

BEVERAGE PRICE PREDICTION

Instantly estimate beverage prices for any customer

Problem Statement

- Accurately pricing beverages is crucial for maximizing revenue and market penetration, yet it remains a challenge due to varying consumer demographics, preferences, and buying behavior.
- Conventional pricing methods often overlook these nuances, leading to suboptimal pricing decisions and missed opportunities.
- There is a clear need for a data-driven approach that empowers businesses to predict optimal price ranges based on customer profiles—enabling smarter, personalized, and more competitive pricing strategies.

Project Objectives

- Develop a machine learning model to predict optimal price ranges for beverages based on customer demographics and behavioral inputs.
- Integrate the pipeline with MLflow for robust experiment tracking, model management, and reproducibility.
- Develop an intuitive Streamlit-based user interface to facilitate quick and accurate price predictions for stakeholders.
- Deploy the model on the cloud to enable access from any location.

Dataset Overview

1. Dataset Summary

- **Total Records:** 30010 respondents.
- **Target Variable:** price_range (Categorical price buckets).
- **Goal:** Predict price range based on customer profile and preferences.

2. Key Feature Categories

- **Demographics:** respondent_id, age, gender, zone, occupation, income_levels
- **Consumption Behavior:** consume_frequency(weekly), preferable_consumption_size, typical_consumption_situations
- **Brand Awareness & Loyalty:** current_brand, awareness_of_other_brands, reasons_for_choosing_brands
- **Product Preferences:** flavor_preference, packaging_preference, health_concerns
- **Buying Behavior:** purchase_channel
- **Target:** price_range

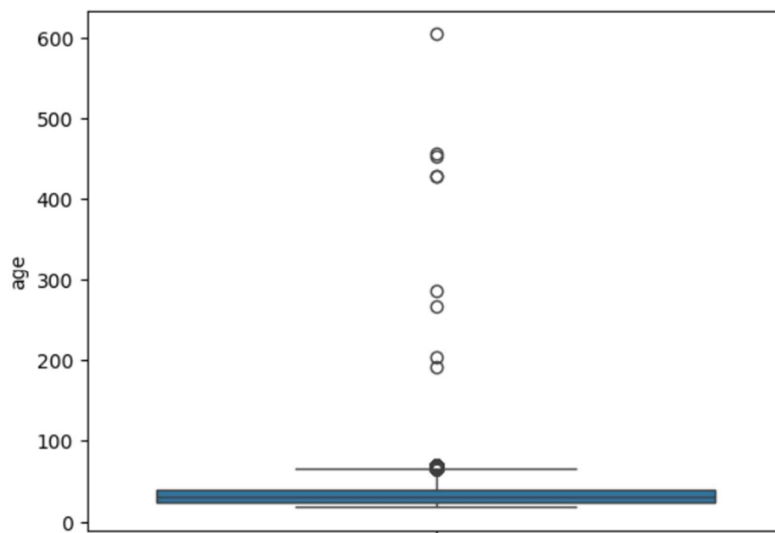
Data cleaning

1. Removing Duplicates

- To ensure data quality and avoid biased learning, duplicate entries were identified using the respondent_id and other key feature combinations.
- All exact duplicates were removed to maintain the integrity of individual responses.

2. Outlier Detection

- Outliers were examined in the **age** column using a box plot visualization.



- Entries with ages above 100 were removed to maintain realistic consumer data.

3. Handling Missing Data

- Initial null value check revealed missing entries across multiple columns.

```
respondent_id      0
age                0
gender             0
zone               0
occupation         0
income_levels      8062
consume_frequency(weekly)  8
current_brand      0
preferable_consumption_size  0
awareness_of_other_brands  0
reasons_for_choosing_brands  0
flavor_preference  0
purchase_channel   10
packaging_preference  0
health_concerns    0
typical_consumption_situations  0
price_range        0
dtype: int64
```

- income_levels:** Missing values were replaced with "Not Reported" to retain entries without introducing bias.
- consume_frequency(weekly)** and **purchase_channel:** Missing values filled using the mode (most frequent value) after analysis.

