

Module-VI(half part)  
Course: Manufacturing processes  
Instructor: Prof. Alok Kumar Das

**Topics to be covered:** CNC machine operation, 3D printing and scanning, Robots in manufacturing process

**No of classes: 03**

What is NC and CNC machines? Why these machines are needed?

NC: Numerical Control

CNC: Computer Numerical Control

2D profiles

Cylindrical profiles

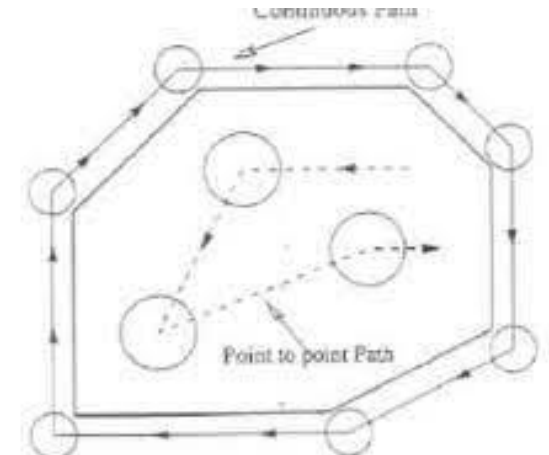
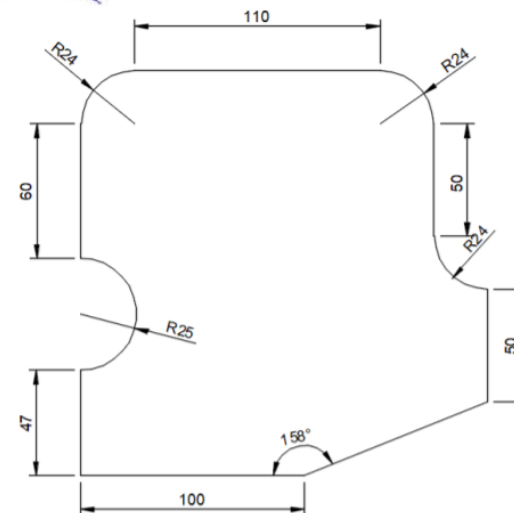
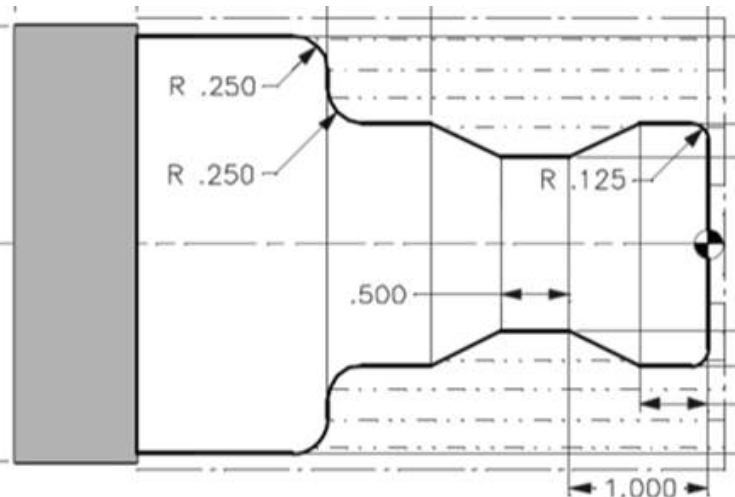
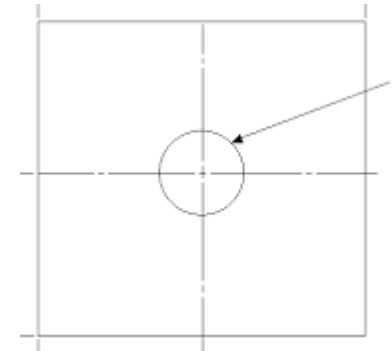
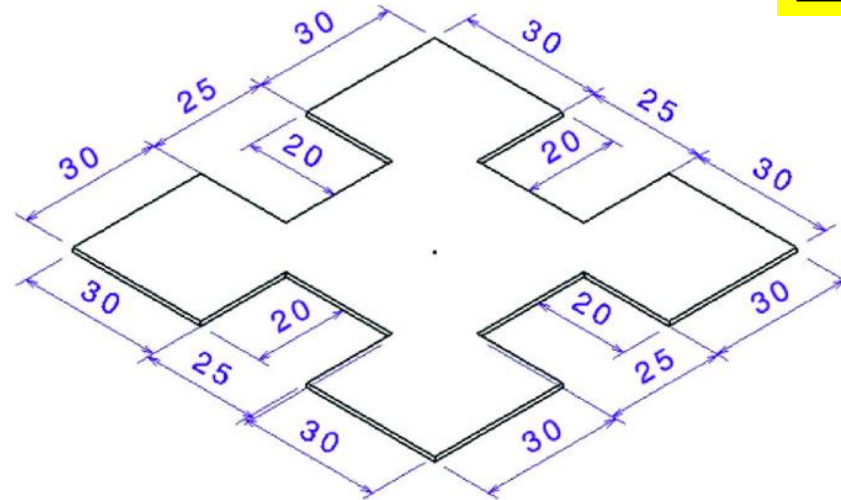
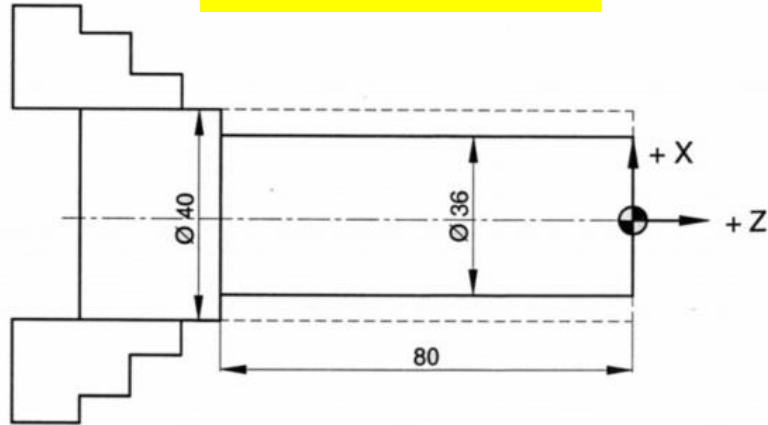
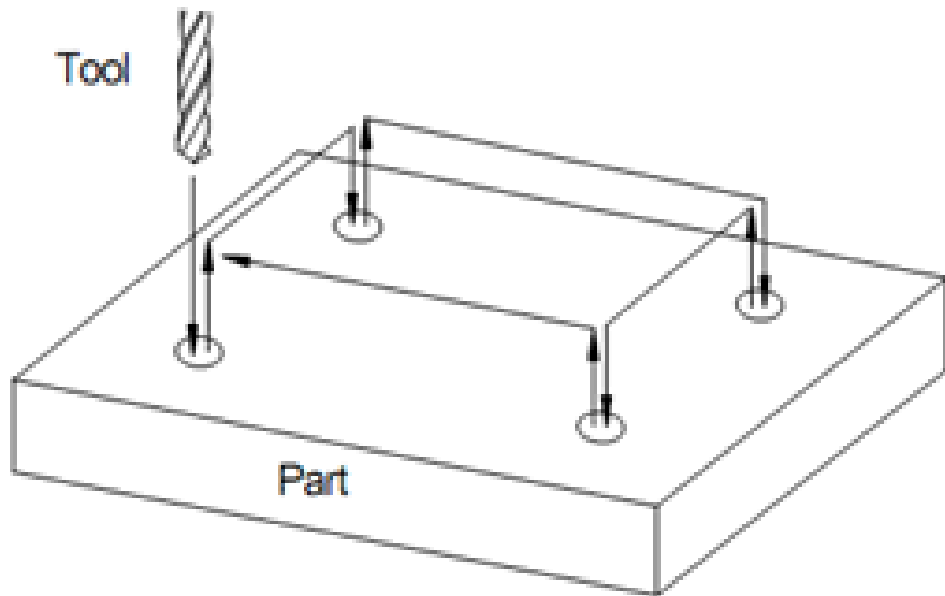


Fig. 15.15 Point-to-point and continuous path.

Classification of CNC machines based on:

- Types of cutter movement
- Type of control-open loop and close loop
- Number of axes- 2,3,4,5 ....axes machines etc.

- **Based on the tool motion : Point-to-point & Contouring or continuous systems**
  - **Point-to-point systems** : drilling, boring and tapping machines, spot welding, die-sinking EDM, brazing etc.



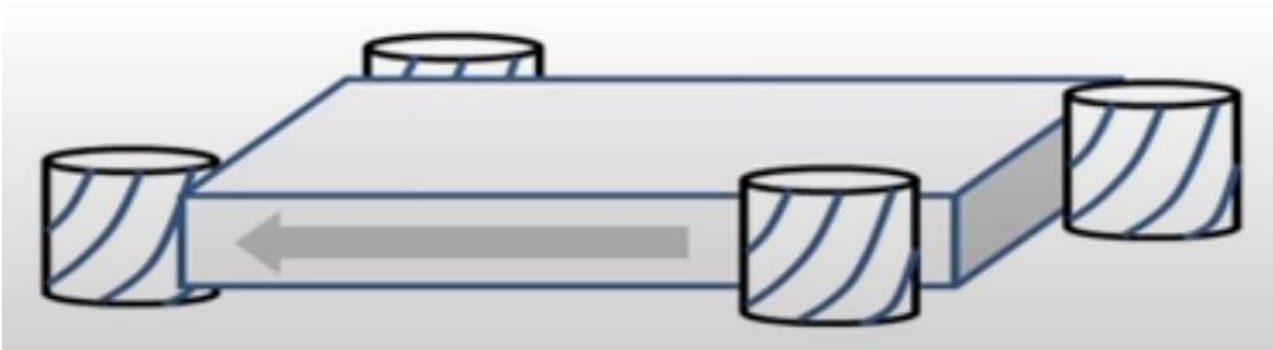
#### Features:

- The control system does not require an interpolator
- cutter moves from one point to another and carries out operation
- Distance between these points is covered with max. possible velocity.

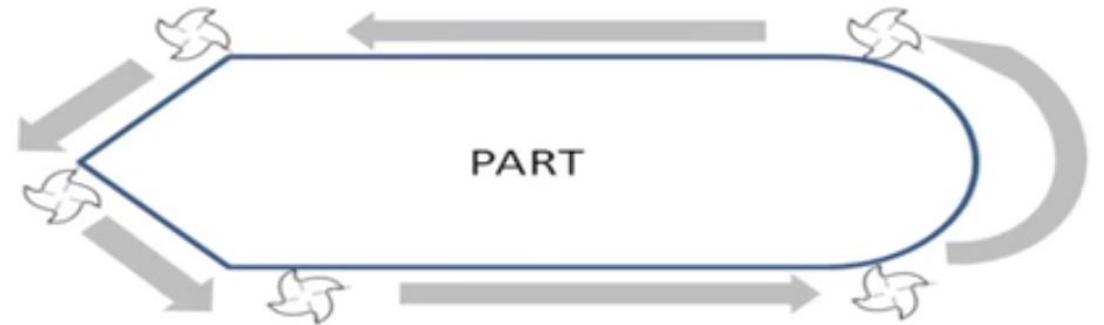
- Contouring or continuous systems: 1) linear cut, 2) linear and circular cut

