Public GitHub Link:
https://github.com/rajrdasani/AnMLEvaluationOfChessPieces

Steps for Open Science and Reproducibility Workflow:

I chose to follow the LS88 workflow and structure for my paper. To me, it seemed the most clean and natural for my presentation. Additionally, the chess/sports world specifically is a lot more familiar with GitHub then OSF, as the paper will be a lot more outward facing in terms of the audience who reads it.

1. Set up a github - register for an account if you don't have one
    a. Done!
    b. Link is Above
2. Make a repo for your thesis - with some sub-folders
    a. Added the following folders
        i. Data
        ii. Images
        iii. Notebooks
        iv. Subassignments
3. Check out Chris Pyles Demo Repo from LS 88?
    a. Huge Help!
    b. Done!
4. Top level elements: Binder / License / Requirements
    a. Used Binder
    b. Added CC0 License!
    c. Added requirements.txt
5. Directory Structure: Notebooks / Data / Images / Outputs
    a. Completed! Look Above
6. Pre- Analysis Plan (you don't have to make one but it would go here)

Other Key Notes for Open Science and Reproducibility Workflow:

- Constantly adding notes to my code will be a priority
    - My goal for the project is that it can be redone yearly to analyze where the sport has grown to and if the sentiment has changed
    - Therefore, a key aspect will be simply loading in new data and running the same analysis