4. Correcting spelling mistakes in categorical data

- Checked unique values in each categorical column.
- Cleaned and standardized inconsistent values in **zone** and **current_brand** columns to maintain uniform labeling across records.

Feature engineering

1. Categorizing Age into Groups

- Created a new column **age_group** by binning the existing **age** column into defined age brackets.
- Ensured each entry was mapped to the appropriate group.
- Dropped the original age column post-transformation to eliminate redundancy.

2. Creating cf_ab_score (Consumption & Awareness Score)

- Introduced a new feature **cf_ab_score** to combine **consume_frequency(weekly)** and **awareness_of_other_brands** into a single score.
- Assigned numeric values to both inputs based on predefined categories.
- Calculated a combined score and rounded it to two decimal places for consistency.

3. Creating zas_score (Zone Affluence Score)

- Developed a new metric **zas_score** to reflect consumer affluence by combining geographic and income data.
- Assigned weighted scores to both **zone** and **income_levels** based on their economic indicators.
- Calculated a composite score to represent purchasing power and regional influence.

4. Creating bsi (Brand Switching Indicator)

- Introduced a binary indicator **bsi** to flag respondents likely to switch brands.
- Marked as 1 if the **current_brand** is not Established and **purchase_reasons** include Price or Quality.
- Helps identify price- or quality-sensitive consumers for targeted strategies.

5. Removing Logical Outliers

- Used a pivot table to examine relationships between **occupation** and **age_group**.

occupation	Entrepreneur	Retired	Student	Working Professional
age_group				
18-25	535	0	7328	2605
26-35	1826	0	697	6570
36-45	1619	0	0	4353
46-55	799	0	0	2167
56-70	221	1130	35	106

- Detected anomalies such as students in the 56–70 age group, which are unlikely in real-world scenarios.
- Removed such records to maintain data quality and analytical accuracy.

Model training

1. Preparing Features and Target Variables

- Defined feature matrix **X** and target variable **y**.
- Excluded identifier **respondent_id** and the target **price_range** from the feature set.

2. Data Splitting

- Split the dataset into 75% training and 25% testing using `train_test_split` to evaluate generalization performance.

3. Feature Encoding

- Applied Label Encoding to selected ordinal features: **age_group**, **income_levels**, **health_concerns**, **consume_frequency(weekly)**, **preferable_consumption_size** and **awareness_of_other_brands**.
- Used One-Hot Encoding for all other categorical features.
- Label encoded the target column **price_range**.

4. Model Benchmarking

- Tested multiple classification algorithms on the processed dataset to identify the best performer: **Gaussian Naive Bayes**, **Logistic Regression**, **Support Vector Machine (SVM)**, **Random Forest**, **XGBoost** and **Light Gradient Boosting Machine (LightGBM)**.

5. Performance Evaluation

- Evaluated models using accuracy and classification report.

6. Final Model Selection

- Based on performance metrics, **XGBoost** was selected as the final model.
- It provided the best balance of accuracy and generalization on the test set.