Example: milling and lathe operations

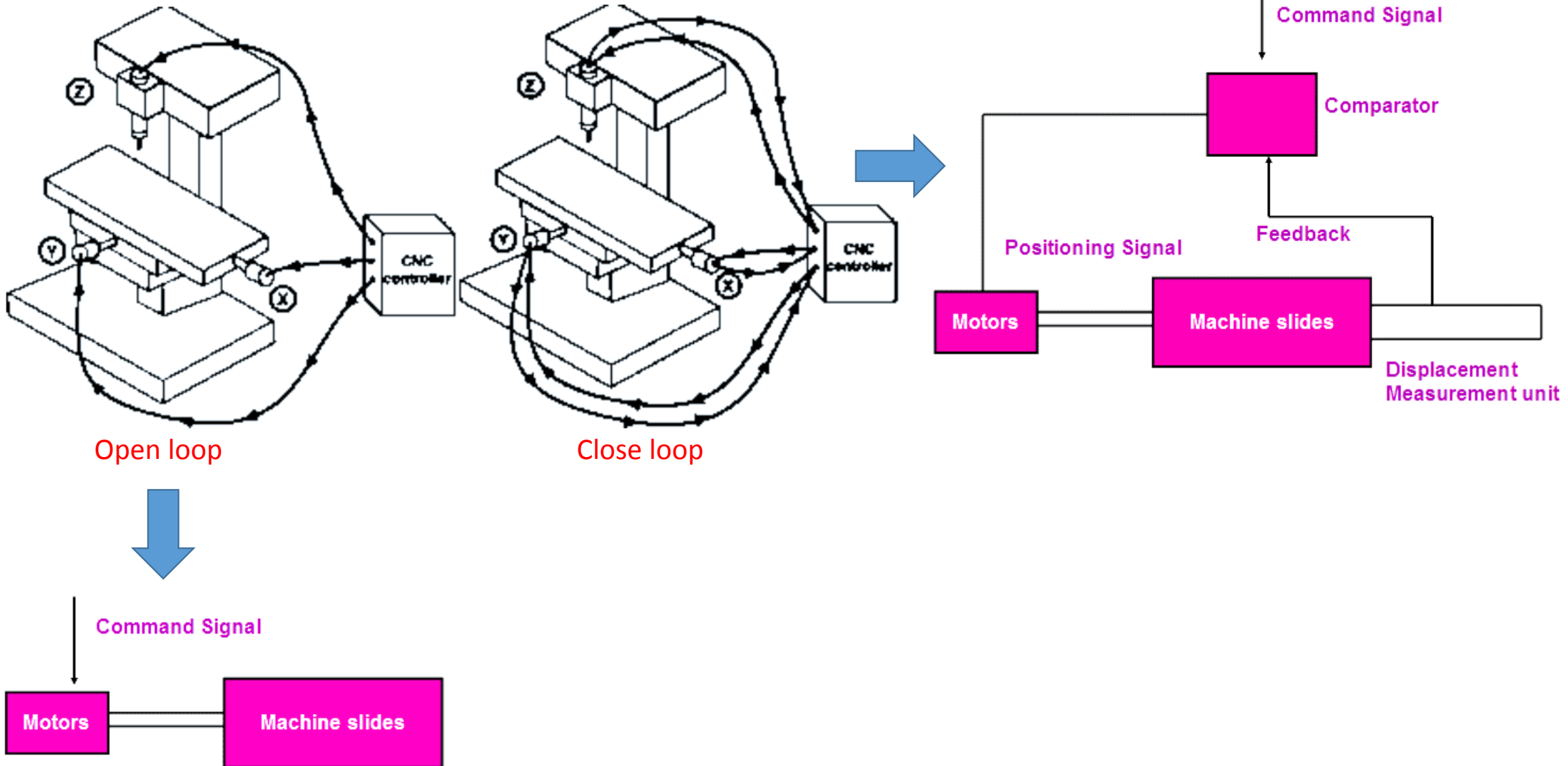
1) linear cut



2) linear and circular cut



- Open loop and Close loop control



- **Major Components of a CNC System**

- **Part program:**
- **Program input device:**
- **Machine Control Unit:**
- **Drive System:**
- **Machine Tool:**
- **Feed Back System:**

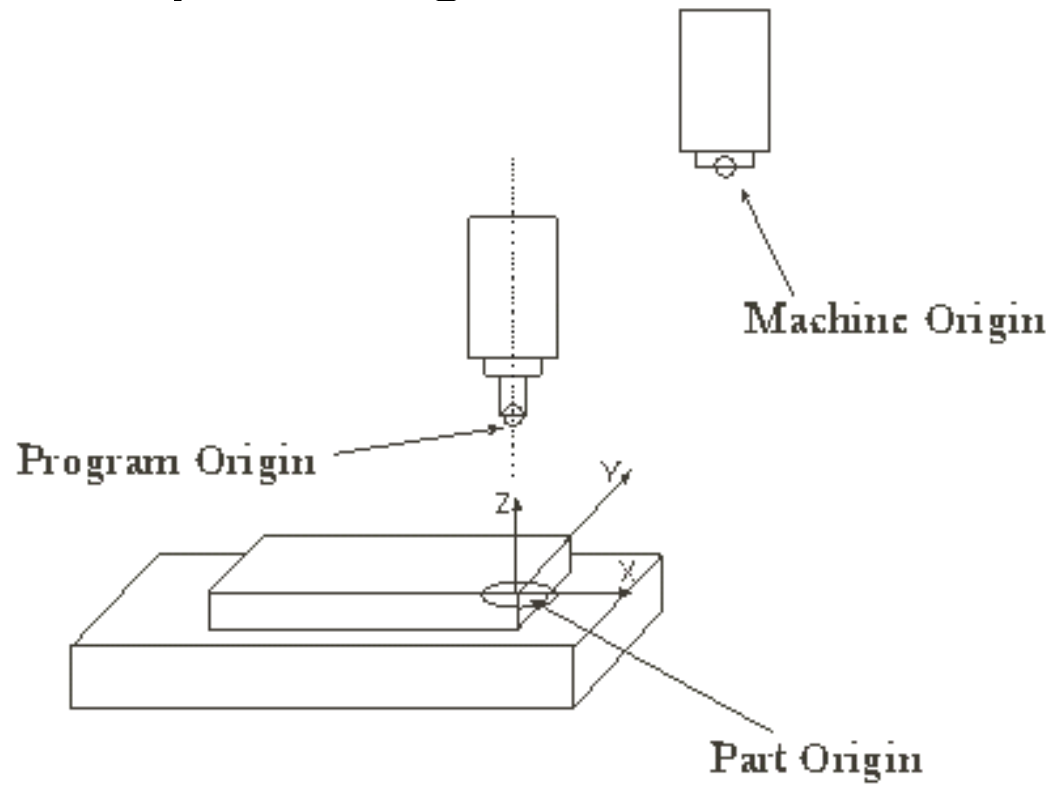
## **1. CNC Part Programming fundamentals:**

Machining involves an important aspect of relative movement between cutting tool and workpiece. In machine tools this is accomplished by either moving the tool with respect to workpiece or vice versa. In order to define relative motion of two objects, reference directions are required to be defined. These reference directions depend on type of machine tool and are defined by considering an imaginary coordinate system on the machine tool.

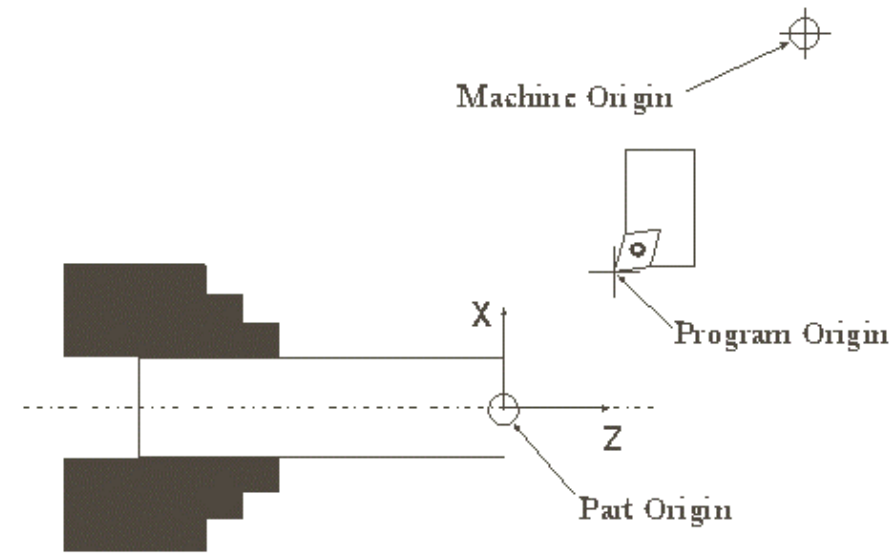
A program defining motion of tool / workpiece in this coordinate system is known as a part program. Lathe and Milling machines are taken for case study but other machine tools like CNC grinding, CNC Hobbing, CNC filament winding machine, etc. can also be dealt with in the same manner.

## 1.1) Reference Points in CNC machines

- a) Machine Origin
- b) Program Origin
- c) Part Origin

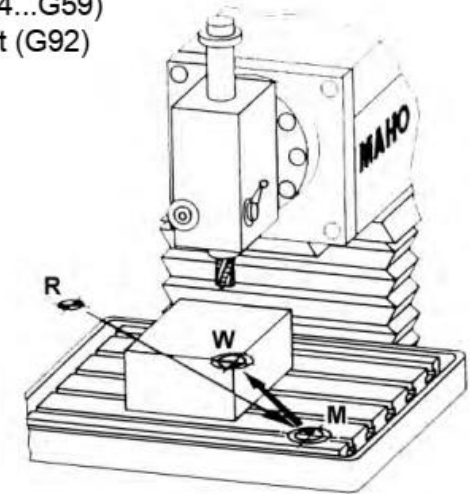


Reference points and axis on a Milling Machine



Reference points and axis on a lathe

Stored zero shifts (G54...G59)  
Programmed zero shift (G92)



- ⊕ R = Reference point (maximum travel of machine)
- ⊕ M = Machine zero point (X0,Y0,Z0) of machine coordinate system.
- ⊕ W = Part zero point workpiece coordinate system.

### 1.2) Axis Designation

An object in space can have six degrees of freedom with respect to an imaginary Cartesian coordinate system. Three of them are linear movements and other three are rotary. Machining of simple part does not require all degrees of freedom. With the increase in degrees of freedom, complexity of hardware and programming increases. Number of degree of freedom defines axis of machine.

Axes interpolation means simultaneous movement of two or more different axes to generate required contour. For typical lathe machine degree of freedom is 2 and so it called 2 axis machines. For typical milling machine degree of freedom is  $2\frac{1}{2}$ , which means that two axes can be interpolated at a time and third remains independent.

### 1.3) Setting up of Origin

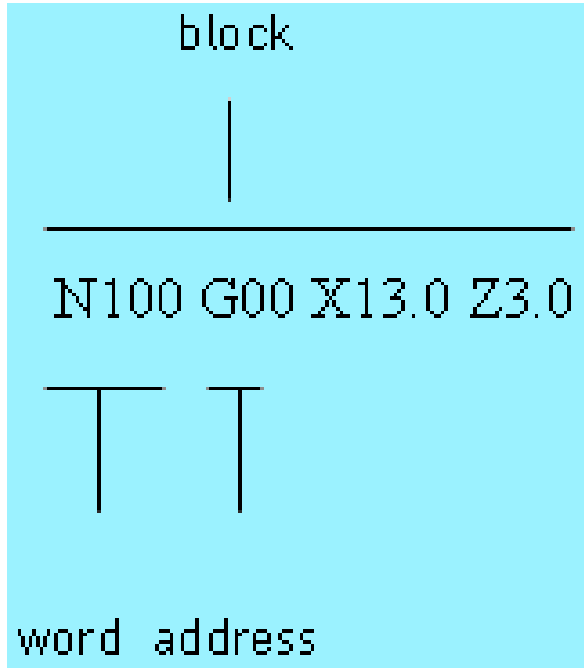
In case of CNC machine tool rotation of the reference axis is not possible. Origin can set by selecting three reference planes X, Y and Z. Planes can be set by touching tool on the surfaces of the workpiece and setting that surfaces as  $X=x$ ,  $Y=y$  and  $Z=z$ .

### 1.4) Coding Systems

The programmer and the operator must use a coding system to represent information, which the controller can interpret and execute.



## 2) CNC Code Syntax



## 3) Types of CNC codes

### (3.1) Preparatory codes

The term "preparatory" in NC means that it "prepares" the control system to be ready for implementing the information that follows in the next block of instructions. **A preparatory function is designated in a program by the word address G followed by two digits.** Preparatory functions are also called G-codes and they specify the control mode of the operation.

### (3.2) Miscellaneous codes

Miscellaneous functions use the address letter M followed by two digits. They perform a group of instructions such as coolant on/off, spindle on/off, tool change, program stop, or program end. **They are often referred to as machine functions or M-functions.** Some of the M codes are given below.

