MARYGIRI COLLEGE OF ARTS AND SCIENCE KOOTHATTUKULAM

(Affiliated to Mahatma Gandhi University)

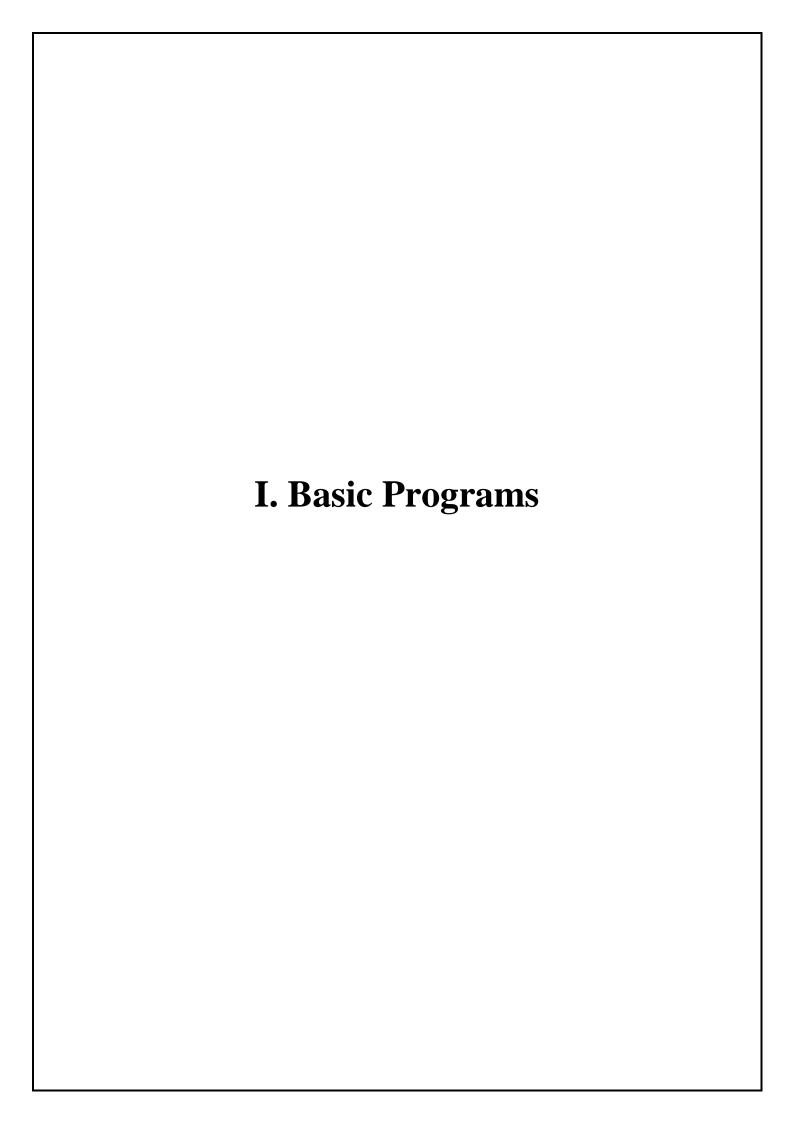


DEPARTMAENT OF COMPUTER SCIENCE Record of Practical Work in WEB PROGRAMMING USING PHP

Name :	Register Number :
Course :	Semester :
Subject :	Year :
Professor In-charge	Head of the Department
Submitted for the practical examination held on	

External Examiner

Internal Examiner



1.Swap two numbers.

```
import java.lang.*;
import java.util.Scanner;
class Swap
int x,y,temp;
public void read()
Scanner ob1=new Scanner(System.in);
System.out.println("Enter the value for x and y:");
x=ob1.nextInt();
y=ob1.nextInt();
System.out.println("Before swapping value of x="+x);
System.out.println("Before swapping value of y="+y);
System.out.println(" ");
}
public void find()
temp=x;
x=y;
y=temp;
System.out.println("After swapping value of x="+x);
System.out.println("After swapping value of y="+y);
```

```
}

public class Sample

{

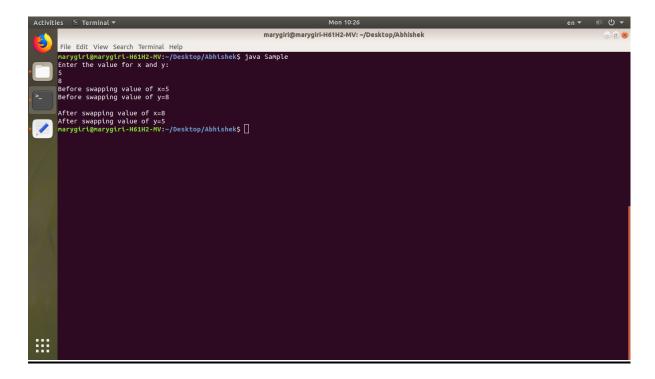
public static void main(String args[])

{

Swap ob2=new Swap();

ob2.read();

ob2.find();
}
```

