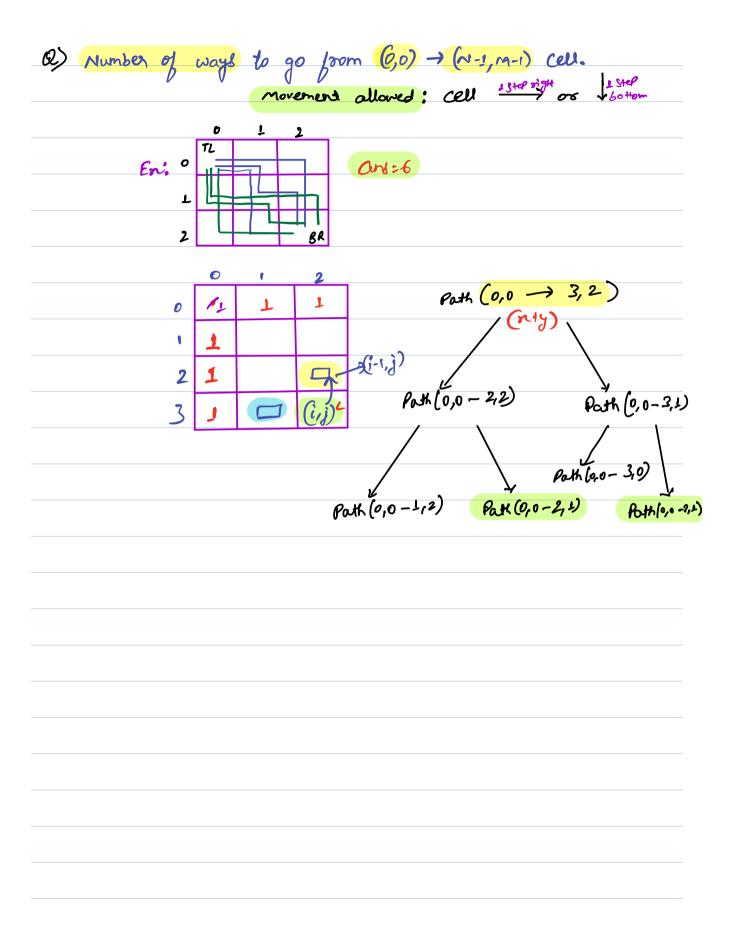
Today's agenda -220 arrays dP
Le unique Paths in goid
4 Min Sum Path
Lo Dungeon foincess
Li subhesh
L DTV graduate
· · · · · · · · · · · · · · · · · · ·
le 5t on codechef -> ICPC regional
4 3 yest teaching enp 1evel-3 (cp)
4 youtuber -> felcoding > Goaths > 100kt
byoutuser -> Percoding > Goaths? 100kt (level-2)) views
4 Spe 2 instructor
Advanced module