M00 Unconditional stop

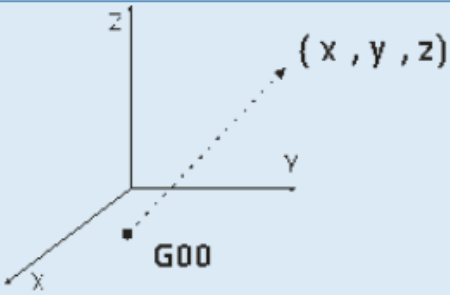
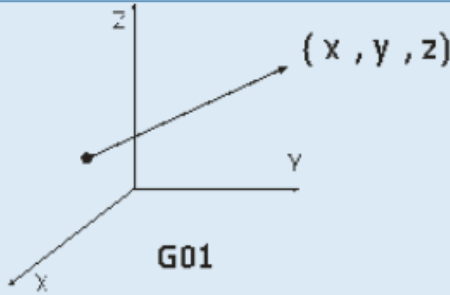
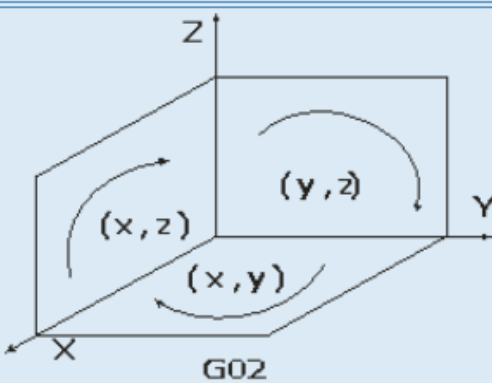
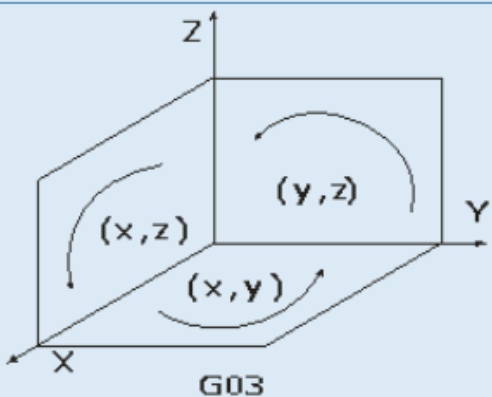
M02 End of program

M03 Spindle clockwise

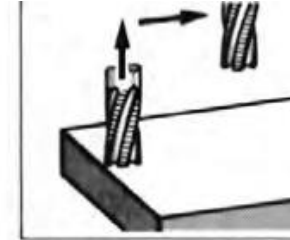
M04 Spindle counter clockwise

M05 Spindle stop

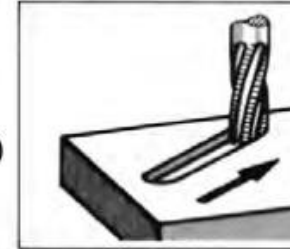
M06 Tool change

Command group	G-code	Function and Command Statement	Illustration
Tool motion	G00	Rapid traverse G00 Xx Yy Zz	
	G01	Linear interpolation G01 Xx Yy Zz Ff	
	G02	Circular Interpolation in clock- wise direction G02 Xx Yy Ii Jj G02 Xx Zz Ii Kk G02 Yy Zz Jj Kk	
	G03	Circular interpolation in counter- clockwise direction G03 Xx Yy Ii Jj G03 Xx Zz Ii Kk G03 Yy Zz Jj Kk	

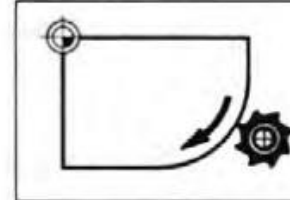
G00  
RAPID TRAVERSE



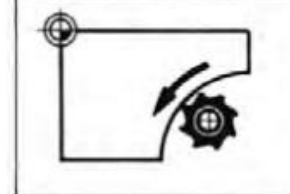
G01  
LINEAR INTERPOLATION  
(STRAIGHT LINE MOVEMENT)

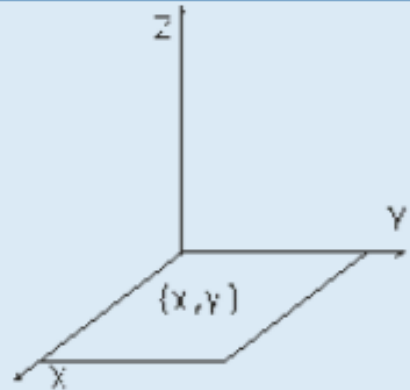
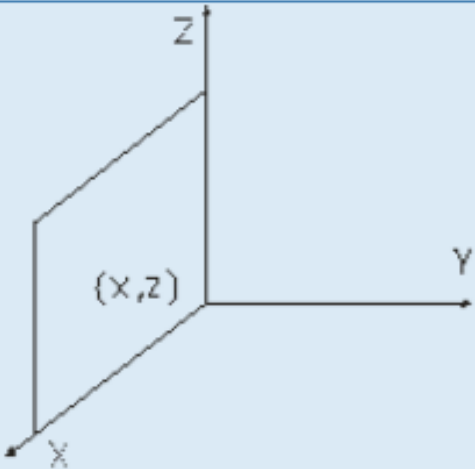
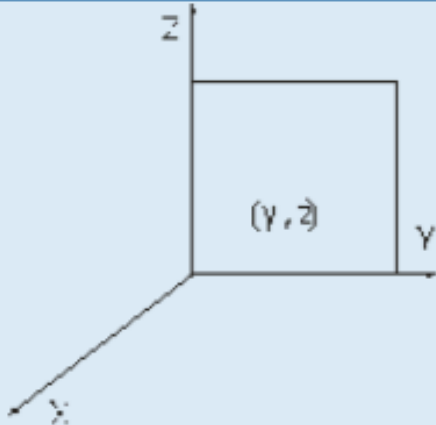


G02  
CIRCULAR INTERPOLATION  
(CLOCKWISE)



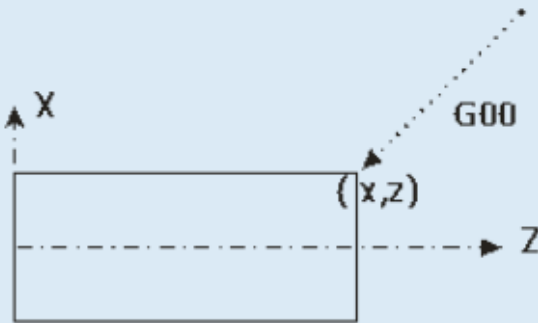
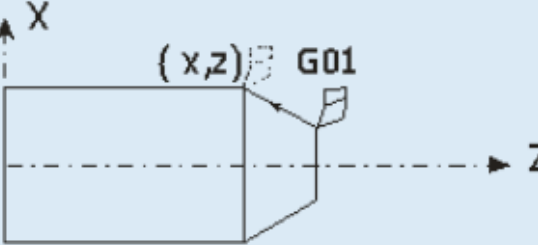
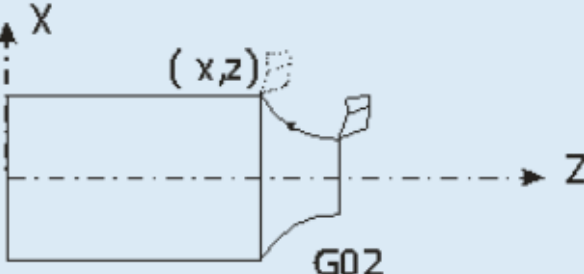
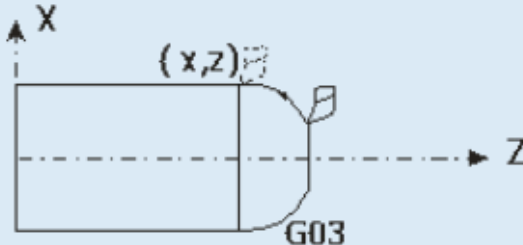
G03  
CIRCULAR INTERPOLATION  
(COUNTERCLOCKWISE)



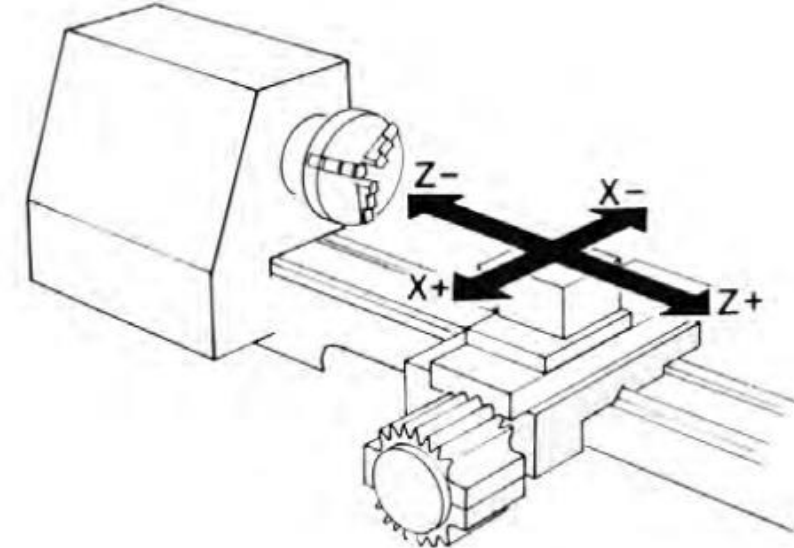
Command group	G-code	Function and Command Statement	Illustration
Plane Selection	G17	XY - Plane selection	
	G18	ZX - Plane selection	
	G19	YZ - plane selection	

Command group	G-code	Function and Command Statement	Illustration
Unit Selection	G20 or G70	Inch unit selection	
	G21 or G71	Metric unit selection	

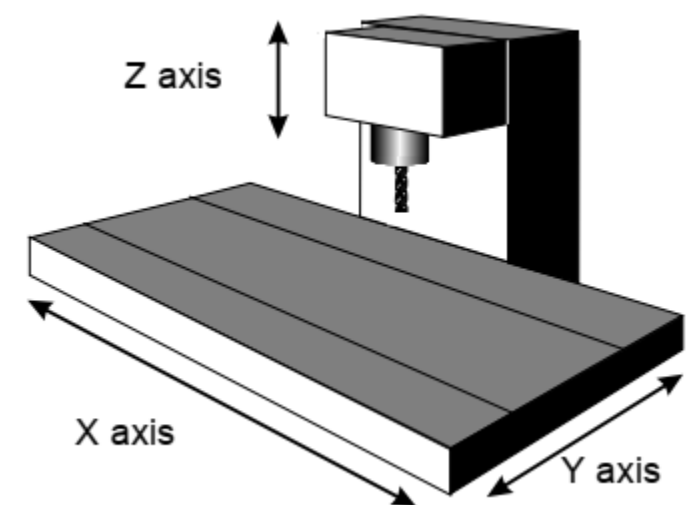
Command group	G-code	Function and Command Statement	Illustration
Offset and compensation	G40	Cutter diameter compensation cancel	<p>cutter center path and Programmed path are same</p>
	G41	Cutter diameter cancellation left	<p>Programmed path</p> <p>cutter center path</p>
	G42	Cutter diameter compensation right	<p>Programmed path</p> <p>cutter center path</p>

Command group	G-code	Function and Command Statement	Illustration
Tool motion	G00	Rapid traverse G00 Xx Zz	
	G01	Linear interpolation G01 Xx Zz	
	G02	Circular Interpolation in clock- wise direction G02 Xx Zz Ii Kk (or) G02 Xx Zz Rr	
	G03	Circular interpolation in counter- clockwise direction G03 Xx Zz Ii Kk (or) G03 Yy Zz Rr	

CNC Lathe and Milling

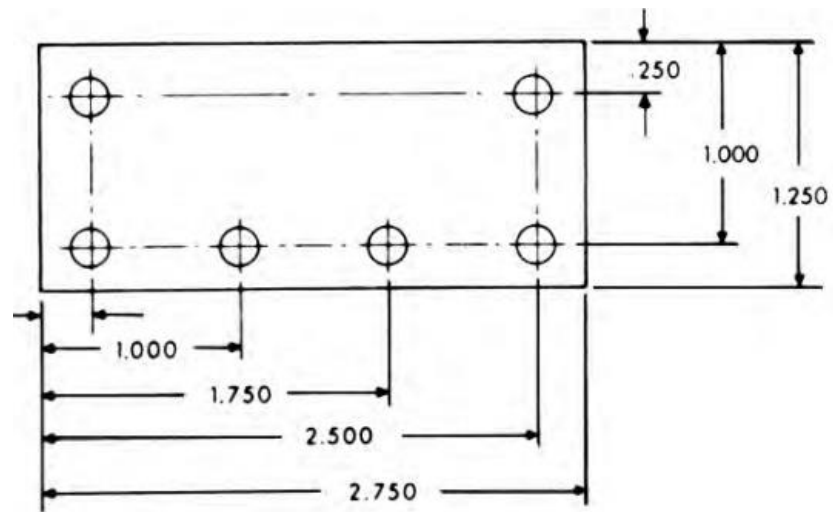
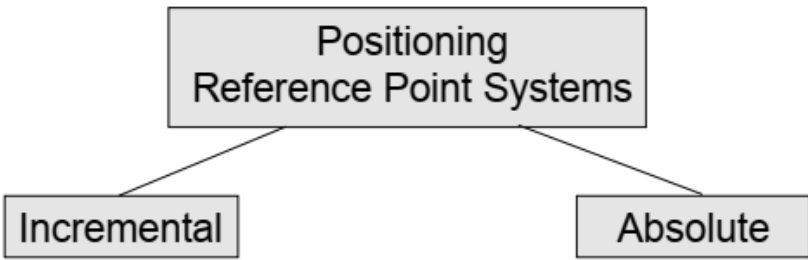


