

//1. Write a program using HashMap to store student names and their marks.

```
package Map_Interface;
import java.util.HashMap;
import java.util.Scanner;
public class Challenge1 {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        HashMap<String, Integer> studentMarks = new HashMap<>();
        System.out.print("Enter number of students: ");
        int n = sc.nextInt();
        for (int i = 0; i < n; i++) {
            System.out.print("Enter student name: ");
            String name = sc.next();
            System.out.print("Enter marks for " + name + ": ");
            int marks = sc.nextInt();
            studentMarks.put(name, marks);
        }
        System.out.println("\nStudent Marks:");
        for (String name : studentMarks.keySet()) {
            System.out.println(name + ": " + studentMarks.get(name));
        }
        sc.close();
    }
}
```

//2. Demonstrate how to iterate over a Map using entrySet().

```
package Map_Interface;
import java.util.HashMap;
import java.util.Map;
public class Challenge2 {
    public static void main(String[] args) {
        Map<String, Integer> studentMarks = new HashMap<>();
        studentMarks.put("Alice", 85);
        studentMarks.put("Bob", 92);
        studentMarks.put("Charlie", 78);
        System.out.println("Student Marks:");
        for (Map.Entry<String, Integer> entry : studentMarks.entrySet()) {
            String name = entry.getKey();
            int marks = entry.getValue();
            System.out.println(name + ": " + marks);
        }
    }
}
```

//3. Show how to update the value associated with a key in a Map.

```
package Map_Interface;
import java.util.HashMap;
```

```

import java.util.Map;
public class Challenge3 {
    public static void main(String[] args) {
        Map<String, Integer> studentMarks = new HashMap<>();
        studentMarks.put("Alice", 85);
        studentMarks.put("Bob", 90);
        studentMarks.put("Charlie", 78);
        System.out.println("Original Marks: " + studentMarks);
        studentMarks.put("Bob", 75);

        System.out.println("Updated Marks: " + studentMarks);
    }
}

```

//4. Build a phone directory where names are keys and phone numbers are values.

```

package Map_Interface;
import java.util.HashMap;
import java.util.Map;
import java.util.Scanner;
public class Challenge4 {
    public static void main(String[] args) {
        Map<String, String> phoneDirectory = new HashMap<>();
        Scanner sc = new Scanner(System.in);
        System.out.print("Enter number of contacts: ");
        int n = sc.nextInt();
        sc.nextLine();
        for (int i = 0; i < n; i++) {
            System.out.print("Enter name: ");
            String name = sc.nextLine();
            System.out.print("Enter phone number: ");
            String phoneNumber = sc.nextLine();
            phoneDirectory.put(name, phoneNumber);
        }
        System.out.println("\nPhone Directory:");
        for (Map.Entry<String, String> entry : phoneDirectory.entrySet()) {
            System.out.println(entry.getKey() + ": " + entry.getValue());
        }
        sc.close();
    }
}

```

//5. Create a frequency counter for words in a sentence using a Map.

```

package Map_Interface;
import java.util.HashMap;
import java.util.Map;
public class Challenge5 {
    public static void main(String[] args) {

```

```
String sentence = "Hello this is John and this is java programming";
String sentencels = sentence.toLowerCase();
String[] words = sentencels.split("\\s+");
Map<String, Integer> frequencyMap = new HashMap<>();
for (String word : words) {
    frequencyMap.put(word, frequencyMap.getOrDefault(word, 0) + 1);
}
System.out.println("Word Frequencies:");
for (Map.Entry<String, Integer> entry : frequencyMap.entrySet()) {
    System.out.println(entry.getKey() + ": " + entry.getValue());
}
}
```