118 Suedo Code
----------------

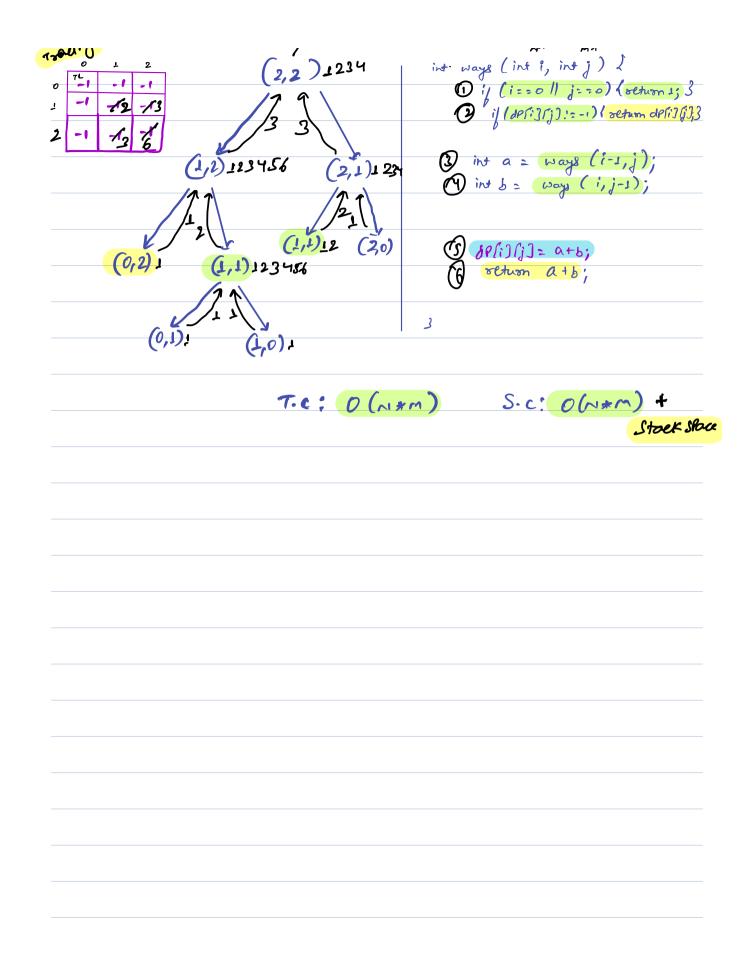
119 Suedo Code	
	int dP[N][m]=d-13
	int ways (int i, int j) )
	i/ (i==0 // j==0) (setum 1; 3
	if (design):=-1) ( setum design);}
	int a = ways (i-1, j);
	int $a = ways(i-1,j);$ int $b = ways(i,j-1);$
	V
	splissj= a+b;
	octum a+b;
	3
•	

DRY

7

منمت است

i ra



## // Iterative idea

	a (i-1,j)
(i,j) <	-> (i, j-1)

de	D	ļ	2
0	TL 1	_1_	_1
L	1	2	3
2	1	3	6 gR

$$(1,1) \rightarrow 1$$

$$(1,0) \rightarrow 1$$

$$2$$

Usay = 
$$\partial P[2][2]=6$$

$$(1,2) \qquad (0,2) \rightarrow 1$$

$$(1,1) \rightarrow 2$$

$$(2,1) \xrightarrow{(2,0)} 2$$

$$(2,0) \xrightarrow{1} 3$$

$$(2,2) \longrightarrow 3$$

$$(2,1) \longrightarrow 3$$

11 Psuedo code

```
int countrath ( int N, int m) {
       int dP[n][m];
     for (int j=0; j<m; j++) ( Nom sow
deloJ[j] = 1
      lor (in i=0; i=N; i++) < 1104 col
deli)[0] = 1
       for (int i=1; i <n; i++) {
    for (intj=1; j <n; j++) {
              deli][j] = deli-][j] + deli][j-];
         setum dP[N-1][m-1];
T.C: D(N*m) S.C: O(N*m)
```

Minimum Path lum Q) 4 Given a 2d motoir, filled with non-negative numbers, find a Path from (0,0) (N-1, m-1) which minimizes the total cost of Path.
In Sum of all the elements on that Path. Note: move right or down En: 0 2 3 5

1 1 6 4

2 9 2 7 (i,j)

