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LinkedIn: https://www.linkedin.com/in/ryoyaa3d/ **Address:** San Antonio, Texas, U.S.A **Portfolio:**

Languages: English, Japanese

https://akatetutetu1467.wixsite.com/mysite https://www.artstation.com/ryoya_a_07

https://github.com/raka-1725

SUMMARY

Currently studying at University of the Incarnate Word in 3D Animation and Game Design major and pursuing Bachler's degree in Fine Arts. Concentrating in Programming, as well as learning and expertise in C#, C++, and Python. Native level of fluency in English and Japanese, with elementary level fluency in German. A committed person contains well-developed managing and task handling skill with strong will to develop further skills.

TECHNICAL SKILLS

Game Engines

• Unity, Unreal Engine 4 & 5

Languages

C#, C++, Python

Tools

· Git, Visual Studio 2022, VSCode

PROGRAMMING EXPERIENCE

Moto-Techno - Unity 6

Motorcycle racing game

- ML-Agent for NPCs using Python and Python libraries (PyTorch, etc)
- Fully customizable motorcycle vehicle controller
- Player customizable vehicle system with integrated shop system

EDUCATION

University of the Incarnate Word | 2024-2028

Bachler's degree in Fine Arts, Majoring in 3D Animation and Game Design

- GPA: 3.8
- Concentrating in Game Programming
- C#, C++, Technical Lead, Modeling, 3D Animation

PROFESSIONAL EXPERIENCE

Teacher Assistant | 2023-2025

Japanese Supplementary School of San Antonio

- Helping setting up and down classroom for every time class held. Supporting main teacher to teach kindergarten class and 1st to 3rd elementary school level in Japanese.
- Checking students assignments, exercises in class, homework, attendance, and etc. Assisting students who seem to be struggling, or on main teacher's direction.
- Experience in 4th, 2nd, and Kindergarten class in Japanese Education system.

AWARDS/ACTIVITIES