Project Report On

Online Food Delivery System

Submitted By S Hussain Basha Y Raju

Under The Guidance of Mr. B. Lingamurthy

MSIT, Assistant Professor

Department of Computer Science Engineering



Rajiv Gandhi University Of Knowledge Technologies(RGUKT)
R.K Valley , Kadapa , Andhra Pradesh



Rajiv Gandhi University Of Knowledge Technologies (RGUKT)

R.K Valley, Kadapa, Andhra Pradesh

CERTIFICATE

This is to certify that the project work titled "Online Food Delivery System" is a bonafied project work submitted by Y Raju in the department of COMPUTER SCIENCE AND ENGINEERING in partial fulfillment of requirements for the award of degree of Bachelor of Technology in Computer science and engineering for the year 2020-2021 carried out the work under the supervision.

GUIDE

HEAD OF THE DEPARTMENT

B.LINGAMURTHY

P. Harinadha



Rajiv Gandhi University Of Knowledge Technologies (RGUKT)

R.K Valley, Kadapa, Andhra Pradesh

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The satisfaction that accompanies the successful completion of any task would be incomplete without the mention of the people who made it possible and whose constant guidance and encouragement crown all the efforts success.
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INDEX

S.No	INDEX	PAGE NUMBER
1	Abstract	6
2	Introduction	7
3	Purpose	8
4	Scope	8
5	Requirement Specification	9
6	Analysis And Design	10-14
7	Evaluation	15-22
8	Conclusion	23

Abstract

E-commerce refers to the purchase and sale of goods and/or services via Internet. Online Food Ordering System is a part of e-commerce. ONLINE FOOD ORDERING SYSTEM is a website designed primarily for use in the food delivery industry. Through these services restaurants can sell and distribute their resources at minimal resource usage of effectively with high profits by gaining the customer trust. This Online food order system database will be helpful for the business owners to extend their business just by placing the orders online and not visiting the restaurant.

There is no confinement for placing and receiving he orders, since the order can be placed online. There will be no waiting time with the vast amount of verities at the comfortable prices. To develop this application database is the main part which will communicate through the application to retrieve the details. We will be creating the online food ordering database .Database includes Customers can place their orders from different food categories.

Introduction

It is very typical to establish a small-scale business with fewer resources to provide quality services. Now a day's people are attracted to online business.

Let us assume if there is any online business where customers can order their needs and the goods will reach them at the expected delivery time. The customers of today are not only attracted because placing an order online is very convenient but also because they have visibility into the items offered, likewise online food ordering system customers can order their favorite foods and this database will be the barrier for the customers and restaurants to provide the services.

Our solution provides ordering process for the restaurants and customers and the employees of the restaurants. The Items list and categories of the foods are available in the database so that a customer can place an order with multiple items. Once the order is placed restaurant employees process the order and deliver it to the customer at the expected delivery time.

at the end of the order customer will know about the amount how much he had to pay for the restaurant for the order. Once the Order is delivered customer can provide the feedback to the restaurant.

Purpose

The primary purpose of an online food ordering system is to allow Customers to easily place orders at a restaurant over the internet with the improvement of technology, online food ordering systems are becoming a popular topic. That does because they are serving the ever increasing demand for convince. The main purpose of an online ordering system is to provide customers for a way to place an order at a restaurant over the internet.

Scope

Foods ordering app can sale Food product, preferred brands, kitchen needs, essential restaurant supplies and more, through this online, one-stop Food store. It provides you with a convenient way to sale from your Food shopping app. You can use this app as one big super market app to sale product of your store. This app make easy for user to buy product

from store with easy steps and store can get easy order.

Nowadays everyone is having a busy schedule whether it is urban areas or rural. But talking specifically about the urban areas and deeply about the big cities, people out there are so busy in their life that they don't get enough time to have their meals properly. These days women are no less than men, in any field.

So, in big cities even wives are working women, therefore mostly the small families manage to have their food ordered from somewhere, as they lack time. Not only this is the case, if we talk about the children in the modern era, they like only fast food or something from the outside. But they ignore eating homemade meals.

So, the food ordering system these days has one of the fastest-growing markets, though being a new idea. In this project, we have developed something like the same to learn from and serve the nation in a much better way possible. Nowadays, people are more regular to dine-in at the restaurant for their meals.

