdot 0 + 2]$$

3

→ 7, 8

$$[2 \cdot 3 + 1, 2 \cdot 3 + 2]$$

4

→ 9, 10

$$[2 \cdot 4 + 1, 2 \cdot 4 + 2]$$

i

$$\rightarrow [2i + 1, 2i + 2]$$

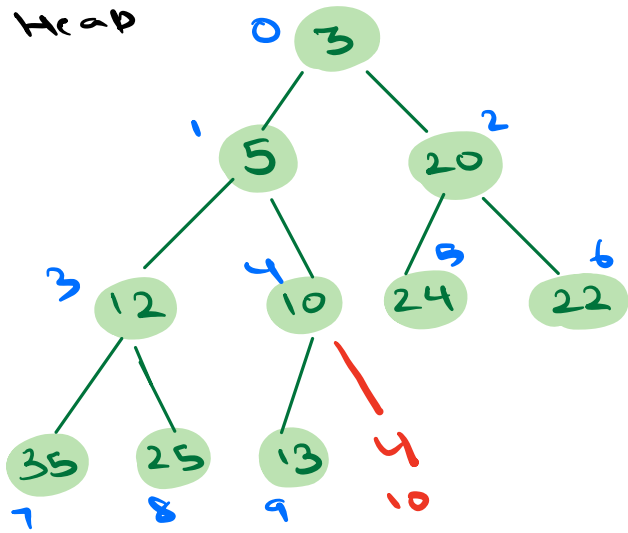
$$C_i \xrightarrow{\text{par}} \frac{C_i - 1}{2}$$