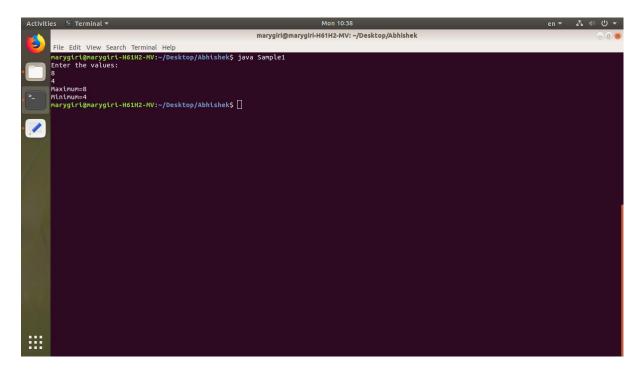


2. Find max and min number

```
import java.lang.*;
import java.util.Scanner;
class Maxmin
int x,y;
public void read()
Scanner ob1=new Scanner(System.in);
System.out.println("Enter the values:");
x=ob1.nextInt();
y=ob1.nextInt();
public void find()
if(x>y)
System.out.println("Maximum="+x);
System.out.println("Minimum="+y);
}
else
System.out.println("Maximum="+y);
```

```
System.out.println("Minimum="+x);
}

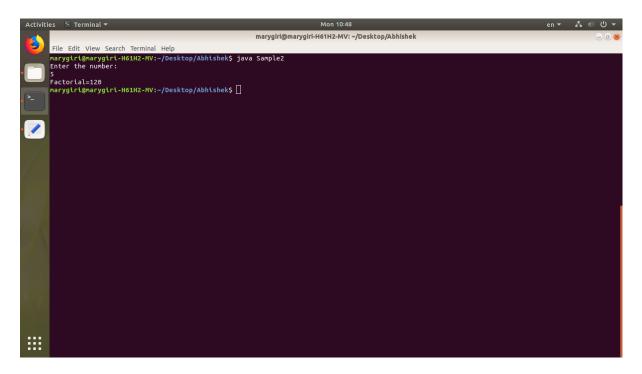
public class Sample1
{
public static void main(String args[])
{
Maxmin ob2=new Maxmin();
ob2.read();
ob2.find();
}
```



3. Find the factorial

```
import java.lang.*;
import java.util.Scanner;
class Factorial
int n,i,fact=1;
public void read()
Scanner ob1=new Scanner(System.in);
System.out.println("Enter the number:");
n=ob1.nextInt();
public void find()
for(i=1;i<=n;i++)
fact=fact*i;
System.out.println("Factorial="+fact);
}
public class Sample2
public static void main(String args[])
```

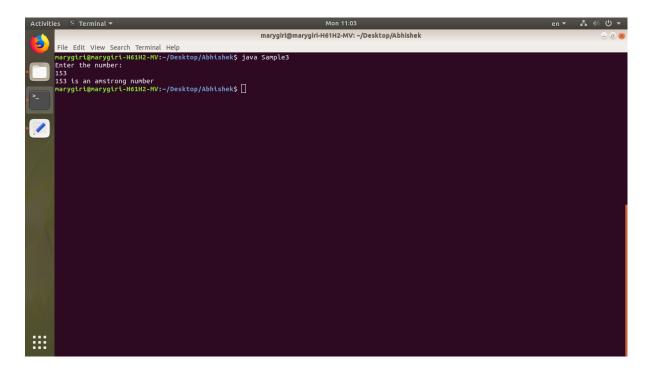
```
{
Factorial ob2=new Factorial();
ob2.read();
ob2.find();
}
}
```



4. Check Armstrong number

```
import java.lang.*;
import java.util.Scanner;
class Amstrong
int n,num,r,sum=0;
public void read()
Scanner ob1=new Scanner(System.in);
System.out.println("Enter the number:");
n=ob1.nextInt();
num=n;
public void find()
while(num>0)
{
r=num%10;
sum=sum+(r*r*r);
num=num/10;
}
if(n==sum)
```

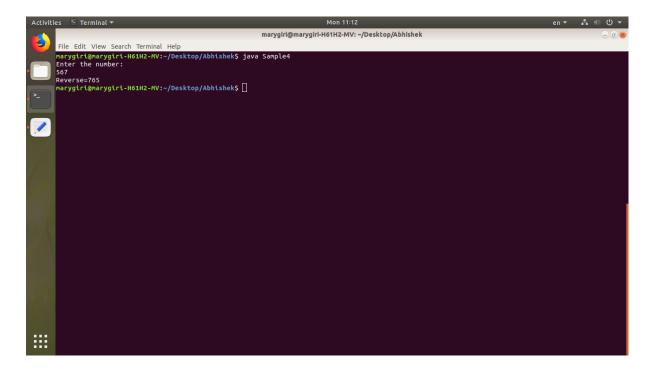
```
System.out.println(n+""+"is \ an \ amstrong \ number");
}
else
{
System.out.println(n+" "+"is not an amstrong number");
}
public class Sample3
{
public static void main(String args[])
{
Amstrong ob2=new Amstrong();
ob2.read();
ob2.find();
}
```