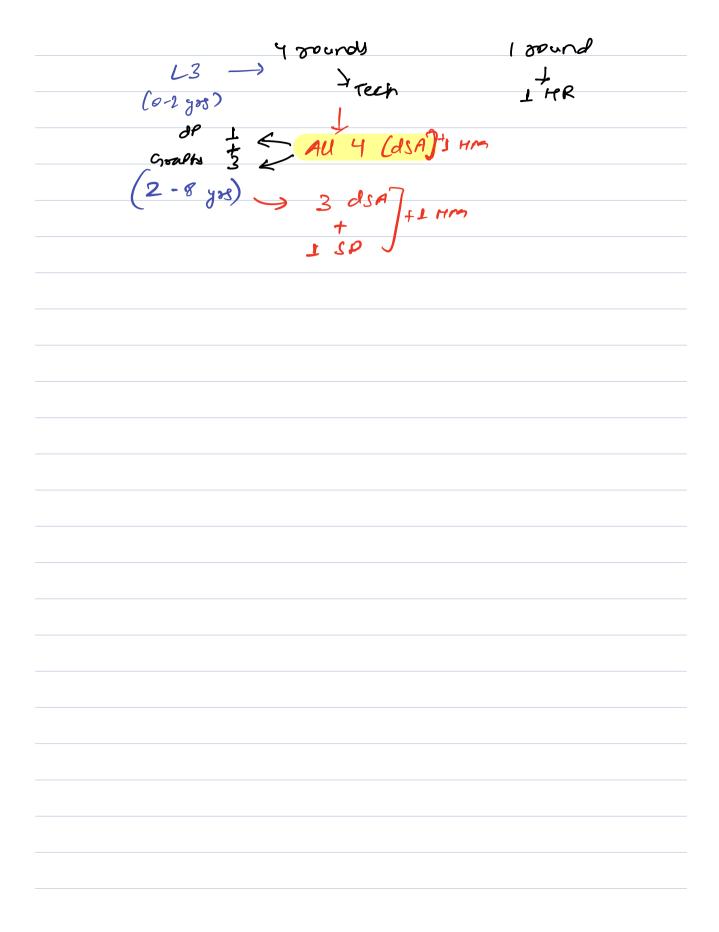
(i,j) de State: desiJsj]: min cost to reach (i,j) prom(0,0) de enbession: delissis = min (deli-islis, delissis) + ass [i][j] 10

12

int min Pathlum (int aro [N] [m]) {
int dP[N] sm];
deso][0]: ass so][0];
100 (int j=1; j <m; 110th="" <="" j++)="" mw<="" th=""></m;>
for (int j=1; jzm; j++) < 110th onw deloslj] = deloslj-1] + arteslj)
Jor (int i=1; izN; i++) {
aplissos: apli-issos+ arr [iso];
desij(j): roin (desi-1)(j), desij(j-1)+
3 avolissis;
3 setum dP[N-1][m-1];

T.c: 0(n#m) S.c: 0(n+m)

Break till 10:30 Pm



Q) Dungeon Princess

Is Criven mot [N] [m] where each cell indicates health gained.

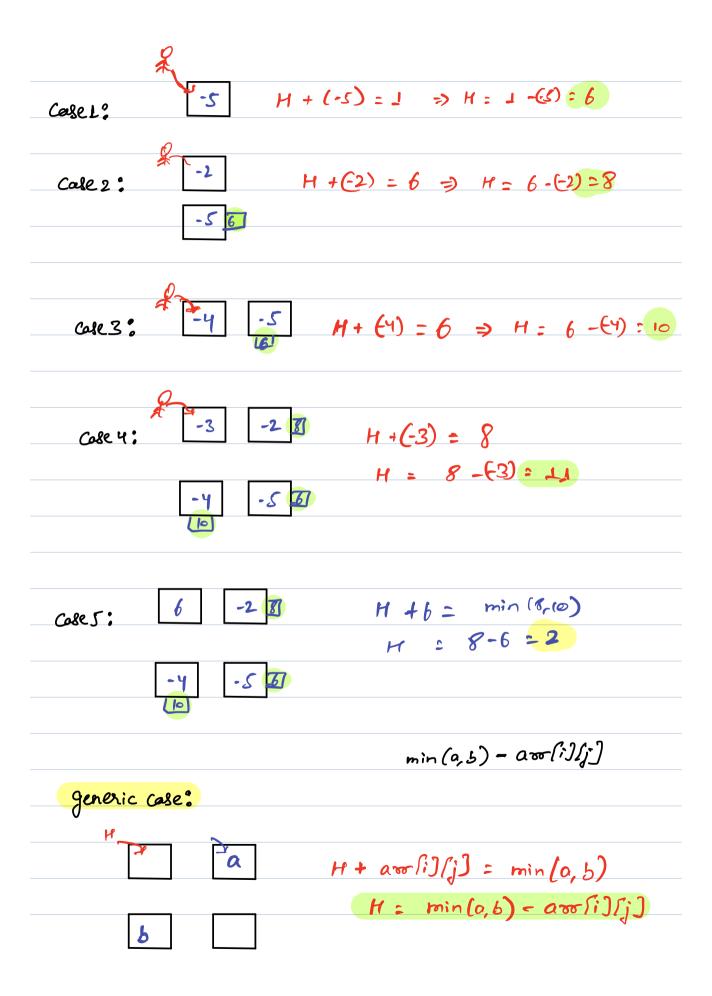
→ Find out min health required at (0,0) so that we can reach
[N-1, M-1].