Insertion in minHeap

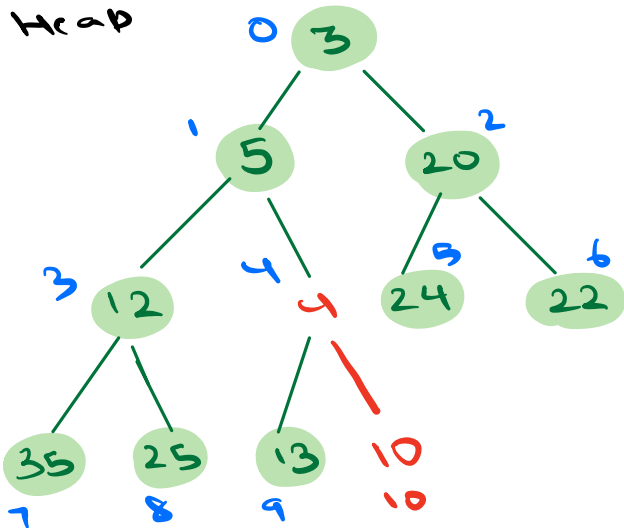
Insert 4

	5			15							4
0	1	2	3	4	5	6	7	8	9	10	
P_i	i										

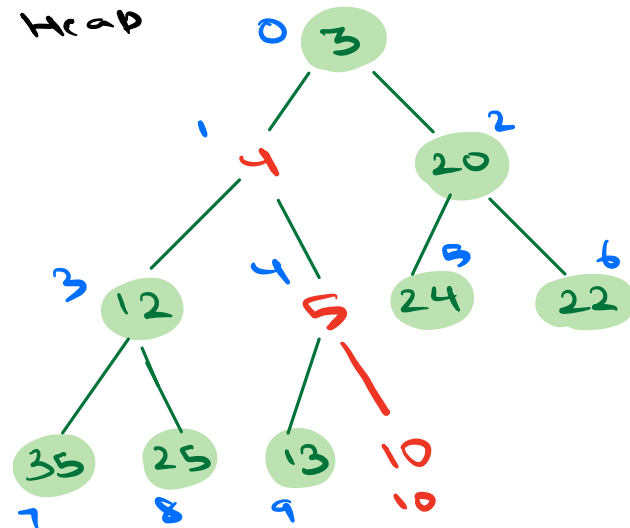
Min
Heap



Min
Heap



Min
Heap



$i = \frac{i-1}{2}$
 i P_i
10 4

$arr[i] > arr[P_i]$

4 > 10 No

Swap

4 1

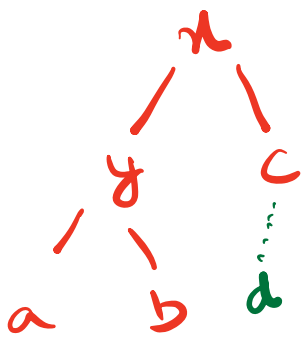
4 > 5 No

Swap

1 0

4 > 3 Yes

Break

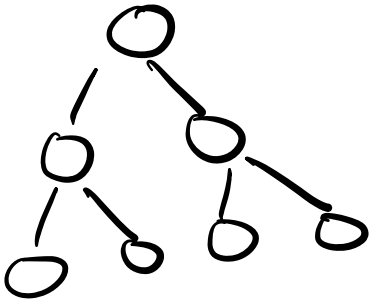


$n < y$
 $n < c$
 $y < a$
 $y < b$

swap $d < c$
 swap $d < n$



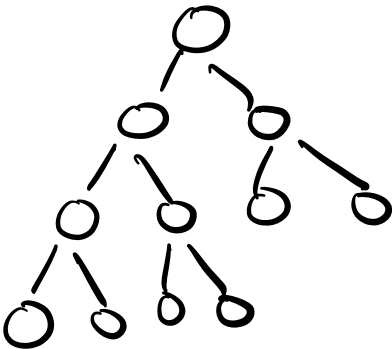
$d < n$
 $d < c$



$$7 \rightarrow \lceil \log_2 7 \rceil$$

7

$$\log_2 7 = 2.8$$



11

$$\log_2 11 = 3.4$$

Dynamic array

```
void insert ( int x, int[] heap) {
```

```
    heap.addLast(x)
```

```
    i = heap.size() - 1
```

```
    while ( i > 0) {
```

```
        int p_i = (i-1)/2
```

```
        if (heap[i] < heap[p_i]) {
```

```
            swap (heap[i], heap[p_i])
```

```
            i = p_i
```

```
        } else {
```

```
            break
```

TC: $O(\text{Height of tree})$

↓

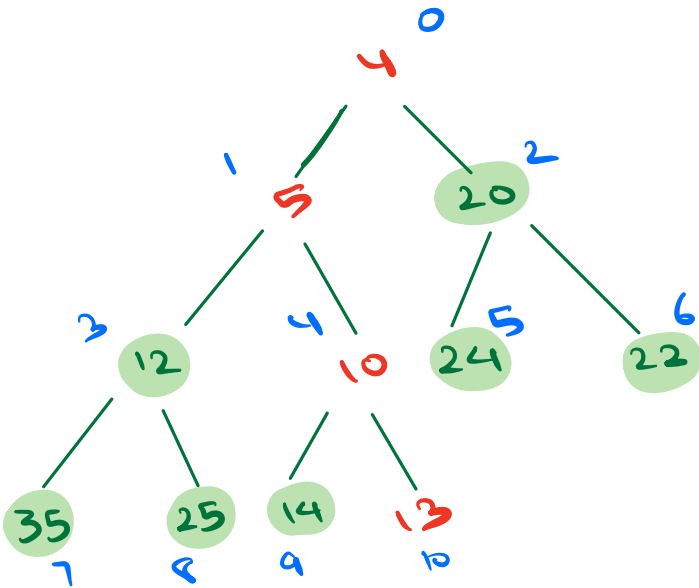
TC: $O(\log_2 N)$

SC: $O(1)$

Heapify

Given a min heap, all elements are following heap property except for first ele, fix the heap

~~13~~⁴ ~~4~~^{13 5} 20 12 ~~5~~^{13 10} 24 22 35 25 14 ~~10~~¹³
 0 1 2 3 4 5 6 7 8 9 10



