- 1. What is the difference between `malloc()` and `calloc()`?
- `malloc()` allocates a block of memory but doesn't initialize it, while `calloc()` allocates memory and initializes it to zero.
- 2. Explain the use of the `static` keyword in C.
- `static` makes a variable retain its value between function calls or restricts the scope of a function or variable to the current file.
- 3. What is a pointer in C?
  - A pointer is a variable that stores the memory address of another variable.
- 4. What is the purpose of the `sizeof()` operator in C?
  - `sizeof()` returns the size, in bytes, of a data type or variable.
- 5. How can you pass an array to a function in C?
- Arrays are passed to functions by reference. You pass the array's name as a parameter.
- 6. What is a segmentation fault?
- A segmentation fault occurs when a program tries to access memory that it is not allowed to access.
- 7. What is the difference between `++i` and `i++`?
- `++i` increments the value of `i` before it is used, while `i++` uses the value of `i` first, then increments it.
- 8. What is recursion in C?
- Recursion occurs when a function calls itself to solve smaller instances of the problem.
- 9. How can you reverse a string in C without using a built-in function.

```
void reverseString(char str[]) {
  int length = strlen(str);
  for(int i = 0; i < length / 2; i++) {
    char temp = str[i];
    str[i] = str[length - i - 1];
    str[length - i - 1] = temp;
  }
}</pre>
```

- 10. What is a structure in C?
- A structure is a user-defined data type in C that groups different data types together.

- 11. What is a memory leak?
- A memory leak occurs when dynamically allocated memory is not freed, leading to wasted memory.
- 12. What is a stack in C?
- A stack is a linear data structure that follows the Last In, First Out (LIFO) principle.
- 13. How do you swap two numbers in C without a temporary variable?\*

```
a = a + b;
b = a - b;
a = a - b;
```

- 14. What is a file pointer?
- A file pointer is a pointer that stores the address of a file in memory. It is used to perform file operations.
- 15. Explain the difference between `exit()` and `\_exit()` in C.
- `exit()` performs cleanup before terminating the program, while `\_exit()` terminates the program immediately without cleanup.
- 16. What is a linked list in C?
- A linked list is a linear data structure in which elements (nodes) contain a data part and a reference (pointer) to the next node.
- 17. What is the difference between `malloc()` and `free()` in C?
  - `malloc()` allocates memory, and `free()` deallocates the memory.
- 18. How does the `fopen()` function differ from `freopen()` in C?
- `fopen()` is used to open a file, while `freopen()` reopens an existing file to change its stream.
- 19. What is the `const` keyword used for in C?
  - `const` defines a variable whose value cannot be changed after initialization.
- 20. Explain the purpose of `typedef` in C.
- `typedef` is used to create new data type names (aliases) for existing data types.
- 21. What is a binary search algorithm?
- A binary search finds the position of a target value within a sorted array by repeatedly dividing the search interval in half.

