# Simple TWAMP (STAMP) Extensions for Segment Routing Networks

draft-gandhi-ippm-stamp-srpm-01

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Rakesh Gandhi - Cisco Systems (<u>rgandhi@cisco.com</u>) - Presenter
Clarence Filsfils - Cisco Systems (<u>cfilsfil@cisco.com</u>)
Daniel Voyer - Bell Canada (<u>daniel.voyer@bell.ca</u>)
Mach(Guoyi) Chen - Huawei (<u>mach.chen@huawei.com</u>)
Bart Janssens - Colt (<u>Bart.Janssens@colt.net</u>)
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# Agenda

- Requirements and Scope
- Summary of Extensions
- Next Steps

# Requirements and Scope

#### Requirements:

- Support in-band Delay Measurement
- Support stand-alone direct-mode Loss Measurement
- Support links and SR paths

#### Goals:

- Eliminate per session provisioning on Session-Reflector
- No control-channel signaling for sessions
- Support hardware implementation very high scale for number of sessions and faster detection interval

#### Scope:

- STAMP [RFC 8762]
- STAMP TLVs [draft-ietf-ippm-stamp-option-tlv]

## **Review Comments**

- Draft status:
  - a) Draft defines extensions for RFC 8762 STAMP
    - Updates RFC 8762 due to new field (control code) in the message
- 2. Extensions specific to SR?
- 3. Editorial
  - a) Define Abbreviations (BSID, SRH, HMAC-SHA)
  - b) Use Test packet, Session-Sender, Session-Reflector terms
  - c) Show entire test packet with session-sender control code field
  - d) Indicate new packet loss message is for direct-mode loss
  - e) Move Receive Counter and other Reply message fields to Section 4.1 from 3.2
    - Explain how the counters and sequence numbers are used to do loss measurement

## STAMP - Session-Sender Control Code Field

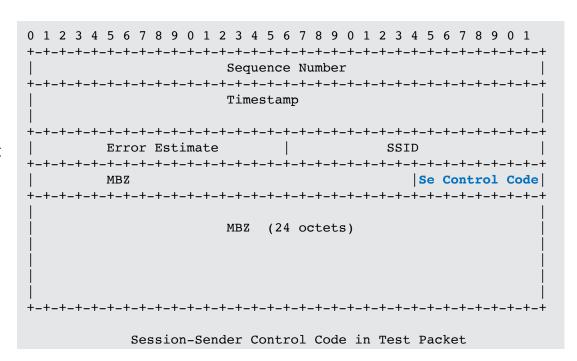
#### **Session-Sender Control Code**

0x0: Out-of-band Reply Requested. This is the existing behavior.

Ox1: In-band Reply Requested.
Indicates that this test packet has been sent over a bidirectional path and the reply is required over the same path in reverse direction.

0x2: No Reply Requested.

With this, the Session-Reflector node does not require any additional state for PM



## STAMP - Session-Sender Control Code Field

- Two-way measurement mode
  - Reflector needs to send reply on the same link (in-band) (symmetric delay on forward and reverse link)
- No way of knowing if one-way or two-way mode from the STAMP test packet
- Not scalable to configure for each (session id, source-address) on session-reflector (can have an order of 1K links)
  - Cannot always send reply on the same incoming interface as the STAMP test packet reply may need to be IP routed

## STAMP - Return Path TLV

#### Return Path TLV (value TBA2):

#### Sub-TLVs Types:

- Type (value 1): Return Address. Target node address for the reply; different than the Source Address in the test packet
- Type (value 2): SR-MPLS Label Stack of the Reverse SR Path
- Type (value 3): SR-MPLS Binding SID [draft-ietf-pce-binding-label-sid] of the Reverse SR Policy
- Type (value 4): SRv6 Segment List of the Reverse SR Path
- Type (value 5): SRv6 Binding SID [draft-ietf-pce-binding-label-sid] of the Reverse SR Policy