$N = 11$ (Heap size)

idx $\rightarrow 0 - 10$

Invalid idx $\geq N$

i	$2i+1$	$2i+2$
5	11 x	12 x
6	13 x	14 x

i child
idx

min ($a[i]$,
 $a[2i+1]$,
 $a[2i+2]$)

0

1, 2

min (13, 4, 20)
= 4

↓
idx 1

swap (0, 1)

1

3, 4

min (13, 12, 5)
= 5 (idx 4)

swap (1, 4)

4

9, 10

min (13, 14, 10)
= 10 (idx 10)

swap (4, 10)

10

21, 22

Break

void heapify (heap[], N, i) {

while (2i+1 < N) {

int x = min(heap[i], heap[2i+1], heap[2i+2])

if (x == heap[i])

break

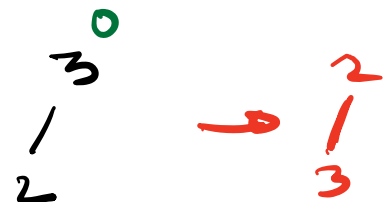
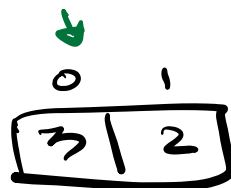
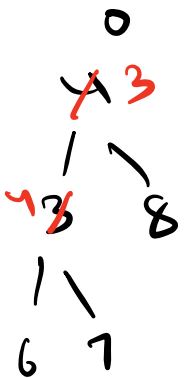
else if (x == heap[2i+1]) {

swap(heap[i], heap[2i+1])
i = 2i+1

else if (x == heap[2i+2]) {

swap(heap[i], heap[2i+2])
i = 2i+2

NOTE *

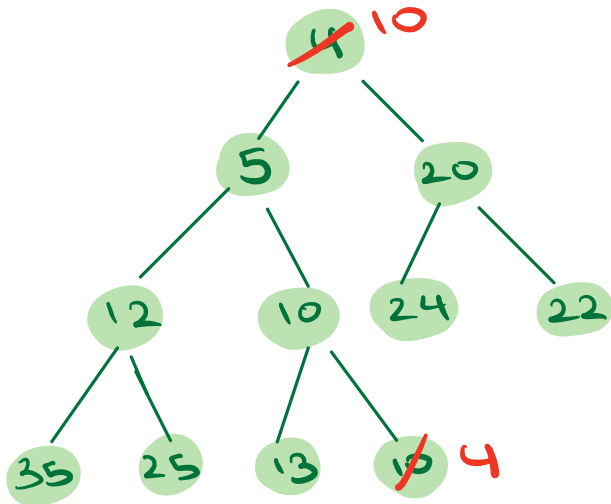


TC: O(log N)
SC: O(1)

10:55

Extract / Remove min

10	5	20	12	10	24	22	35	25	13	4
4										10
0	1	2	3	4	5	6	7	8	9	10



TC: $O(\log N)$
 SC: $O(1)$

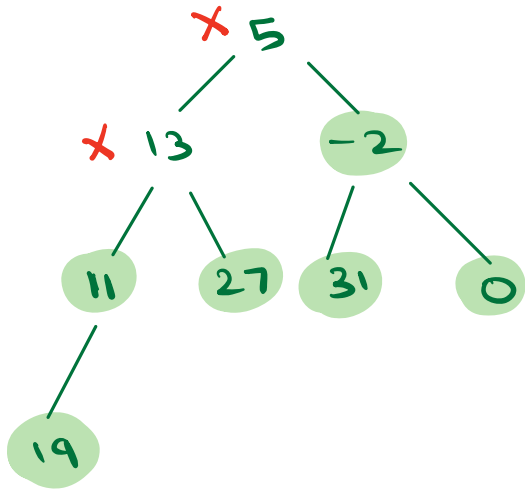
$N = 11$ idx
 0-10
 $N--$ ↓
 10 0-9

- ① swap heap[0] with heap[last]
- ② remove last ele
- ③ heapify with idx 0

Heap [] → min ele → heap[0]