The online food ordering system provides convenience for the customers that are nothing special but the general busy people of the society. It overcomes the demerits of the manual hotel or mess system and the old-fashioned queuing system. This system enhances the ready-made foods that people.

Therefore, this system enhances the speed of getting food on a person's plate and the quality and manner of taking the order from the customer. It provides a better communication platform. The user's details are stored using electronic media. The online food ordering system provides the menu online and the customers can easily place the order by just clicking the mouse or by touching a button on their smart phones.

Requirement Specification

Hardware Configuration

Client Side:

Ram	512MB
Hard disk	10GB
Processor	1.0GHz

Server side:

Ram	1GB
Hard disk	20GB
Processor	2.0GHz

<u>Software Requirement:</u>

Frontend	HTML,CSS,JAVASCRIPT,BOOTSTRAP	
Server side Language	РНР	
Database Server	MYSQL	
Web server	server Firefox, Google Chrome or any	
	compatible browser	
Operating System	Ubuntu ,Windows or any equivalent OS	
Software	xampp	

APACHE

The Apache HTTP Server Project is an effort to develop and maintain an open-source HTTP server for modern operating systems including UNIX and Windows. The goal of this project is to provide a secure, efficient and extensible server that provides HTTP services in sync with the current HTTP standards.

The Apache HTTP Server was launched in 1995 and it has been the most popular web server on the Internet since April 1996. It has celebrated its 20th birthday as a project in February 2015.

PHP

- PHP stands for PHP: Hypertext Preprocessor.
- PHP is a server-side scripting language, like ASP.
- PHP scripts are executed on the server.
- PHP supports many databases (MYSQL, Informix)
- Oracle, Sybase, Solid, Generic ODBC, etc.).
- PHP is open source software.
- PHP is free to download and use.

MYSQL

- MYSQL is a database server
- MYSQL is ideal for both small and large applications
- MYSQL supports standard SQL
- MYSQL compiles on a number of platforms
- MYSQL is free to download and use
- How to access MySQL
- http://localhost/phpmyadmin

Analysis and Design

The online food ordering system provides convenience for the customers that are nothing special but the general busy people of the society.

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Design Introduction

UML DIAGRAM

Actor:

A coherent set of roles that users of use cases play when interacting with the use cases.an observable result of value of an actor.



Use case:

A description of sequence of actions, including variants, which a system performs, yields an observable result of value of an actor. actor diagram is drowned in a eclipse shape



UML stands for Unified Modeling Language. UML is a language for specifying, visualizing and documenting the system. This is the step while developing any product after analysis. The goal from this is to produce a model of the entities involved in the project which later need to be built. The representation of the entities that are to be used in the product being developed need to be designed.

USECASE DIAGRAMS:

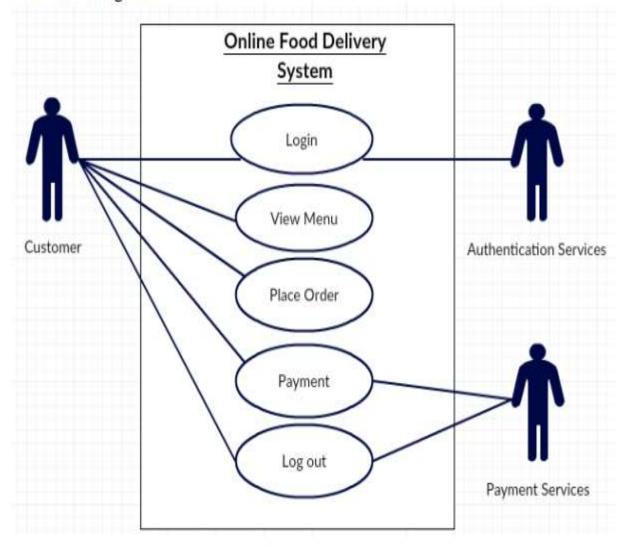
Use case diagrams model behavior within a system and helps the developers understand of what the user require. The stick man represents what's called an actor. Use case diagram can be useful for getting an overall view of the system and clarifying that can do and more importantly what they can't do. Use case diagram consists of use cases and actors and shows the interaction between the use case and actors. The purpose is to show the interactions between the use case and actor

- .• To represent the system requirements from user's perspective
- .• An actor could be the end-user of the system or an external system

A Use case is a description of set of sequence of actions. Graphically it is rendered as an ellipse with solid line including only its name. Use case diagram is a behavioral diagram that shows a set of use cases and actors and their relationship. It is an association between the use cases and actors. An actor represents a real-world object. Primary Actor – Sender, Secondary Actor Receiver.

