## Day2\_Java\_Assignment1

**Primitive Data Types Task:** Create a program that accepts age, height, and weight of a person and prints them with appropriate data types.

```
package Day2_Java_Assignment1;
import java.util.Scanner;
public class PrimitiveDataTypes {
        public static void main(String[] args) {
                Scanner input = new Scanner(System.in);
                System.out.print("Enter your age: ");
                int age = input.nextInt();
                System.out.print("Enter your height: ");
                float height = input.nextFloat();
                System.out.print("Enter your weight: ");
                float weight = input.nextFloat();
                System.out.println("Age: "+age);
                System.out.println("\nHeight: "+height);
                System.out.println("Weight: "+weight);
                input.close();
        }
}
```

**Variables Task:** Declare and initialize different types of variables to store a student's information: ID, name, marks, and grade. Print them.

```
package Day2 Java Assignment1;
import java.util.Scanner;
public class Variables {
        public static void main(String[] args) {
                Scanner input = new Scanner(System.in);
                System.out.print("ID: ");
                int id = input.nextInt();
                System.out.print("Name: ");
                String name = input.next();
                System.out.print("Marks: ");
                float marks = input.nextFloat();
                System.out.print("Grade: ");
                char grade = input.next().charAt(0);
                System.out.println("Student ID: "+id);
                System.out.println("\nName: "+name);
                System.out.println("Marks: "+marks);
                System.out.println("Grade: "+grade);
                input.close();
```

```
}
```

**Operators Task**: Accept two numbers and perform arithmetic, relational, and logical operations on them.

```
package Day2_Java_Assignment1;
import java.util.Scanner;
public class Operators {
    public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        System.out.print("Number1: ");
        int n1 = input.nextInt();
        System.out.print("Number2: ");
        int n2 = input.nextInt();

        System.out.println("Addition: "+(n1+n2));
        System.out.println("Greater number: "+((n1>n2)?n1:n2));
        System.out.println("Are both positive? "+((n1>0 && n2>0)?true:false));
        input.close();
    }
}
```

**String Concatenation Task**: Create a greeting message using first name and last name entered by the user.

**StringBuilder Task**: Accept a sentence and reverse it using StringBuilder.

```
package Day2_Java_Assignment1;
import java.util.Scanner;
public class StringBuilderReverse {
    public static void main(String[] args) {
```

```
Scanner input = new Scanner(System.in);
                System.out.print("Input: ");
                String sentence = input.nextLine();
                StringBuilder sb = new StringBuilder(sentence);
                System.out.println("Original: "+sentence);
                System.out.println("\nReversed: "+sb.reverse());
                input.close();
        }
}
```

**String API Task**: Count how many times a specific character appears in a string.

```
package Day2 Java Assignment1;
import java.util.Scanner;
public class StringAPI {
        public static void main(String[] args) {
                 Scanner input = new Scanner(System.in);
                 System.out.print("String: ");
                String st = input.next();
                System.out.print("Character: ");
                char ch = input.next().charAt(0);
                int count = 0;
                for (int i=0; i<st.length(); i++) {</pre>
                         if(st.charAt(i)==ch)
                                 count++;
                System.out.println("Character "+ch+" appears "+count+" times.");
                input.close();
        }
}
```

Date, Time, and Numeric Objects Task: Display the current date and format it as DD-MM-YYYY. Also, show a formatted currency value.

```
package Day2_Java_Assignment1;
import java.text.NumberFormat;
import java.time.LocalDate;
import java.time.format.DateTimeFormatter;
import java.util.Locale;
import java.util.Scanner;
public class DateTimeNumeric {
        public static void main(String[] args) {
               Scanner input = new Scanner(System.in);
               System.out.print("Amount: ");
               float amount = input.nextFloat();
```

```
LocalDate date = LocalDate.now();
DateTimeFormatterformatter = DateTimeFormatter.ofPattern("dd-MM-yyyy");
String formattedDate = formatter.format(date);

NumberFormat nf = NumberFormat.getCurrencyInstance(new Locale("en", "IN"));
String currency = nf.format(amount);

System.out.println("Current Date: "+formattedDate);
System.out.println("Formatted Amount: "+currency);
input.close();
}

Flow Control Task: Based on a number entered, print whether it's positive negative.
```

**Flow Control Task:** Based on a number entered, print whether it's positive, negative, or zero.

```
package Day2_Java_Assignment1;
import java.util.Scanner;
public class FlowChart {
        public static void main(String[] args) {
                Scanner input = new Scanner(System.in);
                System.out.print("Number: ");
                float n = input.nextFloat();
                if(n>0)
                        System. out. println ("The number is positive.");
                else if(n<0)
                        System.out.println("The number is negative.");
                else
                        System.out.println("The number is zero.");
                input.close();
       }
}
```