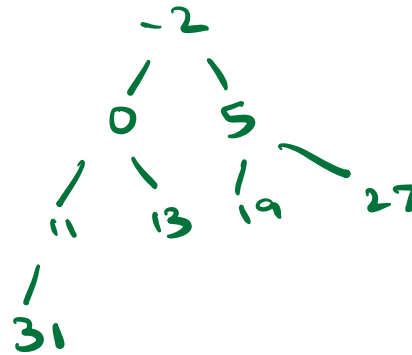
Build Heap [Min Heap]

[5 13 -2 11 27 31 0 19]



Idea 1 : Sort the arr

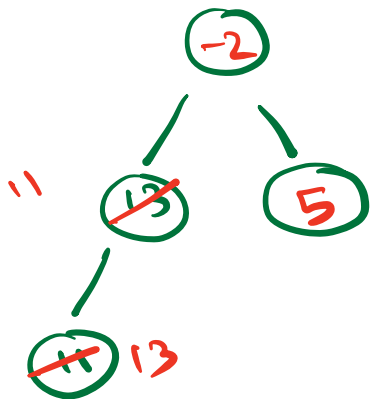
[-2 0 5 11 13 19 27 31]



TC: $O(N \log N)$

[5 13 -2 11 27 31 0 19]

Idea 2 : Insert elements one by one in heap



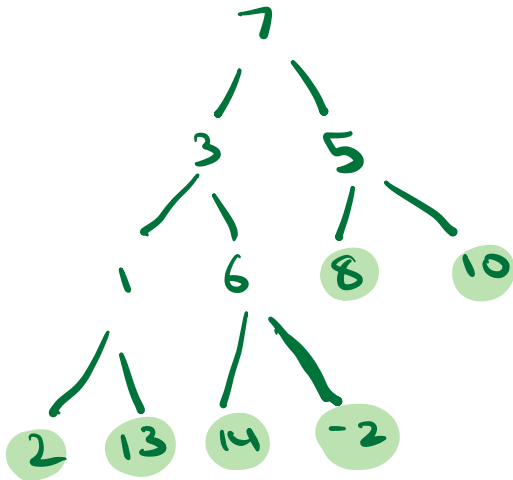
heap

[~~5~~ 13] ~~-2~~
 -2 5

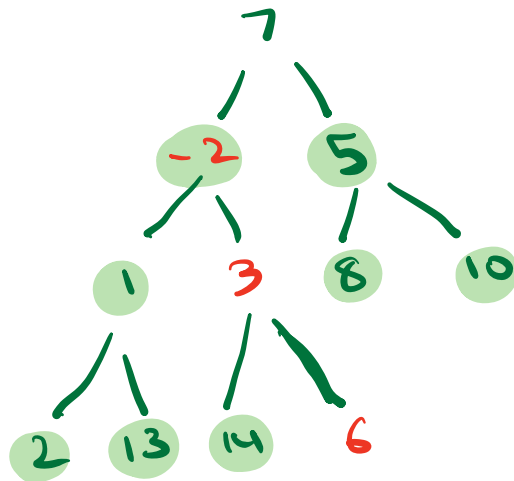
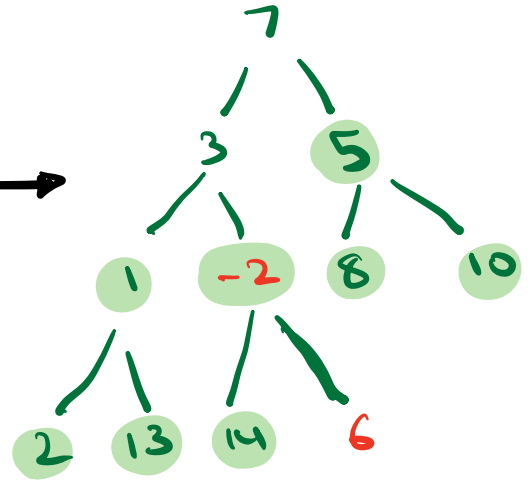
TC: $O(N \log_2 N)$