USECASE DIAGRAM:

User-case Diagram



ER Diagram:

The Entity-Relationship (ER) model was originally proposed by Peter in 1976 [Chen76] as a way to unify the network and relational database views. Simply stated the ER model is a conceptual data model that views the real world as entities and relationships. A basic component of the model is the Entity-Relationship diagram which is used to visually represent data objects. Since Chen wrote his paper the model has been extended and today it is commonly used for database design for the database designer, the utility of the ER model is: It maps well to the relational model. The constructs used in the ER model can easily be

- transformed into relational tables. It is simple and easy to understand with a minimum of training. Therefore, the model can
- be used by the database designer to communicate the design to the end user. In addition, the model can be used as a design plan by the database developer to
- implement a data model in specific database management software.

ER Notation

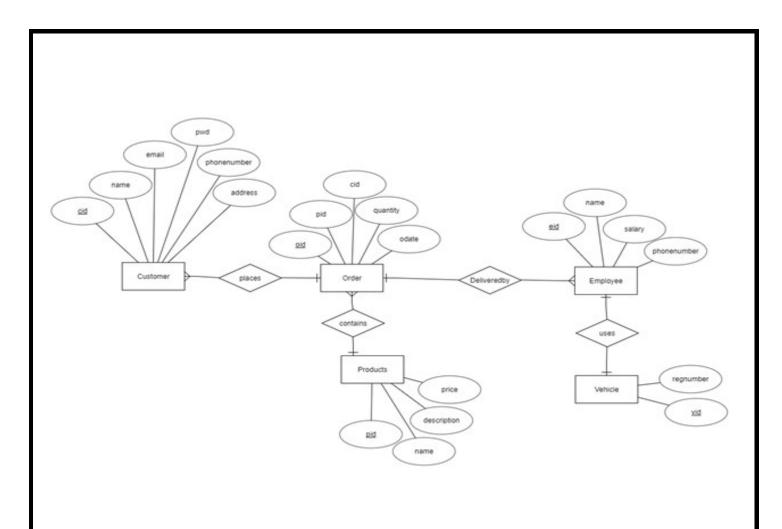
There is no standard for representing data objects in ER diagrams. Each modeling methodology uses its own notation. The original notation used by Chen is widely used in academics texts and journals but rarely seen in either CASE tools or publications by non-academics. Today, there are a number of notations used; among the more common are Bachman, crow's foot, and IDEFIX.

All notational styles represent entities as rectangular boxes and relationships as lines connecting boxes. Each style uses a special set of symbols to represent the cardinality of a connection. The notation used in this document is from Martin. The symbols used for the basic ER constructs are:

- **Entities** are represented by labeled rectangles. The label is the name of the entity. Entity names should be singular nouns.
- **Relationships** are represented by a solid line connecting two entities. The name of the• relationship is written above the line. Relationship names should be verbs
- **Attributes**, when included, are listed inside the entity rectangle. Attributes which are identifiers are underlined. Attribute names should be singular nouns.
- Cardinality of many is represented by a line ending in a crow's foot. If the crow's foot is• omitted, the cardinality is one. Existence is represented by placing a circle or a perpendicular bar on the line.

 Mandatory existence is shown by the bar (looks like a 1) next to the entity for an instance is required. Optional existence is shown by placing a circle next to the entity that is optional.

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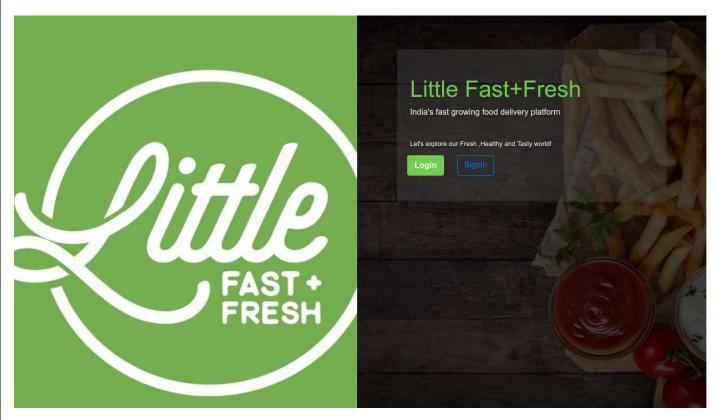


