

```

var maxFinder = {
  max: 0,
  find: function (numbers) {
    var self = this;
    numbers.forEach(
      function (element) {
        if (element > self.max) {
          self.max = element;
        }
      }
    );
  }
};

maxFinder.find([2, 3, 4]);
// log the result
console.log(maxFinder.max);

```

or binding the `this`:

```

var maxFinder = {
  max: 0,
  find: function (numbers) {
    numbers.forEach(
      function (element) {
        if (element > this.max) {
          this.max = element;
        }
      }.bind(this)
    );
  }
};

maxFinder.find([2, 3, 4]);
// log the result
console.log(maxFinder.max);

```

or even passing it as a second parameter of the `forEach` function (as it was designed for):