5. Reverse the number

```
import java.lang.*;
import java.util.Scanner;
class Reverse
int n,r=0,rem;
public void read()
Scanner ob1=new Scanner(System.in);
System.out.println("Enter the number:");
n=ob1.nextInt();
}
public void find()
while(n>0)
rem=n%10;
r=r*10+rem;
n=n/10;
}
System.out.println("Reverse="+r);
```

```
}
}
public class Sample4
{
  public static void main(String args[])
{
  Reverse ob2=new Reverse();
  ob2.read();
  ob2.find();
}
```

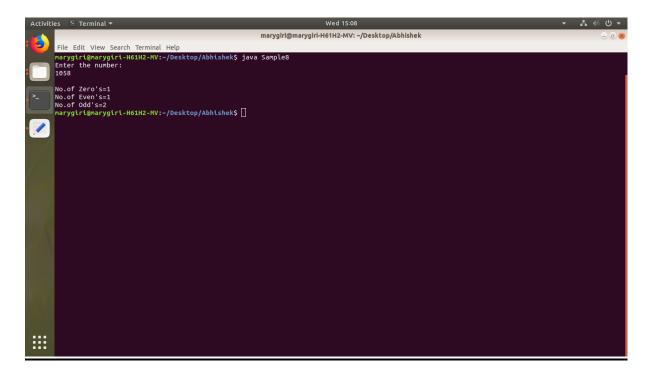


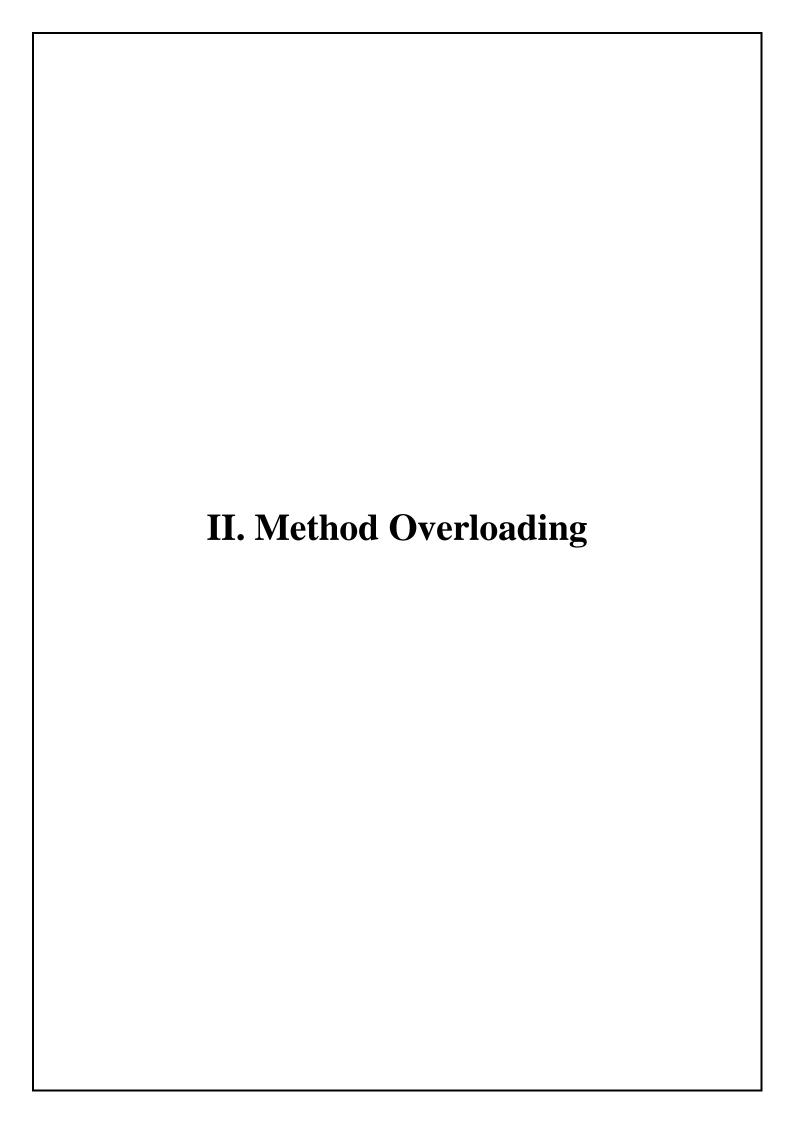
6. Write a Java program to accept a number from user and count zero, odd and even digits of the entered number.

```
import java.lang.*;
import java.util.Scanner;
class Count
int n,zcount,ocount,ecount,r;
public void read()
Scanner ob1=new Scanner(System.in);
System.out.println("Enter the number:");
n=ob1.nextInt();
public void find()
while(n>0)
r=n%10;
if(r==0)
zcount++;
else if(r%2==0 && r!=0)
```

```
{
ecount++;
else
{
ocount++;
n=n/10;
public void display()
System.out.println(" ");
System.out.println("No.of Zero's="+zcount);
System.out.println("No.of Even's="+ecount);
System.out.println("No.of Odd's="+ocount);
public class Sample8
{
public static void main(String args[])
Count ob1=new Count();
```

