

EDUCATION

Marathwada Mitra Mandal's College Of Engineering B.E Information Technology: Second Year, Ongoing CGPA: 10.00	Pune, India 2023-2027
Dr. Kalmadi Shamarao Junior College 12th Standard; Percentage: 78.17%	Pune, India 2021 - 2023
City International School 10th Standard; Percentage: 94.20%	Pune, India 2023 - 2027

SKILLS SUMMARY

- Languages : Python, Java, SQL, Javascript
- Frameworks : Flask, Scikit-Learn
- Tools : PowerPoint, Tensorflow, OpenCV, Git
- Platforms : Visual Studio Code
- Soft Skills : Team Management, Problem Solving, Active Listening, Creativity

PROJECTS

- **Blood Bank Management System** **Apr 2025 -**
Developing a full-stack web application to understand database management systems. Key features include admin login, inventory, donor registration, recipient data, hospital data and secure data management. Frontend stack used is HTML, CSS, JS. The web application is being developed using Flask.
- **Portfolio Website** **April 2025- Apr 2025**
Designed and developed a responsive portfolio website using HTML, CSS, and JavaScript to showcase my projects, skills, and experience. Integrated a contact form with backend support using Node.js and MySQL to receive and store visitor messages. Focused on clean UI/UX design, smooth animations, and mobile-friendly performance.
- **Tic Tac Toe game:** **Nov 2024 - Dec 2024**
This game was made using Java programming. The basic logic of this game was implemented using arrays. Implemented features like player's turn, win/lose, play again. Understanding of conditions and loops were refined. Developed using Java Swing for a seamless graphical interface and made a user friendly interface giving clear display of game status.
- **Virtual Mouse Using Hand Gestures** **Jan 2024 - Mar 2024**
The outcome of this project is a virtual mouse system made using Python programming language. The project leverages computer vision techniques, particularly using OpenCV library, to capture and analyze hand gestures in real-time. By detecting the movement and positions of the user's hand and fingers, the system interprets these gestures as commands for controlling the mouse cursor on the screen.

ADDITIONAL INFORMATION

- **Languages Known** : English, Hindi, Marathi
- **Interests** : Machine Learning , Neural Networks , Data Science, Designing, Problem Solving.
- **Co-Circular Activities** : Dance, Sports like Volleyball, Cricket, Football and Basketball.
- **Hobbies** : Dancing, Watching F1, Reading, Travelling.