**Conditions Task:** Accept marks and display the grade using if-else.

```
System.out.println("Grade: A");
                if(marks>=70 && marks<80)
                        System.out.println("Grade: B");
                if(marks>=60 && marks<70)
                        System.out.println("Grade: C");
                if(marks<60)
                        System.out.println("Grade: Fail");
                input.close();
       }
}
Switch Task: Build a simple calculator using switch to perform operations (+, -, *, /).
package Day2_Java_Assignment1;
import java.util.Scanner;
public class SwitchCases {
        public static void main(String[] args) {
                Scanner input = new Scanner(System.in);
                System.out.print("Number1: ");
                int a = input.nextInt();
                System.out.print("Number2: ");
                int b = input.nextInt();
                System.out.print("Operation (+,-,*,/): ");
                char op = input.next().charAt(0);
                switch(op){
                case '+':
                        System.out.println("Result: "+(a+b));
                case '-':
                        System.out.println("Result: "+(a-b));
                case '*':
                        System.out.println("Result: "+(a*b));
                        break:
                case '/':
                        System.out.println("Result: "+(a/b));
                        break:
                default:
                        System.out.println("Invalid operation.");
                input.close();
       }
```

}

## Loops and Branching Task: Print the first N even numbers using a loop.

**Arrays Task:** Accept 5 numbers, store them in an array, and display their average.

```
package Day2 Java Assignment1;
import java.util.Scanner;
public class Arrays {
        public static void main(String[] args) {
                Scanner input = new Scanner(System.in);
                int total = 0:
                int[] nums = new int[5];
                for(int i=0; i<5; i++) {
                        System.out.print("Enter a number: ");
                        nums[i] = input.nextInt();
                for(int num : nums) {
                        total+=num;
                float average = total/5;
                System.out.println("Average: "+average);
                input.close();
        }
}
```

**Enum Task:** Create an enum for days of the week. Print a message depending on the day.

```
package Day2_Java_Assignment1;
import java.util.Scanner;
public class EnumTask {
    public static void main(String[] args) {
```

```
Scanner input = new Scanner(System.in);
                System.out.print("Day: ");
                String day = input.next();
                day = day.toUpperCase();
                switch(day) {
                case "MONDAY":
                       System.out.println("Start of the work week!");
                       return:
                case "TUESDAY":
                       System.out.println("Second day of the week!");
                case "WEDNESDAY":
                       System.out.println("Third day of the week!");
                       return:
                case "THURSDAY":
                       System.out.println("Fourth day of the week!");
                       return;
                case "FRIDAY":
                       System.out.println("Fifth day of the week!");
                       return;
                case "SATURDAY":
                       System.out.println("Last day of the work week!");
                       return;
                case "SUNDAY":
                       System.out.println("Weekend!");
                       return;
                default:
                       System.out.println("Invalid input");
               input.close();
       }
}
```

OOPs Concepts Task: Create a Student class with fields for name and marks. Create an object and display its data.

```
package Day2_Java_Assignment1;
import java.util.Scanner;
class Student{
        String name;
        int marks;

        public Student (String name, int marks) {
            this.marks = marks;
            this.name = name;
        }
```

```
void display() {
                System.out.println("Name: "+name);
                System.out.println("Marks "+marks);
       }
public class OopsConceptStudent {
        public static void main(String[] args) {
                Scanner input = new Scanner(System.in);
                System.out.print("Name: ");
                String name = input.next();
                System.out.print("Marks: ");
                int marks = input.nextInt();
                Student s1 = new Student(name, marks);
                s1.display();
                input.close();
       }
}
```

**Inheritance Task:** Create a class Employee and a subclass Manager that extends Employee and adds department information.

```
package Day2 Java Assignment1;
public class Employee {
       String name;
       double salary;
        public Employee(String name, int salary) {
               this.name = name;
               this.salary = salary;
       }
       public void display() {
               System.out.println("Name: "+name);
               System.out.println("Salary: "+salary);
       }
}
package Day2_Java_Assignment1;
public class Manager extends Employee{
        private String department;
       public Manager(String name, int salary, String department) {
               super(name, salary);
               this.department = department;
       }
```

```
public void display() {
                super.display();
                System.out.println("Department: "+department);
        }
}
package Day2_Java_Assignment1;
import java.util.Scanner;
public class EMMain {
        public static void main(String[] args) {
                Scanner <u>input</u> = new Scanner(System.in);
                System.out.print("Name: ");
                String name = input.next();
                System.out.print("Salary: ");
                int salary = input.nextInt();
                System.out.print("Department: ");
                String department = input.next();
                Manager mg = new Manager(name, salary, department);
                mg.display();
        }
}
```