ob1.read();
ob1.find();
ob1.display();
}
}

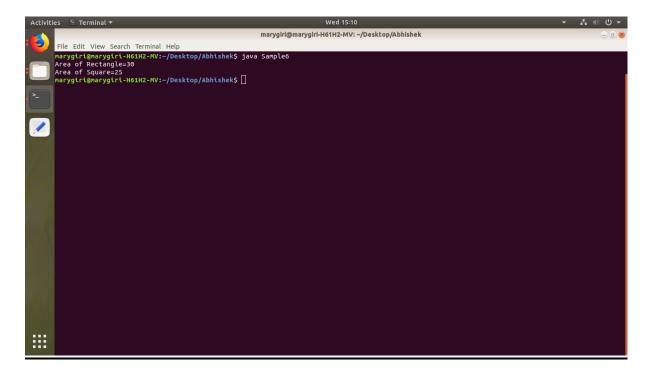




1.Program to find area of square and rectangle.

```
import java.lang.*;
import java.util.Scanner;
class Area
int l,b,area,s;
public void ar(int x,int y)
{
1=x;
b=y;
area=l*b;
System.out.println("Area of Rectangle="+area);
}
public void ar(int x)
s=x;
area=s*s;
System.out.println("Area of Square="+area);
}
public class Sample6
```

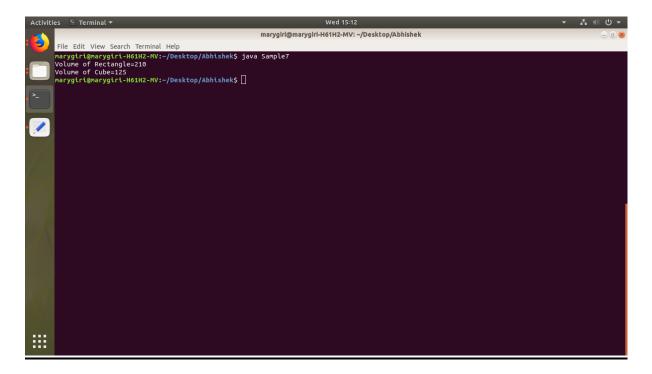
```
public static void main(String args[])
{
   Area ob2=new Area();
   ob2.ar(5,6);
   ob2.ar(5);
}
```

