

	Date Page
	How to do Interprocess Communication
(6)	
P&	> Message passing
	(communication takes place by exchanging message
9	disectly between Cooperating process.
V	Easy to implement
	1) Useful for Small amount of dodg
#	Home than Shared memory more
MON.	USHOVE THEIT
	4) In this method processes communicate with each
	other without using any kind of shared memory.
	1) two poocesse ps and pr want to
	Communicate with each other they proceed
	1) Establish a Communication link (1) a link
	algeody exist, no need to establish 11 again)
1 1	2) Stadt exchanging message wing basic primitive,
	We need at least two pointine
	4) Send (message, destination) of Send (message)
	4) receive (message, host) or receive (message)
	(Sending) Receiving
	Sending Receiving (
	\.\no cs co co
	message module passing module
	DXDCESSI Me SSage
1	processed

	Page
The state of the s	De Modable Size Can be of fixed Size by De Modable Size. If It is by fixed Size It is easy for an DS designed but Complicated for a programmer and it It is of Madable Size then It is easy for a programmed but Complicated for DS designer.
	17 is easy los an by designed but
1	Complicated 600 a programmes and
	a programmen but complicated for
	Ds designez
W. 160	4) A Standard message Can have two port
	header and body
ME ME	1> The header part is used for Storing
	The headex part is used for Storing message type, destination 1d, Source 1d, message length and Control inform
	in message tength and control inform
	L) Grenerally message 15 Seny Using Fifo
	69 Style
H rapported r	The state of the s
	in the contract of the contract of
Programme .	14
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1