main axes of a lathe or turning center

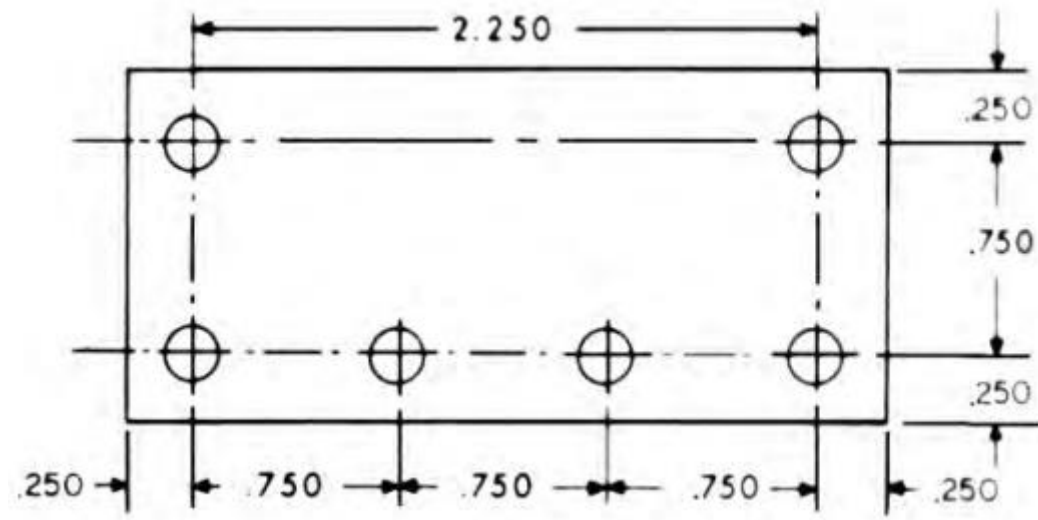


main axes of a vertical machining center

Programming Systems



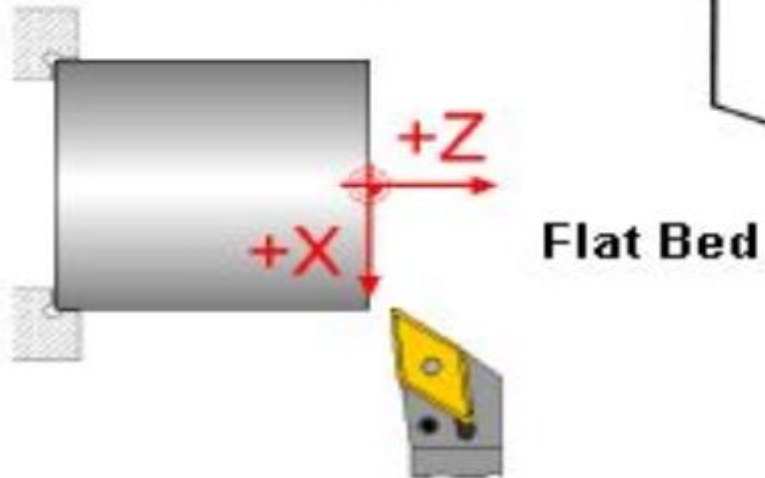
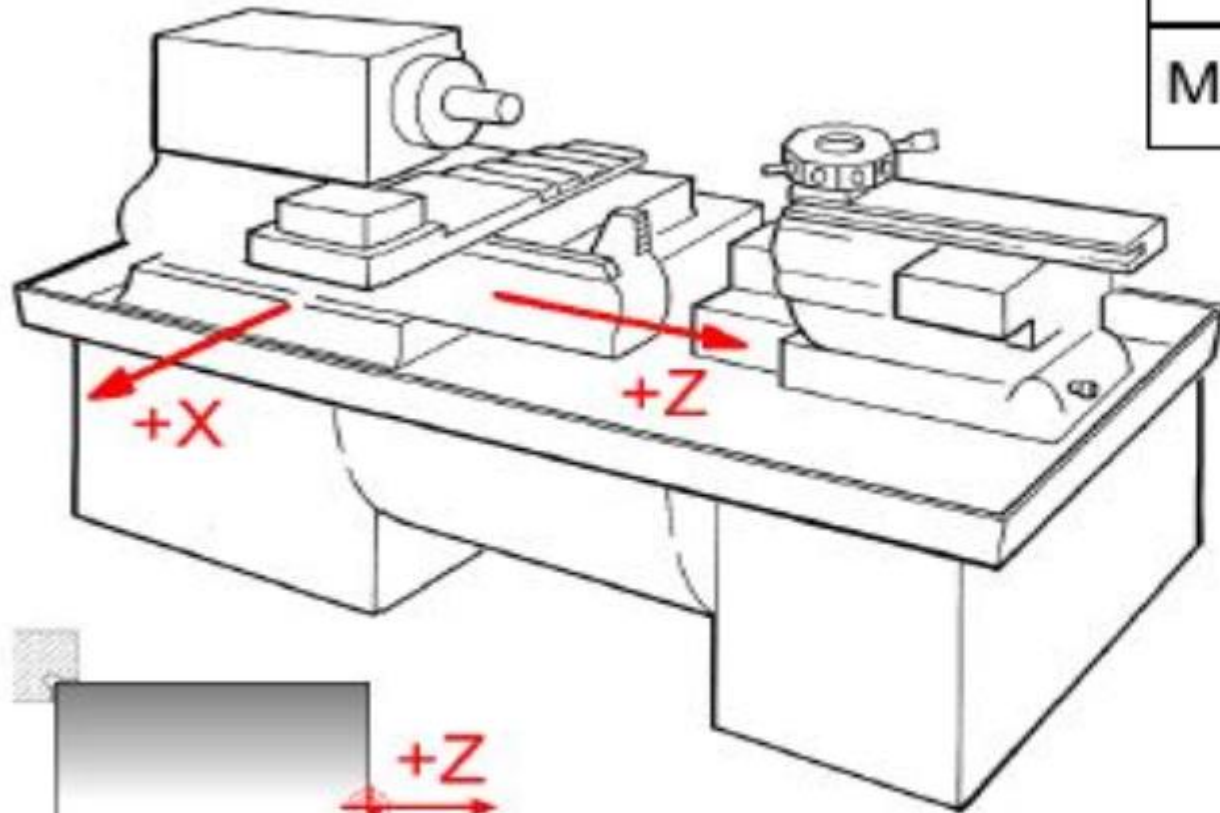
absolute system mode



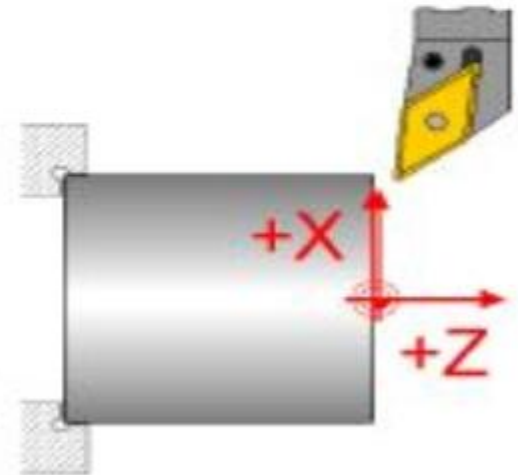
incremental system mode

## Axes in CNC lathe

Max. turning diameter	Axis X
Max. turning length	Axis Z

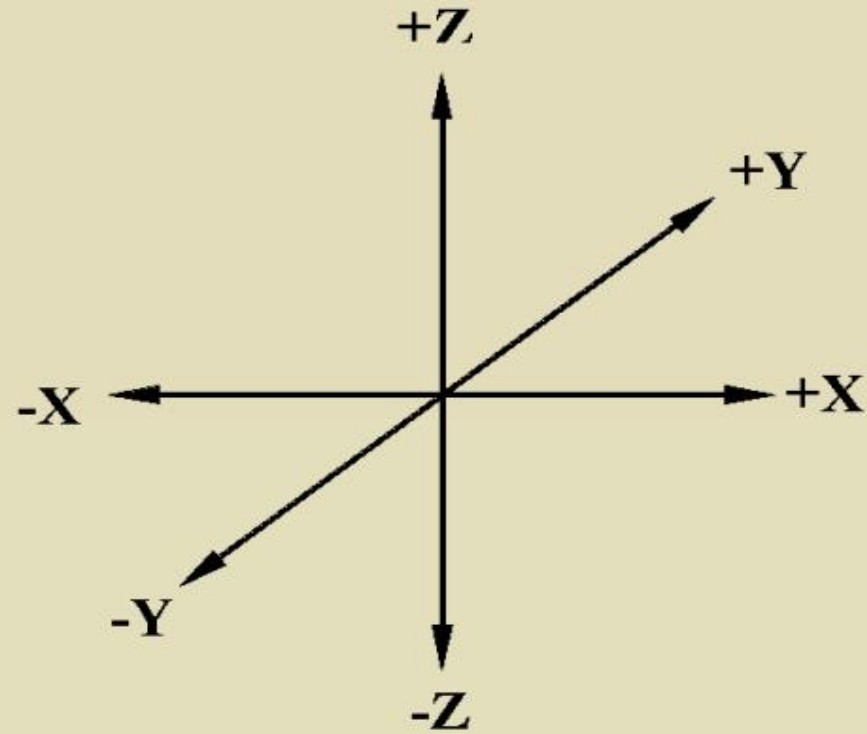
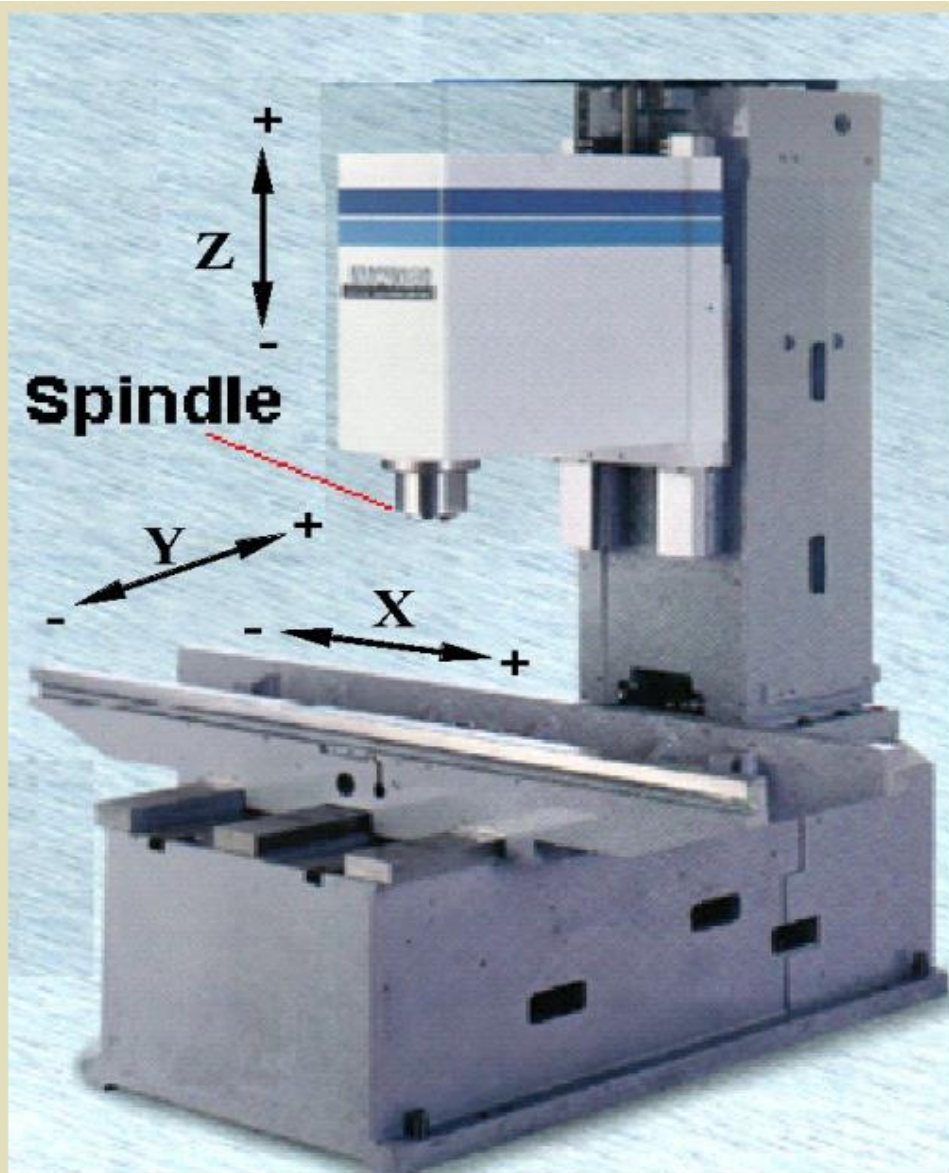


