

Python Programming

Interpreted Language

Preferred Python Version 2.7.x

Environment Variables For Windows Users

Variable Name: `path`

Variable Path: `C:/Python27`

Interactive Shell Mode
Scripting Mode

Preferred Editor for scripting:
notepad++

Running Python Programs

1.Run the python script

```
ex: python hello.py
```

2. Open up the Interpreter

```
ex: python
```

```
>>print("hello")
```

```
hello
```

Interpreter

**>> > *Says That You Are Inside The Python
Interpreter***

The Special Quality of a Interpreter

**READ - EVALUATE - PRINT -
LOOP**

Variable Type Declaration

There is no need to declare a variable in python programming. As the language is Dynamically Type Language. The variable is automatically set to a type

The verify the type of data it is set to. Use **type function**

example:

```
>>> a = "hello"
```

```
>>> type(a)
```

Numbers

```
>> 2 + 3
```

```
5
```

```
>> 45 + 30
```

```
75
```

```
>> a = 80
```

```
>> b = 90
```

```
>> a + b
```

```
170
```

```
>> c = a + b
```

```
>> print(c)
```

```
170
```

Math

Operators

`+, -, *, **, /, %, <<, >>, &, |, ^,`
`< >, <=, >=, ==, !=`

**** The Beautiful Math Library is also your
Treasure**

Strings

```
>> a = "hello"
```

```
>> b = "world"
```

```
>> c = a+b
```

```
>> print(c)
```

```
helloworld
```

Built Methods For Strings

For Strings

- `.strip()`
- `.split()`
- `.upper()`
- `.capitalize()`
- `.startswith()`
- `.swapcase()`
- `.islower()`

Boolean

```
print (2>3)
```

```
print (24 > 9) or (89 < 0) and (19 > 8)
```

Guess the Output

```
>>> True = False
```

```
>>> False = True
```

```
>>> print (True,False)
```

```
>>> print (0>-1)
```

Comments

#

Collection/Sequences

Lists

Tuples

Dictionaries

Lists

[] indicates that it's a list

list is mutable collection

Lists

```
>>> a = ['apple', 'banana', 'mango']
```

```
>>> b = [1, 2, 3, 46, 43, 11, 6]
```

```
>>> a
```

```
['apple', 'banana', 'mango']
```

```
>>> b
```

```
[1, 2, 3, 46, 43, 11, 6]
```

```
>>> c = ['apple', 79, 98, True]
```

```
>>> c
```

```
['apple', 79, 98, True]
```

```
>>> # List can also contain different data types
```

List Operations

```
>>> a = ['mango', 'cheery', 'pineapple', 'orange', 'apple']
```

```
>>> a[1:]
```

```
>>> a = ['mango', 'cheery', 'pineapple', 'orange', 'apple']
```

```
>>> a[2] = 'pumpkin'
```

```
>>> print(a)
```

```
['mango', 'cheery', 'pumpkin', 'orange', 'apple']
```

Methods

```
a = [98, 76, 87, 45, 90, 23, 65, 2, 9, 20]
```

```
a.append(4)
```

```
a.extend(b)
```

Searching/Sorting

```
a = [98, 76, 87, 45, 90, 23, 65, 2, 9, 20]
```

```
a.index(87)
```

```
a.sort()
```

Built Functions

`len()`

`min()`

`max()`

`sum()`

Helping Functions

`dir()`

`help()`

`type()`

Tuples

() indicates that it's a
Tuple

Tuple is immutable
collection

Tuples

```
>>> a = ('apple', 'banana', 'mango')
```

```
>>> b = (1, 2, 3, 46, 43, 11, 6)
```

```
>>> a
```

```
('apple', 'banana', 'mango')
```

```
>>> b
```

```
(1, 2, 3, 46, 43, 11, 6)
```

```
>>> c = ('apple', 79, 98, True)
```

```
>>> c[0]='mango'
```

```
TypeError: 'tuple' object does not support item  
assignment
```

Note:

Tuple are just locked sequences.

They cannot be changed

Dictionaries

{key:value}

```
>>> fruits_count = {'apples':50, 'mangoes':25, 'pineapple' : 6}
```

```
>>> fruits_count['apples']
```

```
50
```

```
>>> vegetable_count = {'potato':20, 'tomato':35, 'brinjal':20}
```

```
>>> vegetable_count['brinjal']
```

```
20
```

Indentation

```
if (x==0)
{
printf("Say Hello");
printf("World");
}
else
{
printf("Say Bye")
}
```

```
if x==0:
4 print("Say Hello")
4 print("World")
else:
4 print("Say Bye")
```

 This green bar indicates white space

Note:

```
if x==0:  
    4 print("Say Hello")  
    4 print("World")  
    4 if y == 2:  
        4 print("Ok I Need to do something")  
else:  
    4 print("Say Bye")
```

Scope of Braces

```
def hello(x,y):  
    4 if x==0:  
        4 print("Say Hello")  
        4 print("World")  
        4 if y == 2:  
            4 print("Ok I Need to do something")  
    else:  
        4 print("Say Bye")
```

Conditionals

Keywords

if, elif ,else

```
if condition:
```

```
.....
```

```
else:
```

```
.....
```

```
elif condition:
```

```
.....
```


Conditionals

PIT HOLE:

Don't forget to add ':' at the end of your conditional statement.

Indentation is must.

Iterators

for, while

for **VAR** **in** **LIST**

For Loop

for VAR in COLLECTION:

```
l = [23,43,12,32,2]
for i in l:
    print i
```

```
d = { 'EK4' : 'ECE' , 'EK5' : 'CSE' }
for i in d:
    print d[i]
```

```
t = (22,32)
for i in t:
    print i
```

```
file = open('names.txt', 'r')
for i in file:
    print i
```

The Range Function

range(start,end)
range (0 , 50)

**[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14,
15, 16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26,
27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38,
39, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49]**

While

while condition:

```
while a<b:  
    print a  
    .....  
    .....  
    .....
```

Iterators

PIT HOLE:

Don't forget to add ':' at the end of your iterative statement.

Indentation is must after your iterative statement.

Making it Clear !

The for statement iterates through a collection

The while statement simply loops until a
condition is False

The End

Happy Programming

—

Vihar K̄urama