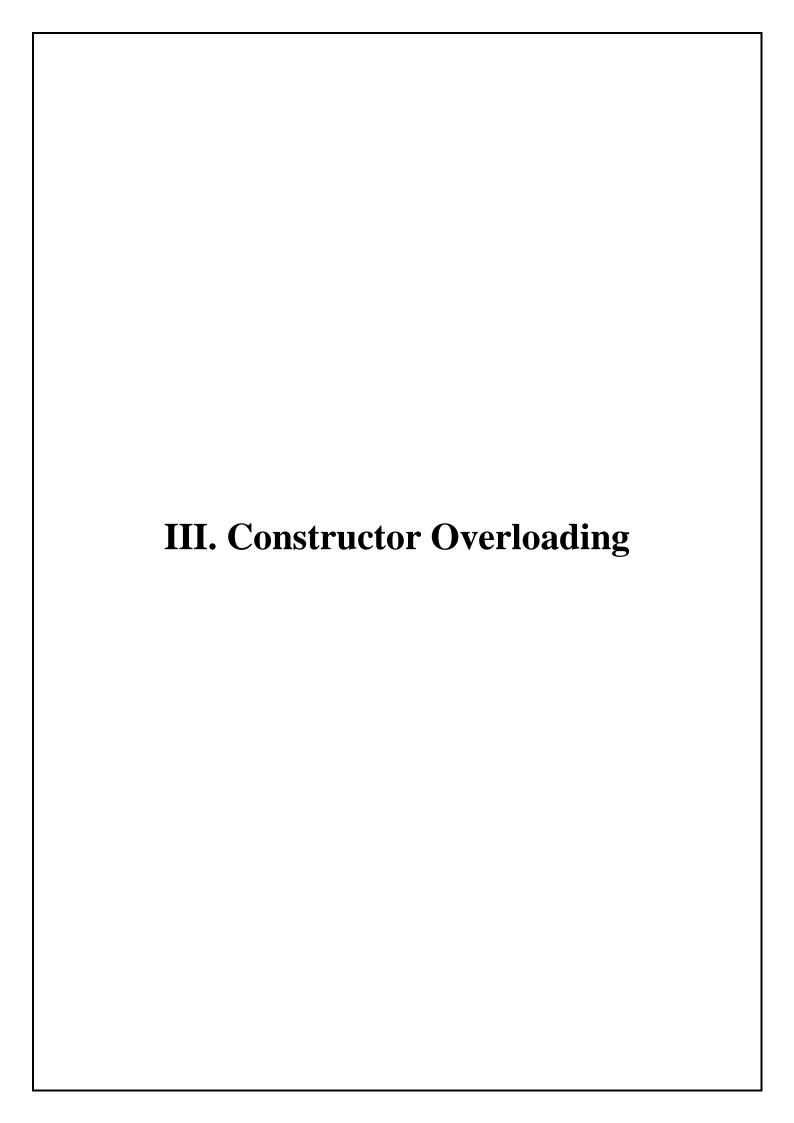


2. Program to find volume of cube and rectangular box.

```
import java.lang.*;
import java.util.Scanner;
class Volume
int l,b,h,v,a;
public void vol(int x,int y,int z)
{
1=x;
b=y;
h=z;
v=l*b*h;
System.out.println("Volume of Rectangle="+v);
}
public void vol(int x)
{
a=x;
v=a*a*a;
System.out.println("Volume of Cube="+v);
}
public class Sample7
```

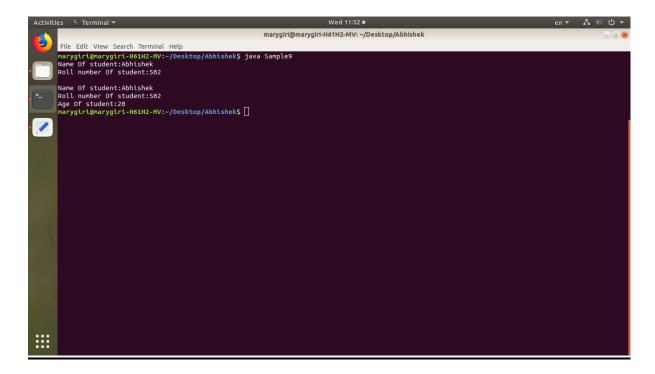
```
{
public static void main(String args[])
{
Volume ob2=new Volume();
ob2.vol(5,6,7);
ob2.vol(5);
}
```