**Inclined Bed**

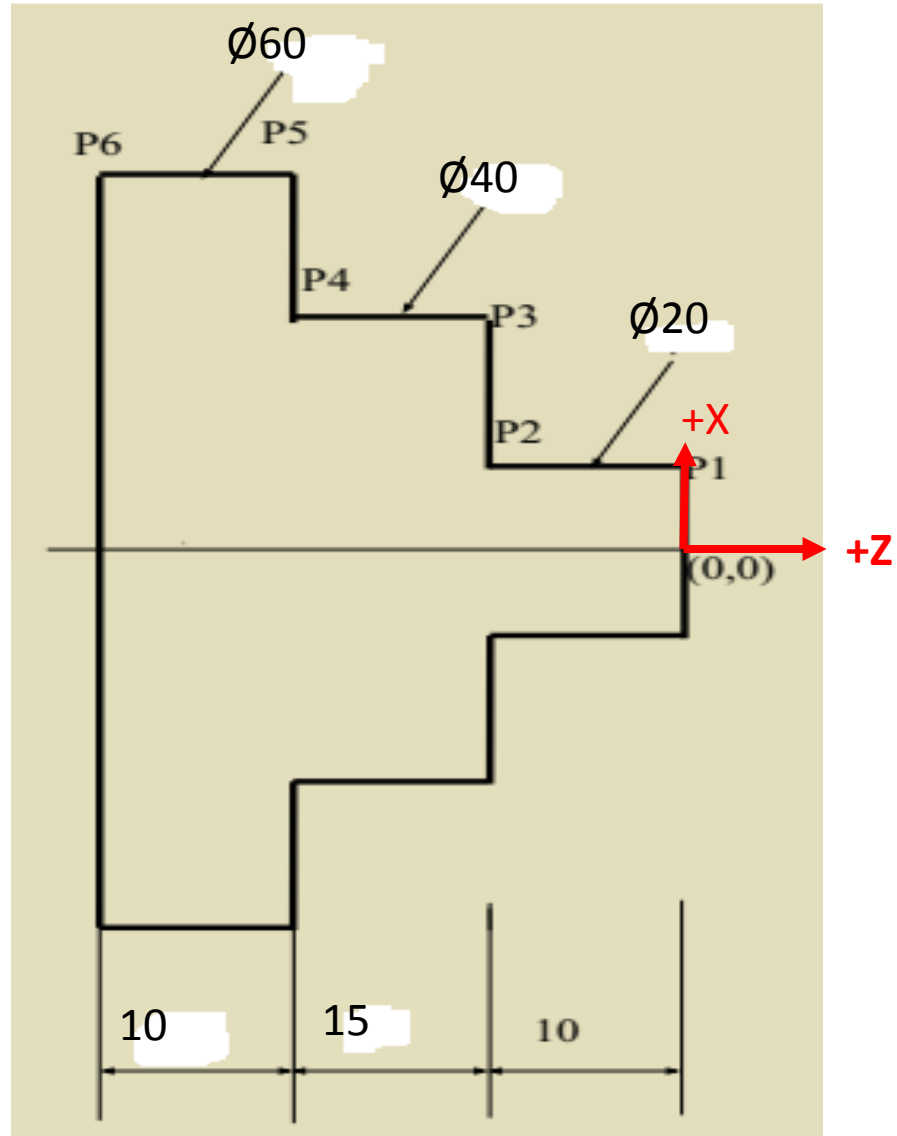




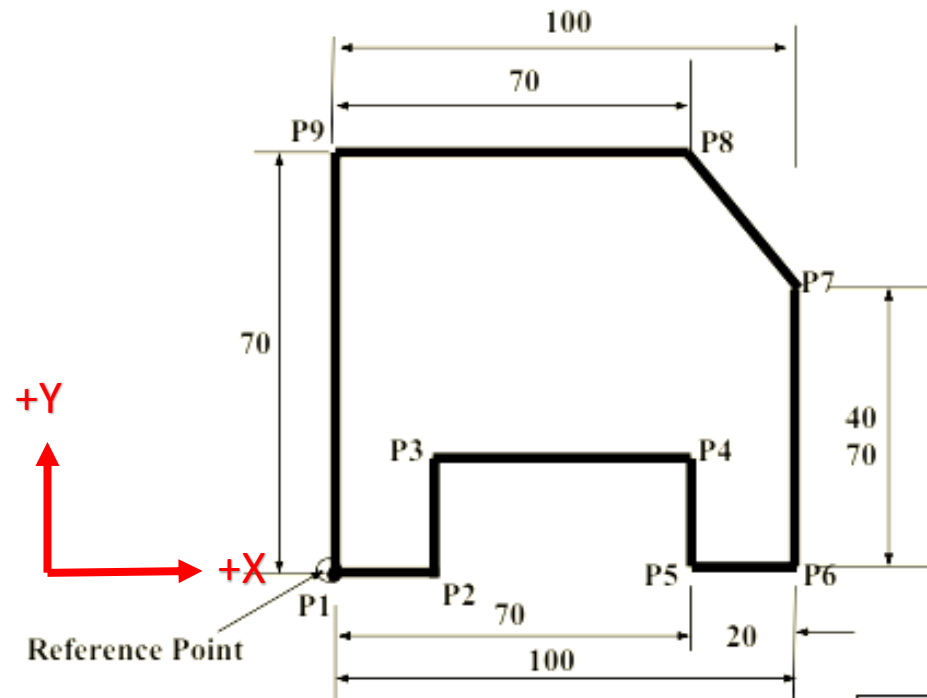
## Axis in CNC Milling



## DIMENSION SYSTEM



ABSOLUTE DIMENSIONING			INCREMENTAL DIMENSIONING		
POINTS	X	Z	POINTS	U	W
P1	10	0	P1	10	0
P2	10	-10	P2	0	-10
P3	20	-10	P3	10	0
P4	20	-25	P4	0	-15
P5	30	-25	P5	10	0
P6	30	-35	P6	0	-10



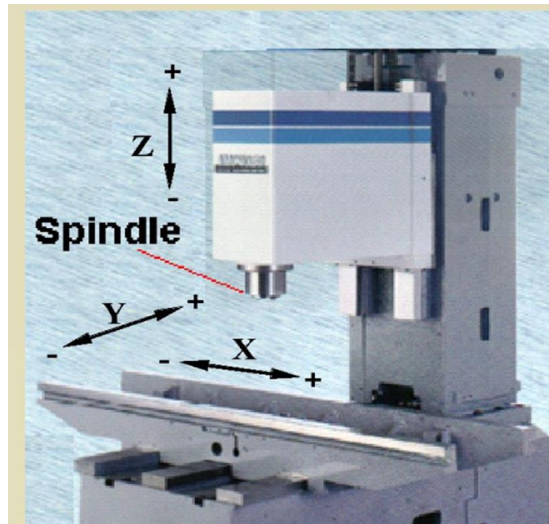
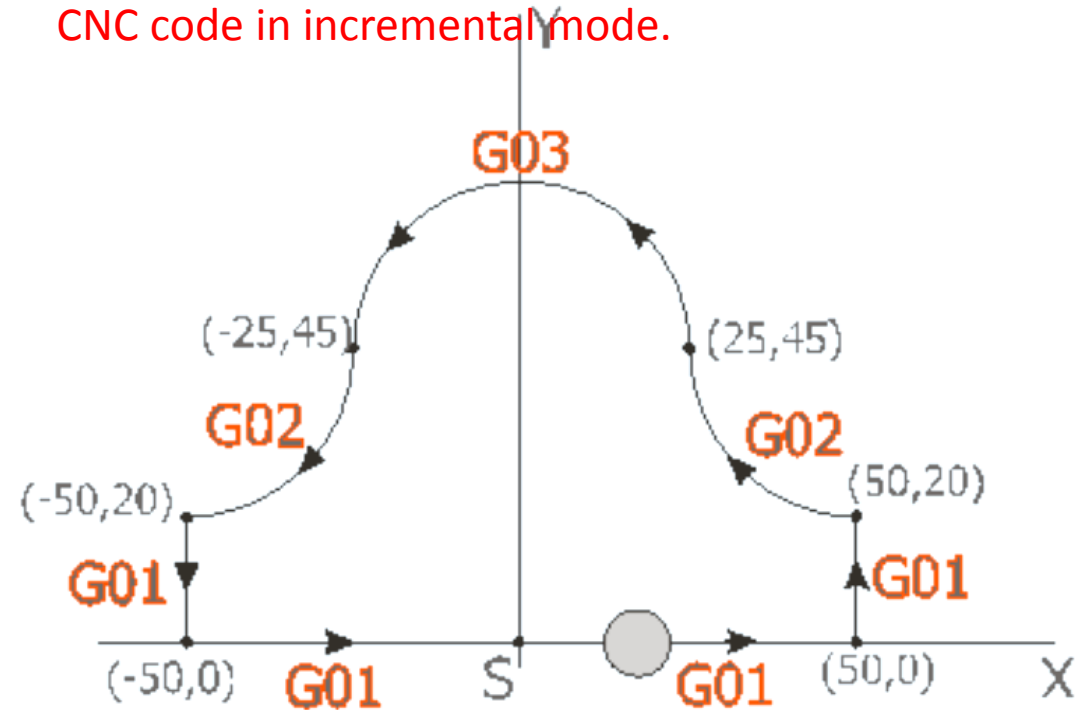
POINTS	X VALUE	Y VALUE
P1	0	0
P2	20	0
P3	20	20
P4	70	20
P5	70	0
P6	100	0
P7	100	40
P8	70	70
P9	0	70

**ABSOLUTE SYSTEM (G90)**

POINTS	XVALUE	YVALUE
P1	0	0
P2	20	0
P3	0	20
P4	50	0
P5	0	-20
P6	30	0
P7	0	40
P8	-30	30
P9	-70	0

**INCREMENTAL SYSTEM (G91)**

The profile shown in the figure below is to be cut using a CNC milling. The thickness of the plate is 10 mm. Assuming all curvature of radius 25mm, write the CNC code in incremental mode.



O5678

N02 G21

N03 M03 S1000

N04 G00 X0 Y0

N05 G00 Z-10.0

N06 G01 X50.0

N07 G01 Y20.0

N08 G02 X25.0 Y45.0  
R25.0

N09 G03 X-25.0 Y45.0  
R25.0

N10 G02 X-50.0 Y20.0  
R25.0

N11 G01 Y0.0

N12 G01 X0.0

N13 G00 Z10.0

N14 M05 M09

Program number

Metric programming

Spindle start clockwise with 1000rpm

Rapid motion towards (0,0)

Rapid motion towards Z=-10 plane

Linear interpolation

Linear interpolation

Circular interpolation clockwise(cw)

Circular interpolation counter clockwise(ccw)

Circular interpolation clockwise(cw)

Linear interpolation

Linear interpolation

Rapid motion towards Z=10 plane

Spindle stop and program end

# **PREPARATORY FUNCTION (G - FUNCTION)**

**G codes are instructions describing machine tool movement**

<b>G00</b>	<b>Rapid Traverse</b>
<b>G01</b>	<b>Linear Interpolation (cutting feed)</b>
<b>G02</b>	<b>Circular Interpolation (clockwise)</b>
<b>G03</b>	<b>Circular Interpolation (counter clockwise)</b>
<b>G20</b>	<b>Imperial (input in inches)</b>
<b>G21</b>	<b>Metric (input in metric)</b>
<b>G28</b>	<b>Goto Reference Point (Home Position)</b>
<b>G70</b>	<b>Finishing Cycle</b>
<b>G71</b>	<b>Stock Removal in Turning (Multiple Turning Cycle)</b>
<b>G74</b>	<b>Peck Drilling Cycle</b>
<b>G76</b>	<b>Multiple Threading Cycle</b>
<b>G90</b>	<b>Box Turning Cycle</b>
<b>G98</b>	<b>Feed Per Minute</b>
<b>G99</b>	<b>Feed Per Rev.</b>

# MISCELLANEOUS FUNCTIONS (M - CODES)

**M Codes are instructions describing miscellaneous functions like calling the tool, spindle rotation, coolant on/off etc.,**

<b>M00</b>	<b>Program Stop</b>
<b>M01</b>	<b>Optional Stop</b>
<b>M02</b>	<b>Program End</b>
<b>M03</b>	<b>Spindle Forward</b>
<b>M04</b>	<b>Spindle Reverse</b>
<b>M05</b>	<b>Spindle Stop</b>
<b>M06</b>	<b>Automatic Tool change</b>
<b>M08</b>	<b>Coolant On</b>
<b>M09</b>	<b>Coolant Off</b>
<b>M10</b>	<b>Vice / Chuck Open</b>
<b>M11</b>	<b>Vice / Chuck Close</b>
<b>M30</b>	<b>Program Stop &amp; Rewind</b>
<b>M38</b>	<b>Door Open</b>
<b>M39</b>	<b>Door Close</b>
<b>M98</b>	<b>Sub program Call</b>
<b>M99</b>	<b>Subprogram Exit</b>

END of CNC machines

# Rapid Prototyping

Other names: additive fabrication, three dimensional printing, solid freeform fabrication (SFF), layered manufacturing

(1) Introduction

(2) Methodology of Rapid Prototyping (RP)

