

Emily Parker

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Portfolio: emilyparker3d.com | ArtStation: [artstation.com/emilyparker3d](https://www.artstation.com/emilyparker3d)

Objective

Creative 3D Animator with 4+ years of experience in modeling, rigging, and animation for film and commercials. Seeking to contribute my skills to a dynamic animation team.

Experience

3D Animator & Generalist

PixelMotion Studios | Los Angeles, CA

May 2022 – Present

- **Developed 3D animations, models, and rigs using Maya, Blender, and Unreal Engine.**
- **Collaborated on animated shorts and commercials from concept to final delivery.**

Junior 3D Animator

DreamWorks Animation | Glendale, CA

Jan 2020 – Apr 2022

- **Created character animations and rigs for feature films and TV content.**
 - **Worked with the animation team to meet production deadlines.**
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Skills

- **Software: Maya, Blender, ZBrush, Substance Painter, Unreal Engine**
 - **Tech: Rigging, Texturing, 3D Modeling, Rendering, Animation**
 - **Others: Python scripting, Arnold, V-Ray, Nuke**
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Education

BFA in Animation

California Institute of the Arts

Graduated: May 2019

Portfolio

emilyparker3d.com