Idea 3: $[7, 3, 5, 1, 6, 8, 10, 2, 13, 14, -2]$

Build heap from bottom to top and R \rightarrow L

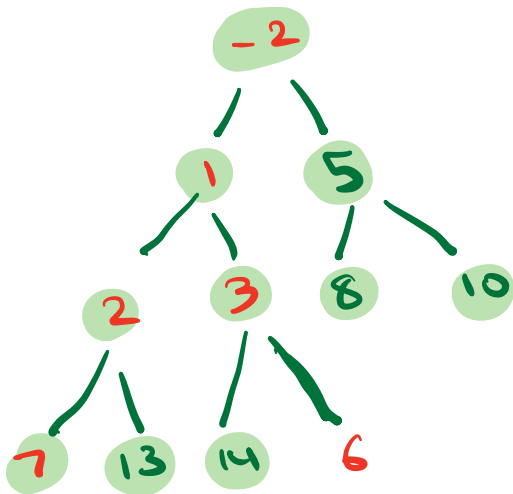


heapify(6)



heapify(1)
heapify(5)
heapify(3)

heapify(7)



Last Non-Leaf Node

↓
Parent of last leaf

Heap
+
2

$$\text{Last leaf (idx)} = N-1$$

$$\text{Parent} = \frac{i-1}{2} = \frac{N-1-1}{2} = \frac{N-2}{2} = \frac{N}{2} - 1$$

$$\text{Last Non-Leaf Node} = \frac{11-2}{2} = \frac{9}{2} = 4$$

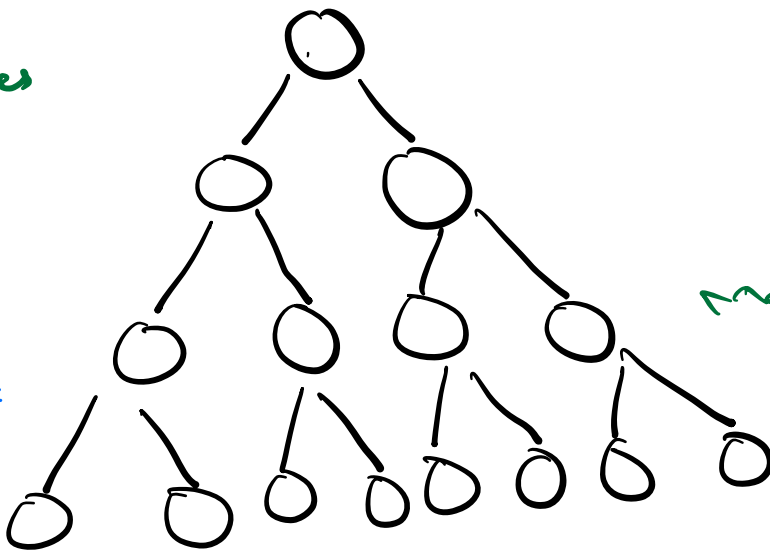
for ($i = \frac{N-2}{2}$; $i \geq 0$; $i--$) <

↓
heapify (heap, i)

TC: $O(N)$

$$\times \frac{N}{2} \log_2 N$$

N
Nodes



Max No. of nodes
in last level = $N/2$

Max no. of nodes in
2nd last level = $N/4$

3rd Last $\rightarrow N/8$

Total swaps

$$= \underbrace{N/2}_{0} * 0 + \frac{N}{4} * 1 + \frac{N}{8} * 2 + \frac{N}{16} * 3 + \dots$$

$$= \frac{N}{2} \left(\frac{1}{2} + \frac{2}{4} + \frac{3}{8} + \frac{4}{16} + \dots \right)$$

$$= \frac{N}{2} * 2 = \textcircled{2} \quad \Delta GP$$

$$S = \frac{1}{2} + \frac{2}{4} + \frac{3}{8} + \frac{4}{16} + \dots$$

$$- \frac{S}{2} = \frac{\frac{1}{4} + \frac{2}{8} + \frac{3}{16} + \dots}{\quad}$$

$$\frac{S}{2} = \frac{\frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} + \dots}{\quad}$$