(2.1) Development of a CAD model

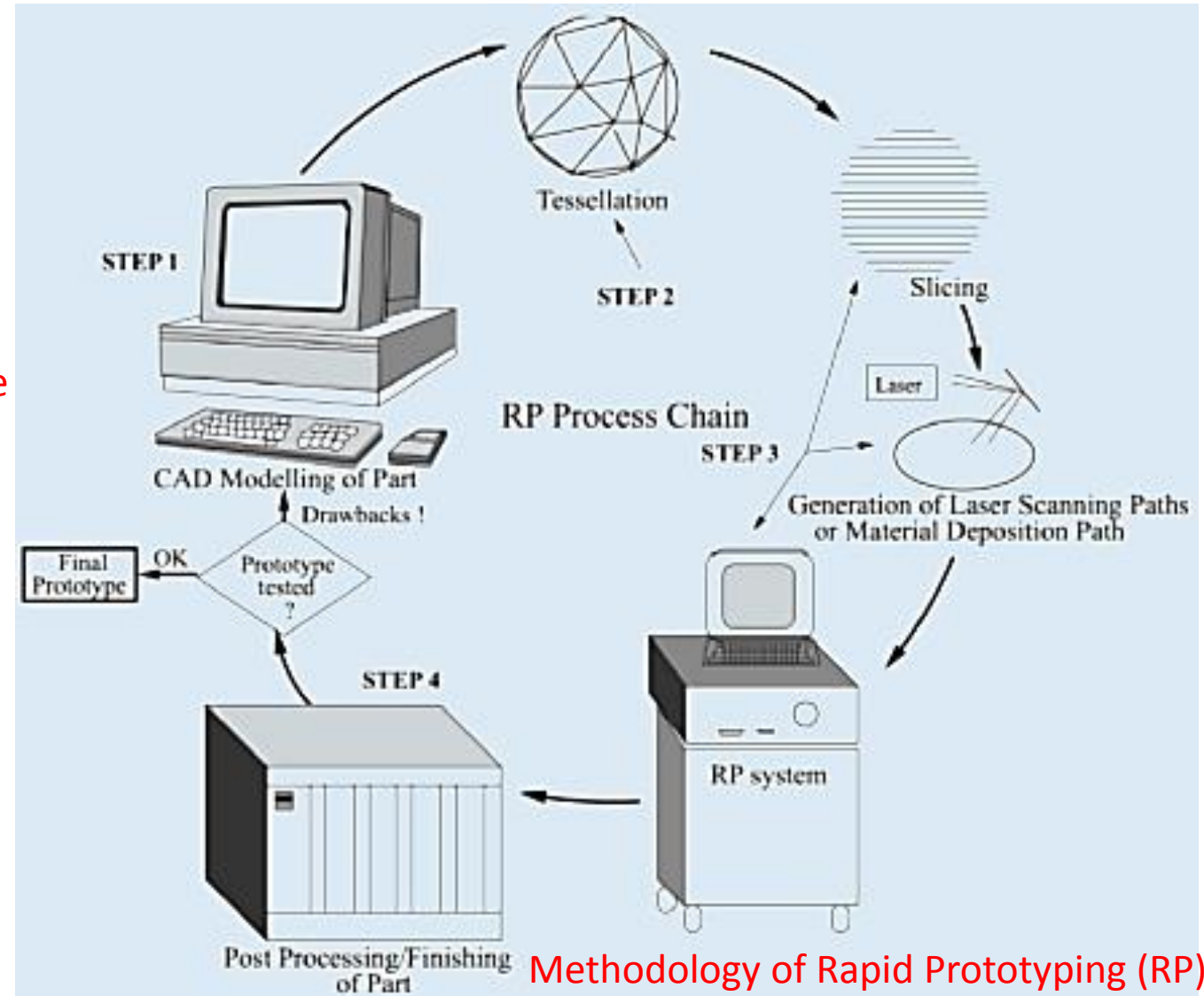
(2.2) Generation of Standard triangulation language (STL) file

(2.3) Slicing the STL file

(2.4) Support Structures

(2.5) Manufacturing

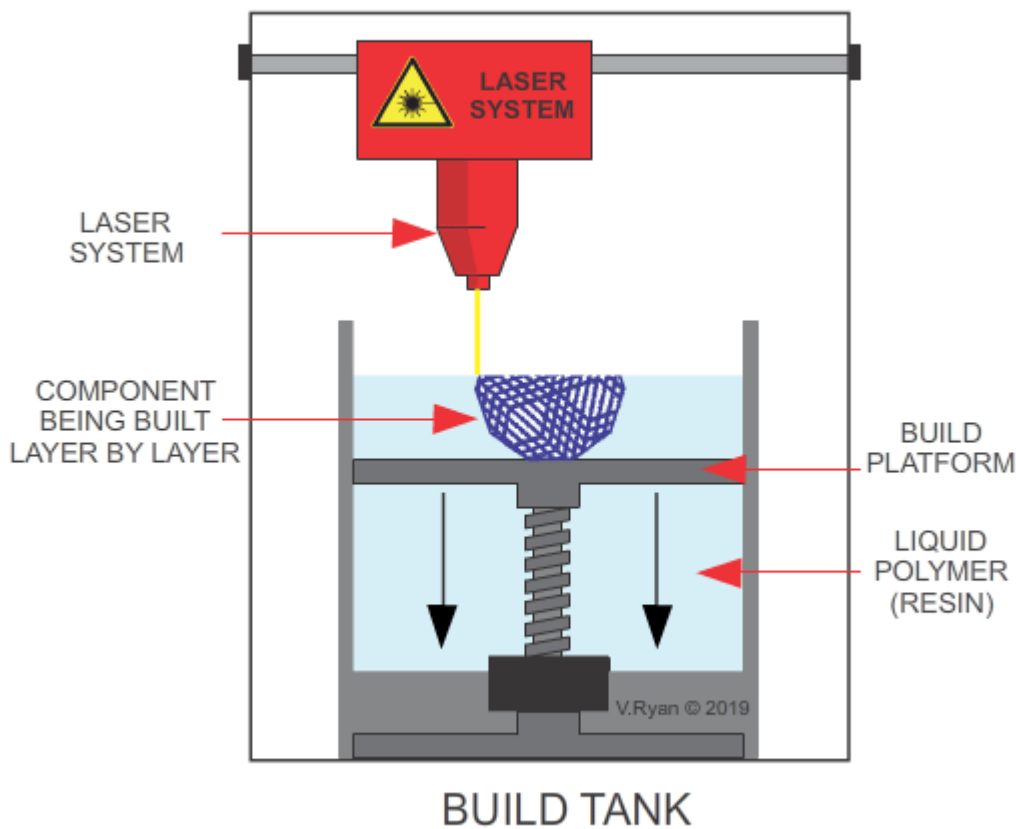
(2.6) Post processing



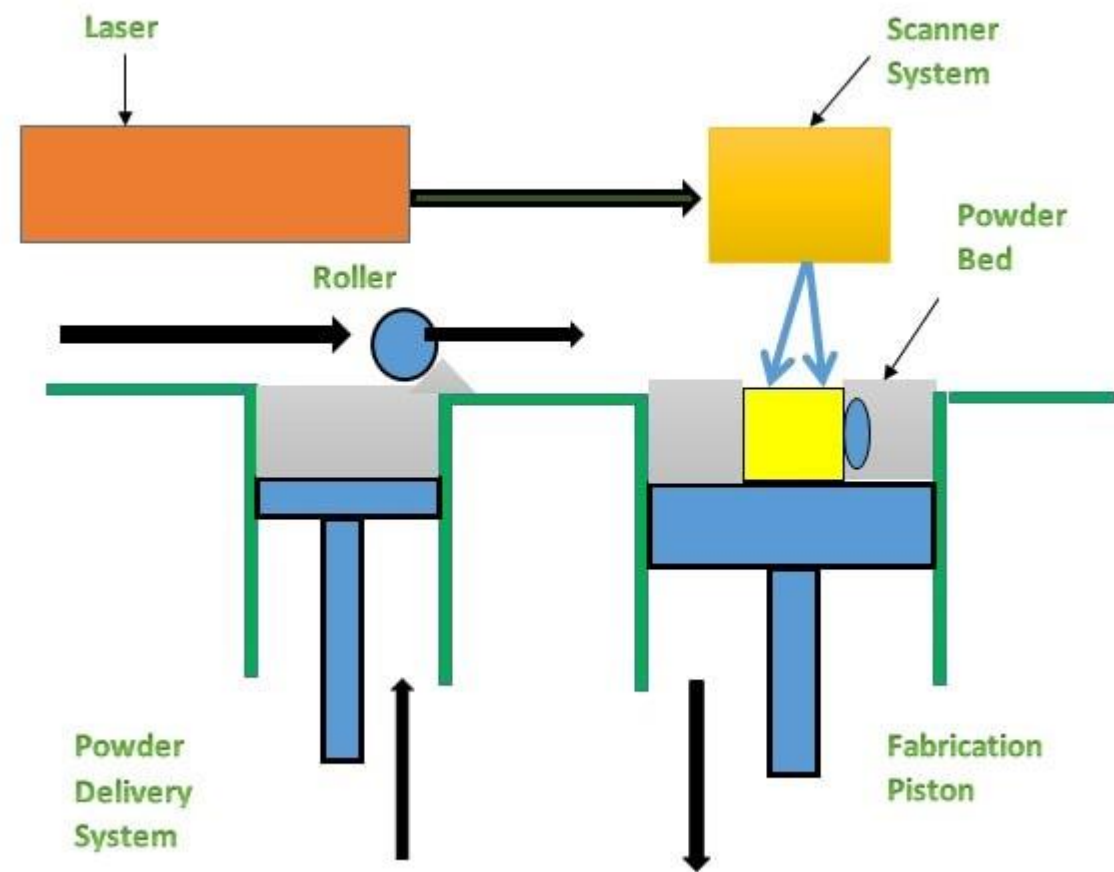


Some of the commercially popular RP processes are :

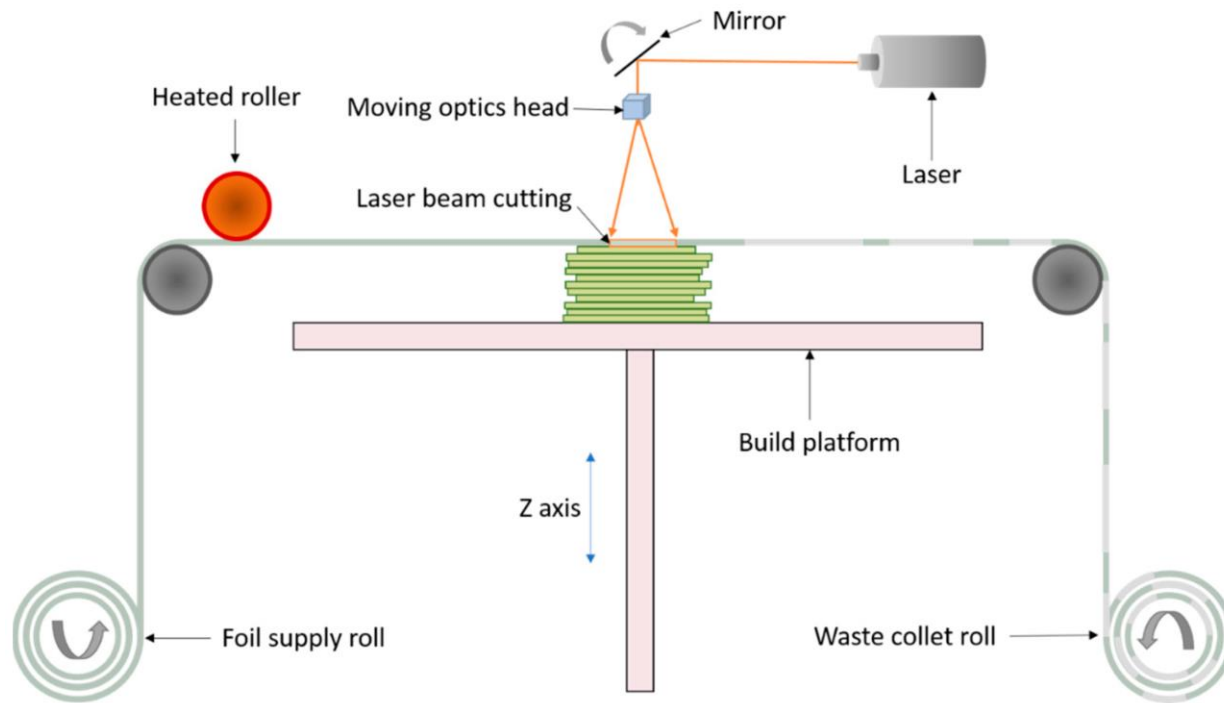
Stereolithography



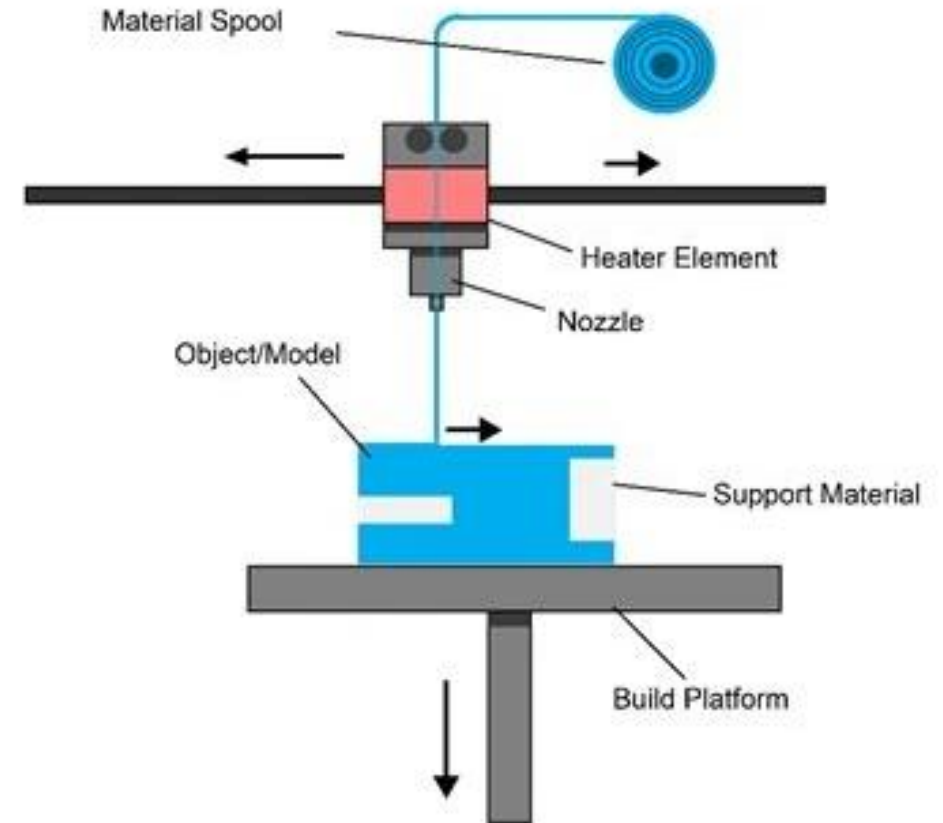
Selective Laser Sintering



## Laminated Object manufacturing (LOM)



## Fusion Deposition Modeling (FDM)



END OF 3D Printing

# Application of robots in Manufacturing

# Introduction to robot and robotics

- ❖ What is a robot?
- ❖ What is robotics?
- ❖ Why do we study robotics?
- ❖ How can we teach a robot to perform a particular task?
- ❖ What are possible applications of robots?
- ❖ Can a human being be replaced by a robot?,  
and so on.