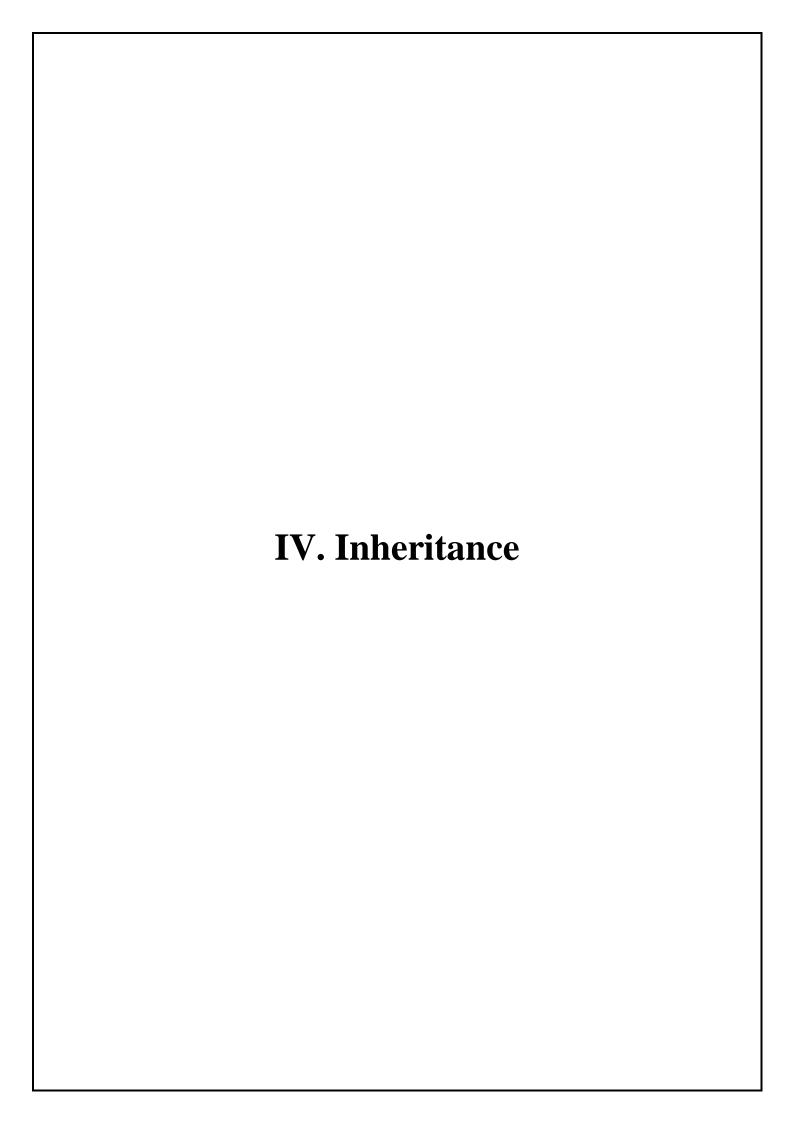




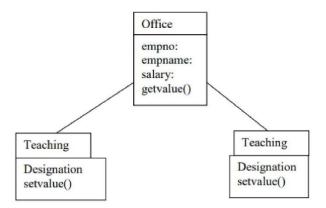
```
import java.lang.*;
import java.util.Scanner;
class Student
int age,rollno;
String name;
Student(String x,int y)
{
name=x;
rollno=y;
Student(String x,int y,int a)
{
name=x;
rollno=y;
age=a;
public void display()
System.out.println("Name Of student:"+name);
System.out.println("Roll number Of student:"+rollno);
}
public void display1()
```

```
{
System.out.println(" ");
System.out.println("Name Of student:"+name);
System.out.println("Roll number Of student:"+rollno);
System.out.println("Age Of student:"+age);
}
public class Sample9
public static void main(String args[])
{
Student ob1=new Student("Abhishek",502);
Student ob2=new Student("Abhishek",502,20);
ob1.display();
ob2.display1();
```





1. Write a java program that implements educational hierarchy using inheritance.

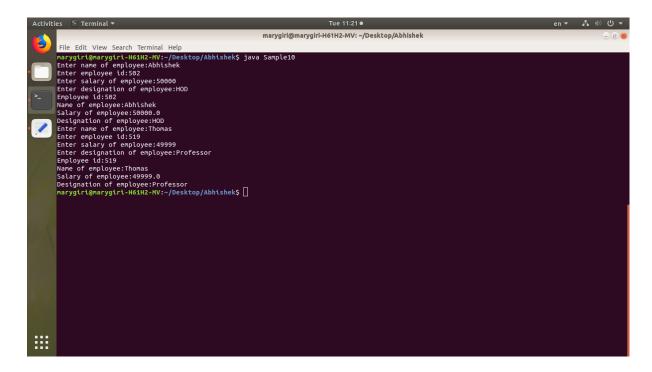


```
import java.lang.*;
import java.util.Scanner;
class Employee
{
  int empno;
  String name;
  float salary;
  public void read()
  {
    Scanner ob1=new Scanner(System.in);
    System.out.print("Enter name of employee:");
    name=ob1.nextLine();
    System.out.print("Enter employee id:");
  empno=ob1.nextInt();
```

```
System.out.print("Enter salary of employee:");
salary=ob1.nextFloat();
}
public void display()
{
System.out.println("Employee id:"+empno);
System.out.println("Name of employee:"+name);
System.out.println("Salary of employee:"+salary);
}
}
class Teaching1 extends Employee
String des;
public void setValue()
Scanner ob4=new Scanner(System.in);
System.out.print("Enter designation of employee:");
des=ob4.nextLine();
}
public void display1()
{
System.out.println("Designation of employee:"+des);
}
```

```
}
class Teaching2 extends Employee
{
String des1;
public void setValue1()
Scanner ob5=new Scanner(System.in);
System.out.print("Enter designation of employee:");
des1=ob5.nextLine();
}
public void display2()
System.out.println("Designation of employee:"+des1);
}
public class Sample10
public static void main(String args[])
Teaching1 ob2=new Teaching1();
Teaching2 ob3=new Teaching2();
ob2.read();
ob2.setValue();
ob2.display();
```

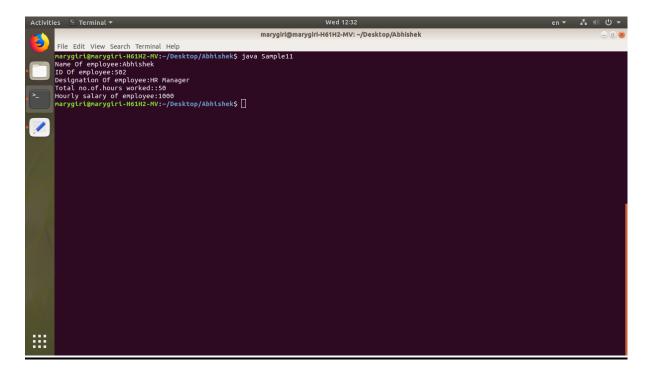
```
ob2.display1();
ob3.read();
ob3.setValue1();
ob3.display();
ob3.display2();
}
}
```



2. Define a class Employee with empno, name, designation. Define a class partEmp which is the subclass Of Employee has its data member as noofhrsworked and hourlySal, Write a complete program to implement it(use consturctors to initialize the values.)