\downarrow
GP

$r = \frac{1}{2}$

$$\text{Sum} = \frac{a}{1-r} \quad \text{Formula for Infinite GP}$$

$$\frac{S}{2} = \frac{\frac{1}{2}}{1 - \frac{1}{2}}$$

$$\frac{S}{2} = 1 \quad \Rightarrow S = 2$$

Doubt

	1	2	3	4	5	6	7	8
1								
2								
3								
4								
5								
6								
7								
8								

2,6
3,5

5,4

row --
col++

Row

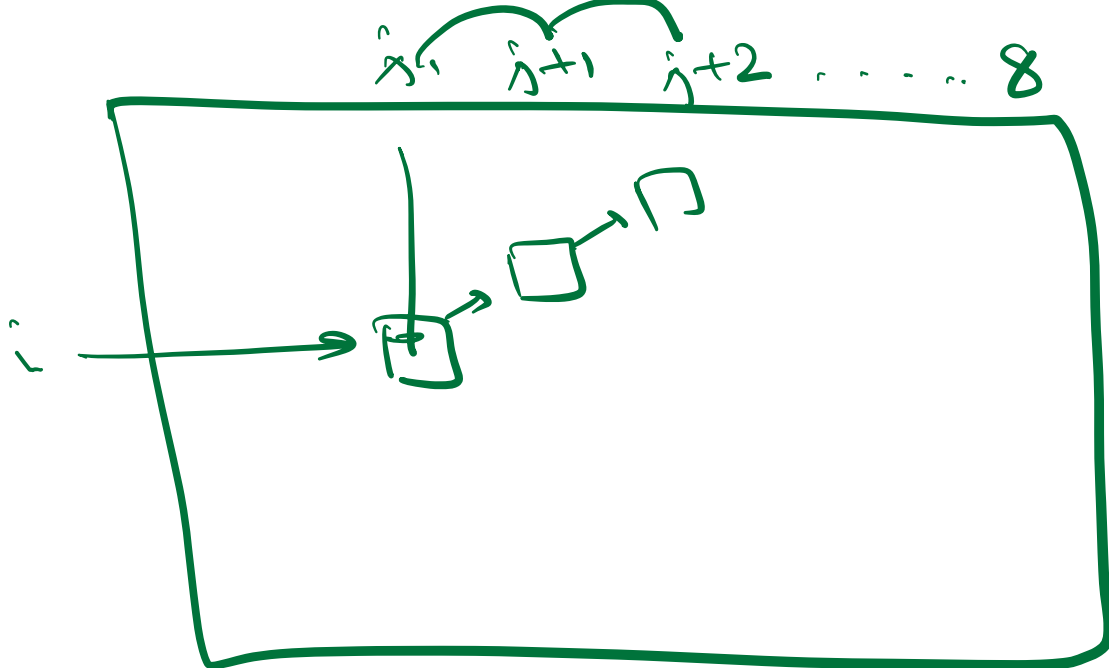
4 → 1 3 steps
4 → 8 4 steps

min(3,4)

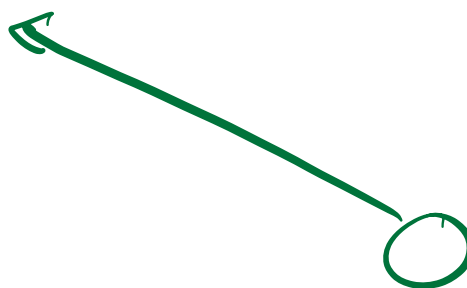
Row

i → 1 (i-1) steps
j → 8 (8-i) steps

+1 +1 +1
5 6 7 8



row --
col --



row

4 → 1 3 steps

4 → 1 3 steps