## Definitions

- ❖ The term: **robot** has come from the Czech word: **robota**, which means **forced** or slave **laborer**
- ❖ In 1921, **Karel Capek**, a Czech playwright, used the term: robot first in his drama named **Rossum's Universal Robots (R.U.R)**
- ❖ According to **Karel Capek**, a robot is a machine look-wise similar to a human being



- 1) According to **Oxford English Dictionary**  
A machine capable of carrying out a complex series of actions automatically, especially one programmable by a computer
- 2) According to **International Organization for Standardization (ISO)**: An automatically controlled, reprogrammable, multipurpose manipulator programmable in three or more axes, which can be either fixed in place or mobile for use in industrial automation applications
- 3) According to **Robot Institute of America (RIA)**  
It is a reprogrammable multi-functional manipulator designed to move materials, parts, tools or specialized devices through variable programmed motions for the performance of a variety of tasks

**Note:** A CNC machine is not a robot : Level of reprogram ability is more in robot

# Robotics:

- ❖ It is a science, which deals with the issues related to design, manufacturing, usages of robots
- ❖ In 1942, the term: **robotics** was introduced by **Isaac Asimov** in his story named **Runaround**

3 Hs of human beings are copied into Robotics, such as

- ❖ **Hand**

- ❖ **Head**

- ❖ **Heart**



## Motivation

To cope with increasing demands of a dynamic and competitive market, modern manufacturing methods should satisfy the following requirements:

- ❖ Reduced production cost
- ❖ Increased productivity
- ❖ Improved product quality

## Notes:

- (1) Automation can help to fulfil the above requirements
- (2) Automation: Either Hard or flexible automation
- (3) Robotics is an example of flexible automation

# A brief history of Robotics

Year	Events and Development
1954	First patent on manipulator by <b>George Devol</b> , the father of robot
1956	<b>Joseph Engelberger</b> started the first robotics company: <b>Unimation</b>
1962	<b>General Motors</b> used the manipulator: <b>Unimate</b> in die-casting application

Year	Events and Development
1967	<b>General Electric Corporation</b> made a 4-legged vehicle
1969	<ul style="list-style-type: none"><li>❖ <b>SAM</b> was built by the NASA, USA</li><li>❖ <b>Shakey</b>, an intelligent mobile robot, was built by <b>Stanford Research Institute (SRI)</b></li></ul>
1970	<ul style="list-style-type: none"><li>❖ <b>Victor Scheinman</b> demonstrated a manipulator known as <b>Stanford Arm</b></li><li>❖ <b>Lunokhod I</b> was built and sent to the moon by <b>USSR</b></li><li>❖ <b>ODEX 1</b> was built by <b>Odetics</b></li></ul>

Year	Events and Development
1973	<b>Richard Hohn</b> of <b>Cincinnati Milacron Corporation</b> manufactured <b>T<sup>3</sup> (The Tomorrow Tool)</b> robot
1975	<b>Raibart</b> at <b>CMU, USA</b> , built a one-legged hopping machine, the first dynamically stable machine
1978	<b>Unimation</b> developed <b>PUMA (Programmable Universal Machine for Assembly)</b>

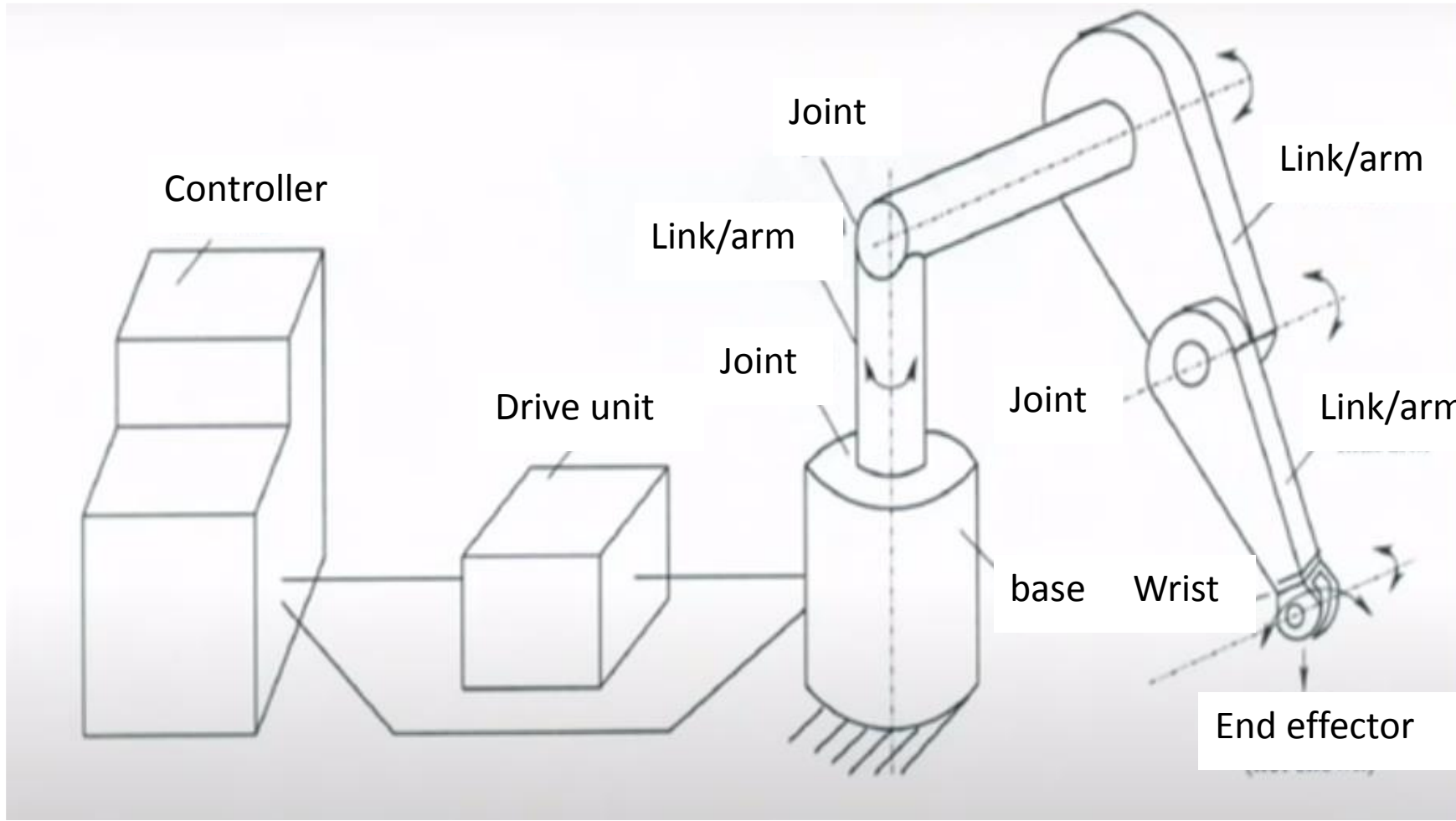
Year	Events and Development
1983	<b>Odetics</b> introduced a unique experimental six-legged device
1986	<b>ASV (Adaptive Suspension Vehicle)</b> was developed at <b>Ohio State University, USA</b>
1997	<b>Pathfinder</b> and <b>Sojourner</b> was sent to the Mars by the <b>NASA, USA</b>



## A brief history of Robotics contd....

Year	Events and Development
2000	<b>Asimo humanoid robot</b> was developed by <b>Honda</b>
2004	The surface of the <b>Mars</b> was explored by <b>Spirit</b> and <b>Opportunity</b>
2012	<b>Curiosity</b> was sent to the Mars by the NASA, USA
2015	<b>Sophia (humanoid)</b> was built by Hanson Robotics, Hong Kong

# A robotic system



## Various Components

1. Base
2. Links and Joints
3. End-effector / gripper
4. Wrist
5. Drive / Actuator
6. Controller
7. Sensors

Serial manipulator: Robot with fixed base

## Interdisciplinary Areas in Robotics

### Mechanical Engineering

- ❖ **Kinematics:** Motion of robot arm without considering the forces and /or moments
- ❖ **Dynamics:** Study of the forces and/or moments
- ❖ **Sensing:** Collecting information of the environment

### Computer Science

- ❖ **Motion Planning:** Planning the course of action
- ❖ **Artificial Intelligence:** To design and develop suitable brain for the robots

### Electrical and Electronics Engg.

- ❖ **Control schemes** and **hardware** implementations

### General Sciences

- ❖ **Physics**
- ❖ **Mathematics**

# Classification of Robots

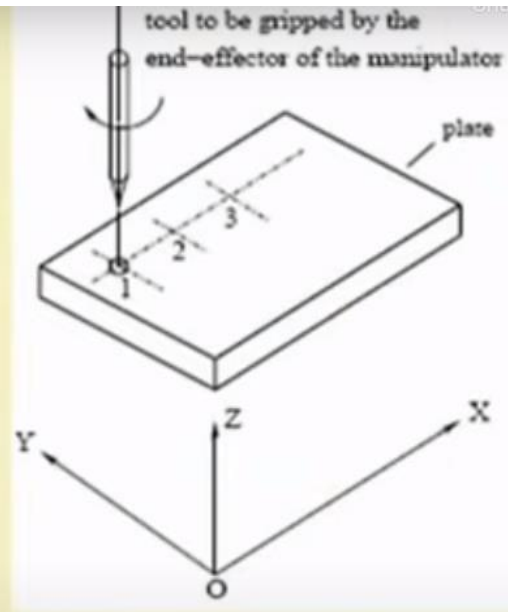
## ❖ Based on the Type of Tasks Performed

### 1. Point-to-Point Robots

Examples:

Unimate 2000

T<sup>3</sup>

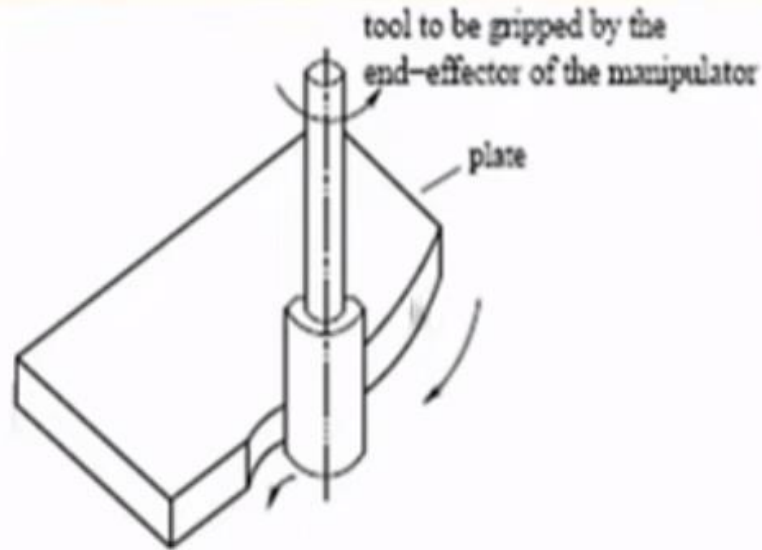


### 2. Continuous Path Robots

Examples:

PUMA

CRS



PUMA: Programmable Universal Machine for Assembly.