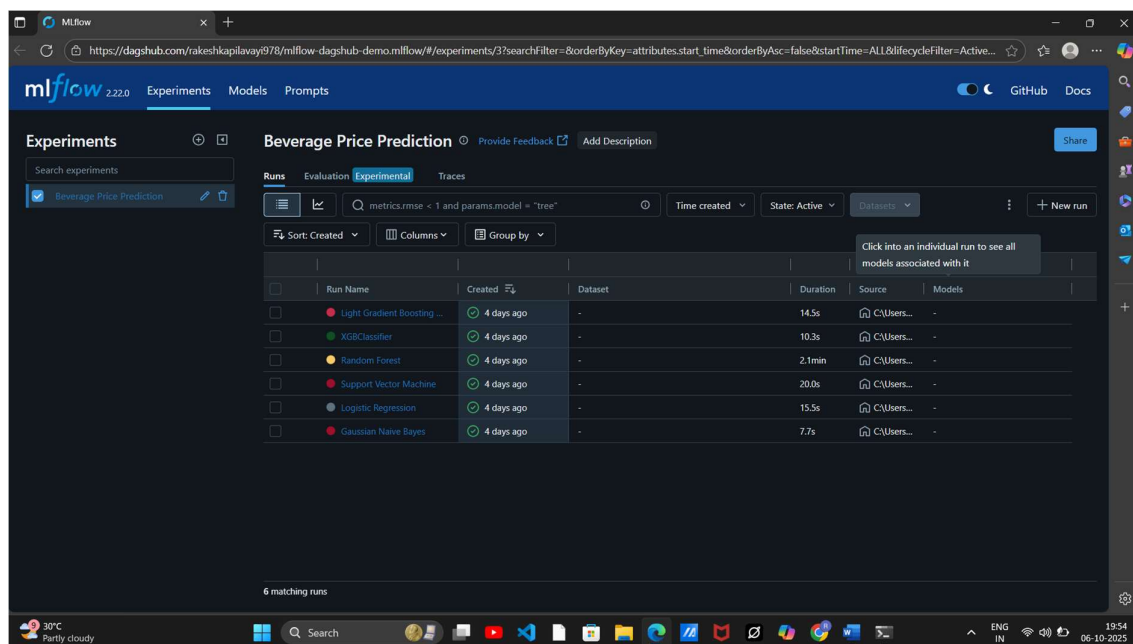
- Further **hyperparameter tuning using Optuna** improved the model's performance, leading to optimal parameter settings.
- The tuned XGBoost model provided the best balance between **accuracy and generalization** on the test set.

Best accuracy: 0.9257577780745093

Best params: {'booster': 'gbtree', 'lambda': 0.34140224118899204, 'alpha': 0.3533784335530234, 'colsample_bytree': 0.7363130649148815, 'subsample': 0.8071117485423065, 'learning_rate': 0.15964322063178146, 'n_estimators': 498, 'max_depth': 6, 'min_child_weight': 4, 'gamma': 0.35515405907448655}

MLflow Deployment and Tracking

- To streamline model experimentation and enable reproducible results, **MLflow** was integrated into the pipeline. Each classification model was logged using **MLflow** to capture their parameters, evaluation metrics, and artifacts.
- The tracked models were then published to **Dagshub**, providing a centralized platform for versioning and sharing. This setup allows easy comparison of model performance through a visual **MLflow** dashboard.



- **MLflow Dashboard:** https://dagshub.com/rakeshkapilavayi978/mlflow-dagshub-demo.mlflow/#/experiments/3?searchFilter=&orderByKey=attributes.start_time&orderByAsc=false&startTime=ALL&lifecycleFilter=Active&modelVersionFilter=All+Runs&datasetsFilter=W10%3D

Streamlit App Integration

- Developed an interactive web application using **Streamlit**.
- Integrated the trained model to enable real-time beverage price prediction based on user inputs.
- Handled data preprocessing within the app to ensure accurate and consistent predictions.
- Implemented logic to dynamically predict beverage price ranges (₹50–100, ₹100–150, ₹150–200, ₹200–250) based on engineered features.
- Deployed the app on **Streamlit** Cloud for easy public access.
- The app allows users to input details such as age group, income level, and consumption habits to instantly receive a personalized price range.

User Interface Preview

The screenshot displays the 'Beverage Price Range Predictor' web application. The interface is divided into three main sections: Personal Information, Consumption Behavior, and Brand Preferences. Each section contains several dropdown menus for user input. A 'Predict Price Range' button is located at the bottom left of the form area. The application is hosted on Streamlit Cloud, as indicated by the URL in the browser's address bar.

Beverage Price Range Predictor
Predict the optimal price range based on consumer preferences and behavior patterns

Personal Information

Age	Zone	Income Level
25	Urban	<10L
Gender	Occupation	Health Consciousness
Male	Working Professional	Low (Not very concerned)

Consumption Behavior

Consumption Frequency (Weekly)	Typical Consumption Situation	Packaging Preference
0-2 times	Active (eg. Sports, gym)	Simple
Preferred Size	Purchase Channel	Flavor Preference
Small	Online	Traditional

Brand Preferences

Current Brand Type	Brand Awareness	Primary Brand Selection Factor
Established	0 to 1	Price

Predict Price Range

[Manage app](#)

- RAKESH KAPILAVAYI