<u>Dashboard</u> / <u>My courses</u> / <u>CS23333-OOPUJ-2023</u> / <u>Lab-05-Inheritance</u> / <u>Lab-05-Logic Building</u>

Status	Finished
Started	Wednesday, 16 October 2024, 6:13 PM
Completed	Wednesday, 16 October 2024, 6:44 PM
Duration	30 mins 41 secs

```
Question 1
Correct
Marked out of 5.00
```

Create a class Mobile with constructor and a method basicMobile().

Create a subclass CameraMobile which extends Mobile class, with constructor and a method newFeature().

Create a subclass AndroidMobile which extends CameraMobile, with constructor and a method androidMobile().

display the details of the Android Mobile class by creating the instance. .

}
class CameraMobile extends Mobile {
}
class AndroidMobile extends CameraMobile {
}
expected output:

Basic Mobile is Manufactured Camera Mobile is Manufactured Android Mobile is Manufactured Camera Mobile with 5MG px Touch Screen Mobile is Manufactured

For example:

class Mobile{

Result

Basic Mobile is Manufactured Camera Mobile is Manufactured Android Mobile is Manufactured Camera Mobile with 5MG px Touch Screen Mobile is Manufactured

Answer: (penalty regime: 0 %)

```
1 v class mob{
2 🔻
        mob(){
3
            System.out.println("Basic Mobile is Manufactured");
 4
 5
        void basmob(){
            System.out.println("Basic Mobile is Manufactured");
6
 7
8
9
    class cam extends mob{
10
        cam(){
11
            super();
            System.out.println("Camera Mobile is Manufactured");
12
13
        }
14
        void newm(){
            System.out.println("Camera Mobile with 5MG px");
15
16
17
18
   class and extends cam{
19 •
20
        and(){
21
22
        System.out.println("Android Mobile is Manufactured");
23
24
        void andmob(){
25
            System.out.println("Touch Screen Mobile is Manufactured");
26
27
```

	Expected	Got	
~	Basic Mobile is Manufactured	Basic Mobile is Manufactured	~
	Camera Mobile is Manufactured	Camera Mobile is Manufactured	
	Android Mobile is Manufactured	Android Mobile is Manufactured	
	Camera Mobile with 5MG px	Camera Mobile with 5MG px	
	Touch Screen Mobile is Manufactured	Touch Screen Mobile is Manufactured	

Passed all tests! ✓

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```
Question 2
Correct
Marked out of 5.00
```

create a class called College with attribute String name, constructor to initialize the name attribute, a method called Admitted(). Create a subclass called CSE that extends Student class, with department attribute, Course() method to sub class. Print the details of the Student.

College:

String collegeName;

public College() { }

public admitted() { }

Student:

String studentName;

String department;

public Student(String collegeName, String studentName,String depart) { }

public toString()

Expected Output:

A student admitted in REC

CollegeName : REC

For example:

Result A student admitted in REC CollegeName : REC StudentName : Venkatesh Department : CSE

StudentName : Venkatesh Department : CSE

Answer: (penalty regime: 0 %)

Reset answer

```
1
   class College
2 ▼ {
3
    public
            String collegeName;
 5
    public College(String collegeName) {
        this.collegeName=collegeName;
6
7
8
9
    public void admitted() {
        System.out.println("A student admitted in "+collegeName);
10
11
12
13 ▼ class Student extends College{
14
   String studentName;
15
   String department;
16
17
18 v public Student(String collegeName, String studentName, String department) {
19
       super(collegeName);
20
       this.studentName=studentName;
21
       this.department=department;
22
23
24
25
    public String toString(){
        return "CollegeName : "+collegeName+"\n"+"StudentName : "+studentName+"\n"+"Department : "+
26
```

	Expected	Got	
~	A student admitted in REC CollegeName : REC StudentName : Venkatesh Department : CSE	A student admitted in REC CollegeName : REC StudentName : Venkatesh Department : CSE	~

Passed all tests! 🗸

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```
Question 3
Correct
Marked out of 5.00
```

Create a class known as "BankAccount" with methods called deposit() and withdraw().

Create a subclass called SavingsAccount that overrides the withdraw() method to prevent withdrawals if the account balance falls below one hundred.

For example:

```
Result

Create a Bank Account object (A/c No. BA1234) with initial balance of $500:
Deposit $1000 into account BA1234:
New balance after depositing $1000: $1500.0
Withdraw $600 from account BA1234:
New balance after withdrawing $600: $900.0
Create a SavingsAccount object (A/c No. SA1000) with initial balance of $300:
Try to withdraw $250 from SA1000!
Minimum balance of $100 required!
Balance after trying to withdraw $250: $300.0
```

Answer: (penalty regime: 0 %)

Reset answer

```
1 v class BankAccount {
2
        private String accountNumber;
3
 4
        private double balance;
 5
 6
7
        public BankAccount(String accountNumber,double balance){
8
            this.accountNumber=accountNumber;
9
            this.balance=balance;
10
11
        public void deposit(double amount) {
12
         balance+=amount;
13
        public void withdraw(double amount) {
14
15
16
            if (balance >= amount) {
17
18
                balance -= amount;
19
            } else {
20
21
                System.out.println("Insufficient balance");
22
            }
23
        }
24
25
        public double getBalance() {
26
27
28
            return balance;
29
30
        public String getAccountNumber(){
31
            return accountNumber;
32
33
34 ▼
   class SavingsAccount extends BankAccount {
35
36
        public SavingsAccount(String accountNumber, double balance) {
37
38
            super(accountNumber,balance);
39
        }
40
41
```

```
42
        @Override
43 ,
        public void withdraw(double amount) {
44
             if (getBalance() - amount < 100) {</pre>
45
46
                 System.out.println("Minimum balance of $100 required!");
47
48
             } else {
49
                 super.withdraw(amount);
50
51
52
```

	Expected	Got	
~	Create a Bank Account object (A/c No. BA1234) with	Create a Bank Account object (A/c No. BA1234) with	~
	initial balance of \$500: Deposit \$1000 into account BA1234:	initial balance of \$500: Deposit \$1000 into account BA1234:	
	New balance after depositing \$1000: \$1500.0	New balance after depositing \$1000: \$1500.0	
	Withdraw \$600 from account BA1234:	Withdraw \$600 from account BA1234:	
	New balance after withdrawing \$600: \$900.0	New balance after withdrawing \$600: \$900.0	
	Create a SavingsAccount object (A/c No. SA1000) with	Create a SavingsAccount object (A/c No. SA1000) with	
	initial balance of \$300:	initial balance of \$300:	
	Try to withdraw \$250 from SA1000!	Try to withdraw \$250 from SA1000!	
	Minimum balance of \$100 required!	Minimum balance of \$100 required!	
	Balance after trying to withdraw \$250: \$300.0	Balance after trying to withdraw \$250: \$300.0	

Passed all tests! <

■ Lab-05-MCQ

Jump to...

Is Palindrome Number? ►

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