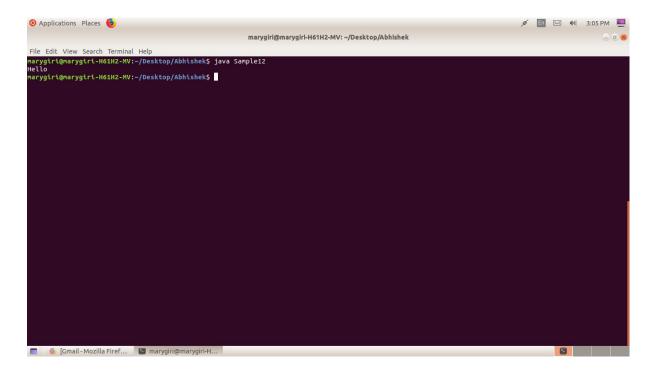
```
import java.lang.*;
import java.util.Scanner;
class Employee
int empno;
String name, des;
Employee(String b,String c,int a)
{
name=b;
des=c;
empno=a;
public void display()
System.out.println("Name Of employee:"+name);
System.out.println("ID Of employee:"+empno);
System.out.println("Designation Of employee:"+des);
}
class partEmp extends Employee
{
int hrswork;
int hsal;
partEmp(int x,int y,String b,String c,int a)
super(b,c,a);
hrswork=x;
hsal=y;
}
```

```
public void show()
{
    System.out.println("Total no.of.hours worked::"+hrswork);
    System.out.println("Hourly salary of employee:"+hsal);
}
public class Sample11
{
    public static void main(String args[])
    {
        partEmp ob1=new partEmp(50,1000,"Abhishek","HR Manager",502);
        ob1.display();
        ob1.show();
}
```



3. Program to show Dynamic method dispatch

```
import java.lang.*;
class A
public void display()
System.out.println("Hai");
}
class B extends A
public void display()
System.out.println("Hello");
}
public class Sample12
public static void main(String args[])
A ob1=new B();
ob1.display();
```

