

ChessGamesEDA

```
library(dplyr)
```

```
## Warning: package 'dplyr' was built under R version 4.0.5
```

```
##
```

```
## Attaching package: 'dplyr'
```

```
## The following objects are masked from 'package:stats':
```

```
##
```

```
##      filter, lag
```

```
## The following objects are masked from 'package:base':
```

```
##
```

```
##      intersect, setdiff, setequal, union
```

```
library(ggplot2)
```

```
## Warning: package 'ggplot2' was built under R version 4.0.5
```

```
chess_games = read.csv('../Data/chess_games.csv')
```

```
head(chess_games)
```

```
##      id rated  created_at last_move_at turns victory_status winner
```

```
## 1 TZJHLljE FALSE 1.50421e+12 1.50421e+12   13      outoftime  white
```

```
## 2 l1NXvwaE  TRUE 1.50413e+12 1.50413e+12   16         resign  black
```

```
## 3 mIICvQHh  TRUE 1.50413e+12 1.50413e+12   61          mate  white
```

```
## 4 kWKvrqYL  TRUE 1.50411e+12 1.50411e+12   61          mate  white
```

```
## 5 9tXo1AUZ  TRUE 1.50403e+12 1.50403e+12   95          mate  white
```

```
## 6 MsoDV9wj FALSE 1.50424e+12 1.50424e+12    5          draw  draw
```

```
##  increment_code      white_id white_rating      black_id black_rating
```

```
## 1          15+2      bourgris          1500          a-00          1191
```

```
## 2           5+10          a-00          1322      skinnerua          1261
```

```
## 3           5+10      ischia          1496          a-00          1500
```

```
## 4          20+0 daniamurashov          1439      adivanov2009          1454
```

```
## 5          30+3      nik221107          1523      adivanov2009          1469
```

```
## 6          10+0      trelynn17          1250 franklin14532          1002
```

```
##
```

```
## 1
```

```
## 2
```

```
## 3
```

```
## 4
```

```
## 5 e4 e5 Nf3 d6 d4 Nc6 d5 Nb4 a3 Na6 Nc3 Be7 b4 Nf6 Bg5 0-0 b5 Nc5 Bxf6 Bxf6 Bd3 Qd7 0-0 Nxd3 Qxd3 c6
```

```
## 6
```

```
## opening_eco opening_name opening_ply
## 1 D10 Slav Defense: Exchange Variation 5
## 2 B00 Nimzowitsch Defense: Kennedy Variation 4
## 3 C20 King's Pawn Game: Leonardis Variation 3
## 4 D02 Queen's Pawn Game: Zukertort Variation 3
## 5 C41 Philidor Defense 5
## 6 B27 Sicilian Defense: Mongoose Variation 4
```

Typical Chess Rating Categories

Rating:Category

2500+ : Grandmaster 2200-2499 : Master 2000-2199 : Expert 1800-1999 : Class A 1600:1799 : Class B 1400-1599 : Class C 1200:1399 : Class D 900:1200 : Novice

Lichess ratings are about 300 rating points above (starting rating is 1200 for FIDE and Chess.com, 1500 on LiChess)

