

Write a program to stimulate the working of a queue of integers using an array. Provide the following operations :Insert, Delete, Display. The program should print appropriate messages for queue empty and queue overflow conditions.

```
# include <stdio.h>
```

```
# define MAX 5
```

```
int queue[MAX];
```

```
int front=-1;
```

```
int rear=-1;
```

```
void insert(int val){
```

```
    if(rear==MAX-1){  
        printf("queue is full\n");
```

```
    }
```

```
    else{
```

```
        if(front==-1){
```

```
            front=0;
```

```
        }
```

```
        rear++;
```

```
        queue[rear]=val;
```

```
    }
```

```
}
```

```
void delete(){
```

```
    if (front==-1 || front>rear){
```

```
        printf("queue is empty\n");
```

```
    }
```

```
    else{
```

```
        printf("deleted element is %d \n",queue[front]);
```

```

        front++;
    }
}

void display(){
    if(front==-1 || front>rear){
        printf("queue is empty\n");
    }
    else{
        printf("queue elements are: \n");
        for(int i=front;i<=rear;i++){
            printf("%d\n",queue[i]);
        }
    }
}

```

```

int main(){
    int choice;
    int val;
    while(1){
        printf("Queue operations\n");
        printf(" 1)insert \n 2)delete \n 3)display \n 4)exit\n");
        printf("Enter your choice: \n");
        scanf("%d",&choice);
        switch(choice){

            case 1:
                printf("enter value to insert: \n");

```

```
scanf("%d",&val);  
insert(val);  
break;  
  
case 2:  
delete();  
break;  
  
case 3:  
display();  
break;  
  
case 4:  
printf("Exiting program \n");  
return 0;  
  
default:  
printf("Invalid choice\n");  
}  
  
}  
return 0;  
}
```

## Output:

```
PS C:\Users\n6787\OneDrive\Desktop\c> cd "c:\Users\n6787\OneDrive\Desktop\c\big.c\" ; if ($?) { gcc queue.c -o queue } ; if ($?) { .\queue }
Queue operations
1)insert
2)delete
3)display
4)exit
Enter your choice:
1
enter value to insert:
2
Queue operations
1)insert
2)delete
3)display
4)exit
Enter your choice:
1
enter value to insert:
3
Queue operations
1)insert
2)delete
3)display
4)exit
Enter your choice:
3
queue elements are:
2
3
Queue operations
1)insert
2)delete
3)display
4)exit
Enter your choice:
2
deleted element is 2
Queue operations
1)insert
2)delete
3)display
```

```
Queue operations
1)insert
2)delete
3)display
4)exit
Enter your choice:
4
Exiting program
```