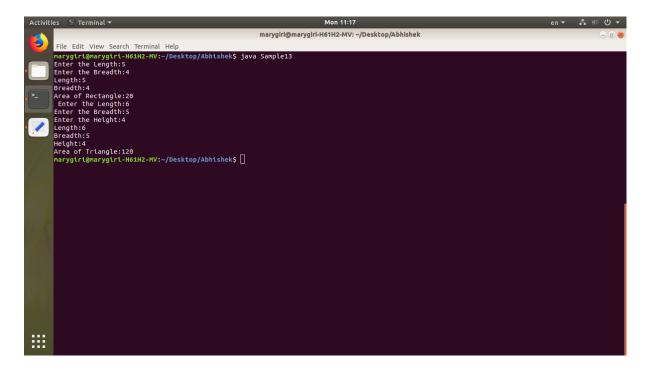


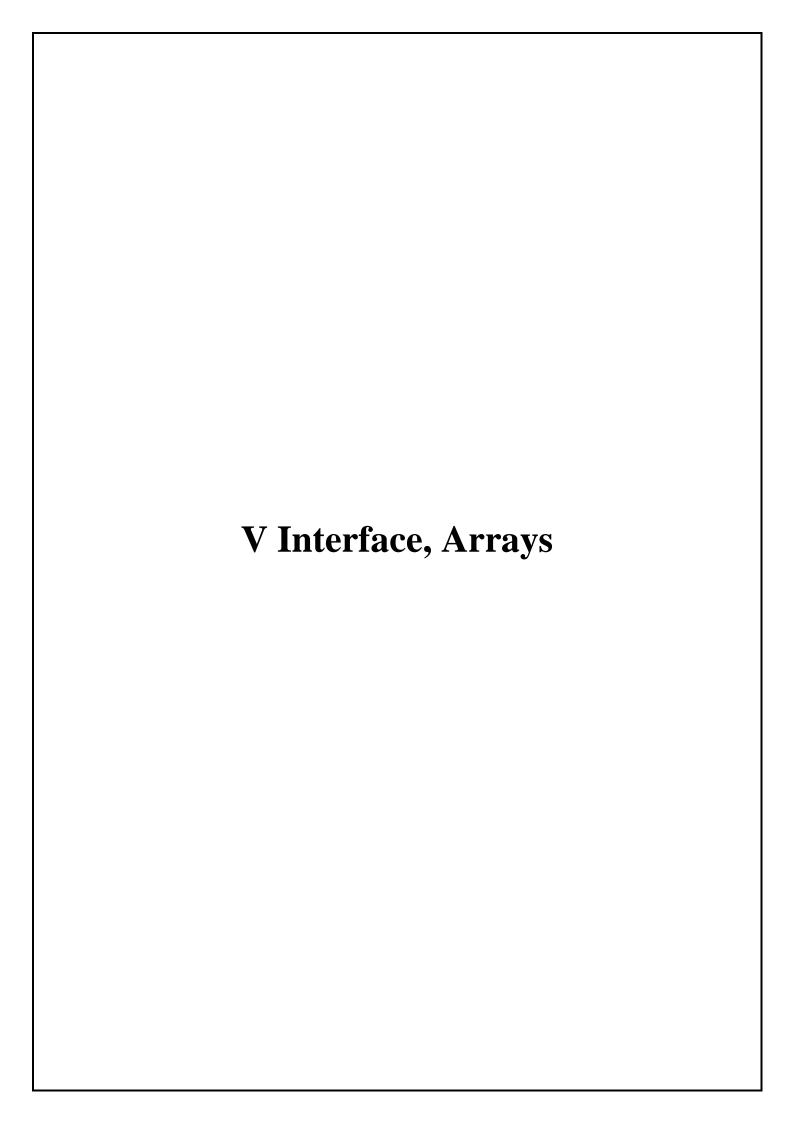
4. Create an abstract class called Figure which contains three data members (length, breadth and height). Include an abstract method to find the area. Figure class also contains concrete methods to read the data members and to display them. Derive two classes Rectangle and Triangle from Figure and override area () to find the area of a rectangle and triangle.

```
import java.lang.*;
import java.util.Scanner;
abstract class Figure
int l,b,h,ar;
abstract public void area();
public void read()
Scanner ob1=new Scanner(System.in);
System.out.print("Enter the Length:");
l=ob1.nextInt();
System.out.print("Enter the Breadth:");
b=ob1.nextInt();
public void read1()
Scanner ob4=new Scanner(System.in);
System.out.print(" ");
System.out.print("Enter the Length:");
l=ob4.nextInt();
System.out.print("Enter the Breadth:");
b=ob4.nextInt();
System.out.print("Enter the Height:");
h=ob4.nextInt();
}
public void display()
```

```
System.out.println("Length:"+l);
System.out.println("Breadth:"+b);
}
public void display1()
System.out.println("Length:"+l);
System.out.println("Breadth:"+b);
System.out.println("Height:"+h);
}
class Rectangle extends Figure
public void area()
ar=l*b;
System.out.println("Area of Rectangle:"+ar);
}
class Triangle extends Figure
{
public void area()
ar=l*b*h;
System.out.println("Area of Triangle:"+ar);
}
public class Sample13
public static void main(String args[])
Rectangle ob2=new Rectangle();
Triangle ob3=new Triangle();
ob2.read();
ob2.display();
```

```
ob2.area();
ob3.read1();
ob3.display1();
ob3.area();
}
```





1. Create an interface Department containing attributes deptName and deptHead.it as an abstract method showData() for printing the attribute. Create a class Hostel containing hostelname, hostellocation and noofrooms and also have methods readData() and printData() for reading and printing the details. Then write another class named Student extending the Hostel class and implementing the Department interface. This class contains which contains the attributes studname, regno, electivesub and avgmark and use readData() and showData() for reading and printing the details.

```
import java.lang.*;
import java.util.Scanner;
interface Department
{
   String deptName="CS";
   String deptHead="ABC";
   abstract void showData();
}
class Hostel
{
   String hostelname,hostellocation;
   int noofrooms;
   public void readData()
{
   Scanner ob1=new Scanner(System.in);
}
```

```
System.out.print("Enter the hostel name:");
hostelname=ob1.nextLine();
System.out.print("Enter the hostel location:");
hostellocation=ob1.nextLine();
System.out.print("Enter the no of rooms:");
noofrooms=ob1.nextInt();
}
public void printData()
System.out.println("Hostel name:"+hostelname);
System.out.println("Hostel location:"+hostellocation);
System.out.println("Number of rooms:"+noofrooms);
class Student extends Hostel implements Department
public void show()
{
System.out.println("Department Name:"+deptName);
System.out.println("Department Head:"+deptHead);
}
String studname, elective sub;
int regno, avgmark;
public void readData1()
```

```
{
Scanner ob2=new Scanner(System.in);
System.out.print("Enter the student name:");
studname=ob2.nextLine();
System.out.print("Enter the elective subject:");
electivesub=ob2.nextLine();
System.out.print("Enter the register number:");
regno=ob2.nextInt();
System.out.print("Enter the average mark:");\\
avgmark=ob2.nextInt();
}
public void showData()
System.out.println("Student name:"+studname);
System.out.println("Student register number:"+regno);
System.out.println("Elective subject:"+electivesub);
System.out.println("Average mark:"+avgmark);
}
public class Sample15
public static void main(String args[])
Student ob3=new Student();
```

```
ob3.readData();
ob3.printData();
ob3.show();
ob3.readData1();
ob3.showData();
}
}
```