22. How do you declare and use a pointer in C?
 ```c
 int a = 5;
 int \*p = &a; // p stores the address of a

printf("%d", \*p); // prints the value of a

- 23. What is the difference between 'div' and 'mod'?
  - `div` gives the quotient of division, while `mod` gives the remainder.
- 24. What is a function pointer?
  - A function pointer is a pointer that points to a function instead of a data value.
- 25. What is the use of `#define` in C?
  - `#define` is used to define constants or macros.
- 26. What is the 'volatile' keyword in C?
- `volatile` tells the compiler not to optimize a variable's value as it can change unexpectedly, like in hardware or multi-threaded scenarios.
- 27. What is the difference between a stack and a queue in C?
- A stack follows LIFO (Last In First Out) order, while a queue follows FIFO (First In First Out) order.
- 28. What is a binary tree?
  - A binary tree is a tree data structure where each node has at most two children.
- 29. Explain the difference between a structure and a union in C.
- A structure stores different types of data, each with its own memory, while a union stores multiple data types in the same memory location.
- 30. What is the time complexity of bubble sort?
  - Bubble sort has a time complexity of O(n^2) in the worst case.
- 31. What is the difference between `JDK`, `JRE`, and `JVM`?
- JDK (Java Development Kit) is used to develop Java applications. JRE (Java Runtime Environment) is used to run Java applications. JVM (Java Virtual Machine) is responsible for executing Java bytecode.
- 32. What are constructors in Java?
- Constructors are special methods that are used to initialize objects of a class when they are created.
- 33. Explain method overloading and method overriding in Java.

- Method overloading is defining multiple methods with the same name but different parameters. Method overriding is redefining a method from a parent class in a child class.
- 34. What is an interface in Java?
- An interface is a reference type, similar to a class, that contains only abstract methods. It is used to represent a contract for implementing classes.
- 35. What is the difference between `==` and `.equals()` in Java?
- `==` compares object references, while `.equals()` compares the contents of the objects.
- 36. What is polymorphism in Java?
- Polymorphism allows objects to be treated as instances of their parent class, with behavior defined in the child class.
- 37. Explain the use of `super()` in Java.
  - `super()` is used to call the constructor of the parent class.
- 38. What is the difference between `ArrayList` and `LinkedList` in Java?
- `ArrayList` uses dynamic arrays to store elements, while `LinkedList` uses doubly linked lists.
- 39. What is a thread in Java?
  - A thread is a lightweight process that allows multitasking in Java.
- 40. What is the difference between `final`, `finally`, and `finalize()` in Java?
- `final` is used to define constants or prevent inheritance/overriding, `finally` is used for code that should always execute, and `finalize()` is used for cleanup before object destruction.
- 41. What is the 'this' keyword in Java?
  - `this` refers to the current instance of a class.
- 42. Explain the concept of `synchronization` in Java.
- Synchronization is used to ensure that only one thread accesses a resource at a time.
- 43. What is the purpose of the 'instanceof' keyword in Java?
  - `instanceof` checks if an object is an instance of a specific class or interface.
- 44. What is the difference between `String`, `StringBuilder`, and `StringBuffer`?
- `String` is immutable, while `StringBuilder` and `StringBuffer` are mutable. `StringBuffer` is synchronized, while `StringBuilder` is not.

- 45. What are lambda expressions in Java?
- Lambda expressions allow you to pass behavior as arguments to methods, enabling functional-style programming.
- 46. What is an abstract class in Java?
- An abstract class is a class that cannot be instantiated and is used to provide a base for other classes.
- 47. What is an exception in Java?
- An exception is an event that disrupts the normal flow of the program, usually due to errors in runtime.
- 48. What is the difference between 'ArrayList' and 'Vector' in Java?
  - `ArrayList` is not synchronized, while `Vector` is synchronized.
- 49. What is the role of the 'main()' method in Java?
  - The `main()` method is the entry point of any Java program.
- 50. What is the `final` keyword used for in Java? final` is used to define constants, prevent method overriding, or prevent inheritance of a class.
- 51. What are Python's key features?
- Python is high-level, dynamically typed, and interpreted, with a focus on simplicity and readability.
- 52. What is the difference between a list and a tuple in Python?
  - Lists are mutable, while tuples are immutable.
- 53. What are Python's data types?
- Python includes various data types like `int`, `float`, `str`, `list`, `tuple`, `dict`, `set`, and `bool`.
- 54. How do you handle exceptions in Python?
  - Exceptions are handled using `try`, `except`, `else`, and `finally` blocks.
- 55. What is a decorator in Python?
  - A decorator is a function that modifies the behavior of another function.
- 56. What is the difference between `is` and `==` in Python?
- `is` checks object identity (if two objects are the same in memory), while `==` checks object equality (if two objects have the same value).
- 57. What is list comprehension in Python?
  - List comprehension provides a concise way to create lists using an expression

within square brackets.

