United International **University** (**UIU**) Dept. of Computer Science and Engineering (CSE) Class Test #3 Year: 2023

Course: CSE 1111

Semester: **Spring**

Title: Structured Programming Language (Sec – A/V)

Time: 30 minutes

Name:	ID:
vanic	10

Q.1 Write a C program to perform the following operations:

Marks: **20**

[10]

- Create a user defined function called int digitPosition(int number), that will find i) the second digit of the number from the left side and returns it.
- In the main() function, read an integer number of at least two digits from the ii) keyboard and send that number to the user defined function as parameter. Also print the return value from the user defined function.

```
Answer:
```

```
#include <stdio.h>
#include<math.h>
int digitPosition(int number){
  int number_of_digits=(int)log10(number)+1;
  int second_digit;
  for(int i=0;i<number_of_digits-1;i++){</pre>
    second_digit=number%10;
    number/=10;
  return second_digit;
int main() {
  int n;
  scanf("%d",&n);
  int n_of_digits=(int)log10(n)+1;
  if(n_of_digits \ge 2)
    int pos=digitPosition(n);
    printf("%d",pos);
  }
  else{
    printf("The no of entered digit must be greater than or equal to 2");
  return 0;
```

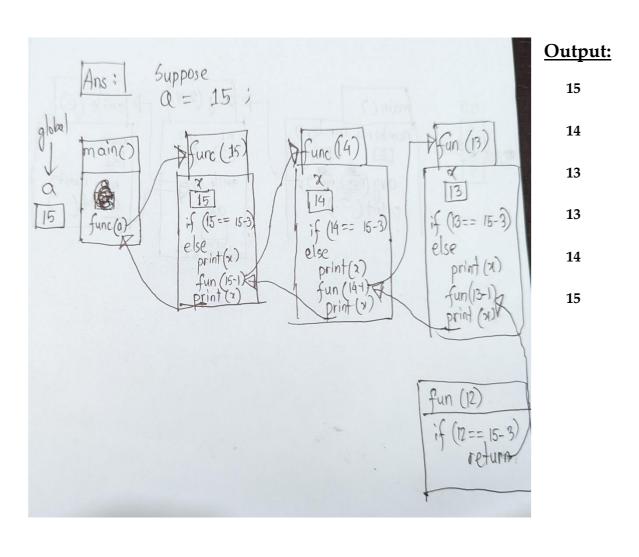
O.2 Find the output of the following program:

```
#include<stdio.h>
int a= last_two_digits_of_your_student_id;

void func(int x) {
    if (x==a-3) return;

    else
    {
        printf("%d\n", x);
        func(x-1);
        printf("%d\n", x);
    }
}

int main()
{
    func(a);
    return 0;
}
```



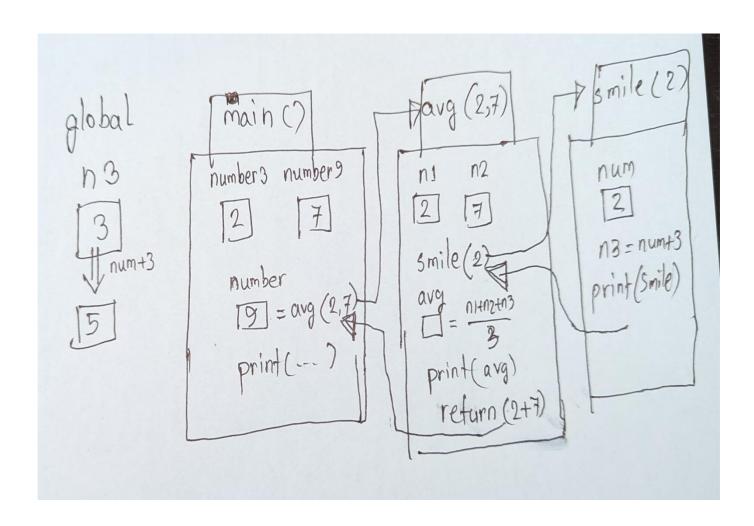
[4]

O.3 Find the output of the following program:

```
#include <stdio.h>
 float n3 = 3;
 void smile(float num) {
     n3 = num+3;
     printf("Smile.\n");
 }
 int avg(float n1, float n2){
     smile(n1);
     float avg = (n1+n2+n3)/3;
     printf("avg=%f.\n", avg);
     return n1+n2;
 }
 void main() {
     float number3 = 2, number9 = 7;
     float number = avg (number3, number9);
     printf("avg = %f and %f\n", n3, number);
}
```

Output:

Smile avg=4.666667 avg=5.000000 and 9.000000



[6]