Note: novements: sight or bottom.

(1) if health reaches o, at any place you are dead.
(11) we are starting at (0,0).

En; 0 -3 -5 1 -2 1

min (a, b) - a oo (i) [j]	3	2	1	0		
min H [0-0 - 3,3]	-٦	4	12	-3	En: 0	
	6	-4	5	-b	1	
करी मि	-4	3	-8	-15	2	
$\frac{2}{\text{min}H\left(0,1-3,3\right)}  \text{min}H\left(1,0\rightarrow3,3\right)$	-7	-2	4	7	2	
a b	•	•			'	



## H: man (min Ca, b) - avorlissis, 1)

Colle 6: 
$$16$$
  $-2$   $11$   $H = (min(8, 10) - 16)$ 

$$= mon(-8, 1) = 1$$

$$H + 16 = 18 \Rightarrow H = 18 - 16 = 2$$

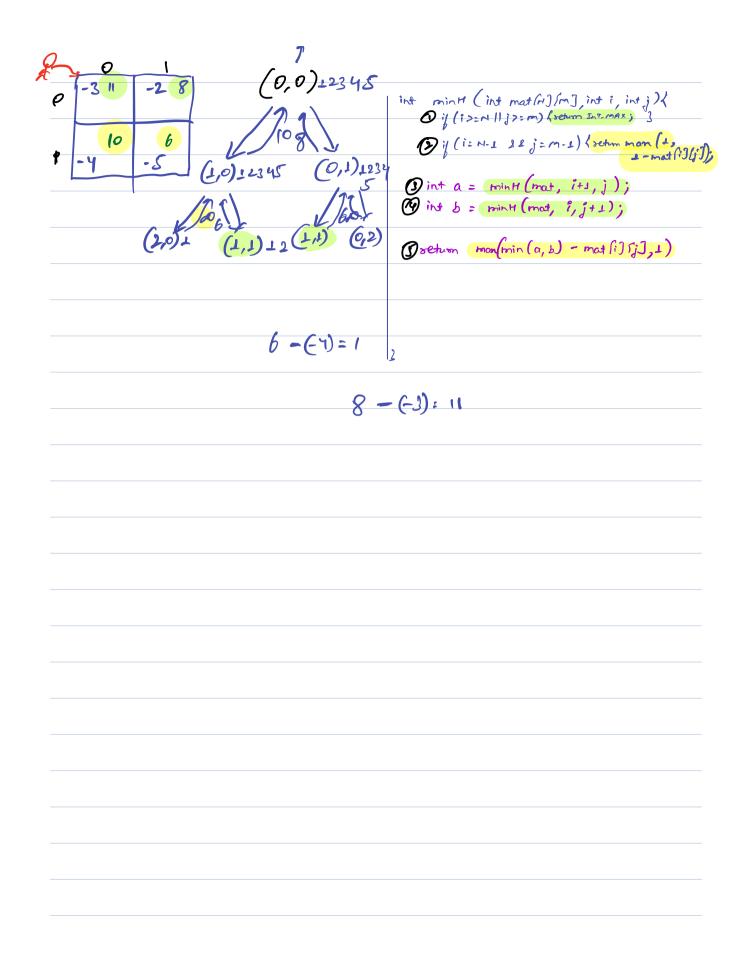
$$1 - 4 - 9 = 20$$

$$1 - 9 = 20$$

	0	1	2	3	
0	-3-	1 2	4	-٦	
Ţ	-,6	75	-4	6	
2	715	-8	3	-4	
3	51	y	-2	-7	1

T.C. O(NAM) S-C. O(NAM) + Stack shee

)



setum man(min 
$$(a, b)$$
 - mat  $[i]$   $[j]$ ,  $1$ );  
 $8 - (2) = (0)$