```
58. How do you define a function in Python?
```python
def my_function():
    print("Hello, world!")
```

- 59. What are lambda functions in Python?
- Lambda functions are anonymous functions defined using the `lambda` keyword.
- 60. What are Python generators?
- Generators are functions that yield values one at a time using the `yield` keyword.
- 61. What is the difference between `deepcopy()` and `copy()` in Python?
- `copy()` performs a shallow copy, while `deepcopy()` creates a copy of the object and its nested objects.
- 62. Explain Python's Global Interpreter Lock (GIL).
- The GIL is a mutex that prevents multiple native threads from executing Python bytecodes at once in multi-threaded programs.
- 63. What is a module in Python?
- A module is a file containing Python definitions and statements that can be imported and used in other programs.
- 64. What is a class in Python?
- A class is a blueprint for creating objects (instances) that define a set of properties and methods.
- 65. What is inheritance in Python?
- Inheritance allows one class (child class) to inherit the attributes and methods of another class (parent class).
- 66. What is the `self` keyword in Python?
  - `self` refers to the instance of the class in which it is used.
- 67. What are Pythonâs built-in data structures?
  - Python's built-in data structures include lists, tuples, sets, and dictionaries.
- 68. What are Python's built-in functions?
  - Examples include `print()`, `len()`, `range()`, `sum()`, etc.

- 69. What is an iterable in Python?
  - An iterable is any object that can be looped over (e.g., lists, tuples, strings).
- 70. What is the purpose of the 'with' statement in Python?
- The `with` statement simplifies exception handling by ensuring resources are properly cleaned up.

## 71. What is SQL?

- SQL (Structured Query Language) is a language used to communicate with and manipulate databases.
- 72. What is the difference between 'INNER JOIN' and 'OUTER JOIN'?\*\*
- `INNER JOIN` returns records that have matching values in both tables, while `OUTER JOIN` returns all records from one table and the matching records from the other.
- 73. What is the 'GROUP BY' clause used for in SQL?
- `GROUP BY` groups rows sharing a property, typically used with aggregate functions like `SUM()`, `AVG()`, etc.
- 74. What is a subquery in SQL?
- A subquery is a query nested inside another query, typically used in the `WHERE` or `HAVING` clause.
- 75. What is a foreign key in SQL?
  - A foreign key is a field in one table that links to the primary key of another table.
- 76. What is normalization in SQL?
- Normalization is the process of organizing data to reduce redundancy and dependency by dividing a database into smaller tables.
- 77. What is the difference between `DELETE` and `TRUNCATE` in SQL?
- `DELETE` removes rows one by one and can be rolled back, while `TRUNCATE` deletes all rows from a table and cannot be rolled back.
- 78. What is an index in SQL?
  - An index improves the speed of data retrieval operations on a table.
- 79. What is the difference between `CHAR` and `VARCHAR` in SQL?
- `CHAR` is used for fixed-length strings, while `VARCHAR` is used for variable-length strings.
- 80. What is the purpose of the `DISTINCT` keyword in SQL?
  - `DISTINCT` is used to remove duplicate rows from the result set.

- 81. What is a view in SQL?
  - A view is a virtual table based on the result of a SELECT query.
- 82. What is a stored procedure in SQL?
- A stored procedure is a precompiled set of SQL statements stored in a database that can be executed multiple times.
- 83. What is the difference between `UNION` and `UNION ALL` in SQL?
- `UNION` removes duplicate rows, while `UNION ALL` includes all rows, even duplicates.
- 84. What is a trigger in SQL?
- A trigger is a set of actions executed automatically when certain events occur in a table (e.g., INSERT, UPDATE).
- 85. What is a composite key in SQL?
  - A composite key is a primary key made up of two or more columns in a table.
- 86. What is a primary key in SQL?
- A primary key uniquely identifies each record in a table and cannot contain `NULL` values.
- 87. What is the purpose of the `EXPLAIN` keyword in SQL?
- `EXPLAIN` is used to show the execution plan for a SQL query, helping to optimize query performance.
- 88. What is a transaction in SQL?
- A transaction is a unit of work performed in a database, ensuring that operations are either fully completed or not executed at all (atomicity).
- 89. What is the difference between 'IN' and 'BETWEEN' in SQL?
- `IN` checks if a value matches any value in a list, while `BETWEEN` checks if a value is within a specified range.
- 90. How do you find the second highest salary from an employee table in SQL? ```sql

SELECT MAX(salary)

FROM employees

WHERE salary < (SELECT MAX(salary) FROM employees);