## STAMP - Return Path TLV

- For Bidir SR Policy, reply test packet needs to be sent (in-band) on the reverse SR Policy
- Bidir SR Path (forward and reverse) dynamically computed using CSPF by the head-end node
  - Path can change often based on topology change, link/node failure in the network, etc.
- No signaling in SR, possible to use PCE
- Need per session state on session-reflector node to store reverse paths (each session-id, source-address) – order of 10Ks SR Policy (that can have active and standby candidatepaths and each can have multiple segment-lists)
- In SR, state is in the packet

## STAMP - Destination Node Address TLV

#### **Destination Node Address TLV (value TBA1):**

- Indicates the address of the intended recipient node of the test packet message.
- The Session-Reflector node MUST NOT send reply if it is not the intended destination node of the test packet.
- Useful when test packet is sent with 127/8 destination address (e.g. sweeping ECMP paths).

# STAMP - Stand-alone Directmode LM Message Format

- Stand-alone Direct-mode Loss Measurement (LM) test packet defined
  - Hardware efficient counter-stamping
    - Well-known locations for transmit and receive traffic counters
  - Stand-alone LM message, not tied to DM
- Direct-mode LM packet format is also defined for authenticated mode
- User-configured destination UDP Port2 is used for identifying direct-mode LM test packets
- Does not modify existing STAMP (which is for DM) procedure as different destination UDP port is used for direct-mode LM

```
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
 IP Header
 Source IP Address = Session-Sender IPv4 or IPv6 Address
  Destination TP Address = Session-Reflector TPv4 or TPv6 Addr
  Protocol = UDP
 UDP Header
 Source Port = As chosen by Session-Sender
 Destination Port = User-configured Port2 for Loss Measurement.
               Sequence Number
Transmit Counter
Block Number
   Reserved
   Receive Counter
               Session-Sender Sequence Number
Session-Sender Counter
   Reserved | Sender Block Nu | MBZ
 session-sender TTL
                   MBZ
```

## STAMP - Stand-alone Direct-mode LM Message Format

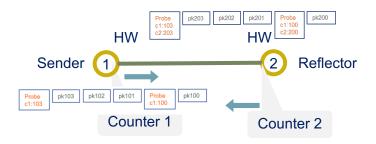
#### Sender:

- Hardware needs to load the test packet in write-able memory which is limited
  - With LM TLV, counter may not be at fixed location
  - With LM TLV, counter also deeper into the test packet at offset (Eth 18, IPv6 40, UDP 8, STAMP 44, TLV Type 4, Total = 114 Byte)
  - Also need to include other Encaps / headers in offset
- Hardware also not capable to write both TS and Counter in the same test packet
- Hardware also not capable to recompute UDP checksum

#### Reflector:

- Some test packets received from one session-sender with base test packet and some with LM TLV, hence need to parse EVERY received test packet to check if direct-mode loss TLV is present before punting the packet
- Hardware needs to punt with receive TS or receive Counter
- Hardware also not capable to punt with both TS and Counter for the same test packet
- Separate UDP port + LM message format eliminate the complexity in Hardware
  - Counter at fixed location offset (no TLV, Eth 18, IPv6 40, UDP 8, Seq 4, Total = 70 Byte)

# Link Direct-mode Loss Measurement – Inline Counter-stamping in Hardware



- · Advertise extended TE metrics link loss percentage
  - RFC 8570 (IS-IS)
  - · RFC 7471 (OSPF)
  - · RFC 8571 (BGP-LS)

- One Way Packet Loss %
  = 100\* ( ( C1(t) C1(t-1) ) ( C2(t) C2(t-1) ) / ( C1(t) C1(t-1) )
  = 100\* ( ( (103 100) (203 200) ) / (103 100) )
  = 0
- Hardware Counters counter-stamping in hardware

# Next Steps

- Welcome your comments and suggestions
- Requesting WG adoption

# Thank you