```
def diStringMatch(self, S: str) -> List[int]:
    dec = len(S)
    for i in range(len(S)):
        if S[i] == 'I':
            out.append(inc)
       elif S[i] == 'D':
            out.append(dec)
            dec -= 1
    if S[-1] == 'D':
       out.append(dec)
       out.append(inc)
   def searchMatrix(self, matrix: List[List[int]], target: int) -> bool:
        for i in range(len(matrix)):
            for j in range(len(matrix[0])):
                if matrix[i][j] == target: return True
    def validMountainArray(self, arr):
       index=len(arr)
        for i in range(0,index-1): #index-1 to avoid index out of bounds
```

```
if arr[i+1]>arr[i]:#strictly increasing
    if i==0 or i==index-1:
        if arr[j-1]>arr[j]: #strictly decreasing
def findMaxLength(self, nums: List[int]) -> int:
   max length = 0
   count=0
   for i in range(len(nums)):
       current=nums[i]
        if current==0:
            count-=1 # decrement our count if our current element is 0
        if count==0:
            max length=i+1
        if count in hash:
           max length=max(max length,i-hash[count])
            hash[count]=i
    return max length
```

```
nums1.sort()
       nums2.sort()
       n, res = len(nums1), 0
       return res
   def findOriginalArray(self, nums: List[int]) -> List[int]:
            vacans = []
            if len(nums)%2:
                    return ans
            nums.sort()
            temp = Counter(nums)
            for i in nums:
                if temp[i] == 0:
but our iteration will come again on 4.
                    if temp.get(2*i,0) >= 1:
                        ans.append(i)
                        temp[2*i] -= 1
```

```
temp[i] -= 1
   def generateMatrix(self, n):
   for k in xrange(n*n):
       A[i][j] = k + 1
       if A[(i+di)%n][(j+dj)%n]:
           di, dj = dj, -di
       j += dj
class Solution:
   def multiply(self, mat1: List[List[int]], mat2: List[List[int]]) ->
List[List[int]]:
       res = [[0] * c2 for _ in range(r1)]
       for i in range(r1):
           for j in range(c2):
                for k in range(c1):
                    res[i][j] += mat1[i][k] * mat2[k][j]
```