

STORY BOARD

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MDEV 1003 MOBILE GAME DESIGN

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DETECTIVE

ANDROID PLATFORM GAME



DEVELOPMENT

- GAME IS MADE FOR ANDROID PLATFORM
- ITS' MOBILE GAME
- THERE ARE TWO DIFFERENT CHARACTERS
- TWO STAGES FOR THE GAME

DEVELOPMENT CONT..

- WHILE THE DEVELOPMENT OF THE GAME THERE ARE NO MORE CHANGES ARE MADE.
- STILL SOME CHANGES ARE BECOME NECESSARY WHILE THE DEVELOPMENT.
- THERE WERE MORE DIFFICULTIES I ALSO FACE WHILE THE DEVELOPMENT .

DEVELOPMENT CONT..

- as per the name of the game detective it is crime-based game.
- its' crime scene investigation game.
- talking about the game character:
 - As per the last development there are changes with the name
 - Char 1. Inspector 11.
 - Char 2. MR.VK

DEVELOPMENT CONT...

- Stage for game:
- Stage 1
 - Game starts initially
 - With play the inspector will be going get more power.
 - same things for the Mr.vk well with development he going to get more power.



DEVELOPMENT CONT...

- Stage 1.
- INSPECTOR will get more power when he able to fins clue regarding the crime.
- For Mr.Vk is works oppositely
 - For him how he is able to hide the clues gave him more points.

The game continues like this and after certain points

They upgrade with new power.



DEVELOPMENT CONT...

- Still there are some part on the stage 1 I am working on it.
- In following slides there is info about stage 2



DEVELOPMENT CONT...

- In stage 1 both the character will get some power at certain point and then after next stage the game continues.
- Stage 2 they both get weapons
- In stage 1 only inspector has weapon where as in stage 2 MR.VK also get it to save his self from the inspector.
- The game is continue this way and at the and after certain attempts from inspector for catching mr.VK game will automatically come to an end.
- Eventually, MR.VK will win.



WORK EFFORT CHART

Activity	JAN	FEB	MARCH	APRIL	TOTLE
CONCEPT AND DESIGN	Started research	Work on more depth on concept	Concept finalize and working in it	Working	Complete
PREPERATION OF WORK	Not working	Working	Working	Working	Complete
audio asset search/acquisition	Not working	Searching online for it	Find some audios	Finalize	Done
audio asset cleanup	Not working	Searching online for it	Find some audios	Finalize	Done
image asset cleanup	Just looking on internet for it	Finalize some	Again search for new pics	Work on progress till mid of April	done
3D asset search/acquisition	Not working	Not working	Started late march	Now its done	Complete

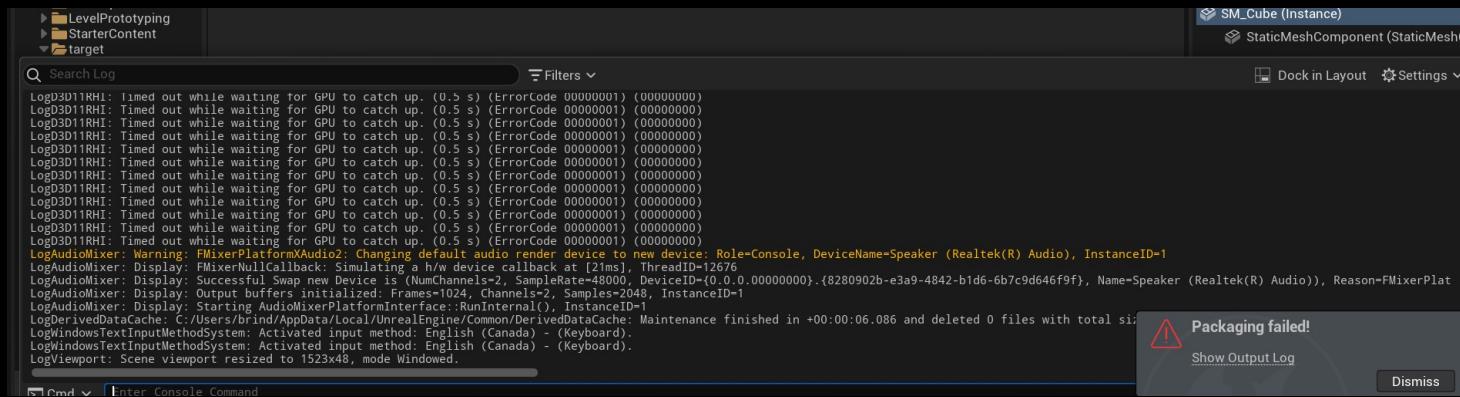
WORK EFFORT CHART CONT..

Activity	JAN	FEB	MARCH	APRIL	TOTLE
3D asset cleanup	Started research	Working on other parts	working	Working	Complete
developing in UE	Not working	Working	In progress	progress	Not done yet
testing	no	NO	No	No	No
packaging/saving	No	No	No	No	No

ROADBLOCKS AND NOTES:

- Images use in the slides is only for this slides. It is not used for development.
- I am still working on the development of the game.
- I work with library device for the development so it takes more time for me to develop the game.
- Due to some reasons I am also not able to package the game as but still I am working for it.
- It gives me some error while the packaging, I am putting the screenshot for that in particular.

ERROR WHILE PACKAGING



THANK YOU

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