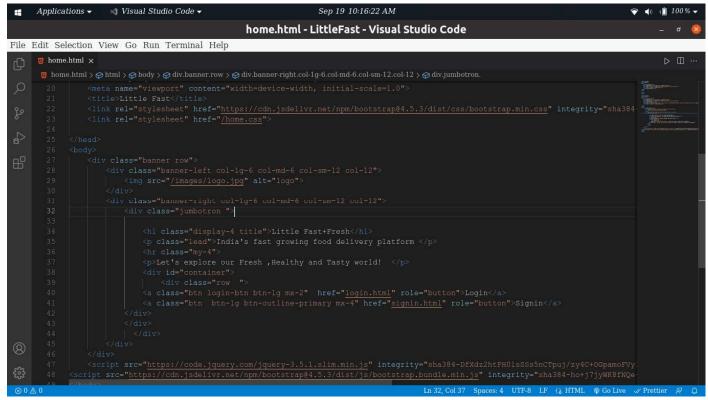
Evaluation

Project URL: http://localhost/LittleFast/home.html

Home Page:

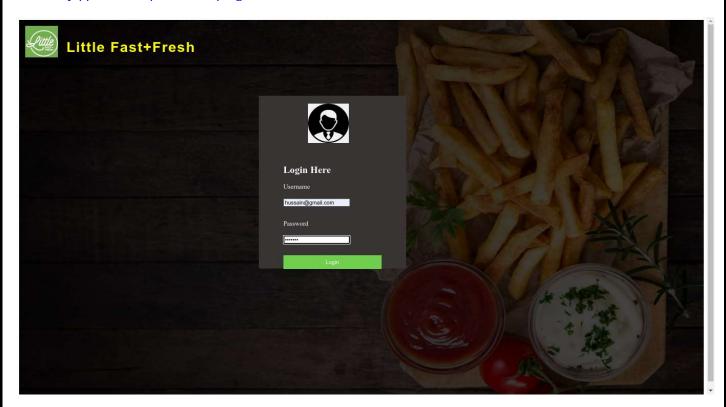
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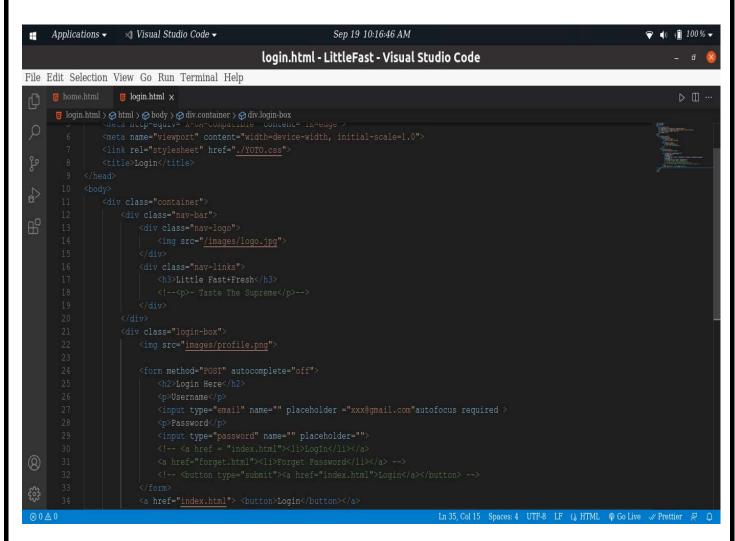




Login Page:

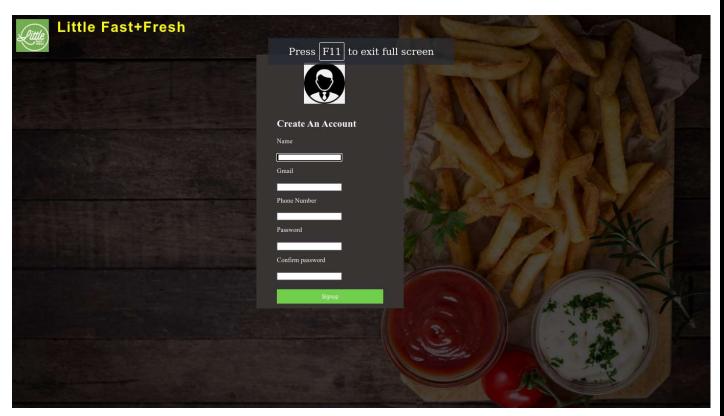
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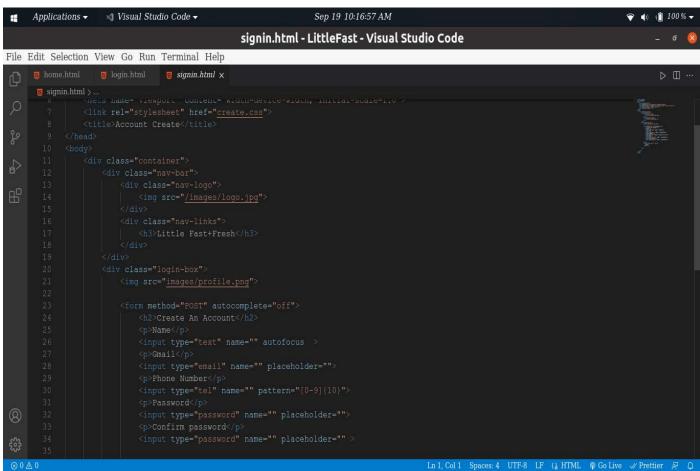




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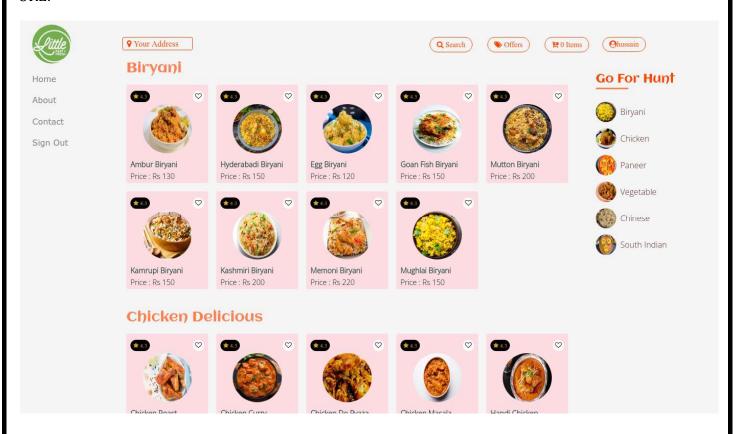
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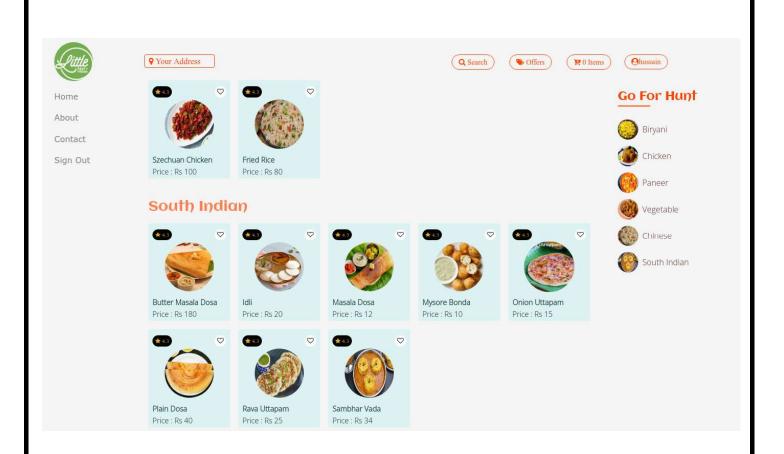