## Classification based on the types of controller

### 1. Non-Servo-Controlled Robots

#### ☐ Open-loop control system

Examples: Seiko PN-100

- Less accurate and less expensive

### 2. Servo-Controlled Robots

#### ☐ Closed-loop control system

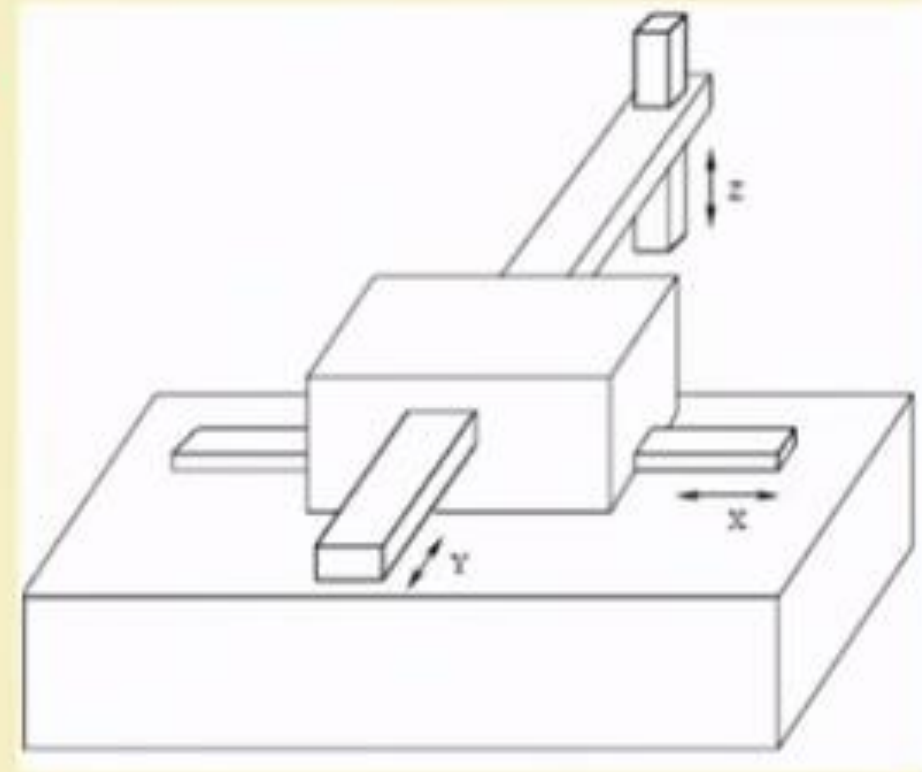
Examples: Unimate 2000, PUMA,  
T<sup>3</sup>

- More accurate and more expensive

❖ **Based on Configuration  
(coordinate system) of the Robot**

**1. Cartesian Coordinate Robots**

- Linear movement along three different axes
- Have either sliding or prismatic joints, that is, SSS or PPP
- Rigid and accurate
- Suitable for pick and place type of operations
- Examples: IBM's RS-1, Sigma robot

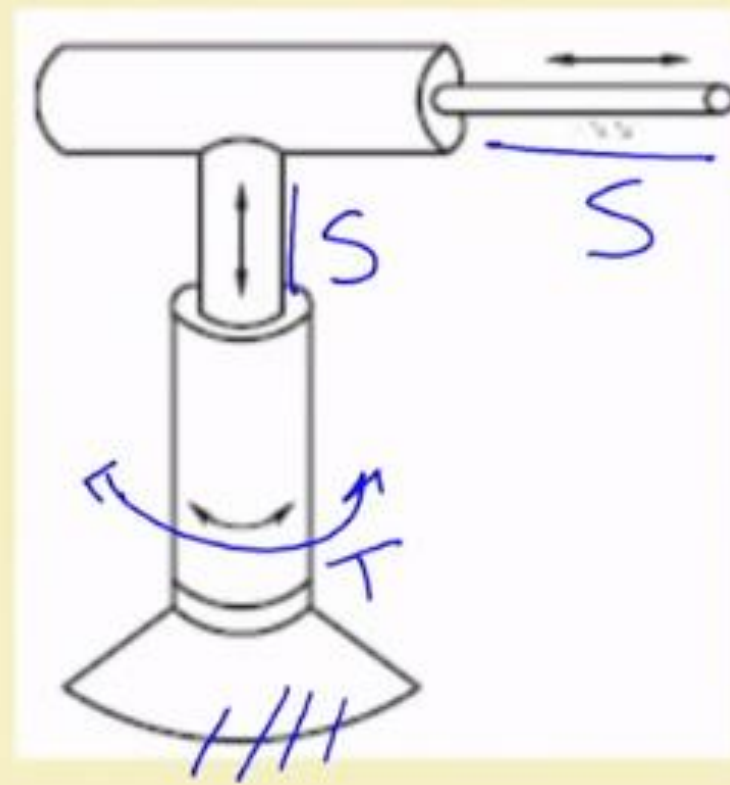


P- prismatic joint, S- Sliding joint



## 2. Cylindrical Coordinate Robots

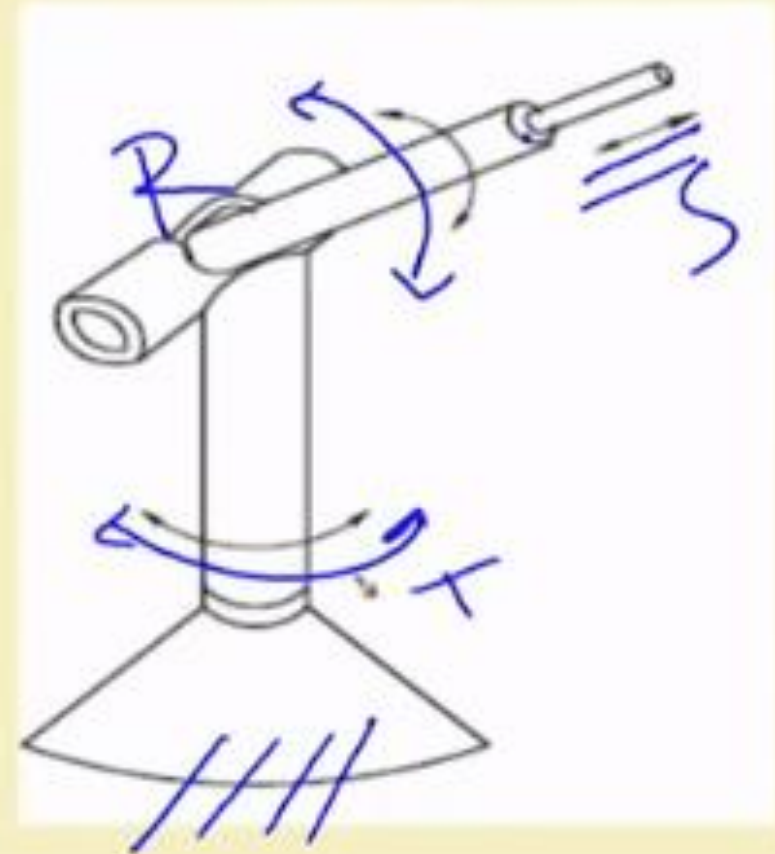
- Two linear and one rotary movements
- Represented as TPP, TSS
- Used to handle parts/ objects in manufacturing
- Cannot reach the objects lying on the floor
- Poor dynamic performance
- Examples: Versatran 600



P- prismatic joint, S- Sliding joint, T: Twisting joint, R: Revolute joint

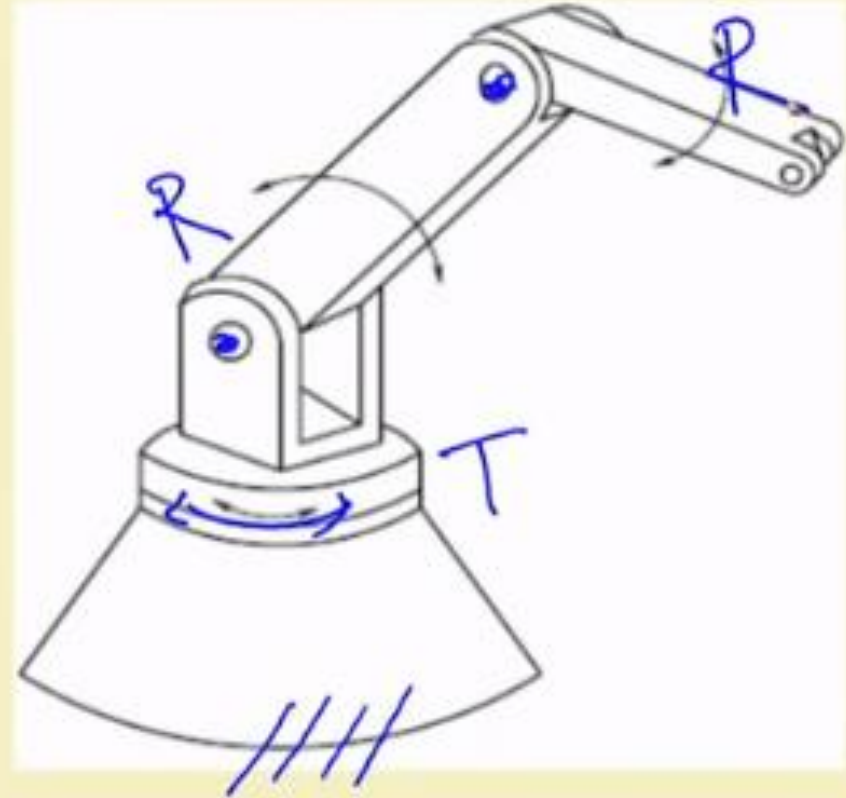
### 3. Spherical Coordinate or Polar Coordinate Robots

- One linear and two rotary movement
- Represented as TRP, TRS
- Suitable for handling parts/objects in manufacturing
- Can pick up objects lying on the floor
- Poor dynamic performance
- Examples: Unimate 2000B



#### 4. Revolute Coordinate or Articulated Coordinate Robots

- Rotary movement about three independent axes
- Represented as TRR
- Suitable for handling parts/components in manufacturing system
- Rigidity and accuracy may not be good enough
- Examples: T3, PUMA



PUMA: Programmable Universal Machine for Assembly.

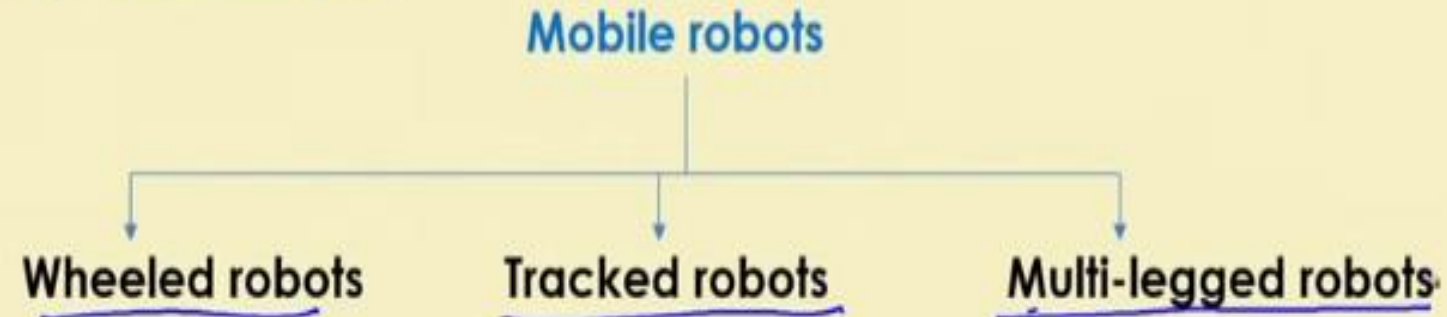


- Based on Mobility Levels

1. Robots with fixed base (also known as manipulators)

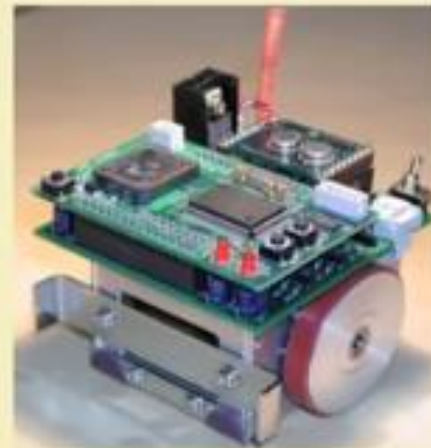


2. Mobile robots

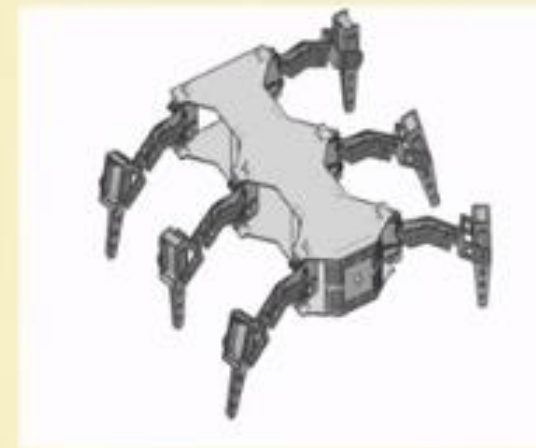


- Based on Mobility Levels (contd.)

2. Mobile robots



Wheeled Robot



Six-legged Robot

## Workspace of Manipulators

**It is the volume of space that the end-effector of a manipulator can reach**

**END**