

Description

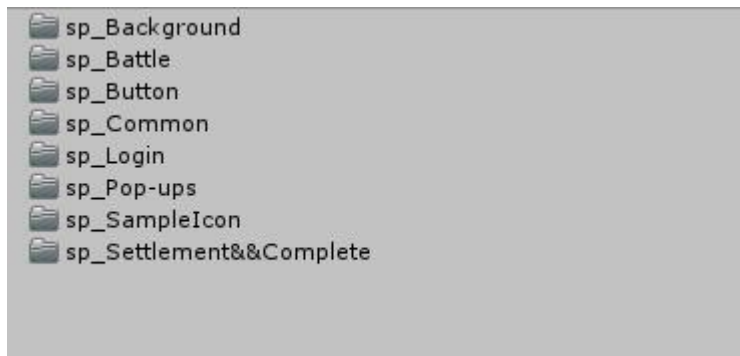
-The project contains three files



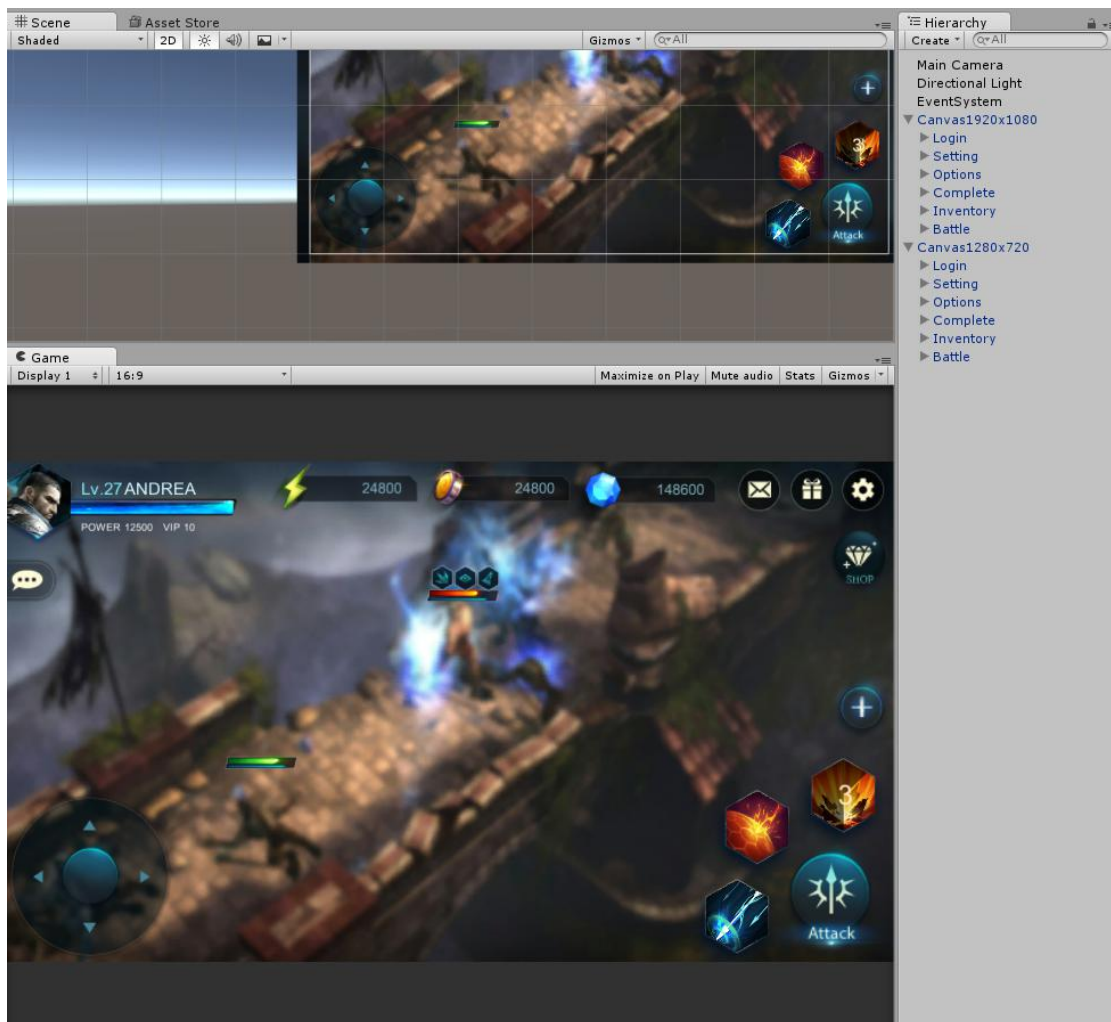
(1) Prefabs: prefab with all functional interfaces, divided into 1280*720 and 1920*1080 resolutions.



(2) Sprite: Resources used by each GUI , Files are classified according to general and functional



(3) UISence: preset scenes of related GUI



-Usually these can handle most mobile game GUIs (simple style), and if you want more gorgeous and Sprite, you can also buy a PRO version.



<https://assetstore.unity.com/packages/2d/gui/mobile-fantasy-ui-pro-144776>

-Please contact us if you have any questions during use.

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