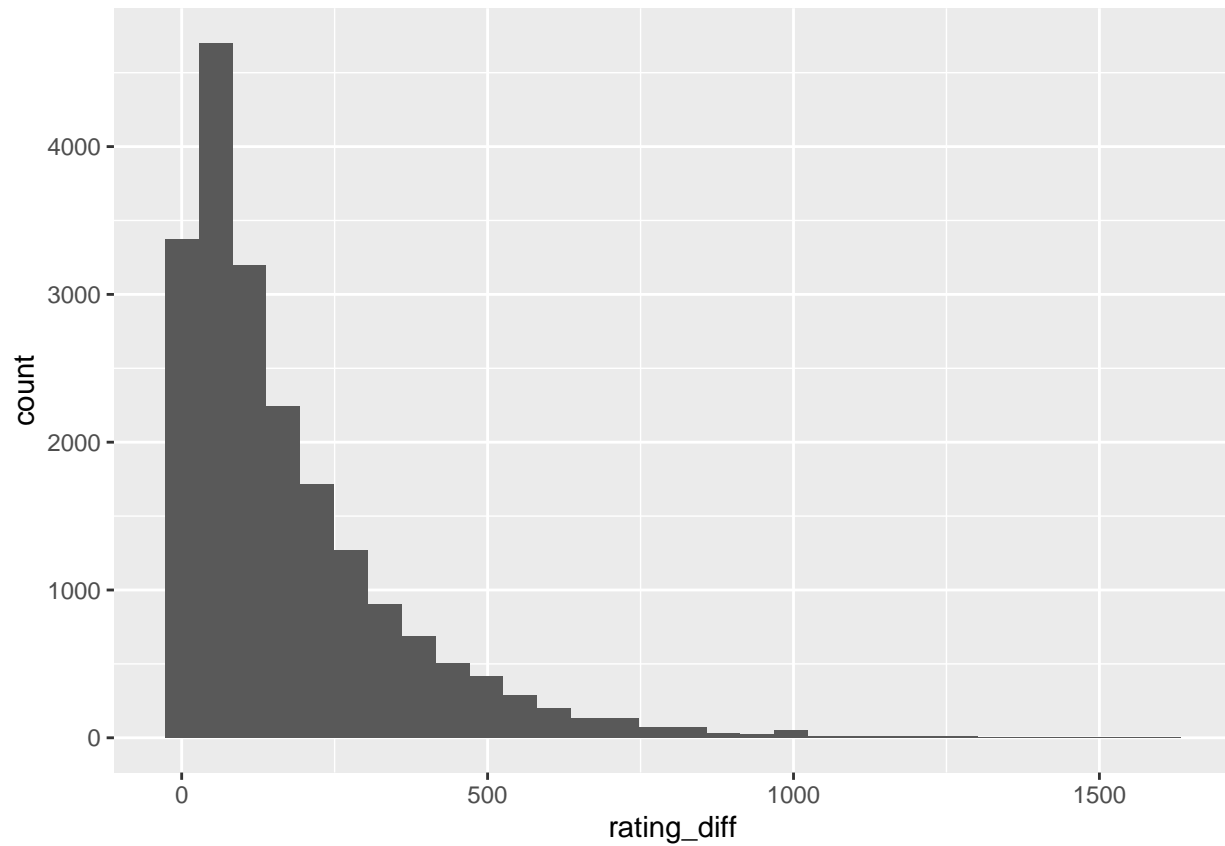
```
chess_games = chess_games %>%
  mutate(white_rating_adj = white_rating - 300) %>%
  mutate(black_rating_adj = black_rating - 300) %>%
  mutate(rating_diff = abs(white_rating - black_rating)) %>%
  mutate(avg_rating = (white_rating_adj + black_rating_adj) / 2) %>%
  mutate(rating_category = ifelse(avg_rating >= 2500, 'Grandmaster',
    ifelse(avg_rating >= 2200 & avg_rating < 2500, 'Master',
    ifelse(avg_rating >= 2000 & avg_rating < 2200, 'Expert',
    ifelse(avg_rating >= 1800 & avg_rating < 2000, 'ClassA',
    ifelse(avg_rating >= 1600 & avg_rating < 1800, 'ClassB',
    ifelse(avg_rating >= 1400 & avg_rating < 1600, 'ClassC',
    ifelse(avg_rating >= 1200 & avg_rating < 1400, 'ClassD',
    ifelse(avg_rating >= 900 & avg_rating < 1200, 'Novice',
    'Rookie')))))))
```

```
chess_games %>%
  group_by(rating_category) %>%
  summarise(count = n(),
    avg_turns = mean(turns)) %>%
  arrange(-avg_turns)
```

```
## # A tibble: 7 x 3
## rating_category count avg_turns
## <chr> <int> <dbl>
## 1 Expert 83 73.5
## 2 ClassA 634 71.3
## 3 ClassB 1979 66.6
## 4 ClassC 3915 65.5
## 5 ClassD 5721 61.8
## 6 Novice 6557 55.1
## 7 Rookie 1169 50.0
```

```
ggplot(chess_games, aes(rating_diff)) +
  geom_histogram()
```

```
## `stat_bin()` using `bins = 30`. Pick better value with `binwidth`.
```



```
chess_games_filt = chess_games %>%  
  filter(rating_diff < 300)  
  
ggplot(chess_games_filt, aes(avg_rating)) +  
  geom_histogram()
```

```
## `stat_bin()` using `bins = 30`. Pick better value with `binwidth`.
```