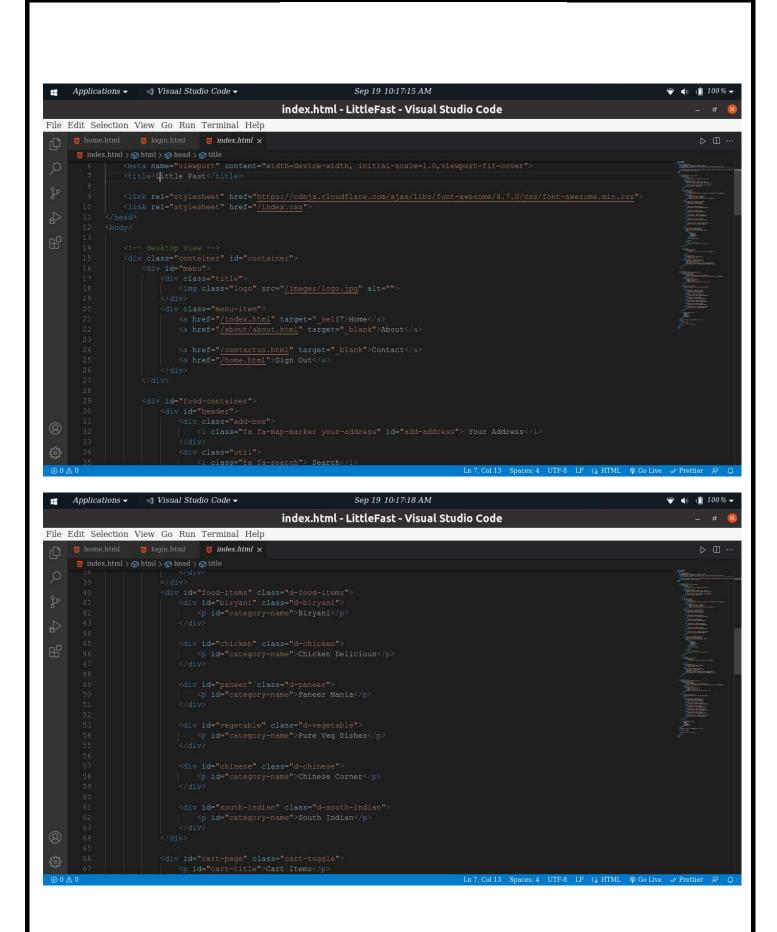


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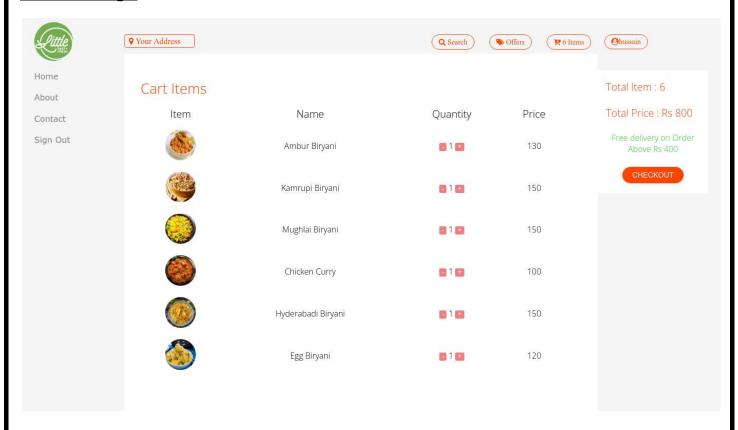
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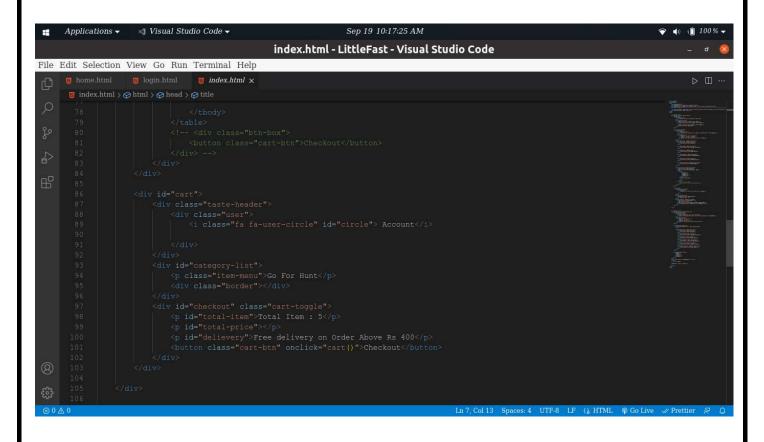






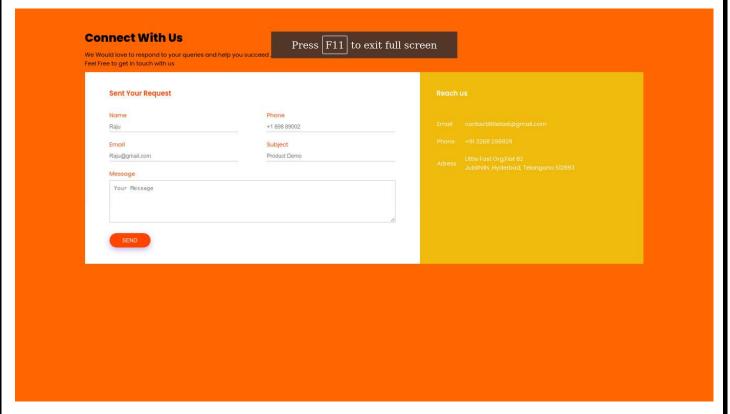
Check Out Page:

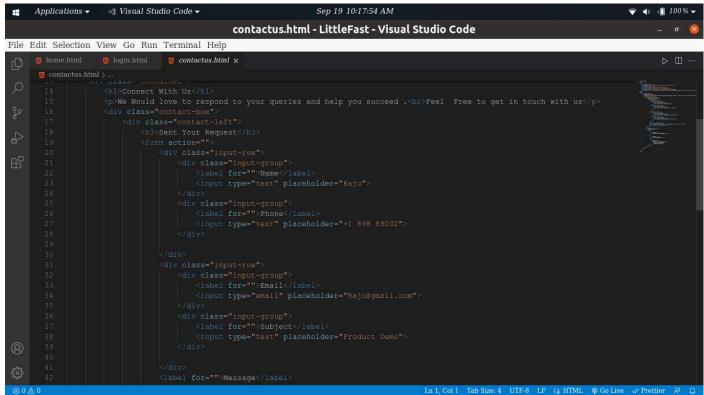


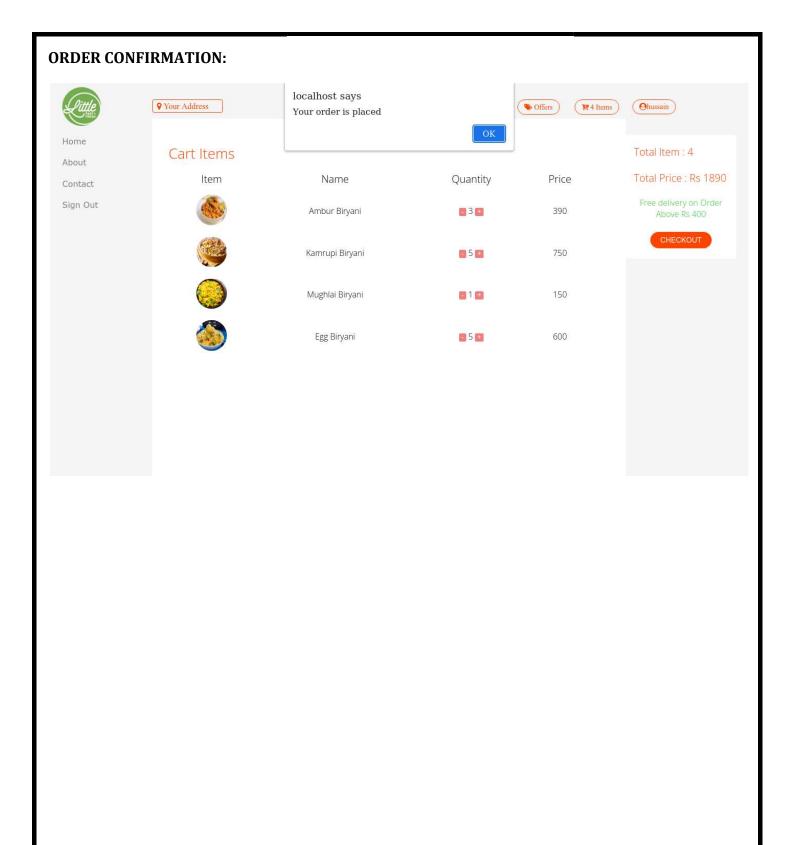


Contact Us:

URL:







Conclusion

Our project is only a humble venture to satisfy the needs to manage their project work. Several user friendly coding have also adopted. A description of the background and context of the project and its relation to work already done in the area. Made statement of the aims and objectives of the project. The description of Purpose. Scope and applicability we define the problem on which we are working in the project.

We describe the requirement Specifications of the system and the actions that can be done on these things. We understand the problem domain and produce a model of the system, which describes operations that can be performed on the system. • We included features and operations in detail, including screen layouts we designed user interface and security issues related to system. Finally the system is implemented and tested according to test cases.

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